

Top Down Parsing - Part I Comp 412

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Parsing Techniques



Top-down parsers (LL(1), recursive descent)

- Start at the root of the parse tree and grow toward leaves
- Pick a production & try to match the input
- Bad "pick" ⇒ may need to backtrack
- Some grammars are backtrack-free

(predictive parsing)

Bottom-up parsers (LR(1), operator precedence)

- Start at the leaves and grow toward root
- As input is consumed, encode possibilities in an internal state
- Start in a state valid for legal first tokens
- Bottom-up parsers handle a large class of grammars

Top-down Parsing

A top-down parser starts with the root of the parse tree The root node is labeled with the goal symbol of the grammar

Top-down parsing algorithm:

Construct the root node of the parse tree

Repeat until lower fringe of the parse tree matches the input string

- 1 At a node labeled A, select a production with A on its lhs and, for each symbol on its rhs, construct the appropriate child
- 2 When a terminal symbol is added to the fringe and it doesn't match the fringe, backtrack
- 3 Find the next node to be expanded

(label \in NT)

The key is picking the right production in step 1

That choice should be guided by the input string

Remember the expression grammar?



We will call this version "the classic expression grammar"

- from last lecture



Let's try $\underline{x} - \underline{2} * \underline{y}$:



Rule	Sentential Form	Input
_	Goal	↑ <u>x</u> - <u>2</u> * <u>y</u>



Let's try $\underline{x} - \underline{2} * \underline{y}$:

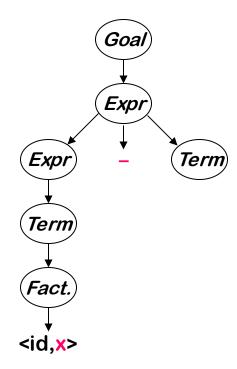
Rule	Sentential Form	Input
_	Goal	↑ <u>x</u> - <u>2</u> * y
0	Expr	↑ <u>x</u> - <u>2</u> * y
1	Expr +Term	↑ <u>x</u> - <u>2</u> * y [◆]
3	Term +Term	↑ <u>x</u> - <u>2</u> * y
6	Factor +Term	↑ <u>x</u> - <u>2</u> * y
9	<id,<u>×>+Term</id,<u>	↑ <u>x</u> - <u>2</u> * y
\rightarrow	<id,<u>×>+Term</id,<u>	<u>x</u> ↑- <u>2</u> * y

This worked well, except that "-" doesn't match "+"
The parser must backtrack to here



Continuing with x - 2 * y:

Rule	Sentential Form	Input
_	Goal	↑ <u>x</u> - <u>2</u> * <u>y</u>
0	Expr	↑ <u>x</u> - <u>2</u> * <u>y</u>
2	Expr -Term	↑ <u>x</u> - <u>2</u> * <u>y</u>
3	Term -Term	↑ <u>x</u> - <u>2</u> * <u>y</u>
6	Factor -Term	↑ <u>x</u> - <u>2</u> * <u>y</u>
9	<id,<u>×> - Term</id,<u>	↑ <u>x</u> - <u>2</u> * y
\rightarrow	<id,<u>×>⊙Ţerm</id,<u>	<u>×</u> ↑ <u>⊝</u> 2 * ¥
\rightarrow	<id,<u>×> -Term</id,<u>	<u>x</u> -12* y



Now, "-" and "-" match

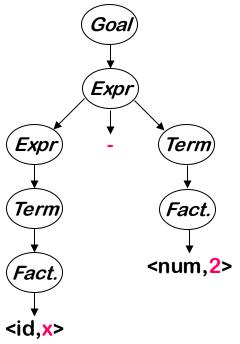
Now we can expand Term to match "2"

 \Rightarrow Now, we need to expand Term - the last NT on the fringe



Trying to match the "2" in x - 2 * y:

Rule	Sentential Form	Input
\rightarrow	<id,<mark>×> - Term</id,<mark>	<u>x</u> - ↑ <u>2</u> * y
6	<id,<u>×> - Factor</id,<u>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
8	<id,<u>×> - <num,<u>2></num,<u></id,<u>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
\rightarrow	<id,<u>×> - <num,<u>2></num,<u></id,<u>	<u>x</u> - <u>2</u> ↑* <u>y</u>



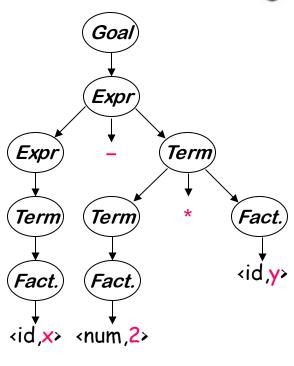
Where are we?

- "2" matches "2"
- · We have more input, but no NTs left to expand
- The expansion terminated too soon
- ⇒ Need to backtrack



Trying again with "2" in $\underline{x} - \underline{2} * \underline{y}$:

Rule	Sentential Form	Input
\rightarrow	<id,<u>×> - Term</id,<u>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
4	<id,×> - Term * Factor</id,×>	<u>x</u> - ↑ <u>2</u> * y
6	<id,×> - Factor * Factor</id,×>	<u>x</u> - ↑ <u>2</u> * y
8	<id,x> - <num,2> * Factor</num,2></id,x>	<u>x</u> - ↑ <u>2</u> * <u>y</u>
\rightarrow	<id,x> - <num,2> * Factor</num,2></id,x>	<u>x</u> - <u>2</u> ↑* y
\rightarrow	<id,x> - <num,2> * Factor</num,2></id,x>	<u>x</u> - <u>2</u> * ↑ <u>y</u>
9	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>	<u>x</u> - <u>2</u> * ↑y
\rightarrow	<id,<u>x> - <num,<u>2> * <id,<u>y></id,<u></num,<u></id,<u>	<u>x - 2 * (x</u>



The Point:

The parser must make the right choice when it expands a NT. Wrong choices lead to wasted effort.

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Another possible parse



Other choices for expansion are possible

Rule	Sentential Form	Input
_	Goal	↑ <u>x</u> - <u>2</u> * <u>y</u>
0	Expr	$\uparrow_{\underline{x}}$ - $\underline{2} * \chi$ Consumes no input!
1	Expr +Term	<u>x</u> -2*y
1	Expr + Term +Term	1 <u>x</u> 2 * <u>y</u>
1	Expr + Term +Term + Term	↑ <u>x</u>
1	And so on	<u>↑x</u> -2* <u>y</u>

This expansion doesn't terminate

- Wrong choice of expansion leads to non-termination
- Non-termination is a bad property for a parser to have
- Parser must make the right choice

Left Recursion



Top-down parsers cannot handle left-recursive grammars

Formally,

A grammar is left recursive if $\exists A \in NT$ such that \exists a derivation $A \Rightarrow^{+} A\alpha$, for some string $\alpha \in (NT \cup T)^{+}$

Our classic expression grammar is left recursive

- This can lead to non-termination in a top-down parser
- In a top-down parser, any recursion must be right recursion
- We would like to convert the left recursion to right recursion

Non-termination is <u>always</u> a bad property in a compiler

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To remove left recursion, we can transform the grammar

Consider a grammar fragment of the form

Fee
$$\rightarrow$$
 Fee α

where neither α nor β start with Fee

We can rewrite this fragment as

Fee
$$\rightarrow \beta$$
 Fie

Fie $\rightarrow \alpha$ Fie

| ϵ

where *Fie* is a new non-terminal

The new grammar defines the same language as the old grammar, using only right recursion.

Added a reference to the empty string

The expression grammar contains two cases of left recursion

Applying the transformation yields

These fragments use only right recursion

Right recursion often means right associativity. In this case, the grammar does not display any particular associative bias.



Substituting them back into the grammar yields

0	Goal	\rightarrow	Expr
1	Expr	\rightarrow	Term Expr'
2	Expr'	\rightarrow	+ Term Expr'
3			- Term Expr'
4			3
5	Term	\rightarrow	Factor Term'
6	Term'	\rightarrow	* Factor Term'
7			/ Factor Term'
8			3
9	Factor	\rightarrow	(Expr)
10			<u>number</u>
11			<u>id</u>

- This grammar is correct, if somewhat non-intuitive.
- It is left associative, as was the original
 - ⇒ The naïve transformation yields a right recursive grammar, which changes the implicit associativity
- A top-down parser will terminate using it.
- A top-down parser may need to backtrack with it.



The transformation eliminates immediate left recursion What about more general, indirect left recursion?

The general algorithm:

```
arrange the NTs into some order A_1, A_2, ..., A_n for i \leftarrow 1 to n Must start with 1 to ensure that A_1 \rightarrow A_1 \beta is transformed replace each production A_i \rightarrow A_s \gamma with A_i \rightarrow \delta_1 \gamma \mid \delta_2 \gamma \mid ... \mid \delta_k \gamma, where A_s \rightarrow \delta_1 \mid \delta_2 \mid ... \mid \delta_k are all the current productions for A_s eliminate any immediate left recursion on A_i using the direct transformation
```

This assumes that the initial grammar has no cycles $(A_i \Rightarrow^{\downarrow} A_i)$, and no epsilon productions

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How does this algorithm work?

- 1. Impose arbitrary order on the non-terminals
- 2. Outer loop cycles through NT in order
- 3. Inner loop ensures that a production expanding A_i has no non-terminal A_s in its rhs, for s < i
- 4. Last step in outer loop converts any direct recursion on A_i to right recursion using the transformation showed earlier
- 5. New non-terminals are added at the end of the order & have no left recursion

At the start of the i^{th} outer loop iteration For all k < i, no production that expands A_k contains a non-terminal A_s in its rhs, for s < k



• Order of symbols: G, E, T

$$1. A_i = G$$

$$2. A_i = E$$

3.
$$A_i = T$$
, $A_s = E$

4.
$$A_i = T$$

$$G \rightarrow E$$

$$G \rightarrow E$$

$$G \rightarrow E$$

$$G \rightarrow E$$

$$E \rightarrow E + T$$

$$E \rightarrow TE'$$

$$E \rightarrow TE'$$

$$E \rightarrow TE'$$

$$E \rightarrow T$$

$$T \rightarrow E * T$$

$$E' \rightarrow \varepsilon$$

$$E' \rightarrow \varepsilon$$

$$T \rightarrow id$$

$$T \rightarrow E * T$$

$$T \rightarrow TE' * T$$

$$T \rightarrow id T'$$

$$\mathcal{T} o\mathsf{id}$$

$$T \rightarrow id$$

$$T' \rightarrow E' * T T'$$

$$T' \rightarrow \epsilon$$

Picking the "Right" Production



If it picks the wrong production, a top-down parser may backtrack Alternative is to look ahead in input & use context to pick correctly

How much lookahead is needed?

- In general, an arbitrarily large amount
- Use the Cocke-Younger, Kasami algorithm or Earley's algorithm

Fortunately,

- Large subclasses of CFGs can be parsed with limited lookahead
- Most programming language constructs fall in those subclasses

Among the interesting subclasses are LL(1) and LR(1) grammars

We will focus, for now, on LL(1) grammars & predictive parsing

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Basic idea

Given $A \rightarrow \alpha \mid \beta$, the parser should be able to choose between $\alpha \& \beta$

FIRST sets

For some $rhs \ \alpha \in G$, define $FIRST(\alpha)$ as the set of tokens that appear as the first symbol in some string that derives from α . That is, $\underline{x} \in FIRST(\alpha)$ iff $\alpha \Rightarrow^* \underline{x} \gamma$, for some γ

We will defer the problem of how to compute FIRST sets for the moment.

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Basic idea

Given $A \rightarrow \alpha \mid \beta$, the parser should be able to choose between $\alpha \& \beta$

FIRST sets

For some $rhs \ \alpha \in G$, define $FIRST(\alpha)$ as the set of tokens that appear as the first symbol in some string that derives from α . That is, $\underline{x} \in FIRST(\alpha)$ iff $\alpha \Rightarrow^* \underline{x} \gamma$, for some γ

The LL(1) Property

If $A \rightarrow \alpha$ and $A \rightarrow \beta$ both appear in the grammar, we would like

$$FIRST(\alpha) \cap FIRST(\beta) = \emptyset$$

This would allow the parser to make a correct choice with a lookahead of exactly one symbol!

This is almost correct See the next slide



What about ε -productions?

⇒ They complicate the definition of LL(1)

If $A \to \alpha$ and $A \to \beta$ and $\epsilon \in \mathsf{FIRST}(\alpha)$, then we need to ensure that $\mathsf{FIRST}(\beta)$ is disjoint from $\mathsf{FOLLOW}(A)$, too, where

Follow(A) = the set of terminal symbols that can immediately follow A in a sentential form

Define FIRST $^+(A\rightarrow \alpha)$ as

- FIRST(α) \cup FOLLOW(A), if $\varepsilon \in$ FIRST(α)
- FIRST(α), otherwise

Then, a grammar is LL(1) iff $A \to \alpha$ and $A \to \beta$ implies FIRST⁺ $(A \to \alpha) \cap \text{FIRST}^+(A \to \beta) = \emptyset$



Given a grammar that has the LL(1) property

- Can write a simple routine to recognize each Ihs
- Code is both simple & fast

Consider
$$A \rightarrow \beta_1 \mid \beta_2 \mid \beta_3$$
, with FIRST+ $(A \rightarrow \beta_i) \cap \text{FIRST}$ + $(A \rightarrow \beta_j) = \emptyset$ if i $\neq j$

```
/* find an A */
if (current_word \in FIRST(A \rightarrow \beta_1))
  find a \beta_1 and return true
else if (current_word \in FIRST(A \rightarrow \beta_2))
  find a \beta_2 and return true
else if (current_word \in FIRST(A \rightarrow \beta_3))
  find a \beta_3 and return true
else
report an error and return false
```

Grammars with the LL(1) property are called <u>predictive</u> <u>grammars</u> because the parser can "predict" the correct expansion at each point in the parse.

Parsers that capitalize on the *LL(1)* property are called *predictive parsers*.

One kind of predictive parser is the <u>recursive descent</u> parser.

Of course, there is more detail to "find a β_i " (p. 103 in EAC, 1st Ed.)

Recursive Descent Parsing



Recall the expression grammar, after transformation

0	Goal	\rightarrow	Expr
1	Expr	\rightarrow	Term Expr'
2	Expr'	\rightarrow	+ Term Expr'
3			- Term Expr'
4			ε
5	Term	\rightarrow	Factor Term'
6	Term'	\rightarrow	* Factor Term'
7			/ Factor Term'
8			ε
9	Factor	\rightarrow	(Expr)
10			<u>number</u>
11		1	<u>id</u>

This produces a parser with six mutually recursive routines:

- Goal
- Expr
- EPrime
- Term
- TPrime
- Factor

Each recognizes one NT or T

The term <u>descent</u> refers to the direction in which the parse tree is built.

Recursive Descent Parsing

(Procedural)



A couple of routines from the expression parser

```
Goal()
  token ← next_token();
  if (Expr() = true & token = EOF)
      then next compilation step;
      else
         report syntax error;
      return false;

Expr()
  if (Term() = false)
      then return false;
  else return Eprime();
```

```
looking for Number, Identifier, or "(", found token instead, or failed to find Expr or ")" after "("
```

```
Factor()
 if (token = Number) then
    token \leftarrow next \ token():
    return true;
 else if (token = Identifier) then
     token \leftarrow next\_token();
     return true;
 else if (token = Lparen)
     token \leftarrow next\_token();
     if (Expr() = true & token = Rparen) then
        token \leftarrow next\_token();
        return true;
 // fall out of if statement
 report syntax error;
     return false;
```

EPrime, Term, & TPrime follow the same basic lines (Figure 3.7, EAC) 2



Extra Slides Start Here

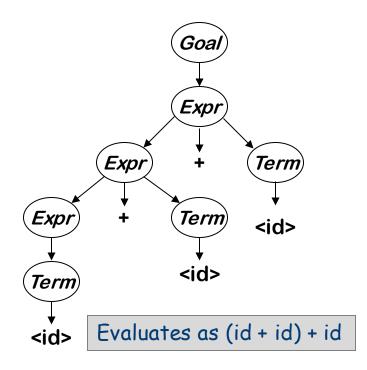
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Left Recursion Creates Left Associative Trees



A Trivial Expression Grammar

- 0 Goal \rightarrow Expr
- 1 $Expr \rightarrow Expr + Term$
- 2 | Term
- 3 Term $\rightarrow id$



Derivation of id + id +id

Rule	Sentential Form
_	Goal
0	Expr
1	Expr +Term
3	Expr + <id></id>
1	Expr+Term+< <u>id</u> >
3	Expr + < <u>id</u> > + < <u>id</u> >
2	Term + < <u>id</u> > + < <u>id</u> >
3	< <u>id</u> > + < <u>id</u> > + < <u>id</u> >