Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

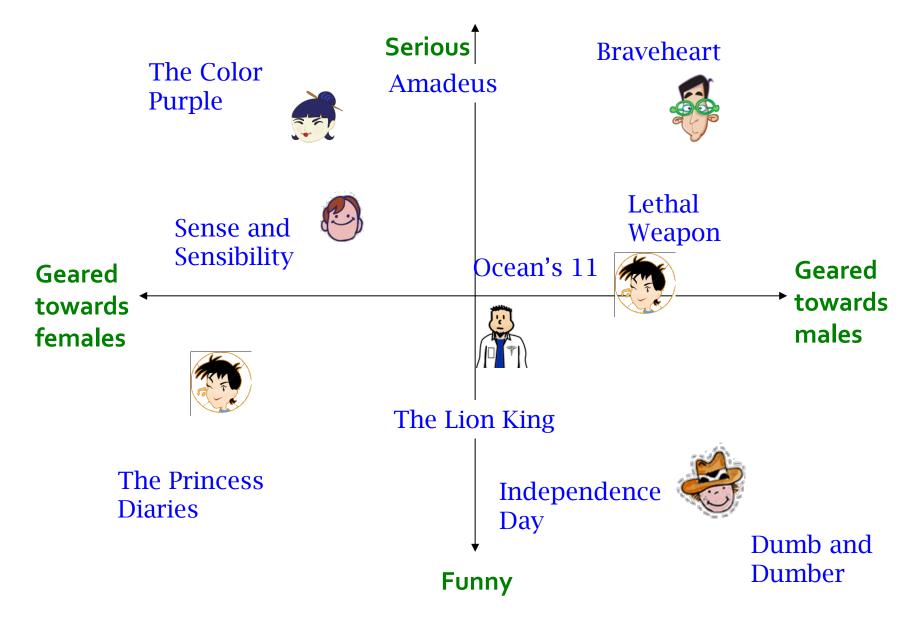
Netflix: 0.9514

**Basic Collaborative filtering: 0.94** 

**CF+Biases+learned weights: 0.91** 

Grand Prize: 0.8563

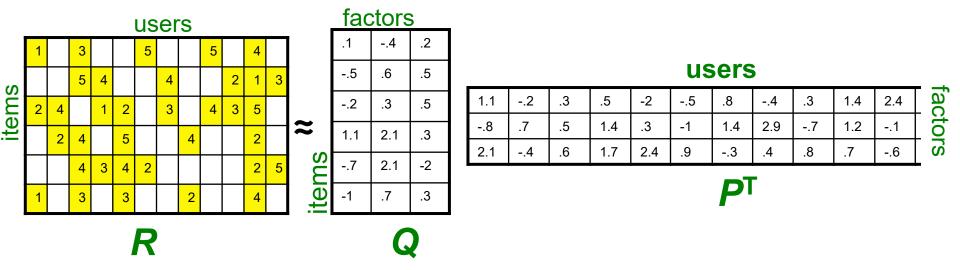
## Latent Factor Models (e.g., SVD)



## **Latent Factor Models**

**SVD**:  $A = U \Sigma V^T$ 

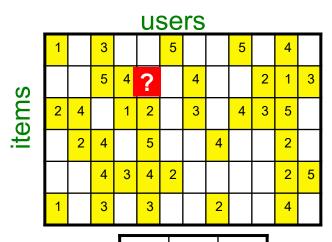
■ "SVD" on Netflix data:  $\mathbf{R} \approx \mathbf{Q} \cdot \mathbf{P}^T$ 



- For now let's assume we can approximate the rating matrix R as a product of "thin"  $Q \cdot P^T$ 
  - R has missing entries but let's ignore that for now!
    - Basically, we will want the reconstruction error to be small on known ratings and we don't care about the values on the missing ones

## Ratings as Products of Factors

How to estimate the missing rating of user x for item i?





$\hat{r}_{xi} =$	$= q_i$	$p_x$
$=\sum$	$q_{if}$	$\cdot p_{xf}$
	= row <i>i</i> o = columi	f <b>Q</b> ∩ <b>x</b> of <b>P</b> <sup>⊤</sup>

	.1	4	.2
(0	5	.6	.5
items	2	.3	.5
ite	1.1	2.1	.3
	7	2.1	-2
	-1	.7	.3
	_	-	

factors

S	1.1	2	.3	.5	-2	5	.8	4	.3	1.4	2.4	9
ctc	8	.7	.5	1.4	.3	-1	1.4	2.9	7	1.2	1	1.3
<u>6</u>	2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1

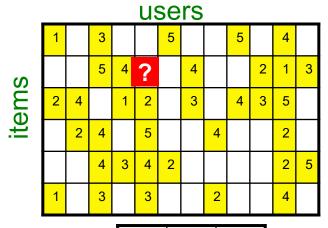
users

PT

## Ratings as Products of Factors

How to estimate the missing rating of

user x for item i?





$\hat{r}_{xi} =$	$q_i$	$p_x$
$=\sum$	$q_{if}$	$\cdot p_{xf}$
	row <i>i</i> o = colum	of <b>Q</b> n <b>x</b> of <b>P</b> <sup>⊤</sup>

.3

-.4

2.9

2.4

-.6

-.9

1.3

1.4

1.2

	.1	4	.2
(0	5	.6	.5
items	2	.3	.5
ite	1.1	2.1	.3
	7	2.1	-2
	-1	.7	.3
•	fa	ctors	3

S	1.1	2	.3	.5	-2	5
	8	.7	.5	1.4	.3	-1
fa	2.1	4	.6	1.7	2.4	.9
•						

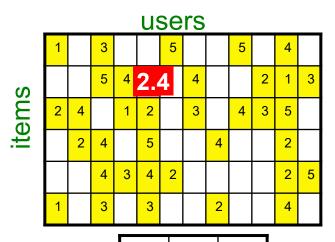
PT

-.3

users

## Ratings as Products of Factors

How to estimate the missing rating of user x for item i?





$\hat{r}_{xi} =$	$q_i$	$p_x$
$=\sum_{i=1}^{n}$	$q_{if}$	$\cdot p_{xf}$
_ <del>-</del>	row <i>i</i> c colum	of <b>Q</b> n <b>x</b> of <b>P</b> <sup>T</sup>

	.1	4	.2
(0	5	.6	.5
items	2	.3	.5
ite	1.1	2.1	.3
	7	2.1	-2
	-1	.7	.3

•

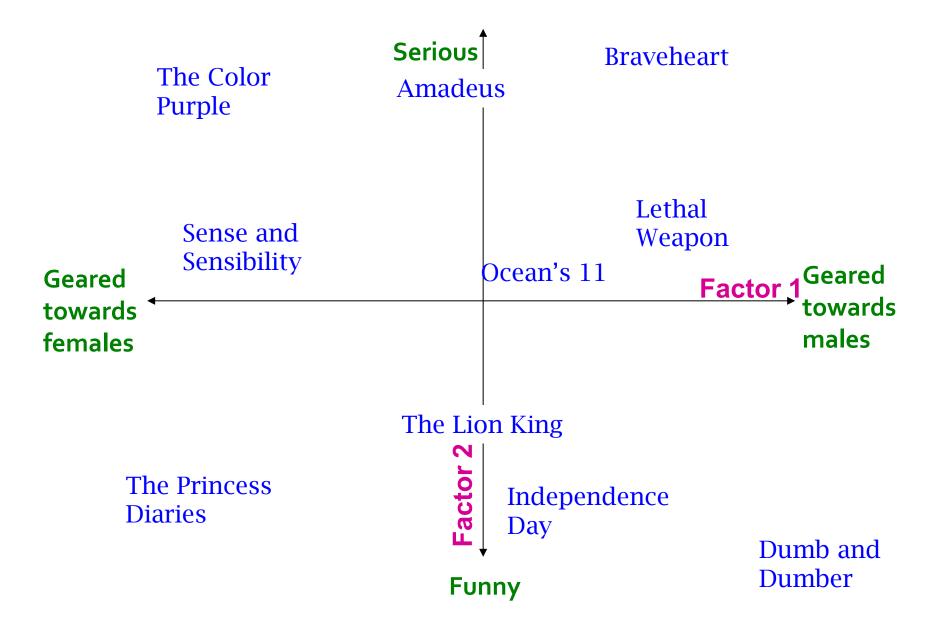
f factors

ors	1.1	2	.3	.5	-2	5	.8	4	.3	1.4	2.4	9
acte	8	.7	.5	1.4	.3	-1	1.4	2.9	7	1.2	1	1.3
f f	2.1	4	.6	1.7	2.4	.9	3	.4	.8	.7	6	.1

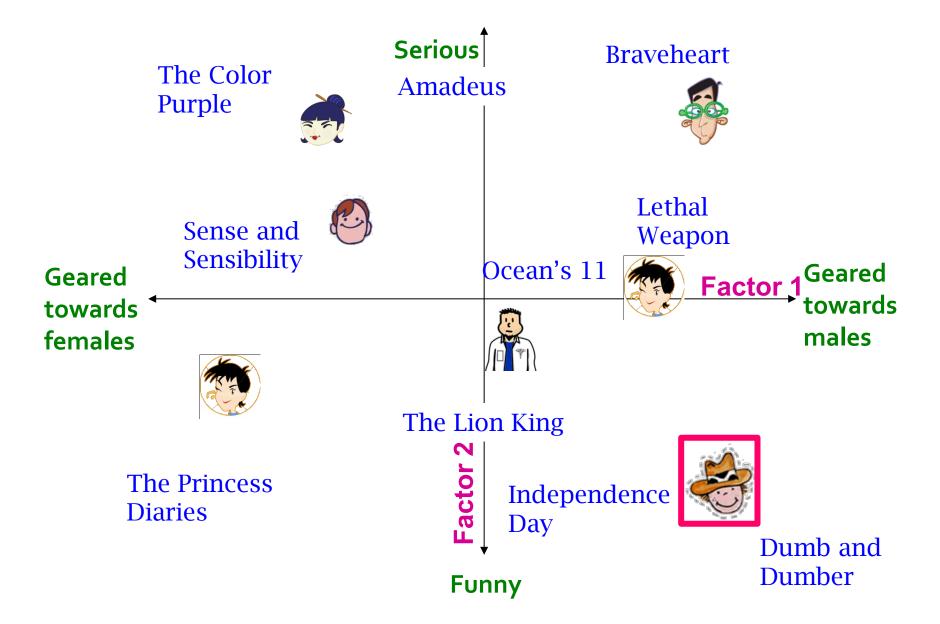
USERS

PT

## **Latent Factor Models**



## **Latent Factor Models**



## Recap: SVD

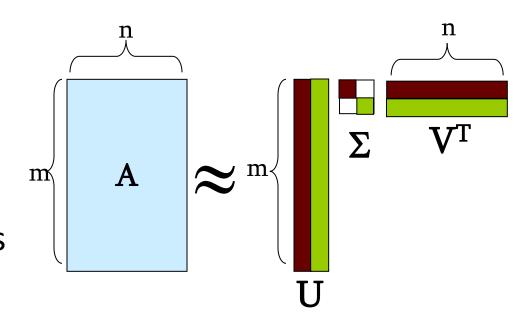
#### Remember SVD:

A: Input data matrix

U: Left singular vecs

V: Right singular vecs

Σ: Singular values



#### So in our case:

"SVD" on Netflix data:  $R \approx Q \cdot P^T$ 

$$A = R$$
,  $Q = U$ ,  $P^{T} = \sum V^{T}$ 

$$\hat{r}_{xi} = q_i \cdot p_x$$

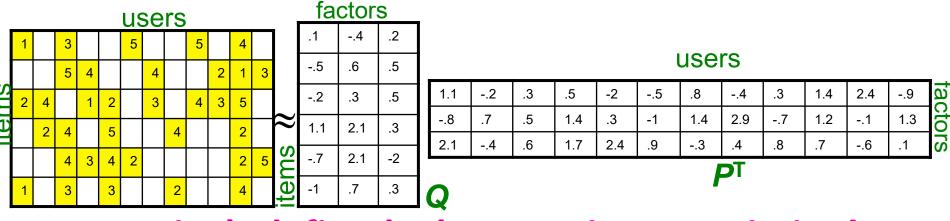
# SVD: More good stuff

 We already know that SVD gives minimum reconstruction error (Sum of Squared Errors):

$$\min_{U,V,\Sigma} \sum_{i j \in A} \left( A_{ij} - \left[ U \Sigma V^{\mathrm{T}} \right]_{ij} \right)^{2}$$

- Note two things:
  - SSE and RMSE are monotonically related:
    - $RMSE = \frac{1}{c}\sqrt{SSE}$  Great news: SVD is minimizing RMSE
  - Complication: The sum in SVD error term is over all entries (no-rating in interpreted as zero-rating). But our R has missing entries!

## **Latent Factor Models**



- SVD isn't defined when entries are missing!
- Use specialized methods to find P, Q

$$\min_{P,O} \sum_{(i,x)\in\mathbb{R}} (r_{xi} - q_i \cdot p_x)^2$$
 
$$\hat{r}_{xi} = q_i \cdot p_x$$

#### Note:

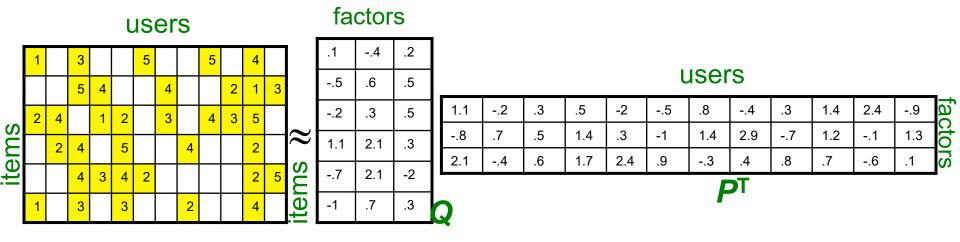
- We don't require cols of P, Q to be orthogonal/unit length
- P, Q map users/movies to a latent space
- The most popular model among Netflix contestants

## Finding the Latent Factors

## **Latent Factor Models**

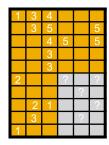
Our goal is to find P and Q such tat:

$$\min_{P,Q} \sum_{(i,x)\in R} (r_{xi} - q_i \cdot p_x)^2$$



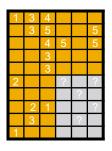
## **Back to Our Problem**

- Want to minimize SSE for unseen test data
- Idea: Minimize SSE on training data
  - Want large k (# of factors) to capture all the signals
  - But, SSE on test data begins to rise for k > 2
- This is a classical example of overfitting:
  - With too much freedom (too many free parameters) the model starts fitting noise
    - That is it fits too well the training data and thus not generalizing well to unseen test data



## **Dealing with Missing Entries**

 To solve overfitting we introduce regularization:

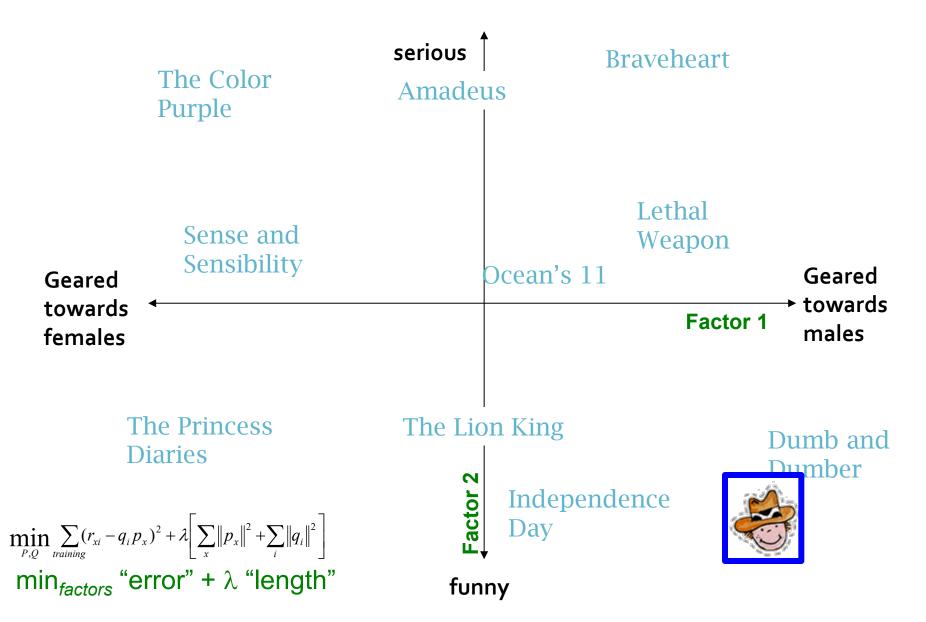


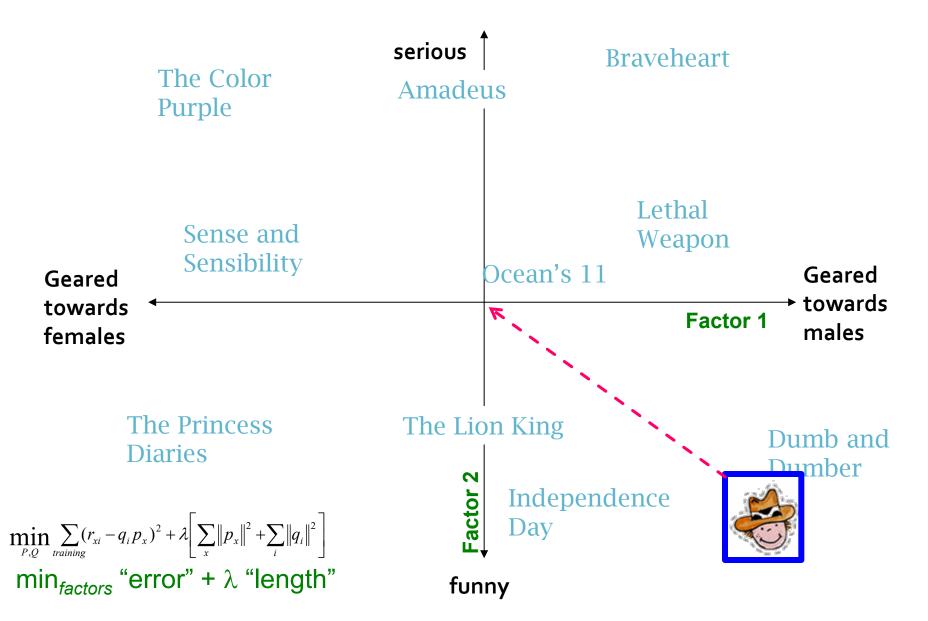
- Allow rich model where there are sufficient data
- Shrink aggressively where data are scarce

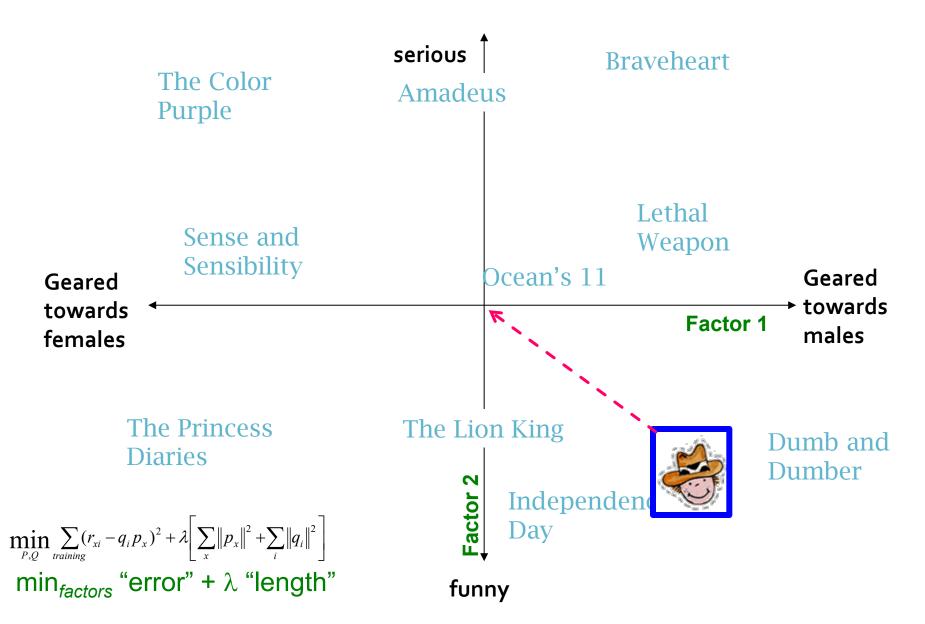
$$\min_{P,Q} \sum_{\text{training}} (r_{xi} - q_i p_x)^2 + \left[ \lambda_1 \sum_{x} \|p_x\|^2 + \lambda_2 \sum_{i} \|q_i\|^2 \right]$$
"error"
"length"

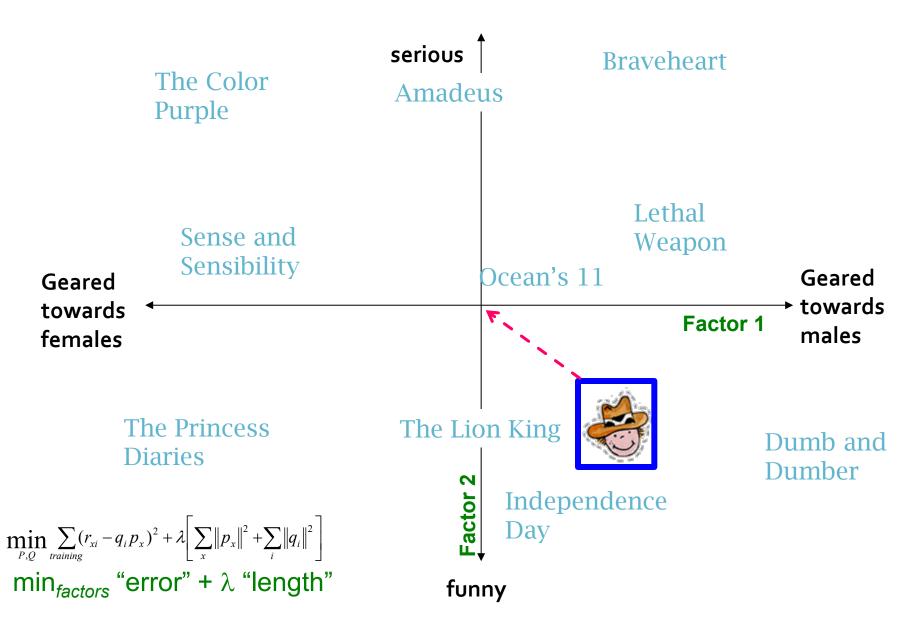
 $\lambda_1, \lambda_2 \dots$  user set regularization parameters

**Note:** We do not care about the "raw" value of the objective function, but we care in P,Q that achieve the minimum of the objective

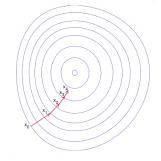








## **Stochastic Gradient Descent**



Want to find matrices P and Q:

$$\min_{P,Q} \sum_{training} (r_{xi} - q_i p_x)^2 + \left[ \lambda_1 \sum_{x} ||p_x||^2 + \lambda_2 \sum_{i} ||q_i||^2 \right]$$

- Gradient decent:
  - Initialize P and Q (using SVD, pretend missing ratings are 0)
  - Do gradient descent:

$$\blacksquare$$
 *P* ← *P* -  $\eta$  ·  $\nabla$  P

• 
$$Q \leftarrow Q - \eta \cdot \nabla Q$$

How to compute gradient of a matrix?

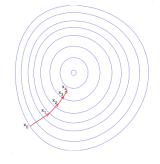
Compute gradient of every element independently!

• where  $\nabla Q$  is gradient/derivative of matrix Q:

$$\nabla Q = [\nabla q_{if}]$$
 and  $\nabla q_{if} = \sum_{x,i} -2(r_{xi} - q_i p_x)p_{xf} + 2\lambda_2 q_{if}$ 

- lacktriangle Here  $oldsymbol{q_{if}}$  is entry  $oldsymbol{f}$  of row  $oldsymbol{q_i}$  of matrix  $oldsymbol{Q}$
- Observation: Computing gradients is slow!

## **Stochastic Gradient Descent**



- Gradient Descent (GD) vs. Stochastic GD
  - Observation:  $\nabla Q = [\nabla q_{if}]$  where

$$\nabla q_{if} = \sum_{x,i} -2(r_{xi} - q_{if}p_{xf})p_{xf} + 2\lambda q_{if} = \sum_{x,i} \nabla Q(r_{xi})$$

- Here  $q_{if}$  is entry f of row  $q_i$  of matrix Q
- Idea: Instead of evaluating gradient over all ratings evaluate it for each individual rating and make a step
- GD:  $\mathbf{Q} \leftarrow \mathbf{Q} \eta \left[ \sum_{r_{xi}} \nabla \mathbf{Q}(r_{xi}) \right]$
- SGD:  $\mathbf{Q} \leftarrow \mathbf{Q} \mu \nabla \mathbf{Q}(\mathbf{r}_{xi})$ 
  - Faster convergence!
    - Need more steps but each step is computed much faster

# GD vs SGD on linear regression

$$h_{\theta}(x) = \sum_{j=0}^{n} \theta_{j} x_{j}$$

#### **GD**

$$J_{train}(\theta) = \frac{1}{2m} \sum_{i=1}^{m} (h_{\theta}(x^{(i)}) - y^{(i)})^{2}$$

Repeat{

$$\theta_j := \theta_j - \eta \frac{1}{m} \sum_{i=1}^m (h_\theta(x^{(i)}) - y^{(i)}) x_j^{(i)}$$
(for every  $j = 0, ..., n$ )

#### **SGD**

New cost function

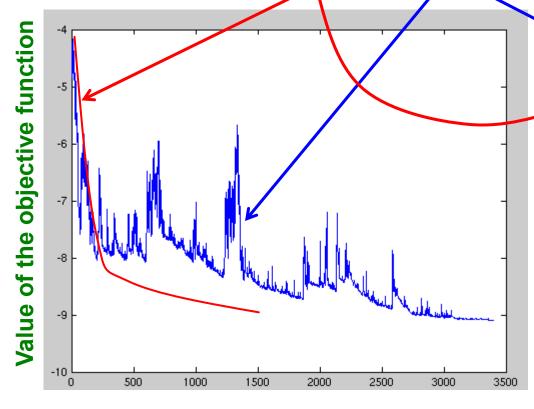
$$cost\left(\theta, (x^{(i)}, y^{(i)})\right) = \frac{1}{2}(h_{\theta}(x^{(i)}) - y^{(i)})^2$$

$$J_{train}(\theta) = \frac{1}{m} \sum_{i=1}^{m} cost\left(\theta, \left(x^{(i)}, y^{(i)}\right)\right)$$

- 1. Randomly shuffle dataset;
- 2. Repeat{  $\text{for } i = 1, ..., m \}$   $\theta_j := \theta_j \eta \ (h_\theta \big( x^{(i)} \big) y^{(i)} \big) x_j^{(i)}$  (for every j = 0, ..., n)  $\}$

## SGD vs. GD

Convergence of GD vs. SGD



Iteration/step

**GD** improves the value of the objective function at every step.

**SGD** improves the value but in a "noisy" way.

**GD** takes fewer steps to converge but each step takes much longer to compute.

In practice, **SGD** is much faster!

## Stochastic Gradient Descent

- Stochastic gradient decent:
- Initialize P and Q (using SVD, pretend missing ratings are 0)
- Then iterate over the ratings (multiple times if necessary) and update factors:

#### For each $r_{xi}$ :

- $\begin{aligned}
  & \varepsilon_{xi} = 2(r_{xi} q_i \cdot p_x) \\
  & q_i \leftarrow q_i \mu_1 \left( \varepsilon_{xi} p_x \lambda_2 q_i \right) \\
  & n_{xi} \leftarrow p_{xi} \mu_2 \left( \varepsilon_{xi} q_i \lambda_1 p_i \right)
  \end{aligned}$
- $p_x \leftarrow p_x \mu_2 \left( \varepsilon_{xi} \, q_i \lambda_1 \, p_x \right)$
- 2 for loops:
- For until conven
- Compute gradient, do a "step

## Stochastic gradient decent:

- Initialize P and Q (using SVD, pretend missing ratings are 0)
- Then iterate over the ratings (multiple times if necessary) and update factors:

#### For each $r_{xi}$ :

- $\varepsilon_{xi} = 2(r_{xi} q_i \cdot p_x)$
- $q_i \leftarrow q_i \mu_1 \left( \varepsilon_{xi} p_x \lambda_2 q_i \right)$
- $p_x \leftarrow p_x \mu_2 \left( \varepsilon_{xi} \ q_i \lambda_1 \ p_x \right)$

### 2 for loops:

- For until convergence:
  - For each r<sub>xi</sub>
    - Compute gradient, do a "step"

(derivative of the "error")

(update equation)

(update equation)  $\mu$  ... learning rate

# Extending Latent Factor Model to Include Biases

## **Modeling Biases and Interactions**

#### user bias



#### movie bias



#### user-movie interaction



#### **Baseline predictor**

- Separates users and movies
- Benefits from insights into user's behavior
- Among the main practical contributions of the competition
  - $\mu = \mu$  = overall mean rating
  - $\mathbf{b}_{\mathbf{x}} = \text{bias of user } \mathbf{x}$
  - $\mathbf{b}_{i}$  = bias of movie  $\mathbf{i}$

#### **User-Movie interaction**

- Characterizes the matching between users and movies
- Attracts most research in the field
- Benefits from algorithmic and mathematical innovations

## **Baseline Predictor**

We have expectations on the rating by user x of movie i, even without estimating x's attitude towards movies like i







- Rating scale of user x
- Values of other ratings user gave recently (day-specific mood, anchoring, multi-user accounts)

- (Recent) popularity of movie i
- Selection bias; related to number of ratings user gave on the same day ("frequency")

# **Putting It All Together**

$$r_{xi} = \mu + b_x + b_i + q_i \cdot p_x$$

Mean rating user  $x$  movie  $i$  interaction interaction

#### Example:

- Mean rating:  $\mu = 3.7$
- You are a critical reviewer: your ratings are 1 star lower than the mean:  $b_x = -1$
- Star Wars gets a mean rating of 0.5 higher than average movie:  $b_i = +0.5$
- Predicted rating for you on Star Wars:

$$= 3.7 - 1 + 0.5 = 3.2$$

## Fitting the New Model

#### Solve:

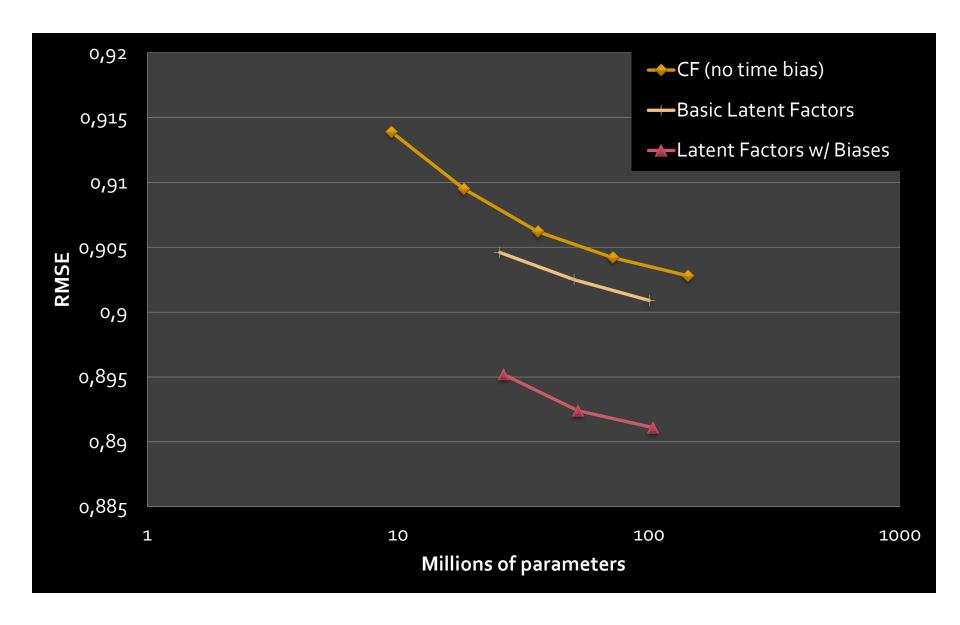
$$\min_{Q,P} \sum_{(x,i)\in R} (r_{xi} - (\mu + b_x + b_i + q_i p_x))^2$$
goodness of fit

$$+ \left( \frac{\lambda_{1}}{1} \sum_{i} \|q_{i}\|^{2} + \lambda_{2} \sum_{x} \|p_{x}\|^{2} + \lambda_{3} \sum_{x} \|b_{x}\|^{2} + \lambda_{4} \sum_{i} \|b_{i}\|^{2} \right)$$
regularization

 $\lambda$  is selected via grid-search on a validation set

- Stochastic gradient decent to find parameters
  - Note: Both biases  $b_x$ ,  $b_i$  as well as interactions  $q_i$ ,  $p_x$  are treated as parameters (we estimate them)

## Performance of Various Methods



Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

Netflix: 0.9514

Basic Collaborative filtering: 0.94

Collaborative filtering++: 0.91

Latent factors: 0.90

**Latent factors+Biases: 0.89** 

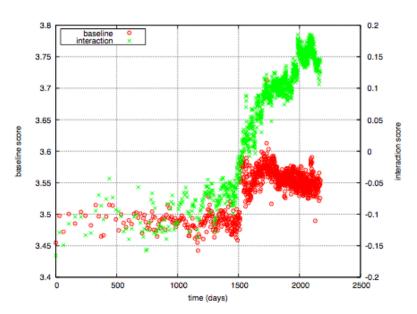
Grand Prize: 0.8563

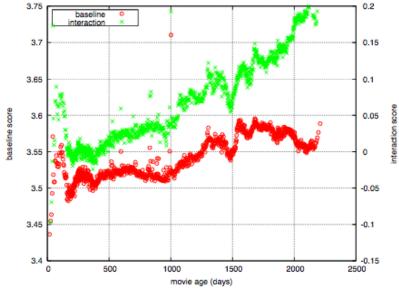
# The Netflix Challenge: 2006-09

## **Temporal Biases Of Users**

- Sudden rise in the average movie rating (early 2004)
  - Improvements in Netflix
  - GUI improvements
  - Meaning of rating changed
- Movie age
  - Users prefer new movies without any reasons
  - Older movies are just inherently better than newer ones

Y. Koren, Collaborative filtering with temporal dynamics, KDD '09





## **Temporal Biases & Factors**

Original model:

$$r_{xi} = \mu + b_x + b_i + q_i \cdot p_x$$

Add time dependence to biases:

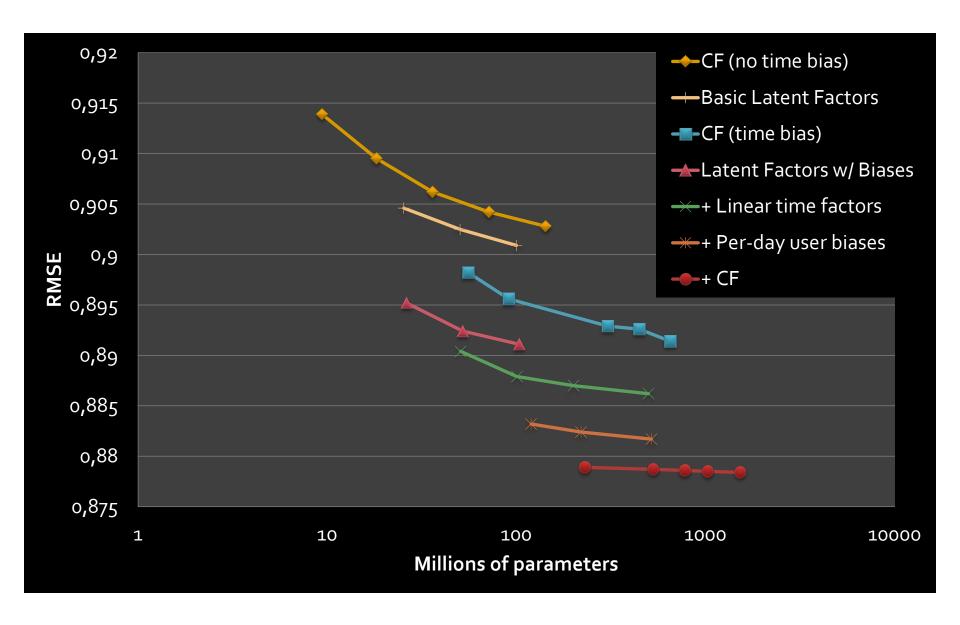
$$r_{xi} = \mu + b_x(t) + b_i(t) + q_i \cdot p_x$$

- Make parameters  $b_x$  and  $b_i$  to depend on time
- (1) Parameterize time-dependence by linear trends
  - (2) Each bin corresponds to 10 consecutive weeks

$$b_i(t) = b_i + b_{i, \text{Bin}(t)}$$

- Add temporal dependence to factors
  - $p_x(t)$ ... user preference vector on day t

## **Adding Temporal Effects**



Global average: 1.1296

User average: 1.0651

Movie average: 1.0533

Netflix: 0.9514

Basic Collaborative filtering: 0.94

Collaborative filtering++: 0.91

Latent factors: 0.90

Latent factors+Biases: 0.89

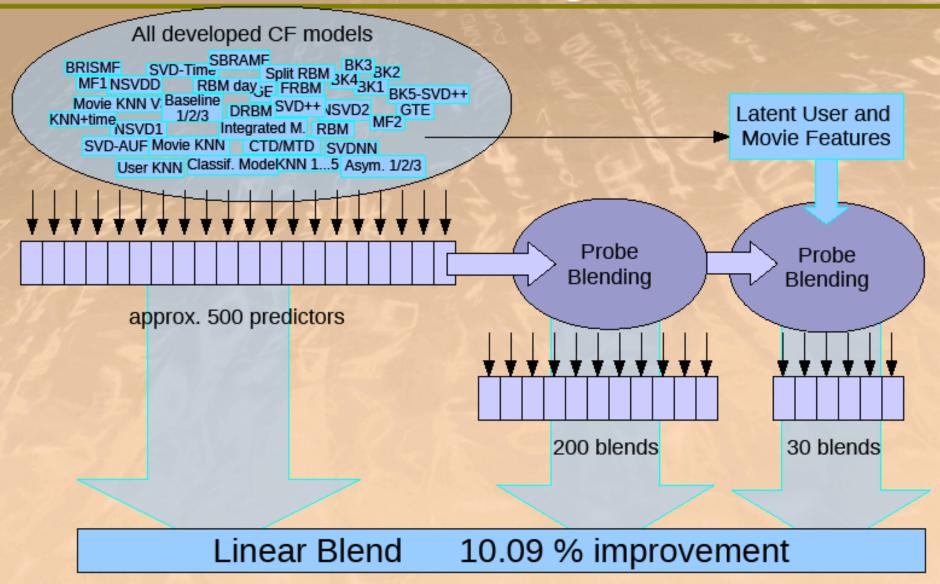
**Latent factors+Biases+Time: 0.876** 

Still no prize! (2)
Getting desperate.
Try a "kitchen sink" approach!

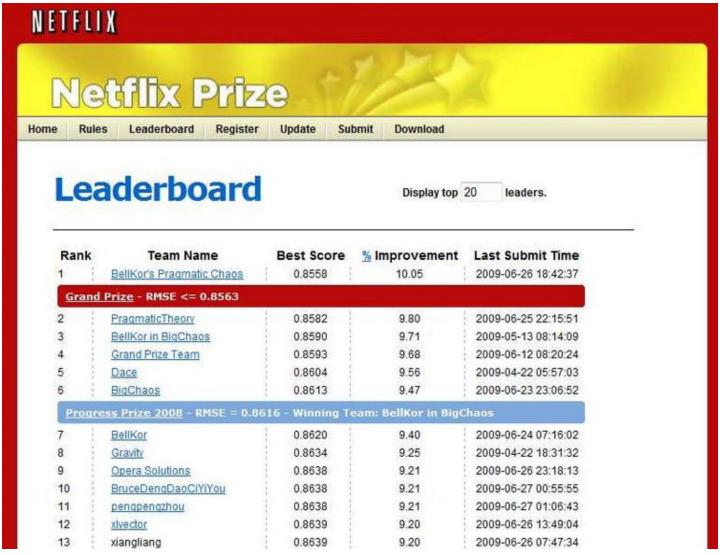
Grand Prize: 0.8563

#### The big picture

## Solution of BellKor's Pragmatic Chaos



## Standing on June 26th 2009



June 26th submission triggers 30-day "last call"

## **Netflix Prize**



Home

Rules

Leaderboard

Update

Progress Prize 2007 - RMSE = 0.8723 - Winning Team: KorBell

Download

#### Leaderboard

Showing Test Score. Click here to show quiz score

Display top 20 ‡ leaders.

Rank	Team Name	Best Test Score	$\frac{\%}{}$ Improvement	Best Submit Time
Grand	<u>d Prize</u> - RMSE = 0.8567 - Winning Te	sam K ri	tic " o:	
1	BellKor's Pragmatic Chaos	0.8567	10.06	2009-07-26 18:18:28
2	The Ensemble	0.8567	10.06	2009-07-26 18:38:22
3	Grand Prize Team	0.8582	9.90	2009-07-10 21:24:40
4	Opera Solutions and Vandelay United	0.8588	9.84	2009-07-10 01:12:31
5	Vandelay Industries!	0.8591	9.81	2009-07-10 00:32:20
6	PragmaticTheory	0.8594	9.77	2009-06-24 12:06:56
7	BellKor in BigChaos	0.8601	9.70	2009-05-13 08:14:09
8	Dace_	0.8612	9.59	2009-07-24 17:18:43
9	Feeds2	0.8622	9.48	2009-07-12 13:11:51
10	<u>BigChaos</u>	0.8623	9.47	2009-04-07 12:33:59
11	Opera Solutions	0.8623	9.47	2009-07-24 00:34:07
12	BellKor	0.8624	9.46	2009-07-26 17:19:11
Progr	ress Prize 2008 - RMSE = 0.8627 - W	inning Team: BellKo	r in BigChaos	
13	xiangliang	0.8642	9.27	2009-07-15 14:53:22
14	Gravity	0.8643	9.26	2009-04-22 18:31:32
15	Ces	0.8651	9.18	2009-06-21 19:24:53
16	Invisible Ideas	0.8653	9.15	2009-07-15 15:53:04
17	Just a guy in a garage	0.8662	9.06	2009-05-24 10:02:54
18	J Dennis Su	0.8666	9.02	2009-03-07 17:16:17
19	Craig Carmichael	0.8666	9.02	2009-07-25 16:00:54
20	<u>acmehill</u>	0.8668	9.00	2009-03-21 16:20:50

# Million \$ Awarded Sept 21<sup>st</sup> 2009



## Acknowledgments

 Some slides and plots borrowed from Yehuda Koren, Robert Bell and Padhraic Smyth

### Further reading:

- Y. Koren, Collaborative filtering with temporal dynamics, KDD '09
- http://www2.research.att.com/~volinsky/netflix/bpc.html
- http://www.the-ensemble.com/