

**Bounding sums.** Recall that, for example,  $\sum_{i=1}^n i^2$  denotes the sum  $1^2 + 2^2 + \dots + n^2$ . You may have previously learned *closed forms* for some sums, such as  $\sum_{i=1}^n i = n(n+1)/2$ . Unfortunately, for typical sums of interest, closed forms are difficult to find or simply don't exist. Fortunately, when we are analyzing asymptotic running times, we don't care about lower-order terms or constant factors, so we don't usually need exact closed forms for the sums that arise. Instead, for example, we only need to know that  $\sum_{i=1}^n i = \Theta(n^2)$ .

Here are some handy rules for quickly getting such bounds.

**Observation 1** (naive upper bound). *Any sum is at most the number of terms times the maximum term.*

Examples:

$$\begin{aligned}\sum_{i=1}^n i &\leq n \cdot \max_{i=1}^n i = n \cdot n = O(n^2) \\ \sum_{i=1}^n i^2 &\leq n \cdot \max_{i=1}^n i^2 = n \cdot n^2 = O(n^3) \\ \sum_{i=1}^n \log i &\leq n \cdot \max_{i=1}^n \log i = n \log n = O(n \log n)\end{aligned}$$

**Observation 2** (naive lower bound). *Any sum with non-negative terms is at least half the number of terms times the median term.*

Examples:

$$\begin{aligned}\sum_{i=1}^n i &\geq (n/2) \cdot (n/2) = \Omega(n^2) \\ \sum_{i=1}^n i^2 &\geq (n/2) \cdot (n/2)^2 = \Omega(n^3) \\ \sum_{i=1}^n \log i &\geq (n/2) \cdot \log(n/2) = \Omega(n \log n)\end{aligned}$$

For each of the three examples above, the naive upper and lower bounds are enough to determine the value of the sum up to constant factors. For example,  $\sum_{i=1}^n \log i = \Theta(n \log n)$ . This will work for any sum whose terms don't increase (or decrease) too fast. Specifically, any sum where the median term is within a constant factor of the maximum term.

However, it won't work for all sums. For example, try  $\sum_{i=1}^n 2^i$ . The naive upper bound gives  $\sum_{i=1}^n 2^i = O(n2^n)$ . The naive lower bound gives  $\sum_{i=1}^n 2^i = \Omega(2^{n/2})$ . But these bounds are very far apart! Indeed their ratio  $n2^n/2^{n/2} = n2^{n/2}$  is quite large. Neither bound is tight in this case, as  $\sum_{i=1}^n 2^i = \Theta(2^n)$ . To handle sums like this, here is one more general rule.

**Definition 1.** A sum  $\sum_{i=1}^n \alpha_i$  is *geometric* if, for some constants  $c > 1$  and  $i_0$  (indep. of  $n$ ) either (i) for each  $i \geq i_0$  the  $i$ th term is at least  $c$  times the previous term (that is,  $\alpha_i \geq c \cdot \alpha_{i-1}$ ), or (ii) for each  $i \geq i_0$  the  $i$ th term is at most the previous term divided by  $c$  (that is,  $\alpha_i \leq \alpha_{i-1}/c$ ).

For example,  $\sum_{i=1}^n 2^i$  is geometric, because the ratio of successive terms  $2^i/2^{i-1}$  is at least two. Also,  $\sum_{i=1}^n 2^i/i$  is also geometric: for  $i \geq 3$  the ratio of successive terms is  $(2^i/i)/(2^{i-1}/(i-1)) = 2(i-1)/i \geq 4/3$ . The sum  $\sum_{i=1}^n i^2 + 1$  is not geometric, because the ratio of successive terms  $((i+1)^2 + 1)/(i^2 + 1)$  gets arbitrarily close to 1 for large  $i$ .

**Observation 3** (geometric sums). *Any geometric sum is proportional to its largest term.*

$$\begin{aligned}\text{Some examples: } \sum_{i=0}^n 2^i &= \Theta(\max_{i=0}^n 2^i) = \Theta(2^n). \\ \sum_{i=1}^n 2^i/i &= \Theta(\max_{i=1}^n 2^i/i) = \Theta(2^n/n). \\ \sum_{i=0}^\infty i^2/2^i &= \Theta(\max_{i=0}^\infty i^2/2^i) = \Theta(1).\end{aligned}$$

**Recursions trees.** Next we discuss how to analyze the run times of recursive algorithms.

We use **mergesort** as an example.

<b>mergesort</b> ( $A[1..n]$ )	
1. if $n = 1$ , return	
2. set $m = \lfloor n/2 \rfloor$	
3. <b>mergesort</b> ( $A[1..m]$ )	(sort the first $n/2$ elements)
4. <b>mergesort</b> ( $A[m+1..n]$ )	(sort the last $n/2$ elements)
5. <b>merge</b> ( $A[1..n], m$ )	(merge the two sorted halves, in time $\Theta(n)$ )

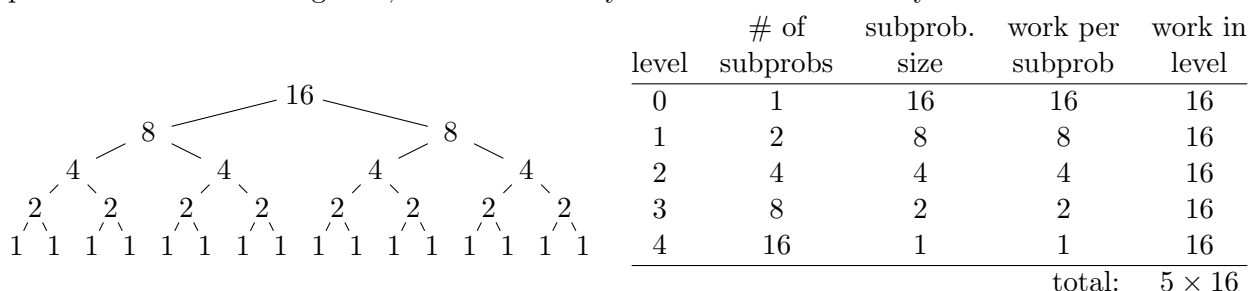
The **merge** procedure runs in linear time. We don't give the code for it.

Let  $T(n)$  denote the worst-case running time of **mergesort** on any array of size  $n$ . Then  $T(1) = \Theta(1)$ . For  $n \geq 1$ , by inspection of **mergesort** and using that **merge** takes linear time, we have the recurrence relation

$$T(n) = 2T(n/2) + n.$$

(For now, we assume  $n$  is a power of 2, so  $n/2$  is an integer.)

On the left below is the recursion tree for **mergesort** on an array of size  $n = 16$ . Each node represents one call to **mergesort**, and is labeled by the size of the subarray that the call sorts.



As illustrated in the table to the right above, if the input array size  $n$  is a power of 2, there are  $1 + \log_2 n$  levels. For each  $i \in \{0, \dots, \log_2 n\}$ , level  $i$  has  $2^i$  subproblems, each of size  $n/2^i$ . The work associated with a subproblem of size  $n/2^i$  is  $\Theta(n/2^i)$ , so the total work at level  $i$  is  $\Theta(2^i \times n/2^i) = \Theta(n)$ . Summing over the  $\log n$  levels, the total work is  $\Theta(n \log n)$ . Hence,  $T(n) = \Theta(n \log n)$ . Note that the work is balanced evenly across the levels.

If  $n$  is not a power of 2, then there are  $1 + \lceil \log_2 n \rceil$  levels. In each level  $i$  except the last, there are  $2^i$  subproblems, each of size between  $n/2^{i+1}$  and  $n/2^i$ . So, by a similar calculation, the total work is also  $\Theta(n \log n)$  in this case.

**Variations.** Consider the recurrence relation  $T(n) = 3 \cdot T(n/2) + n$ . Then we get

$$\begin{aligned}
 T(n) &= \sum_{i=0}^{\max \text{ level}} (\# \text{ subprobs on level } i) \times (\text{work per subprob. on level } i) \\
 &= \sum_{i=0}^{\log_2 n} 3^i (n/2^i) = n \sum_{i=0}^{\log_2 n} (3/2)^i = \Theta(n (3/2)^{\log_2 n}).
 \end{aligned}$$

The last step follows because the sum is geometric.

Here *the total work is dominated by the work done at the leaves*. Using the identity  $a^{\log b} = b^{\log a}$ , we can simplify this to  $T(n) = \Theta(n \cdot n^{\log_2 3/2}) = \Theta(n^{\log_2 3}) = \Theta(n^{1.58\dots})$ .

Consider the recurrence relation  $T(n) = 2T(n/2) + n^2$ . Then we get

$$T(n) = \sum_{i=0}^{\log_2 n} 3^i (n/2^i)^2 = n^2 \sum_{i=0}^{\log_2 n} (3/4)^i = \Theta(n^2).$$

The last step follows because the sum is geometric. Here *the total work is dominated by the work at the root*.

These three cases occur often: either (a) the work is balanced across the levels, or the sum is geometric, so (b) the work at the leaves dominates, or (c) the work at the root dominates. A particularly important special case of the latter case (when the work at the root dominates) is when *the algorithm does linear work, then recurses on subproblems whose combined size is a constant factor less than the size of the given problem*.

For example, consider the recurrence relation  $T(n) = aT(n/b) + n$ , for some  $a < b$ . That is, the algorithm does linear work, then recurses on  $a$  problems, each of size  $n/b$ , so having total size  $an/b = (a/b)n$  where  $a/b < 1$ . Then we get

$$T(n) = \sum_{i=0}^{\log_b n} a^i (n/b^i) = n \sum_{i=0}^{\log_b n} (a/b)^i = \Theta(n).$$

The last step follows because  $a < b$ , so the sum is geometric and dominated by the first term.

### External resources on analyzing recursive algorithms

- CLRS Chapter 4. Dasgupta et al. Chapter 2.2. Kleinberg & Tardos Chapter 5.
- Jeff Edmond's Appendix II.  
<http://jeffe.cs.illinois.edu/teaching/algorithms/notes/99-recurrences.pdf>
- MIT lecture videos  
 – <https://ocw.mit.edu/courses/electrical-engineering-and-computer-science/6-006-introduction-to-algorithms-fall-2011/lecture-videos/lecture-3-insertion-sort-merge-sort/>