## Aim:

Write Java program on use of Inheritance.

Create a class Vehicle

- contains the data members **color** of String type and **speed** and **size** of integer data type.
- write a method **setVehicleAttributes()** to initialize the data members

Create another class Car which is derived from the class Vehicle

- contains the data members cc and gears of integer data type
- write a method setCarAttributes() to initialize the data members
- write a method displayCarAttributes() which will display all the attributes.

Write another class InheritanceDemo with **main()** it receives five arguments **color**, **speed**, **size**, **cc** and **gears**.

## **Source Code:**

## InheritanceDemo.java

```
import java.util.Scanner;
class Vehicle{
   String color;
   int speed;
   int size;
   void setVehicleAttributes(String c, String s,String sp) {
   color = c;
   speed = Integer.parseInt(s);
   size = Integer.parseInt(sp);
}
}
class Car extends Vehicle {
   int CC;
    int gears;
    void setCarAttributes(String c,String s,String sp,String cce,String gear){
      setVehicleAttributes(c,s,sp);
      CC = Integer.parseInt(cce);
      gears = Integer.parseInt(gear);
      displayCarAttributes();
    void displayCarAttributes() {
      System.out.println("Color of Car : "+color);
      System.out.println("Speed of Car : "+speed);
      System.out.println("Size of Car : "+size);
      System.out.println("CC of Car : "+CC);
      System.out.println("No of gears of Car : "+gears);
    }
public class InheritanceDemo{
   public static void main(String args[])
      Car b1 = new Car();
      b1.setCarAttributes(args[0],args[1],args[2],args[3],args[4]);
```

} }

## Execution Results - All test cases have succeeded!

Test Case - 1		
User Output		
Color of Car : Blue		
Speed of Car : 100		
Size of Car : 20		
CC of Car : 1000		
No of gears of Car : 5		

Test Case - 2	
User Output	
Color of Car : Orange	
Speed of Car : 120	
Size of Car : 25	
CC of Car : 900	
No of gears of Car : 5	