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Lecture 01
INTRODUCTION TO ITP

IT2080 IT Project

B. Sc. Special Honors in Information Technology

Year 2 – Semester 2

Agenda

1. Introduction to ITP
2. Project Initiation
3. Guidelines to Succeed the Project
4. Sample Case Studies

1. Introduction to ITP

- **Course Code**: IT2080
- **Course Name**: Information Technology Project (ITP)
- **Credit Points**: 4
- **Duration**: One Semester
- **Enrollment Key** : it2080

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1. Introduction to ITP Pre-requisites

- Knowledge acquired through one and half years of completing the Associate Diploma Course in Information Technology

1. Introduction to ITP
Mode of Delivery

Formal

- 2 hr Lecture session, 1 hr Tutorial, 2 hr Evaluation/Lab session per week. They are used for
  - Discussions with the lecturer/ Supervisor
  - Activities
  - Presentations
  - Demonstrations
  - Viva

1. Introduction to ITP
Mode of Delivery

- Lectures are activity based.
- Participation for lectures is compulsory
- Marks are allocated for activity participation.

Evaluation (2 hours)

- Evaluation sessions/Labs will be conducted for project evaluations, group activities and discussions.
- Students are encouraged to make use of the time for group meetings, client/supervisor meetings, preparation of documents and project development

1. Introduction to ITP
Mode of Delivery –Informal/formal

- Group discussions among the group members (e.g. standup meetings, sprint planning)
- Members participating in project planning and development
- Meeting the client (by appointment)
- Progress related discussions with Lecturer/staff member

1. Introduction to ITP
Self-Study

- You should self-study following and use them in your project.
  - **A project management tool**
  - **Version Control System (VCS) - Git/GitHub**
  - **Technology stack to develop the product**

1. Introduction to ITP Resources

- **Resources and Materials**
  - Unit resources and material will be available in courseweb.
  - Refer extra resources to gain knowledge and skills
  - Attend workshops and sessions organized by SLIIT
- **Notices**
  - All common notices will be published on the courseweb unit page
  - Check the unit page regularly

1. Introduction to ITP
Objectives of ITP

What is ITP?

- This unit involves students in developing and managing an ICT project based on a requirement
- Involves identifying the project goals, defining objectives, designing, project planning and implementing the project, by showing various stages of completion.
- Opportunity to familiarize with relevant tools to design and develop
- Vital part of your academic curriculum that supports your academic as well as professional development.
- Preparation of project documents at different stages of completion
- Presenting the progress of product development

Objectives of ITP

- **Address Real-World Challenges**
  - Identify and tackle real-world problems that needs IT solutions
- **Build Essential Skills**
  - Problem solving
  - Client interaction and project management skills.
  - Enhance teamwork and collaboration capabilities.
- **Demonstrate Expertise**
  - Showcase your ICT knowledge and practical skills.
  - Benchmark your ability to solve industry-relevant issu

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Objectives of ITP

- **Stand out as a Graduate**
  - Establish a strong foundation for career success.
  - Enhance employability with proven skills and experience.
- **Gain experience with Tools and Processes**
  - Use industry-relevant tools such as version control systems, project management software, and integrated development environments (IDEs).
  - Apply agile, waterfall, or hybrid methodologies in project development.
  - Develop technical documentation to meet professional standards
- **Enhance Graduate Employability**

1. Introduction to ITP
Semester plan

Refer to the

2025 S2 IT2080 ITP - Delivery Schedule

in courseweb

1. Introduction to ITP Assessments

- Assignment 1: Project Proposal [20%]
  - Project Proposal (document) [10%]
  - Presentation + Q&A [10%]
- Assignment 2: Progress [35%]
  - Activities [15%]
  - 80% completed prototype demonstration
    Viva & code evaluation[20%]
- Assignment 3: Final product [45%]
  - Report, Poster [15%]
  - Product demonstration + viva [30%]

1. Introduction to ITP Evaluation

- As specified in the assignments
  - Read and follow the instructions
  - Refer the marking schemes (Assignments 1-3)
  - 80% of the product(integrated) by 8th week
  - Final product should be integrated and tested, by 12/13th week

1. Introduction to ITP Evaluation

- In every assessment the contribution of each member is assessed
  - **A “common mark” is not given for the entire project**
- To pass the module, every member’s involvement in all project stages is necessary
  - Need to use version control
  - Demonstrate the progress through activities, presentations, demonstrations and documents

1. Introduction to ITP Evaluation

- During evaluations, all members must be present
- Absent members will **not get** marks for the evaluations
- Instructions given in the assignments needs to be read carefully by all members
- Evaluations will be held **during the lecture, tutorial or lab sessions** (schedule will be published)
- All the members of the group must attend the same lecture and the tutorial session
- Presentations should be done **only** in English medium

1. Introduction to ITP Document Submissions

- Project Proposal Document – during proposal presentation
- Progress Document/s - During progress Presentation
- Group activity documents – at the end of the session
- Final Report – at the end of the final presentation.
- **Group documents can be submitted by one member** of the team to the link.
  - The document name should contain the correct groupID
  - Read assignments for more details

2. Project Initiation

2. Project Initiation
Categories of Projects

❑ Industry Based Projects

- Collaborate with a real client to address specific business challenges.
  - Developing a custom inventory management system for a local retailer.
  - Building a customer relationship management (CRM) tool for a startup.

❑ Innovative web-based applications

❑ Projects aligned to competitions

  - Example : Microsoft Imagine Cup

2. Project Initiation
Type of Project

- Web-based Application
  - Not a Website
  - May use browser-based apps and/or mobile apps at client's end

- Desktop Application – Not recommended

2. Project Initiation
Project Scope

- Clearly understand the requirements of the project
- The scope must not be too small or too large for a 12 week duration.
- The project must have 5 significant business functions
- Investigate the solutions that are currently available (literature review)
- Design and develop the project while manging the team

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Scope for Individual Member

- Every member should be aware of business process
- All the members should have a good overall understanding about the entire project in depth and the functions assigned.
- Develop meaningful functionalities (user stories) by every individual
- A working product is essential (integrated)
- Each member should be responsible to generate at least one meaningful report for the respective function.
- Other than individual function development, all the members should involve in document preparation.

Contribution by the Team Members

- **Handle your function from "end-to-end".**
  - All members are responsible for documenting, designing, coding, testing
  - Maintain a repository, Handle version control (use GitHub)
  - All members are responsible for contributing to the team throughout

2. Project Initiation
Project Ideas:

Smart Inventory Management System for a small business

- Web-based inventory system with stock tracking, low-stock alerts, and barcode scanning.

Appointment Scheduling System for Clinics or Salons

- Users can book appointments, receive reminders, and manage rescheduling through a portal.

Event Management & RSVP System

- Platform to send invites, manage RSVPs, plan seating, and track budget.

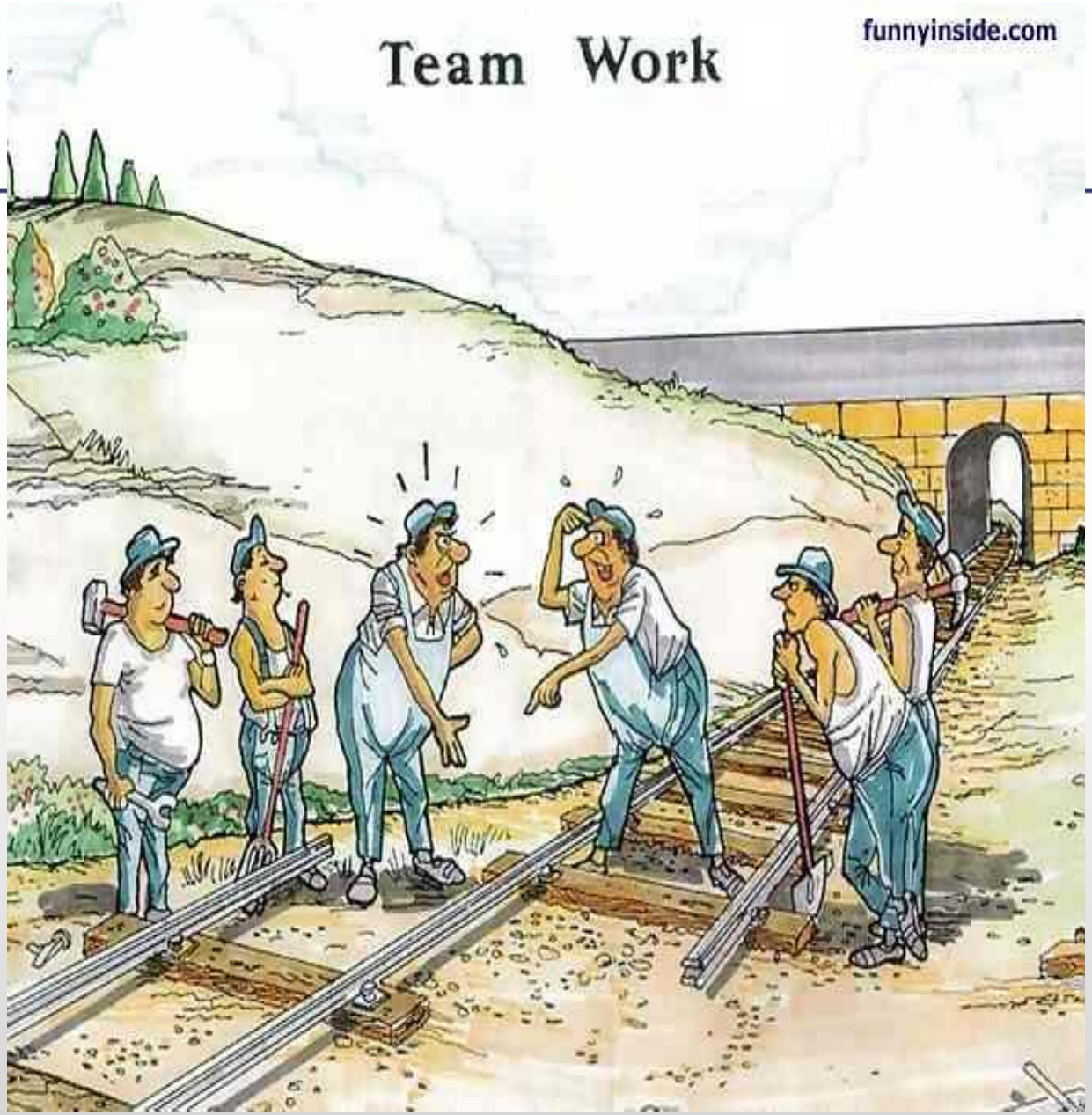
E-Ticketing & Queue Management System

- System to generate tokens, monitor queues, and alert users when it's their turn.

3. Guidelines to Succeed the Project

Common issues of project groups

- Lack of understanding of the business' needs
- Not clearly aligned on top priorities for the project.
  - Decomposing these priorities into "must-haves," "should-haves" and "could-haves"
- Students begin programming before they understand the problem
- Not working continuously in the project and not given effort to the quality of outcome
- Lack of teamwork and communication



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Points to note:

- Identify the important requirements
- Follow a suitable software development methodology
- Introduce software quality from the very beginning of the project
- Use good engineering practices (coding standards, CICD)
- Use appropriate tools - estimation, reviews, requirements specification, designing, testing etc.
- Work as a team and ensure that you monitor your progress

Academic Integrity Policy

- Are you aware that following are not accepted in SLIIT.
  - Plagiarism - using work and ideas of other individuals intentionally or unintentionally
  - Collusion - preparing individual assignments together and submitting similar work for assessment.
  - Cheating - obtaining or giving assistance during the course of an examination or assessment without approval
  - Falsification – providing fabricated information or making use of such materials
- Committing above offenses come with serious consequences
- See General support section of Courseweb for full information.

Use of Generative AI tools

The use of generative AI tools is permitted in this course only for the following activities:

- Brainstorming and refining your ideas;
- Finding information on your topic;
- Drafting an outline to organize your thoughts
- Checking grammar and style.

Use of Generative AI tools

The use of generative AI tools is **not permitted** in this course for the following activities:

- Impersonating you in classroom contexts, such as by using the tool to compose work assigned to you or content that you are responsible for.
- Completing group work that your group has assigned to you, unless it is mutually agreed upon that you may utilize the tool.
- Writing a draft of a writing assignment/activity/presentation.
- Writing entire sentences, paragraphs or papers to complete assessments.

Use of Generative AI tools

- You are responsible for the information you submit based on an AI query (for instance, that it does not violate intellectual property laws, or contain misinformation or unethical content).
- Your use of AI tools must be properly documented and cited
  - Provide a description of the AI tool used, how the information was generated, including the prompts you used, and the date accessed. You could add this acknowledgement as a footnote or at the end of your reference list, but you should check with the lecturer for guidance.
  - e.g.
    I acknowledge the use of Copilot [https://copilot.cloud.microsoft/] to generate ideas and material for background research in the drafting of this assignment. The following prompts were entered into Copilot on 1 Dec 2024: "Explain whether ……. "Please reference your answer".

Exercise 1

Activity 1(in class)

5. Sample Case Studies

5. Sample Case studies
School Management system

- Client: Education Institute/School in your area
- Goal : To automate the school manual work

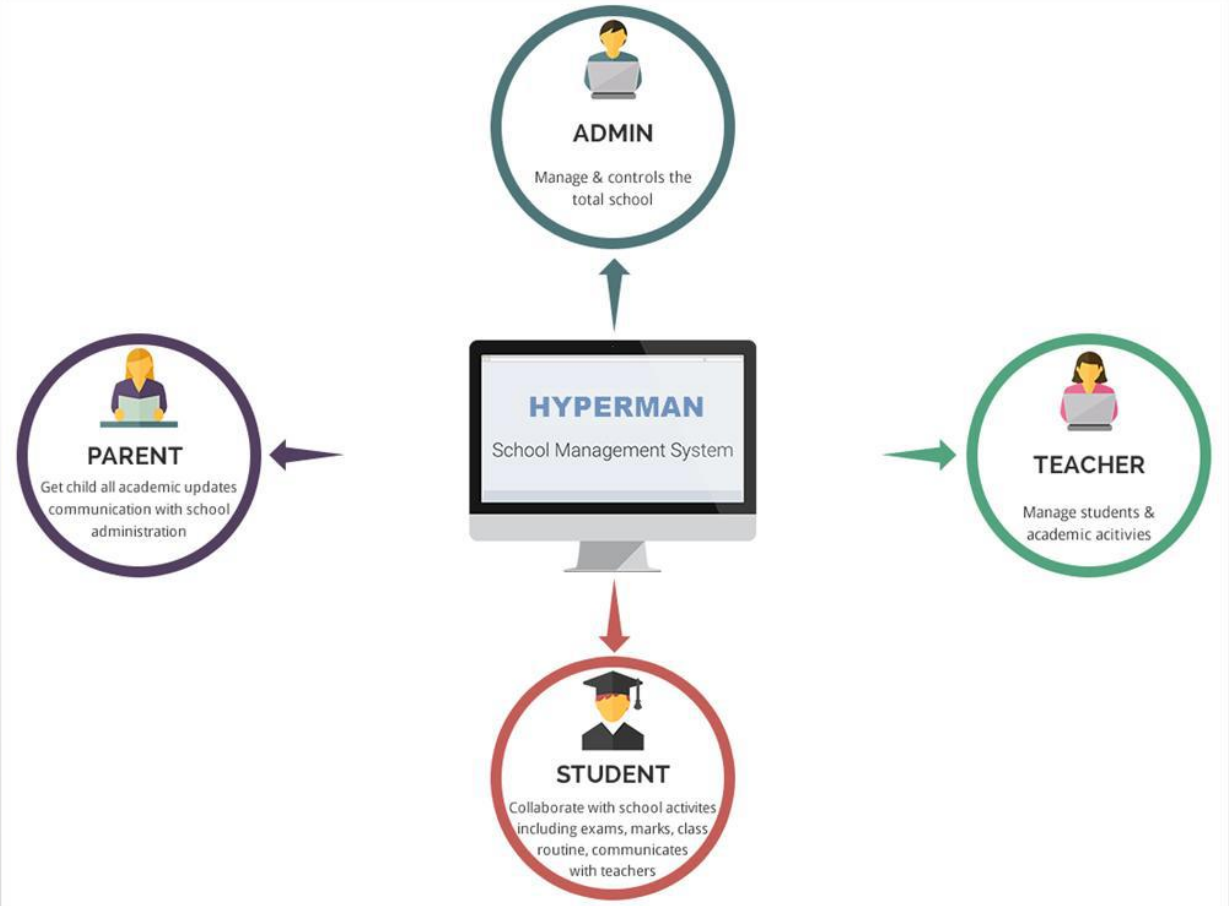
- Identify the main functions of the school
- Identify the people who are involved with the system and why they use the system

5. Sample Case studies
School Management system

School functions can be categorized according to the client requirements

5. Sample Case studies
School Management system

Identify who will going to use the system and what are the benefits from the system.



5. Sample Case studies
School Management system

Sample Home page

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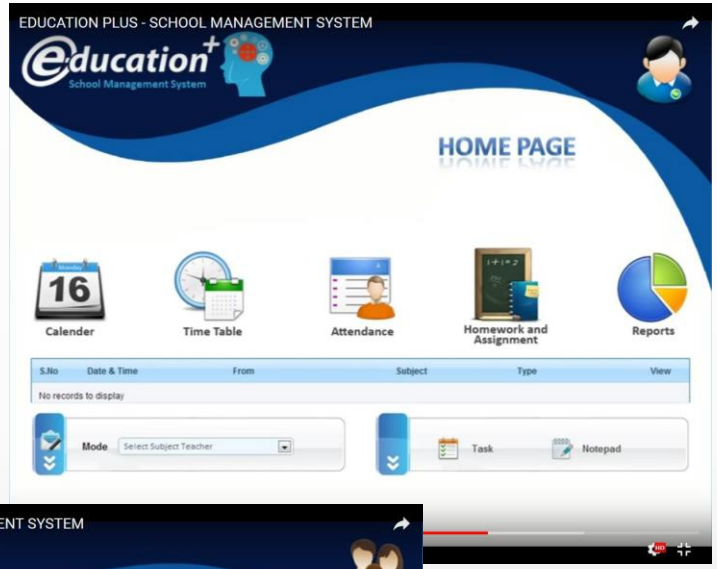
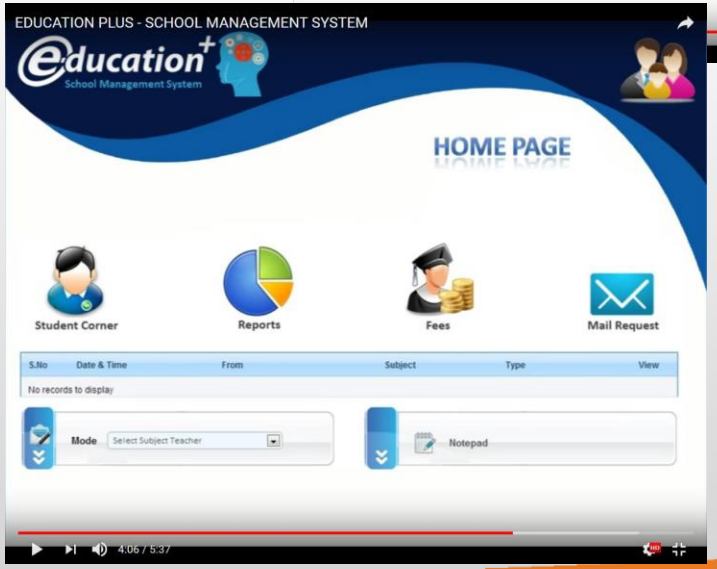
5. Sample Case studies
School Management system

Different user roles may have different home pages





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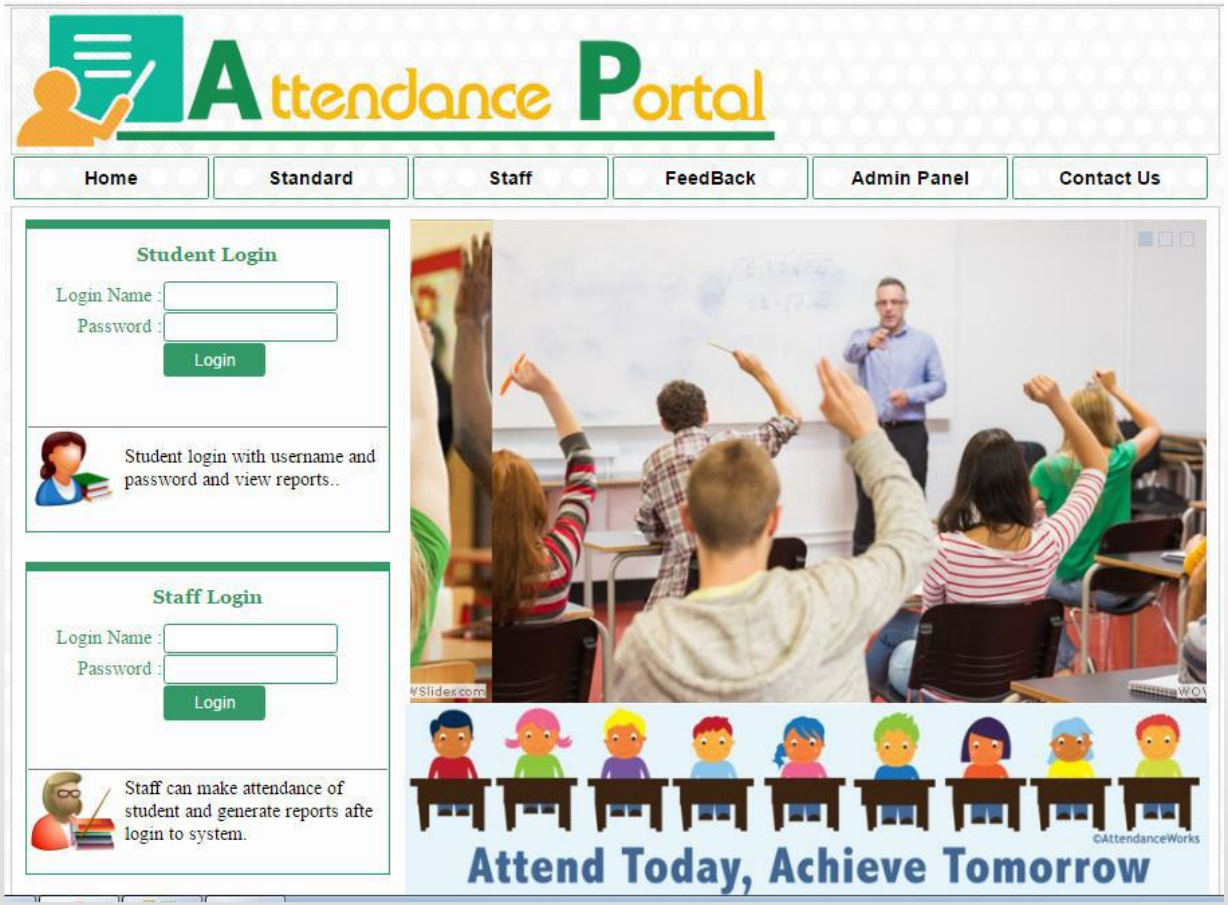
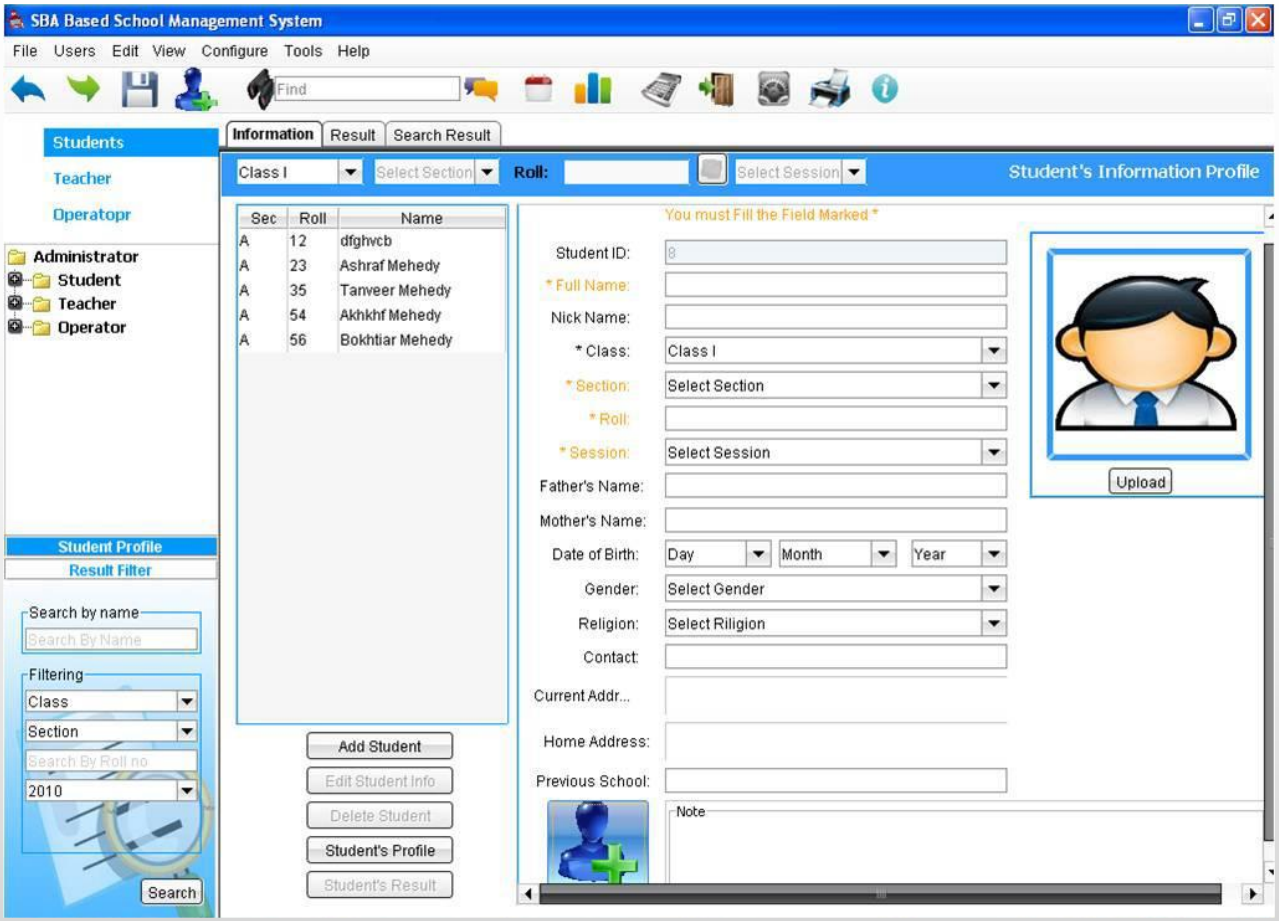
5. Sample Case studies
School Management system



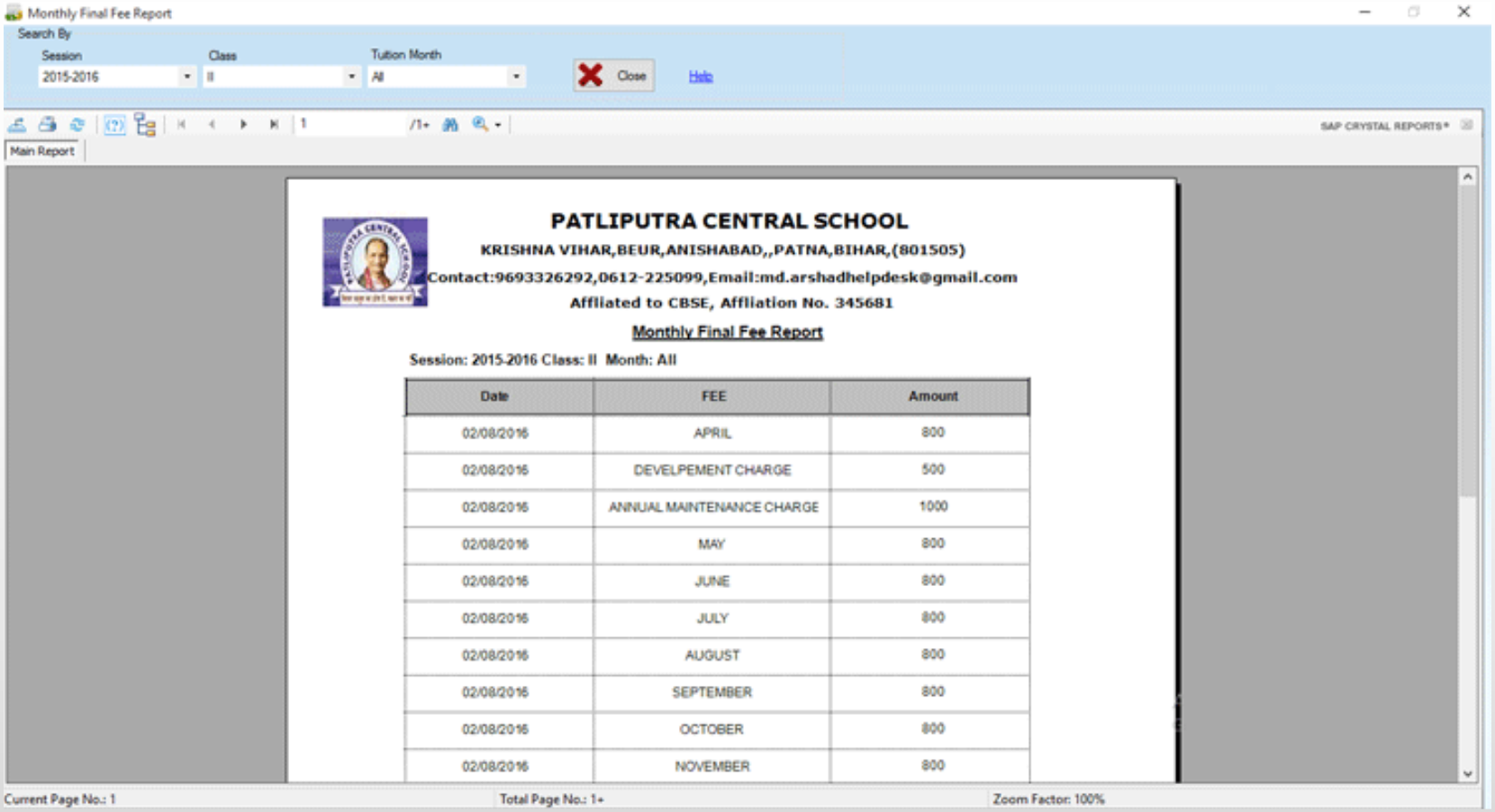
5. Sample Case studies
School Management system

Sample form



5. Sample Case studies
School Management system

Sample report

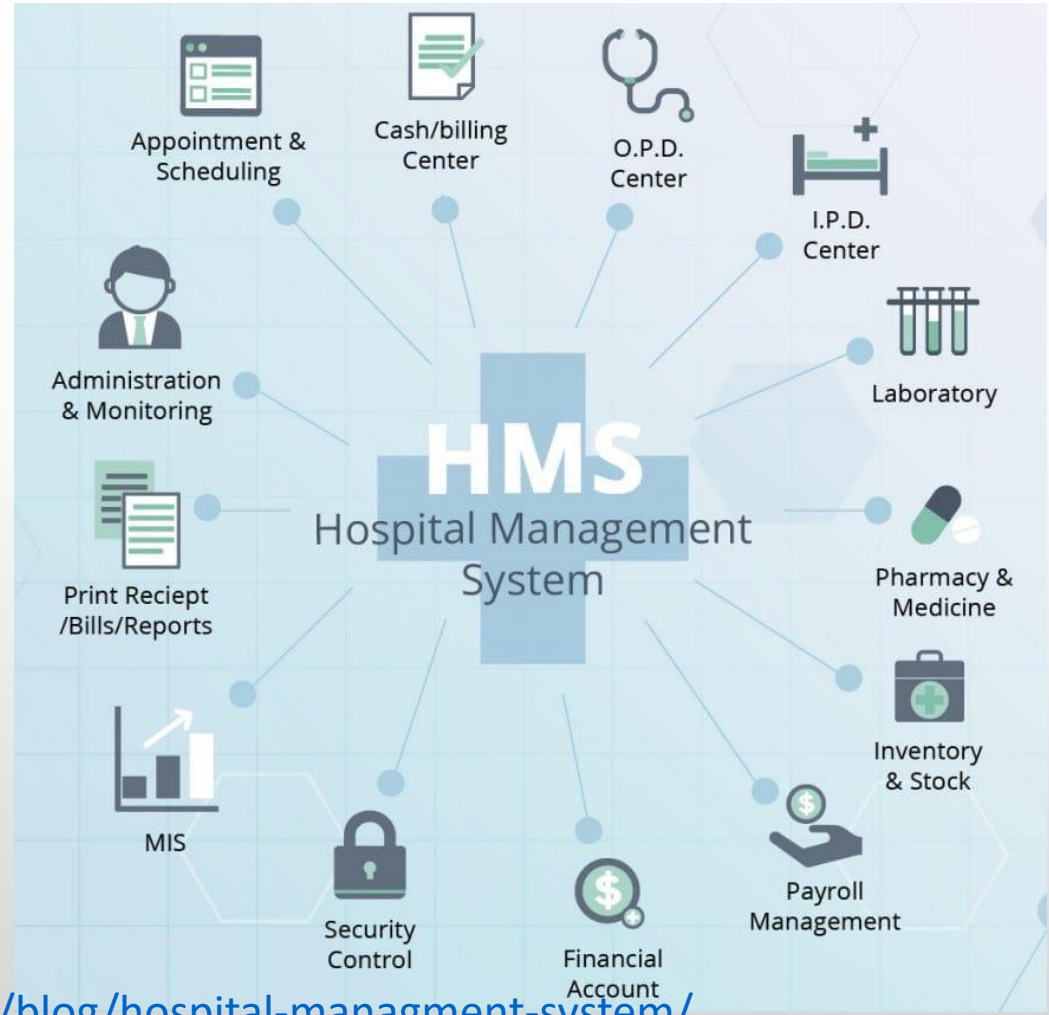


5. Sample Case studies
Hospital Management System

- Client: Hospital in your area.
- Goal : To automate the hospital manual work
- Identify the main functions of the hospital
- Identify the people who are involved with the system and why they use the system

5. Sample Case studies
Hospital Management System

Functions can be categorized according to the client requirements

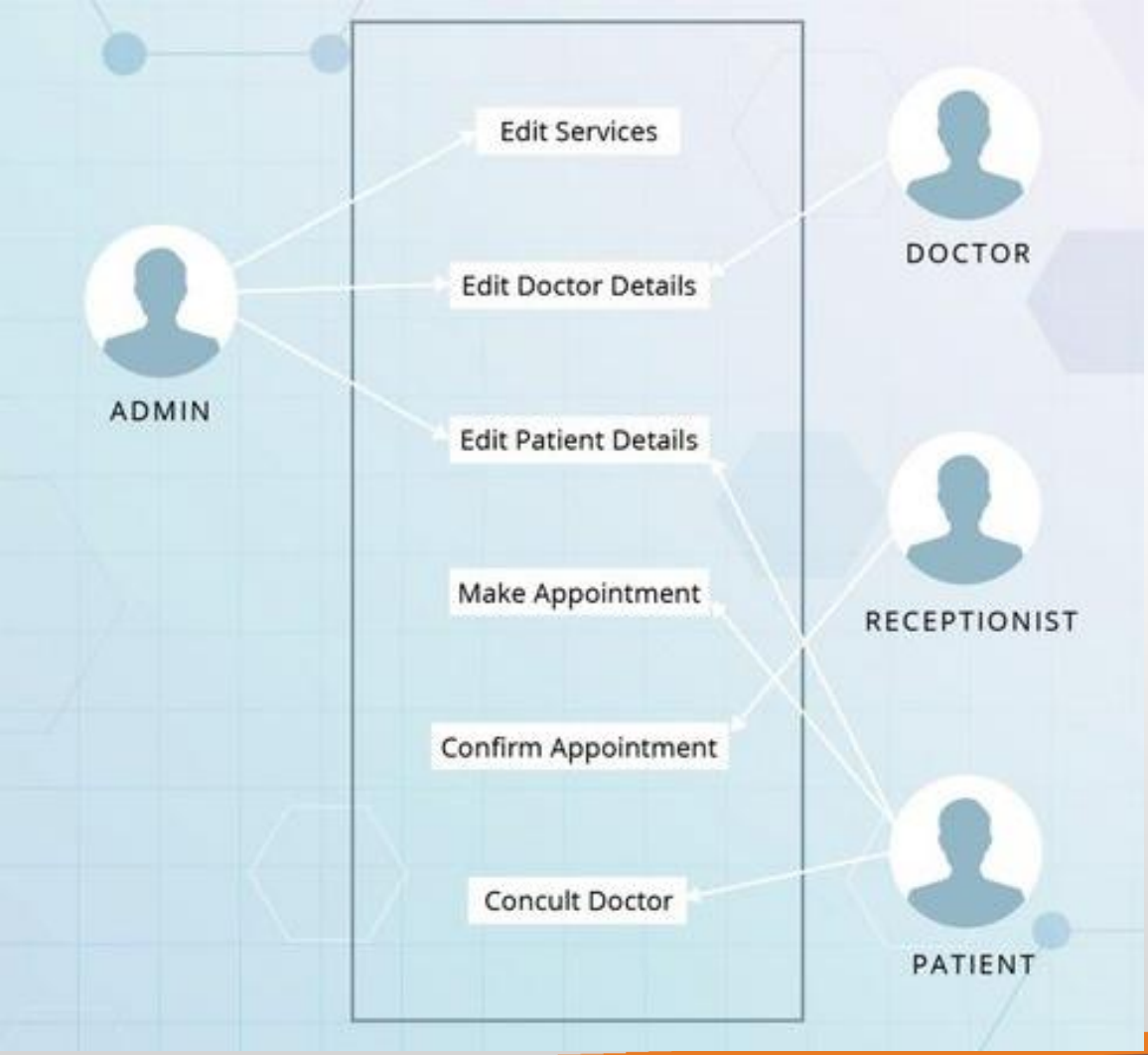


https://existek.com/blog/hospital-managment-system/

5. Sample Case studies
Hospital Management System

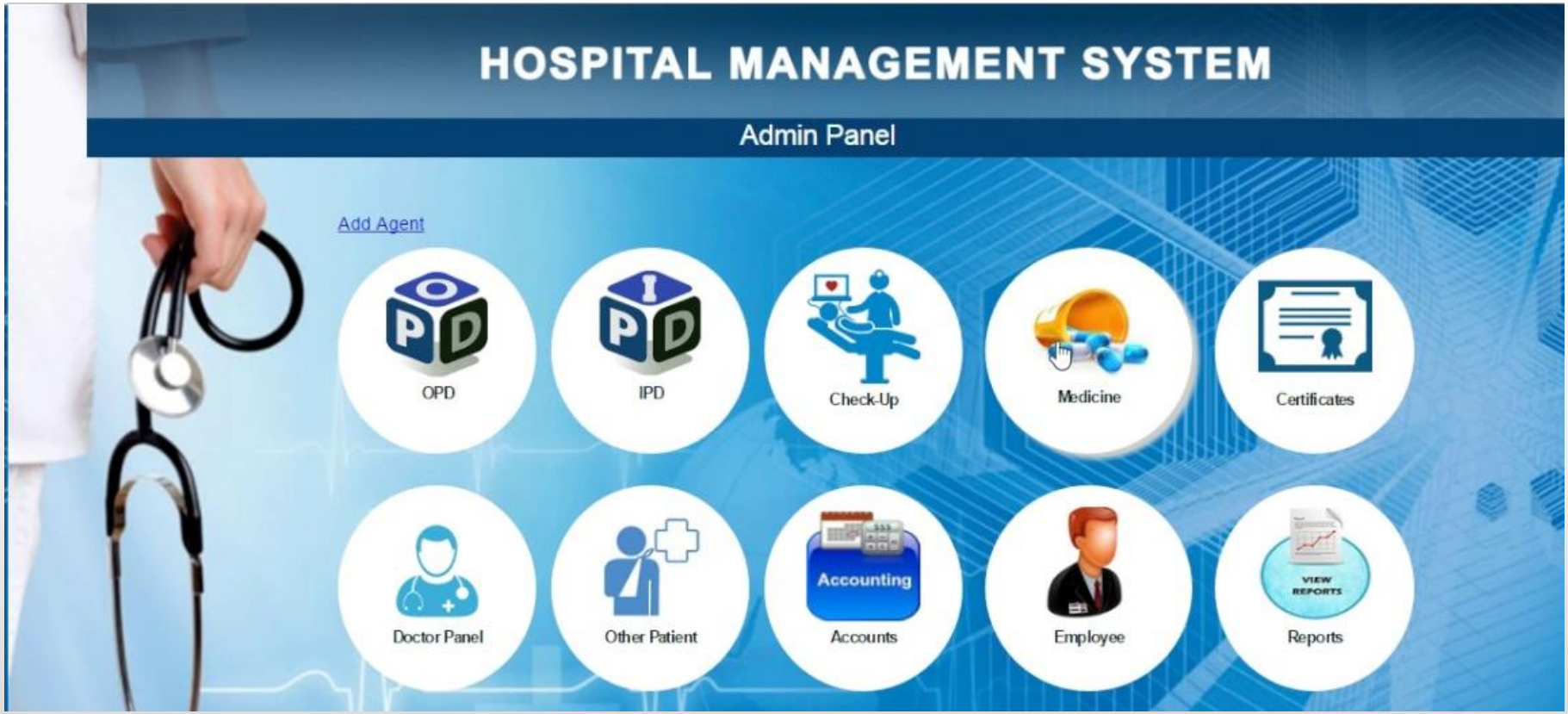
User levels

Identify who will going to use the system and what are the benefits from the system.



5. Sample Case studies
Hospital Management System

Sample home page



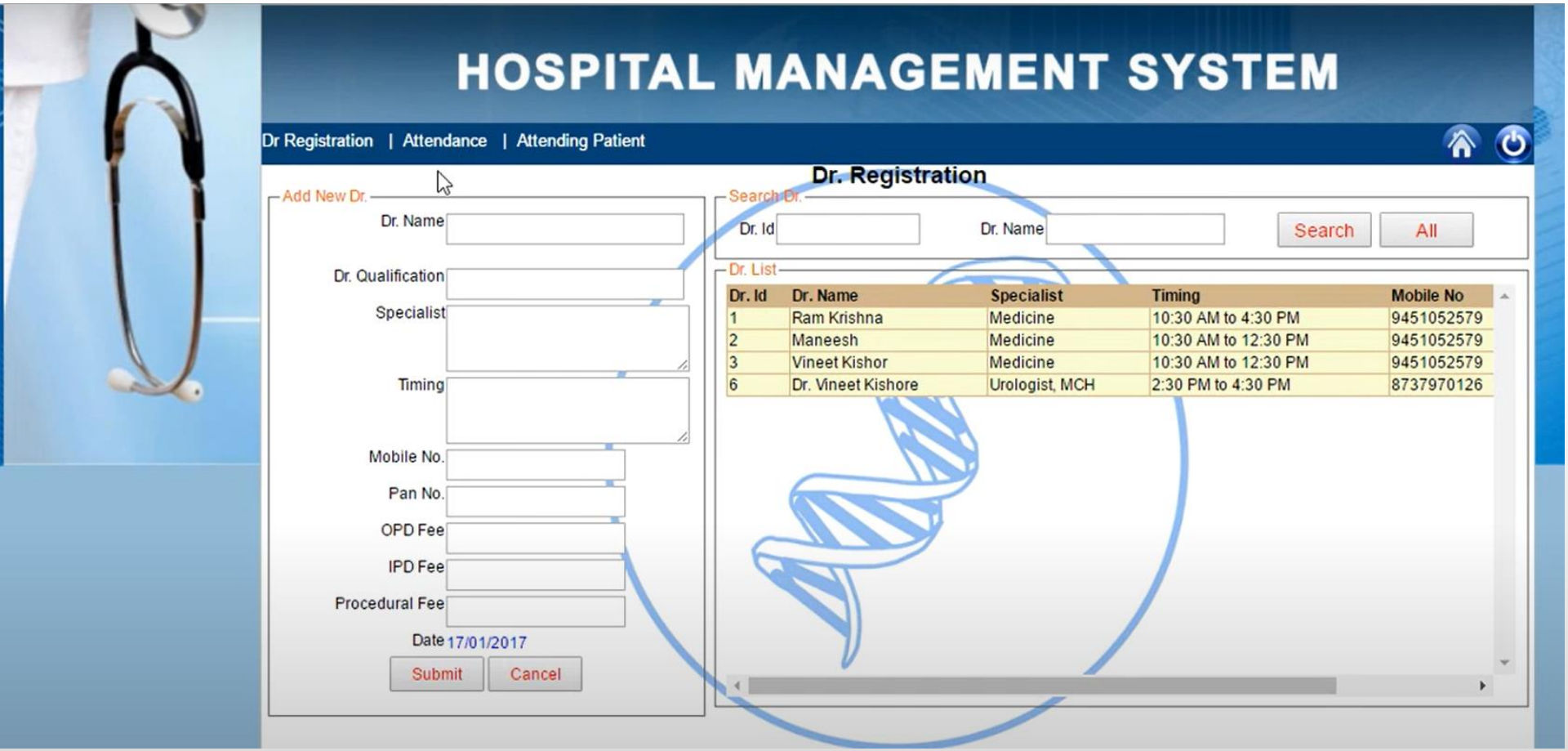
https://www.youtube.com/watch?v=ptaU2NvmqyU

5. User roles

HOSPITAL MANAGEMENT SYSTEM
Admin Section
Pathology
X-Ray
Ultra Sound
ECG
Other Test
HOSPITAL MANAGEMENT SYSTEM
Certificates Section
Birth Certificate
Medical Certificate
Death Certificate
HOSPITAL MANAGEMENT SYSTEM
Medicine Department
Vendor Entry
Medicine Entry
INVOICES
Invoice
Medicine Sale
Medicine Return
HOSPITAL MANAGEMENT SYSTEM
User Section
Add Agent
OPD
IPD
Check-Up
Medicine
Certificates
Doctor Panel
Other Patient
Accounting
Accounts
Employee
VIEW REPORTS
Reports

5. Sample Case studies
Hospital Management System

5. Sample Case studies
Hospital Management System



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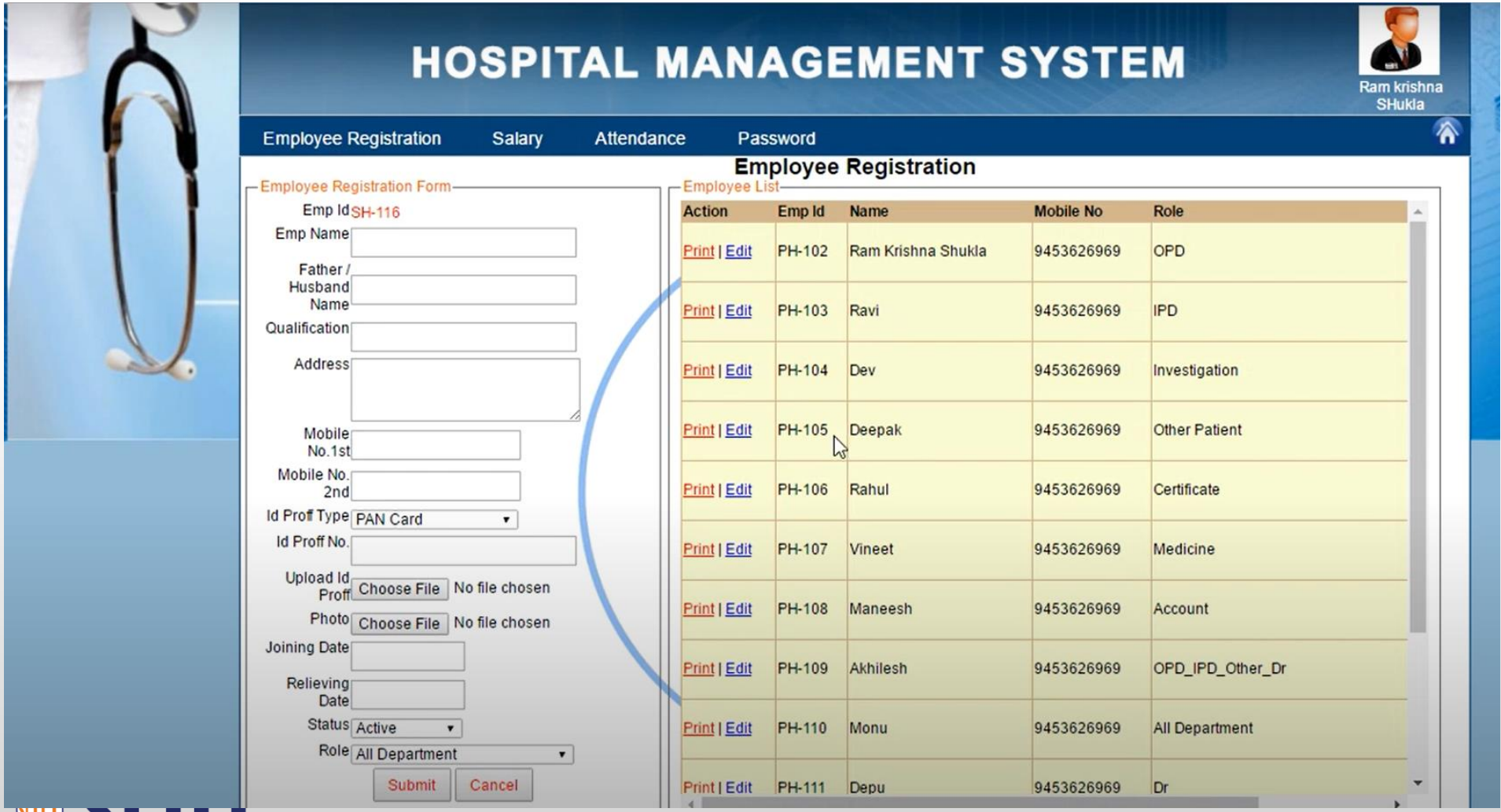
Hospital Management System



Any Questions ???

Tasks to do(week 1)

1. Activity 1
2. Use a project management tool to manage your team