```
import java.util.*;
class Even extends Thread
     public void run()
           for(int i = 2; i < = 10; i + = 2)
                 System.out.println(i);
     }
}
class odd extends Thread
     public void run()
           for(int i = 1; i<=10; i+=2)
                 System.out.println(i);
     }
}
class thread
     public static void main(String args[])
           Even a = new Even();
           odd b = new odd();
           a.start();
           b.start();
     }
}
Output :-
2
4
6
8
10
1
3
5
7
9
```