

# Discussion 14: Final Review

**disc14.pdf (disc14.pdf)**

This is an online worksheet that you can work on during discussions. Your work is not graded and you do not need to submit anything.

## Final Review

The following worksheet is final review! It covers various topics that have been seen throughout the semester.

Your TA will not be able to get to all of the problems on this worksheet so feel free to work through the remaining problems on your own. Bring any questions you have to office hours or post them on piazza.

Good luck on the final and congratulations on making it to the last discussion of CS61A!

## Recursion

### Q1: Paths List

(Adapted from Fall 2013) Fill in the blanks in the implementation of `paths`, which takes as input two positive integers `x` and `y`. It returns a list of paths, where each path is a list containing steps to reach `y` from `x` by repeated incrementing or doubling. For instance, we can reach 9 from 3 by incrementing to 4, doubling to 8, then incrementing again to 9, so one path is `[3, 4, 8, 9]`

#### Your Answer

```
1 def paths(x, y):
2     """Return a list of ways to reach y from x by repeated
3     incrementing or doubling.
4     >>> paths(3, 5)
5     [[3, 4, 5]]
6     >>> sorted(paths(3, 6))
7     [[3, 4, 5, 6], [3, 6]]
8     >>> sorted(paths(3, 9))
```

```

8     >>> sorted(paths(3, 9))
9     [[3, 4, 5, 6, 7, 8, 9], [3, 4, 8, 9], [3, 6, 7, 8, 9]]
10    >>> paths(3, 3) # No calls is a valid path
11    [[3]]
12    """
13    if _____
14        return _____
15    elif _____
16        return _____
17    else:
18        a = _____
19        b = _____
20        return _____
21
22

```

### Solution

```

def paths(x, y):
    """Return a list of ways to reach y from x by repeated
    incrementing or doubling.
    >>> paths(3, 5)
    [[3, 4, 5]]
    >>> sorted(paths(3, 6))
    [[3, 4, 5, 6], [3, 6]]
    >>> sorted(paths(3, 9))
    [[3, 4, 5, 6, 7, 8, 9], [3, 4, 8, 9], [3, 6, 7, 8, 9]]
    >>> paths(3, 3) # No calls is a valid path
    [[3]]
    """
    if x > y:
        return []
    elif x == y:
        return [[x]]
    else:
        a = paths(x + 1, y)
        b = paths(x * 2, y)
        return [[x] + subpath for subpath in a + b]

```

## Mutation

## Q2: Reverse

Write a function that reverses the given list. Be sure to mutate the original list. This is practice, so don't use the built-in `reverse` function!

### Your Answer

```
1  def reverse(lst):
2      """Reverses lst using mutation.
3
4      >>> original_list = [5, -1, 29, 0]
5      >>> reverse(original_list)
6      >>> original_list
7      [0, 29, -1, 5]
8      >>> odd_list = [42, 72, -8]
9      >>> reverse(odd_list)
10     >>> odd_list
11     [-8, 72, 42]
12     """
13     "*** YOUR CODE HERE ***"
14
15
```

### Solution

```
def reverse(lst):
    """Reverses lst using mutation.

    >>> original_list = [5, -1, 29, 0]
    >>> reverse(original_list)
    >>> original_list
    [0, 29, -1, 5]
    >>> odd_list = [42, 72, -8]
    >>> reverse(odd_list)
    >>> odd_list
    [-8, 72, 42]
    """
    # iterative solution
    midpoint = len(lst) // 2
    last = len(lst) - 1
    for i in range(midpoint):
        lst[i], lst[last - i] = lst[last - i], lst[i]
```

# Trees

## Q3: Reverse Other

Write a function `reverse_other` that mutates the tree such that **labels** on *every other* (odd-depth) level are reversed. For example, `Tree(1,[Tree(2, [Tree(4)]), Tree(3)])` becomes `Tree(1,[Tree(3, [Tree(4)]), Tree(2)])`. Notice that the nodes themselves are *not* reversed; only the labels are.

### Your Answer

```

1  def reverse_other(t):
2      """Mutates the tree such that nodes on every other (odd-depth)
3      level have the labels of their branches all reversed.
4
5      >>> t = Tree(1, [Tree(2), Tree(3), Tree(4)])
6      >>> reverse_other(t)
7      >>> t
8      Tree(1, [Tree(4), Tree(3), Tree(2)])
9      >>> t = Tree(1, [Tree(2, [Tree(3, [Tree(4), Tree(5)]), Tree(6, [Tree(7)])]), Tree(8)])
10     >>> reverse_other(t)
11     >>> t
12     Tree(1, [Tree(8, [Tree(3, [Tree(5), Tree(4)]), Tree(6, [Tree(7)])]), Tree(2)])
13     """
14     "*** YOUR CODE HERE ***"
15
16

```

### Solution

```

def reverse_other(t):
    """Mutates the tree such that nodes on every other (odd-depth)
    level have the labels of their branches all reversed.

    >>> t = Tree(1, [Tree(2), Tree(3), Tree(4)])
    >>> reverse_other(t)
    >>> t
    Tree(1, [Tree(4), Tree(3), Tree(2)])
    >>> t = Tree(1, [Tree(2, [Tree(3, [Tree(4), Tree(5)])], Tree(6, [Tree(7)]))], Tree(8))
    >>> reverse_other(t)
    >>> t
    Tree(1, [Tree(8, [Tree(3, [Tree(5), Tree(4)]), Tree(6, [Tree(7)]))], Tree(2)])
    """

    def reverse_helper(t, need_reverse):
        if t.is_leaf():
            return
        new_labs = [child.label for child in t.branches][::-1]
        for i in range(len(t.branches)):
            child = t.branches[i]
            reverse_helper(child, not need_reverse)
            if need_reverse:
                child.label = new_labs[i]
        reverse_helper(t, True)

```

## Linked Lists

### Q4: Deep Map

Implement `deep_map`, which takes a function `f` and a `link`. It returns a *new* linked list with the same structure as `link`, but with `f` applied to any element within `link` or any `Link` instance contained in `link`.

The `deep_map` function should recursively apply `fn` to each of that `Link`'s elements rather than to that `Link` itself.

*Hint:* You may find the built-in `isinstance` function for checking if something is an instance of an object.

#### Your Answer

```

1 def deep_map(f, link):
2     """Return a Link with the same structure as link but with fn mapped over
3     its elements. If an element is an instance of a linked list, recursively

```

```

3     its elements. If an element is an instance of a linked list, recursively
4     apply f inside that linked list as well.
5
6     >>> s = Link(1, Link(Link(2, Link(3)), Link(4)))
7     >>> print(deep_map(lambda x: x * x, s))
8     <1 <4 9> 16>
9     >>> print(s) # unchanged
10    <1 <2 3> 4>
11    >>> print(deep_map(lambda x: 2 * x, Link(s, Link(Link(Link(5))))))
12    <<2 <4 6> 8> <<10>>>
13    """
14    "*** YOUR CODE HERE ***"
15
16

```

### Solution

```

def deep_map(f, link):
    """Return a Link with the same structure as link but with fn mapped over
    its elements. If an element is an instance of a linked list, recursively
    apply f inside that linked list as well.

    >>> s = Link(1, Link(Link(2, Link(3)), Link(4)))
    >>> print(deep_map(lambda x: x * x, s))
    <1 <4 9> 16>
    >>> print(s) # unchanged
    <1 <2 3> 4>
    >>> print(deep_map(lambda x: 2 * x, Link(s, Link(Link(Link(5))))))
    <<2 <4 6> 8> <<10>>>
    """
    if link is Link.empty:
        return link
    if isinstance(link.first, Link):
        first = deep_map(f, link.first)
    else:
        first = f(link.first)
    return Link(first, deep_map(f, link.rest))

```

# Generators

## Q5: Repeated

Write a generator function that yields functions that are repeated applications of a one-argument function  $f$ . The first function yielded should apply  $f$  0 times (the identity function), the second function yielded should apply  $f$  once, etc.

### Your Answer

```
1 def repeated(f):
2     """
3     >>> double = lambda x: 2 * x
4     >>> funcs = repeated(double)
5     >>> identity = next(funcs)
6     >>> double = next(funcs)
7     >>> quad = next(funcs)
8     >>> oct = next(funcs)
9     >>> quad(1)
10    4
11    >>> oct(1)
12    8
13    >>> [g(1) for _, g in
14    ... zip(range(5), repeated(lambda x: 2 * x))]
15    [1, 2, 4, 8, 16]
16    """
17
18    g = _____
19    while True:
20        _____
21        _____
22
23
```

### Solution

```
def repeated(f):  
    """  
  
    >>> double = lambda x: 2 * x  
    >>> funcs = repeated(double)  
    >>> identity = next(funcs)  
    >>> double = next(funcs)  
    >>> quad = next(funcs)  
    >>> oct = next(funcs)  
    >>> quad(1)  
    4  
    >>> oct(1)  
    8  
    >>> [g(1) for _, g in  
    ... zip(range(5), repeated(lambda x: 2 * x))]  
    [1, 2, 4, 8, 16]  
    """  
  
    g = lambda x : x  
    while True:  
        yield g  
        g = (lambda g: lambda x: f(g(x)))(g)
```



# Scheme

## Q6: Group by Non-Decreasing

Define a function `nondecreaselist`, which takes in a scheme list of numbers and outputs a list of lists, which overall has the same numbers in the same order, but grouped into lists that are non-decreasing.

For example, if the input is a stream containing elements

```
(1 2 3 4 1 2 3 4 1 1 1 2 1 1 0 4 3 2 1)
```

the output should contain elements

```
((1 2 3 4) (1 2 3 4) (1 1 1 2) (1 1) (0 4) (3) (2) (1))
```

*Note:* The skeleton code is just a suggestion; feel free to use your own structure if you prefer.

### Your Answer

```

1  (define (nondecreaselist s)
2
3      (if _____
4          _____
5          (let ((rest _____))
6              (if _____
7                  (cons _____ rest)
8                  (cons _____ (cdr rest)))
9              )
10         )
11     )
12 )
13
14 (expect (nondecreaselist '(1 2 3 1 2 3)) ((1 2 3) (1 2 3)))
15
16 (expect (nondecreaselist '(1 2 3 4 1 2 3 4 1 1 1 2 1 1 0 4 3 2 1))
17         ((1 2 3 4) (1 2 3 4) (1 1 1 2) (1 1) (0 4) (3) (2) (1)))
18
```

### Solution

```
(define (nondecreaselist s)

  (if (null? s)
      nil
      (let ((rest (nondecreaselist (cdr s))) )
          (if (or (null? (cdr s)) (> (car s) (car (cdr s))))
              (cons (list (car s)) rest)
              (cons (cons (car s) (car rest)) (cdr rest)))
          )
      )
  )

(expect (nondecreaselist '(1 2 3 1 2 3)) ((1 2 3) (1 2 3)))

(expect (nondecreaselist '(1 2 3 4 1 2 3 4 1 1 1 2 1 1 0 4 3 2 1))
        ((1 2 3 4) (1 2 3 4) (1 1 1 2) (1 1) (0 4) (3) (2) (1)))
```

# Regex

## Q7: Greetings

Let's say hello to our fellow bears! We've received messages from our new friends at Berkeley, and we want to determine whether or not these messages are *greetings*. In this problem, there are two types of greetings - salutations and valedictions. The first are messages that start with "hi", "hello", or "hey", where the first letter of these words can be either capitalized or lowercase. The second are messages that end with the word "bye" (capitalized or lowercase), followed by either an exclamation point, a period, or no punctuation. Write a regular expression that determines whether a given message is a greeting.

### Your Answer

```
1  import re
2
3  def greetings(message):
4      """
5      Returns whether a string is a greeting. Greetings begin with either Hi, Hello, or
6      Hey (either capitalized or lowercase), and/or end with Bye (either capitalized or lower
7      an exclamation point or period.
8
9      >>> greetings("Hi! Let's talk about our favorite submissions to the Scheme Art Contest")
10     True
11     >>> greetings("Hey I just figured out that when I type the Konami Code into cs61a.org,
12     True
13     >>> greetings("I'm going to watch the sun set from the top of the Campanile! Bye!")
14     True
15     >>> greetings("Bye Bye Birdie is one of my favorite musicals.")
16     False
17     >>> greetings("High in the hills of Berkeley lived a legendary creature. His name was 0
18     False
19     >>> greetings('Hi!')
20     True
21     >>> greetings("bye")
22     True
23     """
24     return bool(re.search(_____, message))
25
26
```

### Solution

```
import re

def greetings(message):
    """
    Returns whether a string is a greeting. Greetings begin with either Hi, Hello, or
    Hey (either capitalized or lowercase), and/or end with Bye (either capitalized or lowercase)
    an exclamation point or period.

    >>> greetings("Hi! Let's talk about our favorite submissions to the Scheme Art Contest")
    True
    >>> greetings("Hey I just figured out that when I type the Konami Code into cs61a.org")
    True
    >>> greetings("I'm going to watch the sun set from the top of the Campanile! Bye!")
    True
    >>> greetings("Bye Bye Birdie is one of my favorite musicals.")
    False
    >>> greetings("High in the hills of Berkeley lived a legendary creature. His name was")
    False
    >>> greetings('Hi!')
    True
    >>> greetings("bye")
    True
    """
    return bool(re.search(r"^[Hh](ey|i|ello)\b)|(\b[bB]ye[!\.\]?$)", message))
```

## BNF

### Q8: Comprehension is Everything

(Adapted from Spring 2021 Final) The following EBNF grammar can describe a subset of Python list comprehensions, but cannot yet describe all of them.

**start:** comp

?comp: "[" expression "for" IDENTIFIER "in" IDENTIFIER "]"

expression: IDENTIFIER operation\*

operation: **OPERATOR** NUMBER

IDENTIFIER: /[a-zA-Z]+/

**OPERATOR:** "\*" | "/" | "+" | "-"

%import common.NUMBER

%ignore /\s+/

Select all of the non-terminal symbols in the grammar:

- comp
- expression
- operation
- NUMBER
- IDENTIFIER
- OPERATOR

comp, expression, operation

Which of the following comprehensions would be successfully parsed by the grammar?

- [ x \* 2 for x in list ]
- [ x for x in list ]
- [ x \*\* 2 for x in list ]
- [ x + 2 for x in list if x == 1 ]
- [ x \* y for x in list for y in list2 ]
- [ x - 2 for x in my\_list ]
- [ x - y for (x,y) in tuples ]

[ x \* 2 for x in list ], [ x for x in list ]

Which line would we need to modify to add support for a `%` operator, like in the expression `[ n % 2 for n in numbers ]`?

- OPERATOR: "\*" | "/" | "+" | "-"
- IDENTIFIER: /[a-zA-z]+/
- operation: OPERATOR NUMBER
- expression: IDENTIFIER operation\*
- ?comp: "[" expression "for" IDENTIFIER "in" IDENTIFIER "]"

- OPERATOR: "\*" | "/" | "+" | "-"

## SQL

(Adapted from Fall 2019) The scoring table has three columns, a player column of strings, a points column of integers, and a quarter column of integers. The players table has two columns, a name column of strings and a team column of strings. Complete the SQL statements below so that they would compute the correct result even if the rows in these tables were different than those shown.

Important: You may write anything in the blanks including keywords such as WHERE or ORDER BY. Use the following tables for the questions below:

**CREATE TABLE scoring AS**

```
SELECT "Donald Stewart" AS player, 7 AS points, 1 AS quarter UNION
SELECT "Christopher Brown Jr.", 7, 1 UNION
SELECT "Ryan Sanborn", 3, 2 UNION
SELECT "Greg Thomas", 3, 2 UNION
SELECT "Cameron Scarlett", 7, 3 UNION
SELECT "Nikko Remigio", 7, 4 UNION
SELECT "Ryan Sanborn", 3, 4 UNION
SELECT "Chase Garbers", 7, 4;
```

**CREATE TABLE players AS**

```
SELECT "Ryan Sanborn" AS name, "Stanford" AS team UNION
SELECT "Donald Stewart", "Stanford" UNION
SELECT "Cameron Scarlett", "Stanford" UNION
SELECT "Christopher Brown Jr.", "Cal" UNION
SELECT "Greg Thomas", "Cal" UNION
SELECT "Nikko Remigio", "Cal" UNION
SELECT "Chase Garbers", "Cal";
```

## Q9: Big Quarters

Write a SQL statement to select a one-column table of quarters in which more than 10 total points were scored.

**Solution:** SELECT quarter FROM scoring GROUP BY quarter HAVING SUM(points) > 10;

## Q10: Score

Write a SQL statement to select a two-column table where the first column is the team name and the second column is the total points scored by that team. Assume that no two players have the same name.

**Solution:** SELECT team, SUM(points) FROM scoring, players WHERE player=name GROUP BY team;

