

 DESCRIPTION lb...@gmail.com created issue [#1](#)

Please describe the problem in detail. Be sure to include:

- Steps to reproduce the problem (including sample code if appropriate).

Not sure. I just got these 3 crash reports from (probably) the same user that has Galaxy Note 4 with Android 5.1.
The report didn't have any message in it.
The app can be found here:
https://play.google.com/store/apps/details?id=com.lb.app_manager

- What happened.

App crashed, even though I didn't use anything related to JNI. Could it be a firmware issue?

- What you think the correct behavior should be.

Since I don't use JNI in the app (and actually I don't know how to do it on Android-Studio), at least show a real exception I can deal with.

More information

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The only thing I've found on the Internet that's similar to this is this one:
<http://stackoverflow.com/q/28789407/878126>
But it's about Android 4.4, and it's not that similar.

All reports look almost exactly like this (except the addresses and pid):

```
***
Build fingerprint: 'samsung/trltetmo/trltetmo:5.0.2/LRX22G/N910TUVU1ANIH:user/release-keys'
Revision: '12'
ABI: 'arm'
pid: 8098, tid: 8116, name: thread #1 >>> com.lb.app_manager <<<
signal 7 (SIGBUS), code 1 (BUS_ADRALN), fault addr 0x7ce64c24
r0 7ce4a198 r1 7ce4c3e8 r2 7ce4d018 r3 7ce4d078
r4 7ce4ade8 r5 7ce4d038 r6 7ce64c64 r7 7ce64c44
r8 7ce64c34 r9 7ce64c24 sl 7ce4d048 fp 7ce64014
ip 7ce4adb8 sp 7c05ce90 lr 7ce4d008 pc b5e82878 cpsr 080f0010

backtrace:
#00 pc 001ad878 /system/lib/libskia.so
#01 pc 001e1f98 /system/lib/libskia.so (VP8LGetHistoImageSymbols+3032)
#02 pc 001d9968 /system/lib/libskia.so (VP8LEncodeStream+4760)
#03 pc 001ca75c /system/lib/libskia.so
#04 pc 001ca8cc /system/lib/libskia.so
#05 pc 001caa0c /system/lib/libskia.so
#06 pc 001cae24 /system/lib/libskia.so
#07 pc 001c5e04 /system/lib/libskia.so (WebPEncode+2036)
#08 pc 00132ce5 /system/lib/libskia.so (SkWEBPImageEncoder::onEncode(SkWStream*, SkBitmap const&, int)+284)
#09 pc 000d2524 /system/lib/libandroid_runtime.so
#10 pc 008f399f /data/dalvik-cache/arm/system@framework@boot.oat
```

✓ Links (3)

"<https://play.google.com/store/apps/details?id=com.lb.ap...>"

"<http://stackoverflow.com/q/28789407/878126>"

"... to address the issue reported, however our product team has shifted work priority that doesn't include this issue. For now, we will be closing the issue as won't fix obsolete. If this issue currently sti

 lb...@gmail.com <lb...@gmail.com> [#2](#)

If it helps, here's some of the build.gradle file content:

```
compileSdkVersion 22
buildToolsVersion "21.1.2"
defaultConfig {
    applicationId "com.lb.app_manager"
    minSdkVersion 9
    targetSdkVersion 22
    versionCode 138
    versionName "2.38"
```

```
}  
  
...  
  
dependencies {  
    compile fileTree(include: ['*.jar'], dir: 'libs')  
    compile 'com.infstory:switch-preference-compat:1.0.0'  
    compile 'com.android.support:appcompat-v7:22.1.1'  
    compile 'com.google.android.gms:play-services-ads:7.3.0'  
    compile 'com.google.android.gms:play-services-plus:7.3.0'  
    compile 'com.nineoldandroids:library:2.4.0'  
    compile 'eu.chainfire:libsuperuser:1.0.0.201501121001'  
}
```



sa...@google.com <sa...@google.com> [#3](#)

Status: Won't Fix (Obsolete)

Thank you for your feedback. We assure you that we are doing our best to address the issue reported, however our product team has shifted work priority that doesn't include this issue. For r