

Mark Tochukwu Ndubuisi



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SimpleX-T



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EDUCATION

Year	Degree/Certificate	Institute
2022 - 2026	Bachelor of Science (B.Sc)	University of Nigeria, Nsukka

WORK EXPERIENCE

Tetmart Nigeria

Aug 2024 - Jan 2025

Frontend Developer

- Built a specialized e-commerce platform targeting higher education institutions using React and modern web technologies, implementing secure payment integration and user authentication.
- Developed an intuitive product catalog system with advanced filtering, search functionality, and real-time inventory management for educational supplies and materials.
- Created a responsive, localized shopping experience with optimized performance for Nigerian students, featuring multi-device compatibility and fast page load times.

Husridge

Aug 2025

Backend Developer

- Built a full subscription billing platform (Node.js/Express, MongoDB) with Paystack integration, secure card tokenization, and HMAC-verified webhooks for recurring invoices and trials.
- Implemented anti-gaming “peak-in-cycle” seat billing for usage-based fairness, with clear monthly invoice labeling and idempotent processing.
- Delivered production-ready payment APIs (card setup, status, invoices, cancel), automated billing via cron, and pre-charge reminder notifications to improve collections.
- Wrote comprehensive technical documentation and rollout plan; added robust error handling, observability, and secure payment flows.

PROJECTS

Lintern — Internship Matchmaking Platform (Founder, Full-Stack Developer)

Jun 2025

Tech: Next.js (TypeScript), Prisma, MongoDB, Nodemailer

- Designed and built a full-stack platform that connects internship-ready students to relevant companies—cutting through hiring noise with filtered, targeted listings.
- Developed complete authentication system (register, login, reset), plus functional student and recruiter dashboards with role-based access.
- Engineered job board features including internship filtering (by title, type, location), real-time application updates, and company-side applicant review workflows.
- Integrated Nodemailer for transactional emails and built a notification system to alert users of application status and new internship posts.
- Built a clean, minimalist UX with fluid animations, aiming for distraction-free navigation and mobile-first responsiveness.
- Initiated as a solo project inspired by first-hand difficulty in securing internships.

RankForge — Open Source Contribution Manager (Frontend Lead)

May 2025

Tech: Next.js (TypeScript), Chart.js

- Designed and built a fully responsive, gamified frontend for an open-source contribution tracker tailored to GitHub communities and maintainers.
- Implemented dashboards with leaderboards, dynamic contribution stats, and badge-based ranking (Gold, Silver, Bronze) to encourage user engagement.
- Developed admin-facing UI tools for managing contributors—assigning issues, reviewing and moderating PRs, and tracking progress.
- Designed from scratch and engineered UI logic using TypeScript + Next.js, ensuring modular code structure and future API integration support (GitHub/GitLab planned).
- Targeted maintainers and dev community managers by emphasizing intuitive workflows and contributor visibility.

BOOKam — Full-Stack Bus Terminal & Booking Management System

Apr 2025

Tech: C#, Next.js (TypeScript) PostgreSQL, Paystack | Team size: 3

- Built a responsive web platform enabling users to book intercity bus trips by selecting routes, buses, and real-time seat grids, streamlining the ticketing experience.
- Developed a multi-tiered admin system allowing terminal-specific sub-admins to manage buses, schedules, and route assignments.
- Integrated Paystack for secure online payments, facilitating seamless ticket purchases directly from the platform.
- Engineered both the UI and underlying system logic using Next.js (frontend) and C# with PostgreSQL (backend), ensuring responsive and performant UX across devices.
- Collaborated with a 3-person team in system planning, design, and delivery; directly led frontend development and contributed to core logic and DB structure.

SKILLS

Programming: Typescript, JavaScript, Java, Rust.

Frameworks/Libraries: TailwindCSS, React.js, Next.js, Express, Node.js, Figma, Motion

Database/DevOps tools: MongoDB, Git, GitHub