

Progsheet 2 - Introduction to the Numerics of partial differential equations

Author: Sven Ullmann and Jonathan Schnitzler

This is an exercise sheet for Linear FEM.

We create a Triangulation $[p, e, t]$ with $n := |I|$ according to Exercise Sheet 03 from Introduction to the numerics of ordinary differential equations. With the given two meshes we want to solve the poisson problem

$$\begin{aligned} -\Delta u &= 1 \quad \text{on } \Omega \\ u &= 0 \quad \text{on } \partial \Omega \end{aligned}$$

We will consider **solve** and **adaptive solve**

a) Poisson initialization

Firstfully we consider what is p, e and t of a triangulation. We will use the Partial Differential Equation Toolbox from Matlab with important functions such as:

- `initmesh` - initializes a mesh
- `pdegplot(.)` - plots the geometry (g) of the pde

The Triplet $[p, e, t]$ is of major importance. They represent the mesh data and the components stand for

p - node points:

Besteht aus x und y daten

Wird bei bisect beispielsweise um 1 erhöht

e - edge associativity - Boundary:

Rows:

1. & 2. indices of starting and ending point,
3. & 4. the starting and ending parameter values
5. the boundary edge segment number
6. & 7. left- and right-hand side subdomain numbers.

t - triangular elements:

Rows:

1. - 3. Corners in counter clockwise order
4. Number of domain

(I think we don't use Decomposed geometry matrix DECSG

and instead use a geometry representation matlab file like `squareg.m` or `sectorg.m`)

I - index set:

set of indices of the inner points of a triangulation

Calculation on reference Element and B

```
% function [B,shift] = get_B(p1,p2,p3)
% %Calculates the linear transformation B and shift t
% shift = p1;
% B = [p2-shift, p3-shift];
% end
```

Integration on reference Element

The reference Element is the Simplex with Edges (0,0),(1,0),(0,1)

Function

```
reference = @(x,y) [1-x-y, x, y];
```

Derivative

```
grad_reference = [-1, 1, 0;...
                  -1, 0, 1];
```

Index mapping and check if it is border

```
% NOTE:
% The task to check if on boundary can be done even more efficient
% following snippet is one approach, but I forgot to keep track of
% the local coordinates ... since it is not so much more efficient
% I left it out and noted it at this point.
%
%         idx = zeros(1,3);
%         put = 1;
%         for i = 1:3
%             ih = t(i,t_elem);
%             if ~any(ih == bound_points)
%                 idx(put) = ih;
%                 put = put +1;
%             end
%         end
%         idx = nonzeros(idx);
%         idx = perms(idx);
%
%         for i = 1:size(tuples,2)
%             A(idx(i,1), idx(i,2)) = ...
%                 A(idx(i,1), idx(i,2)) + A_helper;
%         end
```

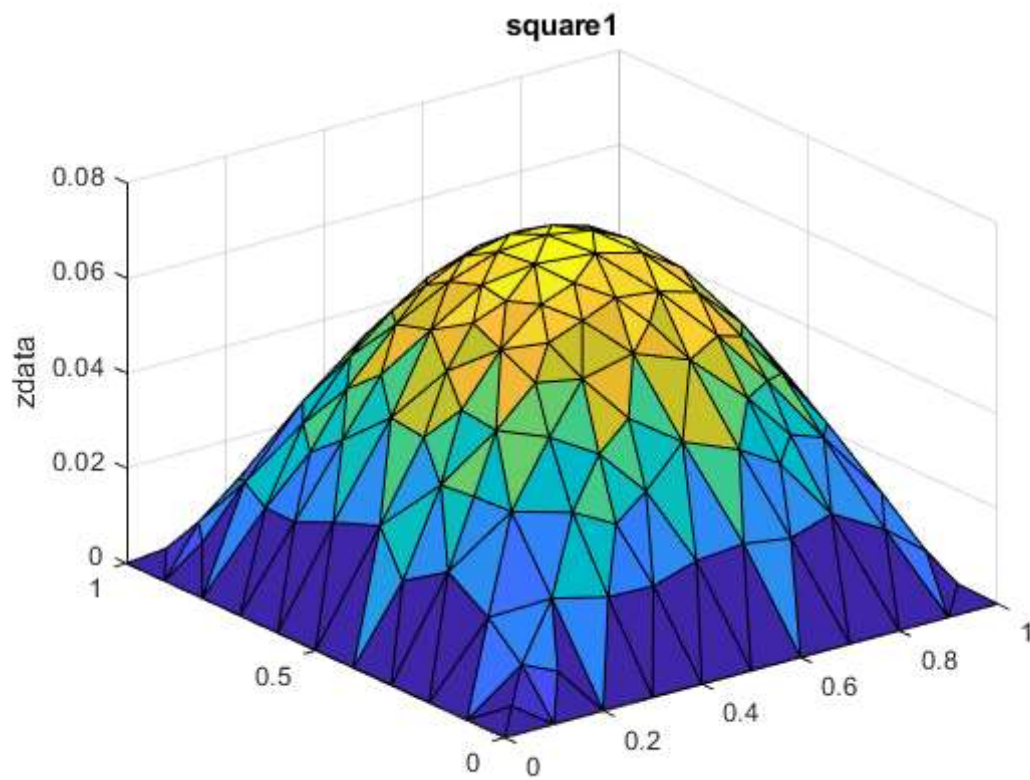
Solve Poisson

```
[pSq,eSq,tSq] = initmesh('squareg');
[pSec, eSec, tSec] = initmesh('sectorg');
[pSemiCirc, eSemiCirc, tSemiCirc] = initmesh('semicircleg');

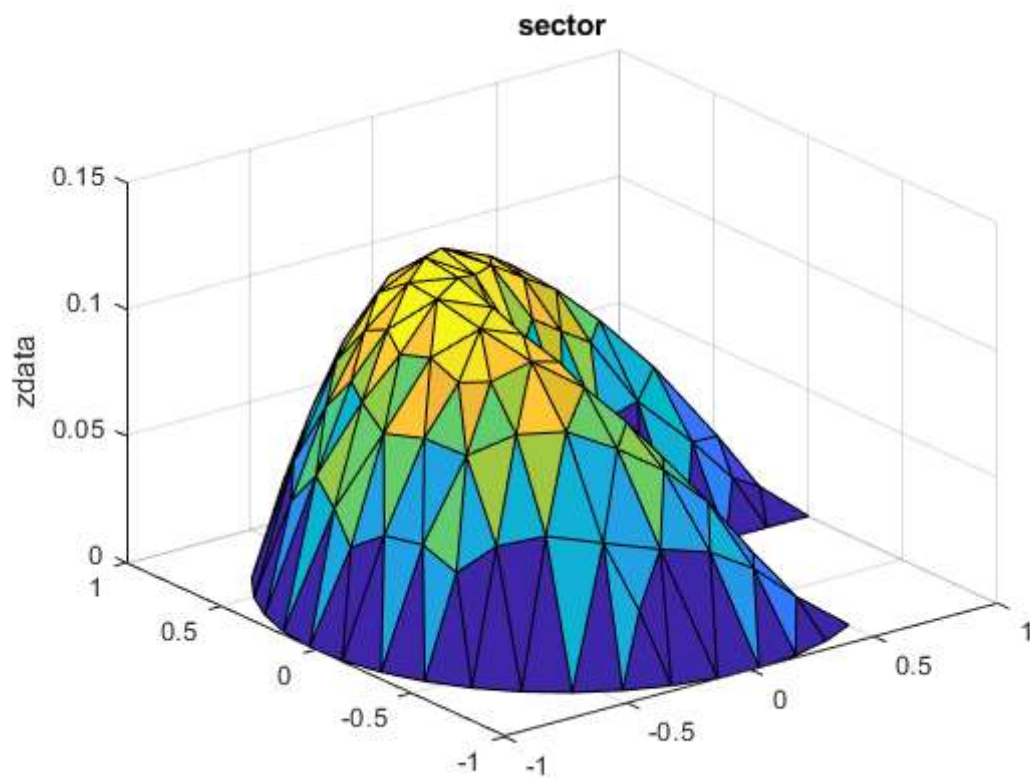
% function u = poisson(p,e,t)
%     n = size(p,2);
%     interior = 1:n;
%     interior(union(e(1,:),e(2,:))) = [];
%     u = zeros(n,1);
%
%     [A,b] = poisson_init(p,e,t);
%     u(interior) = A\b;
```

```
% end
```

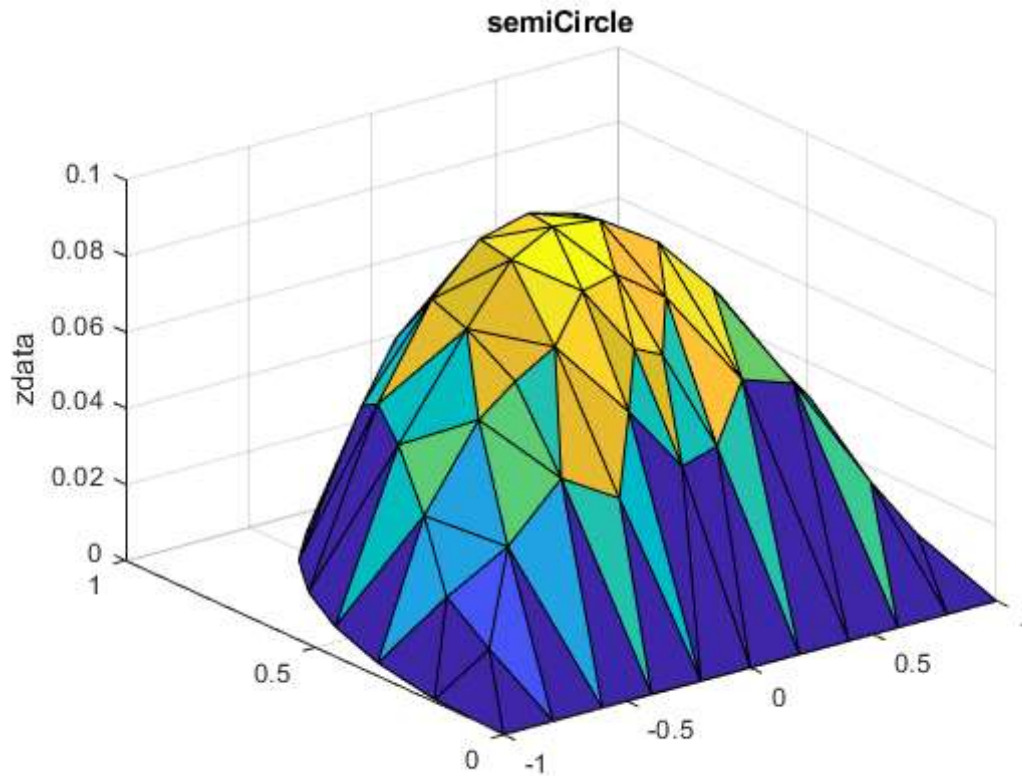
```
u = poisson(pSq,eSq,tSq);  
mypdeplot(pSq,eSq,tSq,"square1",u)
```



```
u = poisson(pSec, eSec, tSec);  
mypdeplot(pSec, eSec, tSec,"sector",u)
```



```
u = poisson(pSemiCirc, eSemiCirc, tSemiCirc);
myplot(pSemiCirc, eSemiCirc, tSemiCirc,"semiCircle",u)
```



Adaptive poisson solver

We want to refine the mesh where is is the most necessary. There are many different rules which can be followed, for example in the lecture we discussed the red-green nodes strategie with a local error estimate.

In this exercise sheet we also have a local error for a traingle t_k given by

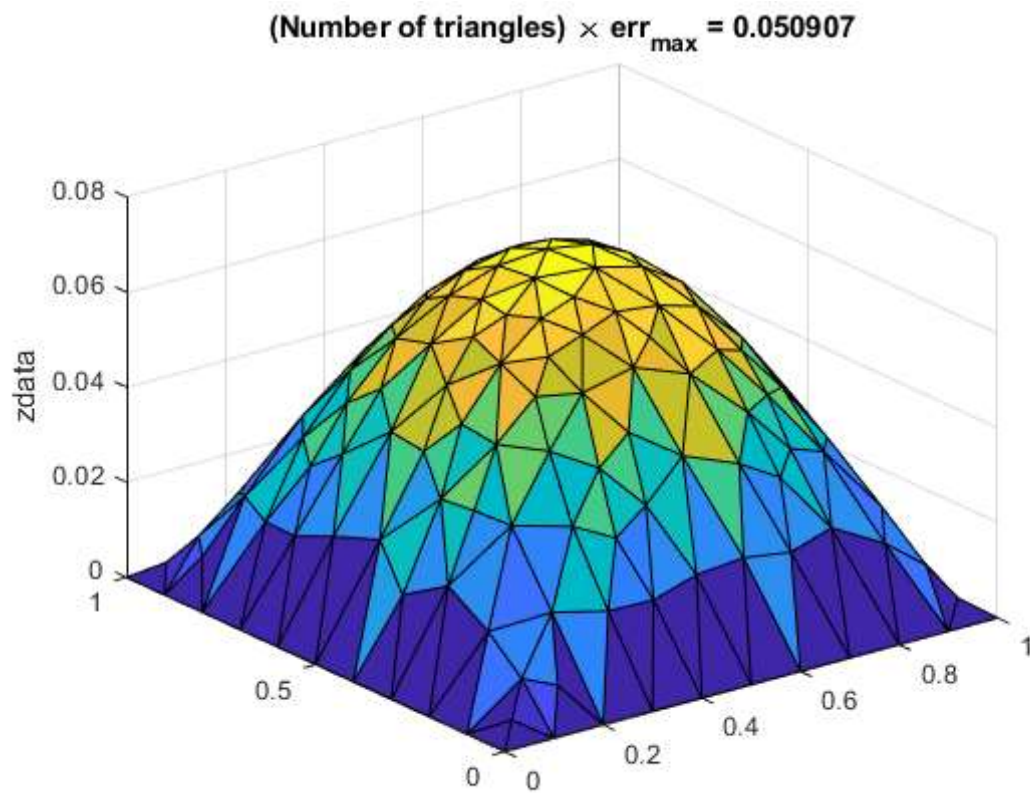
$$\sum_{t_l \text{ is neighbour of } t_k} |S_{kl}|^2 |\nabla u_{h,k}(s_{kl}) - \nabla u_{h,l}(s_{kl})|^2$$

This error is calculated for the whole geometry and stored in a vector with the function `poisson_error.m` (See end of the PDF)

```
tol = 0.1;

[err_sq, pSq, eSq, tSq] = poisson_adapt('squareg',tol);

nt = 328
```

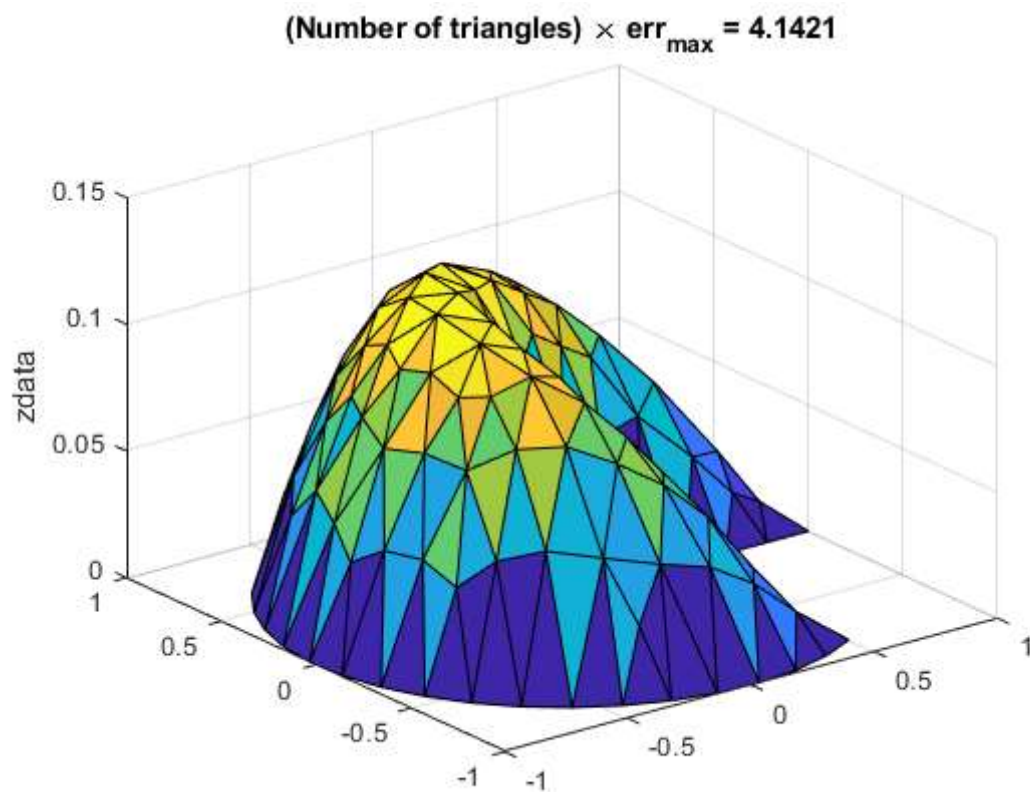


```
refine_indices =
```

```
1×0 empty double row vector
```

```
[err_Sec, pSec, eSec, tSec] = poisson_adapt('sectorg',tol);
```

```
nt = 243
```

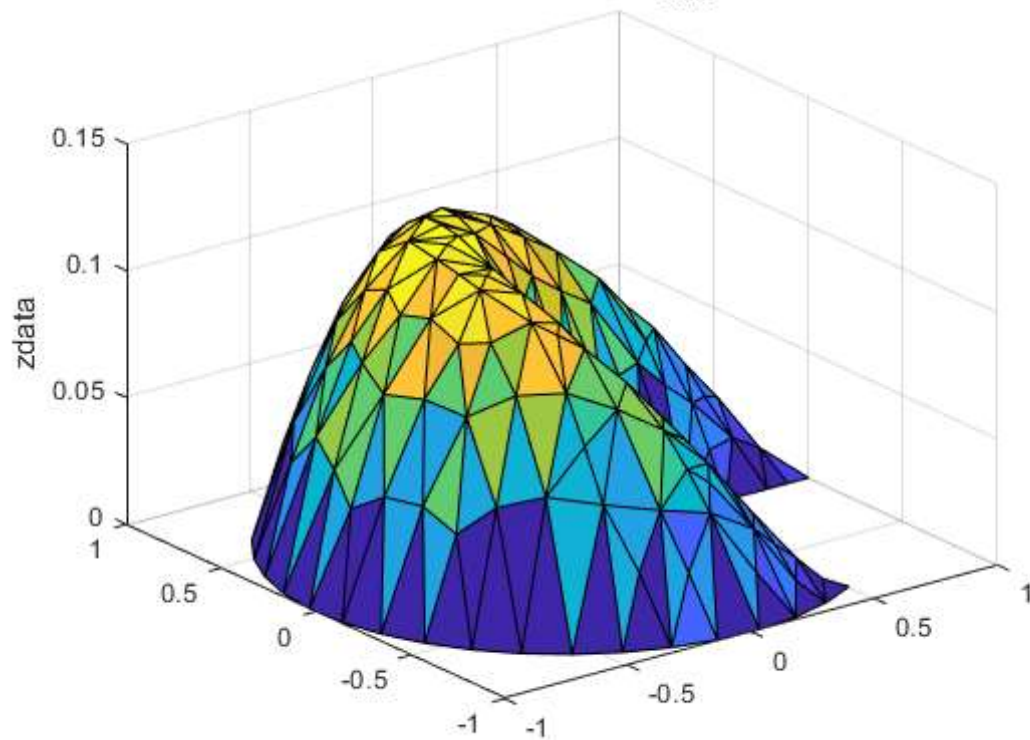


```
refine_indices = 1×64
```

```
2 3 4 5 7 8 11 12 31 32 33 40 50 52 63 6
```


nt = 331

(Number of triangles) \times err_{max} = 2.6679

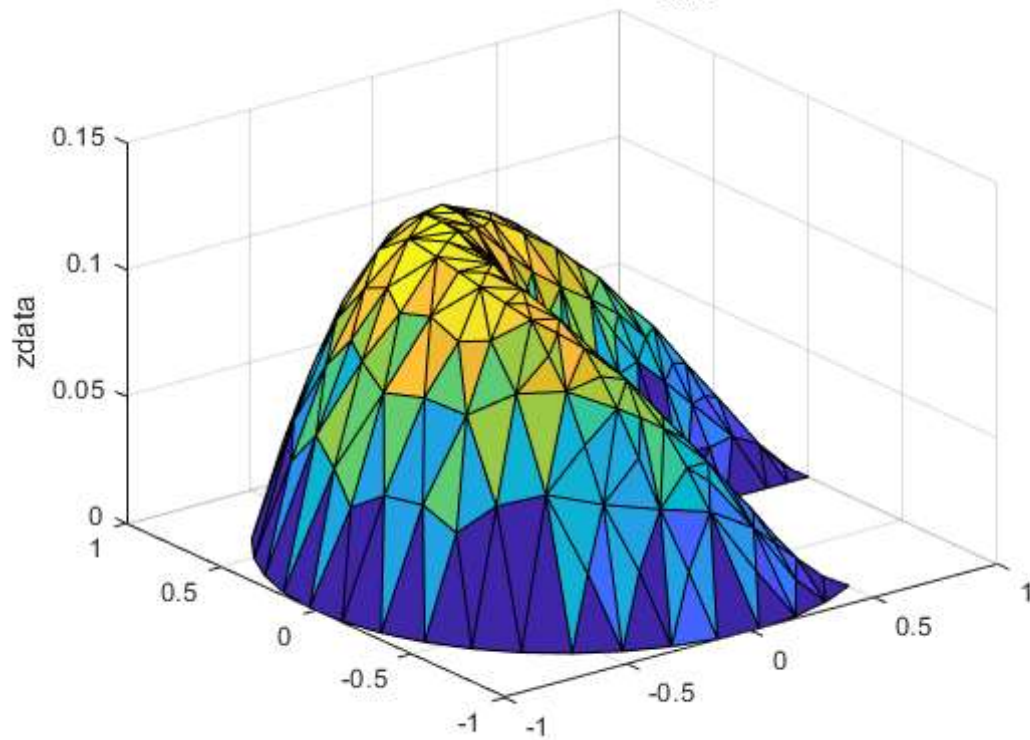


refine_indices = 1×56

1 3 4 5 11 13 16 39 40 62 68 80 82 84 94 9

nt = 417

(Number of triangles) \times err_{max} = 2.7287

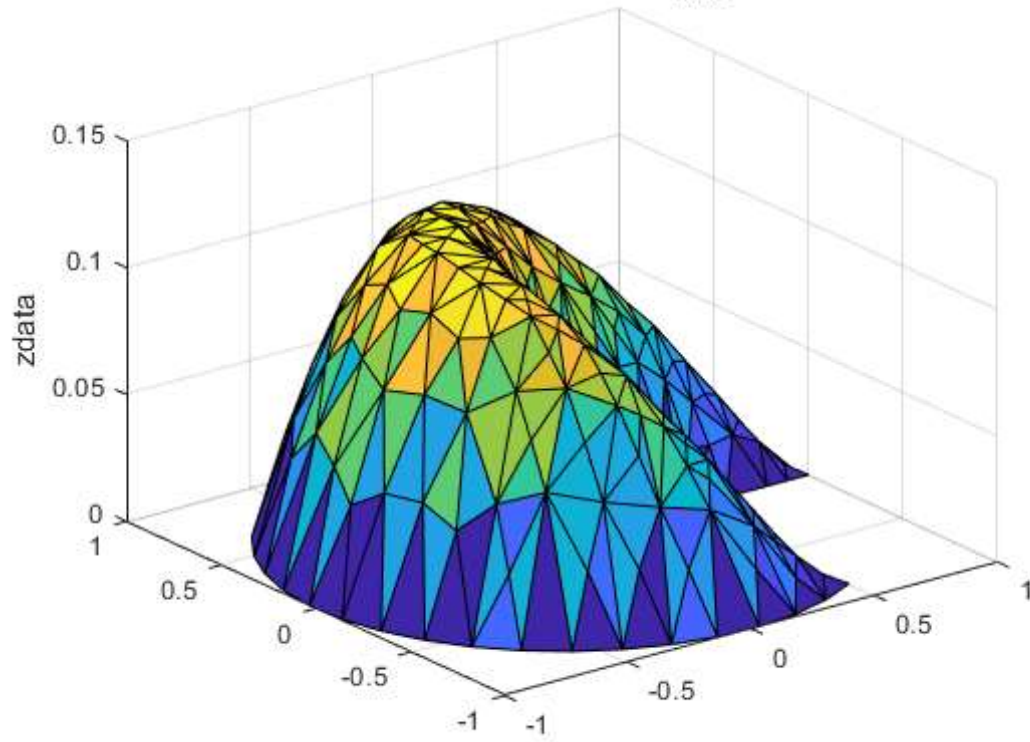


refine_indices = 1×50

3 5 21 26 32 63 64 69 71 79 93 109 118 121 124 13

nt = 490

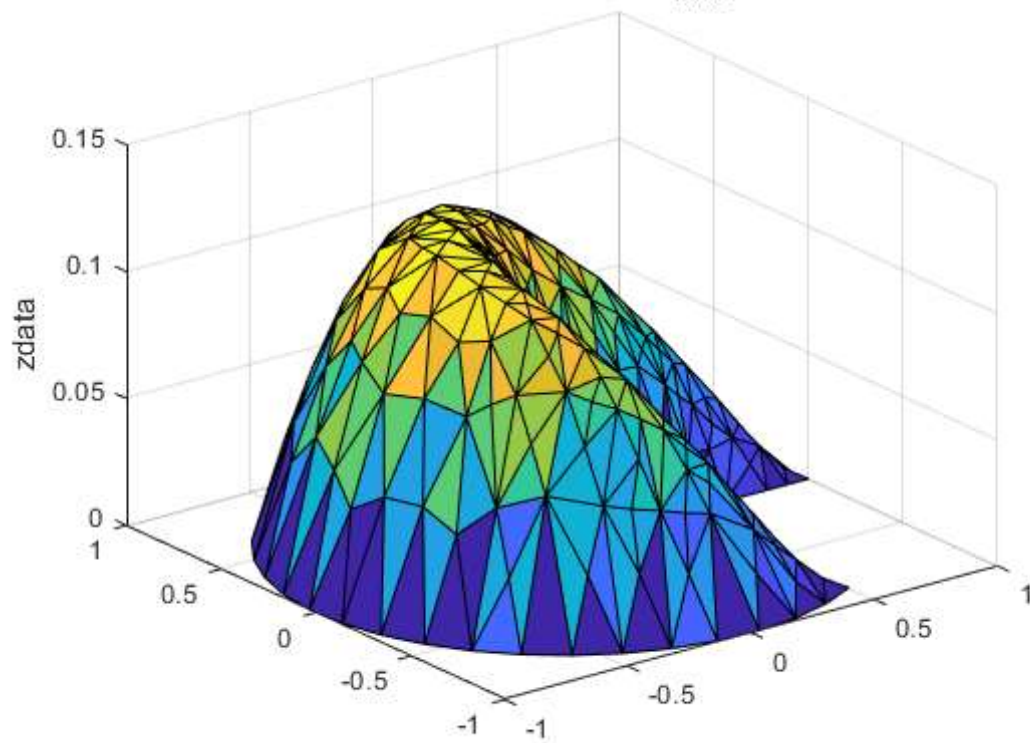
$$(\text{Number of triangles}) \times \text{err}_{\max} = 1.673$$



```
refine_indices = 1×37
```

```
    1    5    6    7    8   88   89   94   95   98  110  112  113  160  175  21
nt = 546
```

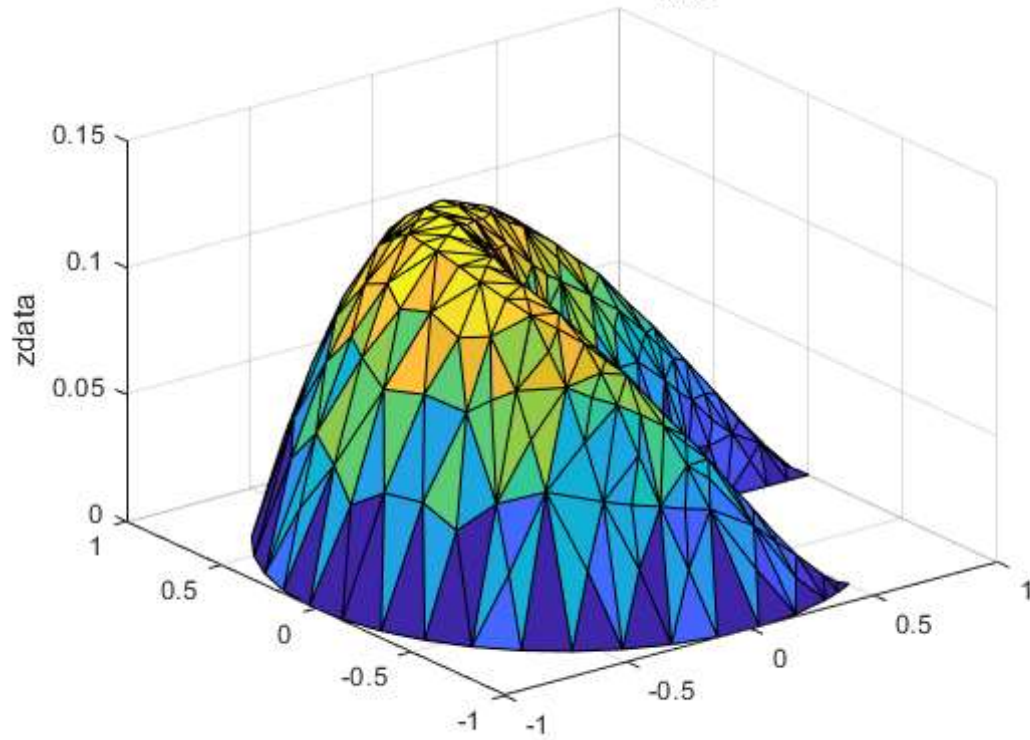
$$(\text{Number of triangles}) \times \text{err}_{\max} = 1.375$$



```
refine_indices = 1×28
```

```
    5   12   19   29   31   40  118  164  200  215  249  259  333  339  359  39
nt = 589
```

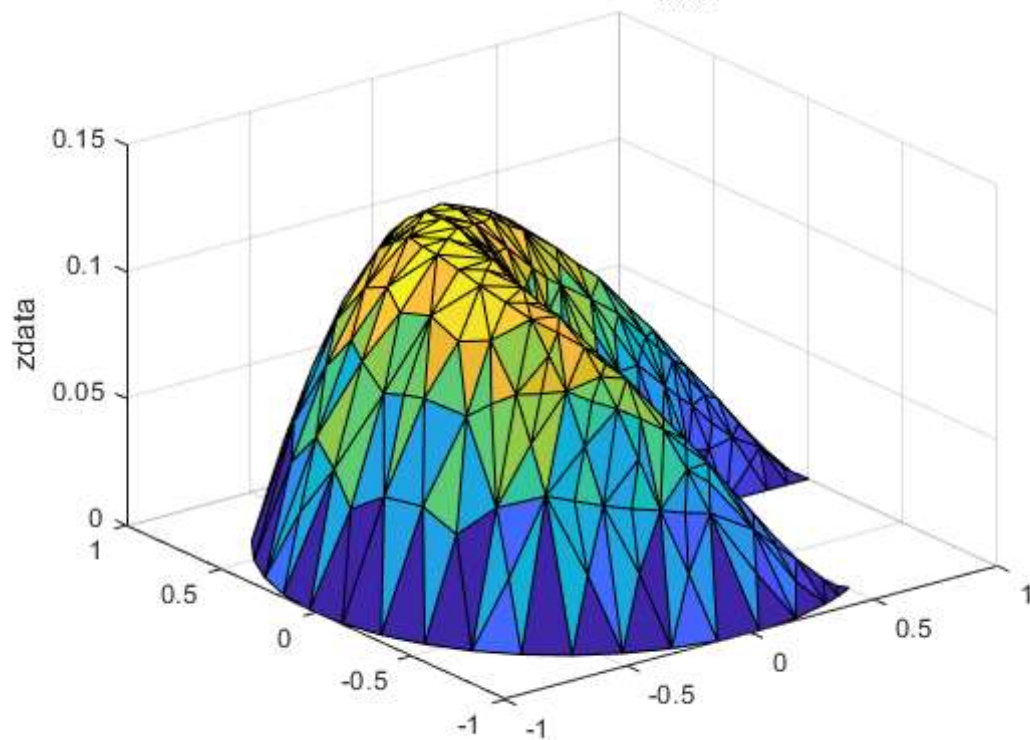
(Number of triangles) \times err_{max} = 0.79057



```
refine_indices = 1×27
```

```
    1    4    25   140   158   198   199   332   339   342   346   397   419   420   480   49  
nt = 632
```

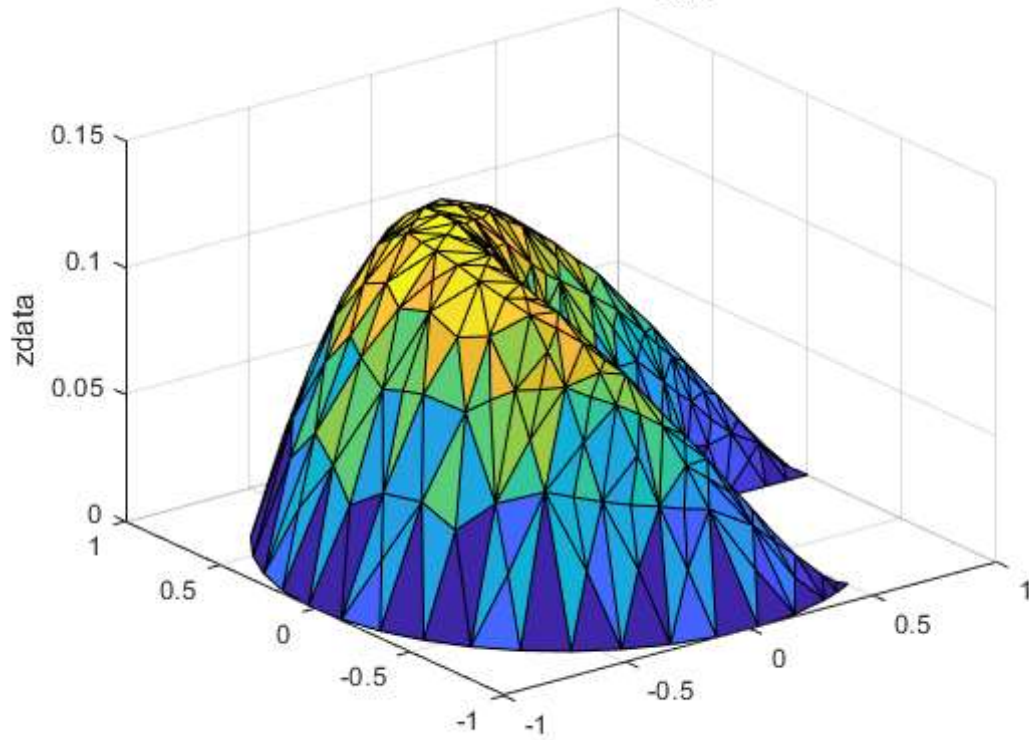
(Number of triangles) \times err_{max} = 0.66487



```
refine_indices = 1×20
```

```
    35   192   241   268   274   284   314   377   471   520   536   544   580   584   588   61  
nt = 663
```


(Number of triangles) \times err_{max} = 0.3774

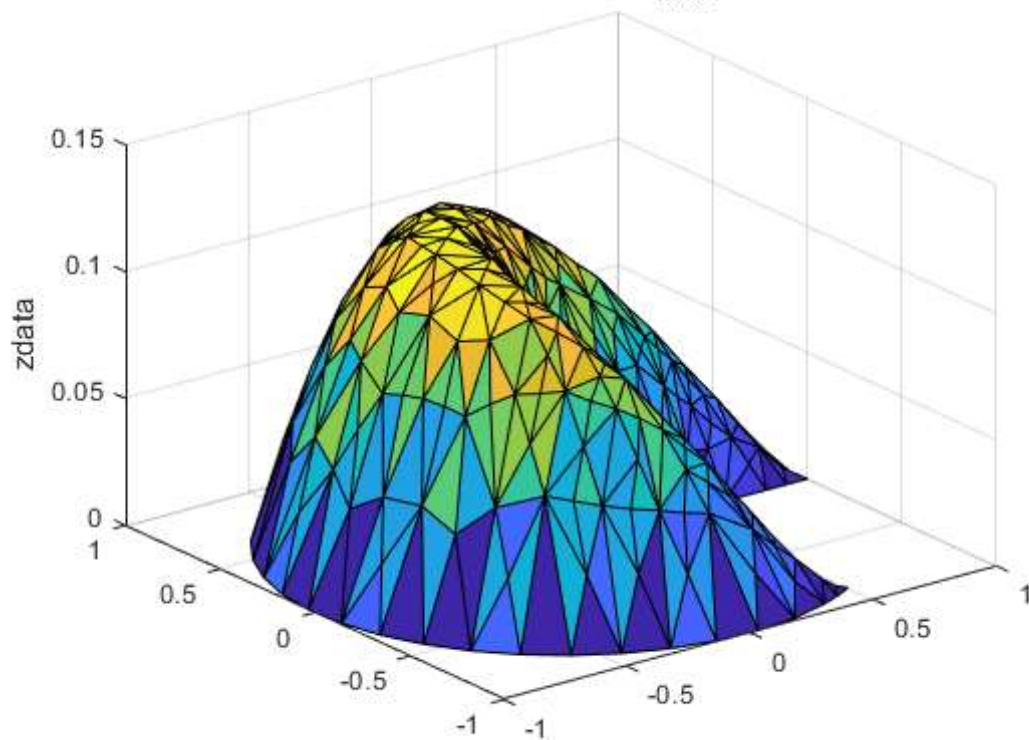


```
refine_indices = 1×16
```

```
    16    129    172    301    317    366    370    377    573    584    619    621    650    654    658    66
```

```
nt = 687
```

(Number of triangles) \times err_{max} = 0.28961

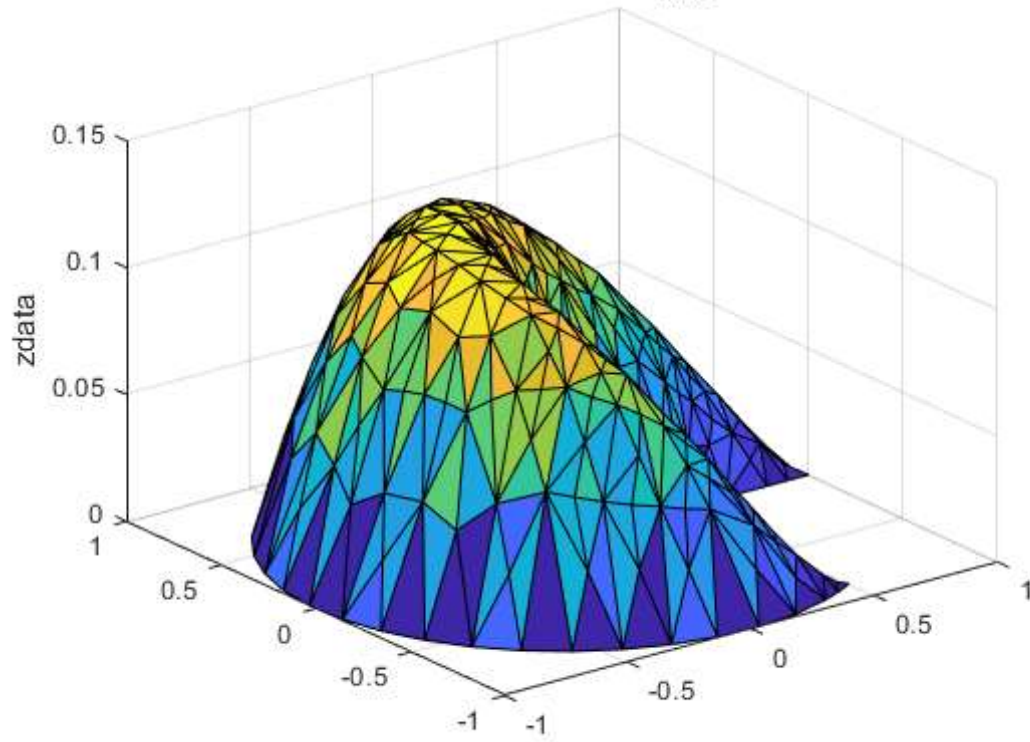


```
refine_indices = 1×13
```

```
    55    79    96    143    231    422    444    450    625    658    678    682    686
```

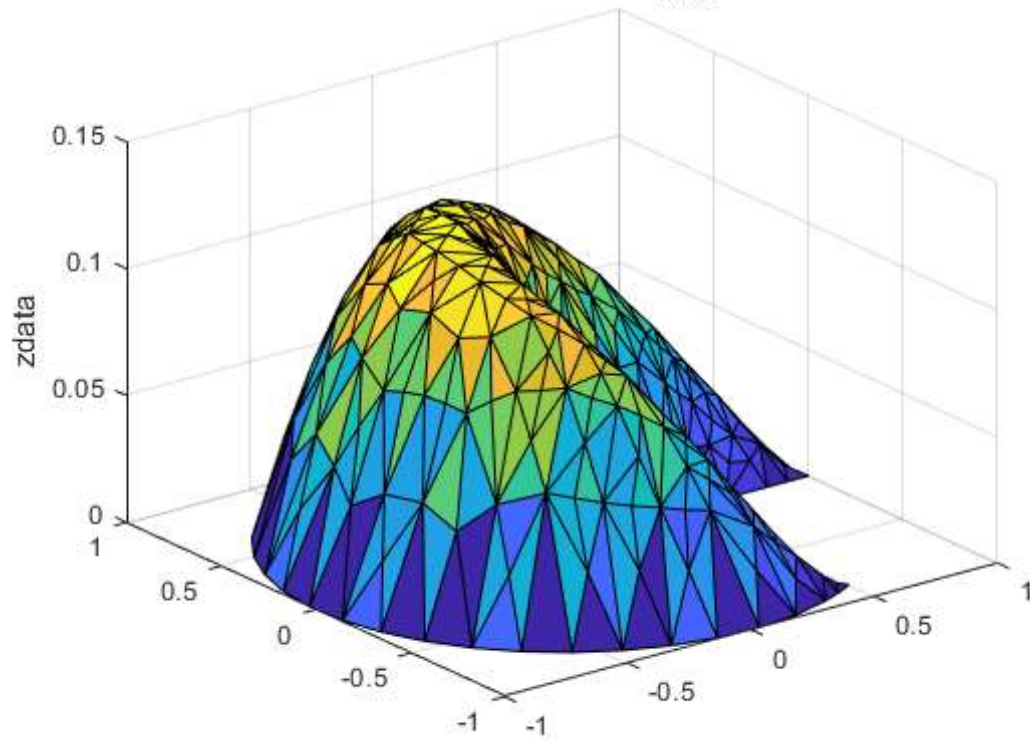
```
nt = 707
```

(Number of triangles) \times err_{max} = 0.15711



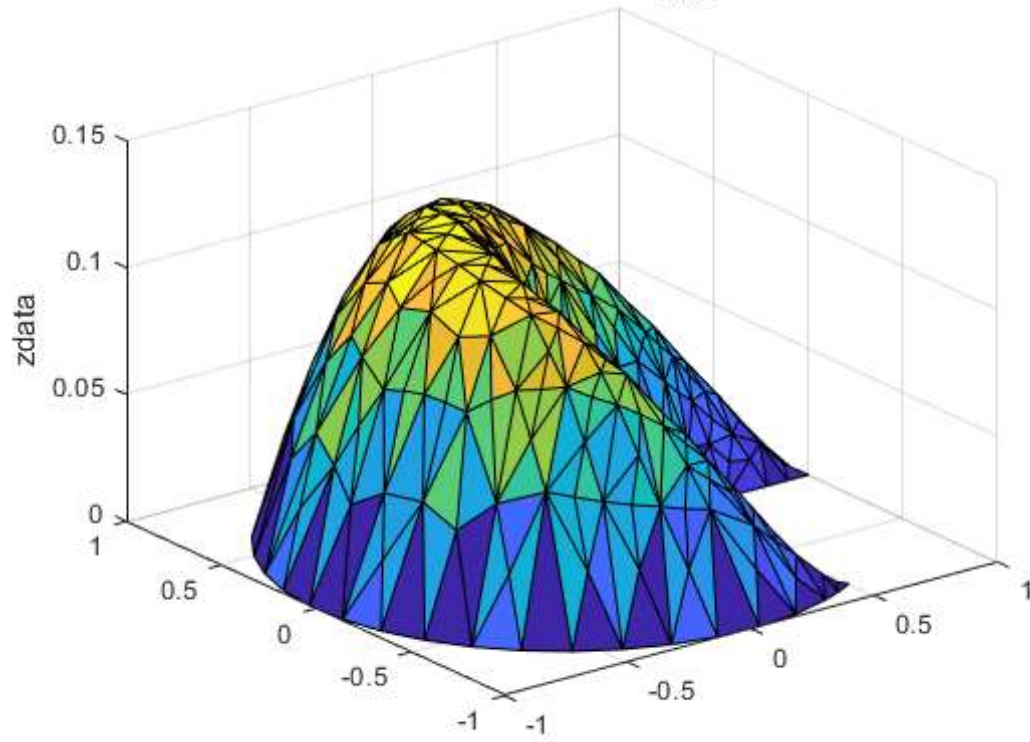
```
refine_indices = 1×6  
    253    643    656    662    686    704  
nt = 716
```

(Number of triangles) \times err_{max} = 0.14599



```
refine_indices = 1×5  
    295    298    616    678    713  
nt = 723
```

(Number of triangles) \times err_{max} = 0.12578

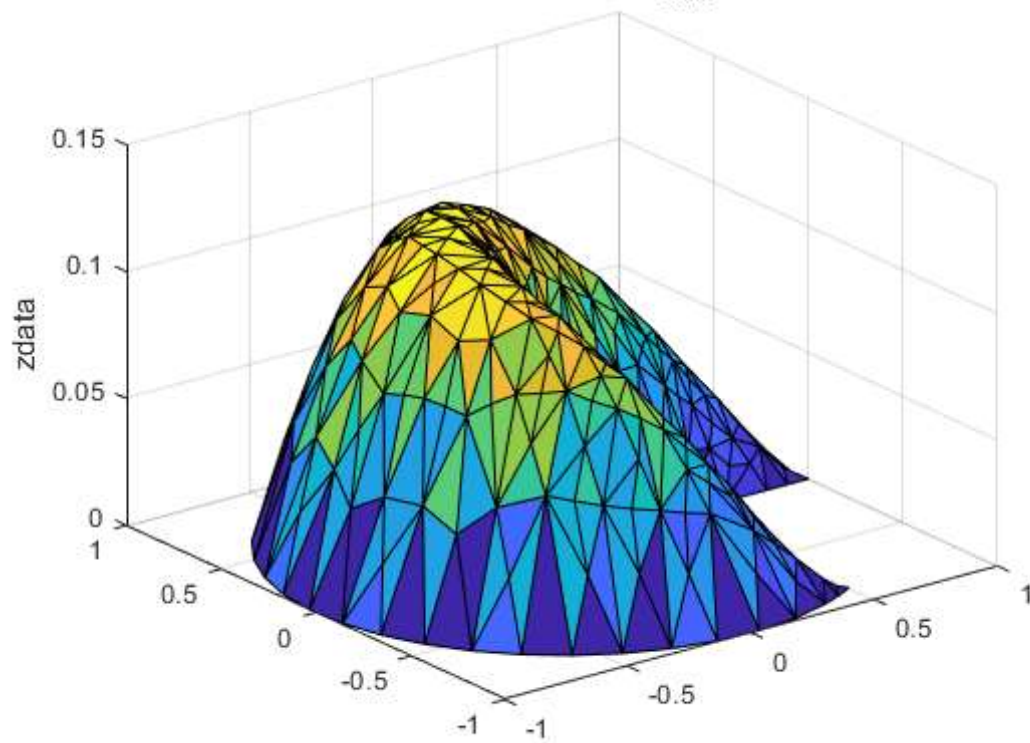


```
refine_indices = 1×3
```

```
81 683 702
```

```
nt = 729
```

(Number of triangles) \times err_{max} = 0.1325

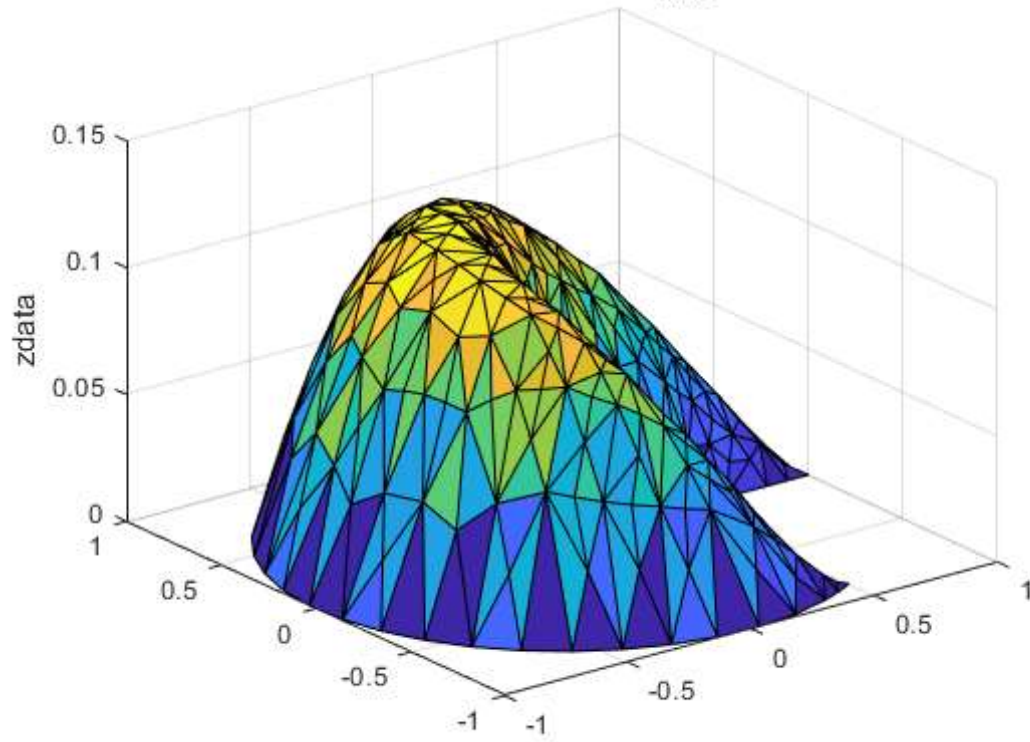


```
refine_indices = 1×2
```

```
704 728
```

```
nt = 731
```


(Number of triangles) \times err_{max} = 0.10816

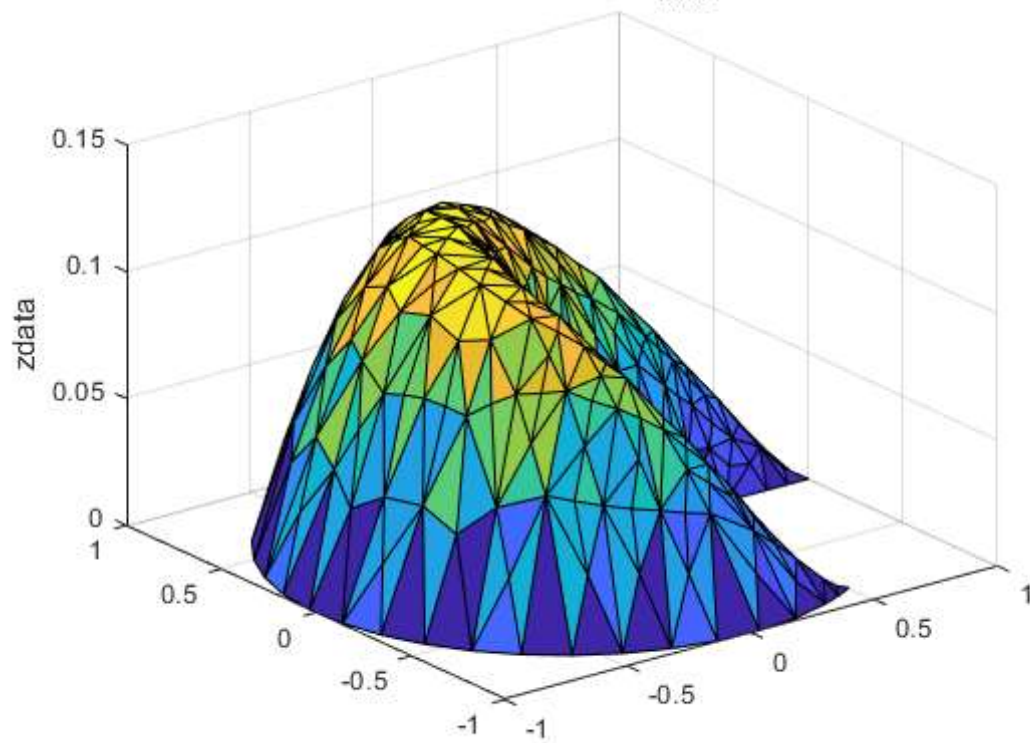


```
refine_indices = 1×2
```

```
    706    715
```

```
nt = 735
```

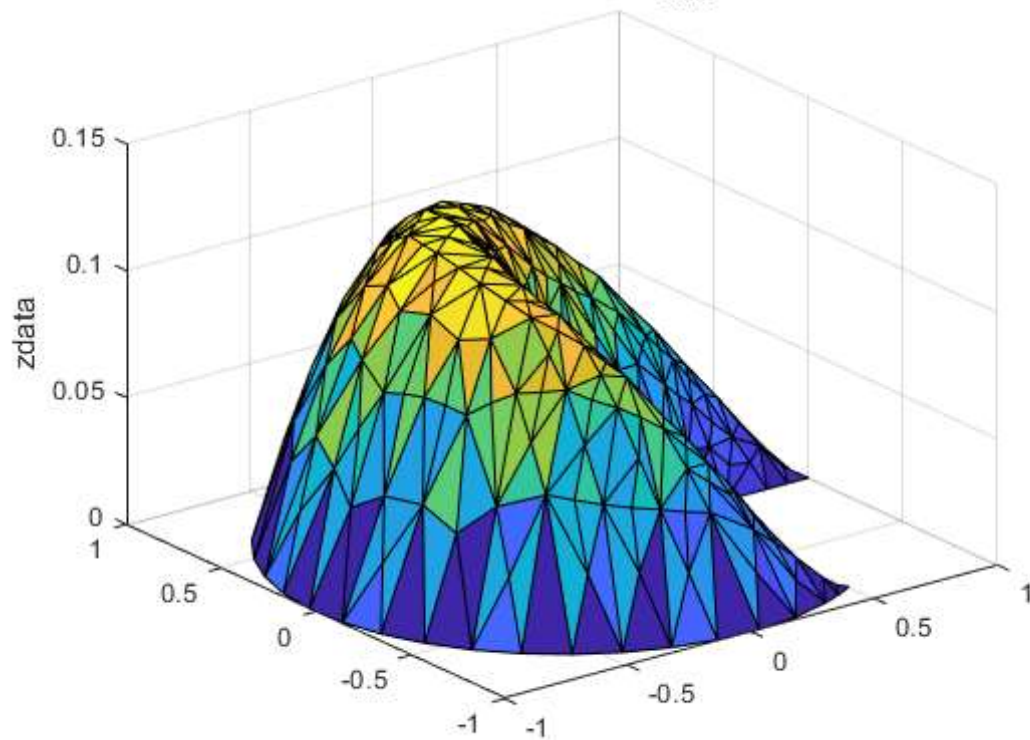
(Number of triangles) \times err_{max} = 0.10022



```
refine_indices = 207
```

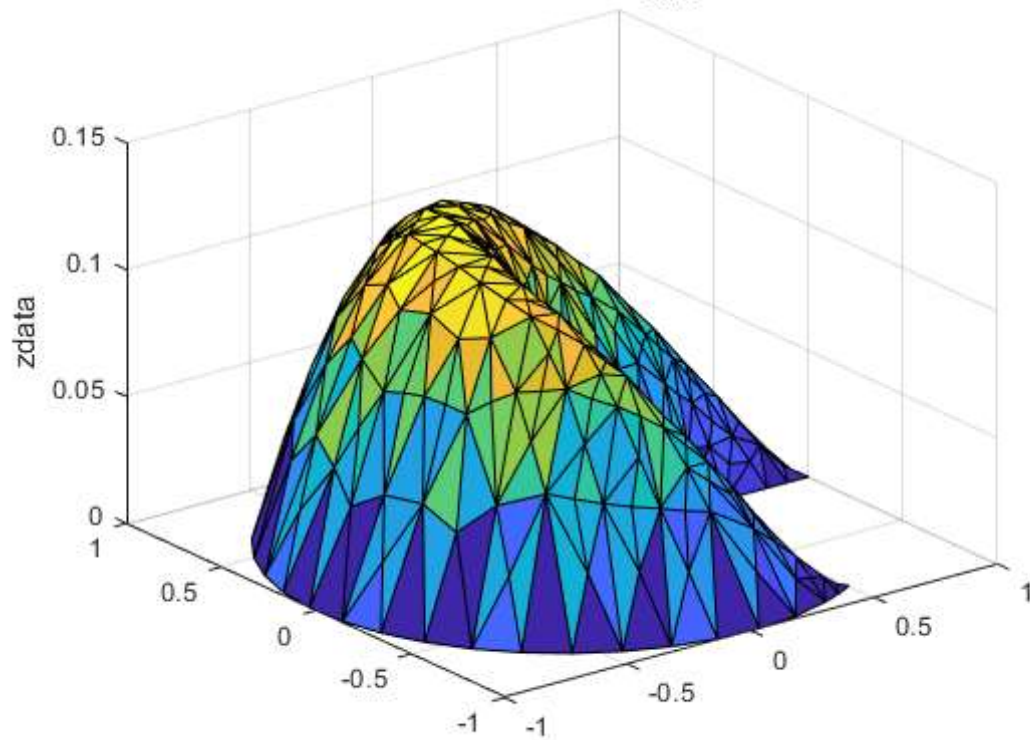
```
nt = 737
```


(Number of triangles) \times err_{max} = 0.1002



```
refine_indices = 258
nt = 739
```

(Number of triangles) \times err_{max} = 0.099634



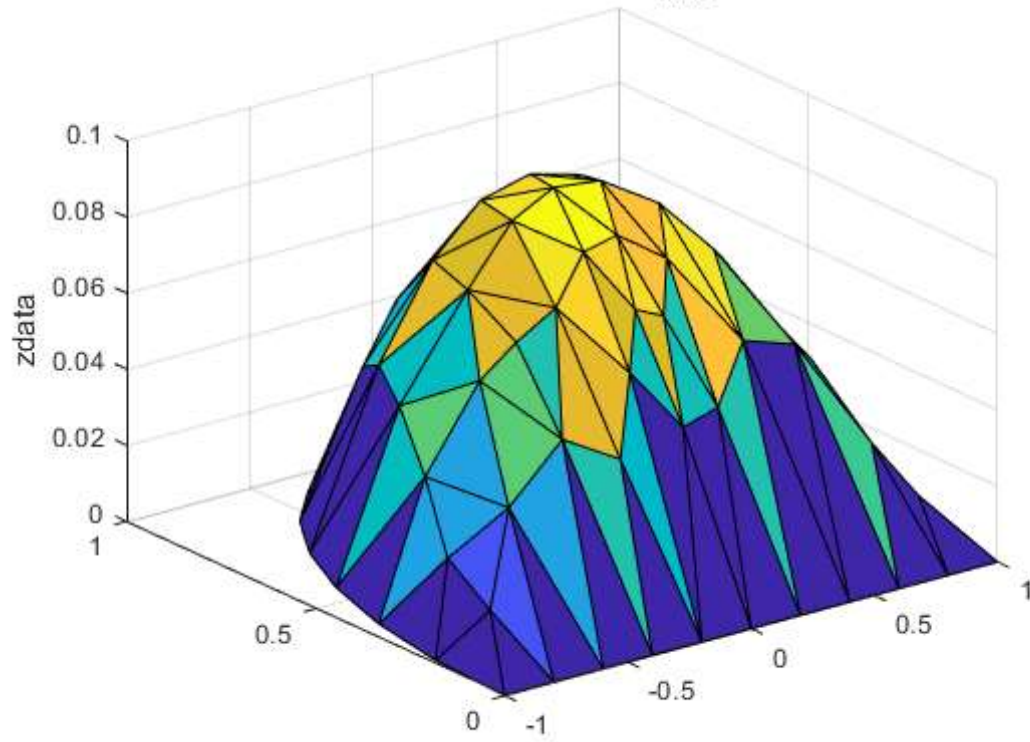
```
refine_indices =
```

```
1×0 empty double row vector
```

```
[err_SemiCirc, pSemiCirc, eSemiCirc, tSemiCirc] = poisson_adapt('semicircleg',tol);
```

```
nt = 128
```

(Number of triangles) \times err_{max} = 0.20117

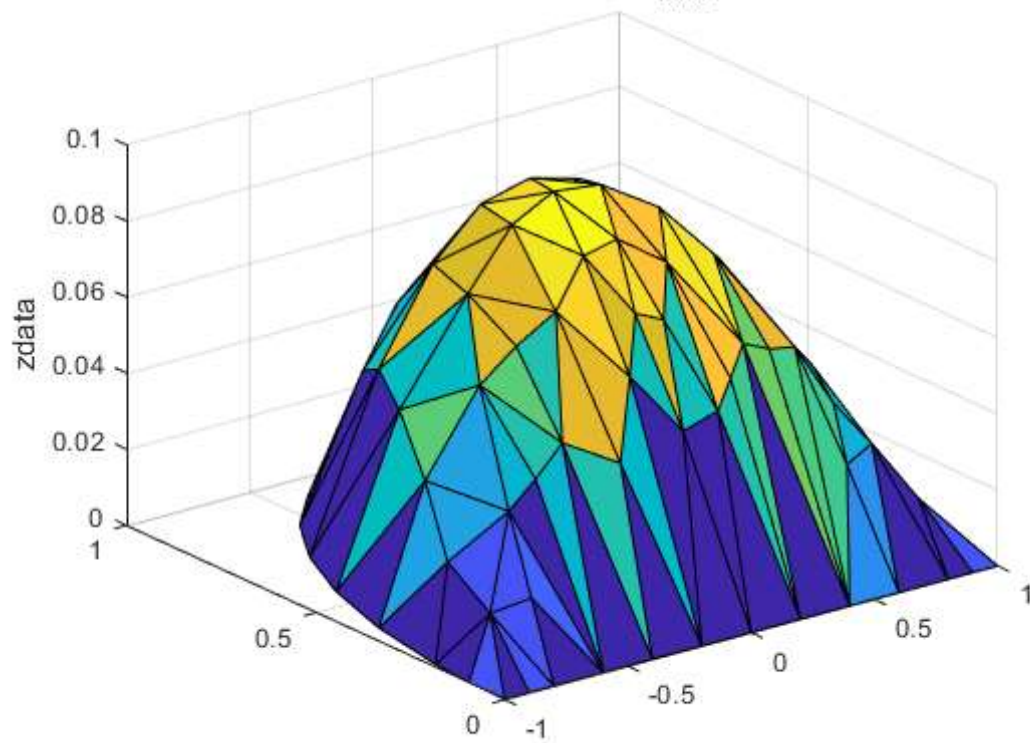


```
refine_indices = 1x12
```

```
    2    4    8    9   10   19   23   56   64   76   83   86
```

```
nt = 144
```

(Number of triangles) \times err_{max} = 0.13887

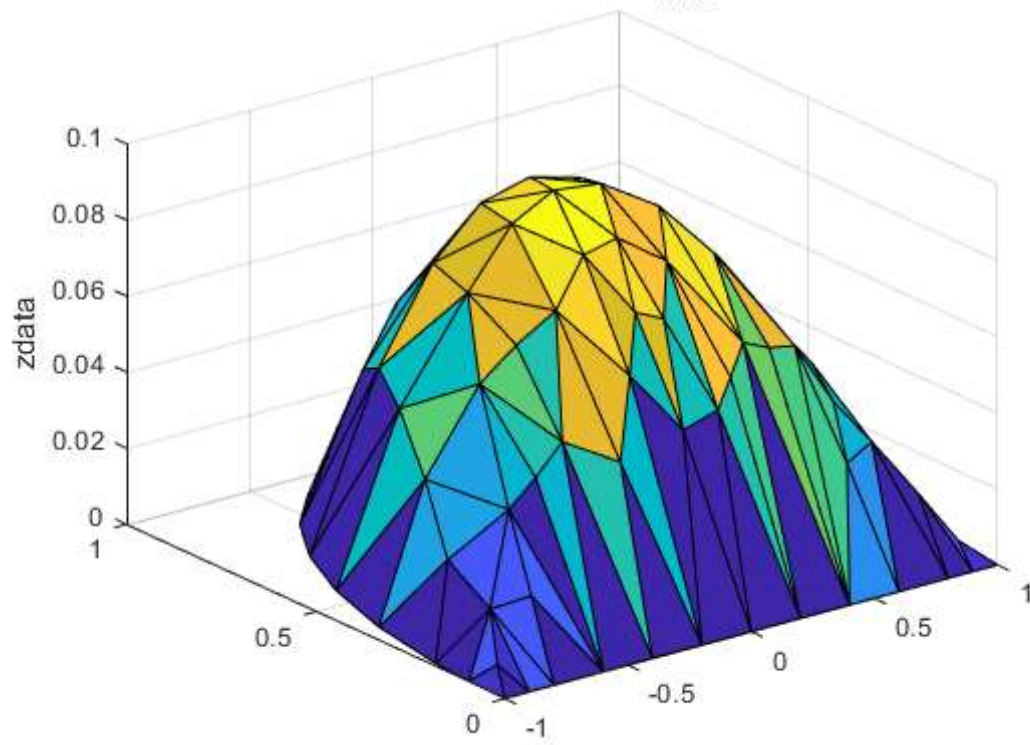


```
refine_indices = 1x4
```

```
    9   23  129  132
```

```
nt = 148
```

(Number of triangles) \times err_{max} = 0.10251

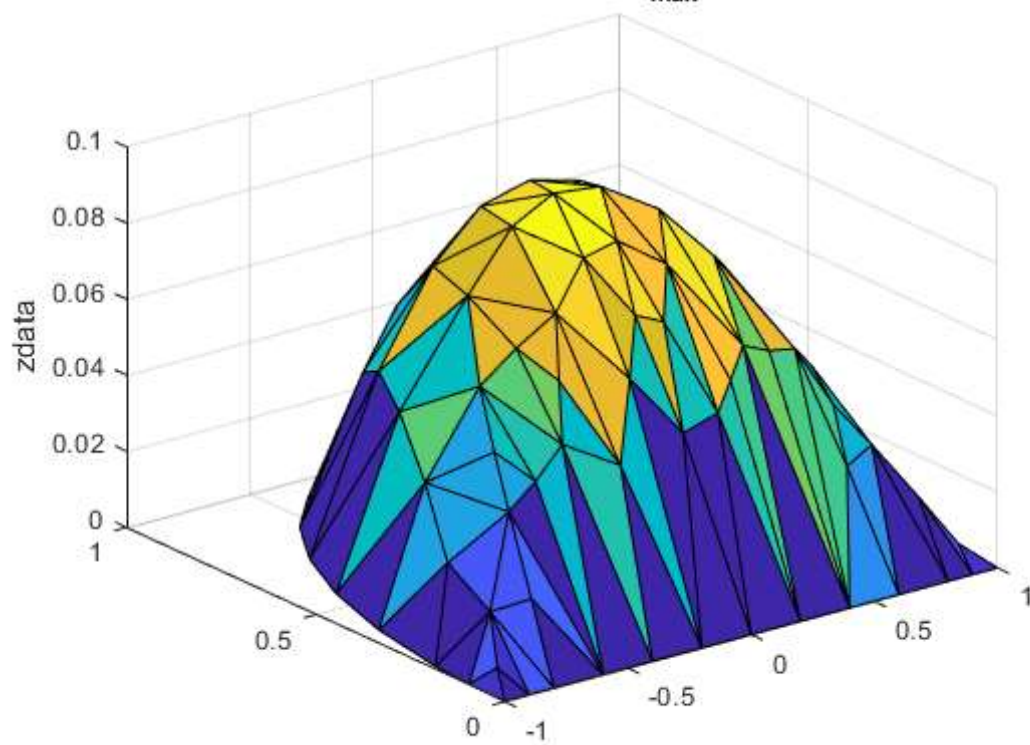


```
refine_indices = 1×2
```

```
    42    74
```

```
nt = 152
```

(Number of triangles) \times err_{max} = 0.097208



```
refine_indices =
```

```
1×0 empty double row vector
```

Poisson init

