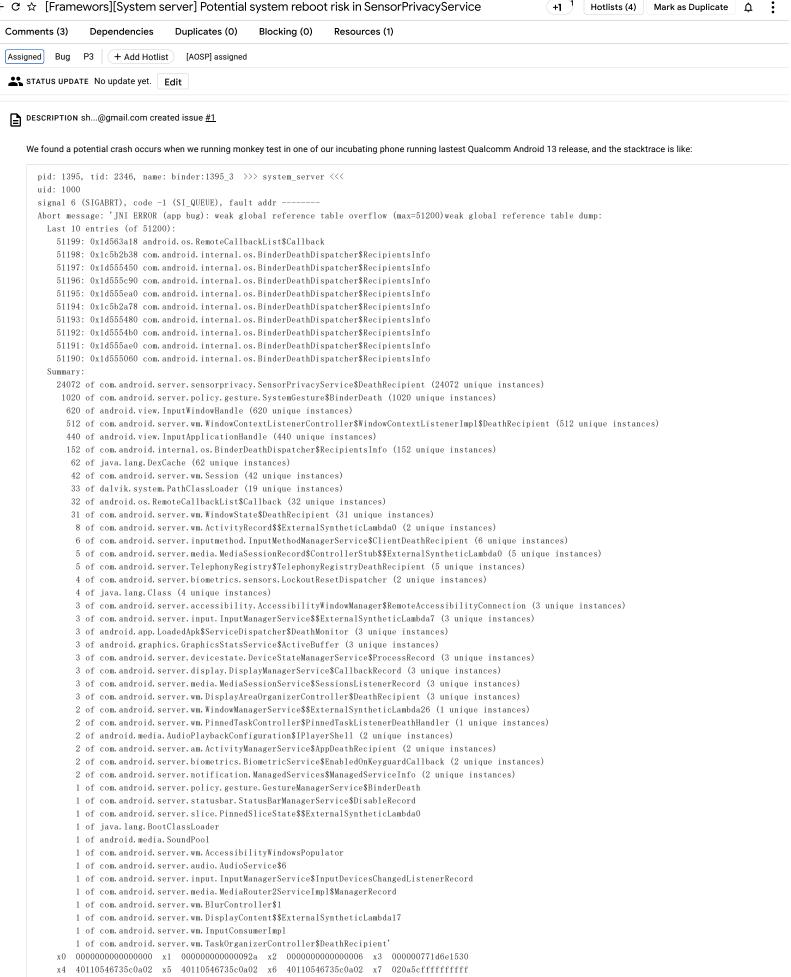
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```
x8 - 000000000000000 \ x9 - 00000078822 \\ fbb70 - x10 - 00000000000001 - x11 - 0000007882370308 \\ fbr70 - x10 \\ fbr70 - x10 
                 x12 00000077342f7030 x13 0000000665e7fff8 x14 0000000665e7feb8 x15 ffffffffffffff
                 x16 00000078823dba58 x17 00000078823b3f90 x18 000000771d372000 x19 000000000000573
                 x20\ 0000000000000092a \ x21\ 00000000ffffffff \ x22\ 000000000000000 \ x23\ 0000007f32b6932
                 x28 00000077f3c16000 x29 000000771d6e15b0
                 lr 0000007882361288 sp 000000771d6e1510 pc 00000078823612b4 pst 0000000000001000
          backtrace:
                    #00 pc 000000000008d2b4 /apex/com.android.runtime/lib64/bionic/libc.so (abort+168) (BuildId: 2e2fc76e249d55958dfc0c7378b9ff3b)
                    #01 pc 000000000061b1ac /apex/com.android.art/lib64/libart.so (art::Runtime::Abort(char const*)+1204) (BuildId: 21cdec58d836b96df5a87c25ec6cd8fa)
                    #02 pc 000000000017114 /apex/com.android.art/lib64/libbase.so (android::base::SetAborter(std::__1::function<void (char const*)>&&)::$_3::__invoke(cha
                    #03 pc 000000000016648 /apex/com.android.art/lib64/libbase.so (android::base::LogMessage()+356) (BuildId: ef369bfbad96b532c6d8e0b144a68b
                    #04 pc 0000000000459a48 /apex/com.android.art/lib64/libart.so (art::JavaVMExt::AddWeakGlobalRef(art::Thread*, art::ObjPtr<:mirror::object>
                    #08 pc 000000000055334 /system/lib64/libbinder.so (android::BpBinder::sendObituary()+176) (BuildId: b5f24c77eb4cb8038980e4e1f81dcfc0)
                    #09 pc 00000000005c99c /system/lib64/libbinder.so (android::IPCThreadState::executeCommand(int)+692) (BuildId: b5f24c77eb4cb8038980e4e1f81dcfc0)
                    #10 pc 00000000000561c /system/lib64/libbinder.so (android::IPCThreadState::getAndExecuteCommand()+164) (BuildId: b5f24c77eb4cb8038980e4e1f81dcfc0)
                    #11 pc 000000000005cee0 /system/lib64/libbinder.so (android::IPCThreadState::joinThreadPool(bool)+72) (BuildId: b5f24c77eb4cb8038980e4e1f81dcfc0)
                    #12 pc 0000000000008ce90 /system/lib64/libbinder.so (android::PoolThread::threadLoop()+28) (BuildId: b5f24c77eb4cb8038980e4e1f81dcfc0)
                    #13 pc 000000000013414 /system/lib64/libutils.so (android::Thread::_threadLoop(void*)+424) (BuildId: ff20dc59f94e7e2a3984a431c354f4cd)
                    #14 pc 00000000000cba9c /system/lib64/libandroid_runtime.so (android::AndroidRuntime::javaThreadShell(void*)+144) (BuildId: 5e6faf3cb41cc2976ba4fea177
                    #15 pc 00000000000f52c4 /apex/com.android.runtime/lib64/bionic/libc.so (_pthread_start(void*)+208) (BuildId: 2e2fc76e249d55958dfc0c7378b9ff3b)
                    #16 pc 000000000008eafc /apex/com.android.runtime/lib64/bionic/libc.so (__start_thread+68) (BuildId: 2e2fc76e249d55958dfc0c7378b9ff3b)
       We will create a CL trying to fix this, and this ticket is created to track this issue.

✓ Links (1)

⇔ Links (1)
"CL: https://android-review.googlesource.com/c/platform/frameworks/ba..."
COMMENTS
            sh...@gmail.com <sh...@gmail.com> #2
            CL: https://android-review.googlesource.com/c/platform/frameworks/base/+/2636344
            vi...@google.com <vi...@google.com>#3
```

We have shared this with our product and engineering team and will update this issue with more information as it becomes available.

Assigned to vi...@google.com.