



# OSMAN SINAN EMIROGLU

GAME DEVELOPER



## EDUCATION

### Master's Degree

2018 - 2020 @ Tallinn, ESTONIA  
TALLINN UNIVERSITY  
Digital Learning Games

### Bachelor's Degree

2011 - 2018 @ Istanbul, TURKEY  
BOGAZICI UNIVERSITY  
Computer Education & Educational Technology



## CONTACT

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## SKILLS

Unity C# (Experienced)  
UE4 & Blueprint, C++ (Amateur)  
SOLID Principles  
Git  
HTML & CSS  
Javascript & Typescript



## EXPERIENCE

### Tallinn University (1 yr)

Mar 2020 - Dec 2020 @ Tallinn, ESTONIA  
Unity 2D, WebGL & C# Developer

### Critical Charm Oy. (3 mo)

Sep 2019 - Nov 2019 @ Helsinki, FINLAND  
Unity 3D, VR & C# Developer

### Medit Creative Lab. (4 mo)

Nov 2018 - Feb 2019 @ Tallinn, ESTONIA  
Unity 3D, iOS & C# Developer

### Ges Technology & Exhibition (3 mo)

Jun 2017 - Aug 2017 @ Istanbul, TURKEY  
Unity 2D, 3D, VR & C# Developer



## COURSES

### Unity Mastery Course

Jason Weimann, game.courses

### Design Patterns for Game Programming

Penny de Byl, Udemy

### Mathematics for Computer Games Development using Unity

Penny de Byl, Udemy



## LANGUAGES

**Native** Turkish  
**Proficient** English