Hotlists (1) Mark as Duplicate

Blocking (0) Resources (4) le...@leithalweapon Reporter STATUS UPDATE No update yet. Type Priority P3 DESCRIPTION le...@leithalweapon.geek.nz created issue #1 Jun 25, 2014 02:55AM S3 Severity I have encountered a very strange bug in the JNI RegisterNatives function. Status Fixed I have some JNI code compiled with the NDK that uses RegisterNatives in JNI OnLoad Access Default access View When I run my app and it goes to load my JNI library it fails because RegisterNatives returns "-1" to indicate failure. I then return -1 from Assignee sh...@google.com JNI\_OnLoad to indicate a failure. Verifier However I got this very strange set of messages in logcat: 06-25 01:52:47.934: V/MainActivity(14393): onCreate Collaborators 06-25 01:52:48.034; D/dalvikym(14393); Trying to load lib /data/app-lib/com.mapbox.mapboxgl-2/libNativeMapView.so 0x4266ec68 06-25 01:52:48.064: D/dalvikvm(14393): Added shared lib /data/app-lib/com.mapbox.mapboxgl-2/libNativeMapView.so 0x4266ec68 CC Ð 06-25 01:52:48.064: I/dalvikvm(14393): Odd: ExceptionDescribe called, but no exception pending bd...@google.com  $06-25\ 01:52:48.064:\ W/dalvikvm (14393):\ Exception\ Ljava/lang/UnsatisfiedLinkError;\ thrown\ while\ initializing\ Lcom/mapbox/mapboxgl/MapView;\ Linkerror,\ thrown\ while\ linkerror,\ linkerror$ en...@google.com 06-25 01:52:48.064: W/dalvikvm(14393): Class init failed in Constructor.constructNative (Lcom/mapbox/mapboxgl/MapView;) le...@leithalweapon.gee 06-25 01:52:48.064: D/AndroidRuntime(14393): Shutting down VM sh...@google.com 06-25 01:52:48.064: W/dalvikvm(14393): threadid=1: thread exiting with uncaught exception (group=0x41eecba8) 06-25 01:52:48.074: E/AndroidRuntime(14393): FATAL EXCEPTION: main AOSP ID 72293 06-25 01:52:48.074: E/AndroidRuntime(14393): Process: com.mapbox.mapboxgl, PID: 14393 06-25 01:52:48.074: E/AndroidRuntime(14393): java.lang.UnsatisfiedLinkError: JNI\_ERR returned from JNI\_OnLoad in "/data/app-ReportedBy Developer lib/com.mapbox.mapboxgl-2/libNativeMapView.so" 06-25 01:52:48.074: E/AndroidRuntime(14393): at java.lang.Runtime.loadLibrary(Runtime.java:364) Found In 06-25 01:52:48.074: E/AndroidRuntime(14393): at iava.lang.System.loadLibrary(System.iava:526) 06-25 01:52:48.074: E/AndroidRuntime(14393): at com.mapbox.mapboxgl.MapView.<clinit>(MapView.java:834) Targeted To The code looked like this: Verified In std::arrav<JNINativeMethod. 26> methods = {{ In Prod { "nativeCreate", "(Ljava/lang/String;)J", reinterpret\_cast<void\*>(&nativeCreate) },

As you can see from "Odd: ExceptionDescribe called, but no exception pending" I am entering the if statement because of an error code from RegisterNatives. Then ExceptionDescribe is complaining because there is no such problem.

I then changed the code to this:

env->ExceptionDescribe();

return -1;

std::arrav<JNINativeMethod. 26> methods = {{ { "nativeCreate", "(Ljava/lang/String;)J", reinterpret\_cast<void\*>(&nativeCreate) }, { "nativeToggleDebug", "(J)V", reinterpret\_cast<void\*>(&nativeToggleDebug) }} jint ret = env->RegisterNatives(clazz, methods.data(), methods.size()); INFO("RegisterNatives returned %d", ret);

 $\{ \ "nativeToggleDebug", \ "(J)V", \ reinterpret\_cast< void*> (\&nativeToggleDebug) \ \} \}$ 

if (env->RegisterNatives(clazz, methods.data(), methods.size()) < 0) {

And sure enough the app loaded fine with no erros. Also it printed this in logcat:

06-25 01:52:48.064: I/jni/JNI.cpp:280(14393): RegisterNatives returned -1

This clearly shows RegisterNatives is returning "-1" when there is in fact no error.

I have attached the debug APK of the application. You can find the source at https://github.com/ljbade/mapbox-gl-native/tree/android-bug

To compile the source you need Linux with Java, Ant, the SDK, the ADK, and all the correct PATHs and environment variables (JAVA\_HOME, ANT\_HOME, ANDROID\_HOME, NDK\_HOME). I compile this fine on Ubuntu 14.04.

To compile the APK do this:

Run:

make android

Open Eclipse and load the project from the android/ folder. Hit 'Run' to build the APK and start it on the device.

Relevant details:

Build host:

```
Ubuntu 14.04 x86-64
    ADT Bundle (latest from website, with all updates installed for SDK and Eclipse) Build: v22.6.2-1085508
     Eclipse plugins:
      Android Developer Tools
                                 22.6.2.v201403212031-1085508 com.android.ide.eclipse.adt.package.product null
                                  8.3.0.201402142303 org.eclipse.cdt.feature.group Eclipse CDT
      C/C++ Development Tools
      Eclipse Git Team Provider 3.2.0.201312181205-r org.eclipse.egit.feature.group Eclipse EGit
                                                              3.2.0.201312181205-r org.eclipse.mylyn.github.feature.feature.group Eclipse EGit
     Eclipse GitHub integration with task focused interface
     JDK: OpenJDK 7 (from Ubuntu repo)
    Ant 1.9.4
    Android SDK:
     Tools 22.6.4
    Platform tools 19.0.2
    Build tools 19.1
     SDK platform: Android 4.4.2 (API 19): revision 3
    ARM EABI v7a System image API 19: revision 2
    Android support library 19.1
     Google play services 17
     APK expansion library 3
    Billing library 5
    Licencing library 2
    Test device:
    Nexus 7 (2012)
    FCC ID MSQMME370T
    IC 3568A-ME470T
     Model ME370T
    Model number Nexus 7
     Android version 4.4.3
     Kernel version 3.1.10-g1e42d16
    Build number KTU84L
      deleted
                                                                                                                                     Restricted
          0 B ②

✓ Links (4)

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"...e attached the debug APK of the application. You can find the source at https://github.com/ljbade/mapbox-gl-native/tree/android-bug"
                                                                                                                                            le...@ #1
" ...oking at https://android.googlesource.com/platform/art/+/master/runtime/jni_internal.cc -- have you checked that clazz is not NU... "
                                                                                                                                           sa...@ <u>#3</u>
"https://android.googlesource.com/platform/dalvik/+/android-4.4..."
                                                                                                                                            le...@ #5
"Fixed in https://android-review.googlesource.com/100280"
                                                                                                                                           sh...@ #9
COMMENTS
                                                                                                       All comments

↓ Oldest first

        le...@leithalweapon.geek.nz <le...@leithalweapon.geek.nz>#2
                                                                                                                       Jun 25, 2014 03:07AM
        I have created a workaround for this bug. Instead of checking error code I use ExceptionCheck:
           if (env->ExceptionCheck()) {
             env->ExceptionDescribe();
             return -1;
          }
        sa...@gmail.com <sa...@gmail.com>#3
                                                                                                                       Jun 25, 2014 11:16PM
        Looking at https://android.googlesource.com/platform/art/+/master/runtime/jni_internal.cc -- have you checked that clazz is not NULL?
        \textbf{le...@leithalweapon.geek.nz} < \textbf{le...@leithalweapon.geek.nz} > \underline{\#4}
                                                                                                                       Jun 26, 2014 12:18AM
        Ladded this:
           DEBUG("RegisterNatives using clazz 0x%016" PRIxPTR, reinterpret_cast<uintptr_t>(native_map_view_class));
        And I get this in logcat:
        06-26 00:16:21.590: D/jni/JNI.cpp:709(2285): RegisterNatives using clazz 0x0000000088800021
        So no clazz in not NULL.
        \textbf{le...@leithalweapon.geek.nz} < \textbf{le...@leithalweapon.geek.nz} > \underline{\#5}
                                                                                                                       Jun 26, 2014 12:27AM
        Also I am using Dalvik (the default on 4.4.3) not ART as the VM.
        So the correct source for the JNI is:
        https://android.googlesource.com/platform/dalvik/+/android-4.4.3_r1/vm/Jni.cpp
         le...@leithalweapon.geek.nz <le...@leithalweapon.geek.nz>#6
                                                                                                                      Jun 26, 2014 12:34AM
```

After having another look at this it seems there was a typo in my code.		
I was making the std::array one element too big.		
So nMethods was 1 too big.		
However this is still a defect in the JNI library as it should be throwing an exception whenever it returns JNI_ERR.		
le@leithalweapon.geek.nz <le@leithalweapon.geek.nz> #7</le@leithalweapon.geek.nz>	Jun 26, 2014 01:03AM	:
[Comment deleted]		
en@google.com <en@google.com><u>#8</u></en@google.com>	Jun 26, 2014 09:50AM	:
Assigned to sh@google.com.		
dalvik is dead, but it does seem like art should throw when given a NULL method name.		
sh@google.com <sh@google.com><u>#9</u></sh@google.com>	Jul 5, 2014 02:06AM	:
Marked as fixed.		
Fixed in https://android-review.googlesource.com/100280		