

# **CITech Foundation Week 2023 Esports Tournament**

## **General Rules (MLBB)**

- 1. Open to all bonafide students of Cabuyao Institute of Technology**
- 2. Each team must consist of six (6) members/players.**
  - 1.1 It should have five (5) main players and one (1) person reserve for substitution.
  - 1.2 All members should be in a same section and strand.
  - 1.3 Substitution is an option, but the assurance of the team's five (5) main player must have.
- 3. Profanity is prohibited.**
- 4. Accounts that are not registered for the tournament are banned from joining and may result disqualification.**
- 5. All teams are required to have their representative or captain.**
- 6. Each team are required to provide their own logo and name.**
  - 6.1. Teams are not allowed to have the same or similar names and Team logos cannot be similar-looking and must be unique in design.
  - 6.2. Any applications regarding changes to Team names or logos must be submitted to the Esports Committee before February 20, 2023.
  - 6.3. The new name or logo can only be used after obtaining approval.
- 7. Pilot accounts are not allowed.**
- 8. All violations are resulted to disqualification.**
  - 7.1. Each team must be responsible for each members actions. Any member within the team that violate any rules will be automatically disqualified.
- 9. For "ALL" messages are not allowed.**
  - 9.1. Emotes and unlimited recall is allowed.
- 10. All face-to-face games will be facilitated by Esports Committee.**
  - 10.1 Masrhalls will guide the players on their area and observe the whole match.
  - 10.2 One spectator should be in-charge to pause the game if a team needs it.
- 11. Player names should be unique.**
  - 11.1. A player must change their name if they have same or similar names with other teams.
  - 11.2. Inappropriate words are not allowed to use as player name.
- 12. Players must be able to commit to the time/schedule mentioned in the tournament platform.**
  - 12.1 When a team is not able to complete their players in the lobby after one (1) minute, the team will automatically default.
- 13. Players are not allowed to use force outside the game to influence the outcome of the game. Severe punishments such as disqualification will be imposed and will also be banned from further games run by the committee.**
- 14. Betting or gambling is strictly forbidden between teams and will not be tolerated.**
- 15. Players are responsible for their devices and internet connection (Mobile Data or Hotspot)**

16. Each player must pay twenty (20) pesos for registration fee including the 6<sup>th</sup> man.
17. The players will compete inside the school and will be broadcasted live as well.
  - 17.1 However, the Elimination Round will not be broadcasted in live.
  - 17.2 The broadcasting will start on Semi-finals until the Championship.
18. Check ping will be given for a short time before the first match starts.
19. Each team contains three (3) pause for all rounds with a maximum of one (1) minute.

### **Elimination Round**

1. The elimination bracket will draw through a roulette.
2. All matches are played in a **Best of 1 (Bo1)**.
3. The Elimination round contains a battle of **same strand or department**.
4. The team that loses in Elimination Round will be **out** of the game.
5. The team that wins in Elimination Round will **proceed** on their next game until it remains one (1) team representative each department.
6. There must one (1) representative of each department for semifinals.

### **Semifinals**

1. All matches are played in a **Best of 3 (Bo3)**.
2. Semifinals contains **battle of strand/department**.
3. The first team with a **fastest last elimination game** will be advanced to Upper Bracket and wait for Championship.
4. All four (4) remaining teams advances to Lower Bracket.
  - 4.1. Lower Bracket draw will be based through roulette.
5. The team that loses in Lower Bracket finals will secure the **Third (3<sup>rd</sup>) Place**.
6. The team that won in Lower Bracket finals will proceed to Championship and fight against the Upper Bracket team.

### **Championship**

1. All matches are played in a **Best of 5 (Bo5)**.
2. The team that wins the championship will be entitled as the **2023 CITech Foundation Week MLBB Esports Champion**.
3. The team that loses the championship will be the **Second (2<sup>nd</sup>) place**.

### **General Rules (CODM)**

1. **Open to all bonafide students of Cabuyao Institute of Technology**
2. **Teams should be consisting of six members.**
  - 2.1. It should have five (5) main players and one (1) person reserve for substitution.
  - 2.2. All members should be in a same section and strand.

2.3. Substitution is an option, but the assurance of the team's five (5) main player must have.

**3. All face-to-face games will be facilitated by Esports Committee.**

4.1 10.1 Marshalls will guide the players on their area and observe the whole match.

**4. All teams are required to have their representative or captain.**

**5. Each team should have group names that is not offensive or vulgar.**

**6. Players are responsible for their devices and internet connection (Mobile Data or Hotspot)**

**7. Accounts that are not registered for the tournament are banned from joining.**

**8. Each team must be responsible for each members actions. Any member within the team that violate any rules will be automatically disqualified.**

**9. Players must be able to commit to the time/schedule mentioned in the tournament platform.**

10.1 When a team is not able to complete their players in the lobby after one (1) minute, the team will automatically default.

**10. Players are not allowed to use force outside the game to influence the outcome of the game. Severe punishments such as disqualification will be imposed and will also be banned from further games run by the committee.**

**11. Betting or gambling is forbidden between teams and will not be tolerated.**

**12. If the team is missing a player, the sixth man can replace the missing teammate.**

12.1. Substitutions can be made before each match if substitutes are declared in the registration form.

**13. Each team are required to provide their own logo and name.**

13.1. Teams are not allowed to have the same or similar names and Team logos cannot be similar-looking and must be unique in design.

13.2. Any applications regarding changes to Team names or logos must be submitted to the Esports Committee before February 20, 2023, the new name or logo can only be used after obtaining approval.

**14. Player names should be unique.**

14.1. A player must change their name if they have same or similar names with other teams.

14.2. Inappropriate words are not allowed to use as player name.

**15. The following will not be allowed for all matches:**

- Guns: NA45, Fennec (with Akimbo perk), .50 GS Pistol (with Akimbo Perk)
- Melee abused is PROHIBITED.
- Projectiles: Thermite, Molotov Cocktail, Heartbeat Sensor, Gas grenade, Storm Ball, Stim shot, Echo Grenade
- All Score streaks are not allowed.
- Red Perk: Overlock, Martyrdom, Restack and Tactician.
- Green Perk: Recon & Spycraft
- Blue Perk: Sharpnel, Unit Support & Engineer.
- No emotes and for "ALL" messages (*considered as taunting*)
- Spam Defuse is not allowed.

16. Each player must pay 20 pesos for registration fee including the 6<sup>th</sup> man.
17. The players will compete inside the school and will be broadcasted live as well.
  - 17.1 However, the Elimination Round will not be broadcasted in live.
  - 17.2 The broadcasting will start on Semi-finals until the Championship.
18. Check ping will be given for a short time before the first match starts.

### **Elimination Round**

1. The elimination bracket will draw through a roulette.
2. Game Mode: **Search and Destroy**
3. All matches are played in a **Best of 3 (Bo3). A Round Winning Match of 3** and with three **(3) minutes** round time limit.
4. Official Map Pool: **Crossfire**
5. The Elimination round contains a battle of **same strand or department**.
6. The team that loses in Elimination Round will be **out** of the game.
7. The team that wins in Elimination Round will **proceed** on their next game until it remains one (1) team representative each department.
8. There must **one (1)** representative of each department for semifinals.

### **Semifinals**

1. All matches are played in a **Best of 3 (Bo3). A Round Winning Match of 5** and **three (3) minutes** round time limit.
2. Game Mode: **Search and Destroy**
3. Official Map Pool: **Crash**
4. Semifinals contains **battle of strand/department**.
  - 4.1 In semi-finals, we have Group A and Group B.
  - 4.2 The first two teams that has the high points in the standing will proceed on Championship.
  - 4.3 If two teams both got 1-1, there will be another one (1) game as tie-breaker.
5. The team which ranks in the third (3<sup>rd</sup>) place will secure the **Third (3<sup>rd</sup>) Place**.

### **Championship**

1. All matches are played in a **Best of 3 (Bo3). A Round Winning Match of 7** and **three (3) minutes** round time limit.
2. Game Mode: **Search and Destroy**
3. Official Map Pool: **Stand off**
4. The team that wins the championship will be entitled as the **2023 CITech Foundation Week CODM Esports Champion**.
5. The team that loses the championship will be the **Second (2<sup>nd</sup>) place**.