

Lecture 6

D3: Bar Chart

DTS204TC Data Visualisation



Outline

- Review
- Scales in D3
- Axes in D3
- Data Binding
- Bar Chart
- Data Loading

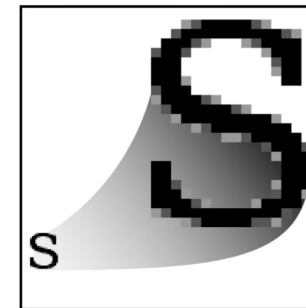
Review

- HTML-Tags
 - <html>: Main Tag. Necessary for every HTML file.
 - <head>: May contains title, links...
 - <body>: main part of html
 - <title>:
 - <script>: For JavaScript codes
 - <svg>: For SVG elements

Review

- SVG (Scalable Vector Graphics)

- SVG \approx the canvas for D3
- SVG is the main object for D3 to operate on.
- It contains different elements (lines, circles ...)
- Vector
- `<svg>` \rightarrow `<g>`



Raster
.jpeg .gif .png



Vector
.svg

Review

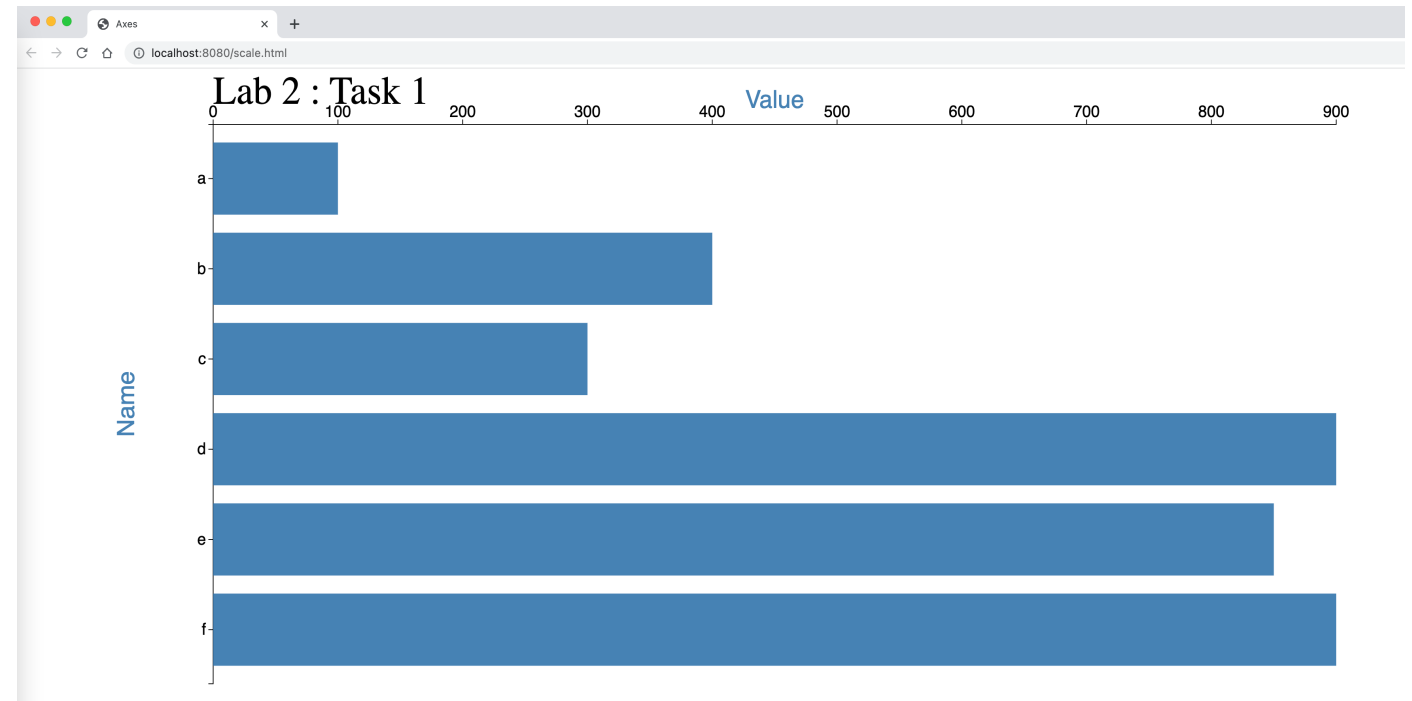
- JavaScript - Web Development Language
 - When you declare a variable, you do not need to specify its type (int, float...)
 - const (constant value), let (block scoped), var (globally scoped)
 - Functions
 - function abc(a){ return a + 5; }
 - let f = datum => datum.value;
 - const p = function(a, b) { return a + b; }
 - let myFunction = (a, b) => a + b
 - A function can be declared as a variable

Review

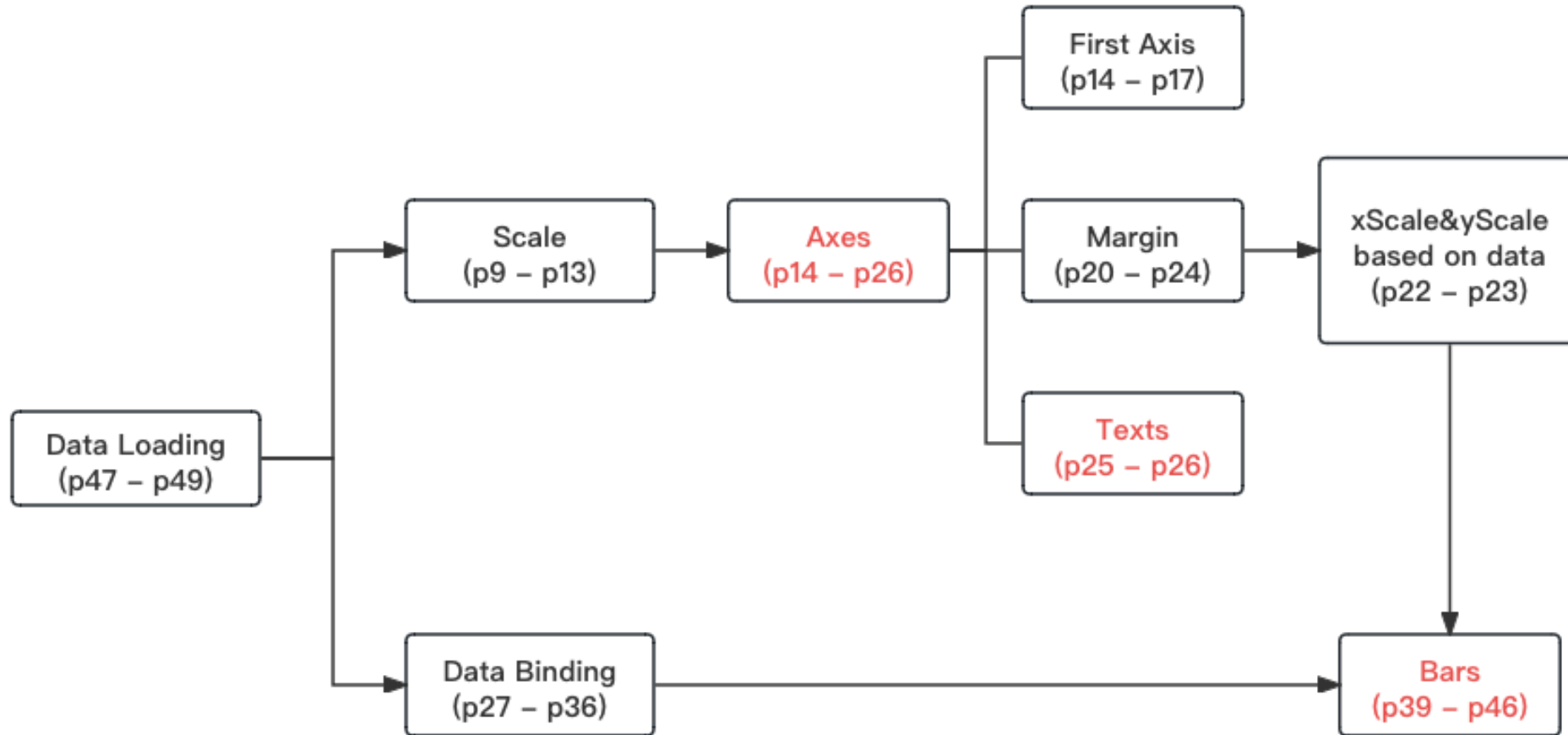
- D3.js
 - D3 stands for **Data-Driven Documents**. `Console.log("Hello World")`
 - id and class
 - id is a unique identifier for an element.
 - class is a identifier for a set of elements (designed by you).
 - D3 Query
 - `d3.select("#id")` * by id
 - `d3.select("svg")` *by tag
 - `d3.selectAll(".class1")` *by class
 - `d3.select("#secondgroup rect")`

Bar Charts

- Axis
- Bars
- Texts
- ...

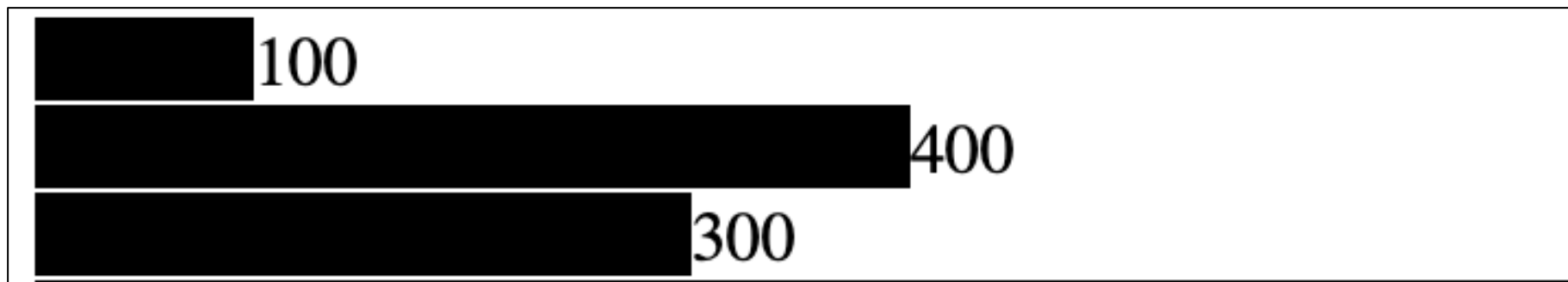


Bar Charts



Scales in D3

- D3 Scales provide a convenient solution to map our **data values** to values that would be better represented in **visualizations**.
- Linear Scale
- Band Scale
- Example: [100, 400, 300]



Scales in D3

- Preparations

- `d3.max(array)` → max value
- `d3.min(array)` → min value
- `d3.extent(array)` → [min,max]
- `array.map()` → list

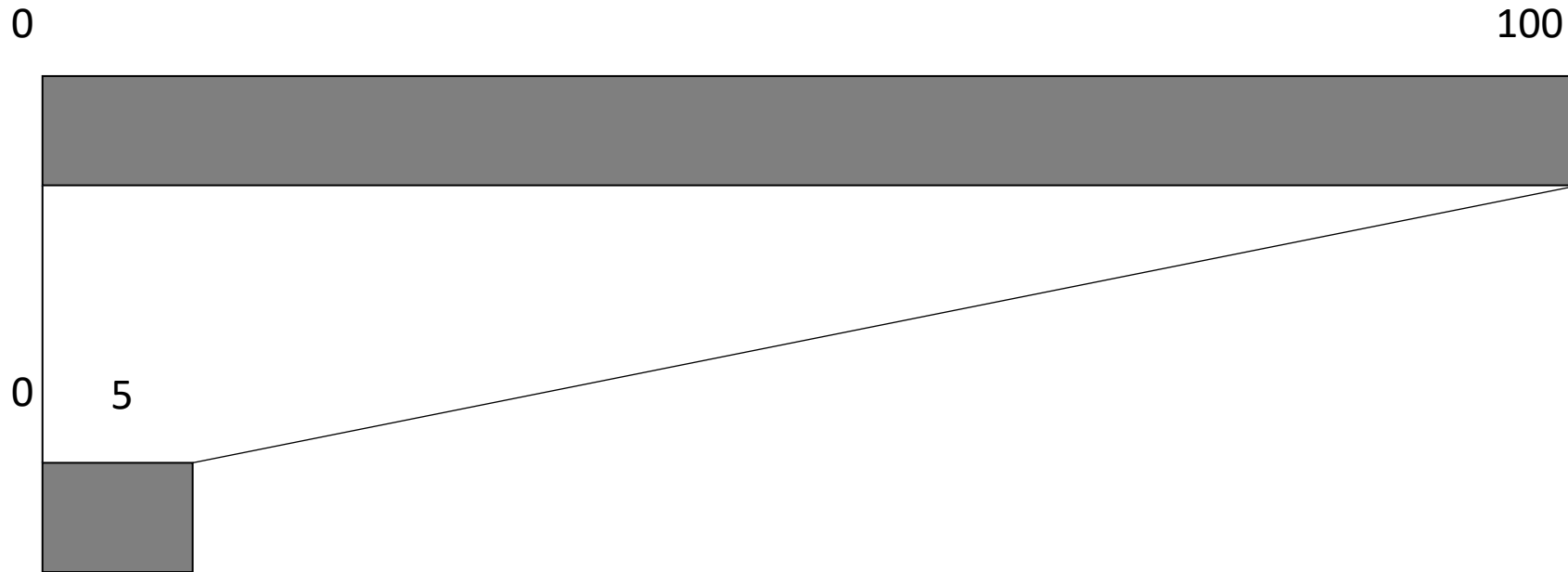
Scales in D3

- Linear Scale
 - `d3.scaleLinear().domain([min_d, max_d]).range([min,max])`
 - **Domain:** Continuous
 - **Range:** continuous

Scales in D3

- Linear Scale

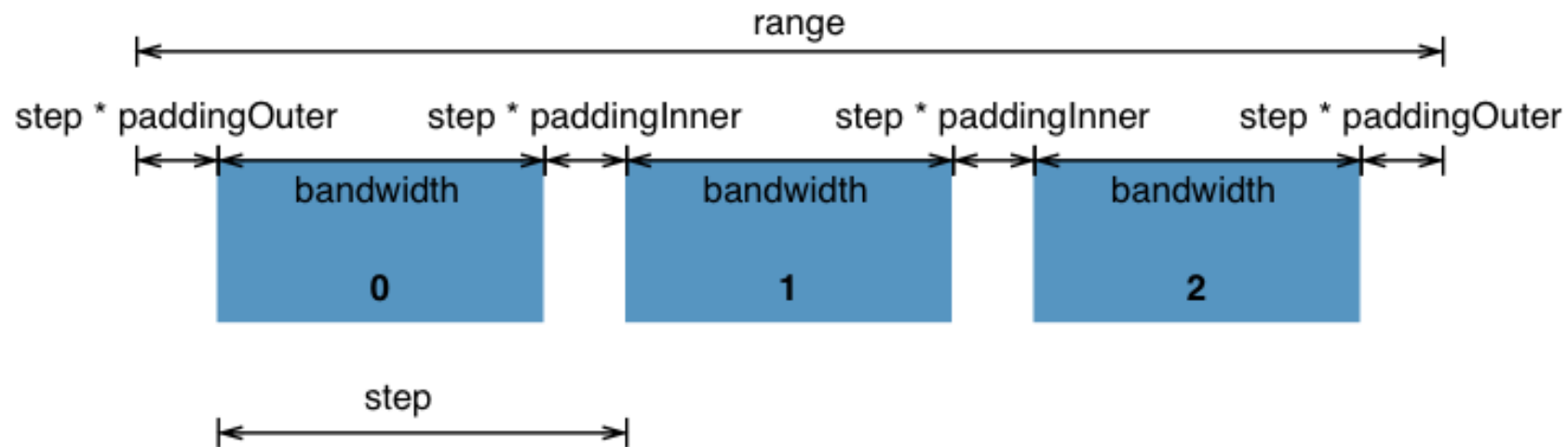
- `d3.scaleLinear().domain([min_d, max_d]).range([min,max])`
- Eg: `const LScale = d3.scaleLinear().domain([0,100]).range([0,5])`



Scales in D3

- Band Scale

- `d3.scaleBand.domain(array).range([min, max])`
- Domain: discrete
- Range: continuous
- Eg: `const Bscale = d3.scaleBand().domain(data.map(...)).range([0,5])`



Axes in D3

- The axes renders human-readable reference marks for scales. Graphs have two axes: the horizontal axis (x-axis) and the vertical axis (y-axis).
- D3 provides four functions to draw axes
 - `d3.axisTop()` → Top horizontal axis
 - `d3.axisLeft()` → Left vertical axis
 - `d3.axisBottom()` → Bottom horizontal axis
 - `d3.axisRight()` → Right vertical axis

Axes in D3

- Define axis:
 - `const yAxis = d3.axisLeft(yScale);`
 - `const xAxis = d3.axisBottom(xScale);`
- Rendering axis (append a group element and insert axis)
 - `svg.append("g").call(xAxis)`

```
<script>
  const svg = d3.select("#mainsvg");
  const data1 = [100, 400, 300, 900, 850, 900];
  //scale
  const scale1 = d3.scaleLinear().domain([0,900]).range([0,500]);
  //axis
  const x_axis = d3.axisTop().scale(scale1);
  svg.append("g").call(x_axis);
</script>
```

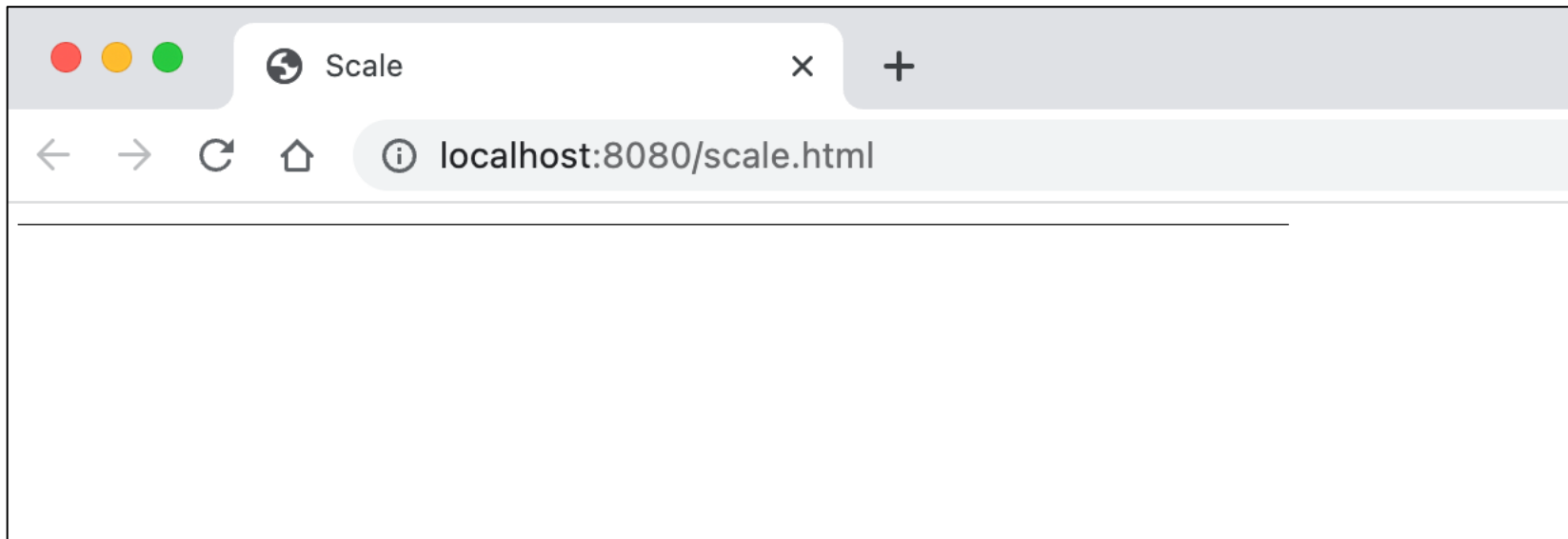
Axes in D3

- If we directly insert the axis to the svg, what would be happened?

Axes in D3

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The axis cannot be rendered correctly !



Axes in D3

- If we directly insert the axis to the svg, what would be happened?

The axis cannot be rendered correctly !

We need to translate the axis !

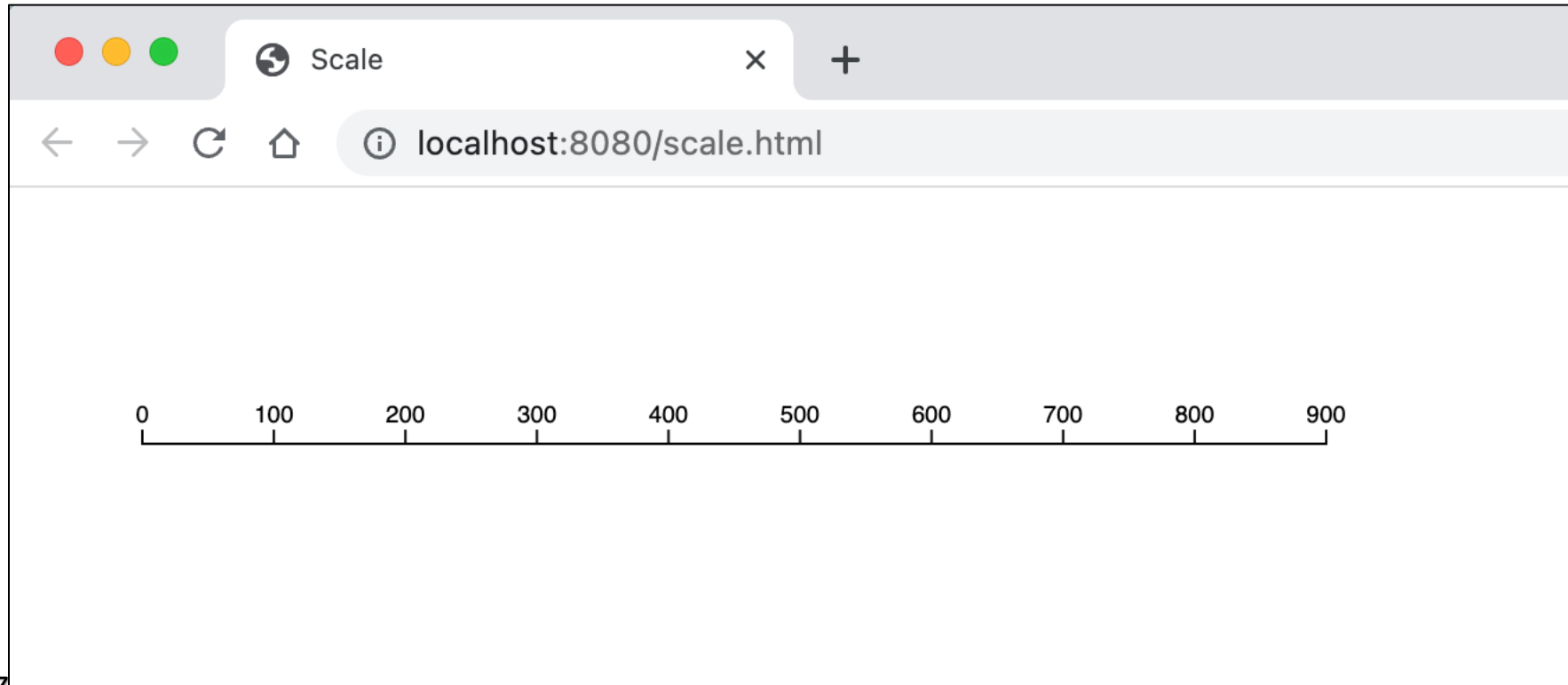
```
<script>
  const svg = d3.select("#mainsvg");
  const data1 = [100, 400, 300, 900, 850, 900];
  //scale
  const scale1 = d3.scaleLinear().domain([0,900]).range([0,500]);
  //axis
  const x_axis = d3.axisTop().scale(scale1);
  svg.append("g").call(x_axis).attr("transform", "translate(50,100)");
</script>
```

Axes in D3

- If we directly insert the axis to the svg, what would be happened?

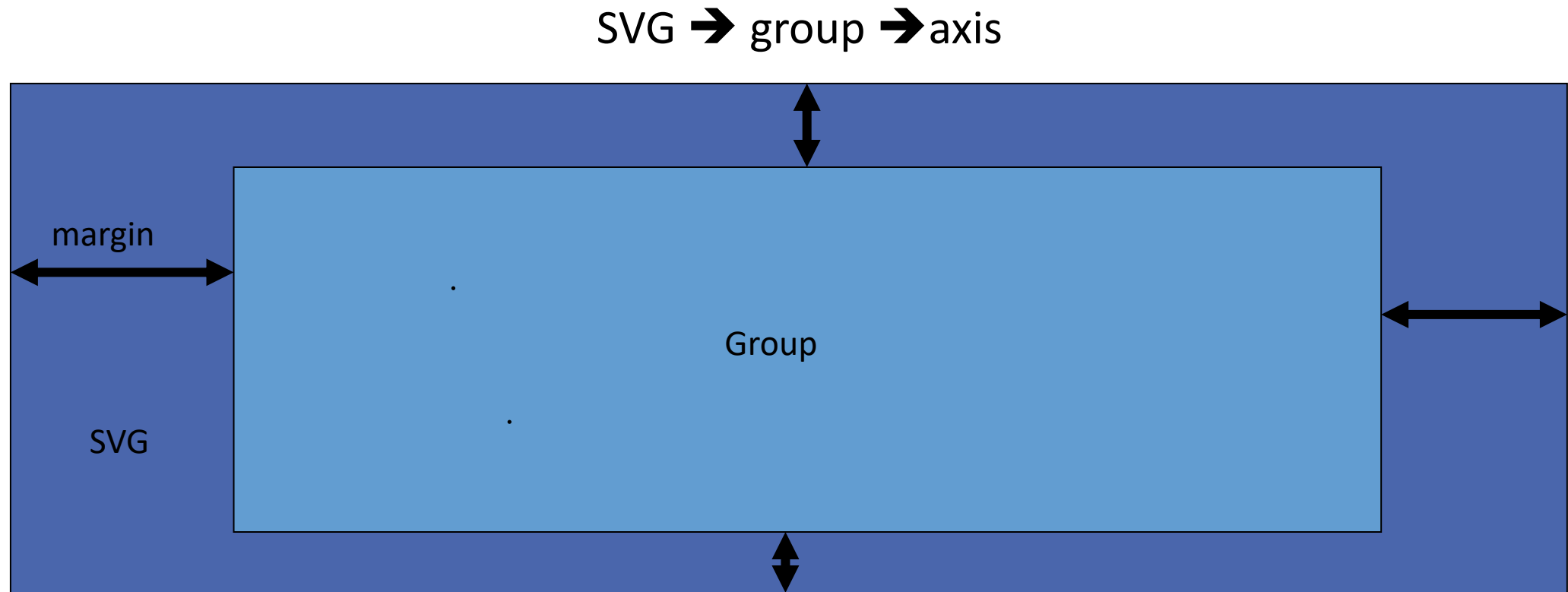
The axis cannot be rendered correctly !

We need to translate the axis



Axes in D3

- Margin
 - Why margin?



Axes in D3

- Margin
 - Set margin
 - Define margin
 - `const margin = {top: 60, right: 30, bottom: 60, left: 200};`
 - Compute the width and height for the group
 - `const innerWidth = width - margin.left - margin.right;`
 - `const innerHeight = height - margin.top - margin.bottom;`
 - Append group
 - `const g = svg.append('g')`
 - `.attr('id', 'maingroup')`
 - `.attr('transform', `translate(${margin.left}, ${margin.top})`);`

Axes in D3

- Example

```
<script>
  //set svg and margin
  const svg = d3.select("#mainsvg");

  const width = +svg.attr("width");
  const height = +svg.attr("height");
  const margin = {top: 60, right: 30, bottom: 60, left: 150};
  const innerWidth = width - margin.left - margin.right;
  const innerHeight = height - margin.top - margin.bottom;

  //data
  const data = [
    {name:"a", value:100},{name:"b", value: 400},{name:"c", value: 300},
    {name:"d", value:900},{name:"e", value: 850},{name:"f", value: 900},
  ];

  ...
```

Axes in D3

...

//set 2 scales

```
const xScale = d3.scaleLinear()  
.domain([0, d3.max(data, d => d.value)])  
.range([0,innerWidth]);  
const yScale = d3.scaleBand()  
.domain(data.map(d => d.name))  
.range([0,innerHeight]);
```

//set the group and insert axis

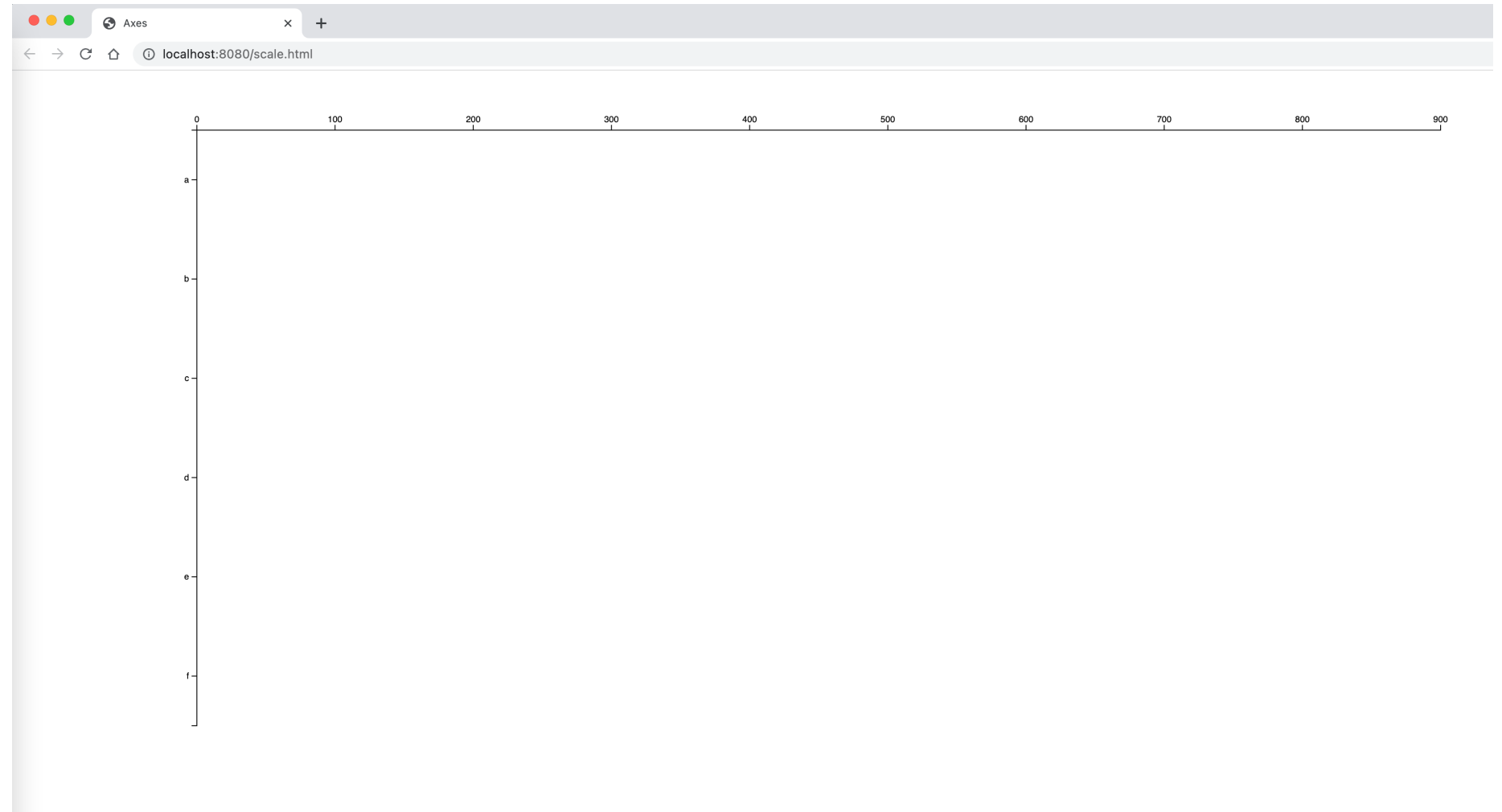
```
const g = svg.append("g")  
    .attr("id", "maingroup")  
    .attr("transform", `translate(${margin.left}, ${margin.top})`);
```

```
const x_axis = d3.axisTop().scale(xScale);  
const y_axis = d3.axisLeft().scale(yScale);  
g.append("g").call(x_axis);  
g.append("g").call(y_axis);
```

</script>

Axes in D3

- Example



Axes in D3

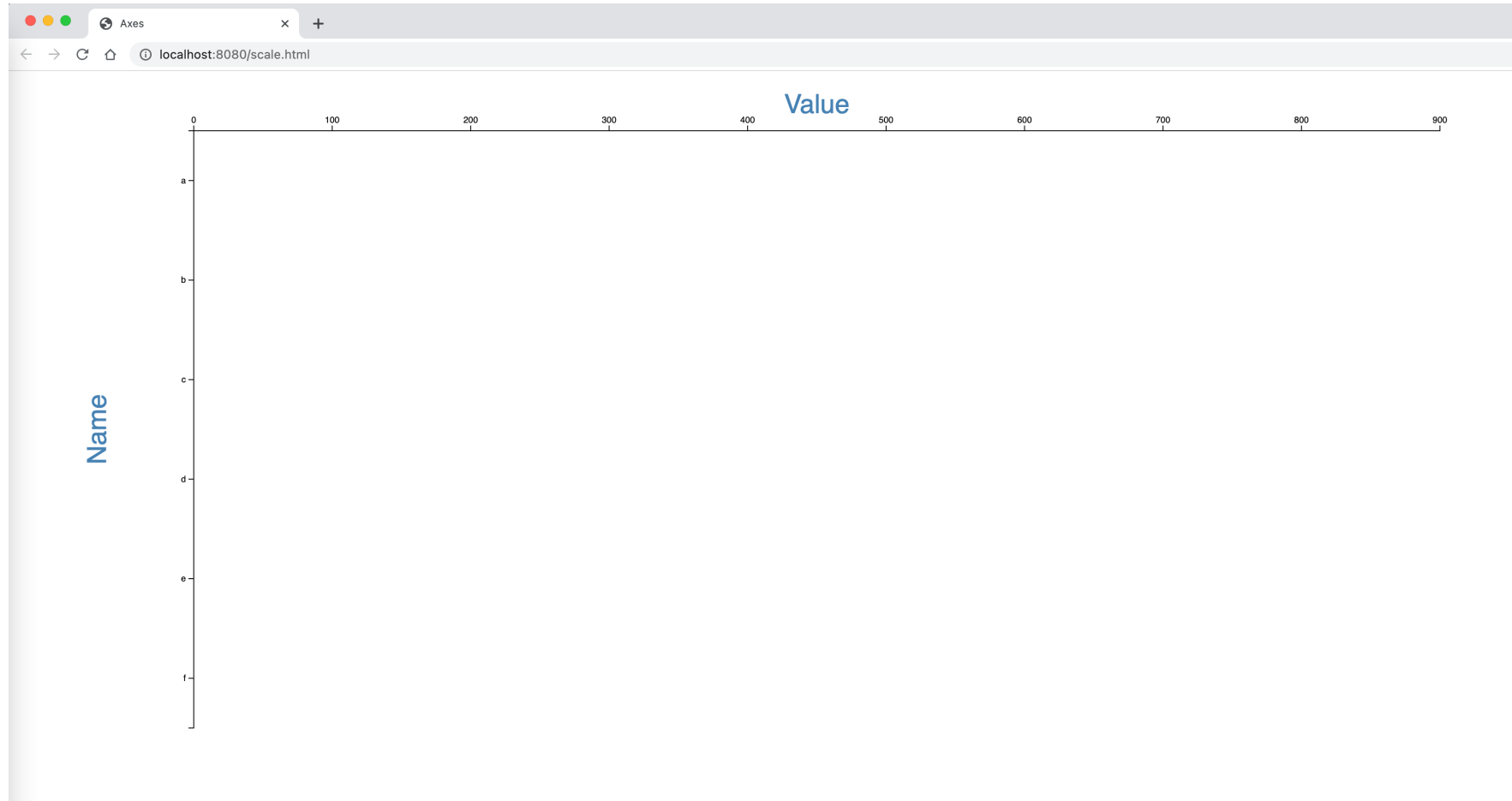
- Title

```
g.append("g").call(x_axis)
.append("text")
.text("Value")
.attr("font-size", "3em")
.attr("x", innerWidth / 2)
.attr("y", -20)
.attr("text-anchor", "middle")
.attr("fill", "steelblue");

g.append("g").call(y_axis)
.append("text")
.text("Name")
.attr("font-size", "3em")
.attr("x", -innerHeight / 2)
.attr("y", -100)
.attr("transform", "rotate(-90)")
.attr("text-anchor", "middle")
.attr("fill", "steelblue");
```

Axes in D3

- Title



Data Binding

- Data → element
 - how to bind data to DOM elements and create new elements based on your data
 - `.data(dataArray)`
- Data-join (enter)
 - `selection.data(dataArray).enter()...`
- Data-join (update)
 - `selection.data(dataArray)...`
- Data-join (remove)
 - `selection.data(dataArray).exit().remove()`

Data Binding

- Data-join (update)
 - selection.data()...

```
<p>a</p>
<p>b</p>
<p>c</p>
<script>
  var myData = ["hello","world","d3"];
  var p = d3.select("body")
    .selectAll("p")
    .data(myData)
    .text((d,i) => d);
</script>
```

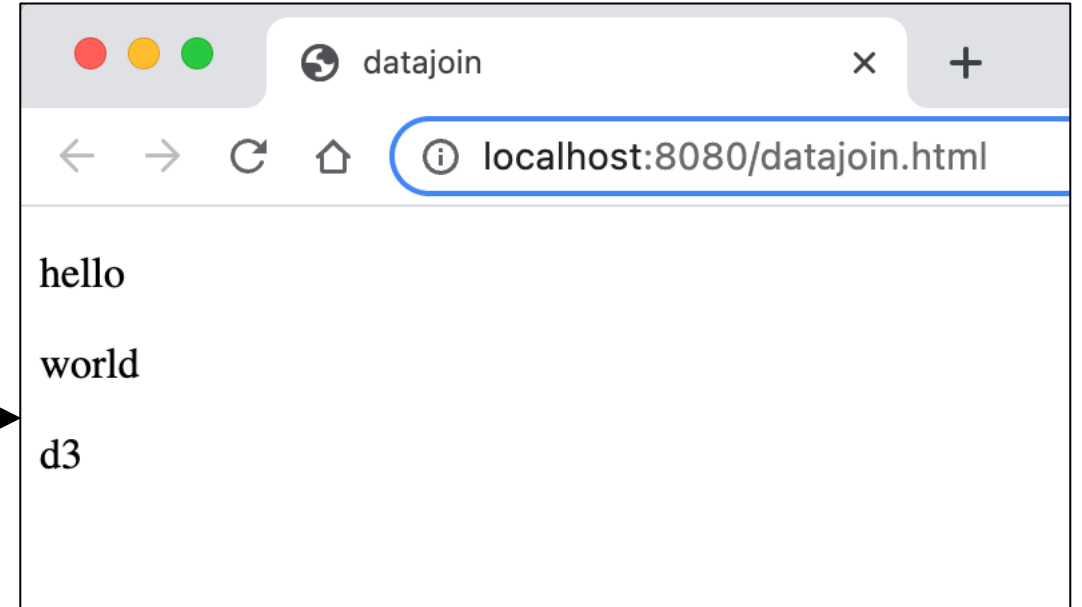
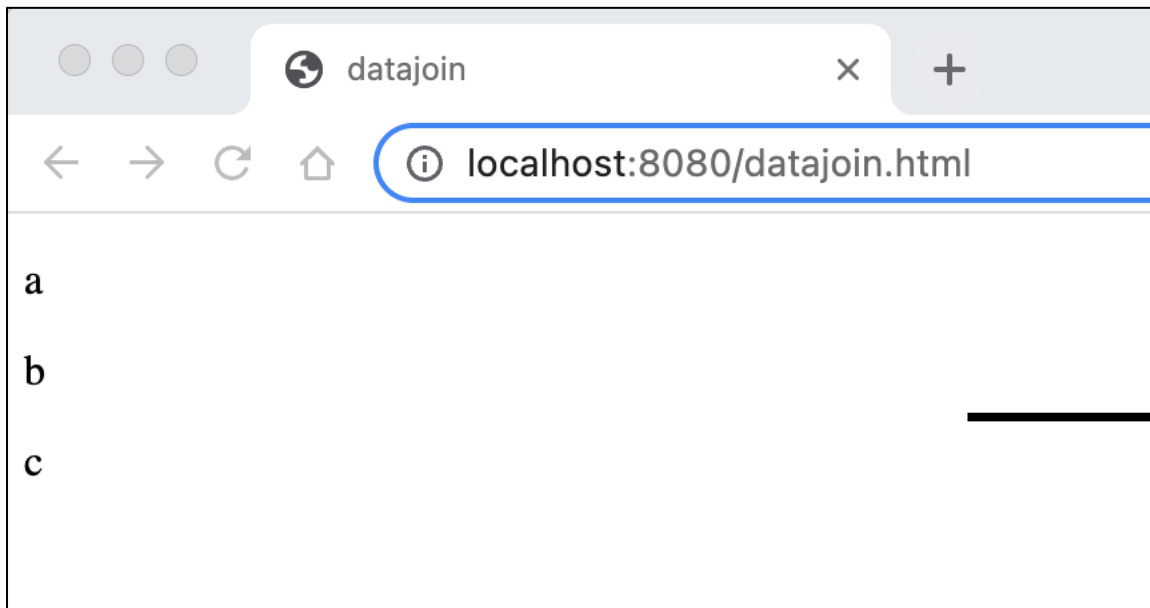
Data Binding

- The code selects the ``<body>`` element of the HTML document using ``d3.select("body")`. This means that the subsequent operations will be applied to the body of the HTML document.
- Then, it selects all ``<p>`` elements within the ``<body>`` using ``.selectAll("p")`. This selects all paragraph elements on the page.
- The ``.data(myData)`` method binds the data from the ``myData`` array to the selected ``<p>`` elements. This means that each string in the array will be associated with a corresponding ``<p>`` element.
- Next, the ``.text((d, i) => d)` method is used to set the text content of each ``<p>` element. In this method, ``(d, i) => d`` is an arrow function that takes two parameters:
 - ``d`` represents the current data point (each string in the array),
 - ``i`` represents the index of the current data point in the array.

```
<p>a</p>
<p>b</p>
<p>c</p>
<script>
    var myData = ["hello","world","d3"];
    var p = d3.select("body")
        .selectAll("p")
        .data(myData)
        .text((d,i) => d);
</script>
```

Data Binding

- Data-join (update)
 - selection.data()...



Data Binding

- Data-join (enter)
 - selection.data().enter()

```
<body>
  <script>
    var myData = ["hello","world","d3"];
    var p = d3.selectAll("p")
      .data(myData)
      .enter()
      .append("p")
      .text(d => d);
  </script>
</body>
```

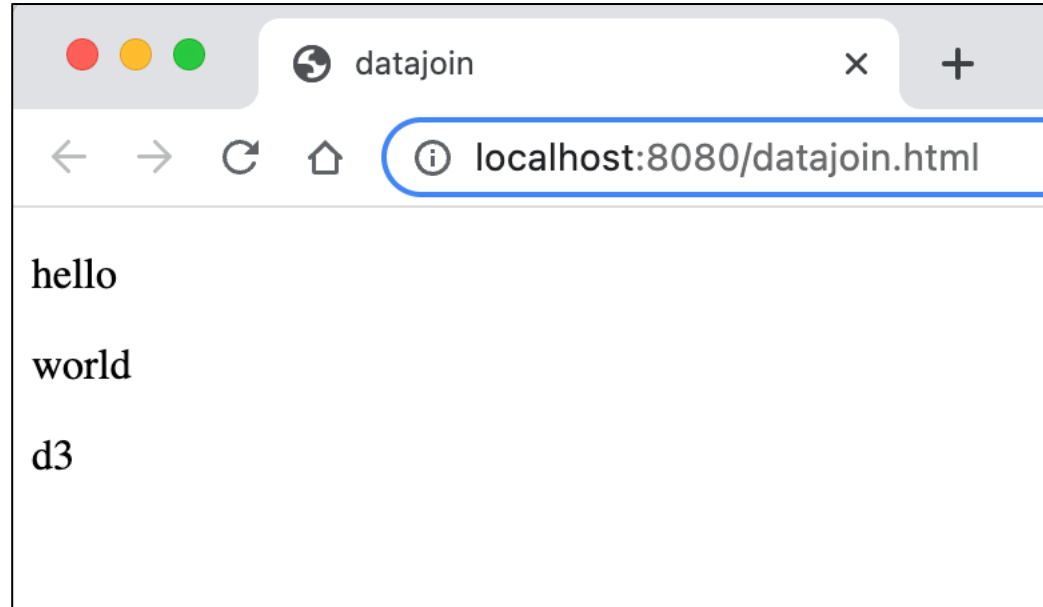
Data Binding

- ``var p = d3.selectAll("p")``: Selects all existing `<p>` elements on the page. (empty selection)
- ``.data(myData)``: Binds the data from ``myData`` array to the selected `<p>` elements. (nothing happened)
- ``.enter()``: Creates a new selection containing the data points that are not yet bound to any element.
- ``.append("p")``: Appends a new `<p>` element for each unbound data point.
- ``.text(d => d)``: Sets the text content of each new `<p>` element to the corresponding data point.
- This effectively adds `<p>` elements to the page with text content taken from the ``myData`` array.

```
<body>
  <script>
    var myData = ["hello","world","d3"];
    var p = d3.selectAll("p")
      .data(myData)
      .enter()
      .append("p")
      .text(d => d);
  </script>
</body>
```


Data Binding

- Data-join (enter)
 - `selection.data().enter()`



Data Binding

- Data-join (remove)
 - selection.data().exit().remove()

```
<p>D3</p>
<p>aa</p>
<p>aa</p>
<script>
    var myData = ["Hello World!"];

    var p = d3.select("body")
        .selectAll("p")
        .data(myData)
        .text(d => d)
        .exit()
        .remove();
</script>
```

Data Binding

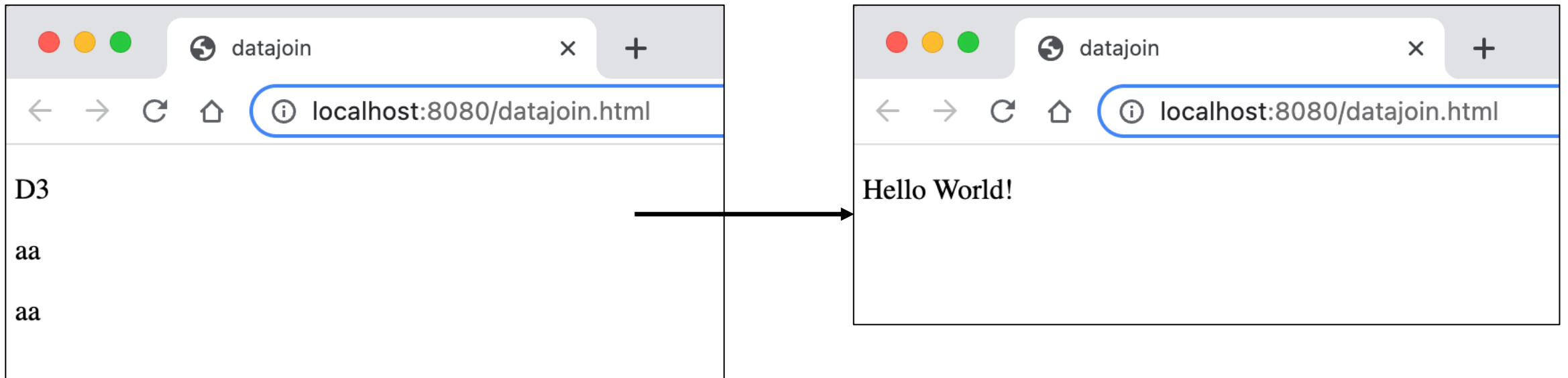
- ``var p = d3.select("body")``: Selects the `<body>` element using ``d3.select("body")``, indicating that operations will be performed on the body of the document.
- ``.selectAll("p")``: Selects all `<p>` elements on the page.
- ``.data(myData)``: Binds the data from ``myData`` array to the selected `<p>` elements. As there are fewer data points than selected elements, this creates a selection containing unbound data points.
- ``.text(d => d)``: Sets the data point ("Hello World!") as the text content of each selected element.
- ``.exit().remove()``: Finally, ``.exit().remove()`` removes any extra elements. Since there are fewer data points than selected elements, ``.exit()`` selects elements that are not bound to any data, and ``.remove()`` removes them from the document.

```
<p>D3</p>
<p>aa</p>
<p>aa</p>
<script>
    var myData = ["Hello World!"];

    var p = d3.select("body")
        .selectAll("p")
        .data(myData)
        .text(d => d)
        .exit()
        .remove();
</script>
```

Data Binding

- Data-join



Bar Chart

- Review

```
<script>
  //set svg and margin
  const svg = d3.select("#mainsvg");

  const width = +svg.attr("width");
  const height = +svg.attr("height");
  const margin = {top: 60, right: 30, bottom: 60, left: 150};
  const innerWidth = width - margin.left - margin.right;
  const innerHeight = height - margin.top - margin.bottom;

  //data
  const data = [
    {name:"a", value:100},{name:"b", value: 400},{name:"c", value: 300},
    {name:"d", value:900},{name:"e", value: 850},{name:"f", value: 900},
  ];

  ...
```

Bar Chart

...

//set 2 scales

```
const xScale = d3.scaleLinear()  
.domain([0, d3.max(data, d => d.value)])  
.range([0,innerWidth]);
```

```
const yScale = d3.scaleBand()  
.domain(data.map(d => d.name))  
.range([0,innerHeight]);
```

//set the group and insert axis

```
const g = svg.append("g")  
    .attr("id", "maingroup")  
    .attr("transform", `translate(${margin.left}, ${margin.top})`);
```

```
const x_axis = d3.axisTop().scale(xScale);  
const y_axis = d3.axisLeft().scale(yScale);  
g.append("g").call(x_axis);  
g.append("g").call(y_axis);
```

</script>
Yuxuan Zhao

Bar Chart

- We have scales and axes now, to complete a bar chart, we need bars
- **bar = rectangle**. Therefore, we need to append rectangle according to the data.

```
g.selectAll(".bar").data(data).enter()  
  .append("rect")  
  .attr("class","bar")  
  .attr("x",0)  
  .attr("y", d => yScale(d.name))  
  .attr("width",d => xScale(d.value))  
  .attr("height",d => yScale.bandwidth())  
  .attr("fill","steelblue");
```

Bar Chart

```
//there are bar class, so it will return an empty array
g.selectAll(".bar")

//We provide our data array to the data() function.
.data(data)

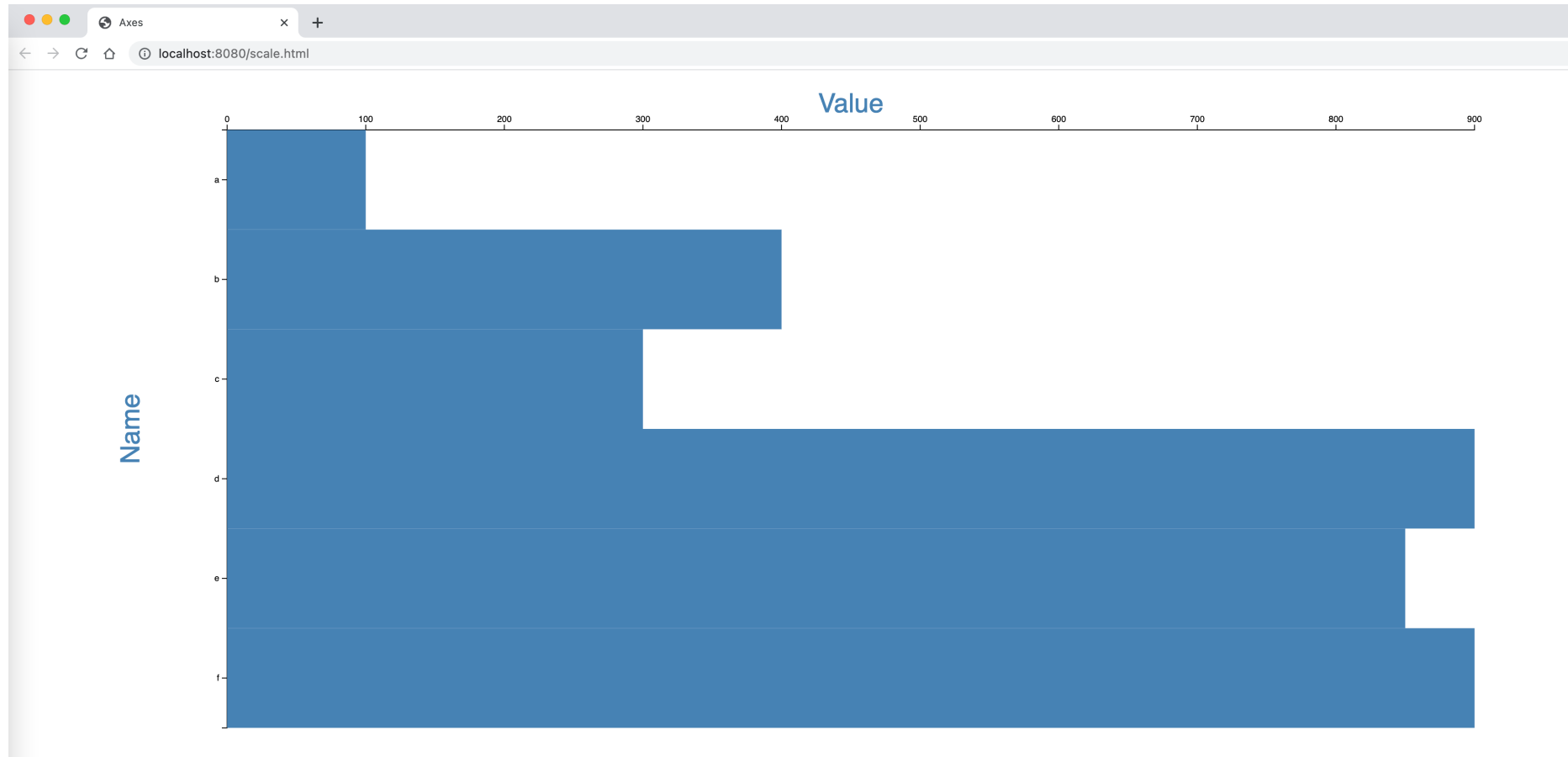
//Create a selection with placeholder
.enter()

//append rectangles to each group element.
.append("rect")

//make rectangles in the bar class for further updating or exiting
.attr("class","bar")
```


Bar Chart

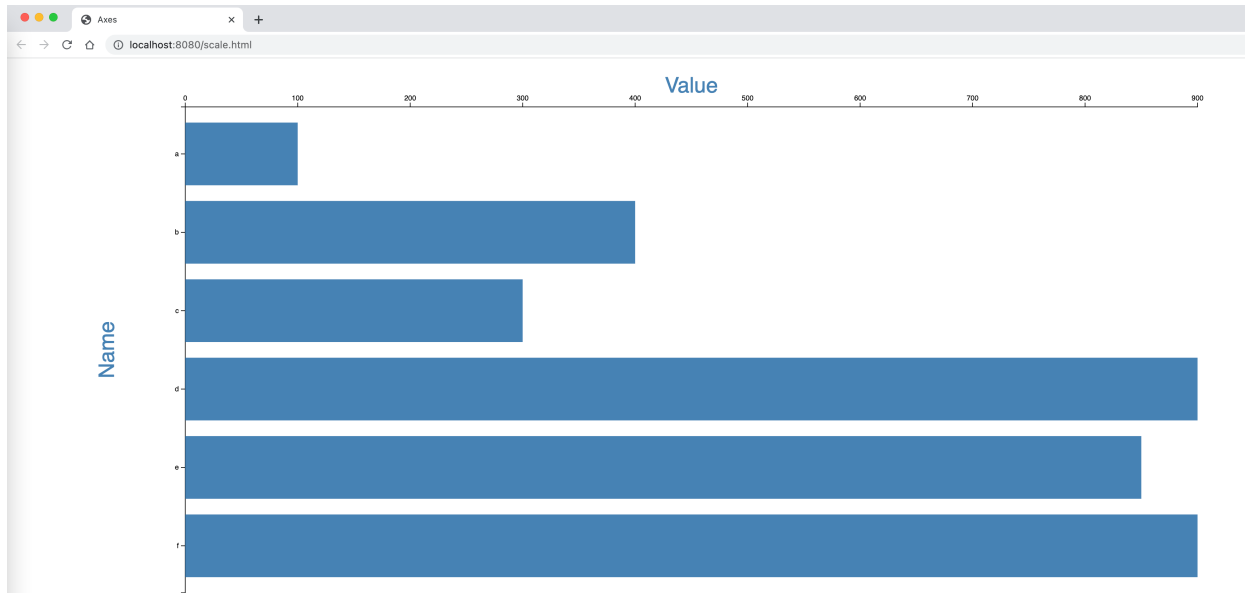
Some Problems



Bar Chart

- Add space between bars

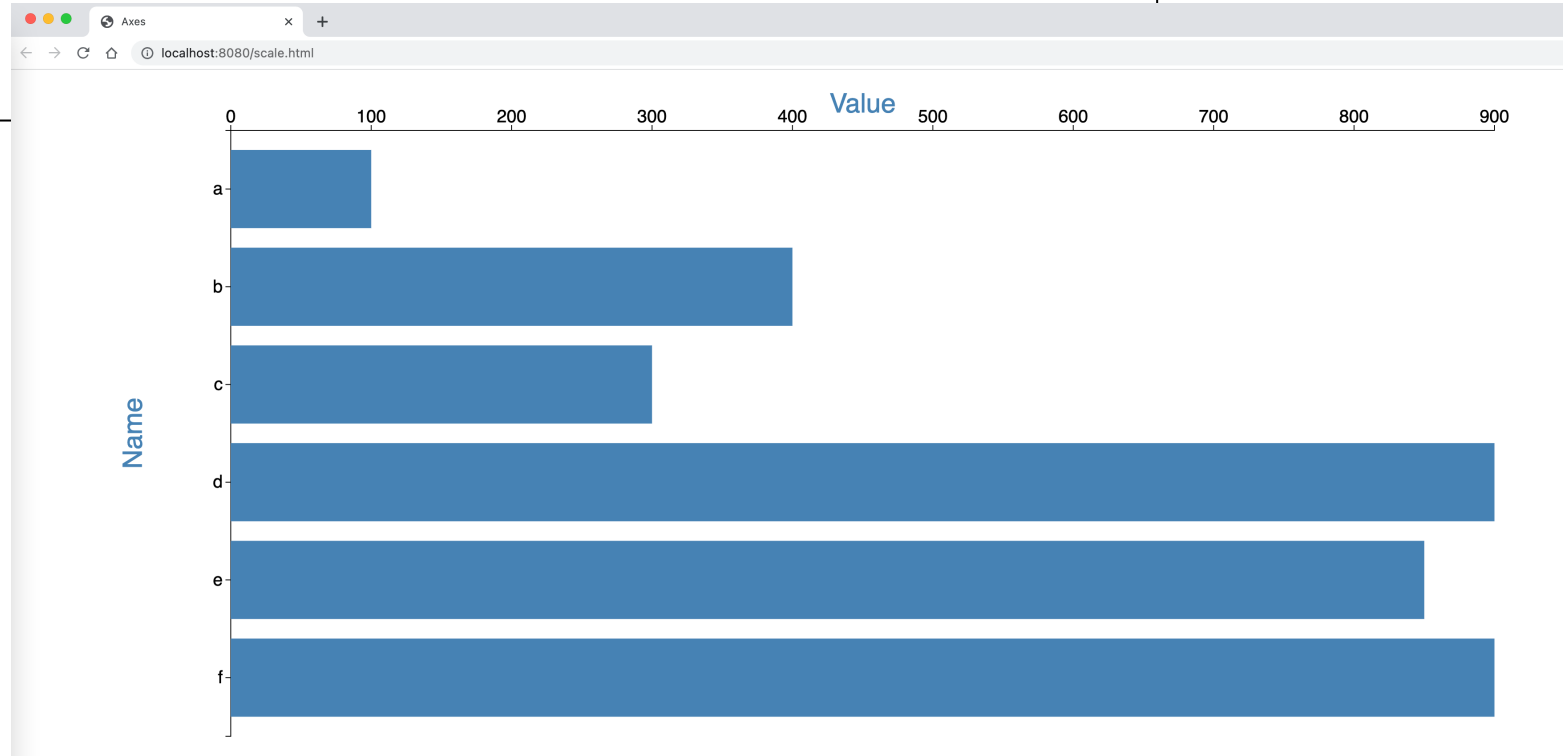
```
const yScale = d3.scaleBand()  
  .domain(data.map(d => d.name))  
  .range([0,innerHeight])  
  .padding(0.2);
```



Bar Chart

- make the size of text bigger

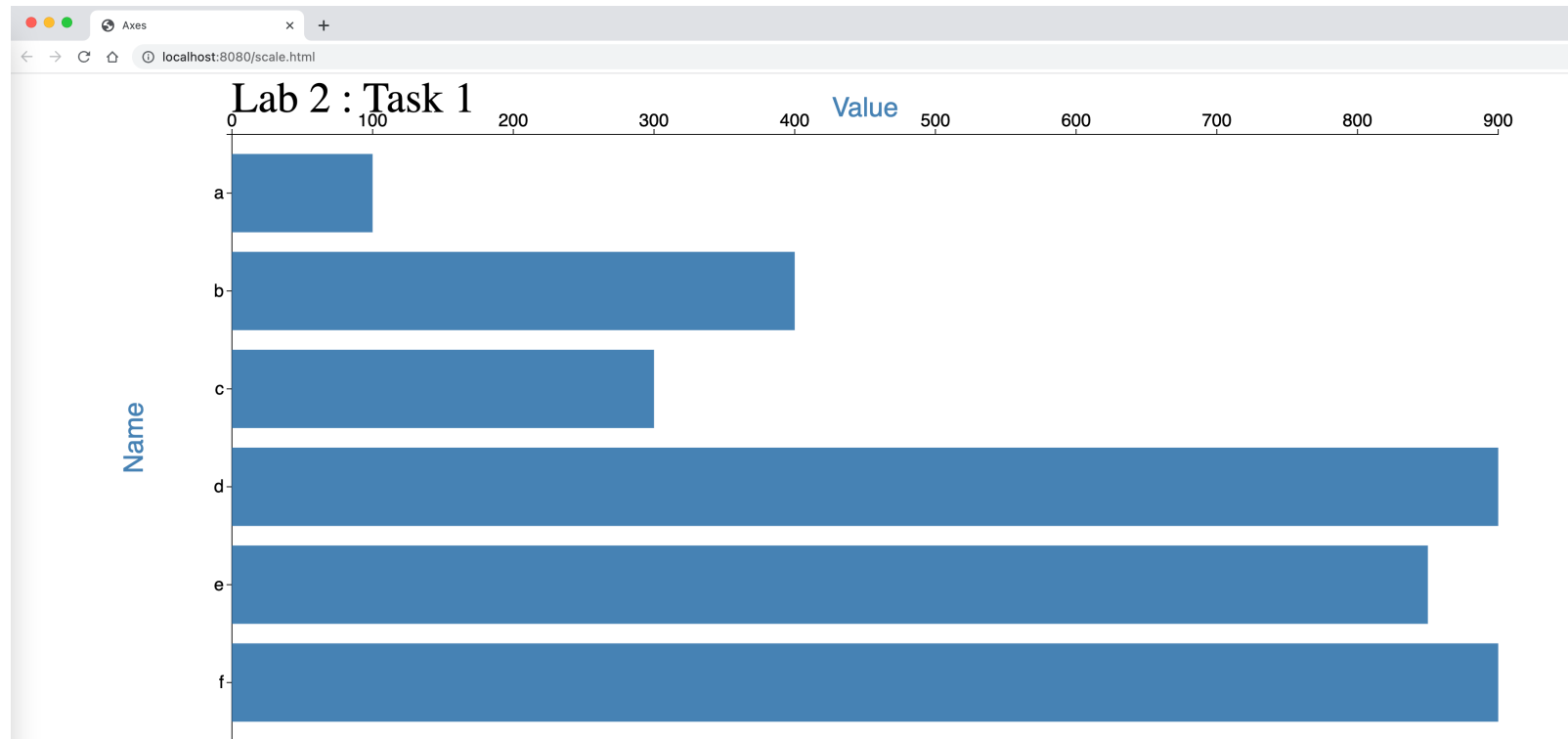
```
d3.selectAll(".tick text")  
  .attr("font-size", "2em");
```



Bar Chart

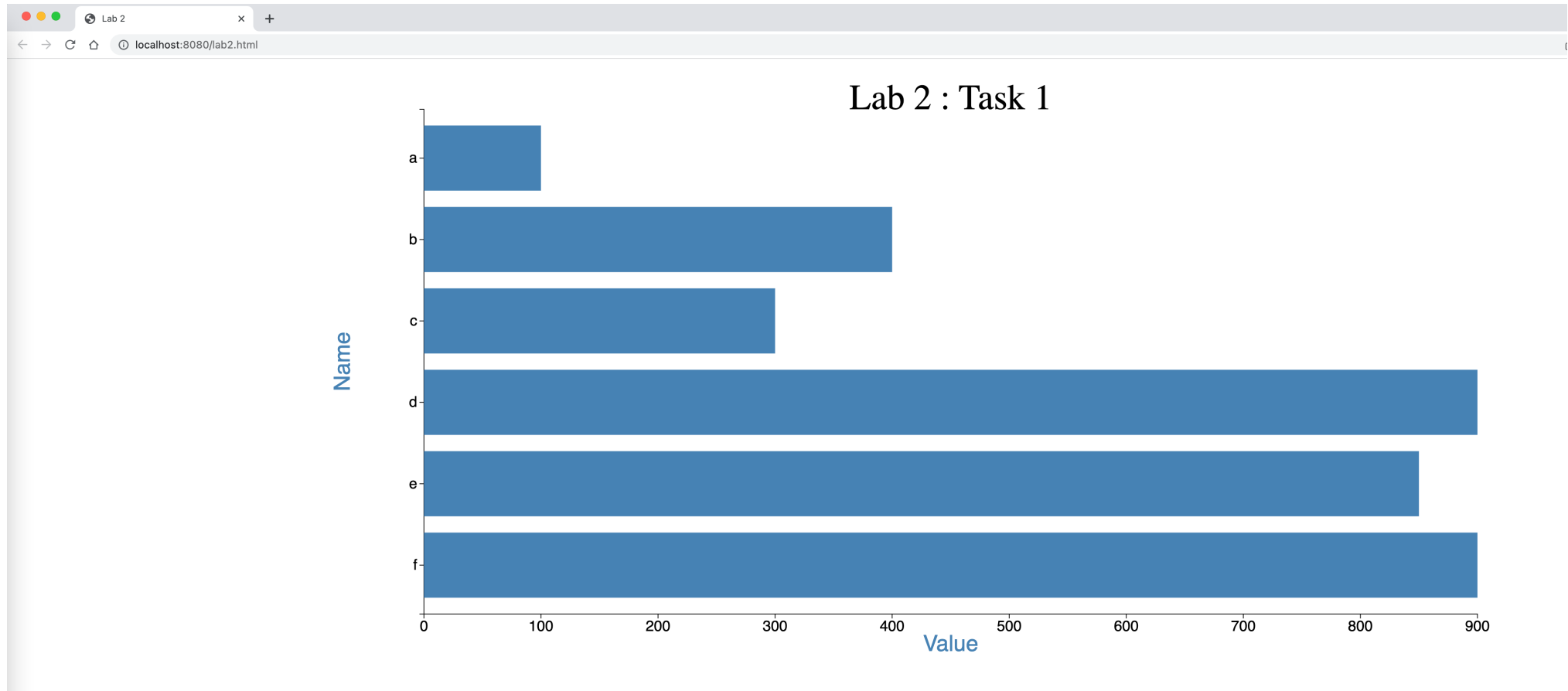
- add title

```
g.append("text").text("Lab 2 : Task 1")  
.attr("font-size","3em")  
.attr("transform","translate(0,-25)");
```



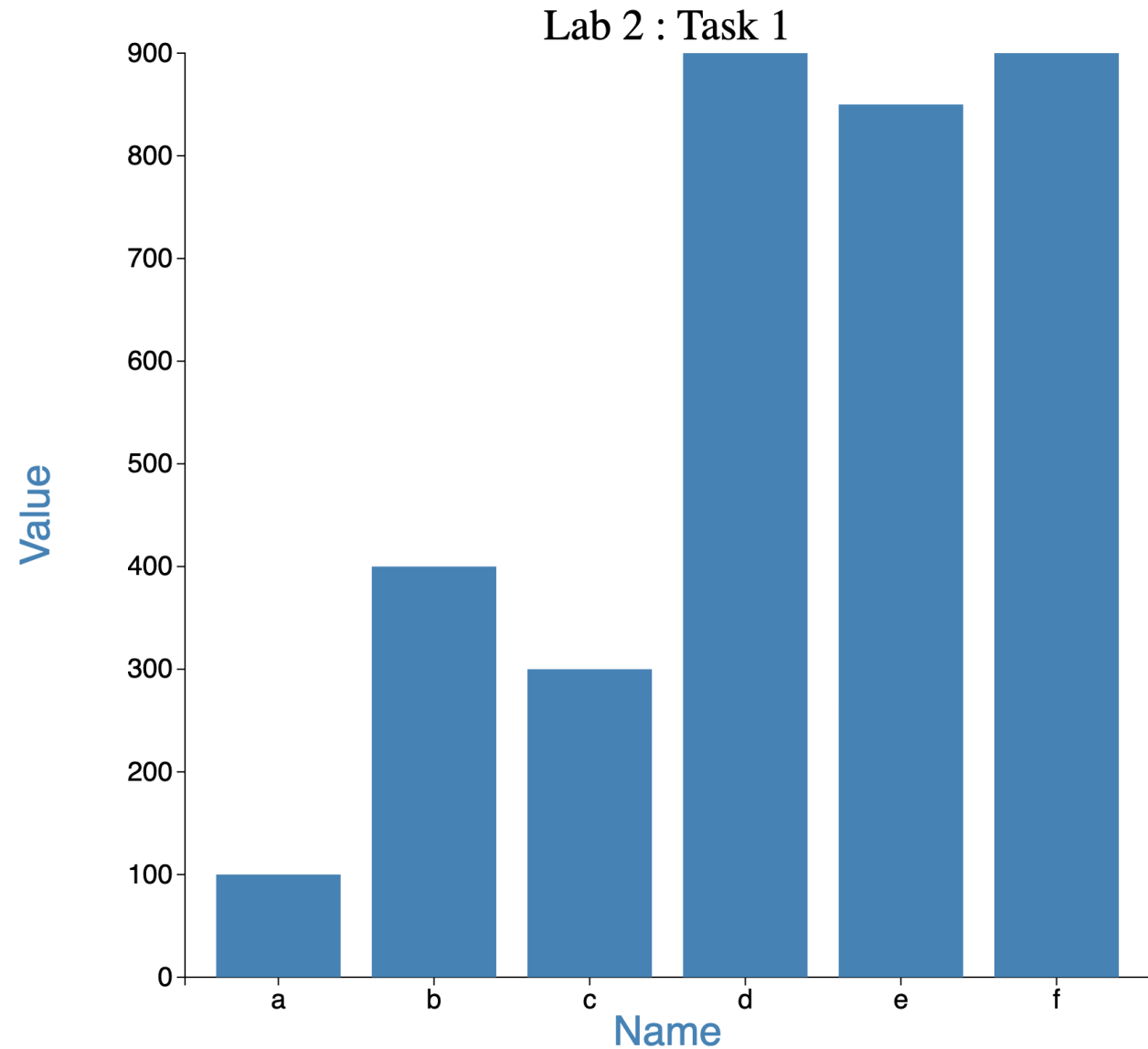
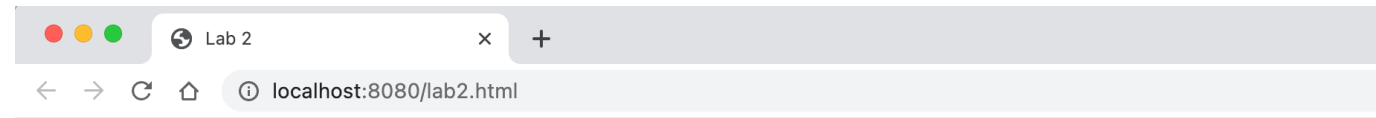
Bar Chart

- Lab tasks



Bar Chart

- Lab tasks



Data Loading

- We have worked with data stored in local variables. How to load data from different types of files and bind it to DOM elements ?
- D3 provides the following methods to load different types of data from external files.

Method	Description
<u>d3.csv()</u>	Sends http request to the specified url to load .csv file or data and executes callback function with parsed csv data objects.
<u>d3.json()</u>	Sends http request to the specified url to load .json file or data and executes callback function with parsed json data objects.
<u>d3.tsv()</u>	Sends http request to the specified url to load a .tsv file or data and executes callback function with parsed tsv data objects.
<u>d3.xml()</u>	Sends http request to the specified url to load an .xml file or data and executes callback function with parsed xml data objects.

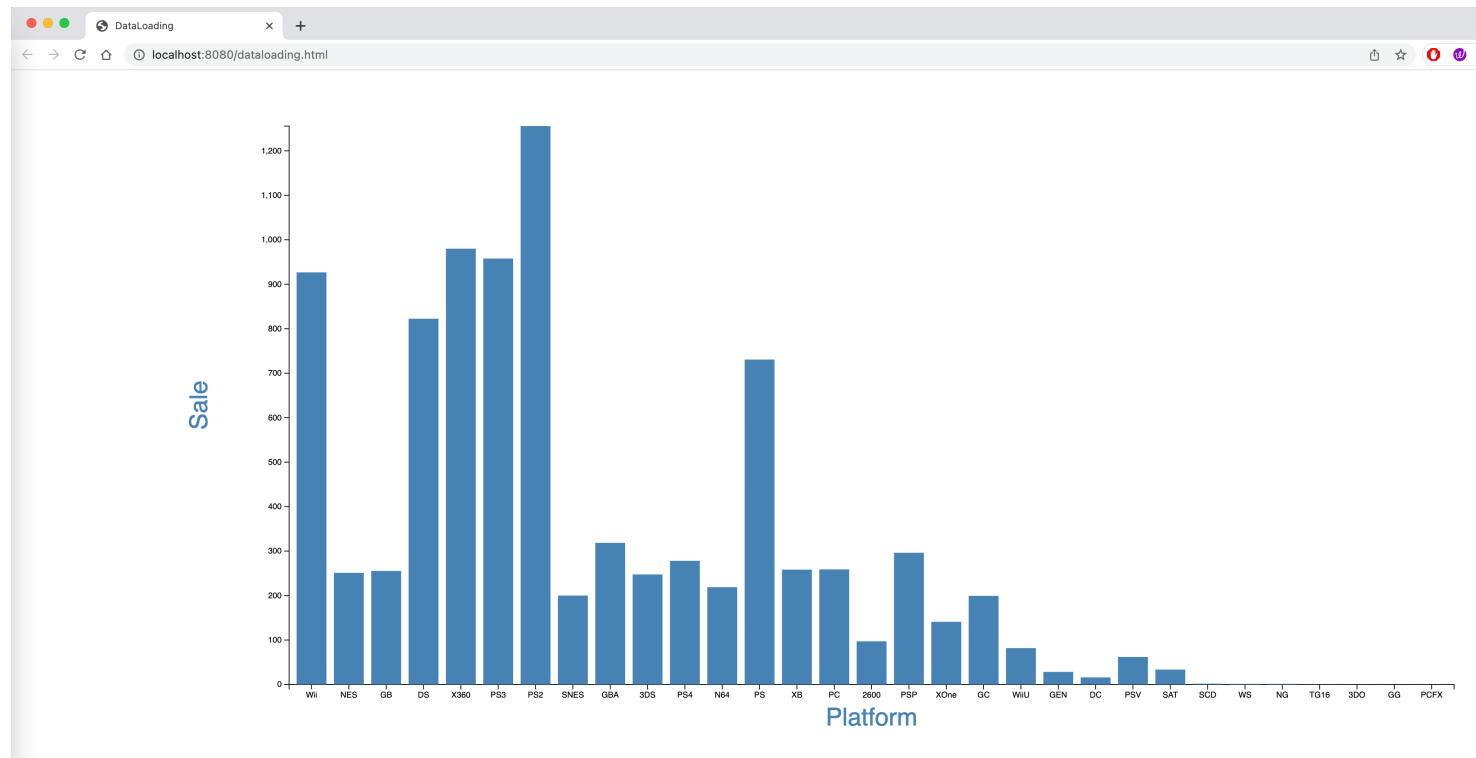
Data Loading

- d3.csv()
 - d3.csv("path/to/data.csv").then(data => {...})

```
d3.csv("platform_globalsale.csv").then(data =>{  
    data.forEach(d => {d["globalsale"] = +(d["globalsale"]) })  
  
    //Scale  
    ...  
    //Axes  
    ...  
    //Bar  
    ...  
})
```


Data Loading

- d3.csv()
 - d3.csv("path/to/data.csv").then(data => {...})



Summary

- Scales in D3
- Axes in D3
- Data Binding
- Bar Chart
- Data Loading

Summary

