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## ← C ☆ 'Camera is being used after Camera.release' crash in camera monkey test

Hotlists

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Comments (2) **Dependencies** Duplicates (0) Blocking (0) Resources (1) Infeasible Bug + Add Hotlist STATUS UPDATE No update yet. DESCRIPTION an...@nxp.com created issue #1 Apr 19, 2023 05:59PM we used the Camera2 API, the code is in "imx\_android-13.0/packages/apps/Camera2" CAMERA APPLICATION NAME AND VERSION: (Camera 2.0.002) ANDROID OS BUILD NUMBER: (evk\_8mm-userdebug 13 TQ1A.230305.008.C1 261 dev-keys) DEVICE NAME: (NXP EVK\_8MM) STEPS TO REPRODUCE: 1.flash android image and wait for the board ready 2.save the logcat in the background: logcat -f /data/8mm.txt & 3.do the monkey test with the command adb -s 34202209dab45cbf shell "while true;do monkey -p com.android.camera2 --pct-syskeys 0 -v 10000000;done" 4.you can check the logcat data to see if there is a crash and the crash is 'Camera is being used after Camera.release() was called' OBSERVED RESULTS: there is a high probability of this crash EXPECTED RESULTS: should no crash like this REPRODUCIBILITY: (246 of 343, 72%) Tested many times, this crash has the highest probability of occurrence ADDITIONAL INFORMATION: bugreport, and logcat when issue happened are all attached. also google drive link: https://drive.google.com/drive/folders/1\_Z2ayHev5FxdAl6zTGXWTnZZrDQll5Mn CODE FRAGMENTS (this will help us troubleshoot your issues): dig the code, find that, the issue happened when start to record: /packages/apps/Camera2/src/com/android/camera/VideoModule.java private void initializeRecorder() { mMediaRecorder.setCamera(camera); /frameworks/base/media/jni/android\_media\_MediaRecorder.cpp static void android\_media\_MediaRecorder\_setCamera(JNIEnv\* env, jobject thiz, jobject camera) sp<Camera> c = get\_native\_camera(env, camera, NULL); if (c == NULL) { // get\_native\_camera will throw an exception in this case /frameworks/base/core/jni/android\_hardware\_Camera.cpp sp<Camera> get\_native\_camera(JNIEnv \*env, jobject thiz, JNICameraContext\*\* pContext) 134 JNICameraContext\* context = reinterpret\_cast<JNICameraContext\*>(env->GetLongField(thiz, fields.context)); if (context != NULL) { 135 136 camera = context->getCamera(); 137 138 ALOGV("get\_native\_camera: context=%p, camera=%p", context, camera.get()); 139 if (camera == 0) { jniThrowRuntimeException(env, 140 141 "Camera is being used after Camera.release() was called"); 142 Did not see other exception information from logcat. When crash happened, the 'context' is null in so the "camera' is not get by the function: context->getCamera(); is the code logic has a problem? i made a patch here, which can avoid the crash, but i'm not sure is it if (context != NULL) { camera = context->getCamera(); if (camera == 0) { jniThrowRuntimeException(env,

"Camera is being used after Camera.release() was called");

an...@nxp.com Reporter Bua Type Priority P4 Severity **S4** Status Won't fix (Infeasible) Default access View Access Expanded Access ② a...@google.com Assianee Verifier Collaborators : ♪ CC an...@nxp.com AOSP ID Estimate InReview Pending Targeted To TF Estimate Found In Targeted To Verified In In Prod Show 1 additional field



This component is for the CameraX API. Please file an issue in your partner issue tracker (please contact your technical account manager if you don't know where or how to do so).

We cannot move public issues into the partner issuetracker so please file another (I'll close this as it's not for CameraX).