

Disjoint-set data structure

A *disjoint-set data structure* maintains a collection of disjoint dynamic sets. We identify each set by a *representative*, which is some member of the set.

MAKE-SET(x) makes a singleton set with x as the only element

UNION(x, y) combines set containing x with set containing y

FIND-SET(x) find the representative of the set whose element is x

n , the number of MAKE-SET operations,

m , the total number of MAKE-SET, UNION, and FIND-SET operations.

The **number of UNION** operations is thus **at most $n-1$** .

since the MAKE-SET operations are included in the total number of operations m , we have **$m \geq n$**

With this **linked-list representation**, both **MAKE-SET** and **FIND-SET** are easy, requiring **$O(1)$** time.

To carry out MAKE-SET(x), we create a new linked list whose only object is x .

For FIND-SET(x), we just follow the pointer from x back to its set object and then return the member in the object that *head* points to.

A sequence of **$2n-1$ operations on n objects that takes $\theta(n^2)$ time, or $\theta(n)$ time per operation on average**, using the linked-list set representation and the simple implementation of UNION.

In the worst case, the above implementation of the **UNION procedure requires an average of $\theta(n)$ time per call** because we may be appending a longer list onto a shorter list

With this simple *weighted-union heuristic*, a single UNION operation can still take $\omega(n)$ time if both sets have $\omega(n)$ members

a sequence of m MAKE-SET, UNION, and FIND-SET operations, n of which are MAKE-SET operations, takes $O(m + n \lg n)$ time.

“union by rank” and “path compression”

Alone, **union by rank** yields a running time of $O(m \lg n)$ (see Exercise 21.4-4), and this bound is tight

for a sequence of n MAKE-SET operations (and hence at most $n-1$ UNION operations) and f FIND-SET operations, the **path-compression heuristic alone** gives a worst-case running time of $\theta(n + f(1 + \log_{2+f/n} n))$.

When we use both **union by rank and path compression**, the worst-case running time is $O(m \alpha(n))$, where $\alpha(n)$ is a *very* slowly growing function

In any conceivable application of a disjoint-set data structure, $\alpha(n) \leq 4$; thus, we can view the running time as linear in m in all practical situations