

vi@google.com <vi@google.com><u>#3</u></vi@google.com>
Please share the information requested in above comment, to proceed further.
li@xiaomi.com <li@xiaomi.com>_#4</li@xiaomi.com>
No, the issue is an occasional problem, so I can't observe on Pixel device.
And if I can reproduce it all the time, maybe I have already fixed it and upstream.
Please give some suggestions for the next investigation.
vi. @geogle.com (vi. @geogle.com) #5
vi@google.com <vi@google.com><u>#5</u></vi@google.com>
We've shared this with our product and engineering teams and will continue to provide updates as more information becomes available.
en@google.com <en@google.com><u>#6</u></en@google.com>
Status: Won't Fix (Infeasible)
seems like a hardware issue unless proven otherwise, so i think that's one to raise internally at xiaomi
li@xiaomi.com <li@xiaomi.com>_#7</li@xiaomi.com>
Did you really make detailed analysis for the issue really? Why you think this is one to raise internally at xiaomi.
The same issue can reproduced at other manufactures, like Huawei, Oneplus, Honor.
Obviously, this is a low probability bug of Android itself when update app in PackageManagerService.
https://www.giters.com/Tencent/MMKV/issues/789 https://www.oneplusbbs.com/archiver/?tid-5752546.html https://answers.ea.com/t5/Bug-Reports/Bug-after-update/td-p/10072932
en@google.com <en@google.com><u>#8</u></en@google.com>
Did you really make detailed analysis for the issue really? Why you think this is one to raise internally at xiaomi.
because it looks like bad flash.
Obviously, this is a low probability bug of Android itself when update app in PackageManagerService.
maybe, yes, but we'd need some data to back that up. without any evidence for that, it seems far more likely to be bad flash.
li@xiaomi.com <li@xiaomi.com> #9</li@xiaomi.com>
Hi, I found some new clues for this issue.
If we enforce restart the device after install some apks with jni lib, then the filesystem hasn't sync to storage. There is a low probability of file corruption issue. And with xiaomi device, we can
The CL may fix it. https://android-review.googlesource.com/c/platform/frameworks/base/+/2252338
en@google.com <en@google.com></en@google.com>
Status: Assigned (reopened)
pa@google.com <pa@google.com><u>#10</u></pa@google.com>
Marked as fixed.
Since that fix has merged and we don't have any other leads, let's mark this resolved for now.
ch@duolingo.com <ch@duolingo.com><u>#11</u></ch@duolingo.com>
Hello, Replying here b/c we're also running into a similar crash but with the rLottie library. Here's the stack trace:
Caused by java.lang.UnsatisfiedLinkError: dlopen failed: "/data/app/~~N1ZZ36IwUnUEdOTUuFTbIg==/com.duolingo-z4S9Q6bU1BpHPTgOwTKqQg==/lib/arm64/librlottie.
at java.lang.Runtime.load0(Runtime.java:929) at java.lang.System.load(System.java:1625)
at java. lang. System. load(System. java. 1625) at com. getkeepsafe.relinker.SystemLibraryLoader.loadPath(SystemLibraryLoader.java:31)
at com.getkeepsafe.relinker.ReLinkerInstance.loadLibraryInternal(ReLinkerInstance.java:204)
at com.getkeepsafe.relinker.ReLinkerInstance.loadLibrary(ReLinkerInstance.java:136)
at com.getkeepsafe.relinker.ReLinker.loadLibrary(ReLinker.java:70) at com.getkeepsafe.relinker.ReLinker.loadLibrary(ReLinker.java:51)
at com. getkeepsale. relinker. loadlibrary(kelinker. java.51) at com. aghajari.rlottie. AXrLottie. init(AXrLottie. java:75)

We've not been able to repro this on our end, but according to crashlytics, this has also happened on pixel devices (e.g., Pixel 3 XL or Pixel 4) for Android versions 11-13. We're also seeing it c My main source of confusion is why we're performing a dlopen on /lib/arm64/librlottie.so since I would have expected it to use /lib/arm64-v8a/librlottie.so instead. This seems to be potentially
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do you actually still need relinker? (do you support api levels < 23?)