

StereoCommand

amp : AmplifierleftSpeaker : SpeakerrightSpeaker : SpeakerdiscPlayer : DiscPlayer

- volume : int - play : boolean

+ StereoCommand()

+ StereoCommand(amp : Amplifier, leftSpeaker : Speaker, rightSpeaker : Speaker, discPlayer :

DiscPlayer, volume : int, play : boolean)

+ setAmp(amp : Amplifier) : void

+ setLeftSpeaker(leftSpeaker : Speaker) : void + setRightSpeaker(rightSpeaker : Speaker) : void + setDiscPlayer(discPlayer : DiscPlayer) : void

+ setVolume(volume : int) : void + setPlay(play : boolean): void

+ getAmp() : Amplifier

+ getLeftSpeaker() : Speaker + getRightSpeaker(): Speaker + getDiscPlayer(): DiscPlayer

+ getVolume(): int + getPlay(): boolean +toString(): String

+equals(Object other) : boolean

+ VolumeUp(): void + VolumeDown(): void + playNow(): void

Disc

+ <u>DISC_DIAMETER</u>: int - discType: String - capacity: int

+ Disc()

+Disc(discType : String, capacity : int)
+ setDiscType(discType : String) : void
+ setCapacity(capacity : int) : void

+ getDiscType(): String + getCapacity(): int + toString(): String

+ equals(Object other) : boolean