← C ☆   App is freezing and crashing when we run it on Android device 8.1.   +1 ¹¹   Hotlists (7)   Mark as Duplicate   🔔 ⋮

Comments (7)   Dependencies   Duplicates (0)   Blocking (0)   Resources (2)

[Assigned]   Bug   P3   (+)   [AOSP] assigned

👥 **STATUS UPDATE** No update yet.   [Edit]

📄 **DESCRIPTION** an...@gmail.com created issue #1   May 4, 2023 11:17PM   ⋮

Hello, various crashes started to appear in our production application. The stack is so generic, it didn't provide us with much information. Nothing in the top stack can point to our application or anything other than the Android framework.

Here is the stack trace from google play console:

```
----- pid 27952 at 2023-03-21 08:07:01 -----
Cmd line: myPackageName
ABI: 'arm64'

"myPackageName" sysTid=27952
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"Binder:27952_C" sysTid=1372
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Binder:27952_D" sysTid=1373
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Thread Pool Wor" sysTid=1738
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448  /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270  /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=2036
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448  /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270  /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=2037
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448  /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270  /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=2431
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448  /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270  /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=2557
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448  /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270  /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)
```

Reporter	⚪ an...@gmail.com
Type	Bug
Priority	P3
Severity	S3
Status	[Assigned]
Access	Default access View
Assignee	⚪ ra...@google.com
Verifier	--
Collaborators	👥 _____ ⌃
CC	🔒 _____ ⌃
	an...@gmail.com
AOSP ID	--
ReportedBy	Developer
Found In	--
Targeted To	--
Verified In	--
In Prod	⚪

```
"Thread Pool Wor" sysTid=2590
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=2706
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98 /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000021bbb8 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (mono_monitor_try_enter_inflated+936)

"Thread Pool Wor" sysTid=3309
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3313
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Binder:27952_10" sysTid=3316
  #00 pc 0000000000079f74 /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4 /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608 /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90 /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808 /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590 /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00 /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Thread Pool Wor" sysTid=3439
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3440
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3441
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3447
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3448
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000781b8 /system/lib64/libc.so (__pthread_mutex_lock_with_timeout(pthread_mutex_internal_t*, bool,
timespec const*)+280)
  #02 pc 0000000000237328 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (sgen_gc_lock+84)

"Thread Pool Wor" sysTid=3450
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3456
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3465
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
  #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)
```

"Thread Pool Wor" sysTid=3467
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3469
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3475
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3483
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3516
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3521
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3522
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3538
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3539
 #00 pc 000000000026276c /system/lib64/libart.so (art::IndirectReferenceTable::Add(art::IRTSegmentState, art::ObjPtr<art::mirror::Object>)+184)
 #01 pc 00000000002fd5d4 /system/lib64/libart.so (art::JavaVMExt::AddGlobalRef(art::Thread*, art::ObjPtr<art::mirror::Object>)+68)
 #02 pc 00000000003412cc /system/lib64/libart.so (art::JNI::NewGlobalRef(_JNIEnv*, _jobject*)+572)
 #03 pc 000000000001e71c /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonodroid.so (xamarin::android::internal::OSBridge::take_global_ref_jni(_JNIEnv*, _MonoObject*)+144)
 #04 pc 000000000001f780 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonodroid.so (xamarin::android::internal::OSBridge::gc_cleanup_after_java_collection(_JNIEnv*, int, MonoGCBridgeSCC**)+132)
 #05 pc 000000000001d538 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonodroid.so (xamarin::android::internal::OSBridge::gc_cross_references(int, MonoGCBridgeSCC**, int, MonoGCBridgeXRef*)+244)
 #06 pc 000000000021c410 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (sgen_bridge_processing_finish+116)

"Thread Pool Wor" sysTid=3546
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3548
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3550
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3551
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-

2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3552
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3553
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3554
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3556
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3561
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3563
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Thread Pool Wor" sysTid=3564
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 000000000002b448 /system/lib64/libc.so (sem_timedwait+280)
 #02 pc 0000000000129270 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (worker_thread+1024)

"Timer-Scheduler" sysTid=3592
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 00000000000781b8 /system/lib64/libc.so (__pthread_mutex_lock_with_timeout(pthread_mutex_internal_t*, bool,
timespec const*)+280)
 #02 pc 0000000000237328 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (sgen_gc_lock+84)

"Binder:27952_E" sysTid=8574
 #00 pc 0000000000079f74 /system/lib64/libc.so (__ioctl+4)
 #01 pc 00000000000276e4 /system/lib64/libc.so (ioctl+132)
 #02 pc 0000000000055608 /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
 #03 pc 000000000005577c /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
 #04 pc 0000000000055e90 /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
 #05 pc 0000000000079808 /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
 #06 pc 0000000000011590 /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
 #07 pc 00000000000aac00 /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
 #08 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
 #09 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Binder:27952_F" sysTid=12388
 #00 pc 0000000000079f74 /system/lib64/libc.so (__ioctl+4)
 #01 pc 00000000000276e4 /system/lib64/libc.so (ioctl+132)
 #02 pc 0000000000055608 /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
 #03 pc 000000000005577c /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
 #04 pc 0000000000055e90 /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
 #05 pc 0000000000079808 /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
 #06 pc 0000000000011590 /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
 #07 pc 00000000000aac00 /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
 #08 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
 #09 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Jit thread pool" sysTid=27957
 #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
 #01 pc 00000000000e701c /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
 #02 pc 00000000004b334c /system/lib64/libart.so (art::ThreadPool::GetTask(art::Thread*)+256)
 #03 pc 00000000004b2a44 /system/lib64/libart.so (art::ThreadPoolWorker::Run()+124)
 #04 pc 00000000004b2518 /system/lib64/libart.so (art::ThreadPoolWorker::Callback(void*)+148)
 #05 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
 #06 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Signal Catcher" sysTid=27958

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  #00 pc 000000000007a068  /system/lib64/libc.so (__rt_sigtimedwait+8)
  #01 pc 000000000002bf54  /system/lib64/libc.so (sigwait+56)
  #02 pc 0000000000488d3c  /system/lib64/libart.so (art::SignalSet::Wait()+44)
  #03 pc 0000000000488850  /system/lib64/libart.so (art::SignalCatcher::WaitForSignal(art::Thread*, art::SignalSet&)+248)
  #04 pc 000000000048707c  /system/lib64/libart.so (art::SignalCatcher::Run(void*)+268)
  #05 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #06 pc 00000000001fa34  /system/lib64/libc.so (__start_thread+68)

"ReferenceQueueD" sysTid=27959
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 00000000001da70c  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.notify
[DEDUPED]+124)
  #05 pc 00000000002ce9e4  /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$ReferenceQueueDaemon.runInternal+116)
  #06 pc 00000000002cd21c  /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$Daemon.run+76)
  #07 pc 00000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #08 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #09 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #10 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #11 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #12 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #13 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #14 pc 00000000001fa34  /system/lib64/libc.so (__start_thread+68)

"FinalizerDaemon" sysTid=27960
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 00000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
  #05 pc 00000000002de030  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.lang.ref.ReferenceQueue.remove+544)
  #06 pc 00000000002ddd6c  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.lang.ref.ReferenceQueue.remove+44)
  #07 pc 00000000002cd9e4  /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$FinalizerDaemon.runInternal+356)
  #08 pc 00000000002cd21c  /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$Daemon.run+76)
  #09 pc 00000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #10 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #11 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #12 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #13 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #14 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #15 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #16 pc 00000000001fa34  /system/lib64/libc.so (__start_thread+68)

"FinalizerWatchd" sysTid=27961
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 00000000001da70c  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.notify
[DEDUPED]+124)
  #05 pc 00000000002ce2c8  /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$FinalizerWatchdogDaemon.sleepUntilNeeded+72)
  #06 pc 00000000002ce640  /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$FinalizerWatchdogDaemon.runInternal+80)
  #07 pc 00000000002cd21c  /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$Daemon.run+76)
  #08 pc 00000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #09 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #10 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #11 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #12 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
```

```
  #13 pc 0000000000493d94 /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #14 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #15 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"HeapTaskDaemon" sysTid=27962
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000000e743c /system/lib64/libart.so (art::ConditionVariable::TimedWait(art::Thread*, long, int)+172)
  #02 pc 0000000000252e34 /system/lib64/libart.so (art::gc::TaskProcessor::GetTask(art::Thread*)+364)
  #03 pc 00000000002536e4 /system/lib64/libart.so (art::gc::TaskProcessor::RunAllTasks(art::Thread*)+92)
  #04 pc 00000000002caa6c /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(dalvik.system.VMRuntime.clampGrowthLimit [DEDUPED]+124)
  #05 pc 00000000002ce8f4 /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$HeapTaskDaemon.runInternal+196)
  #06 pc 00000000002cd21c /system/framework/arm64/boot-core-libart.oat (offset 0xd6000)
(java.lang.Daemons$Daemon.run+76)
  #07 pc 00000000001f97b8 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #08 pc 0000000000547d88 /system/lib64/libart.so (art_quick_invoke_stub+584)
  #09 pc 00000000000dcf74 /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #10 pc 000000000046c27c /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #11 pc 000000000046d4a8 /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #12 pc 0000000000493d94 /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #13 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #14 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Binder:27952_1" sysTid=27963
  #00 pc 0000000000079f74 /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4 /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608 /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e5c /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+64)
  #05 pc 0000000000079808 /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590 /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00 /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Binder:27952_2" sysTid=27964
  #00 pc 0000000000079f74 /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4 /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608 /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90 /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808 /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590 /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00 /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Profile Saver" sysTid=27966
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 0000000000334f20 /system/lib64/libart.so (art::ProfileSaver::Run()+360)
  #03 pc 0000000000337a88 /system/lib64/libart.so (art::ProfileSaver::RunProfileSaverThread(void*)+92)
  #04 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #05 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"SGen worker" sysTid=27967
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98 /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 0000000000268580 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (thread_func+464)

"Finalizer" sysTid=27968
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000781b8 /system/lib64/libc.so (__pthread_mutex_lock_with_timeout(pthread_mutex_internal_t*, bool,
timespec const*)+280)
  #02 pc 0000000000237328 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (sgen_gc_lock+84)

"Timer-Scheduler" sysTid=27970
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 000000000002b288 /system/lib64/libc.so (sem_wait+100)
  #02 pc 00000000001d4804 /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (create_thread+464)

"ppCenter.Looper" sysTid=27984
  #00 pc 0000000000079e88 /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 0000000000015f9c /system/lib64/libutils.so (android::Looper::pollInner(int)+148)
  #03 pc 0000000000015e78 /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+108)
  #04 pc 0000000000119a54 /system/lib64/libandroid_runtime.so
```

(android::android_os_MessageQueue_nativePollOnce(_JNIEnv*, _jobject*, long, int)+44)
  #05 pc 00000000007f97fc /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.app.NativeActivity.onWindowFocusChangedNative [DEDUPED]+140)
  #06 pc 0000000000f83830 /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.MessageQueue.next+192)
  #07 pc 0000000000f7d6f4 /system/framework/arm64/boot-framework.oat (offset 0x61b000) (android.os.Looper.loop+500)
  #08 pc 0000000000c1ed10 /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.HandlerThread.run+624)
  #09 pc 0000000000547d88 /system/lib64/libart.so (art_quick_invoke_stub+584)
  #10 pc 00000000000dcf74 /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #11 pc 000000000046c27c /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #12 pc 000000000046d4a8 /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #13 pc 0000000000493d94 /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #14 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #15 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"queued-work-loo" sysTid=27986
  #00 pc 0000000000079e88 /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 0000000000015f9c /system/lib64/libutils.so (android::Looper::pollInner(int)+148)
  #03 pc 0000000000015e78 /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+108)
  #04 pc 0000000000119a54 /system/lib64/libandroid_runtime.so
(android::android_os_MessageQueue_nativePollOnce(_JNIEnv*, _jobject*, long, int)+44)
  #05 pc 00000000007f97fc /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.app.NativeActivity.onWindowFocusChangedNative [DEDUPED]+140)
  #06 pc 0000000000f83830 /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.MessageQueue.next+192)
  #07 pc 0000000000f7d6f4 /system/framework/arm64/boot-framework.oat (offset 0x61b000) (android.os.Looper.loop+500)
  #08 pc 0000000000c1ed10 /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.HandlerThread.run+624)
  #09 pc 0000000000547d88 /system/lib64/libart.so (art_quick_invoke_stub+584)
  #10 pc 00000000000dcf74 /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #11 pc 000000000046c27c /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #12 pc 000000000046d4a8 /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #13 pc 0000000000493d94 /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #14 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #15 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"ConnectivityThr" sysTid=27987
  #00 pc 0000000000079e88 /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 0000000000015f9c /system/lib64/libutils.so (android::Looper::pollInner(int)+148)
  #03 pc 0000000000015e78 /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+108)
  #04 pc 0000000000119a54 /system/lib64/libandroid_runtime.so
(android::android_os_MessageQueue_nativePollOnce(_JNIEnv*, _jobject*, long, int)+44)
  #05 pc 00000000007f97fc /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.app.NativeActivity.onWindowFocusChangedNative [DEDUPED]+140)
  #06 pc 0000000000f83830 /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.MessageQueue.next+192)
  #07 pc 0000000000f7d6f4 /system/framework/arm64/boot-framework.oat (offset 0x61b000) (android.os.Looper.loop+500)
  #08 pc 0000000000c1ed10 /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.HandlerThread.run+624)
  #09 pc 0000000000547d88 /system/lib64/libart.so (art_quick_invoke_stub+584)
  #10 pc 00000000000dcf74 /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #11 pc 000000000046c27c /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #12 pc 000000000046d4a8 /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #13 pc 0000000000493d94 /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #14 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #15 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Binder:27952_3" sysTid=27988
  #00 pc 0000000000079f74 /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4 /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608 /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90 /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808 /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590 /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00 /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34 /system/lib64/libc.so (__start_thread+68)

"Binder:27952_4" sysTid=27990

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  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 000000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Binder:27952_5" sysTid=27995
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"RenderThread" sysTid=27997
  #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 0000000000015f9c  /system/lib64/libutils.so (android::Looper::pollInner(int)+148)
  #03 pc 0000000000015e78  /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+108)
  #04 pc 0000000000077774  /system/lib64/libhwui.so (android::uirenderer::renderthread::RenderThread::threadLoop()+868)
  #05 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #06 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #07 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #08 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"RenderThread" sysTid=27998
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 0000000000080f2c  /system/lib64/libc++.so
(std::__1::condition_variable::wait(std::__1::unique_lock<std::__1::mutex>&)+20)
  #03 pc 000000000000a2b0  /system/lib64/libhidlbase.so
(android::hardware::details::SynchronizedQueue<std::__1::function<void ()>>::wait_pop()+72)
  #04 pc 000000000000a0d8  /system/lib64/libhidlbase.so
(_ZNSt3__114__thread_proxyINS_5tupleIJNS_10unique_ptrINS_15__thread_structENS_14default_deleteIS3_EEEEZN7android8har
dware7details10TaskRunner5startEmE3$_0EEEEEPvSD_+92)
  #05 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #06 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Thread Pool I/O" sysTid=28006
  #00 pc 0000000000079fa4  /system/lib64/libc.so (__ppoll+4)
  #01 pc 0000000000029e40  /system/lib64/libc.so (poll+88)
  #02 pc 000000000001e16ac  /data/app/myPackageName-dO2cgBooeiXXIwbEVqXc9w==/lib/arm64/libmonosgen-
2.0.so (poll_event_wait+196)

"Okio Watchdog" sysTid=28007
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 00000000001da70c  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.notify
[DEDUPED]+124)
  #05 pc 00000000000587dc  /system/framework/arm64/boot-okhttp.oat (offset 0x26000)
(com.android.okhttp.okio.AsyncTimeout.awaitTimeout+108)
  #06 pc 000000000007d6d0  /system/framework/arm64/boot-okhttp.oat (offset 0x26000)
(com.android.okhttp.okio.AsyncTimeout$Watchdog.run+48)
  #07 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #08 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #09 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #10 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #11 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #12 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #13 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"glide-active-re" sysTid=28008
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 00000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
```

```
 #05 pc 00000000002de030  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.lang.ref.ReferenceQueue.remove+544)
 #06 pc 00000000002ddd6c  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.lang.ref.ReferenceQueue.remove+44)
 #07 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
 #08 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
 #09 pc 000000000029a0d4  /system/lib64/libart.so (art::interpreter::ArtInterpreterToCompiledCodeBridge(art::Thread*,
art::ArtMethod*, art::ShadowFrame*, unsigned short, art::JValue*)+344)
 #10 pc 00000000002946bc  /system/lib64/libart.so
(_ZN3art11interpreter6DoCallILb0ELb0EEEbPNS_9ArtMethodEPNS_6ThreadERNS_11ShadowFrameEPKNS_11InstructionEtPNS_
6JValueE+696)
 #11 pc 0000000000532c08  /system/lib64/libart.so (MterpInvokeVirtualQuick+812)
 #12 pc 000000000053d794  /system/lib64/libart.so (ExecuteMterpImpl+29972)
 #13 pc 0000000000274b20  /system/lib64/libart.so (art::interpreter::Execute(art::Thread*, art::DexFile::CodeItem const*,
art::ShadowFrame&, art::JValue, bool)+444)
 #14 pc 000000000027a728  /system/lib64/libart.so (art::interpreter::ArtInterpreterToInterpreterBridge(art::Thread*,
art::DexFile::CodeItem const*, art::ShadowFrame*, art::JValue*)+216)
 #15 pc 000000000029469c  /system/lib64/libart.so
(_ZN3art11interpreter6DoCallILb0ELb0EEEbPNS_9ArtMethodEPNS_6ThreadERNS_11ShadowFrameEPKNS_11InstructionEtPNS_
6JValueE+664)
 #16 pc 0000000000532c08  /system/lib64/libart.so (MterpInvokeVirtualQuick+812)
 #17 pc 000000000053d794  /system/lib64/libart.so (ExecuteMterpImpl+29972)
 #18 pc 0000000000274b20  /system/lib64/libart.so (art::interpreter::Execute(art::Thread*, art::DexFile::CodeItem const*,
art::ShadowFrame&, art::JValue, bool)+444)
 #19 pc 0000000000522abc  /system/lib64/libart.so (artQuickToInterpreterBridge+1052)
 #20 pc 0000000000550f0c  /system/lib64/libart.so (art_quick_to_interpreter_bridge+92)
 #21 pc 00000000005bf9a4  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+1044)
 #22 pc 00000000005cdfe0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
 #23 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
 #24 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
 #25 pc 000000000029a0d4  /system/lib64/libart.so (art::interpreter::ArtInterpreterToCompiledCodeBridge(art::Thread*,
art::ArtMethod*, art::ShadowFrame*, unsigned short, art::JValue*)+344)
 #26 pc 00000000002946bc  /system/lib64/libart.so
(_ZN3art11interpreter6DoCallILb0ELb0EEEbPNS_9ArtMethodEPNS_6ThreadERNS_11ShadowFrameEPKNS_11InstructionEtPNS_
6JValueE+696)
 #27 pc 0000000000530e2c  /system/lib64/libart.so (MterpInvokeInterface+1528)
 #28 pc 0000000000539c14  /system/lib64/libart.so (ExecuteMterpImpl+14740)
 #29 pc 0000000000274b20  /system/lib64/libart.so (art::interpreter::Execute(art::Thread*, art::DexFile::CodeItem const*,
art::ShadowFrame&, art::JValue, bool)+444)
 #30 pc 0000000000522abc  /system/lib64/libart.so (artQuickToInterpreterBridge+1052)
 #31 pc 0000000000550f0c  /system/lib64/libart.so (art_quick_to_interpreter_bridge+92)
 #32 pc 00000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
 #33 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
 #34 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
 #35 pc 000000000046c27e  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
 #36 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
 #37 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
 #38 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
 #39 pc 00000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Chrome_ProcessL" sysTid=28029
 #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
 #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
 #02 pc 0000000000015f9c  /system/lib64/libutils.so (android::Looper::pollInner(int)+148)
 #03 pc 0000000000015e78  /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+108)
 #04 pc 0000000000119a54  /system/lib64/libandroid_runtime.so
(android::android_os_MessageQueue_nativePollOnce(_JNIEnv*, _jobject*, long, int)+44)
 #05 pc 000000000007f97c  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.app.NativeActivity.onWindowFocusChangedNative [DEDUPED]+140)
 #06 pc 0000000000f83830  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.MessageQueue.next+192)
 #07 pc 0000000000f7d6f4  /system/framework/arm64/boot-framework.oat (offset 0x61b000) (android.os.Looper.loop+500)
 #08 pc 0000000000c1ed10  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.HandlerThread.run+624)
 #09 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
 #10 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
 #11 pc 000000000046c27e  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
 #12 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
 #13 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
 #14 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
 #15 pc 00000000001fa34  /system/lib64/libc.so (__start_thread+68)

"GoogleApiHandle" sysTid=28032
```

```
  #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 0000000000015f9c  /system/lib64/libutils.so (android::Looper::pollInner(int)+148)
  #03 pc 0000000000015e78  /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+108)
  #04 pc 0000000000119a54  /system/lib64/libandroid_runtime.so
(android::android_os_MessageQueue_nativePollOnce(_JNIEnv*, _jobject*, long, int)+44)
  #05 pc 00000000007f97fc  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.app.NativeActivity.onWindowFocusChangedNative [DEDUPED]+140)
  #06 pc 0000000000f83830  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.MessageQueue.next+192)
  #07 pc 0000000000f7d6f4  /system/framework/arm64/boot-framework.oat (offset 0x61b000) (android.os.Looper.loop+500)
  #08 pc 0000000000c1ed10  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.HandlerThread.run+624)
  #09 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #10 pc 0000000000dcf74   /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #11 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #12 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #13 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #14 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #15 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"ThreadPoolServi" sysTid=28051
  #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 00000000048266b8  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"ThreadPoolForeg" sysTid=28052
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076d7c  /system/lib64/libc.so (pthread_cond_timedwait+156)
  #02 pc 000000000226aacc  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"Chrome_IOThread" sysTid=28055
  #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 00000000048266b8  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"MemoryInfra" sysTid=28056
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"AudioThread" sysTid=28059
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"VideoCaptureThr" sysTid=28060
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"ThreadPoolSingl" sysTid=28061
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"NetworkService" sysTid=28062
  #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 00000000048266b8  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"CookieMonsterCl" sysTid=28063
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"CookieMonsterBa" sysTid=28064
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"ThreadPoolSingl" sysTid=28065
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"PlatformService" sysTid=28067
  #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 0000000000015f9c  /system/lib64/libutils.so (android::Looper::pollInner(int)+148)
  #03 pc 0000000000015e78  /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+108)
```

```
 #04 pc 0000000000119a54  /system/lib64/libandroid_runtime.so
(android::android_os_MessageQueue_nativePollOnce(_JNIEnv*, _jobject*, long, int)+44)
 #05 pc 000000000007f97c  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.app.NativeActivity.onWindowFocusChangedNative [DEDUPED]+140)
 #06 pc 0000000000f83830  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.MessageQueue.next+192)
 #07 pc 0000000000f7d6f4  /system/framework/arm64/boot-framework.oat (offset 0x61b000) (android.os.Looper.loop+500)
 #08 pc 0000000000c1ed10  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.HandlerThread.run+624)
 #09 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
 #10 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
 #11 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
 #12 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
 #13 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
 #14 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
 #15 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"VizWebView" sysTid=28069
 #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
 #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
 #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"CleanupReferenc" sysTid=28071
 #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
 #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
 #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
 #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
 #04 pc 00000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
 #05 pc 00000000002de030  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.lang.ref.ReferenceQueue.remove+544)
 #06 pc 00000000002ddd6c  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.lang.ref.ReferenceQueue.remove+44)
 #07 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
 #08 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
 #09 pc 000000000029a0d4  /system/lib64/libart.so (art::interpreter::ArtInterpreterToCompiledCodeBridge(art::Thread*,
art::ArtMethod*, art::ShadowFrame*, unsigned short, art::JValue*)+344)
 #10 pc 00000000002946bc  /system/lib64/libart.so
(_ZN3art11interpreter6DoCallILb0ELb0EEEbPNS_9ArtMethodEPNS_6ThreadERNS_11ShadowFrameEPKNS_11InstructionEtPNS_
6JValueE+696)
 #11 pc 0000000000532c08  /system/lib64/libart.so (MterpInvokeVirtualQuick+812)
 #12 pc 0000000000053d794  /system/lib64/libart.so (ExecuteMterpImpl+29972)
 #13 pc 0000000000274b20  /system/lib64/libart.so (art::interpreter::Execute(art::Thread*, art::DexFile::CodeItem const*,
art::ShadowFrame&, art::JValue, bool)+444)
 #14 pc 0000000000522abc  /system/lib64/libart.so (artQuickToInterpreterBridge+1052)
 #15 pc 0000000000550f0c  /system/lib64/libart.so (art_quick_to_interpreter_bridge+92)
 #16 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
 #17 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
 #18 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
 #19 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
 #20 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
 #21 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
 #22 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"ThreadPoolSingl" sysTid=28103
 #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
 #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
 #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"glide-disk-cach" sysTid=28111
 #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
 #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
 #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
 #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
 #04 pc 00000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
 #05 pc 00000000001f9540  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
 #06 pc 00000000005da5b0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
 #07 pc 00000000005b6ee8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.PriorityBlockingQueue.take+328)
 #08 pc 00000000005bd290  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
 #09 pc 00000000005bf678  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
```

```
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
  #10 pc 00000000005cdfe0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
  #11 pc 000000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #12 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #13 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #14 pc 000000000029a0d4  /system/lib64/libart.so (art::interpreter::ArtInterpreterToCompiledCodeBridge(art::Thread*,
art::ArtMethod*, art::ShadowFrame*, unsigned short, art::JValue*)+344)
  #15 pc 00000000002946bc  /system/lib64/libart.so
(_ZN3art11interpreter6DoCallILb0ELb0EEEbPNS_9ArtMethodEPNS_6ThreadERNS_11ShadowFrameEPKNS_11InstructionEtPNS_
6JValueE+696)
  #16 pc 0000000000530528  /system/lib64/libart.so (MterpInvokeSuper+1384)
  #17 pc 0000000000539a94  /system/lib64/libart.so (ExecuteMterpImpl+14356)
  #18 pc 0000000000274b20  /system/lib64/libart.so (art::interpreter::Execute(art::Thread*, art::DexFile::CodeItem const*,
art::ShadowFrame&, art::JValue, bool)+444)
  #19 pc 0000000000522abc  /system/lib64/libart.so (artQuickToInterpreterBridge+1052)
  #20 pc 0000000000550f0c  /system/lib64/libart.so (art_quick_to_interpreter_bridge+92)
  #21 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #22 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #23 pc 0000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #24 pc 0000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #25 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #26 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #27 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"hwuiTask1" sysTid=28112
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000007a16c  /system/lib64/libhwui.so (android::uirenderer::TaskManager::WorkerThread::threadLoop()+56)
  #03 pc 00000000000115ac  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+304)
  #04 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #05 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #06 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"hwuiTask2" sysTid=28113
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000007a16c  /system/lib64/libhwui.so (android::uirenderer::TaskManager::WorkerThread::threadLoop()+56)
  #03 pc 00000000000115ac  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+304)
  #04 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #05 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #06 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"pool-1-thread-1" sysTid=28115
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 000000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
  #05 pc 00000000001f9540  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
  #06 pc 00000000005da5b0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
  #07 pc 00000000005b3080  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.LinkedBlockingQueue.take+144)
  #08 pc 00000000005bd290  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
  #09 pc 00000000005bf678  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
  #10 pc 00000000005cdfe0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
  #11 pc 000000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #12 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #13 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #14 pc 0000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #15 pc 0000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #16 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #17 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #18 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"pool-1-thread-2" sysTid=28116
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
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art::ThreadState)+376)
  #04 pc 00000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
  #05 pc 00000000001f9540  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
  #06 pc 00000000005da5b0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
  #07 pc 00000000005b3080  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.LinkedBlockingQueue.take+144)
  #08 pc 00000000005bd290  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
  #09 pc 00000000005bf678  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
  #10 pc 00000000005cdfe0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
  #11 pc 00000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #12 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #13 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #14 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #15 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #16 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #17 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #18 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Chrome_InProcGp" sysTid=28120
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 0000000000076c98  /system/lib64/libc.so (pthread_cond_wait+96)
  #02 pc 000000000226c638  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"Chrome_ChildIOT" sysTid=28121
  #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 00000000048266b8  /data/app/com.android.chrome-eTSCKRHDVXI4aClJe0tAeQ==/base.apk (offset 0xcc8000)

"JavaBridge" sysTid=28142
  #00 pc 0000000000079e88  /system/lib64/libc.so (__epoll_pwait+8)
  #01 pc 00000000000201dc  /system/lib64/libc.so (epoll_pwait+48)
  #02 pc 0000000000015f9c  /system/lib64/libutils.so (android::Looper::pollInner(int)+148)
  #03 pc 0000000000015e78  /system/lib64/libutils.so (android::Looper::pollOnce(int, int*, int*, void**)+108)
  #04 pc 0000000000119a54  /system/lib64/libandroid_runtime.so
(android::android_os_MessageQueue_nativePollOnce(_JNIEnv*, _jobject*, long, int)+44)
  #05 pc 00000000007f97fc  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.app.NativeActivity.onWindowFocusChangedNative [DEDUPED]+140)
  #06 pc 0000000000f83830  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.MessageQueue.next+192)
  #07 pc 0000000000f7d6f4  /system/framework/arm64/boot-framework.oat (offset 0x61b000) (android.os.Looper.loop+500)
  #08 pc 0000000000c1ed10  /system/framework/arm64/boot-framework.oat (offset 0x61b000)
(android.os.HandlerThread.run+624)
  #09 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #10 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #11 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #12 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #13 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #14 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #15 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"HwBinder:27952_" sysTid=28200
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 00000000000153e4  /system/lib64/libhwbinder.so (android::hardware::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 0000000000015558  /system/lib64/libhwbinder.so (android::hardware::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000015d90  /system/lib64/libhwbinder.so (android::hardware::IPCThreadState::joinThreadPool(bool)+64)
  #05 pc 0000000000020718  /system/lib64/libhwbinder.so (android::hardware::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Binder:27952_6" sysTid=28233
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
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   #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"pool-1-thread-3" sysTid=28279
   #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
   #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
   #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
   #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
   #04 pc 00000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
   #05 pc 00000000001f9540  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
   #06 pc 00000000005da5b0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
   #07 pc 00000000005b3080  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.LinkedBlockingQueue.take+144)
   #08 pc 00000000005bd290  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
   #09 pc 00000000005bf678  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
   #10 pc 00000000005cdfe0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
   #11 pc 00000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
   #12 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
   #13 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
   #14 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
   #15 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
   #16 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
   #17 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
   #18 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Binder:27952_7" sysTid=28308
   #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
   #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
   #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
   #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
   #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
   #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
   #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
   #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
   #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
   #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"pool-1-thread-4" sysTid=28815
   #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
   #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
   #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
   #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
   #04 pc 00000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
   #05 pc 00000000001f9540  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
   #06 pc 00000000005da5b0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
   #07 pc 00000000005b3080  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.LinkedBlockingQueue.take+144)
   #08 pc 00000000005bd290  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
   #09 pc 00000000005bf678  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
   #10 pc 00000000005cdfe0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
   #11 pc 00000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
   #12 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
   #13 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
   #14 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
   #15 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
   #16 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
   #17 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
   #18 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"pool-1-thread-5" sysTid=28816
   #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
   #01 pc 00000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
   #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
   #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
   #04 pc 00000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
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[DEDUPED]+140)
  #05 pc 00000000001f9540 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
  #06 pc 00000000005da5b0 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
  #07 pc 00000000005b3080 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.LinkedBlockingQueue.take+144)
  #08 pc 00000000005bd290 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
  #09 pc 00000000005bf678 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
  #10 pc 00000000005cdfe0 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
  #11 pc 00000000001f97b8 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #12 pc 0000000000547d88 /system/lib64/libart.so (art_quick_invoke_stub+584)
  #13 pc 00000000000dcf74 /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #14 pc 000000000046c27c /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #15 pc 000000000046d4a8 /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #16 pc 0000000000493d94 /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #17 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #18 pc 00000000001fa34 /system/lib64/libc.so (__start_thread+68)

"pool-1-thread-6" sysTid=29213
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030 /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0 /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 00000000001daaec /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
  #05 pc 00000000001f9540 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
  #06 pc 00000000005da5b0 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
  #07 pc 00000000005b3080 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.LinkedBlockingQueue.take+144)
  #08 pc 00000000005bd290 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
  #09 pc 00000000005bf678 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
  #10 pc 00000000005cdfe0 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
  #11 pc 00000000001f97b8 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #12 pc 0000000000547d88 /system/lib64/libart.so (art_quick_invoke_stub+584)
  #13 pc 00000000000dcf74 /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #14 pc 000000000046c27c /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #15 pc 000000000046d4a8 /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #16 pc 0000000000493d94 /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #17 pc 0000000000077630 /system/lib64/libc.so (__pthread_start(void*)+36)
  #18 pc 00000000001fa34 /system/lib64/libc.so (__start_thread+68)

"pool-1-thread-7" sysTid=29214
  #00 pc 000000000001e42c /system/lib64/libc.so (syscall+28)
  #01 pc 00000000000e701c /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030 /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0 /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 00000000001daaec /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
  #05 pc 00000000001f9540 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
  #06 pc 00000000005da5b0 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
  #07 pc 00000000005b3080 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.LinkedBlockingQueue.take+144)
  #08 pc 00000000005bd290 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
  #09 pc 00000000005bf678 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
  #10 pc 00000000005cdfe0 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
  #11 pc 00000000001f97b8 /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #12 pc 0000000000547d88 /system/lib64/libart.so (art_quick_invoke_stub+584)
  #13 pc 00000000000dcf74 /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #14 pc 000000000046c27c /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #15 pc 000000000046d4a8 /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)

```
  #16 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #17 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #18 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"pool-1-thread-8" sysTid=29288
  #00 pc 000000000001e42c  /system/lib64/libc.so (syscall+28)
  #01 pc 000000000000e701c  /system/lib64/libart.so (art::ConditionVariable::WaitHoldingLocks(art::Thread*)+152)
  #02 pc 00000000003c5030  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, long, int, bool, art::ThreadState)+636)
  #03 pc 00000000003c6aa0  /system/lib64/libart.so (art::Monitor::Wait(art::Thread*, art::mirror::Object*, long, int, bool,
art::ThreadState)+376)
  #04 pc 000000000001daaec  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Object.wait
[DEDUPED]+140)
  #05 pc 00000000001f9540  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.parkFor$+416)
  #06 pc 00000000005da5b0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.locks.AbstractQueuedSynchronizer$ConditionObject.await+768)
  #07 pc 00000000005b3080  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.LinkedBlockingQueue.take+144)
  #08 pc 00000000005bd290  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.getTask+464)
  #09 pc 00000000005bf678  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor.runWorker+232)
  #10 pc 00000000005cdfe0  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000)
(java.util.concurrent.ThreadPoolExecutor$Worker.run+64)
  #11 pc 00000000001f97b8  /system/framework/arm64/boot-core-oj.oat (offset 0x1da000) (java.lang.Thread.run+72)
  #12 pc 0000000000547d88  /system/lib64/libart.so (art_quick_invoke_stub+584)
  #13 pc 00000000000dcf74  /system/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int,
art::JValue*, char const*)+200)
  #14 pc 000000000046c27c  /system/lib64/libart.so (art::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunnable const&,
art::ArtMethod*, art::ArgArray*, art::JValue*, char const*)+100)
  #15 pc 000000000046d4a8  /system/lib64/libart.so
(art::InvokeVirtualOrInterfaceWithJValues(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jmethodID*,
jvalue*)+836)
  #16 pc 0000000000493d94  /system/lib64/libart.so (art::Thread::CreateCallback(void*)+1120)
  #17 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #18 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Binder:27952_8" sysTid=31117
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Binder:27952_9" sysTid=31118
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Binder:27952_A" sysTid=31119
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

"Binder:27952_B" sysTid=31120
  #00 pc 0000000000079f74  /system/lib64/libc.so (__ioctl+4)
  #01 pc 00000000000276e4  /system/lib64/libc.so (ioctl+132)
  #02 pc 0000000000055608  /system/lib64/libbinder.so (android::IPCThreadState::talkWithDriver(bool)+252)
  #03 pc 000000000005577c  /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+24)
  #04 pc 0000000000055e90  /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+116)
  #05 pc 0000000000079808  /system/lib64/libbinder.so (android::PoolThread::threadLoop()+24)
  #06 pc 0000000000011590  /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+276)
  #07 pc 00000000000aac00  /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+136)
  #08 pc 0000000000077630  /system/lib64/libc.so (__pthread_start(void*)+36)
  #09 pc 000000000001fa34  /system/lib64/libc.so (__start_thread+68)

----- end 27952 -----
```

Any ideas what is going on here or what could be a good course of action to resolve this? Thank you.

✓ Links (2)   Hide all

"http://libmonosgen-2.0.so"   an...@ #1
" … steps to capture a bug report, please refer: https://developer.android.com/studio/debug/bug-report#bugreportdevice"   ra...@ #3

COMMENTS   All comments ▼   ↓ Oldest first

an...@gmail.com <an...@gmail.com> #2   May 4, 2023 11:21PM ⋮

    Show Restricted Content   Learn More

    📎 **BugReport.zip**   🔒 Restricted
        3 MB   Download ⓘ

ra...@google.com <ra...@google.com> #3   May 5, 2023 05:36PM ⋮

    Assigned to ra...@google.com.

    Thank you for reporting this issue. For us to further investigate this issue, please provide the following additional information:

    Steps to reproduce
    What steps are needed to reproduce this issue? Frequency of occurrence?

    Issue details
    Please explain the issue in detail.

    Can you confirm if this issue is reproducible on Pixel/Nexus device? If yes, please sharea a bugreport.

    Screen Record of the Issue
    Please capture screen record or video of the issue using following steps:
    adb shell screenrecord /sdcard/video.mp4
    Subsequently use following command to pull the recorded file:
    adb pull /sdcard/video.mp4
    Attach the file to this issue.

    Android bug report (to be captured after reproducing the issue)
    For steps to capture a bug report, please refer: https://developer.android.com/studio/debug/bug-report#bugreportdevice

    Alternate method
    Navigate to "Developer options", ensure "USB debugging" is enabled, then enable "Bug report shortcut". Capture bug report by holding the power button and selecting the "Take bug report" option.

    Note: Please upload the bug report and screenrecord to google drive and share the folder to android-bugreport@google.com, then share the link here.

an...@gmail.com <an...@gmail.com> #4   May 8, 2023 03:18PM ⋮

    Hi,

    There are no particular steps to reproduce the issue. it's happening randomly after keeping the device idle for more than 1 to 2 days. As my app runs 24/7 online and it's occurring more frequently.

    My app targets to tablets and high display devices(TV's). I have attached the bug report from the same device where I'm facing this issue.

    Record option is not possible to be obtained as the issue is random.

    Thanks in advance!

ra...@google.com <ra...@google.com> #5   May 9, 2023 02:29PM ⋮

    Thanks for the information. We have shared this with our product and engineering team and will update this issue with more information as it becomes available.

an...@gmail.com <an...@gmail.com> #6   May 11, 2023 03:47PM ⋮

    Show Restricted Content   Learn More

    📎 **Kiosk10C-bugreport-Elo-i3-22Std-OPM1.171019.026-2023-05-08-07-58-00.zip**   🔒 Restricted
        3.3 MB   Download ⓘ

Hi,

Any update on this issue? As its happening on production we are facing a lot of issues related to app crash. It would be more helpful if you provide any update on this ASAP.

Thanks in advance!