# Vishal Singhania

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#### **EDUCATION**

#### MANIPAL UNIVERSITY JAIPUR

Faculty of Engineering

BTECH IN COMPUTER AND COMMUNICATION ENGINEERING MINOR IN DATA SCIENCE

Aug 2024 | Jaipur, Rajasthan Cum. GPA: 8.91 / 10.0 (till 5th Sem)

### LINKS

Github/SinghaniaV LinkedIn/singhania-v Kaggle/bigvish CodeChef/big\_v Codeforces/BigV\_ Leetcode/bigV\_

## **COURSEWORK**

#### **UNDERGRADUATE**

Design and Analysis of Algorithms
Data Structures and Algorithms
Object Oriented Programming
Operating Systems
Database Systems
Computer Networks
Machine Learning\*
Data Mining and Data Warehousing\*
Computer Architecture
Automata Theory & Compiler Design\*
Wireless Communications\*
Probability & Statistics
Discrete Mathematics

[\*to be completed by May 2023]

#### **OPENCOURSEWARE**

(Google Drive link to Certifications)

# **SKILLS**

#### **PROGRAMMING**

Comfortable:

 $C \bullet C++ \bullet Python \bullet Java$ 

MySQL

Familiar:

MATLAB • Shell • Git

HTML, CSS • JavaScript

# **INTERESTS**

Algorithms • Math • Economics Competitive Programming

#### **PROJECTS**

#### STOCK EXCHANGE [ | API, WEBAPP, DATABASE

Flask | SQLite | Python | HTML, CSS | JavaScript

- A WebApp that allows logged-in users to "buy" and "sell" stocks (with pretend money) as well as look up real stock quotes fetched from **IEX API**. Users can also view their stock portfolio transaction history.
- The **Database** stores a **hash of the user's password** corresponding to their username.
- Require that a user input a **stock's symbol** whose quote is displayed by **querying IEX** for stocks' prices. All the **transactions** are subsequently updated in the **database** and in their book.

# **WORDLE** | CLI APP, INFORMATION THEORY, ALGORITHM Python

- An implementation of the famous game **Wordle** (originally developed by Josh Wardle) in Python than can be played via the terminal.
- Player should guess the word in at-most six guesses. Each guess must be a valid five-letter word. The color of the tiles will change to show how close your guess was to the word.
- Using dataset of 13k five-letter words, implemented an **Algorithm** that solves any wordle game in at-most four guesses, from **3b1b's entropy idea** which uses **information theory** to guess the next best word.

# HOUSE PRICE PREDICTION | DATA SCIENCE, MACHINE LEARNING NumPy | Pandas | Python

- Used NumPy and Pandas to extract useful data which affects house prices.
- Applied advanced regression techniques like **Random Forest** and **Gradient Boosting** to predict the prices (ranked under 800 out of 21k competitors on Kaggle).

# **ENCRYPTED CHAT** [ | CRYPTOGRAPHY, NETWORKS

Socket | RSA (Rivest Shamir Adleman) | Python

- A CLI peer-to-peer (P2P) Chat App which uses the RSA (library) and the Socket (library) to implement Asymmetric-Key (public-private key pair) encryption algorithm to send and receive messages.
- One user (node) listens on a port number at an IP address, while the partner (node) reaches out to form a connection using a connection-oriented **TCP** protocol.

# PASSWORD MANAGER [ | CRYPTOGRAPHY

Fernet | Python

- A CLI Password Manager which uses the **Fernet** module in **Cryptography** (package) to encrypt passwords using **Symmetric-Key** encryption.
- The user can save and retrieve passwords locally using their master password.

Contribution recognized in Hacktoberfest

# **ACHIEVEMENTS**

2021 Open Source

2023	3 star (Div. 2)	Highest rating of 1600 on CodeChef
2023	Global Rank of 293	CodeChef Starters 75
2023	Global Rank of 356	CodeChef Starters 76
2022	Global rank of 946	Codeathon organized by IIT BBS
2022	Qualified Round 1	ACM Semi Code (an Institute level Codeathon)