## **First Work**

## This ia a sub header



Writing a text here

This is a markdown

Congrats we run the app successfully

This is a information

Be cautious

Oops you run into an error, you need to rerun your app again

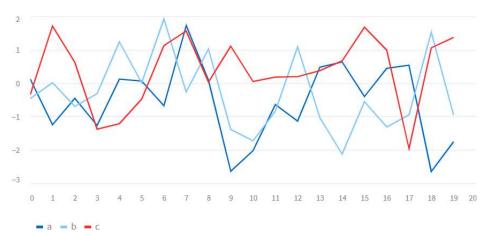
```
range class builtins.range(...)
range(stop) -> range object
range(start, stop[, step]) -> range object
Return an object that produces a sequence of integers from start (inclusive)
to stop (exclusive) by step. range(i, j) produces i, i+1, i+2, ..., j-1.
start defaults to 0, and stop is omitted! range(4) produces 0, 1, 2, 3.
These are exactly the valid indices for a list of 4 elements.
When step is given, it specifies the increment (or decrement).
                           <member 'start' of 'range' objects>
start member_descriptor
                           <member 'step' of 'range' objects>
step member_descriptor
stop member_descriptor
                           <member 'stop' of 'range' objects>
                           \verb|rangeobject.count(value)| -> \verb|integer| -- \verb|return| number| of
count method_descriptor
index method descriptor
                           rangeobject.index(value) -> integer -- return index of value.
```

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	0	1	2	3	4	5	6	7	8	9	10	11
0	0.2166	0.4271	0.7566	0.6529	0.6406	0.512	0.3481	0.2878	0.5378	0.2173	0.9656	0.874
1	0.3881	0.2362	0.4922	0.6622	0.8154	0.3969	0.0667	0.2177	0.225	0.0512	0.8541	0.571
2	0.8102	0.8048	0.8029	0.0892	0.6537	0.7824	0.6473	0.4996	0.7923	0.1344	0.8688	0.236
3	0.0147	0.9042	0.0314	0.9753	0.504	0.7374	0.2101	0.9114	0.9946	0.4984	0.4387	0.490!
4	0.353	0.0262	0.3801	0.649	0.2033	0.856	0.5086	0.0908	0.9055	0.8247	0.5388	0.2773
5	0.3659	0.9067	0.9215	0.983	0.3566	0.6473	0.3849	0.4678	0.4408	0.9592	0.6637	0.426:
6	0.5371	0.4966	0.7181	0.5517	0.7713	0.0907	0.5252	0.9166	0.4996	0.2123	0.6584	0.771
7	0.385	0.7652	0.4029	0.1083	0.4448	0.6349	0.4576	0.1355	0.4522	0.0739	0.2509	0.3943
8	0.6082	0.1496	0.4812	0.9261	0.1612	0.8158	0.5566	0.3333	0.6988	0.2273	0.4242	0.0692
9	0.1793	0.9509	0.3516	0.9086	0.4599	0.2944	0.317	0.5747	0.4908	0.6738	0.1709	0.295

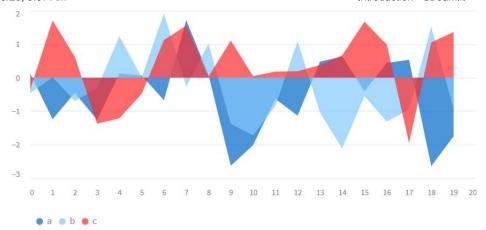
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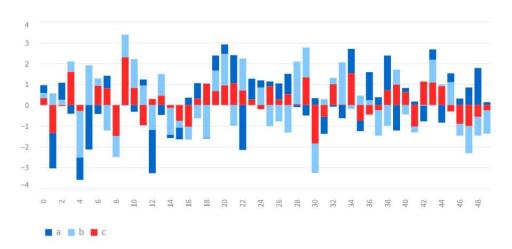
	col 0	col 1	col 2	col 3	col 4	col 5	col 6	col 7	col 8	col
0	0.564711	0.341355	0.481923	0.369372	0.318828	0.579594	0.290297	0.936051	0.349597	0.2
1	0.251974	0.531893	0.317537	0.289216	0.907203	0.772595	0.465167	0.062447	0.118552	0.8
2	0.050429	0.471812	0.679004	0.980073	0.968771	0.407646	0.465571	0.098688	0.867267	0.8
3	0.135271	0.370004	0.393398	0.959118	0.733045	0.553063	0.979221	0.542538	0.770704	0.0
4	0.204476	0.302318	0.977885	0.235364	0.863231	0.245242	0.887111	0.764629	0.700380	0.0
5	0.120345	0.371052	0.619513	0.323072	0.383401	0.987874	0.815381	0.713226	0.221548	0.2
6	0.240806	0.584774	0.866349	0.216947	0.783150	0.759424	0.182824	0.258793	0.183262	0.6
7	0.661960	0.443724	0.774168	0.162125	0.933233	0.254523	0.751409	0.772256	0.719089	0.9
8	0.649835	0.379163	0.930344	0.161239	0.483956	0.014007	0.801772	0.070967	0.347383	0.8
9	0.052334	0.383997	0.662147	0.399169	0.514264	0.214962	0.467478	0.450794	0.601843	0.4



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**PyplotGlobalUseWarning:** You are calling st.pyplot() without any arguments. After December 1st, 2020, we will remove the ability to do this as it requires the use of Matplotlib's global figure object, which is not thread-safe.

To future-proof this code, you should pass in a figure as shown below:

```
>>> fig, ax = plt.subplots()
>>> ax.scatter([1, 2, 3], [1, 2, 3])
>>> ... other plotting actions ...
>>> st.pyplot(fig)
```

You can disable this warning by disabling the config option: deprecation.showPyplotGlobalUse

```
st.set_option('deprecation.showPyplotGlobalUse', False)
```

orin your .streamlit/config.toml

```
[deprecation]
showPyplotGlobalUse = false
```

ValueError: Image size of 128000x96000 pixels is too large. It must be less than 2^16 in each direction.

Traceback:

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```
File "C:\Program Files\Python311\Lib\site-packages\streamlit\elements\pyplot.p
File "C:\Program Files\Python311\Lib\site-packages\streamlit\elements\pyplot.p
   fig.savefig(image, **kwargs)
File "C:\Program Files\Python311\Lib\site-packages\matplotlib\pyplot.py", line
   fig.canvas.draw_idle() # Need this if 'transparent=True', to reset colors
   ^^^^^
File "C:\Program Files\Python311\Lib\site-packages\matplotlib\backend_bases.py
   self.draw(*args, **kwargs)
\label{limits} File \ "C:\Program Files\Python311\Lib\site-packages\matplotlib\backends\backends
   self.renderer = self.get_renderer()
                 ^^^^^
File "C:\Program Files\Python311\Lib\site-packages\matplotlib\_api\deprecation
   return func(*inner_args, **inner_kwargs)
          ^^^^^
File "C:\Program Files\Python311\Lib\site-packages\matplotlib\backends\backend
   self.renderer = RendererAgg(w, h, self.figure.dpi)
                 ^^^^^
File "C:\Program Files\Python311\Lib\site-packages\matplotlib\backends\backend
   self._renderer = _RendererAgg(int(width), int(height), dpi)
                  ^^^^^
```

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