

TTK4195  
Modeling and Control of Robots  
Assignment 4

Solution

February 14, 2014

**Problem 4-3**

$$R(\mathbf{a} \times \mathbf{b}) = R\mathbf{a} \times R\mathbf{b}$$

First, let us suppose that

$$\begin{aligned} R &= [\mathbf{r}_1, \mathbf{r}_2, \mathbf{r}_3] \\ \mathbf{a} &= [a_1, a_2, a_3]^T \\ \mathbf{b} &= [b_1, b_2, b_3]^T \end{aligned}$$

$$R\mathbf{a} \times R\mathbf{b} = (a_1\mathbf{r}_1 + a_2\mathbf{r}_2 + a_3\mathbf{r}_3) \times (b_1\mathbf{r}_1 + b_2\mathbf{r}_2 + b_3\mathbf{r}_3)$$

Now, since a rotation matrix is orthogonal and satisfies

$$\begin{aligned} \mathbf{r}_1 \times \mathbf{r}_2 &= \mathbf{r}_3 \\ \mathbf{r}_3 \times \mathbf{r}_1 &= \mathbf{r}_2 \\ \mathbf{r}_2 \times \mathbf{r}_3 &= \mathbf{r}_1 \end{aligned}$$

which is a property it shares with the basic spatial vectors  $\mathbf{i}, \mathbf{j}, \mathbf{k}$ , we can therefore compute the cross product in the following manner

$$\begin{aligned} R\mathbf{a} \times R\mathbf{b} &= \begin{vmatrix} \mathbf{r}_1 & \mathbf{r}_2 & \mathbf{r}_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} \\ &= (a_2b_3 - a_3b_2)\mathbf{r}_1 + (a_1b_3 - a_3b_1)\mathbf{r}_2 + (a_1b_2 - a_2b_1)\mathbf{r}_3 \end{aligned}$$

and since

$$\mathbf{a} \times \mathbf{b} = \begin{bmatrix} a_2b_3 - a_3b_2 \\ a_1b_3 - a_3b_1 \\ a_1b_2 - a_2b_1 \end{bmatrix}$$

we can write

$$\begin{aligned} R\mathbf{a} \times R\mathbf{b} &= [\mathbf{r}_1, \mathbf{r}_2, \mathbf{r}_3] \begin{bmatrix} a_2b_3 - a_3b_2 \\ a_1b_3 - a_3b_1 \\ a_1b_2 - a_2b_1 \end{bmatrix} \\ &= R(\mathbf{a} \times \mathbf{b}) \end{aligned}$$

The cross product computation uses the property of distributivity of the orthogonal column vectors  $\mathbf{r}_1, \mathbf{r}_2, \mathbf{r}_3$ .

## Problem 4-4

Verify Equation (4-10):

Set  $Y = SX$ . By commutativity of the inner product,  $X^TY = Y^TX$ , or  $X^TSX = X^TS^TX$ . Since  $S$  is skew-symmetric,  $S^T + S = 0$ . Thus, for any vector  $X$ , we have

$$0 = X^T(S + S^T)X = X^TSX + X^TS^TX = 2X^TSX$$

Therefore  $X^TSX = 0$ .

## Problem 4-5

Verify Equation (4.17) by direct calculation:

$$\begin{aligned} \frac{dR_{y,\theta}}{d\theta} R_{y,\theta}^{-1} &= \frac{dR_{y,\theta}}{d\theta} R_{y,\theta}^T = \begin{bmatrix} -s_\theta & 0 & c_\theta \\ 0 & 0 & 0 \\ -c_\theta & 0 & -s_\theta \end{bmatrix} \begin{bmatrix} c_\theta & 0 & -s_\theta \\ 0 & 1 & 0 \\ s_\theta & 0 & c_\theta \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} = S(j) \\ \frac{dR_{z,\theta}}{d\theta} R_{z,\theta}^{-1} &= \frac{dR_{z,\theta}}{d\theta} R_{z,\theta}^T = \begin{bmatrix} -s_\theta & -c_\theta & 0 \\ c_\theta & -s_\theta & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} c_\theta & s_\theta & 0 \\ -s_\theta & c_\theta & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = S(k) \end{aligned}$$

## Problem 4-6

Suppose that  $a = [1, -1, 2]^T$  and that  $R = R_{x, \frac{\pi}{2}}$ . Show by direct calculation that  $RS(a)R^T = S(Ra)$ .

$$\begin{aligned} R_{x, \frac{\pi}{2}} &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} & S(a) &= \begin{bmatrix} 0 & -2 & -1 \\ 2 & 0 & -1 \\ 1 & 1 & 0 \end{bmatrix} \\ Ra &= \begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix} & S(Ra) &= \begin{bmatrix} 0 & 1 & -2 \\ -1 & 0 & -1 \\ 2 & 1 & 0 \end{bmatrix} \end{aligned}$$

Then

$$\begin{aligned}
 RS(a)R^T &= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & -2 & -1 \\ 2 & 0 & -1 \\ 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} \\
 &= \begin{bmatrix} 0 & 1 & -2 \\ -1 & 0 & -1 \\ 2 & 1 & 0 \end{bmatrix} = S(Ra)
 \end{aligned}$$

## Problem 4-8

Use Equation (2.43) to show that

$$R_{k,\theta} = I + S(k)\sin(\theta) + S^2(k)\cos(\theta)$$

$k$  is a unit vector defining an axis:  $k = [k_x, k_y, k_z]^T$ . Then we get

$$\begin{aligned}
 S(k) &= \begin{bmatrix} 0 & -k_z & k_y \\ k_z & 0 & -k_x \\ -k_y & k_x & 0 \end{bmatrix} \\
 S^2(k) &= \begin{bmatrix} -k_y^2 - k_z^2 & k_x k_y & k_x k_z \\ k_x k_y & -k_x^2 - k_z^2 & k_y k_z \\ k_x k_z & k_y k_z & -k_x^2 - k_y^2 \end{bmatrix}
 \end{aligned}$$

To solve the diagonal elements we use that  $k$  is a unit vector, such that

$$\begin{aligned}
 \|k\|^2 &= k_x^2 + k_y^2 + k_z^2 = 1 \\
 k_x^2 - 1 &= -(k_y^2 + k_z^2) \\
 k_y^2 - 1 &= -(k_x^2 + k_z^2) \\
 k_z^2 - 1 &= -(k_x^2 + k_y^2)
 \end{aligned}$$

The first element of  $R_{k,\theta}$  is therefore

$$r_{11} = 1 - (k_y^2 + k_z^2)(1 - \cos\theta) = 1 + (k_x^2 - 1)(1 - \cos\theta) = 1 + k_x^2(1 - \cos\theta) - 1 + \cos\theta = k_x^2 \cos\theta + \cos\theta$$

and we can show that

$$R_{k,\theta} = I + S(k)s_\theta + S^2(k)c_\theta$$

## Problem 4-13

Given

$$R = R_{z,\psi} R_{y,\theta} R_{z,\phi}$$

we can compute the time derivative by noting that

$$\frac{d}{dx} R_{k',x} = S(k') R_{k',x}, \quad k' = [i, j, k]^T$$

from **Equation 4.18**. The derivative becomes

$$\dot{R} = \dot{R}_{z,\psi} R_{y,\theta} R_{z,\phi} + R_{z,\psi} \dot{R}_{y,\theta} R_{z,\phi} + R_{z,\psi} R_{y,\theta} \dot{R}_{z,\phi}$$

By using the chain rule, we can compute the individual derivatives as

$$\begin{aligned} \dot{R} &= \frac{dR}{dx} \frac{dx}{dt}, \quad x = \psi, \theta, \phi \\ &\Downarrow \\ \dot{R} &= \dot{\psi} S(k) R_{z,\psi} R_{y,\theta} R_{z,\phi} + R_{z,\psi} \dot{\theta} S(j) R_{y,\theta} R_{z,\phi} + R_{z,\psi} R_{y,\theta} \dot{\phi} S(k) R_{z,\phi} \end{aligned}$$

By using **Equation 4.8**, we can rewrite this into

$$\begin{aligned} \dot{R} &= S(\dot{\psi} k) R_z R_y R_z + S(R_z \dot{\theta} j) R_z R_y R_z + S(R_z R_y \dot{\phi} k) R_z R_y R_z \\ &= S(\omega) R \end{aligned}$$

where

$$\begin{aligned} \omega &= \dot{\psi} k + R_z \dot{\theta} j + R_z R_y \dot{\phi} k \\ &= \begin{bmatrix} 0 \\ 0 \\ \dot{\psi} \end{bmatrix} + \begin{bmatrix} c_\psi & -s_\psi & 0 \\ s_\psi & c_\psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ \dot{\theta} \\ 0 \end{bmatrix} + \begin{bmatrix} c_\psi & -s_\psi & 0 \\ s_\psi & c_\psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_\theta & 0 & s_\theta \\ 0 & 1 & 0 \\ -s_\theta & 0 & c_\theta \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ \dot{\phi} \end{bmatrix} \\ &= \begin{bmatrix} 0 \\ 0 \\ \dot{\psi} \end{bmatrix} + \begin{bmatrix} -s_\psi \dot{\theta} \\ c_\psi \dot{\theta} \\ 0 \end{bmatrix} + \begin{bmatrix} c_\psi s_\theta \dot{\phi} \\ s_\psi s_\theta \dot{\phi} \\ c_\theta \dot{\phi} \end{bmatrix} = \begin{bmatrix} c_\psi s_\theta \dot{\phi} - s_\psi \dot{\theta} \\ s_\psi s_\theta \dot{\phi} + c_\psi \dot{\theta} \\ c_\theta \dot{\phi} + \dot{\psi} \end{bmatrix} \\ &= (c_\psi s_\theta \dot{\phi} - s_\psi \dot{\theta}) \mathbf{i} + (s_\psi s_\theta \dot{\phi} + c_\psi \dot{\theta}) \mathbf{j} + (c_\theta \dot{\phi} + \dot{\psi}) \mathbf{k} \end{aligned}$$

## Problem 4-15

Two frames  $o_0x_0y_0z_0$  and  $o_1x_1y_1z_1$  are related by the homogeneous transformation

$$H = \begin{bmatrix} 0 & -1 & 0 & 1 \\ 1 & 0 & 0 & -1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

A particle has velocity  $v_1(t) = [3, 1, 0]^T$  relative to the frame  $o_1x_1y_1z_1$ . What is the velocity of the particle in frame  $o_0x_0y_0z_0$ ?

$$\begin{aligned} P_1^0 &= H_1^0 P_1^1 = H P_1^1 \\ \begin{bmatrix} p_1^0 \\ 1 \end{bmatrix} &= \begin{bmatrix} R & d \\ 0 & 1 \end{bmatrix} \begin{bmatrix} p_1^1 \\ 1 \end{bmatrix} \\ p_1^0 &= R p_1^1 + d \\ \frac{d}{dt}(p_1^0) &= \frac{d}{dt}(R p_1^1 + d) \\ \dot{p}_1^0 &= \underbrace{\dot{R} p_1^1}_0 + R \dot{p}_1^1 + \underbrace{\dot{d}}_0 \\ v_1^0 &= R v_1^1 \\ v_1^0 &= \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 3 \\ 0 \end{bmatrix} \end{aligned}$$