

# 12

## A GENTLE INTRODUCTION TO VI



There is an old joke about a visitor to New York City asking a passerby for directions to the city’s famous classical music venue.

Visitor: Excuse me, how do I get to Carnegie Hall?

Passerby: Practice, practice, practice!

Learning the Linux command line, like becoming an accomplished pianist, is not something that we pick up in an afternoon. It takes years of practice. In this chapter, we will introduce the `vi` (pronounced “vee eye”) text editor, one of the core programs in the Unix tradition. `vi` is somewhat notorious for its difficult user interface, but when we see a master sit down at the keyboard and begin to “play,” we will indeed be witness to some great art. We won’t become masters in this chapter, but when we are done, we will know how to play the equivalent of “Chopsticks” in `vi`.

### Why We Should Learn `vi`

In this modern age of graphical editors and easy-to-use text-based editors such as `nano`, why should we learn `vi`? There are three good reasons.

- `vi` is almost always available. If we have a system with no graphical interface, such as a remote server or a local system with a broken X con-

figuration, this can be a lifesaver. `nano`, while increasingly popular, is still not universal. POSIX, a standard for program compatibility on Unix systems, requires that `vi` be present.

- `vi` is lightweight and fast. For many tasks, it's easier to bring up `vi` than it is to find the graphical text editor in the menus and wait for its multiple megabytes to load. In addition, `vi` is designed for typing speed. As we will see, a skilled `vi` user never has to lift their fingers from the keyboard while editing.
- We don't want other Linux and Unix users to think we are cowards.

Okay, maybe two good reasons.

## A Little Background

The first version of `vi` was written in 1976 by Bill Joy, a University of California at Berkeley student who later went on to cofound Sun Microsystems. `vi` derives its name from the word “visual,” because it was intended to allow editing on a video terminal with a moving cursor. Previous to *visual editors*, there were *line editors* that operated on a single line of text at a time. To specify a change, we tell a line editor to go to a particular line and describe what change to make, such as adding or deleting text. With the advent of video terminals (rather than printer-based terminals like teletypes), visual editing became possible. `vi` actually incorporates a powerful line editor called `ex`, and we can use line editing commands while using `vi`.

Most Linux distributions don't include real `vi`; rather, they ship with an enhanced replacement called `vim` (which is short for “vi improved”) written by Bram Moolenaar. `vim` is a substantial improvement over traditional Unix `vi` and is usually symbolically linked (or aliased) to the name `vi` on Linux systems. In the discussions that follow, we will assume that we have a program called `vi` that is really `vim`.

## Starting and Stopping vi

To start `vi`, we simply enter the following:

---

```
[me@linuxbox ~]$ vi
```

---

A screen like the following should appear.

---

```
~
~
~      VIM - Vi Improved
~
~      version 8.0.707
~      by Bram Moolenaar et al.
~      Vim is open source and freely distributable
~
~      Sponsor Vim development!
~      type :help sponsor<Enter>  for information
~
~      type :q<Enter>              to exit
~      type :help<Enter> or <F1> for on-line help
~      type :help version8<Enter>  for version info
~
~      Running in Vi compatible mode
~      type :set nocp<Enter>        for Vim defaults
~      type :help cp-default<Enter> for info on this
~
~
~
```

---

---

## COMPATIBILITY MODE

In the example startup screen, we see the text “Running in Vi compatible mode.” This means that `vim` will run in a mode that is closer to the normal behavior of `vi` rather than the enhanced behavior of `vim`. For the purposes of this chapter, we will want to run `vim` with its enhanced behavior. To do this, you have a few options. Try running `vim` instead of `vi`. If that works, consider adding `alias vi='vim'` to your `.bashrc` file. Alternatively, use this command to add a line to your `vim` configuration file:

---

```
echo "set nocp" >> ~/.vimrc
```

---

Different Linux distributions package `vim` in different ways. Some distributions install a minimal version of `vim` by default that supports only a limited set of `vim` features. While performing the lessons that follow, you may encounter missing features. If this is the case, install the full version of `vim`.

---

Just as we did with `nano` earlier, the first thing to learn is how to exit. To exit, we enter the following command (note that the colon character is part of the command):

---

```
:q
```

---

The shell prompt should return. If, for some reason, `vi` will not quit (usually because we made a change to a file that has not yet been saved), we can tell `vi` that we really mean it by adding an exclamation point to the command.

---

```
:q!
```

---

---

#### TIP

*If you get “lost” in `vi`, try pressing the `ESC` key twice to find your way again.*

---

## Editing Modes

Let’s start `vi` again, this time passing the name of a nonexistent file to it. This is how we can create a new file with `vi`:

---

```
[me@linuxbox ~]$ rm -f foo.txt
```

```
[me@linuxbox ~]$ vi foo.txt
```

---

If all goes well, we should get a screen like this:

"foo.txt" [New File]

The second most important thing to learn about `vi` (after learning how to exit) is that `vi` is a *modal editor*. When `vi` starts, it begins in *command mode*. In this mode, almost every key is a command, so if we were to start typing, `vi` would basically go crazy and make a big mess.

To add some text to our file, we must first enter *insert mode*. To do this, we press the `i` key. Afterward, we should see the following at the bottom

of the screen if `vim` is running in its usual enhanced mode (this will not appear in `vi` compatible mode):

---

```
-- INSERT --
```

---

Now we can enter some text. Try this:

---

```
The quick brown fox jumped over the lazy dog.
```

---

To exit insert mode and return to command mode, press the `ESC` key.

## ***Saving Our Work***

To save the change we just made to our file, we must enter an `ex` command while in command mode. This is easily done by pressing the `:` key. After doing this, a colon character should appear at the bottom of the screen.

---

```
:
```

---

To write our modified file, we follow the colon with a `w` and then press `ENTER`.

---

```
:w
```

---

The file will be written to the hard drive, and we should get a confirmation message at the bottom of the screen, like this:

---

```
"foo.txt" [New] 1L, 46C written
```

---

---

### **TIP**

*If you read the `vim` documentation, you will notice that (confusingly) command mode is called normal mode and `ex` commands are called command mode. Beware.*

---

## **Moving the Cursor Around**

While in command mode, `vi` offers a large number of movement commands, some of which it shares with `less`. **Table 12-1** lists a subset.

**Table 12-1:** Cursor Movement Keys

Key	Moves the cursor
<code>l</code> or right arrow	Right one character.
<code>h</code> or left arrow	Left one character.
<code>j</code> or down arrow	Down one line.
<code>k</code> or up arrow	Up one line.
<code>0</code> (zero)	To the beginning of the current line.
<code>^</code>	To the first non-whitespace character on the current line.
<code>\$</code>	To the end of the current line.
<code>w</code>	To the beginning of the next word or punctuation character.
<code>W</code>	To the beginning of the next word, ignoring punctuation characters.
<code>b</code>	To the beginning of the previous word or punctuation character.

Key	Moves the cursor
<code>B</code>	To the beginning of the previous word, ignoring punctuation characters.
<code>CTRL-F</code> or <code>PAGE DOWN</code>	Down one page.
<code>CTRL-B</code> or <code>PAGE UP</code>	Up one page.
<code>numberg</code>	To line <i>number</i> . For example, <code>1g</code> moves to the first line of the file.
<code>G</code>	To the last line of the file.

Why are the `h`, `j`, `k`, and `l` keys used for cursor movement? When `vi` was originally written, not all video terminals had arrow keys, and skilled typists could use regular keyboard keys to move the cursor without ever having to lift their fingers from the keyboard.

Many commands in `vi` can be prefixed with a number, as with the `g` command listed in Table 12-1. By prefixing a command with a number, we may specify the number of times a command is to be carried out. For example, the command `5j` causes `vi` to move the cursor down five lines.

## Basic Editing

Most editing consists of a few basic operations such as inserting text, deleting text, and moving text around by cutting and pasting. `vi`, of course, supports all of these operations in its own unique way. `vi` also provides a limited form of undo. If we press the `u` key while in command mode, `vi` will undo the last change that you made. This will come in handy as we try some of the basic editing commands.

## Appending Text



`vi` has several different ways of entering insert mode. We have already used the `i` command to insert text.

Let's go back to our *foo.txt* file for a moment.

---

The quick brown fox jumped over the lazy dog.

---

If we wanted to add some text to the end of this sentence, we would discover that the `i` command will not do it, because we can't move the cursor beyond the end of the line. `vi` provides a command to append text, the sensibly-named `a` command. If we move the cursor to the end of the line and type `a`, the cursor will move past the end of the line and `vi` will enter insert mode. This will allow us to add some more text.

---

The quick brown fox jumped over the lazy dog. **It was cool.**

---

Remember to press the `ESC` key to exit insert mode.

Because we will almost always want to append text to the end of a line, `vi` offers a shortcut to move to the end of the current line and start appending. It's the `A` command. Let's try it and add some more lines to our file.

First, we'll move the cursor to the beginning of the line using the `o` (zero) command. Now we type `A` and add the following lines of text:

---

The quick brown fox jumped over the lazy dog. It was cool.

**Line 2**

**Line 3**

**Line 4**

**Line 5**

---

Again, press the `ESC` key to exit insert mode.

As we can see, the `A` command is more useful as it moves the cursor to the end of the line before starting insert mode.

## Opening a Line

Another way we can insert text is by “opening” a line. This inserts a blank line between two existing lines and enters insert mode. This has two variants, as described in [Table 12-2](#).

**Table 12-2:** Line Opening Keys

Command	Opens
o	The line below the current line
O	The line above the current line

We can demonstrate this as follows: place the cursor on line 3 and then type o.

---

The quick brown fox jumped over the lazy dog. It was cool.

Line 2

Line 3

Line 4

Line 5

---

A new line was opened below the third line, and we entered insert mode. Exit insert mode by pressing the ESC key. Press u to undo our change.

Type O to open the line above the cursor.

---

The quick brown fox jumped over the lazy dog. It was cool.

Line 2

Line 3

Line 4

Line 5

---

Exit insert mode by pressing ESC, and undo our change by typing u.

## ***Deleting Text***

As we might expect, vi offers a variety of ways to delete text, all of which contain one of two keystrokes. First, the x command will delete a character at the cursor location. x may be preceded by a number specifying how many characters are to be deleted. The d command is more general purpose. Like x, it may be preceded by a number specifying the number of times the deletion is to be performed. In addition, d is always followed by a movement command that controls the size of the deletion. **Table 12-3** provides some examples.

**Table 12-3:** Text Deletion Commands

Command	Deletes
x	The current character
3x	The current character and the next two characters
dd	The current line
5dd	The current line and the next four lines
dW	From the current cursor position to the beginning of the next word
d\$	From the current cursor location to the end of the current line
d0	From the current cursor location to the beginning of the line
d^	From the current cursor location to the first non-white-space character in the line

## Command      Deletes

`dG`                      From the current line to the end of the file

`d20G`                    From the current line to the twentieth line of the file

Place the cursor on the word *It* on the first line of our text. Press the `x` key repeatedly until the rest of the sentence is deleted. Next, press the `u` key repeatedly until the deletion is undone.

---

### NOTE

*Real `vi` supports only a single level of undo. `vim` supports multiple levels.*

---

Let's try the deletion again, this time using the `d` command. Again, move the cursor to the word *It* and type `dW` to delete the word.

---

The quick brown fox jumped over the lazy dog. was cool.

Line 2

Line 3

Line 4

Line 5

---

Type `d$` to delete from the cursor position to the end of the line.

---

The quick brown fox jumped over the lazy dog.

Line 2

Line 3

Line 4

Line 5

---

Type `dG` to delete from the current line to the end of the file.

---

~  
~  
~  
~  
~

---

Type `u` three times to undo the deletion.

### ***Cutting, Copying, and Pasting Text***

The `d` command not only deletes text, it also “cuts” text. Each time we use the `d` command, the deletion is copied into a paste buffer (think clipboard) that we can later recall with the `p` command to paste the contents of the buffer either before or after the cursor.

The `y` command is used to “yank” (copy) text in much the same way the `d` command is used to cut text. **Table 12-4** provides some examples of combining the `y` command with various movement commands.

**Table 12-4:** Yanking Commands

Command	Copies
<code>yy</code>	The current line
<code>5yy</code>	The current line and the next four lines
<code>yW</code>	From the current cursor position to the beginning of the next word
<code>y\$</code>	From the current cursor location to the end of the current line
<code>y0</code>	From the current cursor location to the beginning of the line

Command	Copies
---------	--------

y^	From the current cursor location to the first non-white-space character in the line
----	---

yG	From the current line to the end of the file
----	--

y20G	From the current line to the twentieth line of the file
------	---

Let's try some copy-and-paste. Place the cursor on the first line of the text and type yy to copy the current line. Next, move the cursor to the last line (G) and type p to paste the line below the current line.

---

The quick brown fox jumped over the lazy dog. It was cool.

Line 2

Line 3

Line 4

Line 5

**The quick brown fox jumped over the lazy dog. It was cool.**

---

Just as before, the u command will undo our change. With the cursor still positioned on the last line of the file, type P to paste the text above the current line.

---

The quick brown fox jumped over the lazy dog. It was cool.

Line 2

Line 3

Line 4

**The quick brown fox jumped over the lazy dog. It was cool.**

Line 5

---

Try some of the other y commands in [Table 12-4](#) and get to know the behavior of both the p and P commands. When you are done, return the file to its original state.

## *Joining Lines*

`vi` is rather strict about its idea of a line. Normally, it is not possible to move the cursor to the end of a line and delete the end-of-line character to join one line with the one below it. Because of this, `vi` provides a specific command, `J` (not to be confused with `j`, which is for cursor movement), to join lines together.

If we place the cursor on line 3 and type the `J` command, here's what happens:

---

The quick brown fox jumped over the lazy dog. It was cool.

Line 2

**Line 3 Line 4**

Line 5

---

## **Search-and-Replace**

`vi` has the capability to move the cursor to locations based on searches. It can do this either on a single line or over an entire file. It can also perform text replacements with or without confirmation from the user.

### *Searching Within a Line*

The `f` command searches a line and moves the cursor to the next instance of a specified character. For example, the command `fa` would move the cursor to the next occurrence of the character `a` within the current line. After performing a character search within a line, the search may be repeated by typing a semicolon.

### *Searching the Entire File*

To move the cursor to the next occurrence of a word or phrase, the `/` command is used. This works the same way as we learned earlier in the `less` program. When you type the `/` command, a `/` will appear at the bottom of the screen. Next, type the word or phrase to be searched for, followed by the ENTER key. The cursor will move to the next location containing the

search string. A search may be repeated using the previous search string with the `n` command. Here's an example:

---

The quick brown fox jumped over the lazy dog. It was cool.

Line 2

Line 3

Line 4

Line 5

---

Place the cursor on the first line of the file. Type this and press ENTER:

---

**/Line**

---

The cursor will move to line 2. Next, type `n` and the cursor will move to line 3. Repeating the `n` command will move the cursor down the file until it runs out of matches. While we have so far used only words and phrases for our search patterns, `vi` allows the use of *regular expressions*, a powerful method of expressing complex text patterns. We will cover regular expressions fully in [Chapter 19](#).

### ***Global Search-and-Replace***

`vi` uses an `ex` command to perform search-and-replace operations (called *substitution* in `vi`) over a range of lines or the entire file. To change the word *Line* to *line* for the entire file, we would enter the following command:

---

**:%s/Line/line/g**

---

Let's break down this command into separate items and see what each one does (see [Table 12-5](#)).

**Table 12-5:** An Example of Global Search-and-Replace Syntax

Item	Meaning
------	---------



Item	Meaning
:	The colon character starts an <code>ex</code> command.
%	This specifies the range of lines for the operation. % is a shortcut meaning from the first line to the last line. Alternately, the range could have been specified <code>1,5</code> (since our file is five lines long) or <code>1,\$</code> , which means “from line 1 to the last line in the file.” If the range of lines is omitted, the operation is performed only on the current line.
s	This specifies the operation. In this case, it’s substitution (search-and-replace).
/Line/line/	This specifies the search pattern and the replacement text.
g	This means “global” in the sense that the search-and-replace is performed on every instance of the search string in the line. If omitted, only the first instance of the search string on each line is replaced.

After executing our search-and-replace command, our file looks like this:

---

The quick brown fox jumped over the lazy dog. It was cool.

line 2

line 3

line 4

line 5

---

We can also specify a substitution command with user confirmation. This is done by adding a `c` to the end of the command. Here’s an example:

---

```
:%s/line/Line/gc
```

---

This command will change our file back to its previous form; however, before each substitution, `vi` stops and asks us to confirm the substitution with this message:

---

```
replace with Line (y/n/a/q/l/^E/^Y)?
```

---

Each of the characters within the parentheses is a possible choice, as described in [Table 12-6](#).

**Table 12-6:** Replace Confirmation Keys

Key	Action
y	Perform the substitution.
n	Skip this instance of the pattern.
a	Perform the substitution on this and all subsequent instances of the pattern.
q OR ESC	Quit substituting.
l	Perform this substitution and then quit. This is short for “last.”
CTRL-E, CTRL-Y	Scroll down and scroll up, respectively. This is useful for viewing the context of the proposed substitution.

If you type `y`, the substitution will be performed. `n` will cause `vi` to skip this instance and move on to the next one.

## Editing Multiple Files

It's often useful to edit more than one file at a time. You might need to make changes to multiple files, or you might need to copy content from one file into another. With `vi` we can open multiple files for editing by specifying them on the command line.

---

```
vi file1 file2 file3 . . .
```

---

Let's exit our existing `vi` session and create a new file for editing. Type `:wq` to exit `vi`, saving our modified text. Next, we'll create an additional file in our home directory that we can play with. We'll create the file by capturing some output from the `ls` command.

---

```
[me@linuxbox ~]$ ls -l /usr/bin > ls-output.txt
```

---

Let's edit our old file and our new one with `vi`.

---

```
[me@linuxbox ~]$ vi foo.txt ls-output.txt
```

---

`vi` will start, and we will see the first file on the screen.

---

The quick brown fox jumped over the lazy dog. It was cool.

Line 2

Line 3

Line 4

Line 5

---

### ***Switching Between Files***

To switch from one file to the next, use this `ex` command:

---

```
:bn
```

---

To move back to the previous file, use the following:

---

```
:bp
```

---

While we can move from one file to another, `vi` enforces a policy that prevents us from switching files if the current file has unsaved changes. To force `vi` to switch files and abandon your changes, add an exclamation point (!) to the command.

In addition to the switching method already described, `vim` (and some versions of `vi`) provides some `ex` commands that make multiple files easier to manage. We can view a list of files being edited with the `:buffers` command. Doing so will display a list of the files at the bottom of the display.

---

**:buffers**

1	%a "foo.txt"	line 1
2	"ls-output.txt"	line 0

Press ENTER or type command to continue

---

To switch to another buffer (file), type `:buffer` followed by the number of the buffer you want to edit. For example, to switch from buffer 1 containing the file *foo.txt* to buffer 2 containing the file *ls-output.txt*, we would type this:

---

**:buffer 2**

---

Our screen now displays the second file. Another way we can change buffers is to use the `:bn` (short for buffer next) and `:bp` (short for buffer previous) commands mentioned earlier.

### ***Opening Additional Files for Editing***

It's also possible to add files to our current editing session. The `ex` command `:e` (short for "edit") followed by a filename will open an additional file. Let's end our current editing session and return to the command line.

Start `vi` again with just one file.

---

[me@linuxbox ~]\$ **vi foo.txt**

---

To add our second file, enter the following:

---

```
:e ls-output.txt
```

---

It should appear on the screen. The first file is still present, as we can verify.

---

```
:buffers
```

```
1 #  "foo.txt"           line 1
2 %a  "ls-output.txt"    line 0
```

```
Press ENTER or type command to continue
```

---

### ***Copying Content from One File into Another***

Often while editing multiple files, we will want to copy a portion of one file into another file that we are editing. This is easily done using the usual yank and paste commands we used earlier. We can demonstrate as follows. First, using our two files, switch to buffer 1 (*foo.txt*) by entering this:

---

```
:buffer 1
```

---

That command should give us this:

---

```
The quick brown fox jumped over the lazy dog. It was cool.
```

```
Line 2
```

```
Line 3
```

```
Line 4
```

```
Line 5
```

---

Next, move the cursor to the first line, and type *yy* to yank (copy) the line.

Switch to the second buffer by entering the following:

---

```
:buffer 2
```

---

The screen will now contain some file listings like this (only a portion is shown here):

---

total 343700

```
-rwxr-xr-x 1 root root 31316 2017-12-05 08:58 [  
-rwxr-xr-x 1 root root 8240 2017-12-09 13:39 411toppm  
-rwxr-xr-x 1 root root 111276 2018-01-31 13:36 a2p  
-rwxr-xr-x 1 root root 25368 2017-10-06 20:16 a52dec  
-rwxr-xr-x 1 root root 11532 2017-05-04 17:43 aafire  
-rwxr-xr-x 1 root root 7292 2017-05-04 17:43 aainfo
```

---

Move the cursor to the first line and paste the line we copied from the preceding file by typing the `p` command.

---

total 343700

**The quick brown fox jumped over the lazy dog. It was cool.**

```
-rwxr-xr-x 1 root root 31316 2017-12-05 08:58 [  
-rwxr-xr-x 1 root root 8240 2017-12-09 13:39 411toppm  
-rwxr-xr-x 1 root root 111276 2018-01-31 13:36 a2p  
-rwxr-xr-x 1 root root 25368 2016-10-06 20:16 a52dec  
-rwxr-xr-x 1 root root 11532 2017-05-04 17:43 aafire  
-rwxr-xr-x 1 root root 7292 2017-05-04 17:43 aainfo
```

---

### ***Inserting an Entire File into Another***

It's also possible to insert an entire file into one we are editing. To see this in action, let's end our `vi` session and start a new one with just a single file.

---

```
[me@linuxbox ~]$ vi ls-output.txt
```

---

We will see our file listing again.

---

total 343700

```
-rwxr-xr-x 1 root root 31316 2017-12-05 08:58 [  
-rwxr-xr-x 1 root root 8240 2017-12-09 13:39 411toppm  
-rwxr-xr-x 1 root root 111276 2018-01-31 13:36 a2p  
-rwxr-xr-x 1 root root 25368 2016-10-06 20:16 a52dec
```

```
-rwxr-xr-x 1 root root    11532 2017-05-04 17:43 aafire
-rwxr-xr-x 1 root root     7292 2017-05-04 17:43 aainfo
```

---

Move the cursor to the third line and then enter the following `ex` command:

---

```
:r foo.txt
```

---

The `:r` command (short for “read”) inserts the specified file below the cursor position. Our screen should now look like this:

---

```
total 343700
-rwxr-xr-x 1 root root    31316 2017-12-05 08:58 [
-rwxr-xr-x 1 root root     8240 2017-12-09 13:39 411toppm
The quick brown fox jumped over the lazy dog. It was cool.
Line 2
Line 3
Line 4
Line 5
-rwxr-xr-x 1 root root    111276 2018-01-31 13:36 a2p
-rwxr-xr-x 1 root root    25368 2016-10-06 20:16 a52dec
-rwxr-xr-x 1 root root    11532 2017-05-04 17:43 aafire
-rwxr-xr-x 1 root root     7292 2017-05-04 17:43 aainfo
```

---

## Saving Our Work

Like everything else in `vi`, there are several different ways to save our edited files. We have already covered the `ex` command `:w`, but there are some others we may also find helpful.

In command mode, typing `zz` will save the current file and exit `vi`. Likewise, the `ex` command `:wq` will combine the `:w` and `:q` commands into one that will both save the file and exit.

The `:w` command may also specify an optional filename. This acts like Save As. For example, if we were editing `foo.txt` and wanted to save an al-

ternate version called *foo1.txt*, we would enter the following:

---

```
:w foo1.txt
```

---

---

#### NOTE

*While this command saves the file under a new name, it does not change the name of the file you are editing. As you continue to edit, you will still be editing foo.txt, not foo1.txt.*

---

## Summing Up

With this basic set of skills, we can now perform most of the text editing needed to maintain a typical Linux system. Learning to use `vim` on a regular basis will pay off in the long run. Since `vi`-style editors are so deeply embedded in Unix culture, we will see many other programs that have been influenced by its design. `less` is a good example of this influence.

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