← C ☆ app crash when first launch app and new Thread   +1 ²   Hotlists (6)   Mark as Duplicate   🔔   ⋮

Comments (4)   Dependencies   Duplicates (0)   Blocking (0)   Resources (1)

[Infeasible]   Bug   P3   [+]   adexe s nau

👥 **STATUS UPDATE**   No update yet.   [Edit]

📄 **DESCRIPTION** 13...@gmail.com created issue #1

1. Repetition steps

- 1. An empty activity
- 2. add click code:

```
tesetgen.setOnClickListener {
    Thread {
        try {
            Thread.sleep(500)
        } catch (e: Exception) {
            e.printStackTrace()
        }
    }.apply {
        this.start()
    }
}
```

2 what happen

- When I first installed and ran with AS, clicking the button crashed.
- The second time I run it, it's back to normal, it doesn't crash。
- When I added the following line of code, all crashes disappeared。

```
android:largeHeap="true"
```

- Crash logs

```
2022-08-31 19:06:54.544 29531-29628/team.opay.appswarmfoundation A/swarmfoundatio: runtime.cc:677] JNI DETECTED ERROR IN APPLICATION: JNI CallStaticVoidMetho
    runtime.cc:677]    at byte[] java.util.Arrays.copyOf(byte[], int) (Arrays.java:3161)
    runtime.cc:677]    at byte[] java.io.ByteArrayOutputStream.toByteArray() (ByteArrayOutputStream.java:191)
    runtime.cc:677]    at void com.android.tools.agent.layoutinspector.SkiaQWorkaround$StreamingPictureCallbackHandler.onPictureCaptured(android.graphics.Pictur
    runtime.cc:677]    at void android.graphics.HardwareRenderer.invokePictureCapturedCallback(long, android.graphics.HardwareRenderer$PictureCapturedCallback)
    runtime.cc:677]
    runtime.cc:677]        in call to CallStaticVoidMethodV

    --------- beginning of crash
2022-08-31 19:06:54.544 29531-29628/team.opay.appswarmfoundation A/libc: Fatal signal 6 (SIGABRT), code -1 (SI_QUEUE) in tid 29628 (RenderThread), pid 29531
2022-08-31 19:06:54.642 30041-30041/? E/DEBUG: failed to read /proc/uptime: Permission denied
2022-08-31 19:06:54.944 1017-2175/? E/CamX: [ERROR][NCS    ] camxncsservice.cpp:594 EnqueueJob() Can not enqueue jobs when thread is stopped
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: *** *** *** *** *** *** *** *** *** *** *** *** *** *** *** ***
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: Build fingerprint: 'Xiaomi/umi/umi:12/SKQ1.211006.001/V13.0.6.0.SJBCNXM:user/release-keys'
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: Revision: '0'
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: ABI: 'arm64'
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: Timestamp: 2022-08-31 19:06:54.640966434+0800
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: Process uptime: 0s
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: Cmdline: team.opay.appswarmfoundation
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: pid: 29531, tid: 29628, name: RenderThread  >>> team.opay.appswarmfoundation <<<
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: uid: 11993
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: signal 6 (SIGABRT), code -1 (SI_QUEUE), fault addr --------
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: Abort message: 'JNI DETECTED ERROR IN APPLICATION: JNI CallStaticVoidMethodV called with pending exception jav
        at byte[] java.util.Arrays.copyOf(byte[], int) (Arrays.java:3161)
        at byte[] java.io.ByteArrayOutputStream.toByteArray() (ByteArrayOutputStream.java:191)
        at void com.android.tools.agent.layoutinspector.SkiaQWorkaround$StreamingPictureCallbackHandler.onPictureCaptured(android.graphics.Picture) (SkiaQWorka
        at void android.graphics.HardwareRenderer.invokePictureCapturedCallback(long, android.graphics.HardwareRenderer$PictureCapturedCallback) (HardwareRende

        in call to CallStaticVoidMethodV'
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:     x0  0000000000000000  x1  00000000000073bc  x2  0000000000000006  x3  0000007538eaba30
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:     x4  5151441f43445342  x5  5151441f43445342  x6  5151441f43445342  x7  7f7f7f7f7f7f7f7f
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:     x8  00000000000000f0  x9  61ad87639f17b74b  x10 0000000000000000  x11 ffffff80ffffbdf
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:     x12 0000000000000001  x13 0000000016490fa8  x14 0000007538eaa840  x15 0000000034155555
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:     x16 00000075dcb61d30  x17 00000075dcb3b650  x18 00000074cf184000  x19 000000000000735b
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:     x20 00000000000073bc  x21 00000000ffffffff  x22 000000000000000b  x23 000000000000000b
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:     x24 000000754acb627e  x25 0000000000000001  x26 00000075528fe15c  x27 000000754b617000
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:     x28 b4000075524fb820  x29 0000007538eabab0
```

```
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       lr  00000075dcaeb9fc  sp  0000007538eaba10  pc  00000075dcaeba28  pst 0000000000001000
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG: backtrace:
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #00 pc 000000000008aa28  /apex/com.android.runtime/lib64/bionic/libc.so (abort+168) (BuildId: 94065bf914
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #01 pc 0000000000634d04  /apex/com.android.art/lib64/libart.so (art::Runtime::Abort(char const*)+744) (B
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #02 pc 0000000000016bc4  /apex/com.android.art/lib64/libbase.so (android::base::SetAborter(std::__1::fun
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #03 pc 0000000000016184  /apex/com.android.art/lib64/libbase.so (android::base::LogMessage::~LogMessage(
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #04 pc 0000000000458898  /apex/com.android.art/lib64/libart.so (art::JavaVMExt::JniAbort(char const*, ch
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #05 pc 0000000000458914  /apex/com.android.art/lib64/libart.so (art::JavaVMExt::JniAbortV(char const*, c
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #06 pc 000000000044a87c  /apex/com.android.art/lib64/libart.so (art::(anonymous namespace)::ScopedCheck:
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #07 pc 0000000000448f70  /apex/com.android.art/lib64/libart.so (art::(anonymous namespace)::ScopedCheck:
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #08 pc 0000000000447abc  /apex/com.android.art/lib64/libart.so (art::(anonymous namespace)::ScopedCheck:
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #09 pc 000000000044d5b8  /apex/com.android.art/lib64/libart.so (art::(anonymous namespace)::CheckJNI::Ch
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #10 pc 000000000044c504  /apex/com.android.art/lib64/libart.so (art::(anonymous namespace)::CheckJNI::Ca
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #11 pc 0000000000043ce04  /apex/com.android.art/lib64/libart.so (art::(anonymous namespace)::CheckJNI::Ca
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #12 pc 0000000000491e20  /system/lib64/libhwui.so (_JNIEnv::CallStaticVoidMethod(_jclass*, _jmethodID*,
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #13 pc 0000000000491cd0  /system/lib64/libhwui.so (android::AnimationListenerBridge::onAnimationFinished
2022-08-31 19:06:55.035 30041-30041/? A/DEBUG:       #14 pc 00000000004d3014  /system/lib64/libhwui.so (android::uirenderer::BaseRenderNodeAnimator::animate(
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #15 pc 00000000004d3c70  /system/lib64/libhwui.so (android::uirenderer::AnimateFunctor::operator()(andro
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #16 pc 00000000004d3bb8  /system/lib64/libhwui.so (std::__1::__wrap_iter<android::sp<android::uirenderer
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #17 pc 00000000004d3b28  /system/lib64/libhwui.so (android::uirenderer::AnimatorManager::animateCommon(a
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #18 pc 00000000003d75a4  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #19 pc 000000000020b3b0  /system/lib64/libhwui.so (_ZNSt3__110__function6__funcIZN7android10uirenderer10
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #20 pc 00000000002efe94  /system/lib64/libhwui.so (android::uirenderer::skiapipeline::SkiaDisplayList::p
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #21 pc 00000000003d7880  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #22 pc 000000000020b3b0  /system/lib64/libhwui.so (_ZNSt3__110__function6__funcIZN7android10uirenderer10
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #23 pc 00000000002efe94  /system/lib64/libhwui.so (android::uirenderer::skiapipeline::SkiaDisplayList::p
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #24 pc 00000000003d7880  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #25 pc 000000000020b3b0  /system/lib64/libhwui.so (_ZNSt3__110__function6__funcIZN7android10uirenderer10
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #26 pc 00000000002efe94  /system/lib64/libhwui.so (android::uirenderer::skiapipeline::SkiaDisplayList::p
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #27 pc 00000000003d7880  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #28 pc 000000000020b3b0  /system/lib64/libhwui.so (_ZNSt3__110__function6__funcIZN7android10uirenderer10
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #29 pc 00000000002efe94  /system/lib64/libhwui.so (android::uirenderer::skiapipeline::SkiaDisplayList::p
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #30 pc 00000000003d7880  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #31 pc 000000000020b3b0  /system/lib64/libhwui.so (_ZNSt3__110__function6__funcIZN7android10uirenderer10
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #32 pc 00000000002efe94  /system/lib64/libhwui.so (android::uirenderer::skiapipeline::SkiaDisplayList::p
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #33 pc 00000000003d7880  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #34 pc 000000000020b3b0  /system/lib64/libhwui.so (_ZNSt3__110__function6__funcIZN7android10uirenderer10
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #35 pc 00000000002efe94  /system/lib64/libhwui.so (android::uirenderer::skiapipeline::SkiaDisplayList::p
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #36 pc 00000000003d7880  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #37 pc 000000000020b3b0  /system/lib64/libhwui.so (_ZNSt3__110__function6__funcIZN7android10uirenderer10
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #38 pc 00000000002efe94  /system/lib64/libhwui.so (android::uirenderer::skiapipeline::SkiaDisplayList::p
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #39 pc 00000000003d7880  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #40 pc 000000000020b3b0  /system/lib64/libhwui.so (_ZNSt3__110__function6__funcIZN7android10uirenderer10
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #41 pc 00000000002efe94  /system/lib64/libhwui.so (android::uirenderer::skiapipeline::SkiaDisplayList::p
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #42 pc 00000000003d7880  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTreeImpl(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #43 pc 00000000003d6e54  /system/lib64/libhwui.so (android::uirenderer::RenderNode::prepareTree(android:
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #44 pc 00000000004dd00c  /system/lib64/libhwui.so (android::uirenderer::RootRenderNode::prepareTree(andr
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #45 pc 00000000003c547c  /system/lib64/libhwui.so (android::uirenderer::renderthread::CanvasContext::pre
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #46 pc 0000000000509674  /system/lib64/libhwui.so (android::uirenderer::renderthread::CanvasContext::pre
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #47 pc 000000000050fa9c  /system/lib64/libhwui.so (android::uirenderer::renderthread::RenderThread::disp
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #48 pc 00000000003d581c  /system/lib64/libhwui.so (android::uirenderer::WorkQueue::process()+160) (Build
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #49 pc 00000000003d557c  /system/lib64/libhwui.so (android::uirenderer::renderthread::RenderThread::thre
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #50 pc 000000000001358c  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+264) (BuildId: 1
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #51 pc 0000000000012de8  /system/lib64/libutils.so (thread_data_t::trampoline(thread_data_t const*)+408)
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #52 pc 00000000000efb14  /apex/com.android.runtime/lib64/bionic/libc.so (__pthread_start(void*)+264) (Bu
2022-08-31 19:06:55.036 30041-30041/? A/DEBUG:       #53 pc 000000000008c35c  /apex/com.android.runtime/lib64/bionic/libc.so (__start_thread+68) (BuildId: 94
2022-08-31 19:06:55.087 30041-30041/? E/MIUINDBG: miui_native_debug_process_0
2022-08-31 19:06:55.087 30041-30041/? E/MIUINDBG: unable to connect to mqsas native socket
2022-08-31 19:06:55.088 749-749/? E/tombstoned: Tombstone written to: tombstone_12
2022-08-31 19:06:55.163 1213-1213/? E/ClientCache: failed to get buffer, invalid process token
2022-08-31 19:06:55.164 1213-1213/? E/BpTransactionCompletedListener: Failed to transact (-32)
2022-08-31 19:06:55.170 870-19530/? E/traffic: traffic monitor has been disabled or argment error.
2022-08-31 19:06:55.174 870-19530/? E/traffic: traffic monitor has been disabled or argment error.
2022-08-31 19:06:55.221 1045-1227/? E/ANDR-PERF-OPTSHANDLER: Min bounds check failed
2022-08-31 19:06:55.221 1045-1227/? E/ANDR-PERF-OPTSHANDLER: Error! Perflock failed, invalid request value 255
2022-08-31 19:06:55.221 1045-1227/? E/ANDR-PERF-RESOURCEQS: Failed to apply optimization [6, 6]
2022-08-31 19:06:55.238 7390-7522/? E/CpuruntimeResource: getPkgRuntimeInfo exception: /proc/package/pkg/show_fb_showall: open failed: EACCES (Permission den
```

3. Device infos.

- As is above png.

  os:12

  model:xiaomi

  ram:8.0G

please help me,whay crash? thanks very much.

📎 **3541661943700_.pic.jpg**
327 KB   View   Download ⊘

✓ **Links (1)**

🔗 **Links (1)**

"For steps to capture a bug report, please refer: https://developer.android.com/studio/debug/bug-report#bugreportdevice"

COMMENTS

ra...@google.com <ra...@google.com> #2

Assigned to ra...@google.com.

Thank you for reporting this issue. For us to further investigate this issue, please provide the following additional information:

Can you confirm if this issue is reproducible on Pixel/Nexus device?

Please provide sample project or apk to reproduce the issue. Also mention the steps to be followed for reproducing the issue with the given sample project or apk.

Screen Record of the Issue
Please capture screen record or video of the issue using following steps:
adb shell screenrecord /sdcard/video.mp4
Subsequently use following command to pull the recorded file:
adb pull /sdcard/video.mp4
Attach the file to this issue.

Android bug report (to be captured after reproducing the issue)
For steps to capture a bug report, please refer: https://developer.android.com/studio/debug/bug-report#bugreportdevice

Alternate method
Navigate to "Developer options", ensure "USB debugging" is enabled, then enable "Bug report shortcut". Capture bug report by holding the power button and selecting the "Take bug report" o

Note: Please upload the bug report and screenrecord to google drive and share the folder to android-bugreport@google.com, then share the link here.

ra...@google.com <ra...@google.com> #3

Please provide the requested information to proceed further. Unfortunately the issue will be closed within 7 days if there is no further update.

ra...@google.com <ra...@google.com> #4

Status: Won't Fix (Infeasible)

We are closing this issue since we didn't receive a response. If you are still facing this problem, please open a new issue and add the relevant information along with reference to this issue.