

Java DSA Cheatsheet: Arrays and Strings

When & Where to Use Arrays and Strings in Java DSA

ARRAYS IN JAVA DSA

WHEN TO USE ARRAYS:

- When you need a fixed-size, contiguous block of memory.
- When you require fast index-based access to elements ($O(1)$ access).
- When elements are of the same data type (e.g., all integers).
- When you want to perform frequent read/write/update operations at specific positions.

WHERE TO USE ARRAYS (PROBLEM TYPES):

1. Subarray Problems
 - Max Sum Subarray (Kadanes Algorithm)
 - Minimum Length Subarray with Given Sum
 - Count Subarrays with Given XOR
2. Prefix Sum & Difference Arrays
 - For range sum queries
 - Efficient frequency counting
3. Sorting and Searching
 - Binary Search on Sorted Array
 - In-place Sorting Algorithms (QuickSort, MergeSort)
4. Sliding Window Problems
 - Fixed-size or variable size window problems
 - Maximum sum in window of size k
5. Two Pointer Technique
 - Pair with given sum in sorted array
 - Remove duplicates from sorted array
6. Frequency Counting (via index mapping)
 - Count character/number frequency using `int[26]` or `int[1000001]`
7. Matrix Problems (2D Arrays)
 - Search a key in 2D sorted matrix
 - Rotate matrix, Transpose matrix
8. Dynamic Programming
 - Store subproblem results in arrays for memoization/tabulation

STRINGS IN JAVA DSA

WHEN TO USE STRINGS:

- When you work with textual data, words, characters.
- When your data needs to be manipulated as sequences of characters.
- When you need to validate, transform, or search for patterns.

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WHERE TO USE STRINGS (PROBLEM TYPES):

1. Palindrome Problems
 - Check if string is palindrome
 - Longest Palindromic Substring
2. Anagram Problems
 - Check if two strings are anagrams
 - Group Anagrams (use hashmap + char count)
3. Pattern Matching
 - Naive Search, KMP Algorithm, Rabin-Karp
 - `strStr()`, `find substring`
4. String Transformation/Parsing
 - `StringBuilder` usage for efficient editing
 - Tokenizing string using `split()`, `substring()`, `indexOf()`
5. Sliding Window on String
 - Longest Substring Without Repeating Characters
 - Minimum Window Substring
6. Frequency Maps on Strings
 - Count frequency of each character using `int[26]` or `HashMap`
7. Validity Checking
 - Valid Parentheses using Stack
 - Balanced Brackets
8. Reversals and Rotations
 - Reverse string using two-pointer method
 - Rotate string left/right by k positions
9. Dynamic Programming on Strings
 - Longest Common Subsequence (LCS)
 - Edit Distance
10. Trie-Based Problems
 - Word Dictionary, Prefix Search

RULES OF THUMB:

- Use arrays when dealing with numbers, indexes, or positions.
- Use strings when working with characters, words, or textual rules.
- Convert String to `char[]` when you need character-level manipulation.
- Use `StringBuilder` for mutable string operations inside loops.

BEST PRACTICES:

- For large mutations, always prefer `StringBuilder`.
- Use `Arrays.sort()` for quick sorting of arrays.
- Prefer `HashMap` for frequency-based problems in both arrays and strings.

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- Know utility methods like `Arrays.copyOf()`, `toCharArray()`, and `Collections.reverse()`.