2022-2026-CSE-A

Aim:

Write a program to implement Depth First Search for a graph.

Source Code:

GraphsDFS.c

```
#include<stdio.h>
#include<stdlib.h>
struct node
   struct node *next;
   int vertex;
};
typedef struct node * GNODE;
GNODE graph[20];
int visited[20];
int n;
void DFS(int i)
{
   GNODE p;
   printf("\n%d",i);
   p=graph[i];
   visited[i]=1;
   while(p!=NULL)
      i=p->vertex;
      if(!visited[i])
      DFS(i);
      p=p->next;
   }
void main()
   int N,E,i,s,d,v;
   GNODE q,p;
   printf("Enter the number of vertices : ");
   scanf("%d",&N);
   printf("Enter the number of edges : ");
   scanf("%d",&E);
   for(i=1;i<=E;i++)</pre>
   {
      printf("Enter source : ");
      scanf("%d",&s);
      printf("Enter destination : ");
      scanf("%d",&d);
      q =(GNODE)malloc(sizeof(struct node));
      q->vertex=d;
      q->next=NULL;
      if(graph[s]==NULL)
      graph[s]=q;
      else
```

```
p=graph[s];
         while(p->next!=NULL)
         p=p->next;
         p->next=q;
      }
   }
          for(i=0;i<n;i++)</pre>
          visited[i]=0;
          printf("Enter Start Vertex for DFS : ");
          scanf("%d",&v);
          printf("DFS of graph : ");
          DFS(v);
          printf("\n");
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
Enter the number of vertices : 6
Enter the number of edges : 7
Enter source : 1
Enter destination : 2
Enter source : 1
Enter destination : 4
Enter source : 4
Enter destination : 2
Enter source : 2
Enter destination : 3
Enter source : 4
Enter destination : 5
Enter source : 1
Enter destination: 3
Enter source : 3
Enter destination : 6
Enter Start Vertex for DFS: 1
DFS of graph :
3
5
```

```
Test Case - 2
User Output
Enter the number of vertices : 5
Enter the number of edges : 5
```

Enter source : 1
Enter destination : 2
Enter source : 1
Enter destination : 4
Enter source : 4
Enter destination : 2
Enter source : 2
Enter destination : 3
Enter source : 4
Enter destination : 5
Enter Start Vertex for DFS : 1
DFS of graph :
1
2
3
4
5