

Comments (2)DependenciesDuplicates (0)Blocking (0)Resources (4)

FixedBugP2+ Add Hotlist

STATUS UPDATENo update yet.

Edit

DESCRIPTIONwa...@gmail.com created issue [#1](#)

Jan 16, 2020 05:36PM

NDK Version: 21.0.6113669

When I execute "ndk-build APP\_PLATFORM=android-29 APP\_ABI=x86\_64 APP\_BUILD\_SCRIPT=jni/[main.mk](#)"  
An error message "ndk/21.0.6113669/build/core/[build-module.mk:34](#): \*\*\* Android NDK: Assertion failure: LOCAL\_MAKEFILE is not defined . Stop." is shown.  
  
But NDK version 20 wa ok.

✓ Links (4)

Hide all

Links (4)

"[http://main.mk](#)"

wa...@ [#1](#)

"[http://build-module.mk:34](#)"

wa...@ [#1](#)

"[https://android-review.googlesource.com/c/platform/ndk/+13...](#) fixes this."

da...@ [#2](#)

"...not seeing this earlier. Anything that doesn't end up in the milestone on GitHub is hard to keep track of. I've mirrored this bug at [https://github.com/android/ndk/issues/1267](#) ."

da...@ [#2](#)

COMMENTS

All comments↓ Oldest first

en...@google.com <en...@google.com>

Reassigned to da...@google.com.

Jan 17, 2020 11:32AM

da...@google.com <da...@google.com> [#2](#)

Marked as fixed.

May 27, 2020 04:16AM

Wow, this code has never been right. LOCAL\_MAKEFILE will only ever be set to a file matching Android.mk. This use case has only ever worked by accident because cxx-stl/system/Android.mk was being imported before, and now it isn't. It works in r21 if you set APP\_STL to one of the libc++ variants.  
[https://android-review.googlesource.com/c/platform/ndk/+1317622](#) fixes this.  
  
Sorry for not seeing this earlier. Anything that doesn't end up in the milestone on GitHub is hard to keep track of. I've mirrored this bug at [https://github.com/android/ndk/issues/1267](#).