

	2019-05-21 14:13:53.597 ? A/DEBUG: #03 pc 0018bee4 /data/data/com.xxx.yyy/libperfa_arm.so 2019-05-21 14:13:53.597 ? A/DEBUG: #04 pc 0018c808 /data/data/com.xxx.yyy/libperfa_arm.so		
	rm@google.com <rm@google.com><u>#3</u></rm@google.com>	May 22, 2019 08:35PM	
	Assigned to sh@google.com.		
	Thank you for your feedback. Team may reach out for more feedback in reproducing or triaging this issue.		
	sh@google.com <sh@google.com><u>#4</u></sh@google.com>	May 23, 2019 07:26AM :	
	Thanks for reporting the issue. I noticed you wrote "As soon as I select the Profiler in the AS and I do something in the app, the app crashes". If thi you can try:	s bug reproduces again, I wonder if	
	 If you don't do "something" in the app, will it crash? If you get a chance to set the "Allocation Tracking" to None, and then do "something", will the app crash? Can you also include more stack frames below #04 in comment #2. 		
	Is there any chance that you can share a simplified version of the app that can reproduce the issue?		
	sh@google.com <sh@google.com><u>#5</u></sh@google.com>	May 23, 2019 07:28AM	
	Update on the item 2 in comment #4: This is the screenshot (#3 in https://developer.android.com/studio/profile/memory-profiler#overview) to 'se	t the "Allocation Tracking" to None'.	
	mi@gtempaccount.com <mi@gtempaccount.com><u>#6</u></mi@gtempaccount.com>	May 23, 2019 04:19PM	
	It always happens when I write some data to the database. We use Couchbase Lite 2.5 (https://github.com/couchbase/couchbase/couchbase/couchbase-lite-android /issues/1918 So I don't have to interact with the app, it just needs to write some data.		
	I tried setting the memory tracking to none, it seems still to track the memory operations and it still crashes. It is always the exact same stack trace.		
	I can't provide you with the app, but I will try to reproduce it with a sample from couchbase.		
	mi@gtempaccount.com <mi@gtempaccount.com><u>#7</u></mi@gtempaccount.com>	May 23, 2019 05:03PM	
	I can reproduce it with the sample from couchbase. I had to change two things: 1. Change the ARM version to v7, with ARMv8 it did not crash. 2. add a write operation to the sample. My Fork: https://github.com/RocketRider/mobile-travel-sample		
	Now I can reproduce the issue with the following steps: 1. Start the App 2. Add Profiler 3. Click on "Proceed as guest"		
	Tested with following devices: CAT S61 - Android 8.1: Crash Samsung S9 - Android 9.0: Crash Samsung Tab - Android 5.0: No Crash		
	mi@gtempaccount.com <mi@gtempaccount.com><u>#8</u></mi@gtempaccount.com>	May 24, 2019 03:04PM	
	This is a log from starting the app until the crash.		
	profiler-crash.txt 139 KB View Download		
	sh@google.com <sh@google.com><u>#9</u></sh@google.com>	May 25, 2019 08:26AM	
	Thank you so much for the reproduce. I confirm that I can reproduce the bug using the project from #7. Studio 3.4.1 or 3.5 Beta 1 using a pixel 2 running Android 9.0 but not emulator. It seems like a ARM specific bug.		
	There is a line of "Malformed section header found, ignoring" in the verbose level of logcat. Therefore, I'm not sure how accurate the call stack is figure it out, but we will take a look. Thanks again for the report.	. It may take some time for us to	
	2019-05-24 15:20:05.467 29793-29793/? A/DEBUG: *** *** *** *** *** *** *** *** *** *		
	2019-05-24 15:20:05.467 29793-29793/? A/DEBUG: Cause: null pointer dereference 2019-05-24 15:20:05.467 29793-29793/? A/DEBUG: r0 ffde2420 r1 ffffffff r2 00000000 r3 cc604250 2019-05-24 15:20:05.467 29793-29793/? A/DEBUG: r4 ffde23c8 r5 ffde2420 r6 00000000 r7 ffde2370 2019-05-24 15:20:05.467 29793-29793/? A/DEBUG: r8 e74e9b95 r9 ce8d3658 r10 dfcb34c0 r11 ffde26a0		

	2019-05-24 15:20:05.467 29793-29793/? A/DEBUG: ip cc828100 sp ffde2370 lr cc79d46f pc cc79d988 2019-05-24 15:20:05.469 29793-29793/? I/unwind: Malformed section header found, ignoring 2019-05-24 15:20:05.469 29793-29793/? A/DEBUG: backtrace: 2019-05-24 15:20:05.469 29793-29793/? A/DEBUG: #00 pc 00274988 /data/app/com.couchbase.travelsample-G2V9BhAOQSVQ2QRyl73uEg==/lib/arm/2019-05-24 15:20:05.469 29793-29793/? A/DEBUG: #01 pc 0027446b /data/app/com.couchbase.travelsample-G2V9BhAOQSVQ2QRyl73uEg==/lib/arm/2019-05-24 15:20:05.469 29793-29793/? A/DEBUG: #02 pc 0026a813 /data/app/com.couchbase.travelsample-G2V9BhAOQSVQ2QRyl73uEg==/lib/arm/(_gxx_personality_v0+330) 2019-05-24 15:20:05.469 29793-29793/? A/DEBUG: #03 pc 005ee68 /data/data/com.couchbase.travelsample/code_cache/libjvmtiagent_arm.so 2019-05-24 15:20:05.469 29793-29793/? A/DEBUG: #04 pc 005ef78c /data/data/com.couchbase.travelsample/code_cache/libjvmtiagent_arm.so	/libLiteCoreJNI.so	
	sh@google.com <sh@google.com><u>#10</u></sh@google.com>	May 30, 2019 06:47AM	
	For record, I used ndk-stack to get a bit more info about the callstack. ***********************************		
)	la@flatcircle.io <la@flatcircle.io> #11</la@flatcircle.io>	Jun 27, 2019 10:31PM	
	Also getting the same crash attached is my error stacktrace. Crash happens as soon as app launches past splash screen makes a successful network call to straight after that.	o get data, and crashes	
	Crashes happens on Samsung S9 running Android 9.		
	profiler crash stacktrace.txt 47 KB View Download		
)		Sep 17, 2019 03:35AM :	
	47 KB View Download	d press "Accept" or "Reject" revert of the project) the ot done before my app has	
	I report my situation: S0: Android 9 real device and some emulator Build settings: compileSdkVersion 28 implementation 'com.android.support:support-v4:28.0.0' implementation 'com.android.support:appcompat-v7:28.0.0' I also find the app that comes out immediately after my timed SPLASH SCREEN, during which I show a privacy acceptance dialog on which the user should the very strange thing is that there I debugged for days, before it worked with the same identical modalities even going back to the previous code (total reproblem remains such, therefore it is not tied to the source of the application but to an internal control or bug or Android Studio or SDK, this control was no always run on devices 4-5-6-7-8-9 until yesterday without the slightest problem of point in white this afternoon 16 July 2019 debugging was impossible at If it helps (I don't remember seeing it before) I notice this message in the logcat in verbose mode: "How to avoid Fatal signal 6 (SIGABRT) bla bla bla"	d press "Accept" or "Reject" revert of the project) the ot done before my app has	
	mi@gmail.com <mi@gmail.com>_#12 I report my situation: SO: Android 9 real device and some emulator Build settings: compileSdkVersion 28 implementation 'com.android.support:support-v4:28.0.0' implementation 'com.android.support:appcompat-v7:28.0.0' I also find the app that comes out immediately after my timed SPLASH SCREEN, during which I show a privacy acceptance dialog on which the user should the very strange thing is that there I debugged for days, before it worked with the same identical modalities even going back to the previous code (total rproblem remains such, therefore it is not tied to the source of the application but to an internal control or bug or Android Studio or SDK, this control was no always run on devices 4-5-6-7-8-9 until yesterday without the slightest problem of point in white this afternoon 16 July 2019 debugging was impossible at the logical in verbose mode: "How to avoid Fatal signal 6 (SIGABRT) bla bla bla" Thanks.</mi@gmail.com>	d press "Accept" or "Reject" revert of the project) the ot done before my app has and I am totally blocked.	
	mi@gmail.com <mi@gmail.com>#12 I report my situation: S0: Android 9 real device and some emulator Build settings: compileSdKVersion 28 implementation 'com.android.support:support-v4:28.0.0' implementation 'com.android.support:appcompat-v7:28.0.0' I also find the app that comes out immediately after my timed SPLASH SCREEN, during which I show a privacy acceptance dialog on which the user should the very strange thing is that there I debugged for days, before it worked with the same identical modalities even going back to the previous code (total in problem remains such, therefore it is not tied to the source of the application but to an internal control or bug or Android Studio or SDK, this control was no always run on devices 4-5-6-7-8-9 until yesterday without the slightest problem of point in white this afternoon 16 July 2019 debugging was impossible at If it helps (I don't remember seeing it before) I notice this message in the logcat in verbose mode: "How to avoid Fatal signal 6 (SIGABRT) bla bla bla' Thanks. ge@gmail.com <ge@gmail.com>#13</ge@gmail.com></mi@gmail.com>	d press "Accept" or "Reject" revert of the project) the ot done before my app has and I am totally blocked.	

Sorry it took so long to get back to this issue.

I can no longer reproduce the crash using the sample project in comment #7. After clicking on "Proceed as guest", the app and the profiler continue running as expected. My setup is

- Android Studio Bumblebee | 2021.1.1 Patch 2 on macOS 11.6.4 (Intel).
- $\bullet \ \ Device: Pixel \ 5 \ running \ [ro. \ build. fingerprint]: \ [google/redfin/redfin: 12/SQ1A. \ 220205. \ 002/8010174: user/release-keys]$
- Upgrade the app project
 - Upgrade Gradle wrapper to 4.8 version
 - Upgrade 'com.android.tools.build:gradle:3.1.0' to 3.2.0
 - The complete diffs of project files (compared to the github repo in comment#7) can be seen in the attached diff.txt

So this particular issue seems fixed now. Thank you for your patience.

There are potentially multiple bugs that cause app to crash while profiler is active. So for **everyone** who is following this issue, if you still see app crashes with profilers, please feel free to open a new a new issue. Please include the following info:

- logcat, idea.log
- Studio version
- Device model, API level
- Sample app. This would be extremely helpful. If there's confidentiality concern, Google issue tracker provides the option to "Restrict this comment/attachment".