name: Michael Loney,
role: Software Developer

Synopsis

Computer Science Degree
4 years work experience
~10 years programming
Backend developer
Web and mobile experience
Coding in Java at work
JavaScript for personal project
Started my own businesses

Projects

palsvspokemon.com
loney.dev
Phaser.js Discord Game
– WIP
– Platform Shooter

Technologies

HTML, CSS, JavaScript/TypeScript
– Svelte/SvelteKit
– ShadCN
– Tailwind
PHP – Laravel
Java – Spring Boot
Docker
Cypress
Git
Linux
JetBrains/IntelliJ
Visual Studio Code

Skills

Azure, AWS
CI/CD Pipelines
DevOps
Unit testing
BDD testing
Didgeridoo

What I'm learning

React
Phaser.js
GoDot
Klipper

Contact me

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SimplyAName
Michael Loney

About me

Hey! I'm Michael, a software developer who loves to experiment with new technology. My main passion is in the backend, creating tools that automate and speed up processes, leaving the user free to get with their day.

In my free time I love to work on personal projects such as my game, built in Phaser.js, or play games like Splendor or Tarkov. I also do some 3D printing, creating fixes and accessories for the house such as replacement housing for a Christmas light.

Experience

IQUW | 2020 – Present | iquw.com
Currently I am part of the bespoke development team, mainly working with Java (Spring boot) projects. I also maintain a Outlook Add-in along side a Svelte website.
I created our CI/CD pipelines to test, build, tag and store an artifact of our projects to deploy, these applications were also containerised using Docker. We use Azure DevOps to track our projects and break them down into user stories and tasks which we assign each sprint.

Gain Applications | 2017-2021
My room-mate and I started a discount platform with myself as the developer and Tom as PR and sales. While building the business I released our website (Laravel) and an IOS and Android app built with Flutter on the their respective App stores. We pitched our app all over the UK and was used by thousands of users with a large number of stores signed up in the Swansea area.

Innovation | 2020 – 2020 | innovationllp.com
At Innovation I improved their website (Laravel) and mobile apps (Swift & Kotlin). We used GitLab to track issues, project progress and store our code.

Theatrix | 2019 – 2020
I did some freelance work for Theatrix, creating a prototype Flutter app used for pitching. I also made their website to handle early sign ups with MailChimp, hosted in an S3 bucket on AWS.

Education

Swansea University | 2016-2020
Computer Science – 2.1

Radyr Comprehensive | 2012-2016
A-Levels
BTEC ICT – Distinction, Computing – C, Welsh Bacc – A
GCSE
Computing – A, ICT – A, Maths – A x2, English – C

References Available on Request