TestLink

Test Plan Design Report

Test Project: Captains and Cannons

Test Plan: Map Scene

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Map related test cases

1.1.Test Suite : Scenes

Tests for scene transitions

1.1.1.Test Suite : Map Scene

Map scene tests

Test Case CC-12: Map generation [Version : 1]			
Author:	sh16hf4722		
Summary: Generate a map and save it to player.			
Preconditions: Load scene for the first time			
#:	Step actions:	Expected Results:	
2	Load Scene	Generate tiles from left to right in 3 sections separately All tiles are connected Save to player	
Execution type:	Manual		
Estimated exec. duration (min):			
Priority:	Medium		
Requirements	None		
Keywords:	None		

Test Case CC-23: Pan camera left and right [Version : 1]	
Author:	sh16hf4722

Summary:

The player should be able to pan the camera in the map view left and right

Preconditions:

clicked map from table view

#:	Step actions:	Expected Results:	
1	Press left arrow	Camere pan left on map	
2	press right arrow	camera pan right on map	
3	press "A"	Camera pan left on map	
4	press "D"	Camera pan right on map	
Execution type:	Manual		
Estimated exec. duration (min):			
Priority:	Medium		
Requirements	None		
Keywords:	None		