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Question 4

Not yet answered

Marked out of 1.00

Flag question

Given the following set of processes with their arrival times and burst times:

assumption: all processes arrived at t = 0 sec

Process	Burst Time	Priority
A	9	5
B	4	3
C	5	1
D	7	2
E	3	4

Calculate the average turnaround time for Priority Scheduling algorithm.

C	D	B	E	A
0	5	12	16	19	28

Select one:

- a. 16.0
- b. 16.8
- c. 16.2
- d. 15.8
- e. 16.4

turn round = completion time - arrival time

Turn down average = sum of turn around/ no of process

Question 23

Not yet answered

Marked out of 1.00

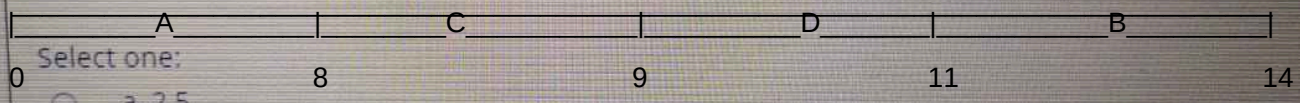
Flag question

Consider the following four processes and their arrival and burst times.

Process	Arrival Time	Burst Time
A	0	8
B	1	3
C	5	1
D	8	2

Compute the average waiting time

Non - primitive method (SJF)



Select one:

- a. 2.5
- b. 2
- c. 3.5
- d. 3
- e. 4

Waiting time = (8-5) +(9-8) + (11 - 1)
= 3 + 1 + 10
= 14/4 = 3.5s

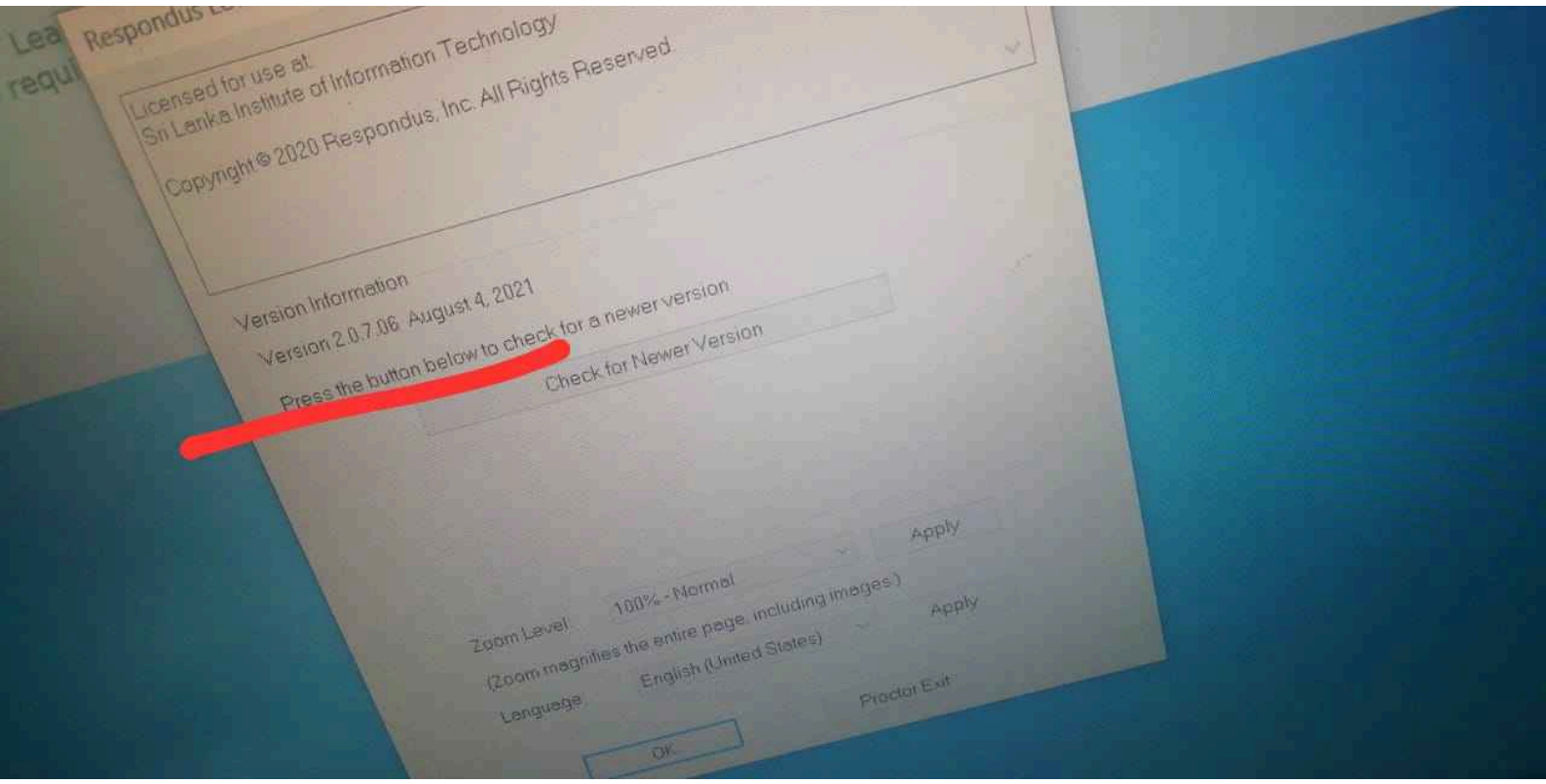
Consider the following four processes and their arrival and burst times.

Process	Arrival Time	Burst Time
A	0	8
B	1	3
C	5	1
D	8	2

Compute the average turnaround time.

Select one:

- a. 8
- b. 6
- c. 6.5
- d. 7.5
- e. 7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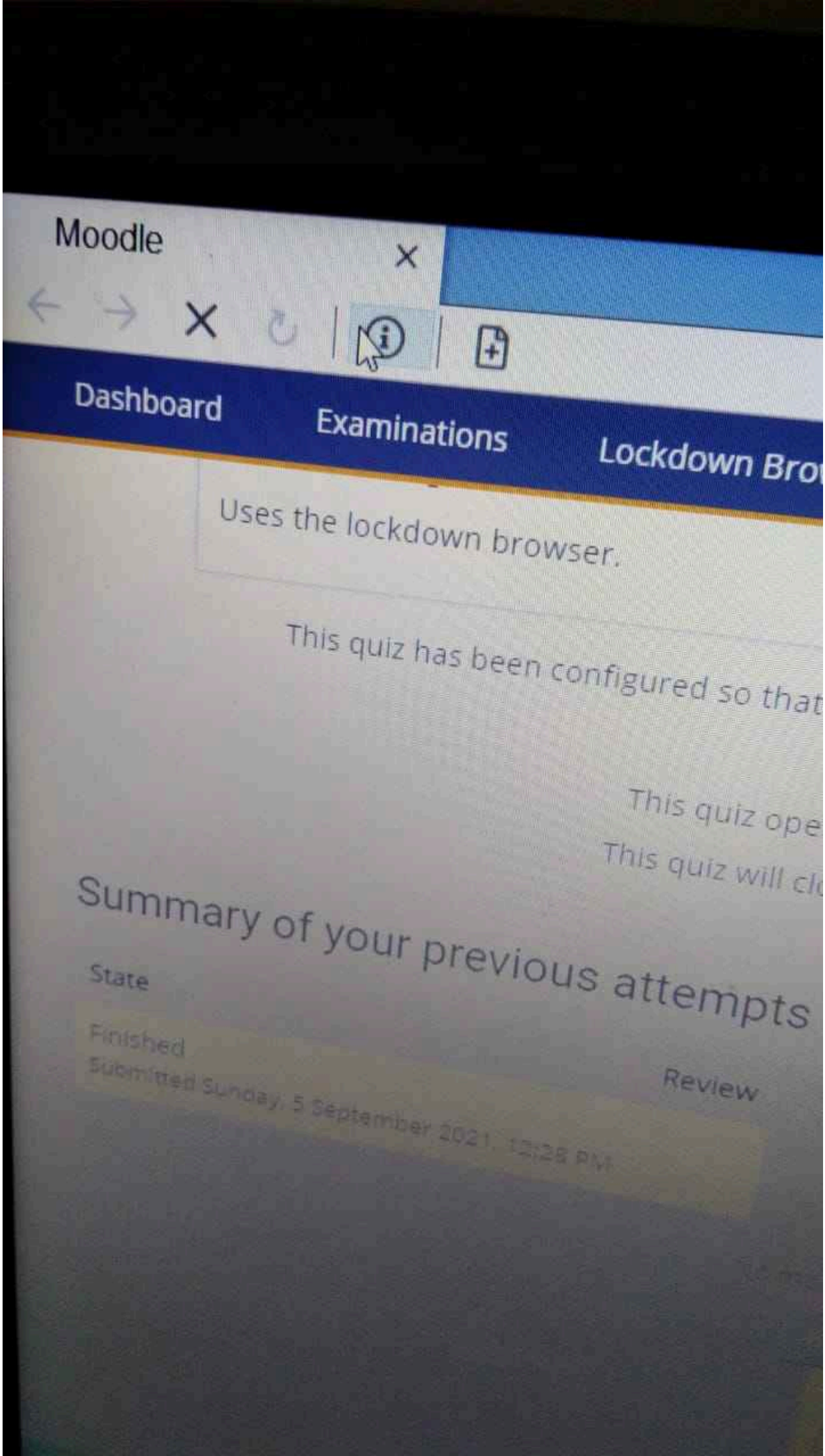
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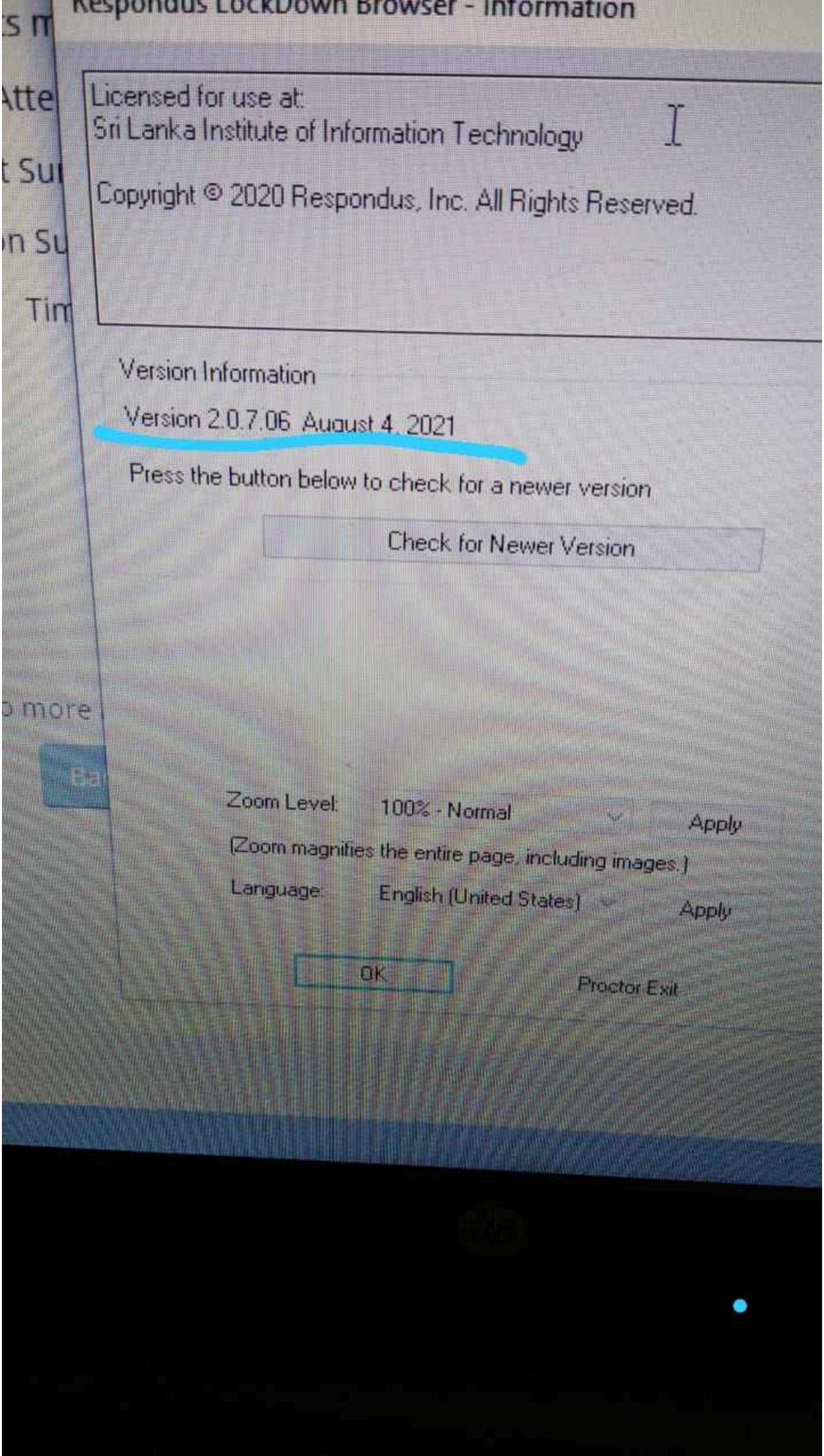
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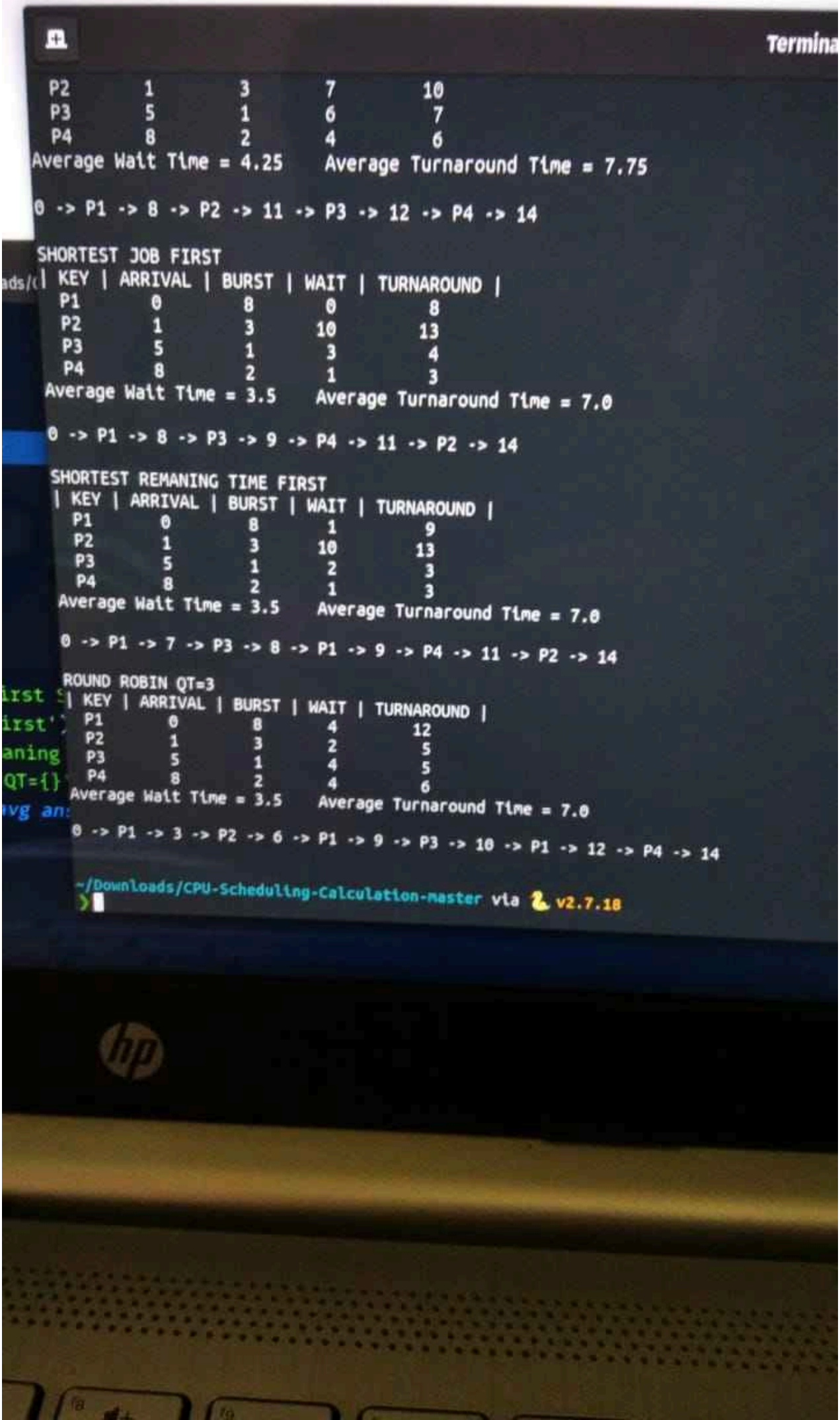
Termina
P2 1 3 7 10
P3 5 1 6 7
P4 8 2 4 6
Average Wait Time = 4.25 Average Turnaround Time = 7.75
0 -> P1 -> 8 -> P2 -> 11 -> P3 -> 12 -> P4 -> 14
SHORTEST JOB FIRST
| KEY | ARRIVAL | BURST | WAIT | TURNAROUND |
P1 0 8 0 8
P2 1 3 10 13
P3 5 1 3 4
P4 8 2 1 3
Average Wait Time = 3.5 Average Turnaround Time = 7.0
0 -> P1 -> 8 -> P3 -> 9 -> P4 -> 11 -> P2 -> 14
SHORTEST REMANING TIME FIRST
| KEY | ARRIVAL | BURST | WAIT | TURNAROUND |
P1 0 8 1 9
P2 1 3 10 13
P3 5 1 2 3
P4 8 2 1 3
Average Wait Time = 3.5 Average Turnaround Time = 7.0
0 -> P1 -> 7 -> P3 -> 8 -> P1 -> 9 -> P4 -> 11 -> P2 -> 14
ROUND ROBIN QT=3
| KEY | ARRIVAL | BURST | WAIT | TURNAROUND |
P1 0 8 4 12
P2 1 3 2 5
P3 5 1 4 5
P4 8 2 4 6
Average Wait Time = 3.5 Average Turnaround Time = 7.0
0 -> P1 -> 3 -> P2 -> 6 -> P1 -> 9 -> P3 -> 10 -> P1 -> 12 -> P4 -> 14
~/Downloads/CPU-Scheduling-Calculation-master via v2.7.18

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Consider the following statements regarding operating system:

A. Most of the system calls are implemented using the assembly language and C language.

B. Current operating systems are based on the modules concept

C.Modern operating systems are interrupt driven

D. Modern operating systems are always real time

Which of the following is correct:

Select one:

- a. Only A. and B. are correct.
- b. Only A. B and C. are correct.
- c. Only A. and C. are correct.
- d. All are correct
- e. None of the above

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ider the following four processes and their arrival and burst times.

Process	Arrival Time	Burst Time
A	0	8
B	1	3
C	5	1
D	8	2

Compute the average turnaround time.

Select one:

- a. 6.5
- b. 6
- c. 7.5
- d. 7
- e. 8

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The processes are waiting in the ready queue before it is selected by .....
Find the suitable item for the black space.

Select one:

a. Short term scheduler
b. Medium term scheduler
c. Swapper
d. Long term scheduler
e. Pager

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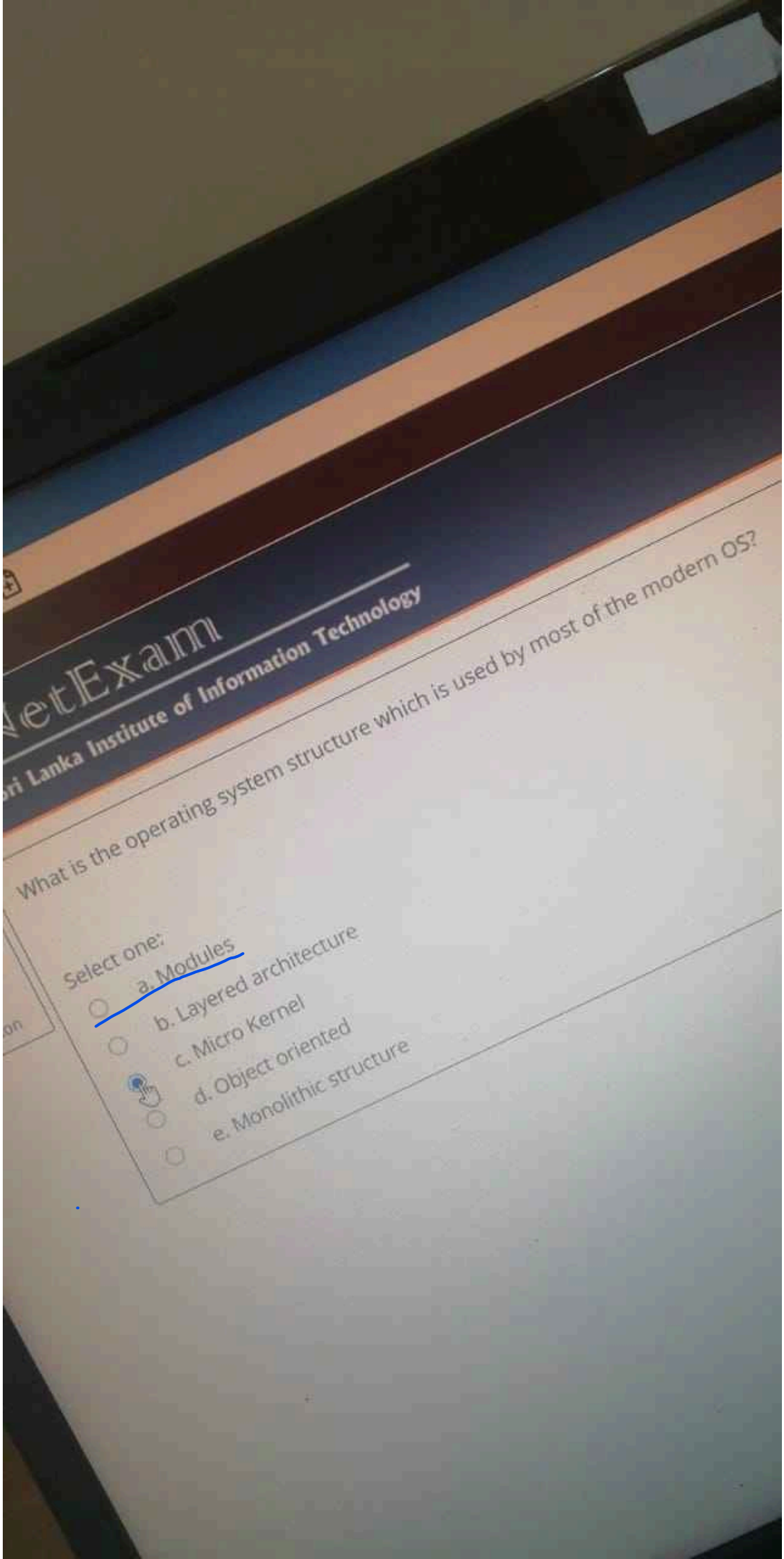
What is the operating system structure which is used by most of the

Select one:

- a. Modules
- b. Layered architecture
- c. Micro Kernel
- d. Object oriented
- e. Monolithic structure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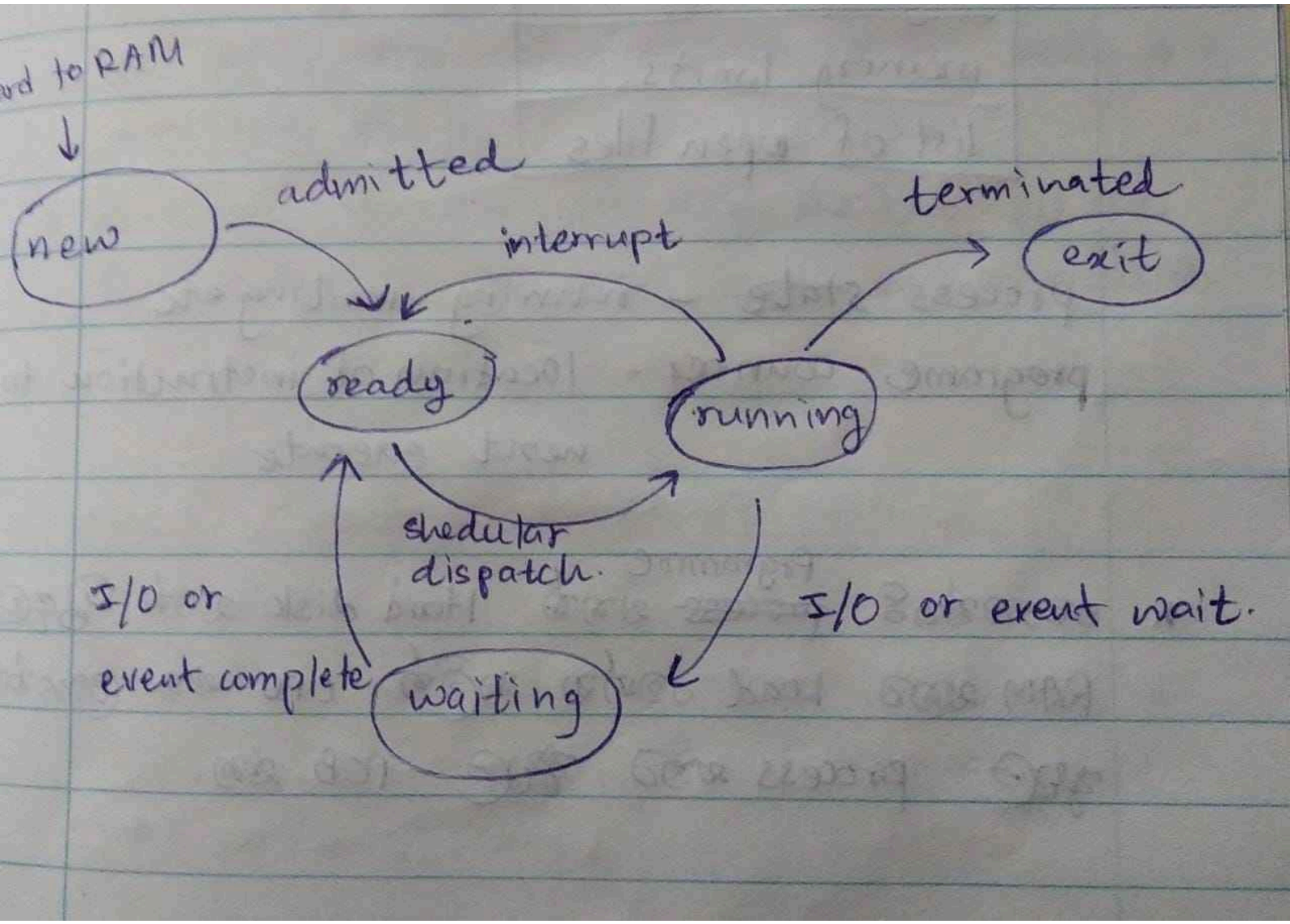
Select one:
a. Modules
b. Layered architecture
c. Micro Kernel
d. Object oriented
e. Monolithic structure


ord to RAM
new
admitted
interrupt
terminated
exit
ready
running
schedular dispatch.
I/O or event complete
I/O or event wait.
waiting

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The state of a process after it encounters an I/O instruction i

Select one:

- a. Ready
- b. Waiting
- c. Idle
- d. Run
- e. New

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When a process is blocking for IO devices then it is in the

Select one:

- a. Ready state
- b. waiting state
- c. Terminated state
- d. Running state
- e. New state

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Select the system call which can be use to avoid the zombie processes in the system.

Select one:

- a. close()
- b. wait()
- c. fork()
- d. sleep()
- e. exit()

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When a process is blocking for IO devices then it is in the

Select one:

- a. Ready state
- b. waiting state
- c. Terminated state
- d. Running state
- e. New state

Consider the following four processes and their arrival and burst times.

Process	Arrival Time	Burst Time
A	0	8
B	1	3
C	5	1
D	8	2

Compute the average waiting time

Select one:

- a. 4
- b. 2
- c. 3
- d. 2.5
- e. 3.5

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e following four process states: ready, waiting, running, terminated. For the follo
state a process will be moved. 'A divide by zero instruction is executed in a proces

one:

a. Running to new

b. Running to waiting

c. Running to terminate

d. Running to running

e. Running to ready

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When a process is blocking for IO devices then it is in the

Select one:

- a. Ready state
- b. New state
- c. Terminated state
- d. Running state
- e. Waiting state

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ect the incorrect statement.

Select one:

a. Every process follows the CPU-IO burst cycle.

b. First come first serve is a preemptive scheduling algorithm.

c. Dispatch latency is the time taken by the dispatcher to stop one process a

d. CPU bound process needs less I/O time.

e. Context switch is occurred when one process is suspended and anoth

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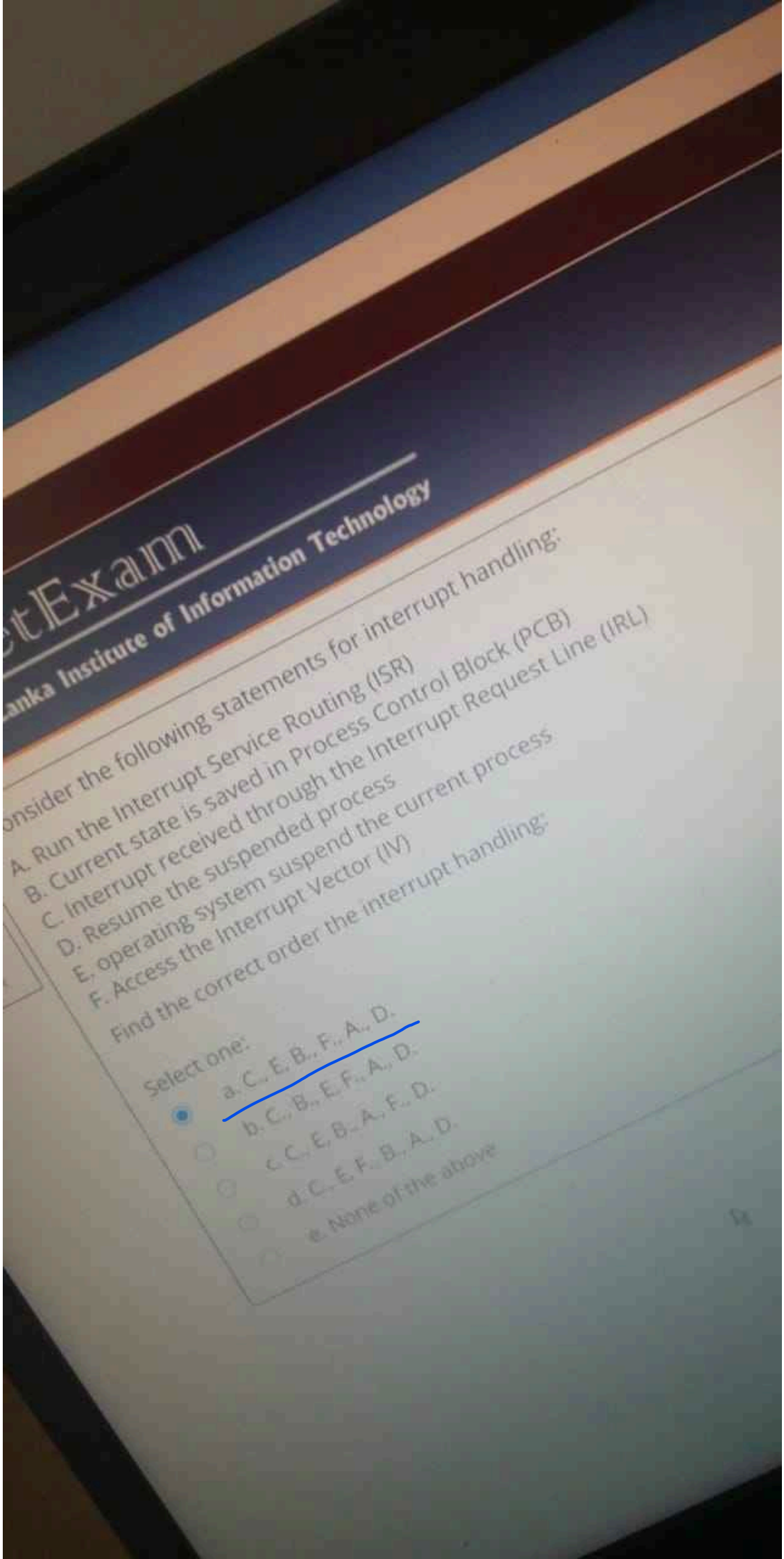
The processes are waiting in the ready queue before it is selected by .....

Find the suitable item for the black space.

Select one:

- a. Long term scheduler
- b. Short term scheduler
- c. Swapper
- d. Medium term scheduler
- e. Pager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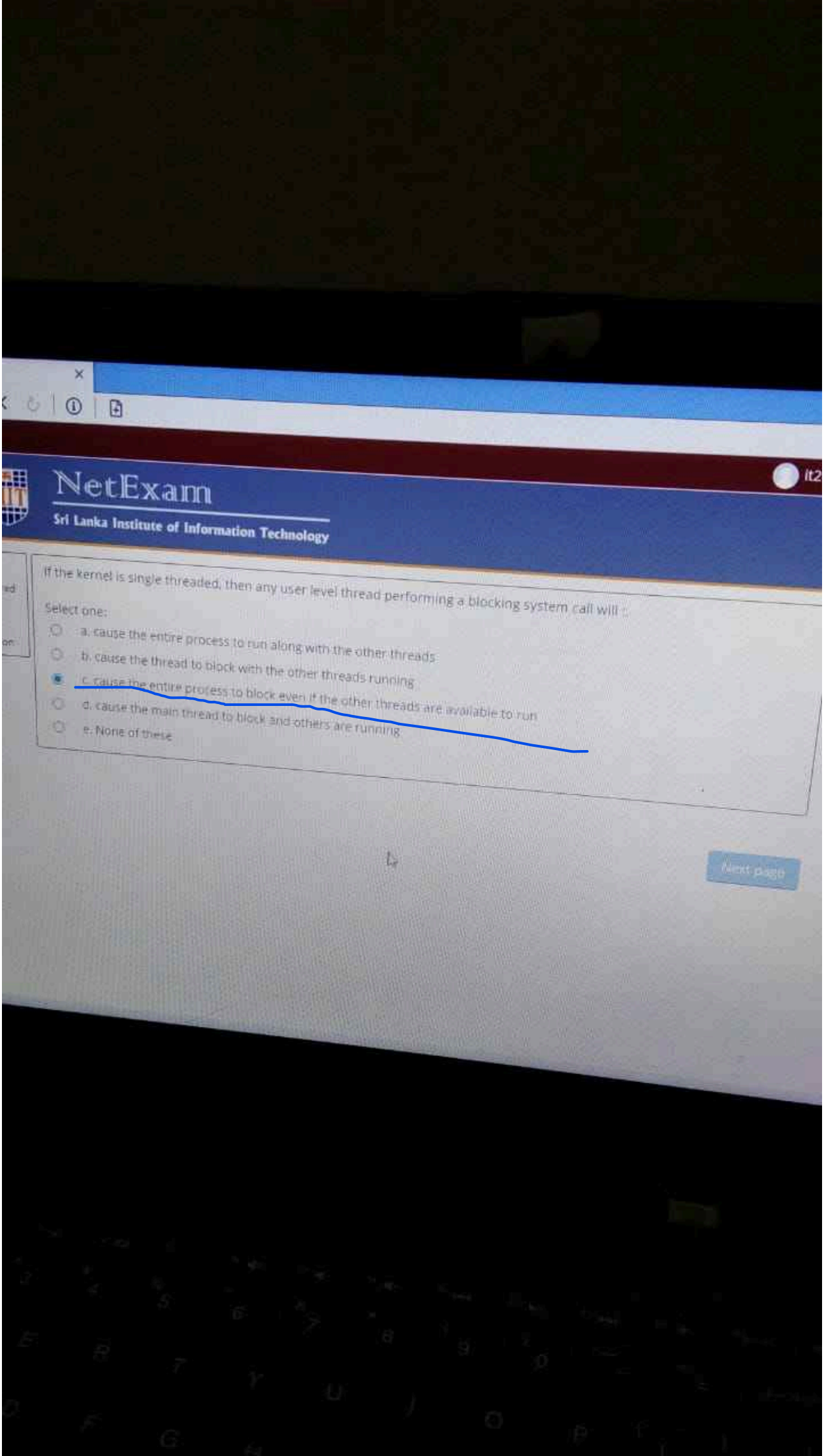
onsider the following statements for interrupt handling:
A. Run the Interrupt Service Routing (ISR)
B. Current state is saved in Process Control Block (PCB)
C. Interrupt received through the Interrupt Request Line (IRL)
D. Resume the suspended process
E. operating system suspend the current process
F. Access the Interrupt Vector (IV)
Find the correct order the interrupt handling:
Select one:
a. C., E., B., F., A., D.
b. C., B., E., F., A., D.
c. C., E., B., A., F., D.
d. C., E., F., B., A., D.
e. None of the above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it2
If the kernel is single threaded, then any user level thread performing a blocking system call will :
Select one:
a. cause the entire process to run along with the other threads
b. cause the thread to block with the other threads running
c. cause the entire process to block even if the other threads are available to run
d. cause the main thread to block and others are running
e. None of these
Next page

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A process which has just terminated but has yet to release its resources is called

Select one:

- a. A suspended process
- b. A zombie process
- c. A blocked process
- d. A terminated process
- e. An orphan process

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Which scheduling algorithm cannot be implemented?

Select one:

a.
FCFS

b.
RR

c.
SJF

d.
Priority based

e.
Guaranteed scheduling

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Which is not a service of the operating system?

Select one:

- a. File-system manipulation
- b. Process communication
- c. Resource allocation
- d. Accounting of the resource usage
- e. Virus detection

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The CPU protection is implemented using

Select one:

- a. Limit register
- b. Mode bit
- c. Timer
- d. Non privileged instructions
- e. Base register

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The total time taken to suspend one process and resume another process because of interrupt is called as

Select one:

- a. Swapping time
- b. PCB time
- c. Interrupt handling time
- d. Dispatch latency
- e. Context switch time

Next page

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Consider the following statements regarding the processes and threads:

a) Processes creation is faster than thread creation.

b) Inter thread communication is much faster than the inter process communication.

c) User level threads are slower than the kernel level threads.

Select one:

- a. Only a) is correct.
- b. Only b) is correct.
- c. Only b) and c) are correct.
- d. All are correct
- e. None of the above

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Processes are moving among different states while they are executing in the computer. Select the transition which is not possible between two states.

Select one:

- a. Ready to waiting
- b. Running to terminate
- c. Running to ready
- d. Running to waiting
- e. Waiting to ready

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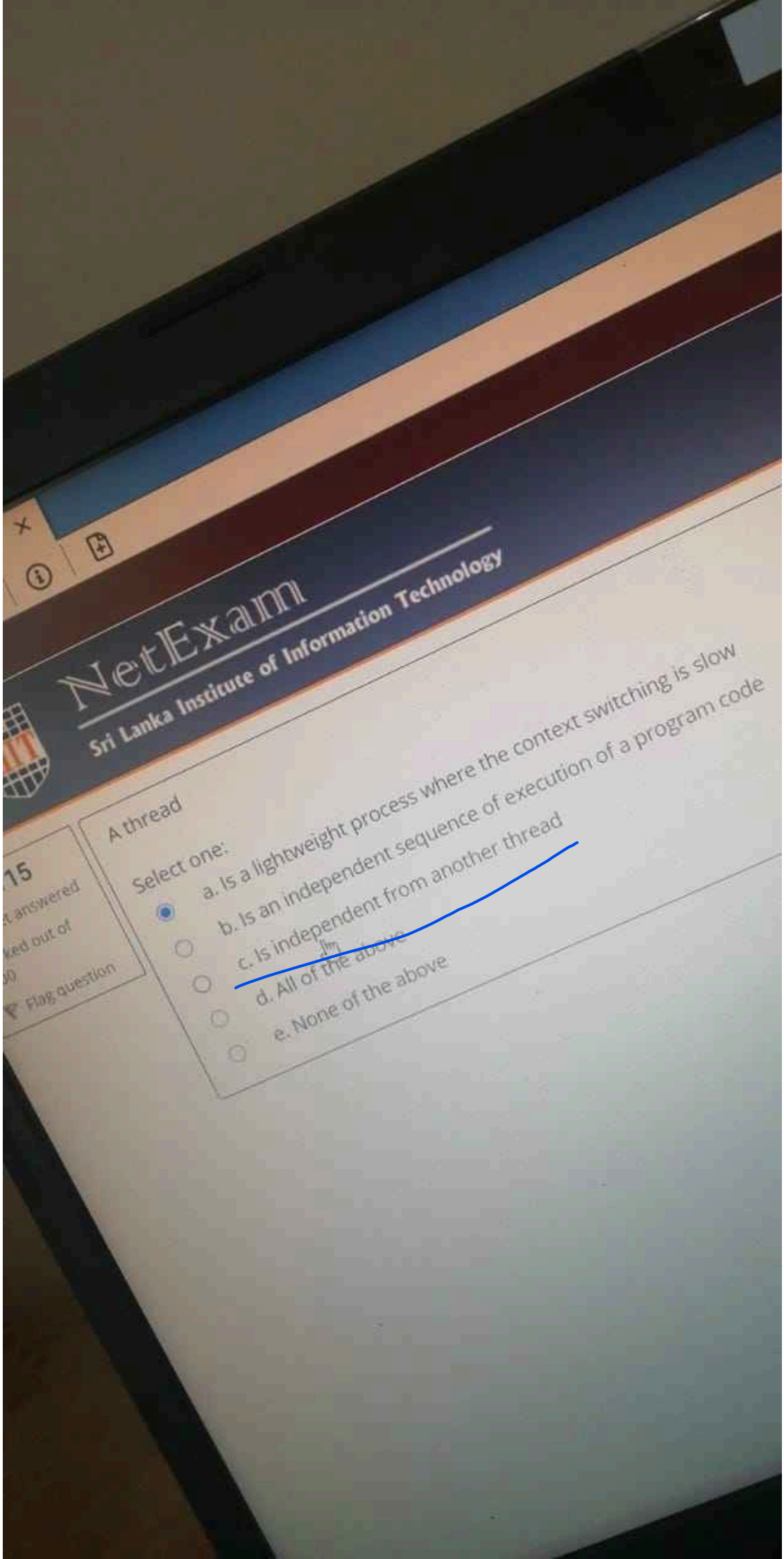
Given the following set of processes with their arrival times and burst times:

Process	Arrival Time	Burst Time
A	0	8
B	1	6
C	3	3
D	5	2
E	6	4

Calculate the average turnaround time for First Come First Serve algorithm.

Select one:

- a. 13.6
- b. 13.4
- c. 13.2
- d. 12.8
- e. 13.0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A thread
Select one:
a. Is a lightweight process where the context switching is slow
b. Is an independent sequence of execution of a program code
c. Is independent from another thread
d. All of the above
e. None of the above
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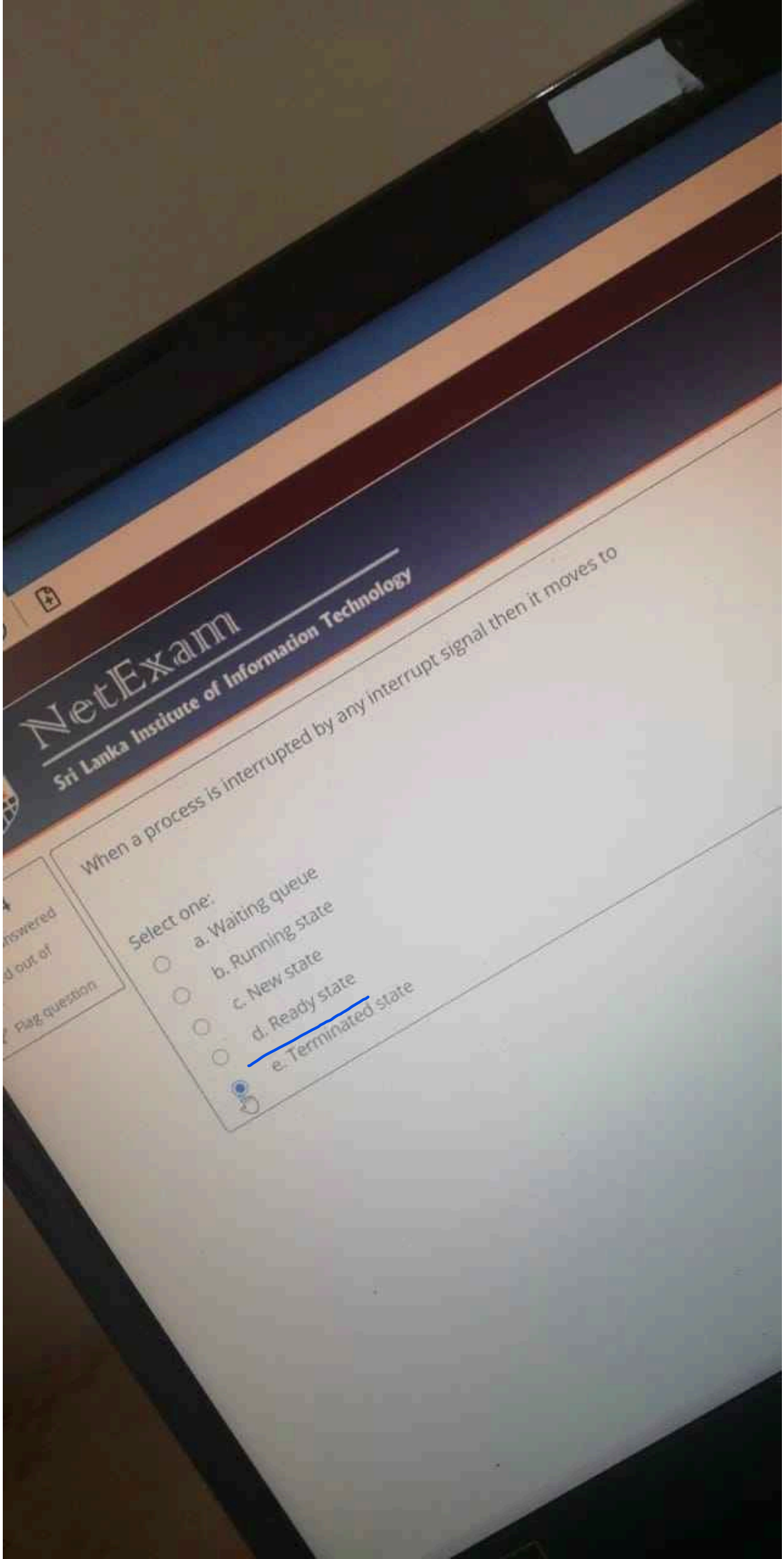
Flag question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When a process is interrupted by any interrupt signal then it moves to
Select one:
a. Waiting queue
b. Running state
c. New state
d. Ready state
e. Terminated state

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Dispatcher selects the process from

Select one:

- a. Device queue
- b. Dispatch queue
- c. Ready queue
- d. Waiting queue
- e. IO Queue

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Consider the following statements regarding OS structures;

a) Module architecture is used by most of the modern Operating systems.

b) Micro kernel provides better reliability.

c) Layered architecture is less efficient.

Select one:

- a. Only a) is correct.
- b. Only b) is correct.
- c. Only a) and b) are correct.
- d. All are correct
- e. None of the above

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The CPU protection is implemented using

Select one:

- a. Non privileged instructions
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- c. Mode bit
- d. Base register
- e. Timer

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Dispatcher selects the process from

Select one:

- a. Ready queue
- b. Waiting queue
- c. IO Queue
- d. Device queue
- e. Dispatch queue

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Flag question

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c) User level threads are slower than the kernel level threads.

Select one:

- a. Only a) is correct.
- b. Only b) is correct.
- c. Only b) and c) are correct.
- d. All are correct
- e. None of the above

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The primary difference between user-level threads and kernel threads is

Select one:

a. User level threads do not use OS services via system calls, where kernel threads require system calls.

b. User level threads are independent of each other, whereas kernel threads can write into each other's memo space.

c. User level threads require memory management where kernel threads do not.

d. All of the above

e. None of the above

BOTH OF THEM USE MEMORY MAMNEGEMENT

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What is the ready state of a process?

Select one:

a. When process is ready to run after some execution

b. When process is unable to run until some task has been completed

c. When process is using the CPU

d. When process is ready to execute an IO operation

e. None of the above

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Consider the following statements regarding sockets:

A. Socket is a communication end point with IP address and port number.

B. Each port number has 16 bits number.

C. Port numbers below 1024 are already reserved for servers

D. Every client program needs a port number for the communication.

Which of the following is correct:

Select one:

- a. Only A. is correct.
- b. Only B and C. are correct.
- c. Only A. and C. are correct.
- d. All are correct
- e. None of the above

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Processes are moving among different states while they are executing in the computer. Select the transition which is not possible between two states.

Select one:

- a. Running to ready
- b. Running to terminate
- c. Waiting to ready
- d. Running to waiting
- e. Ready to waiting

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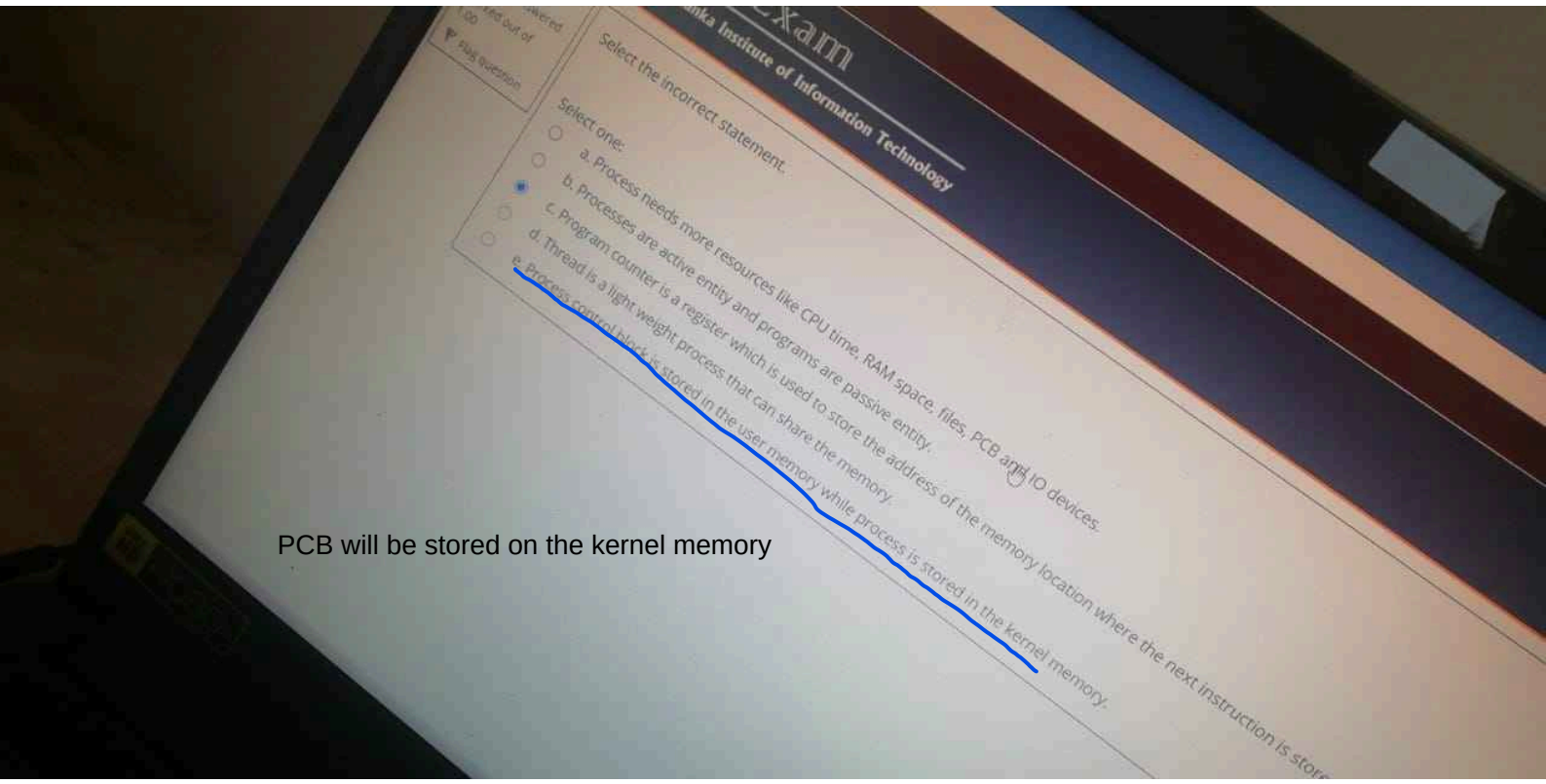
41



PCB will be stored on the kernel memory

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Given the following set of processes with their arrival times and burst times:

Process	Arrival Time	Burst Time
A	0	8
B	1	6
C	3	3
D	5	2
E	6	4

Calculate the average waiting time for First Come First Serve algorithm.

Select one:

- a. 8.4
- b. 8.0
- c. 8.6
- d. 8.8
- e. 8.2

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ume taken to suspend one process and resume another process because of interrupt is called as

one:

a. Interrupt handling time

b. Swapping time

c. PCB time

d. Context switch time

e. Dispatch latency

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Given the following set of processes with their arrival times and burst times:

Process	Burst Time	Priority
A	9	5
B	4	3
C	5	1
D	7	2
E	3	4

Calculate the average waiting time for Priority Scheduling algorithm.

Select one:

- a. 10.6
- b. 10.0
- c. 10.4
- d. 10.8
- e. 10.2

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The total time taken to suspend one process and resume another process because of interrupt is called as
Select one:
a. Interrupt handling time
b. Swapping time
c. PCB time
d. Context switch time
e. Dispatch latency

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The processes are waiting in the ready queue before it is selected by .....

Find the suitable item for the black space.

Select one:

- a. Long term scheduler
- b. Short term scheduler
- c. Medium term scheduler
- d. Swapper
- e. Pager

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What is the operating system structure which is used by most of the modern OS?

Select one:

- a. Layered architecture
- b. Object oriented
- c. Monolithic structure
- d. Micro Kernel
- e. Modules

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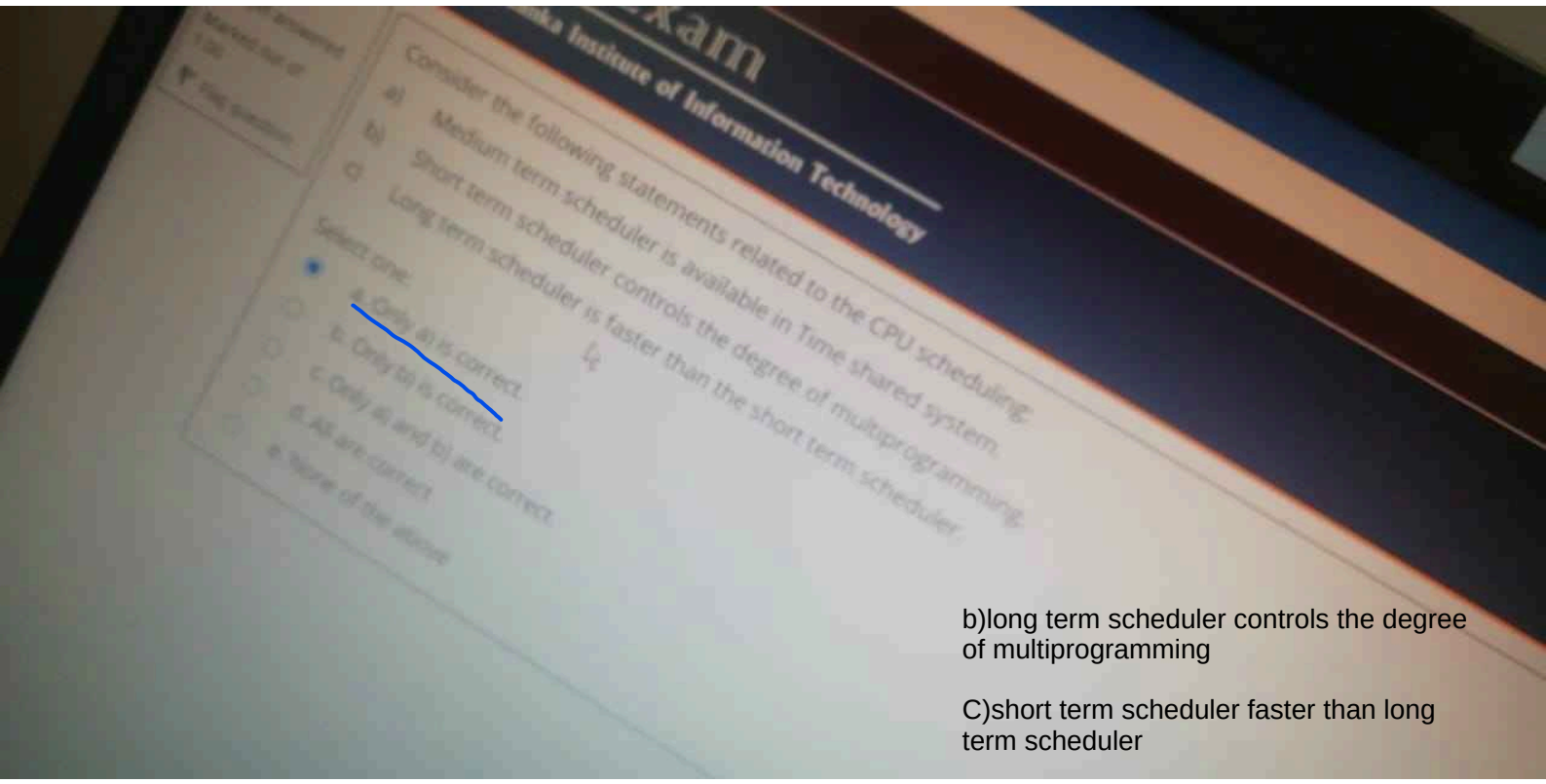
Select the incorrect statement:

Select one:

- a. When the interrupt is occurred the current process state will be saved in PCB.
- b. Interrupt generated by CPU itself is called as trap.
- c. Interrupt vector contains address of the interrupt service routine.
- d. Interrupts can be generated only by timer with CPU.
- e. Interrupt vector will be installed in physical memory.


Consider the following statements related to the CPU scheduling
a) Medium term scheduler is available in Time shared system
b) Short term scheduler controls the degree of multiprogramming
c) Long term scheduler is faster than the short term scheduler
Select one:
a. Only a) is correct
b. Only b) is correct
c. Only a) and b) are correct
d. All are correct
e. None of the above
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b)long term scheduler controls the degree of multiprogramming
C)short term scheduler faster than long term scheduler

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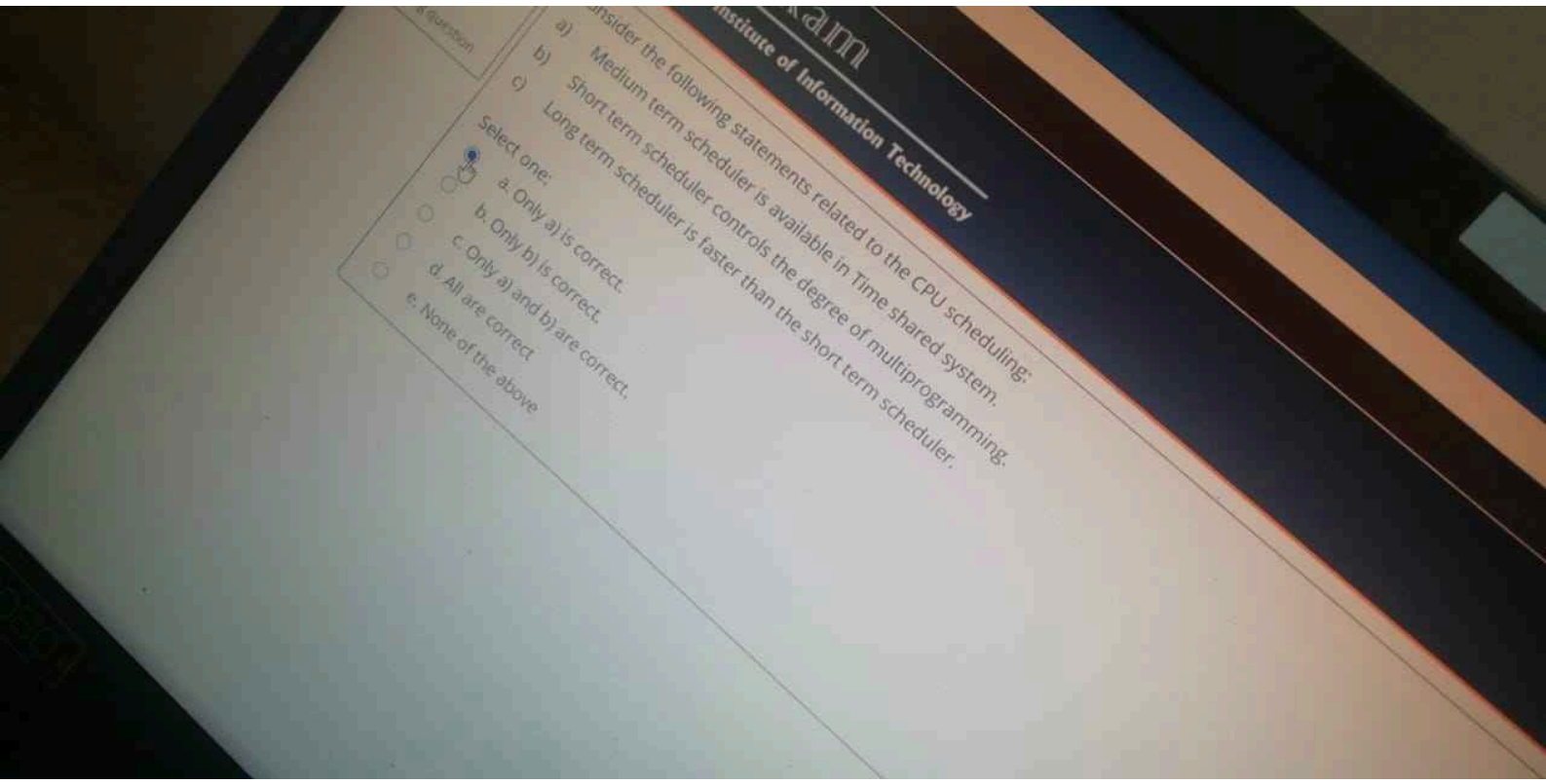
A thread

Select one:

- a. Is a lightweight process where the context switching is slow
- b. Is an independent sequence of execution of a program code
- c. Is independent from another thread
- d. All of the above
- e. None of the above

It needs to be where the context switching is faster

they are dependent on other threads, explained in multi threading models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a) Consider the following statements related to the CPU scheduling:
b) Medium term scheduler is available in Time shared system.
c) Short term scheduler controls the degree of multiprogramming.
Long term scheduler is faster than the short term scheduler.
Select one:
a. Only a) is correct.
b. Only b) is correct.
c. Only a) and b) are correct.
d. All are correct
e. None of the above

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Select the non-privileged Instruction

Select one:

- a. Change the memory content
- b. Change the program counter
- c. Get the system time
- d. Change the base register
- e. Turn off the interrupt

Select the incorrect statement.

Select one:

- a. Threads are not independent since they share the memory.
- b. Context switch time between threads is faster than context switch time between processes.
- c. Pthread is a thread library which provides the specification to create and manage threads.
- d. Kernel level threads are faster than user level threads.
- e. User level threads are managed by the thread library while kernel threads are managed by system call

Next p

Select the incorrect statement.

Select one:

- a. Thread is a light weight process that can share the memory.
- b. Program counter is a register which is used to store the address of the memory location where the next instruction is stored.
- c. Process control block is stored in the user memory while process is stored in the kernel memory.
- d. Process needs more resources like CPU time, RAM space, files, PCB and IO devices.
- e. Processes are active entity and programs are passive entity.

Next page

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...esses are moving among different states while they are executing in the computer. Select the transition which is not possible betwe...
...wo states.

Select one:

- a. Running to waiting
- b. Running to terminate
- c. Running to ready
- d. Ready to waiting
- e. Waiting to ready

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Consider the following four processes and their arrival and burst times.

Process	Arrival Time	Burst Time
A	0	8
B	1	3
C	5	1
D	8	2

Compute the average turnaround time.

Select one:

- a. 6
- b. 8
- c. 7
- d. 7.5
- e. 6.5

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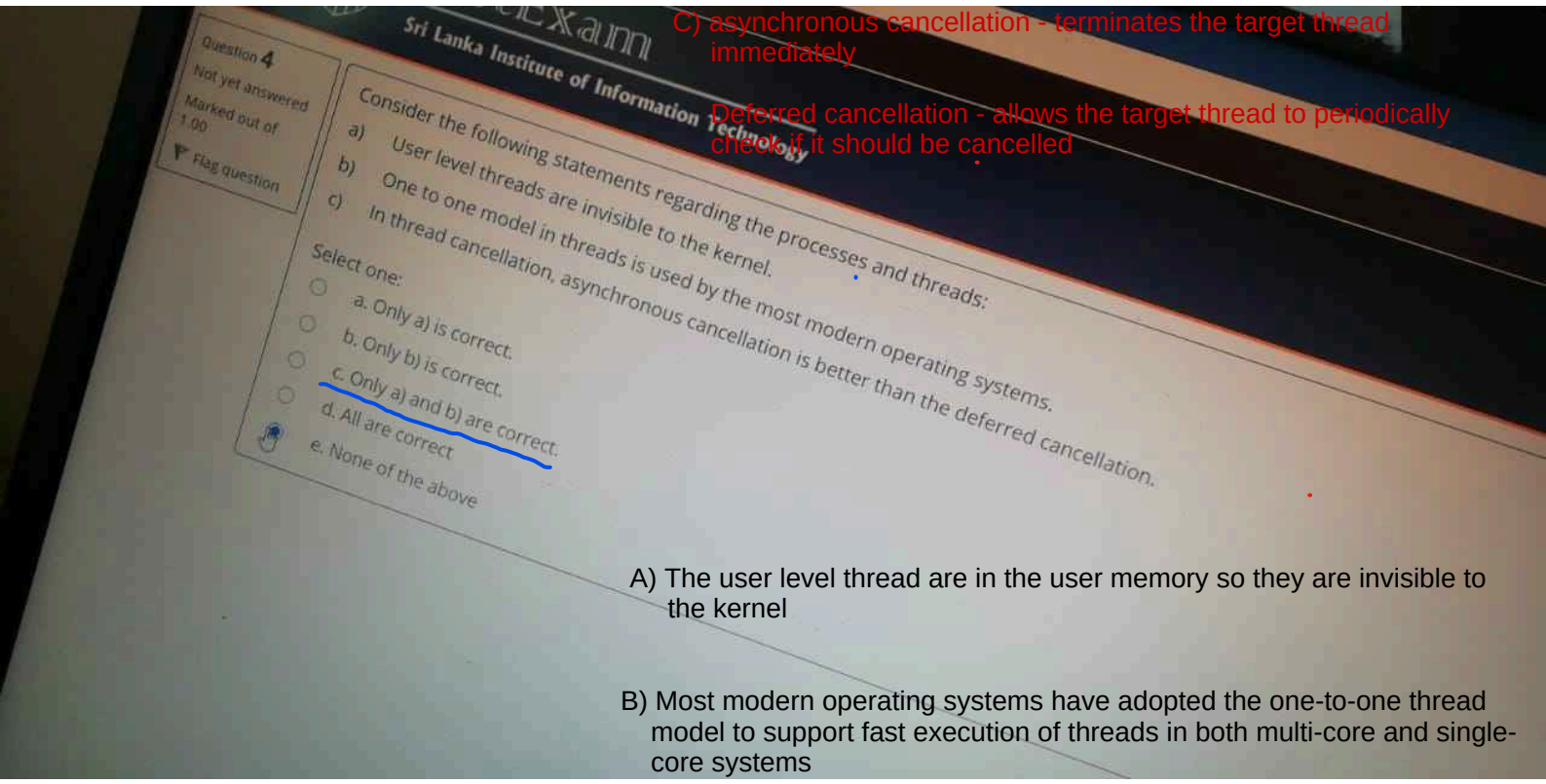
When a process is interrupted by any interrupt signal then it moves to

Select one:

- a. Waiting queue
- b. Terminated state
- c. Ready state
- d. Running state
- e. New state



C) asynchronous cancellation - terminates the target thread immediately

Deferred cancellation - allows the target thread to periodically check if it should be cancelled

A) The user level thread are in the user memory so they are invisible to the kernel

B) Most modern operating systems have adopted the one-to-one thread model to support fast execution of threads in both multi-core and single-core systems

3
nswered
ut of
question

Consider the following statements regarding the processes scheduling:

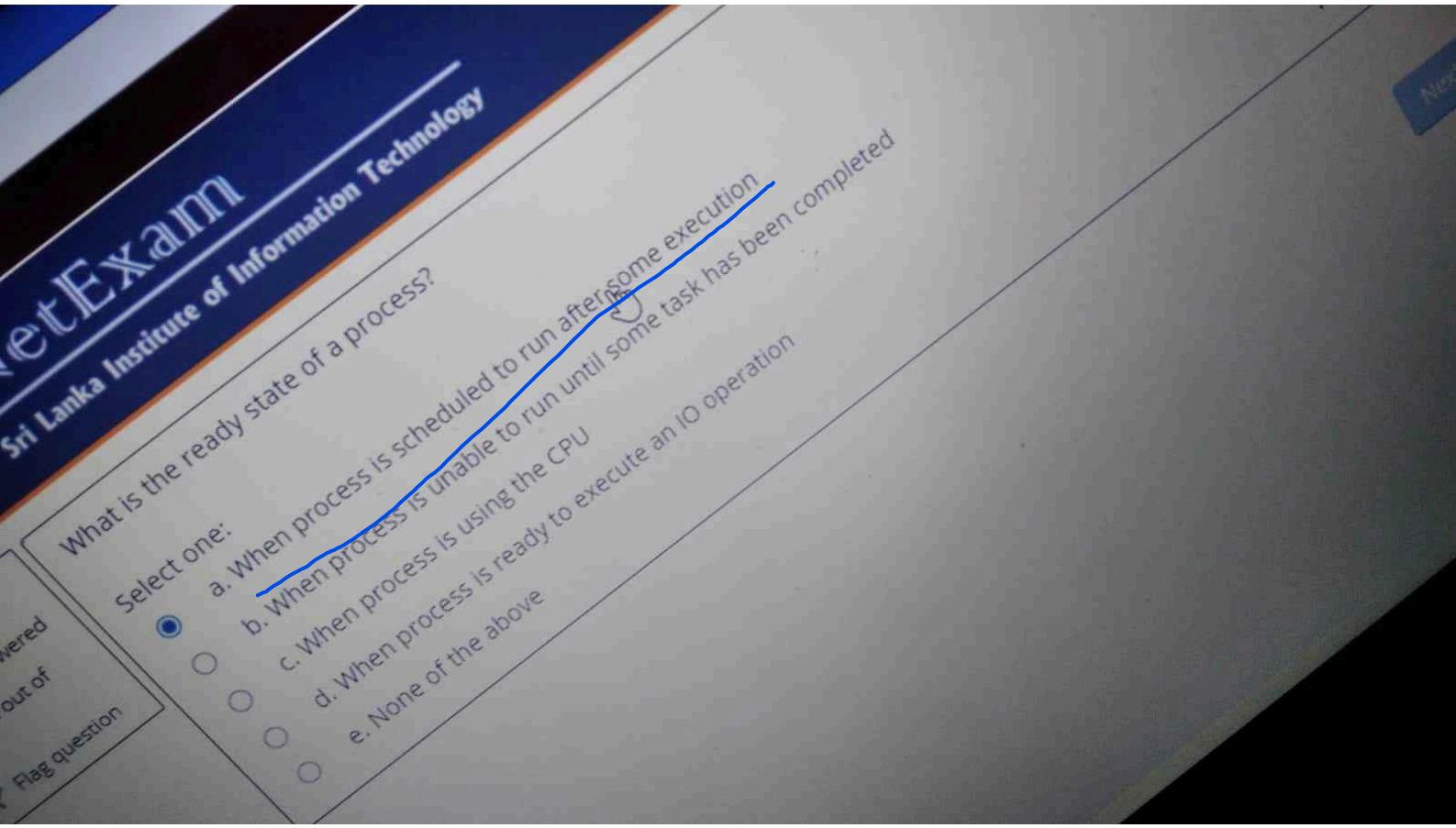
a) Short term scheduler is faster than the medium term scheduler.

b) Context switching between kernel level threads are faster than the user level threads.

c) Ready queue is implemented with first in first out policy.

Select one:

- a. Only a) is correct.
- b. Only b) is correct.
- c. Only b) and c) are correct.
- d. All are correct
- e. None of the above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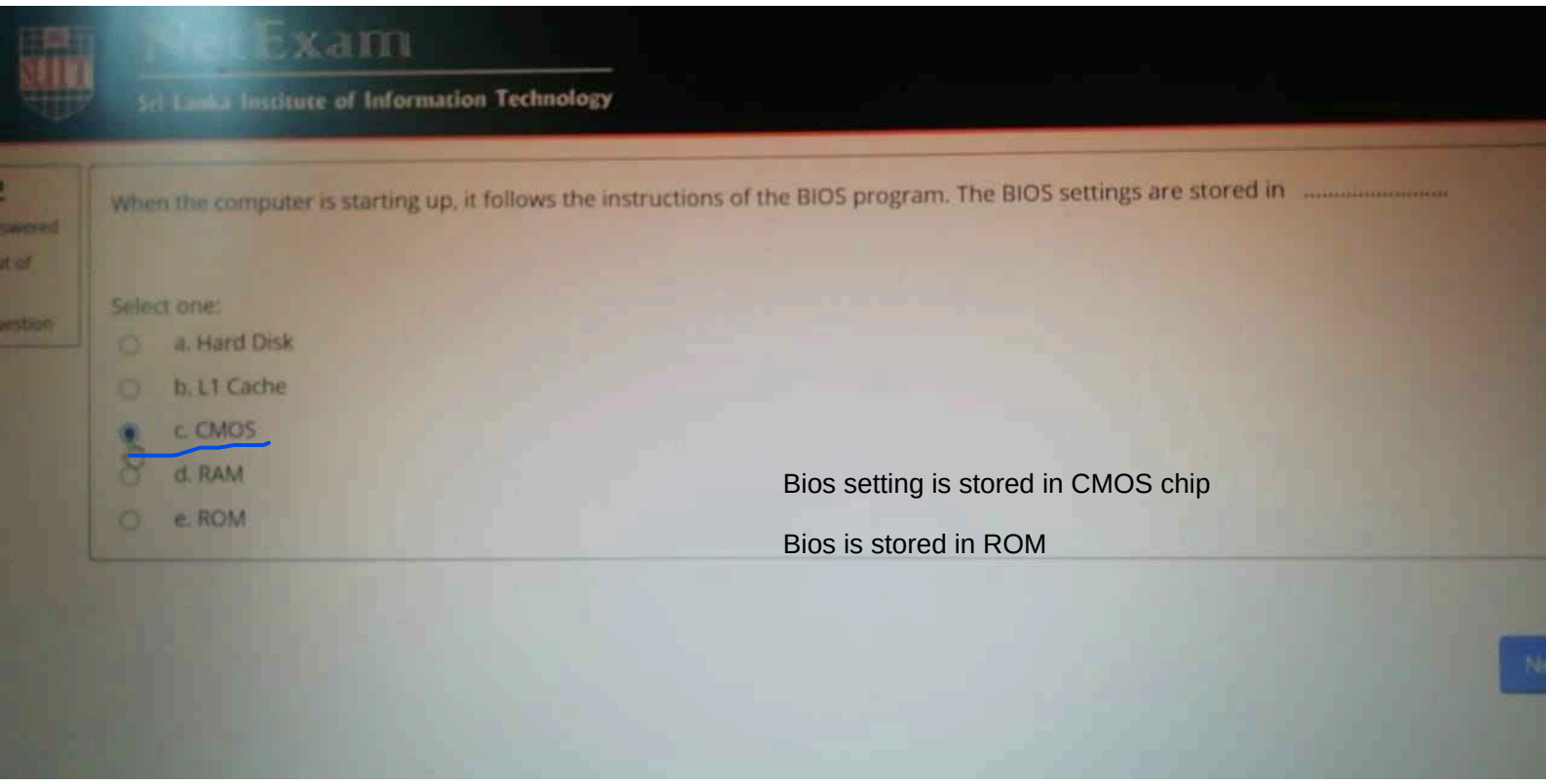
What is the ready state of a process?
Select one:
a. When process is scheduled to run after some execution
b. When process is unable to run until some task has been completed
c. When process is using the CPU
d. When process is ready to execute an IO operation
e. None of the above
Flag question



Bios setting is stored in CMOS chip

Bios is stored in ROM

NetExamn

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Select the system call which can be use to avoid the zombie processes in the system.

Select one:

- a. close()
- b. sleep()
- c. exit()
- d. fork()
- e. wait()

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Question 1

Not yet answered

Marked out of 1.00

Flag question

Select the incorrect statement.

Select one:

- a. Pthread is a thread library which provides the specification to create and manage threads.
- b. Kernel level threads are faster than user level threads.
- c. Threads are not independent since they share the memory.
- d. User level threads are managed by the thread library while kernel threads are managed by system call
- e. Context switch time between threads is faster than context switch time between processes.

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Switching the CPU to another Process requires to save state of the old process and loading new process state is called as

Select one:

- a. Process Blocking
- b. Context Switch
- c. Time Sharing
- d. Process loading
- e. None of the above

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The address of the next instruction to be executed by the current process is provided by the,

Select one:

- a. CPU registers
- b. Cache
- c. Program counter
- d. Process stack
- e. None of the above

process stack stores the function parameters, return address, and local variable

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Which scheduling algorithm cannot be implemented?

Select one:

- a. FCFS
- b. RR
- c. SJF
- d. Priority based
- e. Guaranteed scheduling

Not sure

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A process can be terminated due to

Select one:

- a. normal exit
- b. Fatal Error
- c. Killed by another process
- d. All of the above
- e. None of the above

Consider the following statements related to the Operating System:

a) The main goal of SPOOLING is to maximize the utilization of IO devices and CPU.

b) The main goal of the Multiprogramming is to maximize the CPU utilization.

c) The main goal of the Time sharing system is to maximize the resource sharing.

Select one:

- a. Only a) is correct.
- b. Only b) is correct.
- c. Only a) and c) are correct.
- d. All are correct
- e. None of the above

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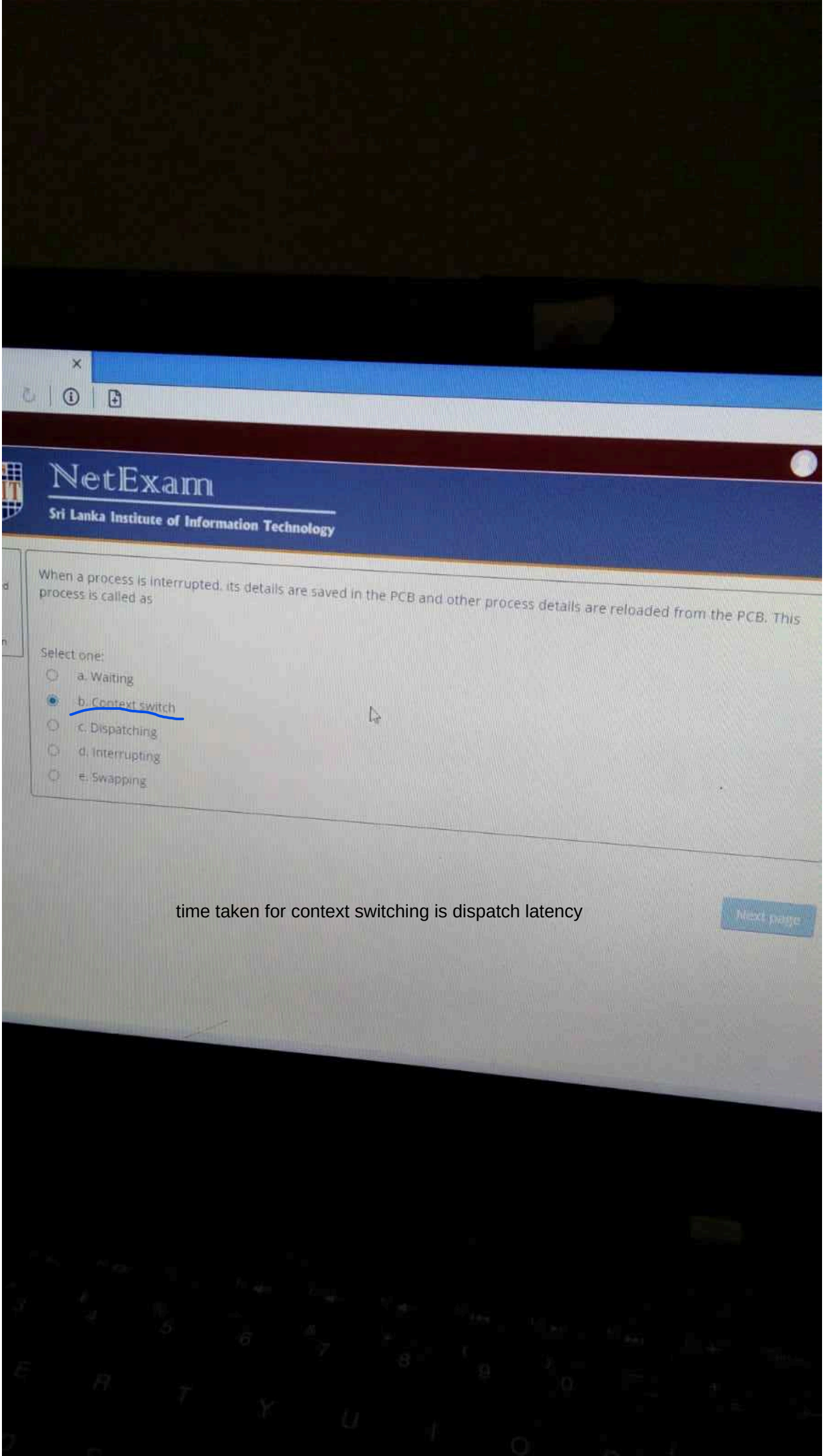
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When a process is interrupted, its details are saved in the PCB and other process details are reloaded from the PCB. This process is called as
Select one:
a. Waiting
b. Context switch
c. Dispatching
d. Interrupting
e. Swapping
time taken for context switching is dispatch latency

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Which scheduler move the process from new state to ready state?

Select one:

- a. CPU scheduler
- b. Long term scheduler
- c. Short term scheduler
- d. Medium term scheduler
- e. None of the above