Library

- + void addBook(const Library Database &book)
- + std::list< Library
 Database > & allBooks()

+library

Book Management fUser

- + Book Management fUser()
- + Book_Management_fUser (User *user)
- + void seeAllBooks()
- + void searchBookByName (const std::string &name)
- +library + void searchBookByAuthor (const std::string &author)
 - + void searchBookByISBN (const std::string &isbn)
 - + long barrowBook(Library _Database &book)
 - + void returnBook(Library _Database &book)
 - + void listBorrowedBooks () const

+bookManager

User

- + std::vector< Library
 Database > borrowedBooks
- _Database > borrowedBooks
 + User(const QString

&email, const QString

- &username, const QString &password, Book_Management
- _fUser &bookManager)
- + void saveUserInfo() const
- + ~User()
- + QString getm_email () const
- + QString getm_username () const
- + QString getm_password () const
- + void setm_userType (const QString &userType)
- + void setm_username (const QString &username)
- + void setm_password (const QString &password)