Lab Code	Lab Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Practical	Tutorial	Theory	Practical	Tutorial	Total
ITL401	Network Lab		02			01		01

Lab Code	Lab Name	Examination Scheme						
			Theo	ry Marks				
		Inte	rnal asse	ssment	End	Term Work	Pract. /Oral	Total
		Test1	Test 2	Avg.	Sem. Exam	Term Work		
ITL401	Network Lab			-		25	25	50

Lab Objectives:

Sr. No.	Lab Objectives				
The Lab	The Lab experiments aims:				
1	To get familiar with the basic network administration commands				
2	To install and configure network simulator and learn basics of TCL scripting.				
3	To understand the network simulator environment and visualize a network topology and observe its performance				
4	To implement client-server socket programs.				
5	To observe and study the traffic flow and the contents of protocol frames.				
6	To design and configure a network for an organization				

Lab Outcomes:

Sr. No.	Lab Outcomes	Cognitive levels of attainment as per Bloom's Taxonomy
On suc	cessful completion, of course, learner/student will be able to:	-
1	Execute and evaluate network administration commands and demonstrate their use in different network scenarios	L3, L5
2	Demonstrate the installation and configuration of network simulator.	L1, L2
3	Demonstrate and measure different network scenarios and their performance behavior.	L1, L2
4	Implement the socket programming for client server architecture.	L3
5	Analyze the traffic flow of different protocols	L4
6	Design a network for an organization using a network design tool	L6

Prerequisite: C /Java

Hardware & Software Requirements:

Hardware Requirement:	Software requirement:			
PC i3 processor and above	NS2.34, Protocol Analyzer (eg. Wireshark), C/Java/python			

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content		LO Mapping
0	Prerequisite	Programming Language (C/Java), Basic commands of windows and Unix/Linux operating system. editor commands (eg nano/vi editor etc)		-
I	Fundamentals of Computer Network	Understanding Basic networking Commands: ifconfig ,ip, traceroute, tracepath, ping, netstat, ss, dig, nslookup, route, host, arp, hostname, curl or wget, mtr, whois, tcpdump • Execute and analyze basic networking commands.	02	LO1
II	Basics of Network simulation	Installation and configuration of NS2. Introduction to Tcl Hello Programming • Installation and configuring of NS-2 simulator and introduction to Tcl using Hello program	02	LO2
III	Simulation of Network Topology with different Protocols	Implementation of Specific Network topology with respect to 1. Number of nodes and physical layer configuration 2. Graphical simulation of network with RoutingProtocols(Distance Vector/ Link State Routing) and trafficconsideration (TCP, UDP)using NAM. 3. Analysis of networkperformance for quality of service parameters such aspacket-delivery-ratio, delayand throughput 4. Comparative analysis of routing protocols with respect to QOS parametersusing Xgraph/gnuplot for different load conditions. • Write TCL scripts to create topologies. Create and run traffics and analyze the result using NS2 • Write TCL scripts for topology with Graphical simulation of traffic consideration (TCP, UDP) using NAM and plot the graph • Implement distance vector and link state routing protocols in NS2.	06	LO3 LO5
IV	Socket Programming	Socket Programming with C/Java/python 1. TCP Client, TCP Server 2. UDP Client, UDP Server • To study and Implement Socket Programming using TCP.	04	LO4

		To study and Implement Socket Programmingusing UDP		
V	Protoco l Analyze r	 Study of various Network Protocol AnalyzerTools likeWireshark, tcpdump, Windump, Microsoft Message Analyzer, Ettercap, Nirsoft SmartSniff etc. Install one of the Network protocol analyzertools and analyze the traffic Study various network protocol analyzer toolsand analyze the network traffics using one of the network protocol analyzer tools. 	04	LO5
VI	Network Design	Network Design for an organization using thefollowing concepts: 1. Addressing (IP Address Assignment), 2. Naming (DNS) 3. Routing • Perform remote login using Telnet Server • Design a network for an organization using the concepts of Addressing (IP Address Assignment), Naming (DNS) and Routing. Also mention the internetworking devices used	06	LO6

Text Books:

- **1.** Computer Network Simulation in NS2 Basic Concepts and Protocol Implementation.-Prof Neeraj Bhargava,PramodSingh Rathore,Dr.Ritu Bhargava,Dr.Abhishek Kumar, First Edition.BPB Publication.
- 2. Packet analysis with Wire shark, Anish Nath, PACKT publishing
- **3.** TCP/IP Protocol Suite 4th Edition by Behrouz A. Forouzan

References:

- **1.** NS2.34 Manual
- **2.** Practical Packet Analysis: Using Wireshark to Solve Real-World Network Problems by Chris Sanders

Term Work: Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term workJournal must include at least 2 assignments.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks(Attendance)

Practical & Oral Exam: An Oral & Practical exam will be held based on the above syllabus.