

SIGILL when throwing an exception under Android 1.6 and 2.1

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Obsolete Bug P3 + Add Hotlist [AOSP] assigned

STATUS UPDATE No update yet. Edit

DESCRIPTION ke...@gmail.com created issue #1 Sep 20, 2011 04:25AM

I'm developing an application which runs under Android 1.6+ with a lot of C++ code. It triggers a SIGILL error each time I run it under Android 1.6 or 2.1 emulators (2.2+ is fine).

I'm using boost::future which needs exceptions so BOOST\_NO\_EXCEPTIONS must not be defined.

I'm using NDK r6b.

My jni/Application.mk content is :

```
APP_ABI := armeabi
APP_PLATFORM := android-4
APP_STL := gnustd_static
APP_CPPFLAGS += -fexceptions
APP_CPPFLAGS += -frtti
```

I finished to isolate the problem which seems to comes from exceptions, a simple exception thrown in any JNI method generates a SIGILL signal.

Aren't exceptions supported with latest NDK ?

My test case is :

```
---
LOGD("before throwing logic error");

try{
    throw std::logic_error("test");
}catch(const std::exception &e){
    LOGE("logic error caught %s", e.what());
}

LOGD("after throwing logic error");

try{
    LOGD("before throwing 1");
    throw 1;
}catch(...){
    LOGE("1 caught");
}

LOGD("after throwing 1");
---
```

Here are the logcats for each Android versions I tested :

\* Android 1.6

```
D/visio-client-jni( 386): before throwing logic error
I/DEBUG ( 28): *** **
I/DEBUG ( 28): Build fingerprint: 'generic/sdk/generic:1.6/Donut/20842:eng/test-keys'
I/DEBUG ( 28): pid: 386, tid: 394 >>> com.neolinks.visiodroid <<<
I/DEBUG ( 28): signal 4 (SIGILL), fault addr 80800000
I/DEBUG ( 28): r0 80a333ab r1 44f60a1c r2 80a333ad r3 80800000
I/DEBUG ( 28): r4 0025d2a0 r5 80abea6c r6 80a333ab r7 44f60ce8
I/DEBUG ( 28): r8 44f60d20 r9 42508f80 10 424ffc22 fp 00000176
I/DEBUG ( 28): ip 80abeb1c sp 44f60a10 lr 80a3a7c4 pc 80800000 cpsr a0000010
I/DEBUG ( 28): #00 pc 00000000 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
I/DEBUG ( 28): #01 pc 0023a7c0 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
I/DEBUG ( 28): #02 pc 0023ac84 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
I/DEBUG ( 28): #03 pc 0023b1d4 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
```

Reporter ke...@gmail.com

Type Bug

Priority P3

Severity S3

Status Won't fix (Obsolete)

Access Default access View

Assignee an...@google.com

Verifier --

Collaborators

CC an...@google.com di...@android.com en...@google.com ke...@gmail.com

AOSP ID 20176

ReportedBy Developer

Found In --

Targeted To --

Verified In --

In Prod

```
I/DEBUG ( 28): #04 pc 000541a0 /system/lib/libdvm.so
I/DEBUG ( 28): stack:
I/DEBUG ( 28): 44f609d0 000000da
I/DEBUG ( 28): 44f609d4 000001b8
I/DEBUG ( 28): 44f609d8 0024ae90 [heap]
I/DEBUG ( 28): 44f609dc afe0ea00 /system/lib/libc.so
I/DEBUG ( 28): 44f609e0 00002bcc
I/DEBUG ( 28): 44f609e4 afe0ed94 /system/lib/libc.so
I/DEBUG ( 28): 44f609e8 00002bcc
I/DEBUG ( 28): 44f609ec 00000003
I/DEBUG ( 28): 44f609f0 000000da
I/DEBUG ( 28): 44f609f4 000001b8
I/DEBUG ( 28): 44f609f8 0024adb0 [heap]
I/DEBUG ( 28): 44f609fc afe0ea00 /system/lib/libc.so
I/DEBUG ( 28): 44f60a00 00002bcc
I/DEBUG ( 28): 44f60a04 afe0ed94 /system/lib/libc.so
I/DEBUG ( 28): 44f60a08 df002777
I/DEBUG ( 28): 44f60a0c e3a070ad
I/DEBUG ( 28): #01 44f60a10 0024ae90 [heap]
I/DEBUG ( 28): 44f60a14 afe0ea00 /system/lib/libc.so
I/DEBUG ( 28): 44f60a18 00002bcc
I/DEBUG ( 28): 44f60a1c afe0ed94 /system/lib/libc.so
I/DEBUG ( 28): 44f60a20 00002bcc
I/DEBUG ( 28): 44f60a24 44f60ca4
I/DEBUG ( 28): 44f60a28 0025d2a0 [heap]
I/DEBUG ( 28): 44f60a2c 44f60a48
I/DEBUG ( 28): 44f60a30 44f60ce8
I/DEBUG ( 28): 44f60a34 44f60d20
I/DEBUG ( 28): 44f60a38 42508f80
I/DEBUG ( 28): 44f60a3c 424ffc22 /data/dalvik-
cache/data@app@com.neolinks.visiodroid.apk@classes.dex
I/DEBUG ( 28): 44f60a40 00000176
I/DEBUG ( 28): 44f60a44 80a3ac88 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
```

\* Android 2.1

D/visio-client-jni( 256): before throwing logic error

```
I/DEBUG ( 28): *** **
I/DEBUG ( 28): Build fingerprint: 'generic/sdk/generic/:2.1-update1/ECLAIR/35983:eng/test-keys'
I/DEBUG ( 28): pid: 256, tid: 263 >>> com.neolinks.visiodroid <<<
I/DEBUG ( 28): signal 4 (SIGILL), fault addr 80c00000
I/DEBUG ( 28): r0 80e333ab r1 46b589c4 r2 80e333ad r3 80c00000
I/DEBUG ( 28): r4 001164a0 r5 80e333ab r6 80e333ab r7 46b58c90
I/DEBUG ( 28): r8 46b58cc8 r9 42f0ff78 10 00000354 fp 42f0ff74
I/DEBUG ( 28): ip 80e333ab sp 46b589b8 lr 80e3a7c4 pc 80c00000 cpsr a0000010
I/VisioDroid( 256): getSupportedPreviewFpsRange not found, falling back to getSupportedPreviewFrameRates
I/DEBUG ( 28): #00 pc 00000000 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
I/DEBUG ( 28): #01 pc 0023a7c0 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
I/DEBUG ( 28): #02 pc 0023ac84 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
I/DEBUG ( 28): #03 pc 0023b1d4 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so
I/DEBUG ( 28):
I/DEBUG ( 28): code around lr:
I/DEBUG ( 28): 80e3a7b4 0a000008 e1a00006 e28d100c ebfa7ae2
I/DEBUG ( 28): 80e3a7c4 e3500000 e1a09000 05840010 03a03009
I/DEBUG ( 28): 80e3a7d4 1a000007 ea000056 e59f3168 e59f2168
I/DEBUG ( 28):
I/DEBUG ( 28): stack:
I/DEBUG ( 28): 46b58978 00124490 [heap]
I/DEBUG ( 28): 46b5897c afe0b39b /system/lib/libc.so
I/DEBUG ( 28): 46b58980 0013f4c0 [heap]
I/DEBUG ( 28): 46b58984 0013f430 [heap]
I/DEBUG ( 28): 46b58988 00000000
I/DEBUG ( 28): 46b5898c afe0f2c0 /system/lib/libc.so
I/DEBUG ( 28): 46b58990 0013f430 [heap]
I/DEBUG ( 28): 46b58994 00000000
I/DEBUG ( 28): 46b58998 00000000
I/DEBUG ( 28): 46b5899c 0011e588 [heap]
I/DEBUG ( 28): 46b589a0 00124490 [heap]
I/DEBUG ( 28): 46b589a4 0013f430 [heap]
I/DEBUG ( 28): 46b589a8 00000000
I/DEBUG ( 28): 46b589ac 46b58a0c
I/DEBUG ( 28): 46b589b0 df002777
I/DEBUG ( 28): 46b589b4 e3a070ad
I/DEBUG ( 28): #01 46b589b8 46b58a0c
I/DEBUG ( 28): 46b589bc afe0f2c0 /system/lib/libc.so
I/DEBUG ( 28): 46b589c0 00000000
I/DEBUG ( 28): 46b589c4 000000c1
```

I/DEBUG ( 28): 46b589c8 0011e568 [heap]  
I/DEBUG ( 28): 46b589cc 46b58c4c  
I/DEBUG ( 28): 46b589d0 001164a0 [heap]  
I/DEBUG ( 28): 46b589d4 46b589f0  
I/DEBUG ( 28): 46b589d8 46b58c90  
I/DEBUG ( 28): 46b589dc 46b58cc8  
I/DEBUG ( 28): 46b589e0 42f0ff78  
I/DEBUG ( 28): 46b589e4 00000354  
I/DEBUG ( 28): 46b589e8 42f0ff74  
I/DEBUG ( 28): 46b589ec 80e3ac88 /data/data/com.neolinks.visiodroid/lib/libvisio-client-jni.so

\* Android 2.2 and 2.3

D/visio-client-jni( 360): before throwing logic error  
E/visio-client-jni( 360): logic error caught test  
D/visio-client-jni( 360): after throwing logic error  
D/visio-client-jni( 360): before throwing 1  
E/visio-client-jni( 360): 1 caught  
D/visio-client-jni( 360): after throwing 1

✓ Links (1)

Hide all

"Confirmed and testcase added <https://android-review.googlesource.com/#/c/48451>"

an...@ #23

## COMMENTS

All comments ▼

↓ Oldest first



ti...@msn.com <ti...@msn.com> [#2](#)

Oct 13, 2011 09:46AM ⋮

I can reproduce this error under Android 1.5 on both emulator and device.



di...@android.com <di...@android.com> [#3](#)

Oct 20, 2011 12:38AM ⋮

I cannot reproduce this at all with NDK r6b and the following unit test (see below).  
I really need a small reproducible test case, otherwise I won't be able to do anything about it :-(

----- cut here -----

```
/* This test is meant to check that C++ exceptions do not crash
 * when running on Eclair or older platform releases. It will
 * always succeed on later versions of the platform!
 */
```

```
#include <new>
#include <exception>
#include <cstdio>
```

```
static int foo(void)
{
    try {
        ::printf("Hello ");
        throw std::exception();
    }
    catch (const std::exception &e) {
        ::printf(" World!\n");
    }
}
```

```
int main(int argc, char** argv)
{
    foo();
    return 0;
}
```



ke...@gmail.com <ke...@gmail.com> [#4](#)

Oct 20, 2011 12:43AM ⋮

OK I will create a small project with a JNI :)

Compiling a native console executable with exceptions is always working.



di...@android.com <di...@android.com> [#5](#)

Oct 20, 2011 12:47AM ⋮

Assigned to di...@android.com.

Hold on, I can reproduce it when building a shared library and calling it from JNI. It doesn't crash when I generate a stand-alone executable (as with the unit tests).


So it looks like an issue when gnustdl\_static is linked into a shared library instead of an executable. I'll look into this, but I'm not sure there is a simple solution yet (I suspect this is due to the lack of support for WEAK linking in the Android linker < 2.2)

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 **ke...@gmail.com** <ke...@gmail.com> [#6](#) Oct 20, 2011 12:55AM ⋮

Thanks a lot, good luck :)


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 **di...@android.com** <di...@android.com> [#7](#) Oct 25, 2011 03:40AM ⋮

For the record, I can reproduce the issue without JNI (which means I now have a unit test that runs from the adb shell directly, instead of having to build a complete .apk and launch it).


I don't have a solution though at the moment. I'm not even sure there will be one before the next NDK release.

---

 **ga...@gmail.com** <ga...@gmail.com> [#8](#) Nov 3, 2011 09:44PM ⋮


I have also met this problem, I had to revert back to ndk-r6.

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 **di...@android.com** <di...@android.com> [#9](#) Nov 4, 2011 04:19AM ⋮


Are you saying that this works correctly with ndk-r6? If so that's an interesting lead.

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 **ga...@gmail.com** <ga...@gmail.com> [#10](#) Nov 8, 2011 10:59PM ⋮

Yes, the same sources work for me with r6, but not if I compile with r6b.

---

 **di...@gmail.com** <di...@gmail.com> [#11](#) Nov 18, 2011 08:02AM ⋮


Does anyone know if this bug still exists for the newly released r7?

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 **ti...@msn.com** <ti...@msn.com> [#12](#) Nov 18, 2011 09:05AM ⋮


This bug does still exist for ndk-r7.

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 **ti...@msn.com** <ti...@msn.com> [#13](#) Nov 18, 2011 09:25AM ⋮


Actually, with ndk-r7, my app gets a SIGILL on creation if I call System.loadLibrary. So I'm not sure if it's the same bug.

---

 **ga...@gmail.com** <ga...@gmail.com> [#14](#) Jan 3, 2012 11:21PM ⋮

I can confirm, the bug exists in r7 too. The r6 is the last release, which does not has this problem. Is there any progress with this?

---

 **92...@gmail.com** <92...@gmail.com> [#15](#) Jan 31, 2012 01:05PM ⋮

I had a same problem, but I think I fix...  
it looks like a weak symbol problem, so I define func in my source file.

```
=== Start C++ unwind function redefine source ===
typedef long unsigned int *_Unwind_Ptr;

/* Stubbed out in libdl and defined in the dynamic linker.
 * Same semantics as __gnu_Unwind_Find_exidx().
 */
extern "C" _Unwind_Ptr dl_unwind_find_exidx(_Unwind_Ptr pc, int *pcount);
extern "C" _Unwind_Ptr __gnu_Unwind_Find_exidx(_Unwind_Ptr pc, int *pcount)
{
    return dl_unwind_find_exidx(pc, pcount);
}
```

===== end of file =====

and then force to binding symbol at JNI load

```
static void* g_func_ptr;
jint JNI_OnLoad(JavaVM *vm, void *reserved)
{
    // when i throw exception, linker maybe can't find __gnu_Unwind_Find_exidx(lazy binding issue??)
    // so I force to bind this symbol at shared object load time
    g_func_ptr = (void*)__gnu_Unwind_Find_exidx;
}
```

this works for me. I hope this also help you :)

---

**ke...@gmail.com** <ke...@gmail.com> [#16](#)

Jan 31, 2012 07:11PM ⋮

Thanks a lot ! I will try your fix :)

---

**ga...@gmail.com** <ga...@gmail.com> [#17](#)

Feb 11, 2012 10:12PM ⋮

Thank you, this fixed my problem too.

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**za...@gmail.com** <za...@gmail.com> [#18](#)

Feb 14, 2012 07:36AM ⋮

JNI\_OnLoad should return the JNI version number:

```
jint JNI_OnLoad(JavaVM *vm, void *reserved)
{
    g_func_ptr = (void*)__gnu_Unwind_Find_exidx;
    return JNI_VERSION_1_6;
}
```

---

**ke...@gmail.com** <ke...@gmail.com> [#19](#)

Mar 19, 2012 08:01PM ⋮

Sorry for the late, it works under Android 1.6, thanks a lot [92soc...@gmail.com](#) :)

David> Please could you fix the bug with workaround posted in [comment #14](#) ?

I suppose missing variables/functions have to be added in some system static library.

---

**st...@gmail.com** <st...@gmail.com> [#20](#)

Jun 29, 2012 12:12AM ⋮

I have the same problem with ndk r8. The fix doesn't work for me. ndk-stack trace follows:

```
***** Crash dump: *****
Build fingerprint: 'generic/google_sdk/generic/:2.1/ERD79/22607:eng/test-keys'
pid: 369, tid: 382 >>> it.navionics.singleAppEurope <<<
signal 4 (SIGILL), fault addr 80b00000
Stack frame #00 pc 00000000 /data/data/it.navionics.singleAppEurope/lib/libgnustl_shared.so: Unable
to locate routine information for address 0 in module obj/local/armeabi/libgnustl_shared.so
Stack frame #01 pc 000b209c /data/data/it.navionics.singleAppEurope/lib/libgnustl_shared.so: Routine
get_eit_entry in /i/ndk-andrewsieh/src.1-with-cherrypicks/build/./gcc/gcc-
4.4.3/libgcc/./gcc/config/arm/unwind-arm.c:603
Stack frame #02 pc 000b2560 /data/data/it.navionics.singleAppEurope/lib/libgnustl_shared.so:
Routine __gnu_Unwind_RaiseException in /i/ndk-andrewsieh/src.1-with-cherrypicks/build/./gcc/gcc-
4.4.3/libgcc/./gcc/config/arm/unwind-arm.c:826
Stack frame #03 pc 000b2ab0 /data/data/it.navionics.singleAppEurope/lib/libgnustl_shared.so:
Routine <unknown> in /i/ndk-andrewsieh/src.1-with-cherrypicks/build/./gcc/gcc-
4.4.3/libgcc/./gcc/config/arm/libunwind.S:334
```

---

**tt...@gmail.com** <tt...@gmail.com> [#21](#)

Jul 26, 2012 07:44PM ⋮

I have the same issue with r8b on android 2.1 (didn't test lower).  
The fix posted by [92soc...@gmail.com](#) worked for me.

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**bp...@gmail.com** <bp...@gmail.com> [#22](#)

Nov 8, 2012 05:23AM ⋮

I also had the issue on 2.1-update1 using NDK r7. And the fix by [92soc...@gmail.com](#) fixed exception handling for me too! :)



**en...@google.com** <en...@google.com>

Dec 20, 2012 12:58PM

*Reassigned to an...@google.com.*



**an...@google.com** <an...@google.com> **#23**

Dec 20, 2012 05:08PM ⋮

Confirmed and testcase added <https://android-review.googlesource.com/#/c/48451>



**en...@google.com** <en...@google.com>

Jun 27, 2015 06:18AM

*Status: Won't Fix (Obsolete)*