Q Search IssueTracker

Android Public Tracker > Framework 203238264 ▼



Camera2 implementation: dynamic camera switching at times cause Onlmage available exception: buffer is inaccessible

Hotlists (3) Mark as Duplicate

Comments (9) Dependencies Duplicates (0) Blocking (0) Resources (4) Obsolete Bug + Add Hotlist [AOSP] assigned STATUS UPDATE No update yet. Edit DESCRIPTION cm...@gmail.com created issue #1 Oct 17, 2021 05:49PM Build: AI-203.7717.56.2031.7784292, 202110010236, AI-203.7717.56.2031.7784292, JRE 11.0.10+0-b96-7249189x64 JetBrains s.r.o., OS Linux(amd64) v5.11.0-37-generic, screens 3840.0x2160.0. 2560.0x1600.0 AS: Arctic Fox | 2020.3.1 Patch 3; Kotlin plugin: 203-1.5.31-release-550-AS7717.8; Android Gradle Plugin: 4.2.2; Gradle: 6.7.1; Gradle JDK: version 11.0.10; NDK: from local.properties: (not specified), latest from SDK: 22.1.7171670; LLDB: pinned revision 3.1 not found, latest from SDK: (package not found); CMake: from local.properties: (not specified), latest from SDK: 3.18.1-g262b901, from PATH: 3 16 3 IMPORTANT: Please read https://developer.android.com/studio/report-bugs.html carefully and supply all required information. aTalk (https://github.com/cmeng-git/atalk-android) implements media call; Recently aTalk is trying to migrate to use camera2 API; see the attached two files for the main implementation. For other sources please refer to the above link When user tries to switch between front and back camera during call, at times it faces problem as shown in the attached logcat below. a. switchCamera() is called with the user selected new facing camera. b. it first performs a closeCamera() before start() the new selected camera session. c. switching camera success rate is not 100%. The logical shows that the camera switching work on the first 3 occasions, but not the 4th. It is found that the "Onlmage available exception: buffer is inaccessible" problem happens when the ImageReader is closed. i.e. if (null != mlmageReader) { Timber.d("Closing camera - Image reader!"); mImageReader.close(); mlmageReader = null; when this happen, it leads to "Unable to set property "debug.sf.dequeuebuffer" to "1": connection failed; errno=13 (Permission denied)" and the whole process of the media call is halted with camera preview frozen and data streaming stop. I have tried to rearrange the order of closing the CameraSession, CameraDevice and ImageReader, but does not help. Please advice what is the proper way of stopping the imageReader without causing the observed problem i.e. "OnImage available exception: buffer is inaccessible" // ====== camera switch #1 sucessful ======= 2021-10-17 14:09:32.913 30123-2071/org.atalk.android D/(PreviewStream.java:292)#switchCamera: Switching camera: 2021-10-17 14:09:32.913 30123-2071/org.atalk.android D/(CameraStreamBase.java:396)#closeCamera: Closing camera - Capture 2021-10-17 14:09:32.914 30123-2071/org.atalk.android D/(CameraStreamBase.java:402)#closeCamera: Closing camera - Camera device!

| Reporter | cm@gmail.com |
|-----------------------------------|-------------------------------|
| Туре | Bug |
| Priority | P3 |
| Severity | S3 |
| Status | Won't fix (Obsolete) |
| Access | Default access View |
| Assignee | ba@google.com |
| Verifier | - |
| Collaborators | : \$: |
| | |
| СС | em@gmail.com gg@google.com |
| CC AOSP ID | cm@gmail.com |
| | cm@gmail.com |
| AOSP ID | cm@gmail.com gg@google.com |
| AOSP ID ReportedBy | cm@gmail.com gg@google.com |
| AOSP ID ReportedBy Found In | cm@gmail.com gg@google.com |

2021-10-17 14:09:32.994 30123-32494/org.atalk.android I/CameraManagerGlobal: Camera 1 facing CAMERA_FACING_FRONT state

now CAMERA STATE IDLE for client org.atalk.android API Level 2 2021-10-17 14:09:33.063 30123-32494/org.atalk.android I/CameraManagerGlobal: Camera 1 facing CAMERA_FACING_FRONT state

now CAMERA STATE CLOSED for client org.atalk.android API Level 2 2021-10-17 14:09:33.065 30123-2071/org.atalk.android D/(CameraStreamBase.java:409)#closeCamera: Closing camera - Image

reader! 2021-10-17 14:09:33.093 30123-2071/org.atalk.android D/(CameraStreamBase.java:228)#initCameraOnRotation: set camera display

orientation swap: true: 90 2021-10-17 14:09:33.094 30123-2071/org.atalk.android D/(CameraStreamBase.java:186)#startImpl: Camera data stream format: [width=1280, height=720]=>YUV Video Format: Size = [width=720, height=1280] MaxDataLength = -1 DataType = class [B yuvType = -1

StrideY = -1 StrideUV = -1 OffsetY = -1 OffsetU = -1 OffsetV = -1 2021-10-17 14:09:33.109 30123-32041/org.atalk.android I/CameraManagerGlobal: Camera 0 facing CAMERA_FACING_BACK state now CAMERA_STATE_OPEN for client org.atalk.android API Level 2

2021-10-17 14:09:33.248 30123-1945/org.atalk.android D/(PreviewStream.java:137)#onConfigured: Preview capture started! 2021-10-17 14:09:33.618 30123-31893/org.atalk.android I/CameraManagerGlobal: Camera 0 facing CAMERA_FACING_BACK state now CAMERA_STATE_ACTIVE for client org.atalk.android API Level 2

// ====== camera switch #2 sucessful ========

2021-10-17 14:09:40.504 30123-2184/org.atalk.android D/(PreviewStream.java:292)#switchCamera: Switching camera:

2021-10-17 14:09:40.504 30123-2184/org.atalk.android D/(CameraStreamBase.java:396)#closeCamera: Closing camera - Capture session!

2021-10-17 14:09:40.506 30123-2184/org.atalk.android D/(CameraStreamBase.java:402)#closeCamera: Closing camera - Camera device!

2021-10-17 14:09:40.618 30123-2176/org.atalk.android I/CameraManagerGlobal: Camera 0 facing CAMERA_FACING_BACK state now CAMERA_STATE_IDLE for client org.atalk.android API Level 2

2021-10-17 14:09:40.701 30123-2176/org.atalk.android I/CameraManagerGlobal: Camera 0 facing CAMERA_FACING_BACK state now CAMERA_STATE_CLOSED for client org.atalk.android API Level 2

2021-10-17 14:09:40.702 30123-2184/org.atalk.android D/(CameraStreamBase.java:409)#closeCamera: Closing camera - Image reader!

2021-10-17 14:09:40.732 30123-2184/org.atalk.android D/(CameraStreamBase.java:228)#initCameraOnRotation: set camera display orientation swap: true: 90

2021-10-17 14:09:40.732 30123-2184/org.atalk.android D/(CameraStreamBase.java:186)#startImpl: Camera data stream format: [width=1280, height=720]=>YUV Video Format: Size = [width=720, height=1280] MaxDataLength = -1 DataType = class [B yuvType = -1

StrideV = -1 StrideUV = -1 OffsetY = -1 OffsetV = -1 OffsetV = -1 2021-10-17 14:09:40.743 30123-31894/org.atalk.android I/CameraManagerGlobal: Camera 1 facing CAMERA_FACING_FRONT state now CAMERA_STATE_OPEN for client org.atalk.android API Level 2

2021-10-17 14:09:40.855 30123-1945/org.atalk.android D/(PreviewStream.java:137)#onConfigured: Preview capture started! 2021-10-17 14:09:41.407 30123-31895/org.atalk.android I/CameraManagerGlobal: Camera 1 facing CAMERA_FACING_FRONT state now CAMERA_STATE_ACTIVE for client org.atalk.android API Level 2

// ====== camera switch #2 sucessful =========

2021-10-17 14:09:45.367 30123-2289/org.atalk.android D/(PreviewStream.java:292)#switchCamera: Switching camera: androidcamera:0/1

2021-10-17 14:09:45.367 30123-2289/org.atalk.android D/(CameraStreamBase.java:396)#closeCamera: Closing camera - Capture session!

2021-10-17 14:09:45.368 30123-2289/org.atalk.android D/(CameraStreamBase.java:402)#closeCamera: Closing camera - Camera device!

2021-10-17 14:09:45.470 30123-31894/org.atalk.android I/CameraManagerGlobal: Camera 1 facing CAMERA_FACING_FRONT state now CAMERA_STATE_IDLE for client org.atalk.android API Level 2

2021-10-17 14:09:45.544 30123-31894/org.atalk.android I/CameraManagerGlobal: Camera 1 facing CAMERA_FACING_FRONT state now CAMERA_STATE_CLOSED for client org.atalk.android API Level 2

 $2021-10-17\ 14:09:45.549\ 30123-2289/org. at alk. and roid\ D/(Camera Stream Base. java: 409) \# close Camera:\ Closing\ camera-Image\ reader!$

2021-10-17 14:09:45.577 30123-2289/org.atalk.android D/(CameraStreamBase.java:228)#initCameraOnRotation: set camera display orientation swap: true: 90

2021-10-17 14:09:45.577 30123-2289/org.atalk.android D/(CameraStreamBase.java:186)#startImpl: Camera data stream format: [width=1280, height=720]=>YUV Video Format: Size = [width=720, height=1280] MaxDataLength = -1 DataType = class [B yuvType = -1 StrideV = -1 OffsetV = -1 OffsetV = -1 OffsetV = -1 OffsetV = -1

2021-10-17 14:09:45.591 30123-2300/org.atalk.android I/CameraManagerGlobal: Camera 0 facing CAMERA_FACING_BACK state now CAMERA_STATE_OPEN for client org.atalk.android API Level 2

2021-10-17 14:09:45.725 30123-1945/org.atalk.android D/(PreviewStream.java:137)#onConfigured: Preview capture started! 2021-10-17 14:09:46.084 30123-2300/org.atalk.android I/CameraManagerGlobal: Camera 0 facing CAMERA_FACING_BACK state now CAMERA_STATE_ACTIVE for client org.atalk.android API Level 2

// ======= camera switch #3 failed: Onlmage available exception: buffer is inaccessible =========

 $2021-10-17\ 14:09:50.256\ 30123-2434/org. at alk. and roid\ D/(Preview Stream.java: 292) \#switch Camera:\ Switching\ camera:\ and roid camera: 1/0$

 $2021-10-17\ 14:09:50.256\ 30123-2434/org. at alk. and roid\ D/(Camera Stream Base. java: 396) \# close Camera:\ Closing\ camera-Capture\ session!$

 $2021-10-17\ 14:09:50.257\ 30123-2436/org. at alk. and roid\ V/a Talk: [108891]\ net. sf. fmj. media. rtp. RTCP Reporter. run()\ RTCP\ reporting\ for\ running\ again\ after\ 3420.349806085476\ ms.$

2021-10-17 14:09:50.258 30123-2434/org.atalk.android D/(CameraStreamBase.java:402)#closeCamera: Closing camera - Camera device!

2021-10-17 14:09:50.374 30123-32494/org.atalk.android I/CameraManagerGlobal: Camera 0 facing CAMERA_FACING_BACK state now CAMERA_STATE_IDLE for client org.atalk.android API Level 2

2021-10-17 14:09:50.446 30123-32494/org.atalk.android I/CameraManagerGlobal: Camera 0 facing CAMERA_FACING_BACK state now CAMERA_STATE_CLOSED for client org.atalk.android API Level 2

2021-10-17 14:09:50.447 30123-2434/org.atalk.android D/(CameraStreamBase.java:409)#closeCamera: Closing camera - Image reader!

2021-10-17 14:09:50.449 30123-1945/org.atalk.android E/(PreviewStream.java:165)#lambda\$new\$0\$PreviewStream: OnImage available exception: buffer is inaccessible

2021-10-17 14:09:50.473 30123-2434/org.atalk.android D/(CameraStreamBase.java:228)#initCameraOnRotation: set camera display orientation swap: true: 90

2021-10-17 14:09:50.473 30123-2434/org.atalk.android D/(CameraStreamBase.java:186)#startImpl: Camera data stream format: [width=1280, height=720]=>YUV Video Format: Size = [width=720, height=1280] MaxDataLength = -1 DataType = class [B yuvType = -1 StrideUY = -1 OffsetV = -1 OffsetV = -1 OffsetV = -1 OffsetV = -1

2021-10-17 14:09:50.485 30123-32494/org.atalk.android I/CameraManagerGlobal: Camera 1 facing CAMERA_FACING_FRONT state now CAMERA_STATE_OPEN for client org.atalk.android API Level 2

2021-10-17 14:09:50.614 30123-1945/org.atalk.android D/(PreviewStream.java:137)#onConfigured: Preview capture started! 2021-10-17 14:09:51.172 30123-31894/org.atalk.android I/CameraManagerGlobal: Camera 1 facing CAMERA_FACING_FRONT state now CAMERA_STATE_ACTIVE for client org.atalk.android API Level 2

2021-10-17 14:09:52.681 30123-32494/org.atalk.android W/libc: Unable to set property "debug.sf.dequeuebuffer" to "1": connection failed; errno=13 (Permission denied)

 $2021-10-17\ 14:09:52.681\ 30123-32494/org. at alk. and roid\ E/Buffer Queue Producer: [Image Reader-1280x720f23m1-30123-6] (id:75ab00000006, api:4,p:763,c:30123)\ wait For Free Slot Then Relock: time out$

 $2021-10-17\ 14:09:53.646\ 30123-1931/org. at alk. and roid\ V/aTalk: [108844]\ net. sf. fmj. media.rtp. RTCPReporter.run()\ RTCP\ reporting\ for\ running\ again\ after\ 5912.912200066227\ ms.$

2021-10-17 14:09:53.682 30123-31894/org.atalk.android W/libc: Unable to set property "debug.sf.dequeuebuffer" to "1": connection failed; errno=13 (Permission denied)

2021-10-17 14:09:53.682 30123-31894/org.atalk.android E/BufferQueueProducer: [ImageReader-1280x720f23m1-30123-6] (id:75ab00000006.api:4.p:763.c:30123) waitForFreeSlotThenRelock: timeout

2021-10-17 14:09:53.684 30123-2436/org.atalk.android V/aTalk: [108891] net.sf.fmj.media.rtp.RTCPReporter.run() RTCP reporting for running again after 4644.629607686943 ms.

2021-10-17 14:09:54.683 30123-2176/org.atalk.android W/libc: Unable to set property "debug.sf.dequeuebuffer" to "1": connection failed; errno=13 (Permission denied)

 $2021-10-17\ 14:09:54.683\ 30123-2176/org. at alk. and roid\ E/Buffer Queue Producer: [Image Reader-1280x720f23m1-30123-6]$

```
2021-10-17 14:09:55.684 30123-31894/org.atalk.android W/libc: Unable to set property "debug.sf.dequeuebuffer" to "1": connection
                failed; errno=13 (Permission denied)
                 2021-10-17 14:09:55.684 30123-31894/org.atalk.android E/BufferQueueProducer: [ImageReader-1280x720f23m1-30123-6]
                (id:75ab00000006,api:4,p:763,c:30123) waitForFreeSlotThenRelock: timeout
                 2021-10-17 14:09:56.686 30123-2176/org.atalk.android W/libc: Unable to set property "debug.sf.dequeuebuffer" to "1": connection
                failed; errno=13 (Permission denied)
                 2021-10-17 14:09:56.686 30123-2176/org.atalk.android E/BufferQueueProducer: [ImageReader-1280x720f23m1-30123-6]
                (id:75ab00000006,api:4,p:763,c:30123) waitForFreeSlotThenRelock: timeout
                 2021-10-17 14:09:56.836 30123-1915/org.atalk.android W/(MediaStreamStatsImpl.java:342)#computeRTTInMs: invalid_rtt:
                 stream=101575514 ssrc=95775726, rtt(ms)=3200, now=be34d439, lsr=be2e7374, dlsr=32d91
                failed; errno=13 (Permission denied)
                 2021-10-17 14:09:57.687 30123-31894/org.atalk.android E/BufferQueueProducer: [ImageReader-1280x720f23m1-30123-6]
                 (id:75ab00000006,api:4,p:763,c:30123) waitForFreeSlotThenRelock: timeout
                 2021-10-17 14:09:58.342 30123-2436/org.atalk.android V/aTalk: [108891] net.sf.fmj.media.rtp.RTCPReporter.run() RTCP reporting for
                running again after 4324.150177778006 ms.
                 2021-10-17 14:09:58.689 30123-2176/org.atalk.android W/libc: Unable to set property "debug.sf.dequeuebuffer" to "1": connection
                failed; errno=13 (Permission denied)
                 2021-10-17 14:09:58.689 30123-2176/org.atalk.android E/BufferQueueProducer: [ImageReader-1280x720f23m1-30123-6]
                 (id:75ab00000006,api:4,p:763,c:30123) waitForFreeSlotThenRelock: timeout
                                deleted
                                                                                                                                                                                                                                                                                                                                                                                                                     吸 Restricted
                                  0B ②
                                 deleted
                                                                                                                                                                                                                                                                                                                                                                                                                     Restricted
                                   0B @

✓ Links (4)

                                                                                                                                                                                                                                                                                                                                                                                                                                              Hide all
⇔ Links (4)
"...PORTANT: Please read https://developer.android.com/studio/report-bugs.html carefully and supply all required informati..."
                                                                                                                                                                                                                                                                                                                                                                                                                                         cm...@ #1
\hbox{``aTalk ($\underline{https://github.com/cmeng-git/atalk-android}$) implements media call;"}
                                                                                                                                                                                                                                                                                                                                                                                                                                         cm...@ <u>#1</u>
"For steps to capture a bug report, please refer: <a href="https://developer.android.com/studio/debug/bug-report#bugreportdevice">https://developer.android.com/studio/debug/bug-report#bugreportdevice</a>
                                                                                                                                                                                                                                                                                                                                                                                                                                          gg...@ #3
                                                                                                                                                                                                                                                                                                                                                                                                                                         cm...@ #5
COMMENTS
                                                                                                                                                                                                                                                                                                                 All comments

→ Oldest first

                             cm...@gmail.com <cm...@gmail.com>#2
                                                                                                                                                                                                                                                                                                                                                                       Oct 17, 2021 07:14PM
                             Further investigation shows that the actual problem at transferHandler.transferData(this) in:
                                     // Acquired image always in landscape mode
                                     private final ImageReader.OnImageAvailableListener mOnImageAvailableListener = reader -> {
                                             try (Image image = reader.acquireNextImage()) {
                                                   if (ImageFormat.YUV_420_888 == image.getFormat()) {
                                                            calcStats(); // Calculate statistics for average frame rate
                                                            synchronized (bufferQueue) {
                                                                  bufferQueue.addFirst(image);
                                                           transfer Handler. transfer Data (this);\\
                                           } catch (Exception e) {
                                                    Timber.e(e, "OnImage available exception: %s", e.getMessage());
                                    };
                             where the buffered image is being processed in YUV420PlanarRotate(image, copy, w, h, mCameraRotation); when the yBuffer is
                             How can aTalk determines if the acquired image is valid for process, or even better is to stop the OnlmageAvailableListener all
                             together on closing Camera?
                             2021-10-17\ 16:04:48.873\ 21268-23804/org. at alk. and roid\ D/(Camera Stream Base.java: 420) \# close Camera: Closing\ camera-to-sing camer
                             2021-10-17\ 16:04:48.893\ 21268-23696/org. at alk. and roid\ E/(PreviewStream.java:176) \# lambda \$new \$0\$ PreviewStream:\ Online and the province of the pro
                             available exception: buffer is inaccessible
                                     java.lang.lllegalStateException: buffer is inaccessible
                                             at\ java.nio. Direct Byte Buffer.get (Direct Byte Buffer.java: 222)
                             org. at alk. impl. neomedia. jmfext. media. protocol. and roid camera. Preview Stream. YUV 420 Planar Rotate (Preview Stream. java: 267) and roid camera. Preview Stream. The roid camera and roid camera and roid camera. Preview Stream. The roid camera and roid camera and roid camera and roid camera and roid camera. Preview Stream. The roid camera and roi
                                             at\ org. at alk. impl. neomedia. jmfext. media. protocol. and roid camera. Preview Stream. read (Preview Stream. java: 198) and the protocol camera of the protocol camera. The protocol camera of the protocol camera of the protocol camera of the protocol camera of the protocol camera. The protocol camera of the protoco
                             org. at alk. impl. neomedia. protocol. Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Data Source \$ Mute Push Buffer Stream. read (Rewritable Push Buffer Stream. read (Rewri
                                             at net.sf.fmj.media.protocol.CloneableSourceStreamAdapter.copyAndRead(CloneableSourceStreamAdapter.java:375)
```

(id:75ab00000006,api:4,p:763,c:30123) waitForFreeSlotThenRelock: timeout

net. sf. fmj. media. protocol. Cloneable Source Stream Adapter. Push Buffer Stream Adapter. read (Cloneable Source Stream Adapter. parameter. parameter. protocol. Cloneable Source Stream Adapter. parameter. protocol. Cloneable Source Stream Adapter. parameter. parameter. parameter. protocol. p60) $at\ net.sf.fmj.media.parser.RawPushBufferParser\$FrameTrack.transferData(RawPushBufferParser.java:612)$ at net.sf.fmj.media.protocol.CloneableSourceStreamAdapter\$PushBufferStreamAdapter.transferData(CloneableSourceStreamAdapter\$PushBufferStreamAdapter.transferData(CloneableSourceStreamAdapter\$PushBufferStreamAdapter.transferData(CloneableSourceStreamAdapter.transferData(CloneableSourcter.java:72) org. at alk. impl. neomedia. protocol. Stream Substitute Buffer Transfer Handler. transfer Data (Stream Substitute Buffer Transfer Handler. juli 1998). The stream Substitute Buffer Transfer Handler. The stream Sava:75) at org. at alk. impl. neomedia. jmfext. media. protocol. and roid camera. Preview Stream. lambda \$new \$0\$ Preview Stream (Preview Stream. jambda \$new \$0\$ Preview Stream (Preview Stream (Previva:173) at org.atalk.impl.neomedia.jmfext.media.protocol.androidcamera.-\$\$Lambda\$PreviewStream\$bb7u-VOtG7MWXmhHvtPUdVQYVU.onImageAvailable(Unknown Source:2) at android.media.ImageReader\$ListenerHandler.handleMessage(ImageReader.java:812) at android.os.Handler.dispatchMessage(Handler.java:106) at android.os.Looper.loop(Looper.java:246) at android.os.HandlerThread.run(HandlerThread.java:67) Message last modified on Oct 17, 2021 07:25PM gg...@google.com <gg...@google.com> #3 Oct 19, 2021 02:37AM Assigned to gg...@google.com. Thank you for reporting this issue. For us to further investigate this issue, please provide the following additional information: Device used -- Device Make, Model, Android OS Version Which device did you use to reproduce this issue? Please provide a sample project(complete project) or apk to reproduce the issue. Also mention the steps to be followed for reproducing the issue with the given sample project or apk. Steps to reproduce What steps are needed to reproduce this issue? What is the expected output? What is the current output? Share complete Android bug report (to be captured after reproducing the issue) For steps to capture a bug report, please refer: https://developer.android.com/studio/debug/bug-report#bugreportdevice Screen record of the issue Please capture screen record or video of the issue using following steps: adb shell screenrecord /sdcard/video.mp4 Subsequently use following command to pull the recorded file: adb pull /sdcard/video.mp4 Attach the file to this issue. Note: Please avoid uploading directly to the issue using attachments. Please upload to google drive and share the folder to android-bugreport@google.com, then share the link here. cm...@gmail.com <cm...@gmail.com> #4 Oct 22, 2021 08:27PM : The test is carried on my Note-10+ Android-11 API-30 Attached below is the apk built from the attached source What steps are needed to reproduce this issue? a. Install the aTalk apk on two android devices b. Register an xmpp account on each android device with an commercial xmpp server. c. Made a video call between the two devices; you may want to disable the call zrtp encryption for the test. d. During the call, long press on the camera icon to switch between front and back camera. e. You may need to switch between the front/back cameras a few times, before seeing the problem i.e. the failure is not 100% See previous comments on the problem observed, which is not expected when switching camera. Please refer to aTalk online help for use of the app, access via the aTalk main menu. For all other requests, please build from the source and observed yourself. Note: you may need to execute getJniLibs/initJniLibs in build gradle to build the Jni libraries before the actual apk build. deleted Restricted 0B @ deleted Restricted O 0B (?) cm...@gmail.com <cm...@gmail.com> #5 Oct 22, 2021 08:29PM

You may use the following two xmpp accounts on atalk.sytes.net for your testing.

test1@atalk.sytes.net / pwd 1234 test2@atalk.sytes.net / pwd 1234

gg...@google.com <gg...@google.com>_#6

Oct 22, 2021 10:56PM

Thank you for reporting this issue. We've shared this with our product and engineering teams and will continue to provide updates as more information becomes available.

gg...@google.com <gg...@google.com><u>#7</u>

Jan 17, 2022 06:22PM

The fix to ImageReader will be included in next android OS release, but there is currently no way to update ImageReader out of band with the rest of the OS.

An app level workaround would be to protect image reads from ImageReader (like calls to ImageReader.acquireNextImage() and such), and changes to ImageReader (like calls to ImageReader.close() or

 $Image Reader.\ set 0 n Image Available Listener ()\ \textbf{)}\ \textbf{with a mutex, and track Image Reader's state in a field}.$

The code could look something like:

For closing or registering ImageReader

```
synchronized (imageReaderLock) {
  if (null != mImageReader) {
    Timber.d("Closing camera - Image reader!");
    mImageReader.close();
    mImageReader = null;
    mImageReaderClosed = true; // New field to track ImageReader's state
}
```

and in OnImageAvailableListener:

```
private final ImageReader.OnImageAvailableListener mOnImageAvailableListener = reader -> {
    synchronized (imageReaderLock) {
        if (mImageReaderClosed) { // Query ImageReader's state before getting the next frame
            return; // Do not process if imageReader is closed
        }

        try (Image image = reader.acquireNextImage()) {
            // . . .
        } catch (Exception e) {
            Timber.e(e, "OnImage available exception: %s", e.getMessage());
        }
    }
};
```

This should prevent the onlmageAvailableListener from trying to fetch an image after the reader is closed.

The bookkeeping might get more complicated if there are more than one ImageReaders and listeners involved, but this is the basic gist of the solution. For example, if you are switching between ImageReaders frequently, you might have to create pairings of ImageReader instances and their current closed status (either through class composition, or with some other data structure).

cm...@gmail.com <cm...@gmail.com>#8

Jan 18, 2022 12:14PM

Thanks for the recommendation.

aTalk v2.8.0 has already implemented similar approach at App level to resolve the image reader problem.

gg...@google.com <gg...@google.com>

Jan 31, 2022 03:41PM

Reassigned to ba...@google.com.

ba...@google.com <ba...@google.com>#9

Jan 31, 2022 05:39PM

Status: Won't Fix (Obsolete)

As per comment#8 we are closing the issue.