

Add a script as a shortcut

1. Install the script in Harmony
2. Open the *.js file of the script with any text editor and copy this piece of code

```
/* Simon Thery - 2022 - ST_ResetEnveloppe 1.0  
select just one point of a deformer to reset the rentier shape
```

```
-----CODE FOR SHORTCUTS.XML-----
```

```
<shortcut checkable="false" id="ResetEnveloppe"  
itemParameter="ResetEnveloppe in ST_ResetEnveloppe.js"  
responder="scriptResponder"  
slot="onActionExecuteScript(QString)" text="ResetEnveloppe"  
value=""/>
```

```
*/
```

```
var selectedNode = selection.selectedNode(0);  
var parent = node.parentNode(selectedNode);  
var currentNode;
```

```
function ResetEnveloppe() {
```

3. Edit the shortcut Shortcut_template.xml file and paste the code at the very end between the lines.

```
text="Shift and Trace Tool"  
value="" />  
</category>
```

```
//NEW SCRIPTS -----  
<category condition="not scan and not paint and hasTagging"  
id="SCRIPTS" text="Scripts" > // Empty slot for the scripts  
// INSERT THE NEW SCRIPTS BETWEEN THE TWO LINES BELOW
```

```
//-----  
  
//-----  
</category>
```

```
</shortcuts>
```

You should have that :

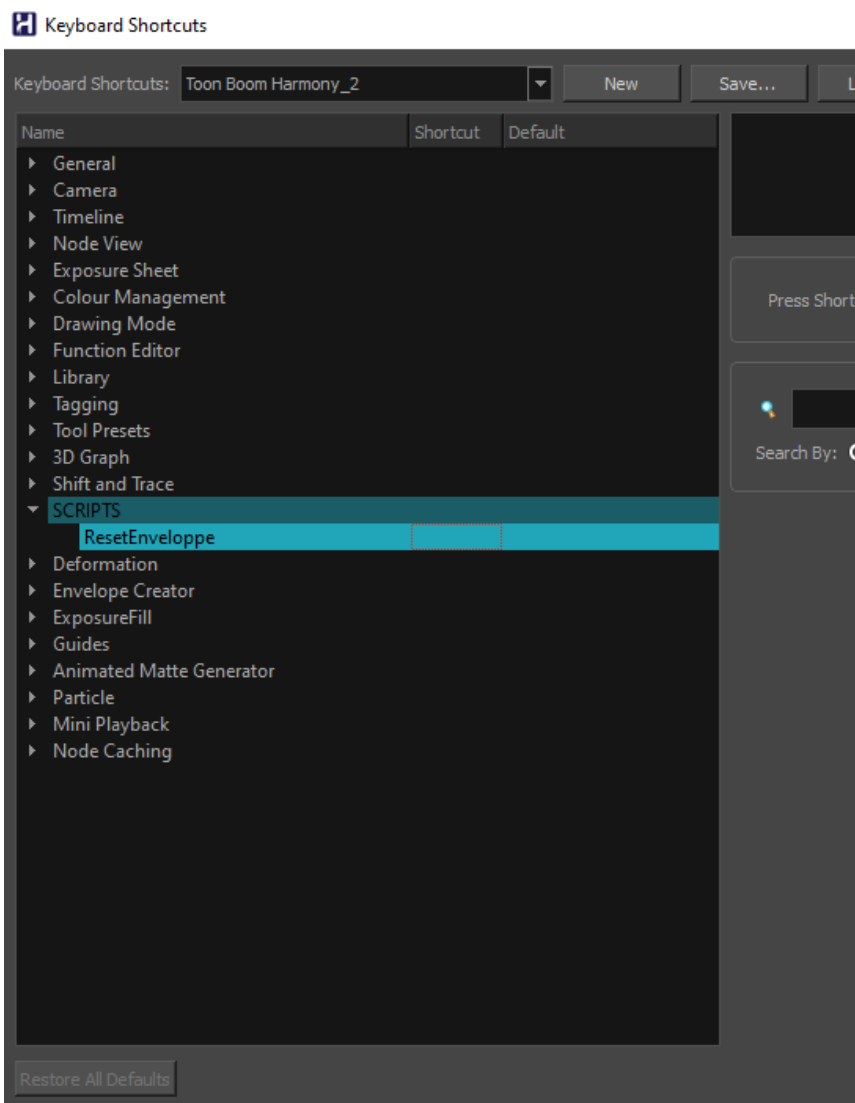
```
id= SCRIPTS text= scripts /
// INSERT THE NEW SCRIPTS BETWEEN THE TWO LINES BELOW
//-----
    <shortcut checkable="false" id="ResetEnveloppe"
itemParameter="ResetEnveloppe in ST_ResetEnveloppe.js"
responder="scriptResponder"
slot="onActionExecuteScript(QString)" text="ResetEnveloppe"
value=""/>

//-----
</category>
```

4. **Save the file and rename it shortcut.xml**
5. **Copy this file and paste it here to replace the old shortcut.xml file**
(⚠ In windows you need to be logged as an administrator)

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6. **Open Harmony and go to Edit → Shortcuts** and assign a shortcut to the script.



7. If you want to had later another command edit directly the shortcut.xml file in the Harmony folder
8. Copy the code from the script (see the step 2)
9. paste it just under the previous one and save the file

```
//NEW SCRIPTS -----  
<category condition="not scan and not paint and hasTagging"  
id="SCRIPTS" text="Scripts" >  
// INSERT THE NEW SCRIPTS BETWEEN THE TWO LINES BELOW  
//-----  
    <shortcut checkable="false" id="ResetEnveloppe"  
itemParameter="ResetEnveloppe in ST_ResetEnveloppe.js"  
responder="scriptResponder"  
slot="onActionExecuteScript(QString)" text="ResetEnveloppe"  
value=""/>  
  
    <shortcut checkable="false" id="ToggleFrameMarker"  
itemParameter="ToggleFrameMarker in ST_ToggleFrameMarker.js"  
responder="scriptResponder"  
slot="onActionExecuteScript(QString)" text="ToggleFrameMarker"  
value=""/>  
//-----  
</category>  
  
</shortcuts>
```