



Immersive full screen mode bug

+1

Hotlists (10)

Mark as Duplicate



Comments (8) Dependencies Duplicates (0) Blocking (0) Resources (8)

Obsolete Bug P3 + Platform adexe s nau Needs Info



STATUS UPDATE No update yet.

Edit



DESCRIPTION li...@gmail.com created issue #1

This form is for reporting platform issues and requests related to the Android 12 Developer Preview /Beta only. Please only report issues that are regressions from the behavior in Android 11. For the issue is caused by an app and not a platform issue, we will do our best to route the issue to the app developer. However, note that it is up to the app developer to actually address reported issues. Before logging your issue, check to see whether it is a known issue described in the current release notes at:

<https://developer.android.com/about/versions/12/release-notes.html>

or has already been reported at:

bit.ly/3e0DanD

If the issue has already been reported, you can "star" or comment on the existing report if it corresponds to the issue you are seeing.

To expedite resolution of your issue, please provide as much relevant and specific information as possible. This will probably require some work from you. Most reports should include at least the following information:

* Are you an Android developer? (Y/N)

Y

* Which Android Developer Preview build are you using? See Settings > About phone > Build number (for example RPP1.200123.000).

SPB1.210331.013

* Is this a regression from Android 11 to 12?

Yes

* What device are you using? (for example, Pixel 4 XL)

Pixel 4a

* What are the steps to reproduce the problem? (Please provide the minimal reproducible test case.)

Try to enter immersive full screen

* Issue Category e.g. Framework (platform), NDK (platform), Hardware (CPU, GPU, Sensor, Camera), ART (platform), Runtime Permissions etc

UI

* What was the expected result?

Immersive full screen would be entered.

* Can you provide the API document where this expected behavior is explained?

<https://developer.android.com/training/system-ui/immersive#java>

* What was the actual result?

UI elements such as toolbar still appeared after immersive mode.

* Relevant logcat output.

```
2021-05-23 21:11:53.409 11115-11115/? W/SessionManager: SessionManager.beginTransaction():53 Try to begin an already begun session [INPUT_SESSION], end it first
2021-05-23 21:11:53.847 1988-5888/? W/InputManager-JNI: Input channel object 'd28b308 PopupWindow:4082360 (client)' was disposed without first being removed
2021-05-23 21:11:58.782 12503-12611/? W/A: Queue length for executor EventBus is now 11. Perhaps some tasks are too long, or the pool is too small.
```

- Link to captured Android bug report (shared privately in Drive.) https://drive.google.com/file/d/13oEcCdwBKKPlcGflrG90AxzK6rQ2Ussl/view?usp=drive_web (screen-20210523-205511~2.n
- Optional: Link to any screenshot(s) that demonstrate the issue (shared privately in Drive.)

To avoid the possibility of sharing private information, please share bugreports and screenshots from Google Drive. Share files with android-bugreport@google.com and include only Google drive links (<https://developers.google.com/issue-tracker/concepts/restricted-content>) when creating a bug or adding a comment. Restricting or deleting your comment or attachment can also be done using the same link.

Disclaimer: Please note, by submitting this bug report, you acknowledge that Google may use information included in the bug report to diagnose technical issues and to improve our products and services. Your information may be shared with our engineering partners potentially impacted by your issue.

Bug reports include personal information logged on your device or by apps, such as: File names Installed apps and usage Email addresses of the profiles on the device Device identifiers, such as information, such as IP/SSID/MAC addresses and saved or scanned APNs System or device information, such as memory and processes

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✓ Links (8)


⇄ Links (8)

"...ted to the Android 12 Developer Preview /Beta only. Please only report issues that are regressions from the behavior in Android 11. For all other issues that also reproduce on other versions of Andr
"<https://developer.android.com/about/versions/12/releas...> "
"<http://bit.ly/3e0DanD>"
"<https://developer.android.com/training/system-ui/immer...> "
"Link to captured Android bug report (shared privately in Drive.) https://drive.google.com/file/d/13oEcCdwBKkPlcGflrG90AxzK6rQ2Ussl/view?usp=drive_web (screen-20210523-205511~2.mp4)"

See all related links

COMMENTS


 **ve...@google.com** <ve...@google.com>
Assigned to ve...@google.com.

 **ve...@google.com** <ve...@google.com> [#2](#)


Thank you for reporting this issue. For us to further investigate this issue, please provide the following additional information:

Please grant permission to access the gdrive link provided in [comment #1](#)

Note: Please upload the bug report and screenshot to google drive and share the folder to android-bugreport@google.com, then share the link here.

 **li...@gmail.com** <li...@gmail.com> [#3](#)

Video link here: <https://drive.google.com/file/d/13oEcCdwBKkPlcGflrG90AxzK6rQ2Ussl/view?usp=sharing>


 **ve...@google.com** <ve...@google.com> [#4](#)

Thank you for reporting this issue. For us to further investigate this issue, please provide the following additional information:

Please provide sample project or apk to reproduce the issue. Also mention the steps to be followed for reproducing the issue with the given sample project or apk.

How frequently does this issue occur? (e.g 100% of the time, 10% of the time)


Note: Please upload the bug report and screenshot to google drive and share the folder to android-bugreport@google.com, then share the link here.

 **li...@gmail.com** <li...@gmail.com> [#5](#)


Please see attached APK. To reproduce the problem, simply create a note, enter in some text, then pick "Full Screen" from 3 dot menu.

Thanks.


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 **ve...@google.com** <ve...@google.com> [#6](#)

Hello ,
Thank you for your support. As the Android S Beta2 builds are now publicly available, we request you to please check this issue on SPB2.210513.007. If the issue still exists, share us the late

 **li...@gmail.com** <li...@gmail.com> [#7](#)

Thank you. I took a quick look under Beta2 and the problem almost got resolved except some UI elements still did not disappear as expected. I will take a closer look when I get a chance late

 **ve...@google.com** <ve...@google.com> [#8](#)
Status: Won't Fix (Obsolete)

Thank you for response.

As per [comment#7](#), closing this issue.