



Comments (7) Dependencies Duplicates (0) Blocking (0) Resources (1)

Obsolete Bug P2 + Add Hotlist adexe s nau

STATUS UPDATE No update yet. Edit

DESCRIPTION rj...@gmail.com created issue #1

hi there, out app using Android TextureView and OpenGL(C++) for Game Rendering, everything went well before we met this problem:

crash on libc.so, android 10 only, the console log says drawRenderNode called on a context with no surface when crash appears. The detail is as below, any help will be appreciated!

crash stackTrace:

```
Process Name: 'UNKNOWN'
Thread Name: ''
pid: 12295, tid: 12461 >>> UNKNOWN <<<
signal 6 (SIGABRT), code -1 (SI_QUEUE), fault addr -----
r0 00000000 r1 000030ad r2 00000006 r3 b6d36b50
r4 b6d36b64 r5 b6d36b48 r6 00003007 r7 0000016b
r8 b6d36b60 r9 b6d36b50 10 b6d36b80 fp b6d36b70
ip 000030ad sp b6d36b20 lr ecc7d343 pc ecc7d356 cpsr 000d0030
#00 pc 0x36356 libc.so (abort)
#00 pc 0x36356 libc.so
#01 pc 0x36343 libc.so
--- --
```

crash log 1:

```
01-20 11:03:15.618 12295 12295 D Surface : lockHardwareCanvas
01-20 11:03:15.670 12295 12295 D Surface : lockHardwareCanvas
01-20 11:03:15.704 12295 12295 D Surface : lockHardwareCanvas
01-20 11:03:15.747 12295 14488 I BufferQueueProducer: [SurfaceTexture-0-12295-7] (this:0xb216b000, id:7, api:1, p:12295, c:12295) queueBuffer: slot 1 is dropped,
01-20 11:03:15.758 12295 12295 D Surface : lockHardwareCanvas
01-20 11:03:15.837 12295 12461 D Surface : Surface::disconnect (this=0xb8513800, api=1)
01-20 11:03:15.867 12295 12461 I GED : ged_boost_gpu_freq, level 100, eOrigin 2, final_idx 2, oppidx_max 2, oppidx_min 0
01-20 11:03:15.872 12295 12461 I GED : ged_boost_gpu_freq, level 100, eOrigin 2, final_idx 2, oppidx_max 2, oppidx_min 0
01-20 11:03:15.874 12295 12461 D Surface : Surface::disconnect (this=0xb67d2000, api=1)
01-20 11:03:15.874 12295 12461 I BufferQueueProducer: [SurfaceTexture-0-12295-6] (this:0xb1ddf000, id:6, api:1, p:12295, c:12295) disconnect(P): api 1
01-20 11:03:15.881 12295 12461 D Surface : Surface::disconnect (this=0xb693c000, api=1)
01-20 11:03:15.881 12295 12461 I BufferQueueProducer: [SurfaceTexture-0-12295-0] (this:0xd2e0d000, id:0, api:1, p:12295, c:12295) disconnect(P): api 1
01-20 11:03:15.901 12295 14488 I BufferQueueProducer: [SurfaceTexture-0-12295-7] (this:0xb216b000, id:7, api:1, p:12295, c:12295) queueBuffer: slot 1 is dropped,
01-20 11:03:15.902 12295 14488 I BufferQueueProducer: [SurfaceTexture-0-12295-7] (this:0xb216b000, id:7, api:1, p:12295, c:12295) queueBuffer: fps=19.61 dur=1019.
01-20 11:03:15.949 12295 12461 D Surface : Surface::connect (this=0xb8513800, api=1)
01-20 11:03:15.965 12295 12461 D Surface : Surface::setBufferCount (this=0xb8513800, bufferCount=3)
01-20 11:03:15.968 12295 12295 D TextureView: getHardwareLayer, createNewSurface:false
01-20 11:03:15.968 12295 12295 D OpenGLRenderer: 0xdac3f480 setSurfaceTexture: 0x0 to 0xb836c200
01-20 11:03:15.969 12295 12295 D Surface : lockHardwareCanvas
01-20 11:03:15.970 12295 12461 F OpenGLRenderer: drawRenderNode called on a context with no surface!
01-20 11:03:15.971 12295 12461 I DEBUG : begin to generate native report
01-20 11:03:16.064 12295 12321 I DEBUG : Resume native log stat thread 12321
01-20 11:03:16.163 14772 12461 W libbacktrace: virtual bool UnwindPtrace::Unwind(size_t, ucontext_t*): unw_init_remote failed -3
[DEBUG] ret: 0, e: 2 (No such file or directory)
```

crash log 2

```
01-20 11:07:10.817 768 922 I System.out: [socket]:check permission begin!
01-20 11:07:10.826 768 768 I am_on_restart_called: [0,com.alibaba.triver.container.TriverMainActivity,performRestartActivity]
01-20 11:07:10.830 768 768 I u4.java_ProcessRestorer.sandbox: App foreground changed - true
01-20 11:07:10.830 768 768 I u4.java_AwContents.sandbox: App foreground changed - true
01-20 11:07:10.830 768 768 I chatty : uid=10354(com.lazada.android) identical 1 line
01-20 11:07:10.830 768 768 I u4.java_AwContents.sandbox: App foreground changed - true
01-20 11:07:10.830 768 768 I sandbox.ApplicationStatus: onStateChange - STARTED, com.alibaba.triver.container.TriverMainActivity@b27b015
01-20 11:07:10.842 768 4691 I System.out: [socket]:check permission begin!
01-20 11:07:10.865 768 768 I am_on_start_called: [0,com.alibaba.triver.container.TriverMainActivity,handleStartActivity]
01-20 11:07:10.867 768 768 I sandbox.ApplicationStatus: onStateChange - RESUMED, com.alibaba.triver.container.TriverMainActivity@b27b015
01-20 11:07:10.879 768 768 I am_on_resume_called: [0,com.alibaba.triver.container.TriverMainActivity,RESUME_ACTIVITY]
01-20 11:07:10.884 768 768 I am_on_top_resumed_gained_called: [0,com.alibaba.triver.container.TriverMainActivity,topWhenResuming]
01-20 11:07:10.886 768 768 V PhoneWindow: DecorView setVisiblity: visibility = 0, Parent = android.view.ViewRootImpl@3e97a07, this = DecorView@a05291f[Tr
01-20 11:07:10.901 768 1255 D Surface : Surface::connect (this=0x7314c24000, api=1)
01-20 11:07:10.902 768 1255 D mali_winsys: EGLint new_window_surface(egl_winsys_display *, void *, EGLSurface, EGLConfig, egl_winsys_surface **, EGLBoolea
01-20 11:07:10.902 768 1255 D Surface : Surface::setBufferCount (this=0x7314c24000, bufferCount=3)
01-20 11:07:10.903 768 1255 D Surface : Surface::allocateBuffers (this=0x7314c24000)
```

```
01-20 11:07:10.903 768 768 D TextureView: getHardwareLayer, createNewSurface:false
01-20 11:07:10.903 768 768 D OpenGLRenderer: 0x723942f460 setSurfaceTexture: 0x0 to 0x71b6bedc00
01-20 11:07:10.904 768 768 D Surface : lockHardwareCanvas
01-20 11:07:10.904 768 1255 F OpenGLRenderer: drawRenderNode called on a context with no surface!
01-20 11:07:10.905 768 1255 I DEBUG : begin to generate native report
01-20 11:07:11.002 768 922 I System.out: [OkHttp] sendRequest<<
01-20 11:07:11.016 4695 1255 W libbacktrace: virtual bool UnwindPtrace::Unwind(size_t, ucontext_t*): unw_init_remote failed -3
```

✓ Links (1)

🔗 Links (1)

"For steps to capture a bug report, please refer: <https://developer.android.com/studio/debug/bug-report#bugreportdevice>"

COMMENTS

All comments

👤 [rj...@gmail.com](#) <rj...@gmail.com> #2

```
01-20 10:29:08.882 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380 01-20 10:29:08.889 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0
01-20 10:29:08.952 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380 01-20 10:29:08.959 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0
01-20 10:29:09.031 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380 01-20 10:29:09.046 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0
01-20 10:29:09.071 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380 01-20 10:29:09.079 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0
01-20 10:29:09.124 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380 01-20 10:29:09.130 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0
01-20 10:29:09.238 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0x0 01-20 10:29:09.239 10802 10961 D OpenGLRenderer: destroyEglSurface : 0xa8628e60 01-
10961 D OpenGLRenderer: ~ReliableSurface : 0xb01520c0 01-20 10:29:09.252 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: Layout returned: old=(0,0,720,1520) new=(0,0,7
dur=7 res=0x5 s=(false 0) ch=true 01-20 10:29:09.260 10802 11197 I u4native: [INFO:layer_tree_host_impl.cc(6127)] t2_stat, FinishT2Analysis, status:2, time_used:0, frame_count:0 01-20 1
System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:29:09.319 10802 13037 I System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:29:09.321 10802 13037 I Syste
permission begin! 01-20 10:29:09.321 10802 13037 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar 01-20 10:29:09.322 10802 13037 I System.out: [s
e:java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils 01-20 10:29:09.380 10802 13037 I System.out: [socket]:check permission begin! 01-20 10:29:09.380 10802 13037 W System
unknown path: system/framework/mediatek-cta.jar 01-20 10:29:09.382 10802 13037 I System.out: [socket] e:java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils 01-20 10:29:09.3
.lazada.android: Background concurrent copying GC freed 34912(2311KB) AllocSpace objects, 13(4784KB) LOS objects, 19% free, 24MB/30MB, paused 486us total 322.260ms 01-20 10:29:10
InputTransport: Input channel destroyed: 'Clients', fd=355 01-20 10:29:11.385 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: stopped(true) old=false 01-20 10:29:11.500 10802
sandbox.ApplicationStatus: onStateChange - STOPPED, com.alibaba.triver.container.TriverMainActivity@f4102bb 01-20 10:29:11.566 10802 10802 V MediaPlayer-JNI: native_setup 01-20 10
MediaPlayerNative: constructor 01-20 10:29:11.569 10802 10802 V MediaPlayerNative: setListener 01-20 10:29:11.585 10802 10802 W MediaPlayer: Use of stream types is deprecated for o
control 01-20 10:29:11.586 10802 10802 W MediaPlayer: See the documentation of setAudioStreamType() for what to use instead with android.media.AudioAttributes to qualify your playback
10:29:11.597 10802 10802 V MediaPlayer-JNI: setVolume: left 1.000000 right 1.000000 01-20 10:29:11.597 10802 10802 V MediaPlayerNative: MediaPlayer::setVolume(1.000000, 1.000000)
10802 V MediaPlayer-JNI: setAuxEffectSendLevel: level 0.000000 01-20 10:29:11.597 10802 10802 V MediaPlayerNative: MediaPlayer::setAuxEffectSendLevel(0.000000) 01-20 10:29:11.599
MediaPlayer-JNI: setAudioStreamType: 3 01-20 10:29:11.599 10802 10802 V MediaPlayerNative: MediaPlayer::setAudioStreamType 01-20 10:29:11.603 10802 12909 I System.out: (HTTPLog)
isSBSettingEnabled false 01-20 10:29:11.603 10802 12909 I System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:29:11.604 10802 10802 I am_on_stop_called:
[0,com.alibaba.triver.container.TriverMainActivity,STOP_ACTIVITY_ITEM] 01-20 10:29:11.639 10802 10961 I GED : ged_boost_gpu_freq, level 100, eOrigin 2, final_idx 2, oppidx_max 2, oppidx_
10802 12909 I System.out: [socket]:check permission begin! 01-20 10:29:11.676 10802 12909 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar 01-20
System.out: [socket] e:java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils 01-20 10:29:11.713 10802 12909 I System.out: [socket]:check permission begin! 01-20 10:29:11.714 10
ClassLoader referenced unknown path: system/framework/mediatek-cta.jar 01-20 10:29:11.715 10802 12909 I System.out: [socket] e:java.lang.ClassNotFoundException: com.mediatek.cta.C
10802 13329 E memtrack: Couldn't load memtrack module 01-20 10:29:59.329 10802 13329 W android.os.Debug: failed to get memory consumption info: -1 01-20 10:30:20.992 10802 1096
ged_boost_gpu_freq, level 100, eOrigin 2, final_idx 2, oppidx_max 2, oppidx_min 0 01-20 10:30:21.001 10802 10961 I GED : ged_boost_gpu_freq, level 100, eOrigin 2, final_idx 2, oppidx_max 2,
10:30:21.004 10802 10961 D OpenGLRenderer: destroyEglSurface : 0xa8628380 01-20 10:30:52.950 10802 13785 I System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:30:52.9
System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:30:53.071 10802 13785 I System.out: [socket]:check permission begin! 01-20 10:30:53.071 10802 13785 W System : Classl
path: system/framework/mediatek-cta.jar 01-20 10:30:53.075 10802 13785 I System.out: [socket] e:java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils 01-20 10:30:55.511 10802
service_manager_stats: [200,159,180146] 01-20 10:30:59.300 10802 13789 E memtrack: Couldn't load memtrack module 01-20 10:30:59.301 10802 13789 W android.os.Debug: failed to get
-1 01-20 10:31:12.320 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: Layout returned: old=(0,0,720,1520) new=(0,0,720,1520) req=(720,1520)4 dur=10 res=0x1 s=(false 0) ch=
10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: stopped(false) old=true 01-20 10:31:12.321 10802 10802 I am_on_restart_called: [0,com.alibaba.triver.container.TriverMainActiv
01-20 10:31:12.401 10802 13927 I System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:31:12.401 10802 13926 I System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20
I System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:31:12.402 10802 13926 I System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:31:12.403 10802 13926 I Syste
permission begin! 01-20 10:31:12.403 10802 13926 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar 01-20 10:31:12.405 10802 13926 I System.out: [s
e:java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils 01-20 10:31:12.405 10802 13927 I System.out: [socket]:check permission begin! 01-20 10:31:12.405 10802 13927 W System
unknown path: system/framework/mediatek-cta.jar 01-20 10:31:12.406 10802 13927 I System.out: [socket] e:java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils 01-20 10:31:12.4
u4)java.AwContents.sandbox: App foreground changed - true 01-20 10:31:12.429 10802 10802 I chatty : uid=10228(com.lazada.android) identical 1 line 01-20 10:31:12.429 10802 10802 I u4
App foreground changed - true 01-20 10:31:12.430 10802 10802 I sandbox.ApplicationStatus: onStateChange - STARTED, com.alibaba.triver.container.TriverMainActivity@f4102bb 01-20 10:3
am_on_start_called: [0,com.alibaba.triver.container.TriverMainActivity,handleStartActivity] 01-20 10:31:12.463 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: stopped(false) old
10802 10802 I sandbox.ApplicationStatus: onStateChange - RESUMED, com.alibaba.triver.container.TriverMainActivity@f4102bb 01-20 10:31:12.534 10802 13930 E update_sdk us
10:31:12.548 10802 10802 I am_on_resume_called: [0,com.alibaba.triver.container.TriverMainActivity,RESUME_ACTIVITY] 01-20 10:31:12.561 10802 10802 I am_on_top_resumed_gained_cal
[0,com.alibaba.triver.container.TriverMainActivity,topWhenResuming] 01-20 10:31:12.602 10183 10195 I android.channe: Background concurrent copying GC freed 10424(809KB) AllocSpace
objects, 49% free, 2016KB/4032KB, paused 256us total 181.538ms 01-20 10:31:12.612 10802 10802 E GraphicExt: GraphicExtModuleLoader::CreateGraphicExtInstance false 01-20 10:31:12.
ViewRootImpl@39ca345[TriverMainActivity]: Layout returned: old=(0,0,720,1520) new=(0,0,720,1520) req=(720,1520)0 dur=19 res=0x7 s=(true 2950604800) ch=true 01-20 10:31:12.612 10
OpenGLRenderer: createReliableSurface : 0xace20f00(0xafdea800) 01-20 10:31:12.634 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0x0 -> 0x0 01-20 10:31:12.670 10802 109
GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37808 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported r
37810 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37809 01-20 10:31:12.671 10802 10961 E IMGSRV : :0:
GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37811 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported r
37812 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37813 01-20 10:31:12.671 10802 10961 E IMGSRV : :0:
GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37814 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported r
37815 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37816 01-20 10:31:12.671 10802 10961 E IMGSRV : :0:
GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37817 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported r
37818 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37819 01-20 10:31:12.671 10802 10961 E IMGSRV : :0:
GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37820 01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported r
37821 01-20 10:31:12.700 10802 10961 F OpenGLRenderer: drawRenderNode called on a context with no surface! 01-20 10:31:12.704 10802 10961 I DEBUG : begin to generate native report
13939 I System.out: (HTTPLog)-Static: isSBSettingEnabled false 01-20 10:31:12.789 10802 13939 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
```

👤 [rj...@gmail.com](#) <rj...@gmail.com> #3

01-20 10:29:08.882 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380
01-20 10:29:08.889 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628380 -> 0xa8628e60
01-20 10:29:08.952 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380
01-20 10:29:08.959 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628380 -> 0xa8628e60
01-20 10:29:09.031 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380
01-20 10:29:09.046 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628380 -> 0xa8628e60
01-20 10:29:09.071 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380
01-20 10:29:09.079 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628380 -> 0xa8628e60
01-20 10:29:09.124 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0xa8628380
01-20 10:29:09.130 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628380 -> 0xa8628e60
01-20 10:29:09.238 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0xa8628e60 -> 0x0
01-20 10:29:09.239 10802 10961 D OpenGLRenderer: destroyEglSurface : 0xa8628e60
01-20 10:29:09.244 10802 10961 D OpenGLRenderer: ~ReliableSurface : 0xb01520c0
01-20 10:29:09.252 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: Relayout returned: old=(0,0,720,1520) new=(0,0,720,1520) req=(720,1520)8 dur=7 res=0x5 s={false 0} ch=tru
01-20 10:29:09.260 10802 11197 I u4native: [INFO:layer_tree_host_impl.cc(6127)] t2_stat, FinishT2Analysis, status:2, time_used_:0, frame_count_:0
01-20 10:29:09.319 10802 13037 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:29:09.319 10802 13037 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:29:09.321 10802 13037 I System.out: [socket]:check permission begin!
01-20 10:29:09.321 10802 13037 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar
01-20 10:29:09.322 10802 13037 I System.out: [socket] e.java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils
01-20 10:29:09.380 10802 13037 I System.out: [socket]:check permission begin!
01-20 10:29:09.380 10802 13037 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar
01-20 10:29:09.382 10802 13037 I System.out: [socket] e.java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils
01-20 10:29:09.597 10802 10814 I .lazada.android: Background concurrent copying GC freed 34912(2311KB) AllocSpace objects, 13(4784KB) LOS objects, 19% free, 24MB/30MB, paused 486
01-20 10:29:10.908 10802 10802 D InputTransport: Input channel destroyed: 'Clients', fd=355
01-20 10:29:11.385 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: stopped(true) old=false
01-20 10:29:11.500 10802 10802 I sandbox.ApplicationStatus: onStateChange - STOPPED, com.alibaba.triver.container.TriverMainActivity@f4102bb
01-20 10:29:11.566 10802 10802 V MediaPlayer-JNI: native_setup
01-20 10:29:11.566 10802 10802 V MediaPlayerNative: constructor
01-20 10:29:11.569 10802 10802 V MediaPlayerNative: setListener
01-20 10:29:11.585 10802 10802 W MediaPlayer: Use of stream types is deprecated for operations other than volume control
01-20 10:29:11.586 10802 10802 W MediaPlayer: See the documentation of setAudioStreamType() for what to use instead with android.media.AudioAttributes to qualify your playback use ca
01-20 10:29:11.597 10802 10802 V MediaPlayer-JNI: setVolume: left 1.000000 right 1.000000
01-20 10:29:11.597 10802 10802 V MediaPlayerNative: MediaPlayer::setVolume(1.000000, 1.000000)
01-20 10:29:11.597 10802 10802 V MediaPlayer-JNI: setAuxEffectSendLevel: level 0.000000
01-20 10:29:11.597 10802 10802 V MediaPlayerNative: MediaPlayer::setAuxEffectSendLevel(0.000000)
01-20 10:29:11.599 10802 10802 V MediaPlayer-JNI: setAudioStreamType: 3
01-20 10:29:11.599 10802 10802 V MediaPlayerNative: MediaPlayer::setAudioStreamType
01-20 10:29:11.603 10802 12909 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:29:11.603 10802 12909 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:29:11.604 10802 10802 I am_on_stop_called: [0,com.alibaba.triver.container.TriverMainActivity,STOP_ACTIVITY_ITEM]
01-20 10:29:11.639 10802 10961 I GED : ged_boost_gpu_freq, level 100, eOrigin 2, final_idx 2, oppidx_max 2, oppidx_min 0
01-20 10:29:11.674 10802 12909 I System.out: [socket]:check permission begin!
01-20 10:29:11.676 10802 12909 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar
01-20 10:29:11.689 10802 12909 I System.out: [socket] e.java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils
01-20 10:29:11.713 10802 12909 I System.out: [socket]:check permission begin!
01-20 10:29:11.714 10802 12909 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar
01-20 10:29:11.715 10802 12909 I System.out: [socket] e.java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils
01-20 10:29:59.328 10802 13329 E memtrack: Couldn't load memtrack module
01-20 10:29:59.329 10802 13329 W android.os.Debug: failed to get memory consumption info: -1
01-20 10:30:20.992 10802 10961 I GED : ged_boost_gpu_freq, level 100, eOrigin 2, final_idx 2, oppidx_max 2, oppidx_min 0
01-20 10:30:21.001 10802 10961 I GED : ged_boost_gpu_freq, level 100, eOrigin 2, final_idx 2, oppidx_max 2, oppidx_min 0
01-20 10:30:21.004 10802 10961 D OpenGLRenderer: destroyEglSurface : 0xa8628380
01-20 10:30:52.950 10802 13785 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:30:52.951 10802 13785 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:30:53.071 10802 13785 I System.out: [socket]:check permission begin!
01-20 10:30:53.071 10802 13785 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar
01-20 10:30:53.075 10802 13785 I System.out: [socket] e.java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils
01-20 10:30:55.511 10802 11112 I service_manager_stats: [200,159,180146]
01-20 10:30:59.300 10802 13789 E memtrack: Couldn't load memtrack module
01-20 10:30:59.301 10802 13789 W android.os.Debug: failed to get memory consumption info: -1
01-20 10:31:12.320 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: Relayout returned: old=(0,0,720,1520) new=(0,0,720,1520) req=(720,1520)4 dur=10 res=0x1 s={false 0} ch=fa
01-20 10:31:12.321 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: stopped(false) old=true
01-20 10:31:12.321 10802 10802 I am_on_restart_called: [0,com.alibaba.triver.container.TriverMainActivity,performRestartActivity]
01-20 10:31:12.401 10802 13927 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:31:12.401 10802 13926 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:31:12.402 10802 13927 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:31:12.402 10802 13926 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:31:12.403 10802 13926 I System.out: [socket]:check permission begin!
01-20 10:31:12.403 10802 13926 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar
01-20 10:31:12.405 10802 13926 I System.out: [socket] e.java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils
01-20 10:31:12.405 10802 13927 I System.out: [socket]:check permission begin!
01-20 10:31:12.405 10802 13927 W System : ClassLoader referenced unknown path: system/framework/mediatek-cta.jar
01-20 10:31:12.406 10802 13927 I System.out: [socket] e.java.lang.ClassNotFoundException: com.mediatek.cta.CtaUtils
01-20 10:31:12.428 10802 10802 I u4java_AwContents.sandbox: App foreground changed - true
01-20 10:31:12.429 10802 10802 I chatty : uid=10228(com.lazada.android) identical 1 line
01-20 10:31:12.429 10802 10802 I u4java_AwContents.sandbox: App foreground changed - true
01-20 10:31:12.430 10802 10802 I sandbox.ApplicationStatus: onStateChange - STARTED, com.alibaba.triver.container.TriverMainActivity@f4102bb
01-20 10:31:12.454 10802 10802 I am_on_start_called: [0,com.alibaba.triver.container.TriverMainActivity,handleStartActivity]
01-20 10:31:12.463 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: stopped(false) old=false
01-20 10:31:12.494 10802 10802 I sandbox.ApplicationStatus: onStateChange - RESUMED, com.alibaba.triver.container.TriverMainActivity@f4102bb
01-20 10:31:12.534 10802 13930 E update_a: UpdateSDK use old mtop update
01-20 10:31:12.548 10802 10802 I am_on_resume_called: [0,com.alibaba.triver.container.TriverMainActivity,RESUME_ACTIVITY]
01-20 10:31:12.561 10802 10802 I am_on_top_resumed_gained_called: [0,com.alibaba.triver.container.TriverMainActivity,topWhenResuming]
01-20 10:31:12.602 10183 10195 I android:channe: Background concurrent copying GC freed 10424(809KB) AllocSpace objects, 1(24KB) LOS objects, 49% free, 2016KB/4032KB, paused 256

01-20 10:31:12.612 10802 10802 E GraphicExt: GraphicExtModuleLoader::CreateGraphicExtInstance false
01-20 10:31:12.612 10802 10802 D ViewRootImpl@39ca345[TriverMainActivity]: Relayout returned: old=(0,0,720,1520) new=(0,0,720,1520) req=(720,1520)0 dur=19 res=0x7 s={true 2950604
01-20 10:31:12.612 10802 10961 D OpenGLRenderer: createReliableSurface : 0xace20f00(0xafdea800)
01-20 10:31:12.634 10802 10961 D OpenGLRenderer: makeCurrent EglSurface : 0x0 -> 0x0
01-20 10:31:12.670 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37808
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37810
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37809
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37811
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37812
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37813
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37814
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37815
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37816
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37817
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37818
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37819
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37820
01-20 10:31:12.671 10802 10961 E IMGSRV : :0: GetRenderableInternalFormatInfoEntry: Unsupported renderable internal format 37821
01-20 10:31:12.700 10802 10961 F OpenGLRenderer: drawRenderNode called on a context with no surface!
01-20 10:31:12.704 10802 10961 I DEBUG : begin to generate native report
01-20 10:31:12.788 10802 13939 I System.out: (HTTPLog)-Static: isSBSettingEnabled false
01-20 10:31:12.789 10802 13939 I System.out: (HTTPLog)-Static: isSBSettingEnabled false

vi...@google.com <vi...@google.com>

Assigned to vi...@google.com.

vi...@google.com <vi...@google.com> #4

Assigned to vi...@google.com.

Thank you for reporting this issue. For us to further investigate this issue, please provide the following additional information:

Android build

Which Android build are you using? (e.g. PPP5.180610.010)

Device used -- Device Make, Model, Android OS Version

Which device did you use to reproduce this issue?

Steps to reproduce (please share apk/sample code if applicable)

What steps are needed to reproduce this issue?

Frequency

How frequently does this issue occur? (e.g 100% of the time, 10% of the time)

Android bug report (to be captured after reproducing the issue)

For steps to capture a bug report, please refer: <https://developer.android.com/studio/debug/bug-report#bugreportdevice>

Screen record of the issue (if applicable)

Please capture screen record or video of the issue using following steps:

adb shell screenrecord /sdcard/video.mp4

Subsequently use following command to pull the recorded file:

adb pull /sdcard/video.mp4

Attach the file to this issue.

Note: Please avoid uploading directly to the issue using attachments. Please upload to google drive and share the folder to android-bugreport@google.com, then share the link here.

rj...@gmail.com <rj...@gmail.com> #5

Hi, @vi...@google.com. thank you for replying so quickly:)

For now, Only Android 10 devices reports the issue.

Below shows the detail of the devices that reproduce the issue from our online monitor platform similar to Firebase Crash. In out lab, we tried so many devices but unfortunately can not re

====

• Device:

name	percent	value
samsung	0.33	990
OPPO	0.14	417
vivo	0.11	338
OnePlus	0.08	234
Redmi	0.07	212
realme	0.05	142
xiaomi	0.04	105
HUAWEI	0.03	104
Xiaomi	0.03	98
asus	0.02	74

• Frequency

1w+ users every day (15%)

====

I have some questions and it would be nice if you can tell us some design or implementation details about graph system :

- What does drawRenderNode called on a context with no surface means?
- In what situation will occurs drawRenderNode called on a context with no surface and how to avoid from that?



fi...@gmail.com <fi...@gmail.com> [#6](#)

My app has same crash



vi...@google.com <vi...@google.com>

Reassigned to an...@google.com.



vi...@google.com <vi...@google.com>

Reassigned to hw...@google.com.



su...@google.com <su...@google.com> [#7](#)

Status: Won't Fix (Obsolete)

Burndown of bugs that are no longer current.