

# TTK4135 – Lecture 20 Summing up / Nonlinear MPC / Control applications

Lecturer: Lars Imsland

### **Outline**

- Summing up optimization
- Today: Control and (nonlinear) optimization
  - Nonlinear MPC, some "practical"/industrial issues on MPC
  - Reference: F&H 4.5, 4.6
- Some examples from literature using concepts from this course

# Numerical optimization in a nutshell (in this course)

- Unconstrained optimization
  - Search directions: Steepest descent, Newton, Quasi-Newton
  - Globalization: Line-search and (possibly) Hessian modification (Alg. 6.1)
- Constrained optimization
  - Optimality conditions, KKT
  - Linear programming: Standard form, KKT conditions, BFPs, SIMPLEX method (Proc. 13.1)
  - Quadratic programming: EQP/QP, KKT system, Active set method (Alg. 16.3)
  - Nonlinear programming: Nonlinear equations (Alg. 11.1), SQP-method (Alg. 18.3)



### Learning goal Ch. 2, 3 and 6: Understand this slide **Line-search unconstrained optimization**

 $\min f(x)$ 

- Initial guess  $x_0$
- While termination criteria not fulfilled
  - Find descent direction  $p_k$  from  $x_k$
  - Find appropriate step length  $\alpha_k$ ; set  $x_{k+1} = x_k + \alpha_k p_k$
  - k = k + 1
- 3.  $x_M = x^*$ ? (possibly check sufficient conditions for optimality)

A comparison of steepest descent and Newton's method. Newton's method uses curvature information to take a more direct route. (wikipedia.org)

#### Termination criteria:

Stop when first of these become true:

- $\|\nabla f(x_k)\| \le \epsilon$  (necessary condition)
- $||x_k x_{k-1}|| \le \epsilon$ (no progress)
- $||f(x_k) f(x_{k-1})|| \le \epsilon$  (no progress)
- $k \le k_{\text{max}}$  (kept on too long)

#### Descent directions:

- Steepest descent  $p_k = -\nabla f(x_k)$
- Newton

$$p_k = -(\nabla^2 f(x_k))^{-1} \nabla f(x_k)$$

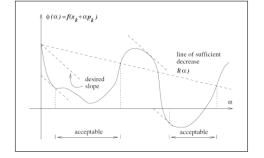
Quasi-Newton

$$p_k = -B_k^{-1} \nabla f(x_k)$$

$$B_k \approx \nabla^2 f(x_k)$$



How to calculate derivatives - Ch. 8



Step length line search (Wolfe):



### **Quasi-Newton: BFGS method**

$$p_k = -B_k^{-1} \nabla f(x_k)$$
$$B_k \approx \nabla^2 f(x_k)$$
$$H_k = B_k^{-1}$$

We use only gradient!

#### **Algorithm 6.1** (BFGS Method).

Given starting point  $x_0$ , convergence tolerance  $\epsilon > 0$ , inverse Hessian approximation  $H_0$ ;

 $k \leftarrow 0$ ;

while  $\|\nabla f_k\| > \epsilon$ ;

Compute search direction

$$p_k = -H_k \nabla f_k;$$

Set  $x_{k+1} = x_k + \alpha_k p_k$  where  $\alpha_k$  is computed from a line search procedure to satisfy the Wolfe conditions (3.6);

Define  $s_k = x_{k+1} - x_k$  and  $y_k = \nabla f_{k+1} - \nabla f_k$ ;

Compute  $H_{k+1}$  by means of (6.17);

 $k \leftarrow k + 1;$ 

end (while)



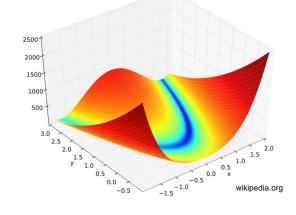
$$H_{k+1} = (I - \rho_k s_k y_k^T) H_k (I - \rho_k y_k s_k^T) + \rho_k s_k s_k^T$$

### **Example (from book)**

Using steepest descent, BFGS and inexact Newton on Rosenbrock function

$$f(x) = 100(x_2 - x_1^2)^2 + (1 - x_1)^2$$

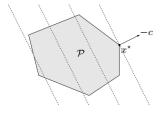
- Iterations from starting point (-1.2,1):
  - Steepest descent: 5264
  - BFGS: 34
  - Newton: 21
- Last iterations; value of  $||x_k x^*||$



steepest	BFGS	Newton
descent		
1.827e-04	1.70e-03	3.48e-02
1.826e-04	1.17e-03	1.44e-02
1.824e-04	1.34e-04	1.82e-04
1.823e-04	1.01e-06	1.17e-08

### **Types of Constrained Optimization Problems**

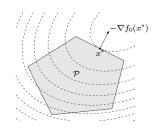
- Linear programming
  - Convex problem
  - Feasible set polyhedron



- · Quadratic programming
  - Convex problem if  $P \ge 0$
  - Feasible set polyhedron

$$\min \quad \frac{1}{2}x^{\mathsf{T}}Px + q^{\mathsf{T}}x$$
subject to  $Ax \le b$ 

$$Cx = d$$



- Nonlinear programming
  - In general non-convex!

min 
$$f(x)$$
  
subject to  $g(x) = 0$   
 $h(x) \ge 0$ 

$$\min_{x \in \mathbb{R}^n} f(x)$$

$$c_i(x) = 0, \quad i \in \mathcal{E},$$

# KKT conditions (Theorem 12.1)

$$\min_{x \in \mathbb{R}^n} f(x) \qquad \text{subject to} \quad \begin{aligned} c_i(x) &= 0, & i \in \mathcal{E}, \\ c_i(x) &\geq 0, & i \in \mathcal{I}. \end{aligned}$$

**KKT-conditions** (First-order necessary conditions): If  $x^*$  is a local solution and LICQ holds, then there exist  $\lambda^*$  such that

Starting point for all algorithms for constrained optimization in this course!

# Linear programming, standard form and KKT

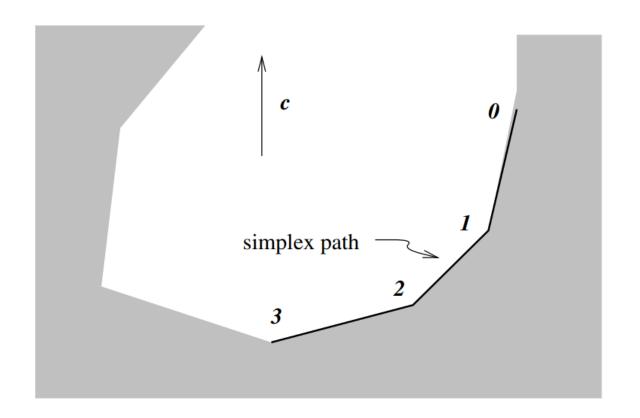
LP: 
$$\min_{x \in \mathbb{R}^n} c^T x \quad \text{subject to} \quad \begin{cases} a_i x = b_i, & i \in \mathcal{E} \\ a_i x \geq b_i, & i \in \mathcal{I} \end{cases}$$
 LP, standard form: 
$$\min_{x \in \mathbb{R}^n} c^T x \quad \text{subject to} \quad \begin{cases} Ax = b \\ x \geq 0 \end{cases}$$

Lagrangian: 
$$\mathcal{L}(x,\lambda,s) = c^T x - \lambda^T (Ax - b) - s^T x$$

KKT-conditions (LPs: necessary and sufficient for optimality):

$$A^{T}\lambda^{*} + s^{*} = c,$$
  
 $Ax^{*} = b,$   
 $x^{*} \ge 0,$   
 $s^{*} \ge 0,$   
 $x_{i}^{*}s_{i}^{*} = 0, \quad i = 1, 2, ..., n$ 

# Simplex method: BFP and KKT



# **General QP problem**

$$\min_{x} \frac{1}{2} x^{\top} G x + x^{\top} c$$
s.t.  $a_i^{\top} x = b_i, \quad i \in \mathcal{E}$ 

$$a_i^{\top} x \ge b_i, \quad i \in \mathcal{I}$$

Lagrangian

$$\mathcal{L}(x^*, \lambda^*) = \frac{1}{2} x^\top G x + x^\top c - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i (a_i^\top x - b_i)$$

KKT conditions

General:

$$Gx^* + c - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i^* a_i = 0$$

$$a_i^\top x^* = b_i, \qquad i \in \mathcal{E}$$

$$a_i^\top x^* \ge b_i, \qquad i \in \mathcal{I}$$

$$\lambda_i^* \ge 0, \qquad i \in \mathcal{I}$$

$$\lambda_i^* (a_i^\top x^* - b_i) = 0, \qquad i \in \mathcal{E} \cup \mathcal{I}$$

Defined via active set:

$$\mathcal{A}(x^*) = \mathcal{E} \cup \left\{ i \in \mathcal{I} \middle| a_i^\top x^* = b_i \right\}$$

$$Gx^* + c - \sum_{i \in \mathcal{A}(x^*)} \lambda_i^* a_i = 0$$

$$a_i^\top x^* = b_i, \qquad i \in \mathcal{A}(x^*)$$

$$a_i^\top x^* \ge b_i, \qquad i \in \mathcal{I} \backslash \mathcal{A}(x^*)$$

$$\lambda_i^* \ge 0, \qquad i \in \mathcal{A}(x^*) \cap \mathcal{I}$$

### Active set method for convex QP

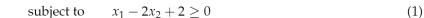
```
Algorithm 16.3 (Active-Set Method for Convex QP).
   Compute a feasible starting point x_0;
   Set W_0 to be a subset of the active constraints at x_0;
                                                                                                                                            \min_{p} \quad \frac{1}{2} p^T G p + g_k^T p
                                                                                                                                                                                                             (16.39a)
   for k = 0, 1, 2, ...
             Solve (16.39) to find p_k;
                                                                                                                                     subject to a_i^T p = 0, i \in \mathcal{W}_k.
                                                                                                                                                                                                             (16.39b)
             if p_k = 0
                        Compute Lagrange multipliers \hat{\lambda}_i that satisfy (16.42),
                                                                                                                                        \sum a_i \hat{\lambda}_i = g = G\hat{x} + c,
                                                                                                                                                                                                             (16.42)
                                            with \hat{\mathcal{W}} = \mathcal{W}_{\iota};
                        if \hat{\lambda}_i \geq 0 for all i \in \mathcal{W}_k \cap \mathcal{I}
                                  stop with solution x^* = x_k;
                        else
                                  j \leftarrow \arg\min_{i \in \mathcal{W}_k \cap \mathcal{I}} \hat{\lambda}_i;
                                 x_{k+1} \leftarrow x_k; \ \mathcal{W}_{k+1} \leftarrow \mathcal{W}_k \setminus \{i\};
             else (* p_k \neq 0 *)
                                                                                                                                 \alpha_k \stackrel{\text{def}}{=} \min \left( 1, \min_{i \notin \mathcal{W}_k, a_i^T p_k < 0} \frac{b_i - a_i^T x_k}{a_i^T p_k} \right).
                                                                                                                                                                                                             (16.41)
                        Compute \alpha_k from (16.41);
                        x_{k+1} \leftarrow x_k + \alpha_k p_k;
                        if there are blocking constraints
                                  Obtain W_{k+1} by adding one of the blocking
                                             constraints to \mathcal{W}_k;
                        else
                                  \mathcal{W}_{k+1} \leftarrow \mathcal{W}_k;
   end (for)
```



No degeneracy and *G>0*: Active set method converges in finite number of iterations.

# Example 16.4

$$\min_{x} q(x) = (x_1 - 1)^2 + (x_2 - 2.5)^2$$

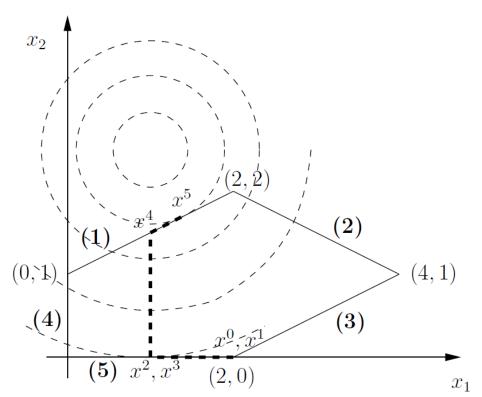


$$-x_1 - 2x_2 + 6 \ge 0 \tag{2}$$

$$-x_1 + 2x_2 + 2 \ge 0 \tag{3}$$

$$x_1 \ge 0 \tag{4}$$

$$x_2 \ge 0 \tag{5}$$



$$G = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}, \quad c = \begin{bmatrix} -2 \\ -5 \end{bmatrix}$$

$$a_1 = \begin{bmatrix} 1 & -2 \end{bmatrix}^\mathsf{T}, \quad b_1 = -2$$

$$a_2 = \begin{bmatrix} -1 & -2 \end{bmatrix}^\mathsf{T}, \quad b_2 = -6$$

$$a_3 = \begin{bmatrix} -1 & 2 \end{bmatrix}^\mathsf{T}, \quad b_3 = -2$$

$$a_4 = \begin{bmatrix} 1 & 0 \end{bmatrix}^\mathsf{T}, \quad b_4 = 0$$

$$a_5 = \begin{bmatrix} 0 & 1 \end{bmatrix}^\mathsf{T}, \quad b_5 = 0$$

### **Local SQP-algorithm for solving NLPs**

#### Only equality constraints:

$$\min f(x) \qquad \qquad \min_{p} \quad f_k + \nabla f_k^T p + \frac{1}{2} p^T \nabla_{xx}^2 \mathcal{L}_k p$$
subject to  $c(x) = 0$ 

$$\text{subject to} \quad A_k p + c_k = 0.$$

**Algorithm 18.1** (Local SQP Algorithm for solving (18.1)). Choose an initial pair  $(x_0, \lambda_0)$ ; set  $k \leftarrow 0$ ;

Choose an initial pair  $(x_0, \lambda_0)$ ; set  $k \leftarrow 0$ ; repeat until a convergence test is satisfied

Evaluate  $f_k$ ,  $\nabla f_k$ ,  $\nabla^2_{xx} \mathcal{L}_k$ ,  $c_k$ , and  $A_k$ ;

Solve (18.7) to obtain  $p_k$  and  $l_k$ ;

Set  $x_{k+1} \leftarrow x_k + p_k$  and  $\lambda_{k+1} \leftarrow l_k$ ;

end (repeat)

With inequality constraints:

$$\min_{x \in \mathbb{R}^n} f(x) \quad \text{subject to} \quad \begin{cases} c_i(x) = 0, & i \in \mathcal{E} \\ c_i(x) \geq 0, & i \in \mathcal{I} \end{cases} \quad \min_{p} \quad f_k + \nabla f_k^T p + \frac{1}{2} p^T \nabla_{xx}^2 \mathcal{L}_k p \\ \text{subject to} \quad \nabla c_i(x_k)^T p + c_i(x_k) = 0, \quad i \in \mathcal{E}, \\ \nabla c_i(x_k)^T p + c_i(x_k) \geq 0, \quad i \in \mathcal{I}. \end{cases}$$

Thm 18.1: Alg. 18.1 identifies (eventually) the optimal active set of constraints (under assumptions). After, it behaves like Newton's method for equality constrained problems.

### A practical line search SQP method

**Algorithm 18.3** (Line Search SQP Algorithm).

Choose parameters  $\eta \in (0, 0.5)$ ,  $\tau \in (0, 1)$ , and an initial pair  $(x_0, \lambda_0)$ ; Evaluate  $f_0$ ,  $\nabla f_0$ ,  $c_0$ ,  $A_0$ ;

If a quasi-Newton approximation is used, choose an initial  $n \times n$  symmetric positive definite Hessian approximation  $B_0$ , otherwise compute  $\nabla_{xx}^2 \mathcal{L}_0$ ; **repeat** until a convergence test is satisfied

Compute  $p_k$  by solving (18.11); let  $\hat{\lambda}$  be the corresponding multiplier;

Set 
$$p_{\lambda} \leftarrow \hat{\lambda} - \lambda_k$$
;

Choose  $\mu_k$  to satisfy (18.36) with  $\sigma = 1$ ;

Set  $\alpha_k \leftarrow 1$ ;

**while**  $\phi_1(x_k + \alpha_k p_k; \mu_k) > \phi_1(x_k; \mu_k) + \eta \alpha_k D_1(\phi(x_k; \mu_k) p_k)$ 

Reset  $\alpha_k \leftarrow \tau_{\alpha} \alpha_k$  for some  $\tau_{\alpha} \in (0, \tau]$ ;

end (while)

Set  $x_{k+1} \leftarrow x_k + \alpha_k p_k$  and  $\lambda_{k+1} \leftarrow \lambda_k + \alpha_k p_{\lambda}$ ;

Evaluate  $f_{k+1}$ ,  $\nabla f_{k+1}$ ,  $c_{k+1}$ ,  $A_{k+1}$ , (and possibly  $\nabla^2_{xx} \mathcal{L}_{k+1}$ );

If a quasi-Newton approximation is used, set

$$s_k \leftarrow \alpha_k p_k$$
 and  $y_k \leftarrow \nabla_x \mathcal{L}(x_{k+1}, \lambda_{k+1}) - \nabla_x \mathcal{L}(x_k, \lambda_{k+1})$ ,

and obtain  $B_{k+1}$  by updating  $B_k$  using a quasi-Newton formula;

end (repeat)



$$\min_{p} \quad f_k + \nabla f_k^T p + \frac{1}{2} p^T \nabla_{xx}^2 \mathcal{L}_k p \tag{18.11a}$$

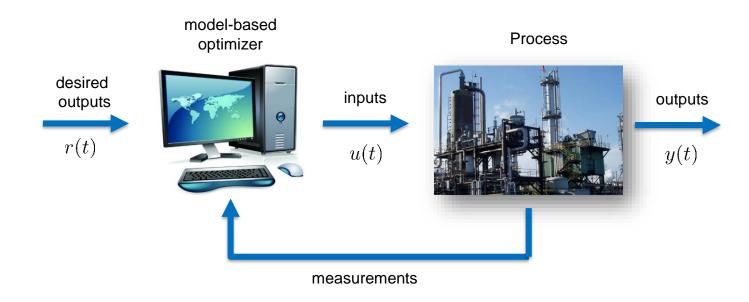
subject to 
$$\nabla c_i(x_k)^T p + c_i(x_k) = 0, \quad i \in \mathcal{E},$$
 (18.11b)

$$\nabla c_i(x_k)^T p + c_i(x_k) \ge 0, \quad i \in \mathcal{I}.$$
 (18.11c)

#### Compare Alg. 6.1:

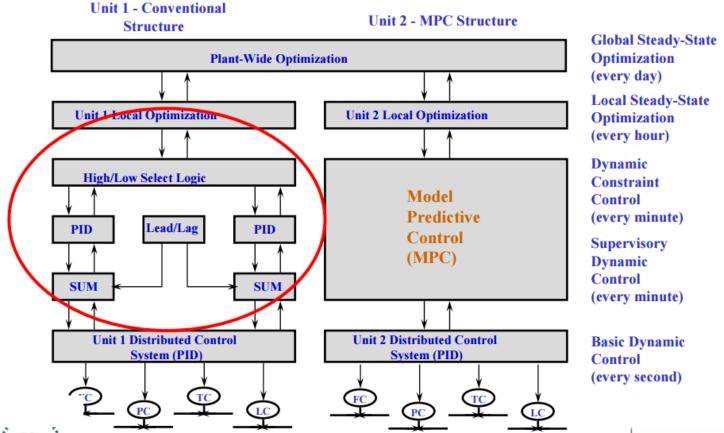
- Search direction from quadratic approximation
- Line search
- Update Hessian using BFGS

# **Model predictive control**



A model of the process is used to compute the control signals (inputs) that optimize predicted future process behavior

# Process control hierarchy before and after MPC



### **Embedded Model Predictive Control**

PhD project Giorgio Kufoalor

#### Traditional MPC



- Successful in process industries
- · Sampling times of minutes
- Powerful computing platforms

(M. Morari, 2013)



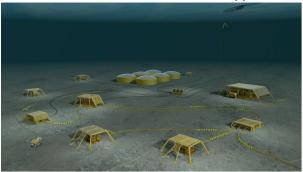
#### Embedded MPC



- Small, high performance plants
- Sampling times of ms to ns
- Limited embedded platform

(M. Morari, 2013)

#### Embedded MPC for new industrial applications



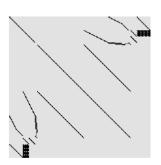
(Statoil subsea factory)

### Main contributions to fill the gap

PhD project Giorgio Kufoalor

- Step-response MPC on ultra-reliable, resource constrained, industrial hardware
- Detailed study on MPC formulations and solver methods to achieve fast and reliable solutions
  - Achieve significant savings, both in computations and memory usage
  - Exploiting problem structure and specifics of computing platform
  - Automatic code generation (almost...)
- Development of new multistage QP framework, tailored to stepresponse MPC
- All extensively tested on a realistic subsea compact separation simulator using hardware-in-the-loop testing





D. K. M. Kufoalor, S. Richter, L. Imsland, T. A. Johansen, Enabling Full Structure Exploitation of Practical MPC Formulations for Speeding up First-Order Methods, 56th IEEE Conference on Decision and Control, 2017

### Open-loop optimization with linear state-space model

$$\min_{z \in \mathbb{R}^n} f(z) = \sum_{t=0}^{N-1} \frac{1}{2} x_{t+1}^{\top} Q_{t+1} x_{t+1} + d_{x,t+1} x_{t+1} + \frac{1}{2} u_t^{\top} R_t u_t + d_{u,t} u_t + \frac{1}{2} \Delta u_t^{\top} S \Delta u_t$$

subject to

$$x_{t+1} = A_t x_t + B_t u_t, \quad t = \{0, \dots, N-1\}$$

$$x^{\text{low}} \le x_t \le x^{\text{high}}, \quad t = \{1, \dots, N\}$$

$$u^{\text{low}} \le u_t \le u^{\text{high}}, \quad t = \{0, \dots, N-1\}$$

$$-\Delta u^{\text{high}} \le \Delta u_t \le \Delta u^{\text{high}}, \quad t = \{0, \dots, N-1\}$$

QP

where

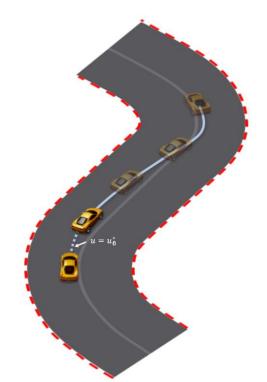
$$x_0$$
 and  $u_{-1}$  is given 
$$\Delta u_t := u_t - u_{t-1}$$

$$z^\top := (u_0^\top, x_1^\top, \dots, u_{N-1}^\top, x_N^\top)$$

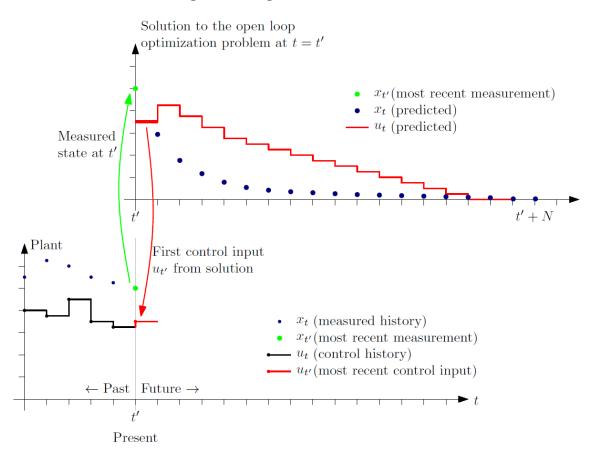
$$n = N \cdot (n_x + n_u)$$

$$Q_t \succeq 0 \quad t = \{1, \dots, N\}$$

$$R_t \succ 0 \quad t = \{0, \dots, N-1\}$$



### Model predictive control principle



### **Nonlinear MPC**



# The three ways of implementing NMPC

- Sequential (single shooting) methods
  - Only inputs as optimization variables, simulate to calculate objective and state constraints (and gradients)
  - "Small" optimization problem with no structure
  - Standard SQP methods are suitable
- Simultaneous methods
  - Both inputs and states as optimization variables, include model as equality constraints
  - Huge optimization problem, but constraints and gradients are very structured ("sparse", a lot of zeros)
  - Must use solvers that exploit this structure (e.g. IPOPT)
- In-between method: Multiple shooting
  - Divide horizon into "sub-horizons", use single-shooting on each sub-horizon and add equality constraints to
     "glue" each sub-horizon together
  - Results in medium-sized "block-structured" optimization problem
  - Ideally use solvers that exploit this structure (but not many exists)
- What is best? Depends...



### NMPC example: van der Pol

Controlled van der Pol oscillator

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = -x_1 + e(1 - x_1^2)x_2 + u$$

- Discretization (here: Euler)
- Stability dependent on horizon length
- Importance of "warm-start"

# **Output feedback MPC**

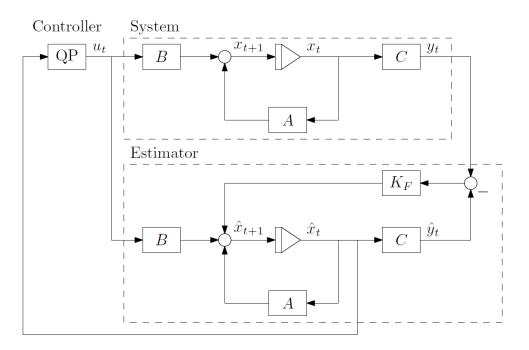


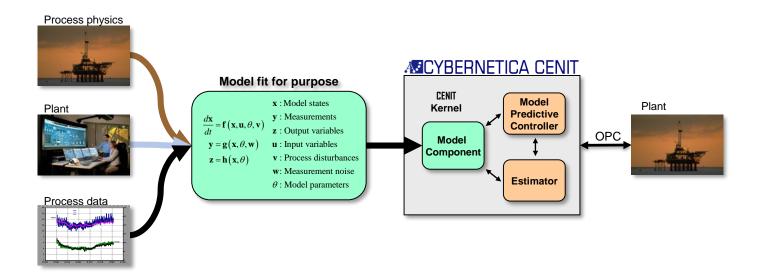
Figure 4.3: The structure of an output feedback linear MPC.

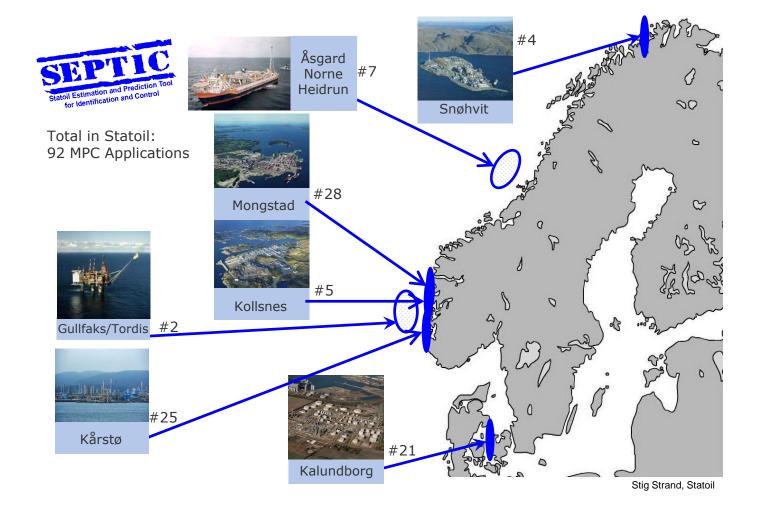
# **Output feedback NMPC**



# Cybernetica

- Cybernetica provides advanced model-based control systems for the process industry
  - Based on non-linear first principles (mechanistic) models
  - Nonlinear state- and parameter estimation (EKF, MHE)
  - Online dynamic optimization (nonlinear model predictive control, NMPC)





# **SOME EXAMPLES**



# **Applied LQR**



# **Applied LQR**

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = S^{T}\tau + J_{c}(q)^{T}f_{c}$$

- 1. Modify dynamics to null-space of the contact constraint
- 2. Linearize the model around desired pose  $(q_0, \dot{q}_0, \tau_0)$

$$\dot{x} = Ax + Bu, \qquad x^T = [\Delta q^T, \Delta \dot{q}^T], \qquad u^T = [\Delta \tau]$$

3. Calculate the infinite horizon linear quadratic regulator

$$J = \int_{0}^{\infty} x^{T} Q x + u^{T} R u$$

4. Apply the input

$$\tau = \tau_0 - Kx$$



Fig. 1: Hydraulically actuated torque controlled Sarcos humanoid used for experiments.

# **Applied Open-Loop Dynamic Optimization**





# **Applied Open-Loop Dynamic Optimization**

- 1. Split the problem:
  - Lap time offline
  - Tracking online
- 2. Solve a "periodic" problem

$$\begin{aligned} & \min_{\mathbf{X}, \mathbf{U}} & & \sum_{k=0}^{N} j_{\text{LTO}}(\mathbf{x}_k, \mathbf{u}_k) \\ & \text{s.t.} & & \mathbf{x}_{k+1} = f_s^d(\mathbf{x}_k, \mathbf{u}_k) \\ & & & f_s^d(\mathbf{x}_N, \mathbf{u}_N) = \mathbf{x}_0 \end{aligned}$$

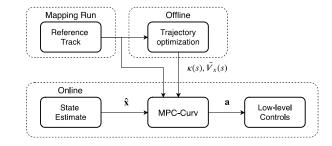


Fig. 3. The hierarchical controller uses the reference track in both stages of the hierarchical controller. First the lap time optimization (LTO) problem computes a reference path, whose curvature  $\kappa(s)$  and speed profile  $\bar{V}_x(s)$  are later used by the NMPC.

### 3. Apply NMPC for closed-loop



# MPC using distributed SQP





# MPC using distributed SQP

**Algorithm 1** Schematic description of the Distributed SQP. The arguments of the functions are removed for brevity.

- 1: Coordinator initializes the problem.
- 2: while exit conditions not fulfilled do
- 3: Coordinator broadcasts T.
- 4: Each vehicle solves (8)
- 5: Each vehicle returns  $\nabla V_i$ ,  $\nabla^2 V_i$ ,  $g_i$ ,  $\nabla g_i$ ,  $\nabla^2 g_i$ .
- 6: Coordinator solves the SQP sub-problem (21).
- 7: Coordinator and vehicles compute  $\alpha$ .
- 8: Coordinator takes step (20).

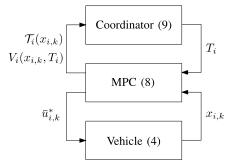
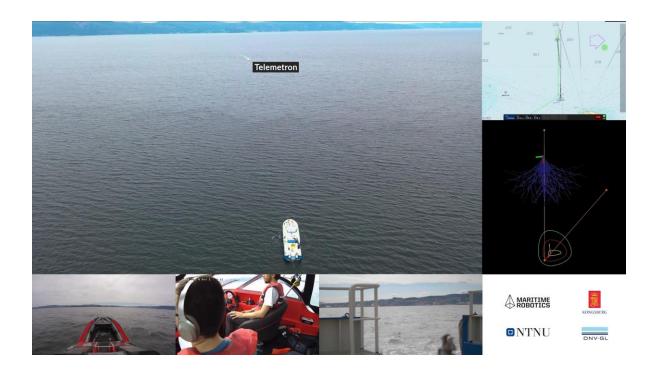


Fig. 2: Schematic illustration of the bi-level control structure for one vehicle. The coordinator is in closed-loop with all vehicles in the same way.

# **Branching Course MPC**



Source:



Bjørn-Olav Holtung Eriksen <a href="https://doi.org/10.1002/rob.21900">https://doi.org/10.1002/rob.21900</a>

# **Branching Course MPC**

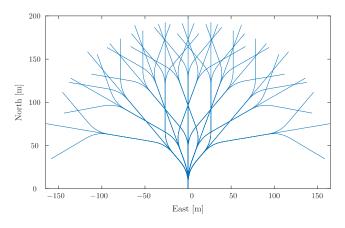


Figure 10: A set of predicted pose trajectories with 3 levels.

