

Aim:

Write a program on method overriding

Source Code:

Bike.java

```
class Vehicle{
    void run(){
        System.out.println("Bike");
    }
}
class vehicle2 extends Vehicle{
    void run(){
        System.out.println("Bike is running");
    }
}
class Bike extends vehicle2{
    void run(){
        System.out.println("Bike is running safely");
    }
    public static void main(String args[]){
        Bike b=new Bike();
        b.run();
    }
}
```

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Bike is running safely