

# Sinéad Dumigan - User experience consultant

## Experience

### Senior interaction designer at Department for Environment, Food & Rural Affairs (Contract)

Apr 2022 - current (2 years and 6 months)

### Interaction designer at Home Office, Snook (Contract)

Apr 2021 - April 2022 (1 year)

### User experience consultant at Fluent Interaction

Nov 2015 - Apr 2021 (5 years and 3 months)

## Projects

Senior interaction designer  
(contract)

**Department for Environment  
Food and Rural Affairs,  
Future Grants**

Mar 2024 - October 2024

- Joined after the alpha assessment and created a more realistic version of the prototype to test hypothesis of filtering a list/ the adding to a basket experience
- Developed a pattern to add multiple files that adheres to the new WGAG 2.2 requirements and takes the learnings from the x-gov community

Senior interaction designer  
(contract)

**Department for Environment  
Food and Rural Affairs,  
Warnings Improvement Project  
(WIP)**

Apr 2022 - Mar 2024

- Worked with other flood services within government to create a more joint-up experience for the users
- Reviewed live services to understand current issues
- Held user journey mapping workshops
- Held design thinking workshops with a diverse team that had a range of expertise.
- Created a clear 'ways of working' for the UCD team
- Created user flows
- Prototyped using Figma and the GOV.UK Prototyping Kit

Interaction designer (contract)

**Home Office, Caseworking tool**

Apr 2021 - Apr 2022

- Conducted design and accessibility audits
- Worked with the users, business, BAs, devs to create a service that best meets the needs
- Updated the service to improve accessibility and usability based on user research
- Generated prototypes and visual designs that were used in research with users and communication with devs

User experience design

**Home Office, Modern slavery  
statement registry service**

Mar 2020 - Feb 2021

- Delivered a user centred service from concept to build
- Engaged with Modern Slavery Unit's policy team, POs , BA, dev and other stakeholders to identify user needs, the boundaries to work within, whilst advocating user-centred design, usability and accessibility

- Prototyped and iterated based on user research
- Conducted accessibility audit of the service
- Created a service evolution document and presented at the GDS private beta assessment

User experience design  
**Standards & testing agency,  
 Department for Education,  
 Multiplication tables check  
 (MTC)**

Dec 2016 - Oct 2018

- Project passed all Government digital services (GDS) assessments from Discovery to Live
- Support of in-field user research within schools to optimise both student and teacher user experience
- Bespoke access arrangements for pupils to use the MTC
- Design of a multi-platform service functional across a range of devices and tech to support varying IT capabilities

## Skills

User experience design  
 Interaction design  
 User-centred Design  
 Visual design

Wireframing  
 Prototyping  
 Front-end web development  
 Python

Accessible web design  
 Infographics  
 Design workshops  
 Design thinking

## Tools

Sketch  
 Figma  
 GOV.UK Prototype Kit

Axure RP  
 Zeplin  
 InVision

Mural  
 Miro  
 Adobe Creative Suite

## Education

**University of Leeds, UK**

**Masters in Product Design MDes (Hons), 2:1**

Thesis research on Human-computer interaction, inclusive design, emotional design, inclusive play. The brief was to design a plaything that can encourage inclusive play amongst physically disabled and able-bodied children aged 7 - 11. The project was underpinned by the goal of encouraging behavioural change and improving the way society views physically disabled people. 2014 won an award from Cyber-Duck after the New Designers Exhibitions.

**University of Leeds, UK**

**Bachelor of design BDes (Hons), Product Design, 2:1**

**West Island School, HK**

**International Baccalaureate**

Higher: Maths, Art, Chinese

Standard: Physics, English, Economics

## Languages

English

Cantonese

Mandarin (conversational)