



Mobile App crashes after enabling R8 in release build

+1 2 Hotlists (2) Mark as Duplicate

Comments (6) Dependencies Duplicates (0) Blocking (0) Resources (3)

WAI Bug P2 + Add Hotlist

STATUS UPDATE No update yet. Edit

DESCRIPTION sg...@google.com created issue #1

This issue has been derived from StackOverflow question [Mobile App crashes after enabling R8 in release build.](#)

I am new to android development. I developed an android application which was working perfectly fine before enabling R8. After obfuscating the application, I am getting the following error. I hav

Following is the Logcat console:

```
2020-01-28 16:16:09.404 5206-5206/? A/DEBUG: *** **
```

```
2020-01-28 16:16:09.606 5206-5206/? A/DEBUG: #41 pc 000737ab /system/lib/libandroid_runtime.so (android::AndroidRuntime::start(char const*, android::Vec
2020-01-28 16:16:09.606 5206-5206/? A/DEBUG: #42 pc 00002f15 /system/bin/app_process32 (main+728)
2020-01-28 16:16:09.606 5206-5206/? A/DEBUG: Following are default settings and dependencies used. #43 pc 0008de5d /system/lib/libc.so (__libc_init+48)
2020-01-28 16:16:09.606 5206-5206/? A/DEBUG: #44 pc 00002bfd /system/bin/app_process32 (_start_main+40)
2020-01-28 16:16:09.606 5206-5206/? A/DEBUG: #45 pc 00000306 <anonymous:f45d9000>
```

Following are default settings and dependencies used.

```
buildTypes {
    release {
        minifyEnabled true
        debuggable false
        proguardFiles getDefaultProguardFile('proguard-android-optimize.txt'), 'proguard-rules.pro'
        signingConfig signingConfigs.config
    }
}

dependencies {
```

✓ Mentioned issues (1)

-- -- "Similar top of stack in [b/146905476](#)."

COMMENTS



**sg...@google.com** <sg...@google.com> [#2](#)

Question for the original reporter:

1. As far as I can see this happens on a Samsung Galaxy J6 phone. Does it happen on other phones or emulator?
2. Would it be possible for you to share the .apk which has this issues, so we can look at it? You can share it privately with sgjesse@google.com or christofferqa@google.com.



**sg...@google.com** <sg...@google.com> [#3](#)

Similar top of stack in [b/146905476](#).



**za...@gmail.com** <za...@gmail.com> [#4](#)

Yes, I have tried on other phones as well. Plus, I have emailed the application. It crashes on login. I've also emailed you test credentials. Kindly check.



**sg...@google.com** <sg...@google.com> [#5](#)

Thanks for providing the APK.

I have tried it on a recent Android Build (from master), and there is does not give a native crash, but this Java crash:

```
01-30 12:10:03.584 10812 10812 E AndroidRuntime: java.lang.AbstractMethodError: abstract method "java.lang.String pk.com.ke.peopleconnect.c.v$a.f()"
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at pk.com.ke.peopleconnect.activities.K.a(SourceFile:497)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at pk.com.ke.peopleconnect.activities.K.success(SourceFile:486)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at retrofit.CallbackRunnable$1.run(SourceFile:45)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at android.os.Handler.handleCallback(Handler.java:883)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at android.os.Handler.dispatchMessage(Handler.java:100)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at android.os.Looper.loop(Looper.java:214)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at android.app.ActivityThread.main(ActivityThread.java:7356)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at java.lang.reflect.Method.invoke(Native Method)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at com.android.internal.os.RuntimeInit$MethodAndArgsCaller.run(RuntimeInit.java:492)
01-30 12:10:03.584 10812 10812 E AndroidRuntime: at com.android.internal.os.ZygoteInit.main(ZygoteInit.java:930)
```

I looked a bit further into the APK, and the class `pk.com.ke.peopleconnect.c.v$a` is abstract:

```
.class public abstract Lpk/com/ke/peopleconnect/c/v$a;
.super Ljava/lang/Object;
.source "SourceFile"

# annotations
.annotation system Ldalvik/annotation/EnclosingClass;
    value = Lpk/com/ke/peopleconnect/c/v;
.end annotation

.annotation system Ldalvik/annotation/InnerClass;
    accessFlags = 0x1
```

```
        name = "Data"
    .end annotation

# virtual methods
.method public abstract a()Ljava/lang/String;
.end method

.method public abstract b()Ljava/lang/String;
.end method

.method public abstract c()Ljava/lang/String;
.end method

.method public abstract d()Ljava/lang/String;
.end method

.method public abstract e()Ljava/lang/String;
.end method

.method public abstract f()Ljava/lang/String;
.end method

.method public abstract g()Ljava/lang/String;
.end method
```

Also, I did not find any subclasses of `pk.com.ke.peopleconnect.c.v$a` in the APK. Looking a bit on the class `pk.com.ke.peopleconnect.c.v$a` and its outer class `pk.com.ke.peopleconnect.c.v` reflection. If that is the case make sure to have sufficient keep rules for these classes/methods/fields.

You can start by looking in the mapping file `app/build/outputs/mapping/release/mapping.txt` to figure out which original class name `pk.com.ke.peopleconnect.c.v` by looking for the

```
<original class name -> pk.com.ke.peopleconnect.c.v:
```

As a side note I also tried your app on an x86 emulator running Android P, and there I also got a native crash. It was not the same as you got on the Samsung phone, it said *Abort message: java.lang.IllegalStateException: Can't create handler inside thread that has already a handler*. If the emulator is running a userdebug build it might also have additional asserts active in the code. But it again indicates that additional keep rules are required around the class `pk.com.ke.peopleconnect.c.v`.

Hope this can help you resolve the problem.



**sg...@google.com** <sg...@google.com> [#6](#)

*Status: Won't Fix (Intended Behavior)*

Closing this for now. Feel free to open it again if strengthening the keep rules does not seem to address the problem.