Software Technology of Internet of Things Building a Toolchain

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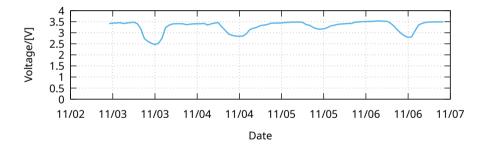


Part 1: Background

Analog Signals

Definition: A signal is the evolution of the value of some metric, or $time \mapsto value$.

Normally, with regards to electrical signals, what we care about is the voltage.



Voltage can "easily" be measured.

A cyber-physical system bridges the cyber world and the physical world.

Voltage

Definition: A difference in electrical potential.

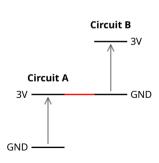
Implication: The metric relates to two points in a circuit.

Connecting two circuits by one wire will not drive a standing current.

We say that they *float*.

Ground (or GND) is needed for *grounding* the voltage.

Connecting 3V on **circuit A** to ground on **circuit B** will make 3V on **circuit B** equivalent to 6V from the context of **ciruit A**, and the ground of **circuit A** equivalent to -3V from the context of **circuit B**.



Transducers

Definition: A device which converts energy from one form to another.

Inputs include:

- ► Light
- ▶ Heat
- ► Force
- ► EM Radiation

Outputs include:

- ► Electrical signal (Voltage)
- **.**..

Thermistors

Voltage dividers:

$$V_{out} = V_{in} \cdot rac{R_2}{R_1 + R_2}$$

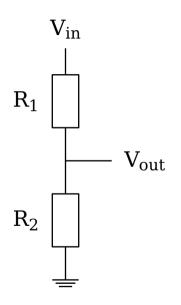
A thermistor (R_2) is a component whose resistivity is a reversible function of the temperature.

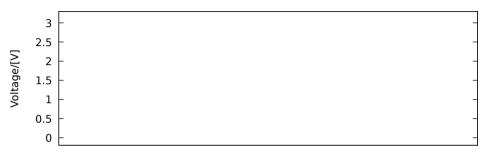
How does this affect the equation?

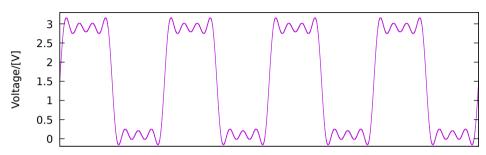
Assumption: high temperatures ⇔ high resistance.

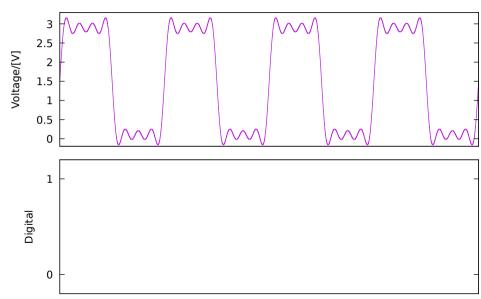
Then:

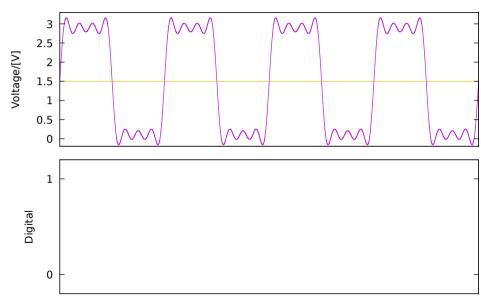
- ▶ high V_{out} ⇒ high R_2 ⇒ high temperature.
- ▶ low V_{out} ⇒ low R_2 ⇒ low temperature.

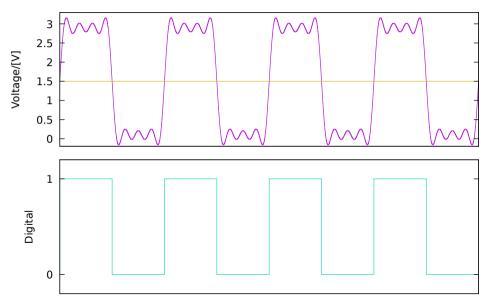








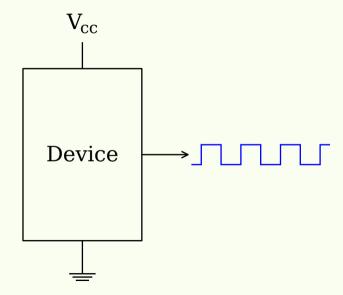




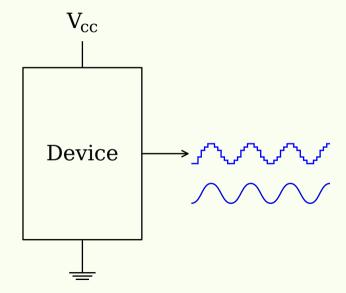
Part 2:

Basic Output

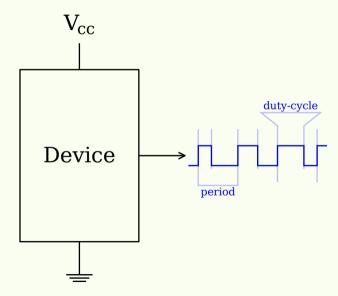
Basic Output ⊳ Digital



Basic Output ▷ Digital to Analog Converter (DAC)

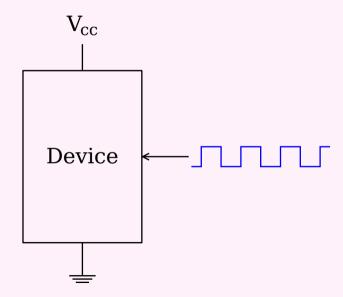


Basic Output > Pulse Width Modulation (PWM)

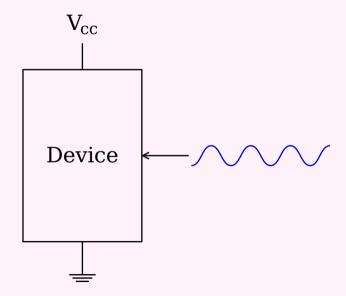


Part 3: Basic Input

Basic Input ▷ Digital



Basic Input > Analog to Digital Converter (ADC)



Part 4:

Serial Communication

Introduction

What is serial communication?

Definition: A way of transferring a chunk of data one bit after the other.

There are many ways of doig so ...

- ► SPI "spy"
- ► I2C "I-squared-C"
- ► RS232 (the subject of today)

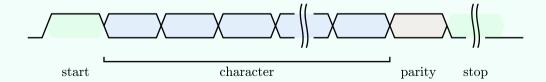
In its simplest form, RS232 is a three wire protocol:

- 1. Communication in one direction
- 2. Communication in the other direction
- 3. Ground

RS232 Frame Format

Contents of the RS232 frame (transmitted at some baud rate):

- ▶ 1 start bit
- ▶ a *character* spanning 7-8 bits (we will focus on the full byte)
- ▶ an (optional) parity bit wich may follow one of a number of standards
- ▶ a number of stopbits (usually 1-3)



Working with Incoming Data

How do you decide what to do with data arriving to the device?

Choices on data format:

- 1. Machine-readable makes it simple to parse
- 2. Human-readable makes it simpler to debug

Choices on dispatch mechanism:

- 1. Lookup using table
- 2. Lookup using map
- 3. Chain of branches
- 4. Deterministic finite automaton

Questions?



https://openclipart.org/detail/230607/boy-thinking-of-question