

08-29 19:11:03.591 D/GestureDetector(7493): Actiond[0] : 0Actiond[1] : 1 08-29 19:11:03.791 D/libEGL (7493): loaded /system/lib/egl/libEGL_adreno200.so

n	18-29 19:11:03.841 D/libEGL (7493): loaded /system/lib/egl/libGLESv1_CM_adreno200.so
	18-29 19:11:03.851 D/libEGL (7493): loaded /system/lib/egl/libGLESv2_adreno200.so
0	8-29 19:11:03.851 /Adreno200-EGL(7493): <qeg drvapi_eg initialize:299>: EGL 1.4 QUALCOMM build: AU_LINUX_ANDROID_JB_REL_2.0.3.04.01.02.21.119_msm8625_JB_REL_2.0.3_CL335777</qeg drvapi_eg initialize:299>
0	8-29 19:11:03.851 I/Adreno200-EGL(7493): Build Date: 04/04/13 Thu
	8-29 19:11:03.851 I/Adreno200-EGL(7493): Local Branch:
	8-29 19:11:03.851 I/Adreno200-EGL(7493): Remote Branch: m/jb_rel_2.0.3
	8-29 19:11:03.851 I/Adreno200-EGL(7493): Local Patches: NONE 8-29 19:11:03.851 I/Adreno200-EGL(7493): Reconstruct Branch: AU_LINUX_ANDROID_JB_REL_2.0.3.04.01.02.21.119 + NOTHING
	18-29 19:11:04:001 D/OpenGLRenderer(7493): Enabling debug mode 0
	18-29 19:11:04:381 I/Choreographer(7493): Skipped 45 frames! The application may be doing too much work on its main thread.
	8-29 19:11:05.331 D/AbsListView(7493): Get MotionRecognitionManager
	8-29 19:11:05.401 D/AbsListView(7493): Get MotionRecognitionManager
0	8-29 19:11:07.611 D/HorizontalFling(7493): OverScroller.fling() velocityX=0, ro.fling.distance.coef=1.0
	8-29 19:11:07.611 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=0.0, getSplineFlingDuration(velocity)=0, mFinal=0
	8-29 19:11:07.611 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=1019.3676975162984, getSplineFlingDuration(velocity)=944, mFinal=1019
	8-29 19:11:08.261 I/HorizontalFling(7493): SplineOverScroller.onEdgeReached() mFinal=9, mStart=0, mOver=9, mCurrentPosition=973
	18-29 19:11:09.511 D/HorizontalFling(7493): OverScroller.fling() velocityX=0, ro.fling.distance.coef=1.0
	18-29 19:11:09.511 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=0.0, getSplineFlingDuration(velocity)=0, mFinal=0 18-29 19:11:09.511 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=179.61412281485732, getSplineFlingDuration(velocity)=452, mFinal=2147483468
	18-29 19:11:10.061 D/HorizontalFling(7493): OverScroller.fling() velocityX=0, ro.fling.distance.coef=1.0
	18-29 19:11:10.061 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=0.0, getSplineFlingDuration(velocity)=0, mFinal=0
	8-29 19:11:10.071 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=729.3553577486676, getSplineFlingDuration(velocity)=819, mFinal=2147482918
	8-29 19:11:10.421 I/HorizontalFling(7493): SplineOverScroller.onEdgeReached() mFinal=-9, mStart=0, mOver=9, mCurrentPosition=2147483055
0	8-29 19:11:10.741 D/HorizontalFling(7493): OverScroller.fling() velocityX=0, ro.fling.distance.coef=1.0
0	8-29 19:11:10.741 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=0.0, getSplineFlingDuration(velocity)=0, mFinal=0
	8-29 19:11:10.741 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=2173.9951687051366, getSplineFlingDuration(velocity)=1301, mFinal=2173
	8-29 19:11:10.991 /HorizontalFling(7493): SplineOverScroller.onEdgeReached() mFinal=9, mStart=0, mOver=9, mCurrentPosition=1031
	8-29 19:11:11.861 D/HorizontalFling(7493): OverScroller.fling() velocityX=0, ro.fling.distance.coef=1.0
	18-29 19:11:11.861 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=0.0, getSplineFlingDuration(velocity)=0, mFinal=0 18-29 19:11:11.861 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=456.7924416013793, getSplineFlingDuration(velocity)=671, mFinal=2147483191
	18-29 19:11:12.701 D/HorizontalFling(7493): OverScroller.fling() velocityX=0, ro.fling.distance.coef=1.0
	18-29 19:11:12.701 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=0.0, getSplineFlingDuration(velocity)=0, mFinal=0
	8-29 19:11:12.701 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=181.26593714395358, getSplineFlingDivation(velocity)=453, mFinal=2147483466
	8-29 19:11:19.961 W/IlnputConnectionWrapper(7493): showStatusIcon on inactive InputConnection
0	8-29 19:11:45.131 I/Choreographer(7493): Skipped 50 frames! The application may be doing too much work on its main thread.
	18-29 19:12:31.471 D/HorizontalFling(7493): OverScroller.fling() velocityX=0, ro.fling.distance.coef=1.0
	8-29 19:12:31.471 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=0.0, getSplineFlingDuration(velocity)=0, mFinal=0
	18-29 19:12:31.471 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=2071.424201854303, getSplineFlingDuration(velocity)=1275, mFinal=2071
	18-29 19:12:31.711 I/HorizontalFling(7493): SplineOverScroller.onEdgeReached() mFinal=9, mStart=0, mOver=9, mCurrentPosition=950 18-29 19:12:33.241 D/HorizontalFling(7493): OverScroller.fling() velocityX=0, ro.fling.distance.coef=1.0
	18-29 19:12:33:241 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=0.0, getSplineFlingDuration(velocity)=0, mFinal=0
	18-29 19:12:33.241 D/HorizontalFling(7493): SplineOverScroller.fling() getSplineFlingDistance(velocity)=2.332723647730058, getSplineFlingDuration(velocity)=71, mFinal=2
	8-29 19:13:43.201 I/dalvikvm(10199): Turning on JNI app bug workarounds for target SDK version 3
	8-29 19:13:43.221 D/ActivityThread(10199): setTargetHeapUtilization:0.25
0	8-29 19:13:43.231 D/ActivityThread(10199): setTargetHeapIdealFree:8388608
0	8-29 19:13:43.231 D/ActivityThread(10199): setTargetHeapConcurrentStart:2097152
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	Status: Won't Fix (Infeasible)