One famous cause of invalid object is an incorrect use of JNI references. Does your app execute JNI code from a library? You may want to enable CheckJNI to be sure your app is JNI safe: https://doi.org/10.1006/jni.2006/

(https://android.googlesource.com/platform/art/+/master/runtime/debugger.cc)

The abort message itself is not very valuable here. I'll change it to be clear about why the runtime crashes and where that happens (method, DEX pc,).
km@gmail.com <km@gmail.com><u>#3</u></km@gmail.com>
Nope, there is no JNI in my code.
I should mention that the debugger is Eclipse, but before you tell me that Eclipse is deprecated I've never seen any such crashes with Android 1.6 - 4.4, Dalvik runtime.
ag@google.com <ag@google.com><u>#4</u></ag@google.com>
Please attach the APK you're testing and reproduction steps (as in, which method is being debugged when ART aborts).
You may also send it directly to shertz(at)google.com.
km@gmail.com <km@gmail.com><u>#5</u></km@gmail.com>
I'll be sure to do it next time it happens. It has happened before so I assume it will happen again, just may take a while. Thank you for the email address.
ag@google.com <ag@google.com><u>#6</u></ag@google.com>
Your help is very much appreciated.
sh@google.com <sh@google.com><u>#7</u></sh@google.com>
FYI https://android-review.googlesource.com/143988 provides better error reporting, including invalid object access.
sh@google.com <sh@google.com></sh@google.com>
Status: Won't Fix (Obsolete)