Post-Apo Survival Tools – Free Pack
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Thank you for downloading the *Post-Apo Survival Tools – Free Pack*!
This free pack includes four stylized low-poly tools ideal for post-apocalyptic or survival games,
prototypes, or educational projects.

CONTENTS

Included meshes and prefabs:

1. Tool_Hammer_01   – improvised hammer from pipe and metal
2. Tool_Axe_Improvised   – rusty axe with welded blade
3. Tool_Crowbar_01   – standard crowbar for looting and smashing
4. Tool_Flashlight_01   – stylized flashlight (no glass)

MATERIALS

All assets use a shared material:

- MAT_Survival_Metal

✅OPTIMIZATION

- Clean topology
- Low-poly: under 75–190 tris per mesh
- Single material for all assets (optimized draw calls)

RECOMMENDED USAGE

- Loot, decoration, tool pickup, interactable props
- Fits perfectly in survival, zombie, post-apo, or crafting scenes

FOLDER STRUCTURE (Unity-friendly)

Assets/
├── PostApoSurvivalTools_Free/
│   ├── Models/
│   ├── Materials/
│   ├── Prefabs/
│   └── DemoScene/