Test Explorer

12 | 12 | 0

Test run finished: 12 Tests (12 Passed, 0 Failed, 0 Skipped) run in 228 ms

Test	Duration	Traits	Error Message
TestProject1 (12)	30 ms		
Swin_ADV (12)	30 ms		
SwinAdventureTests (12)	30 ms		
TestFetchItem	28 ms		
TestFindItem	< 1 ms		
TestItemFullDescription	< 1 ms		
TestItemIsIdentifiable	< 1 ms		
TestItemList	2 ms		
TestItemShortDescription	< 1 ms		
TestNoItemFind	< 1 ms		
TestPlayerIsIdentifiable	< 1 ms		
TestPlayerLocatesItems	< 1 ms		
TestPlayerLocatesItself	< 1 ms		
TestPlayerLocatesNothing	< 1 ms		
TestTakeItem	< 1 ms		

Microsoft Visual Studio Debug Console

```
Kha The Mighty Programmer
You are carrying:
        computer (pc)
        Forbidden Weapone (book)

computer has been found in my inventory
Item has not been found
 Forbidden Weapone has been taken from inventory
Item has not been found in inventory

C:\C#\CODE\lab3\lab3.3\Player_Item_Inventory\Player_Item_Inventory\bin\Debug\net6.0\Player_Item_Inventory.exe (process 1
2344) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the conso
le when debugging stops.
Press any key to close this window . . .
```