PROJECT S.T.O.R.M.

Sinking Codfish

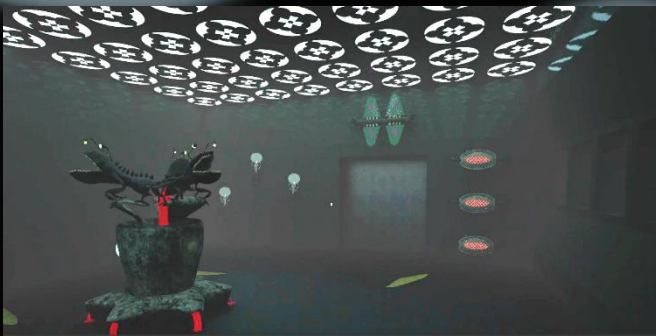## Concept

Project S.T.O.R.M. is a thrilling multiplayer co-op puzzle escape-room game with horror and thrilling suspense, mixed with a mystical theme.

Game Setting

The game is set in a super-secretive, high-security underwater facility that conducts human testing with a new substance that promises significantly enhanced cognitive abilities.

Gameplay Elements

- *Puzzle Solving:* Players must solve intricate puzzles to progress through the facility.
- *Co-op Communication:* Successful communication and collaboration among players are essential to obtain solutions.
- *Collecting Lore Pieces:* Players collect hidden lore pieces that gradually reveal the facility's sinister backstory.
- *Stressors:* As time passes, the game introduces stress-inducing elements like mysterious knocks on doors, rumbling rooms, and eerie creatures lurking outside in the water.

Monetization Model

The game will follow an early access phase followed by a full launch. Additionally, it will be submitted to investors, funds, grants, and publishers for possible funding acquisition.

Platforms *PC/VR*