



SOEN6011- Software Engineering Processes

F3: $\sinh(x)$

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1 Problem 1:

1.1 Introduction:

sinh(x) is a hyperbolic sine. This function is related to a hyperbola in the same way as the trigonometric function $\sin(x)$ is related to a circle.

Consider a hyperbola: $x^2 - y^2 = 1$

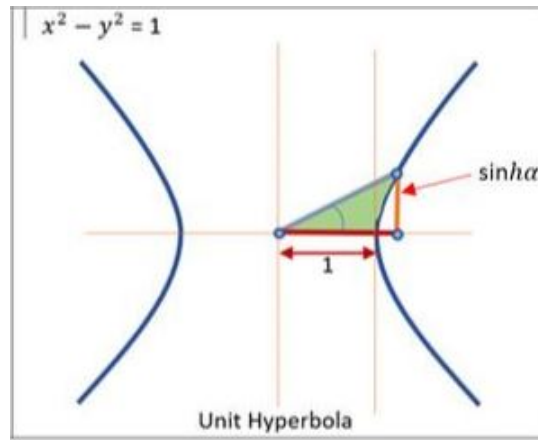


Figure:1.1-1 Hyperbola

$\sinh(x)$ would be the length of perpendicular drawn from a vertex on hyperbola to the x-axis. The vertex is 1 unit far from the origin.

$$\sinh(x) = \frac{e^x - e^{-x}}{2}$$

Domain: $(-\infty, \infty)$

Co-domain: $(-\infty, \infty)$

1.2 Characteristics:

1.2.1 As x increases, e^x increases quickly and e^{-x} decreases quickly.

$$\sinh(x) \approx \frac{e^x}{2}$$

1.2.2 If x decreases, e^x decreases quickly and $-e^{-x}$ becomes large.

$$\sinh(x) \approx \frac{-e^{-x}}{2}$$

1.2.3 $\sinh(x)$ is an odd function.

$$\sinh(x) = -\sinh(-x)$$

1.2.4 $\sinh(x)$ is zero for $x=0$.

$\sinh(x)$ tends to infinity when x tends to infinity.

$\sinh(x)$ tends to minus infinity when x tends to minus infinity.

2 Problem 2:

2.1 Requirements:

2.1.1 Functional Requirements:

- 2.1.1.1 The program shall throw an error[2.2.5] when the value of x is input out of the specified range[2.2.1].
- 2.1.1.2 The error shall be displayed on the screen to the user.
- 2.1.1.3 The user shall be able to view the output after program is executed.
- 2.1.1.4 The program shall exit after displaying the output.
- 2.1.1.5 The program shall exit after throwing an error.

2.1.2 Non Functional Requirements:

- 2.1.2.1 The user shall be able to run the program on Windows 7, Windows 8, Windows 10, Mac OS X, Linux operating systems.
- 2.1.2.2 The user shall install Java Standard Edition Development Kit of the specified versions J2SE 5.0, Java SE 6, Java SE 7, Java SE 8.
- 2.1.2.3 The user shall be able to run the program through the specified Java Integrated Development Environments IntelliJ IDEA , NetBeans, Eclipse, JDeveloper.
- 2.1.2.4 The user doesnot need an internet connection to run the program.

2.2 Assumptions:

- 2.2.1 The user shall input the value of x between -300 to 700.
- 2.2.2 The value of x shall be integer, floating point.
- 2.2.3 The value of x shall not contain alphabets, keywords, space, special characters.
- 2.2.4 The user shall press enter key after keying in value of x to display the output.
- 2.2.5 The program shall display OutOfMemory error to the user.