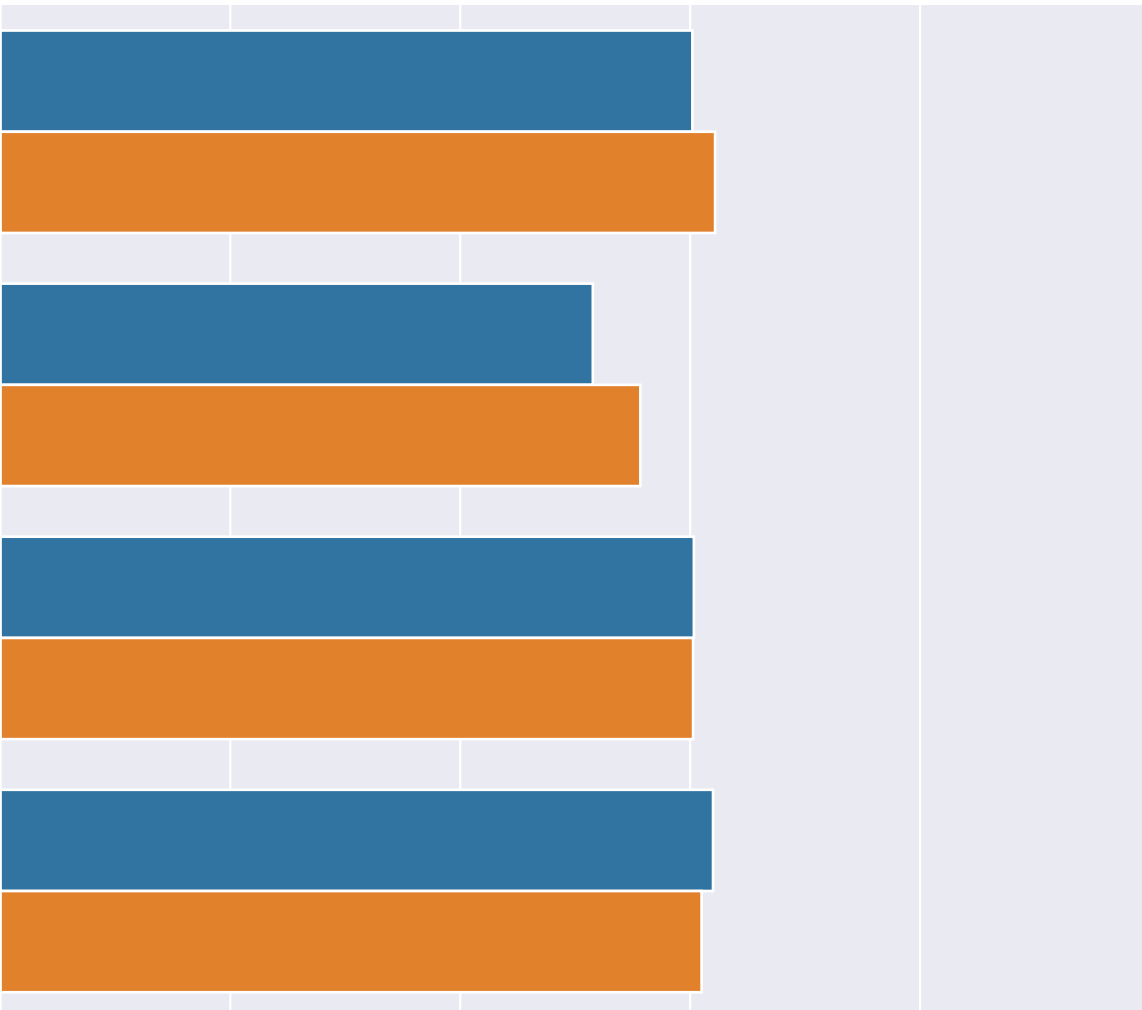
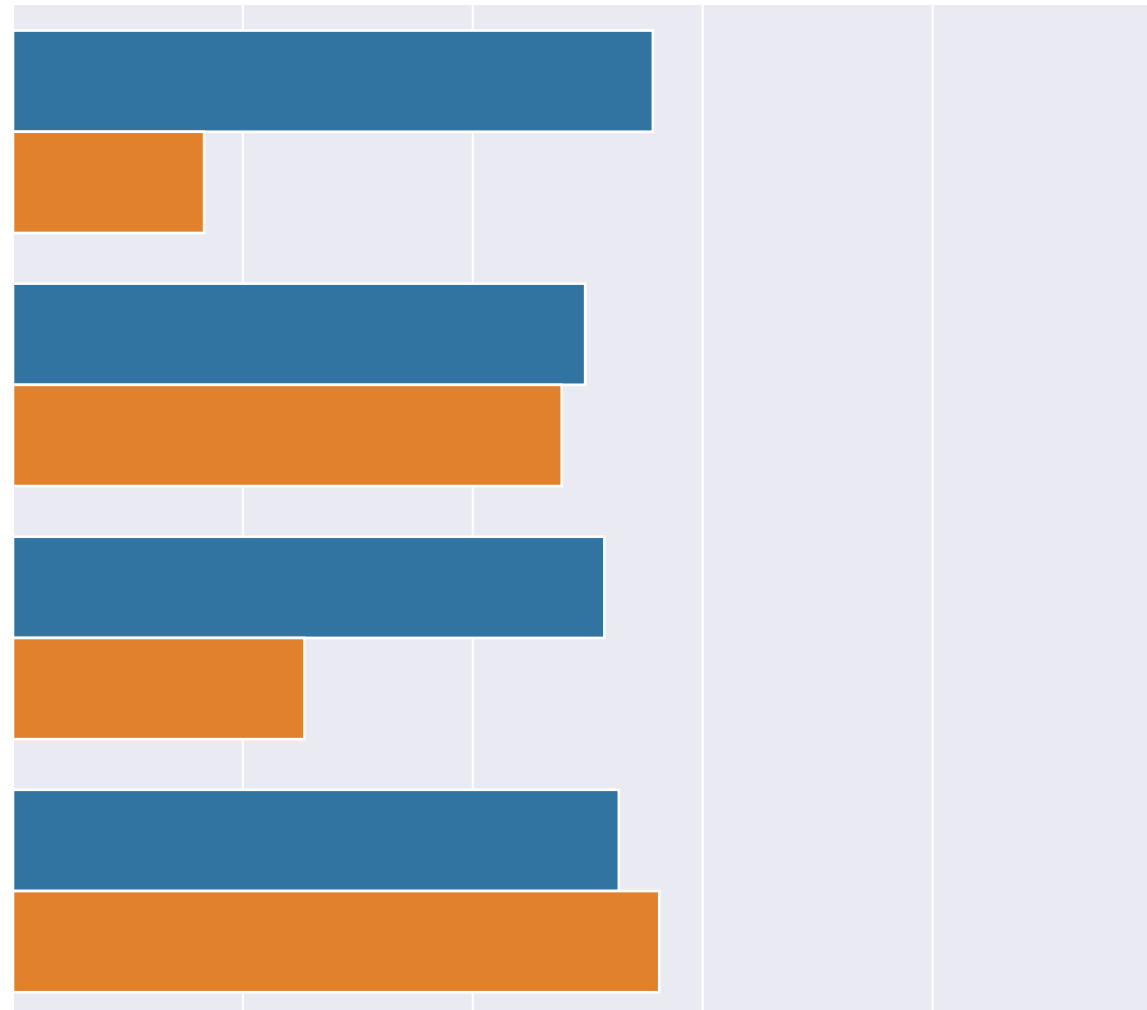


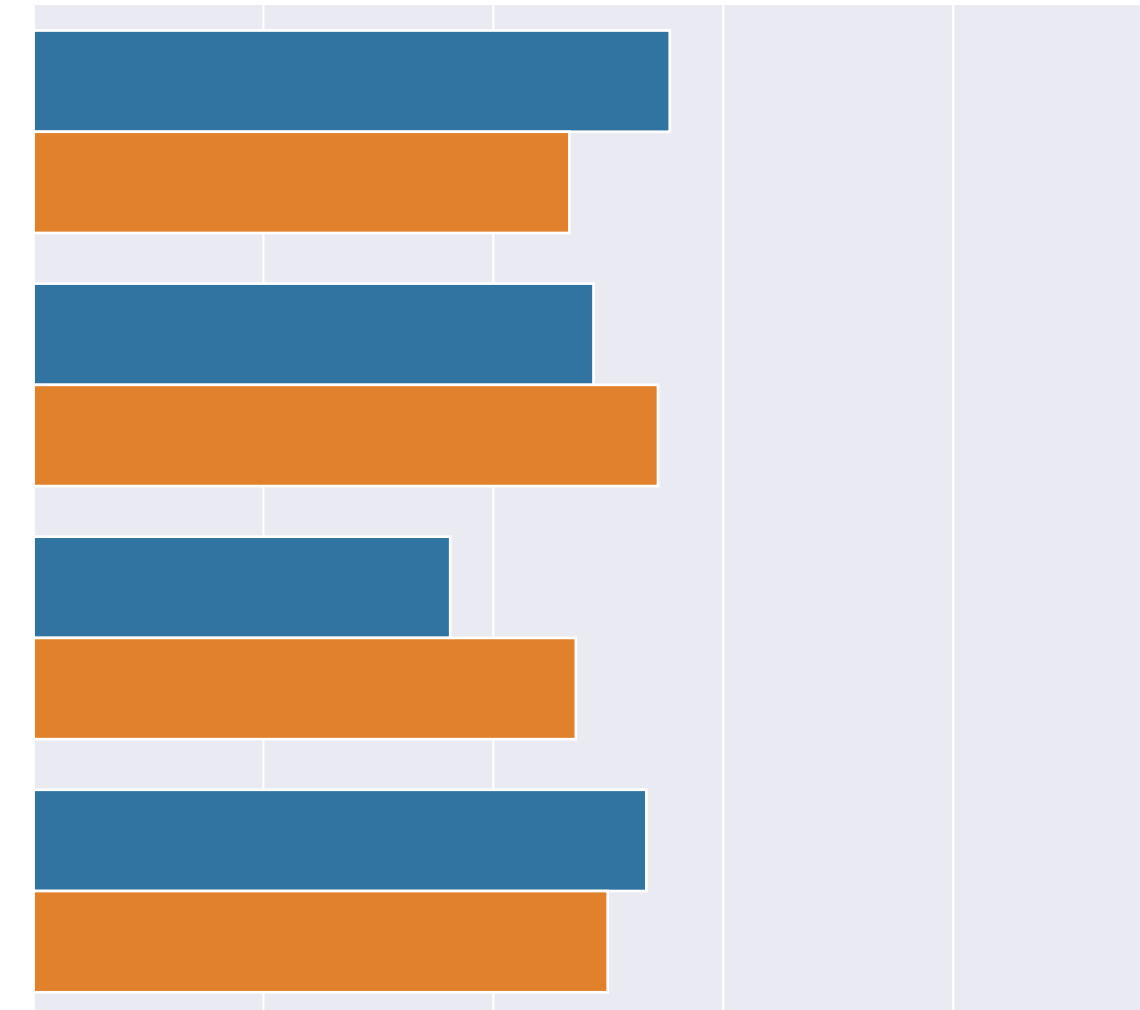
ComplEx



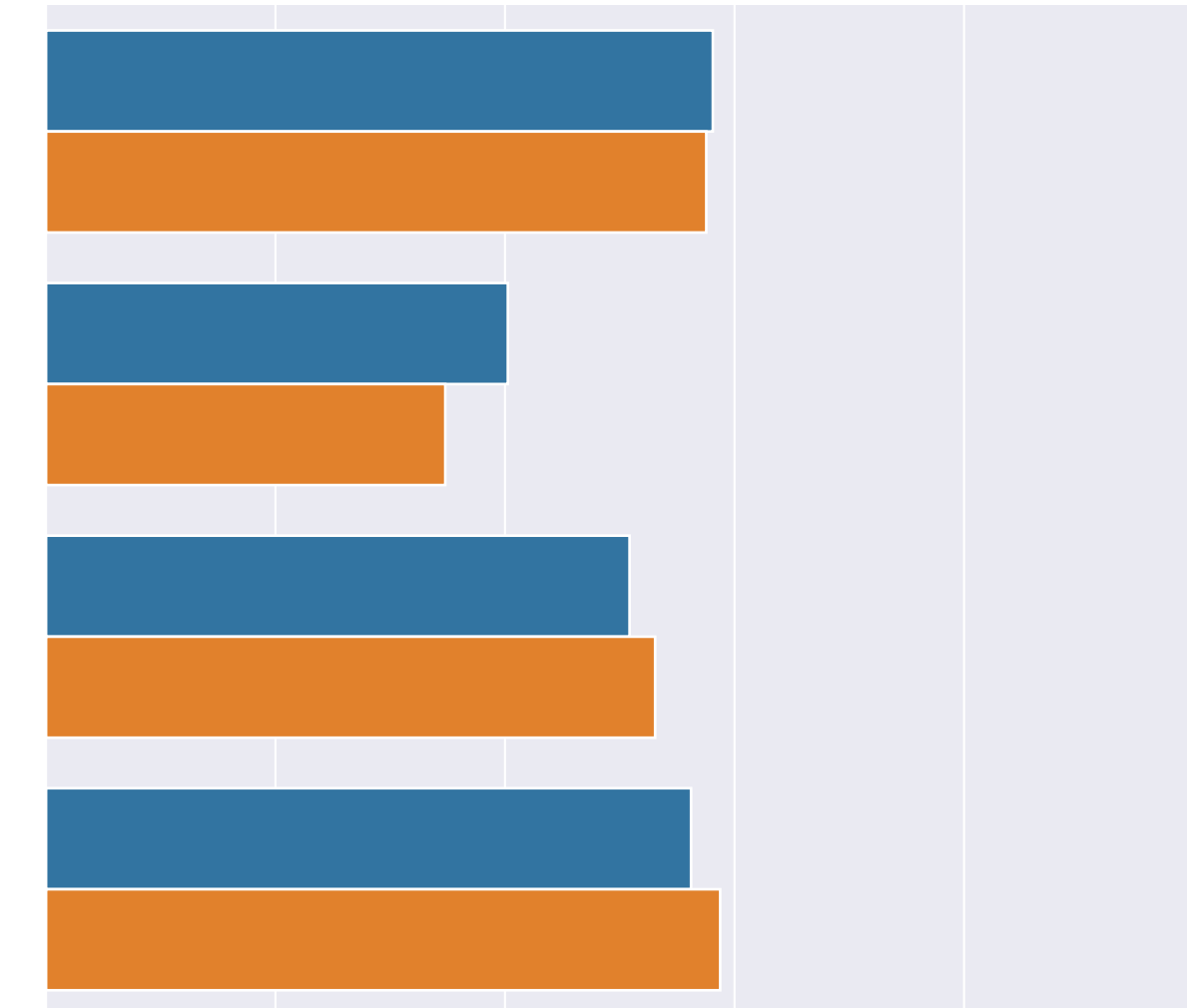
ConvKB



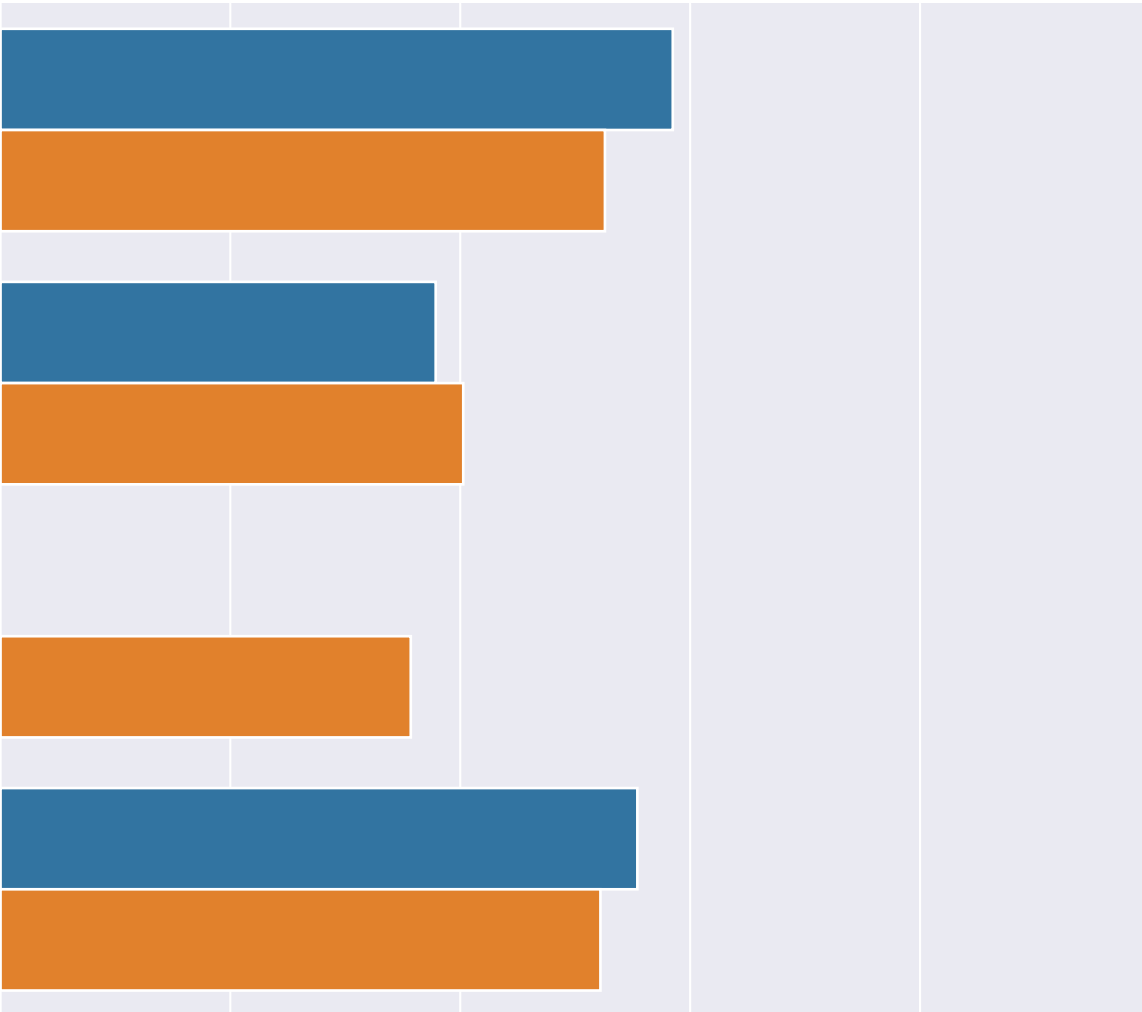
DistMult



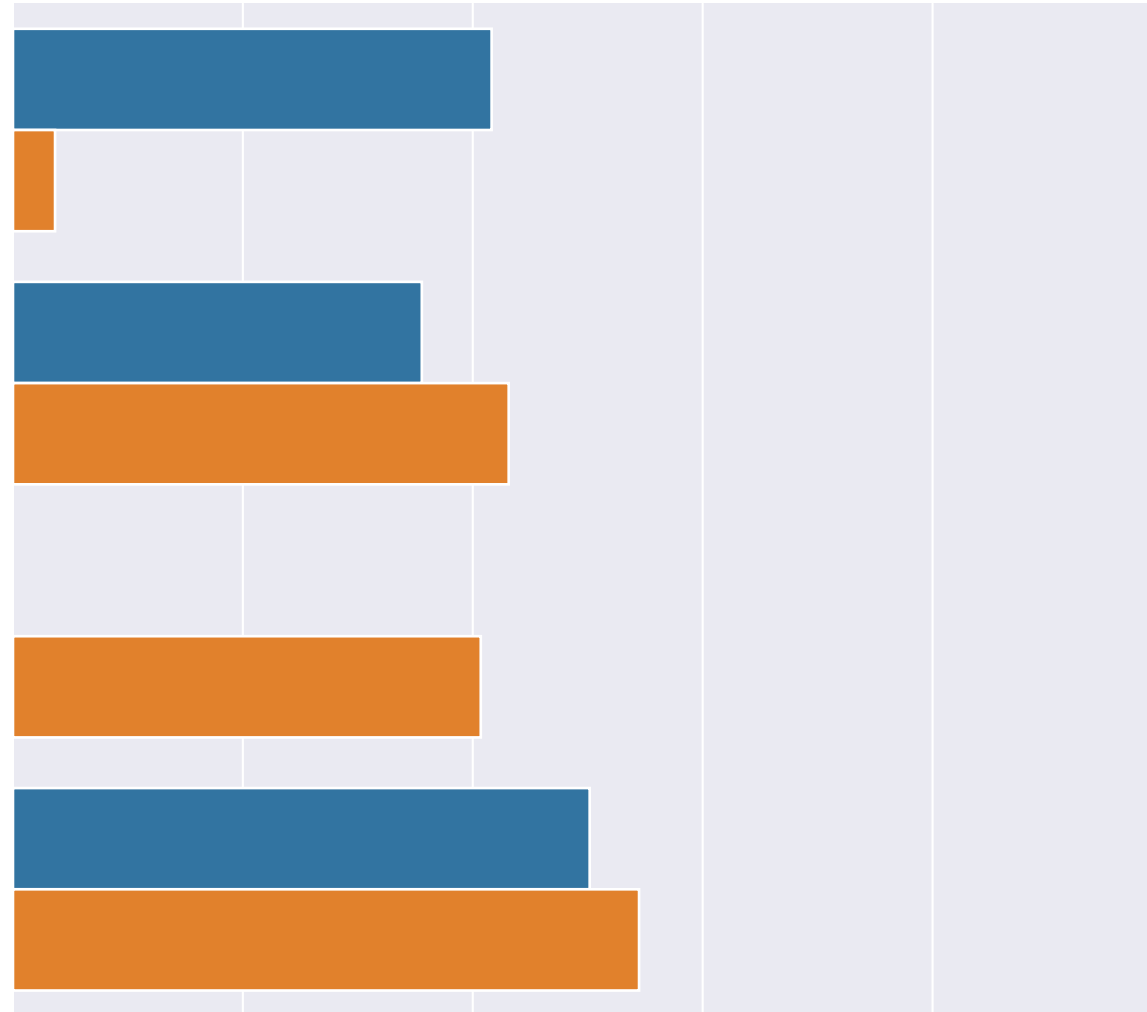
ERMLP



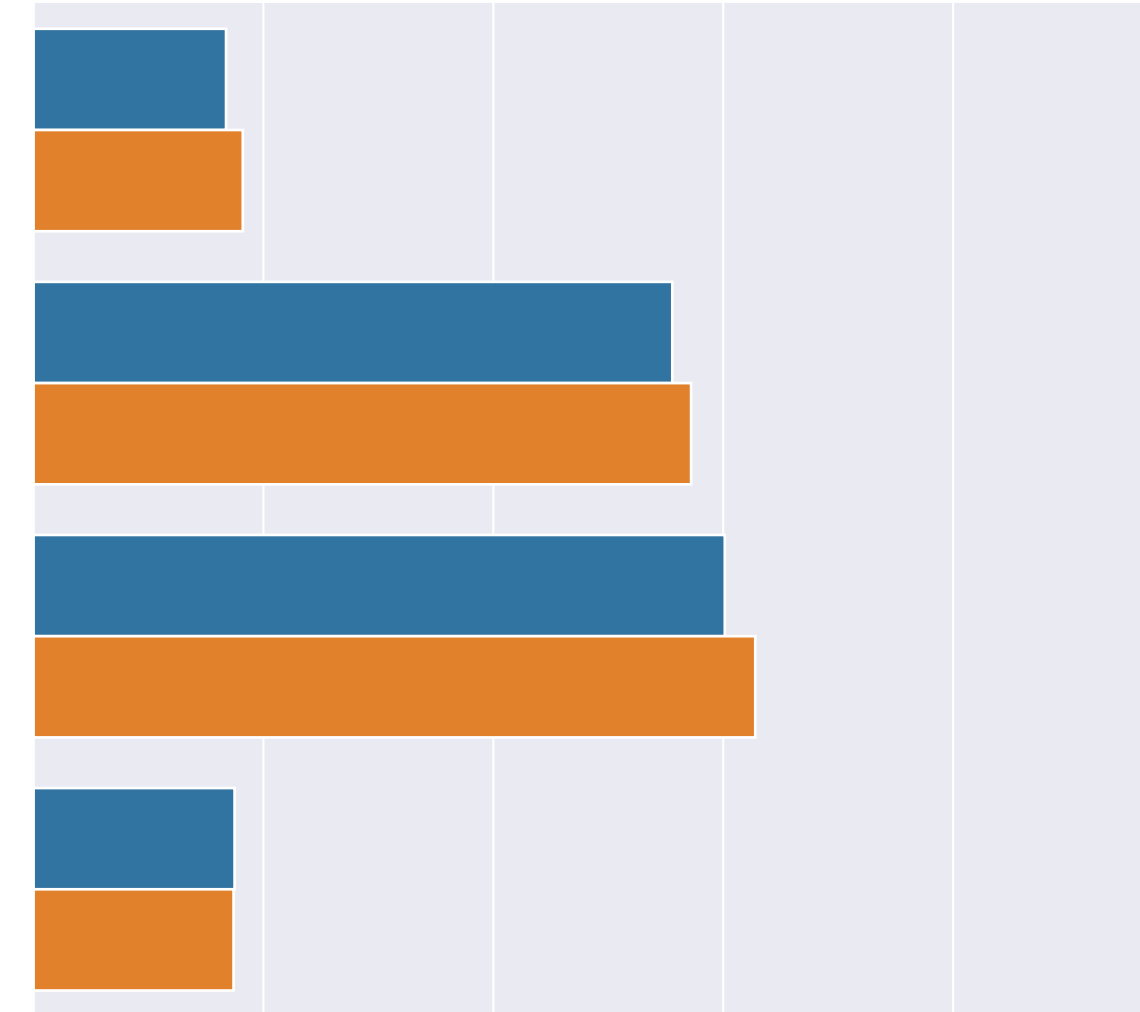
HoIE



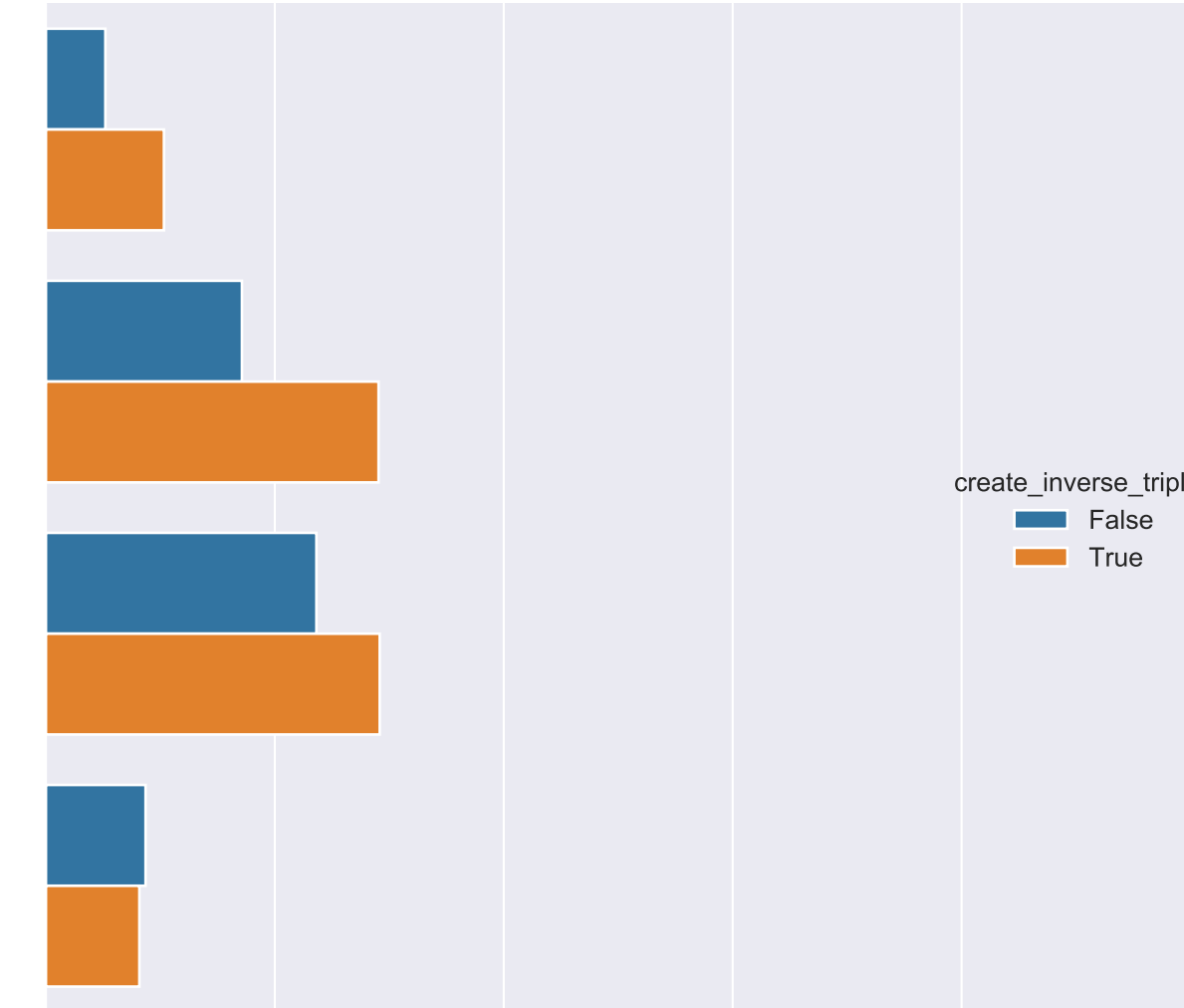
RESCAL



RotatE

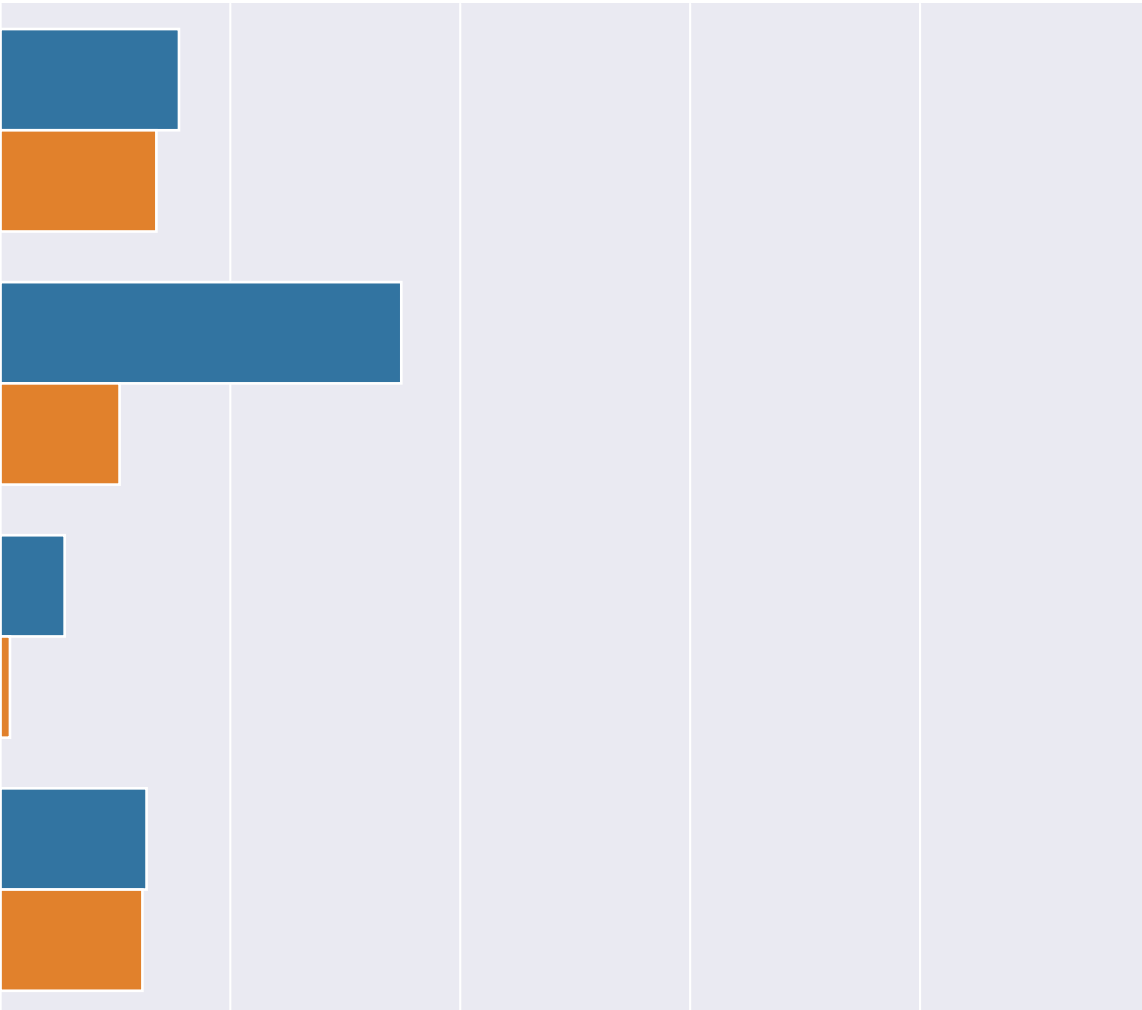


SE

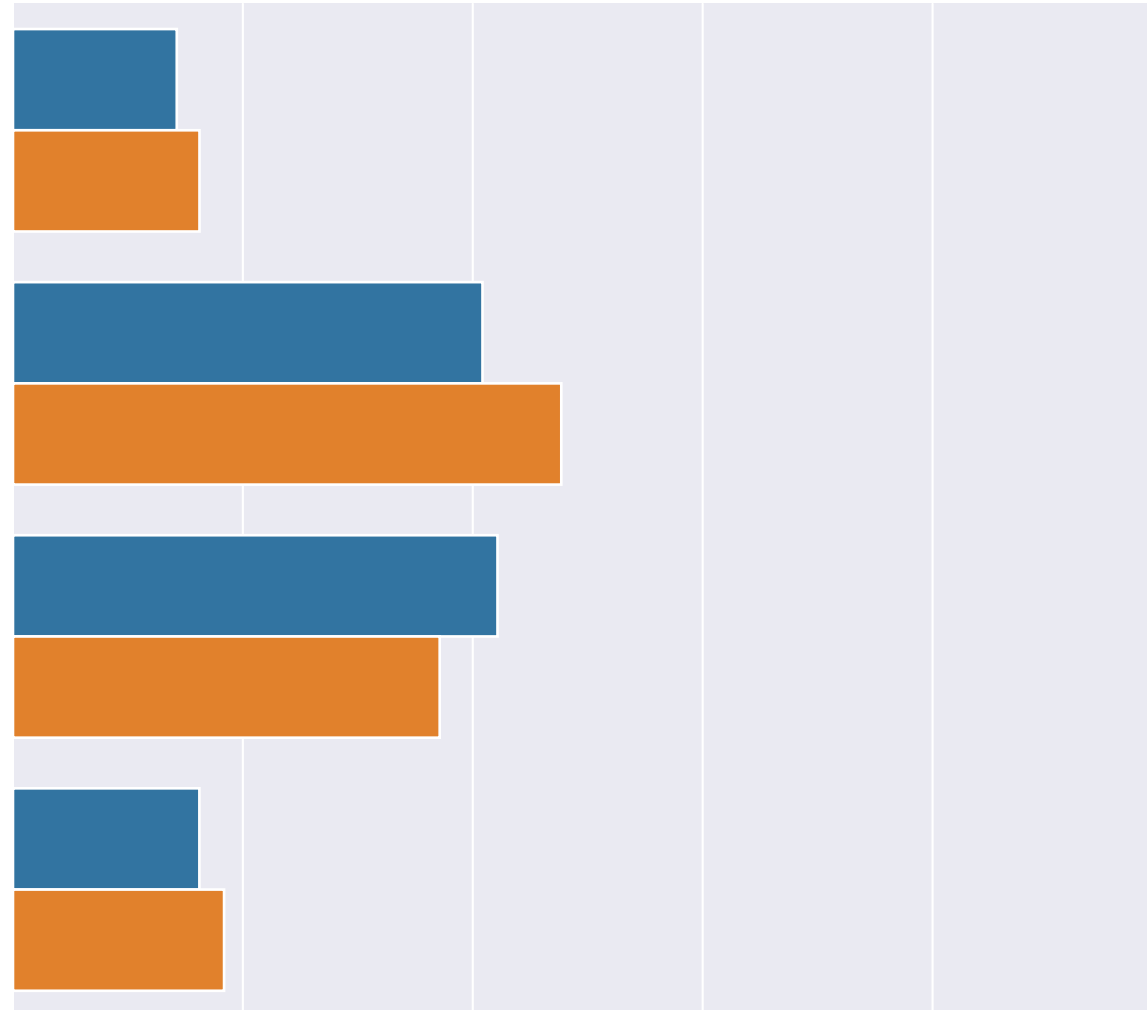


create_inverse_triples
False
True

TransD



TransE



hits@10

hits@10

0.0 0.2 0.4 0.6 0.8 1.0
hits@10

0.0 0.2 0.4 0.6 0.8 1.0
hits@10