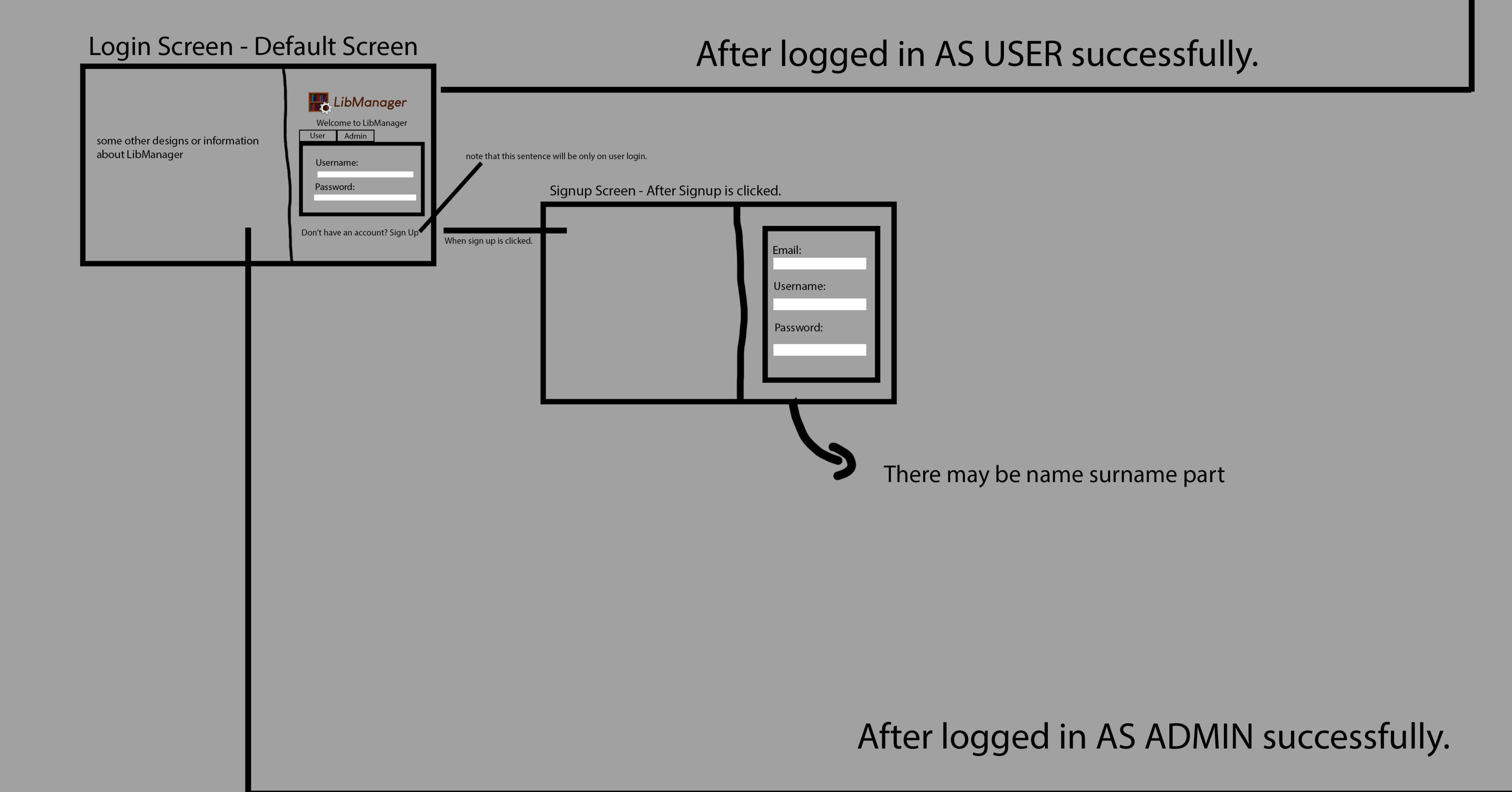
## Library Management System GUI Mockup

## Prerequisites:

- Login/Signup Screen is needed. Definitely, there will be mockup for this screen.

After logged in ASUSER

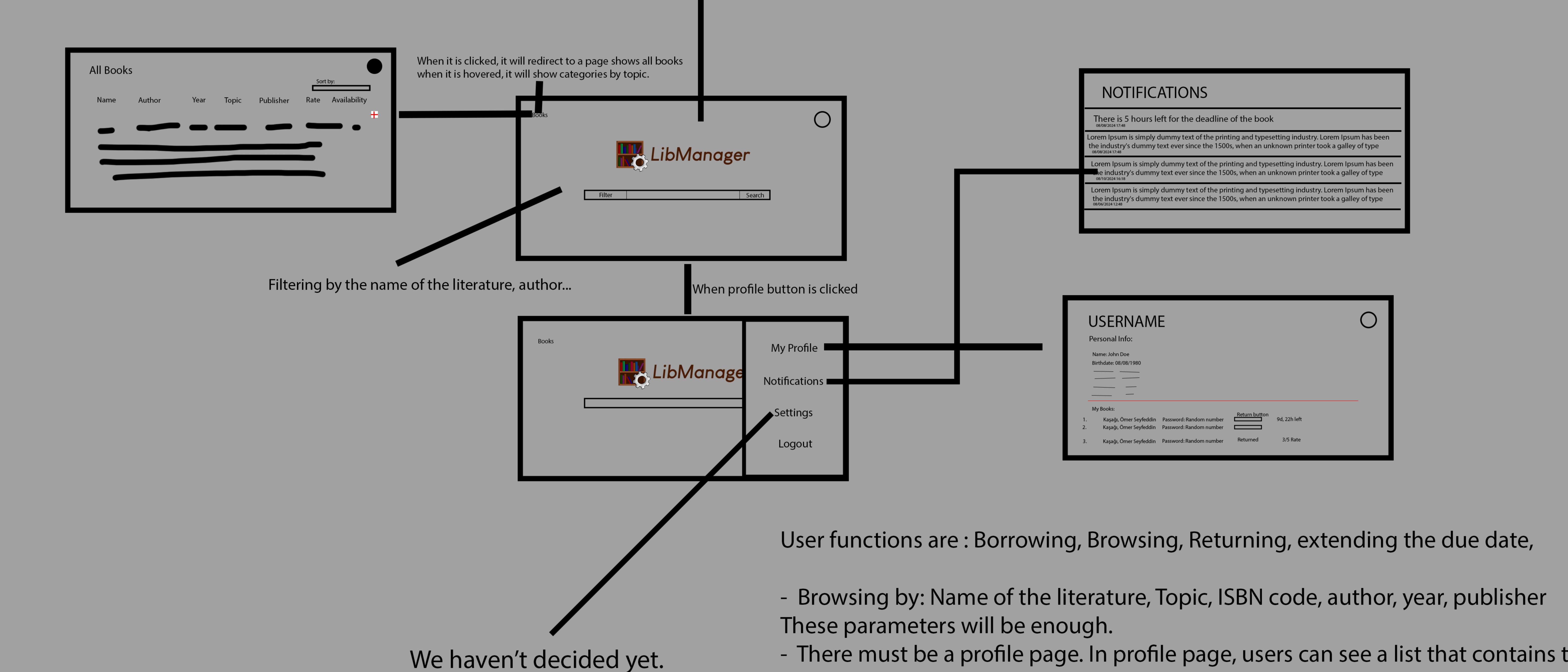
- I, personally decided to make the resolution of the program 1024x576.
- There will be different pages for both admin(librarian) and the user who will borrow a book.



Admin functions are managing books, Deleting, adding etc. Sending announcements

Search bar helps admin to reach a user's book data. Accepting the borrowing or returning requests.

All Books



LibManager

- There must be a profile page. In profile page, users can see a list that contains the books borrowed and some personal infos can be seen on the profile page.

- Borrowing books will also be available for the books which are NOT TAKEN. If the book is taken, then show everyone the return date.
- After the book is borrowed then it must show the return date and system SENDS A NOTIFICATION!
- Favorite books list may be created., book recommendation by stars
- -Extending the due date.

When a book is borrowed, a password will be created, after the admin sees the password IN REAL LIFE, the admin will accept or decline the borrowing request.

When the reader returns a book, admin has to accept it with a button.

Notifications will show both due dates and the announcements from the admin. The notifications also show the time that its been sent.

