OSMAN SINAN
EMIROGLU
GAME & WEB DEVELOPER

CONTACT

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EDUCATION

Master's Degree (2018 - 2020)
Tallinn University @Tallinn, ESTONIA
Digital Learning Games

Bachelor's Degree (2011 - 2018)
Bogazici University @Istanbul, TURKEY
Computer Educational Technology

LANGUAGES

Native: Turkish
Proficient: English

EXPERIENCE

Tallinn University (~10 mo) - Contracted
Unity & C# Developer (Mar 20 - Dec 20) @Tallinn, ESTONIA
I created four minigames as a part of a big project called Methodyca
to teach students Research Methods. I worked mostly remotely.

Critical Charm Oy. (3 mo) - Traineeship
Unity & C# Developer (Sep 19 - Nov 19) @Helsinki, FINLAND
As a team-member, I implemented animation, character movement & AI.
I refactored old codes to create a new generic state machine.

Medit Creative Lab. (4 mo) - Contracted
Unity & C# Developer (Nov 18 - Feb 19) @Tallinn, ESTONIA
I developed a prototype for iOS tablet. I learned how to deploy
Unity projects to iOS environment by using XCode.

Ges Technology & Exhibition (3 mo) - Intership
Unity & C# Developer (Jun 17 - Aug 17) @Istanbul, TURKEY
I developed two VR projects and a Windows touch screen project
for exhibiting them in science centers.

SKILLS

Unity & C# (Experienced)

UE4 & Blueprint, C++ (Amateur)

Git

HTML & CSS

Javascript & Typescript

NodeJS & ExpressJS