public abstract class Instrument

{

public abstract void Play();

}

class Piano extends Instrument

{

public void Play()

{

System.out.println("Piano is playing tan tan tan tan");

}

}

class Flute extends Instrument

{

public void Play()

{

System.out.println("Flute is playing toot toot toot toot");

}

}

class Guitar extends Instrument

{

public void Play()

{

System.out.println("Guitar is playing tin tin tin ");

}

}