# Vishal Singhania

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## **EDUCATION**

## MANIPAL UNIVERSITY JAIPUR

Faculty of Engineering
BTECH IN COMPUTER AND
COMMUNICATION ENGINEERING
MINOR IN DATA SCIENCE
July 2024 | Jaipur, Rajasthan
Cum. GPA: 8.87 / 10.0 (till 6th Sem)

## **SKILLS**

#### Programming & Scripting

C • C++ • Python • Java • R • LATEX MATLAB • Shell (Bash/PowerShell)

#### **Tools & Frameworks**

Backend Development: Git • Linux • Flask • Docker MySQL

Data Science & Machine Learning: SciPy • Pandas • NumPy • NLTK Matplotlib • scikit-learn • TensorFlow

### COURSEWORK

#### Undergraduate

Design & Analysis of Algorithms
Data Structures & Algorithms
Object Oriented Programming
Operating Systems
Database Systems
Computer Networks
Artificial Intelligence
Data Mining & Warehousing
Neural Networks & Deep Learning\*
Big Data Analytics\*
Information Retrieval\*
Blockchain Technologies\*
Probability & Statistics
Discrete Mathematics
(\*to be completed by Dec 2023)

## OPENCOURSEWARE 📤

Graph Algorithms by UCSD CCNAv7: Intro to Networks by Cisco Programming in Python by Python Institute C++ Specialization by UIUC

## LINKS

## Competetive Programming

CodeChef/big\_v • Codeforces/BigV\_ Topcoder/BigV\_ • AtCoder/BigV

#### **PROFILES**

Github/SinghaniaV • Leetcode/bigV\_ Kaggle/bigvish • LinkedIn/singhaniav

#### **PROJECTS**

## WATSONX NATURAL LANGUAGE PROCESSING + INFORMATION RETRIEVAL

- Built a question answering system similar to **IBM Watson**. It operates on a corpus of text documents and aims to find the most relevant documents and passages to a given query.
- For document retrieval, the system uses **tf-idf (term frequency-inverse document frequency)** to rank them based on the frequency of query terms and their overall importance in the corpus.
- Passage retrieval is performed by subdividing the top document(s) into sentences. In scoring the passages, the system employs a combination of inverse document frequency and a query term density measure.

## NIMSTRATEGIST 🜎

#### REINFORCEMENT LEARNING

Python

- **Nim** is a game where players take turns removing objects from piles, and the player who removes the last object loses.
- Developed an AI that gradually learns the optimal actions to take in different game states through **reinforcement learning**, specifically using **Q-learning**.
- The Q-learning formula is used to update the Q-value for each (state, action) pair using the learning rate (alpha), which determines the weight given to new information, and the estimation of the current and future rewards.

## SHOPSENSE 🕠

#### CLASSIFICATION + MACHINE LEARNING

scikit-learn | Python

- Built a nearest-neighbor classifier to determine whether the visitor is likely to make a purchase on an online shopping website or not. The model was based on this paper Real-time prediction of online shoppers' purchasing intention using multilayer perceptron and LSTM recurrent neural networks.
- To evaluate the accuracy of the classifier, two metrics were used: **sensitivity** (true positive rate) and **specificity** (true negative rate).
- By using the model, one can predict a user's purchasing intent and make informed decisions, such as displaying different content or offering discounts.

## Nand2Tetris () HDL | Assembly | C

## Operating Systems + Compilers + Architecture

- Following the guidelines at **Nand2Tetris**, implemented a fully functional computer from scratch (**software hierarchy** + **hardware platform**).
- The hardware platform involves implementing the **elementary logic gates** using an **HDL**. Then, a **CPU**, and a **RAM** chip from combinational & sequential logic.
- The software hierarchy involves implementing a **high-level language**, a **compiler**, a **Virtual Machine translator** to translate the compiled code to machine language, then an **assembler** to translate it to binary, and finally, a basic **operating system** that closes gaps between the high-level language and the underlying hardware platform.

## ACHIEVEMENTS

2023	3 star (Div. 2)	Peak rating of 1630 on CodeChef
2023	India Rank of 4944	Google's <b>Code Jam</b> Round A
2023	Global Rank of 293	CodeChef Starters 75
2022	Global Rank of 946	Codeathon organized by IIT BBS
2022	Qualified Round 1	ACM Semi Code (an Institute level Codeathon)
2023	Contributor	Kaggle (a data science competition platform)