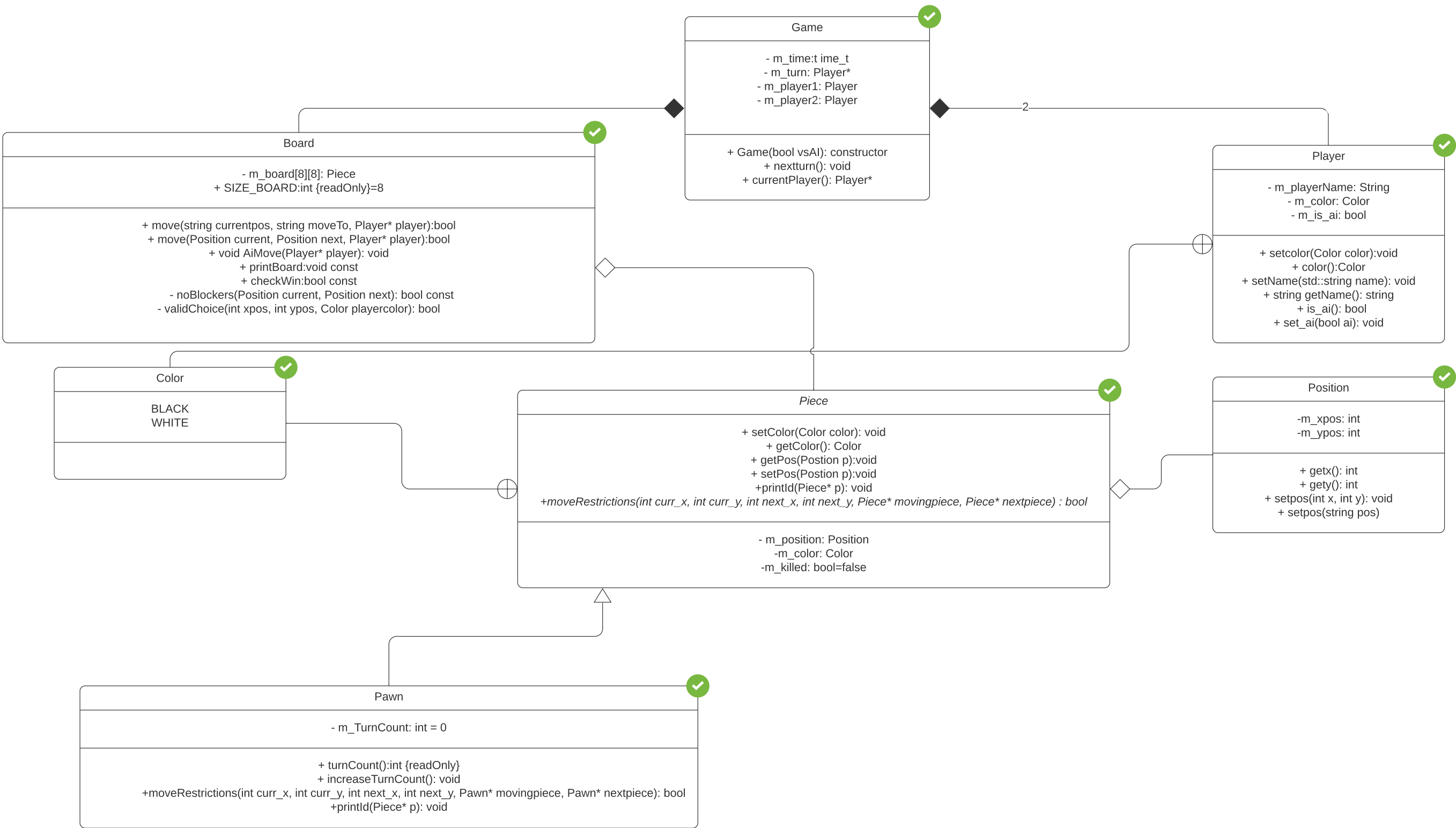


Practica 1

Kiran & Jochem | March 6, 2020



Pawn
+check_move: bool(Position moveTo) +getName: return{string}
-m_name{"P"}: string -m_firstTurn: bool

Queen
+check_move: bool(Position next_move)
-m_name{"Q"}

Rook
-check_move: bool(Position next_move)
-m_name{"R"}

Bishop
-check_move: bool(Position next_move)
-m_name{"B"}

King
-check_move: bool(Position next_move)
-m_name{"K"}

Knight
-check_move: bool(Position next_move)
-m_name{"N"}