ku...@google.com <ku...@google.com><u>#3</u>

Assigned to ku...@google.com.

Kodumu almak istiyorum

Apr 9, 20

Thank you for reporting this issue. For us to further investigate this issue, please provide the following additional information: Android build Which Android build are you using? (e.g. OPM1.171019.011) Device used Which device did you use to reproduce this issue? Steps to reproduce Please provide a sample application or apk to reproduce the issue. Also kindly mention the steps to be followed for reproducing the issue with the given sample application Expected output Could you please explain the expected behavior. Could you please explain the current behavior. ol...@gmail.com <ol...@gmail.com> #4 Apr 9, 20 Build: OPD1.170816.010 Device: : Pixel 2 (it's actually in the message) Steps: run the code provided in the original message Expected output: function receiveDetections should be called Curent output: function receiveDetections is not called ku...@google.com <ku...@google.com>#5 Apr 12, 20 Please provide a sample application or apk to reproduce the issue. ol...@gmail.com <ol...@gmail.com>#6 Apr 13, 20 Sample is provided above. I can't provide the whole app's source code, but you can find the whole apk's binary at playstore: https://play.google.com/store/apps/details?id=info.gryb.gaservice Use "+" button on the bottom to go to a scanner page and then try to scan a Google's QR Bar Code associated with a Google's 2FA account. Try it on a \*real\* Pixel 2 device. Emulator works fir not use it to reproduce the bug. ku...@google.com <ku...@google.com><u>#7</u> Apr 16, 21 Thank you for the reply. We tried to reproduce this issue on Pixel 2, Pixel and Nexus 5X, but unable to reproduce it. So, please provide the following additional information: Android bug report After reproducing the issue, press the volume up, volume down, and power button simultaneously. This will capture a bug report on your device in the "bug reports" directory. Attach the bug r Alternate method: After reproducing the issue, navigate to developer settings, ensure 'USB debugging' is enabled, then enable 'Bug report shortcut'. To take bug report, hold the power button and select the 'Tak option. ol...@gmail.com <ol...@gmail.com>\_#8 Apr 17, 20 Unfortunately, I can't. I don't have a real Pixel 2 device, but bug report came from my customer. The I've also found other people writing about the same. Were you able to scan a QR code usin (https://play.google.com/store/apps/details?id=info.gryb.gaservices&hl=en) on Pixel 2? Other developers speculate that Pixel 2 camera doesn't work with aspect 4:3, but works with 16:9 I've changed the aspect ratio to 16:9 if model is "Pixel 2\*" in the latest apps's version (3.4.5) In your testing code try to change it to 4:3, e.g. setRequestedPreviewSize(640, 480) I'll also contact the customer to see if I can get more details and if it works for him now. Here is yet another thread where developers are struggling with the same problem. Would be great if you can comment. https://github.com/expo/expo/issues/1461 ku...@google.com <ku...@google.com>#9 Apr 17. 21 We are tested with latest apps(GAC Services) version (3.4.5) is not working in multiple devices(Pixel 2, Pixel, Nexus 5X, Moto X Play). We observed below logs and It showing warning toast message (attached screenshot):-\_\_\_\_\_ 04-17 12:26:34.698 15129-15129/info.gryb.gaservices E/[SA\_SDK]SASdkConfig: Accessory Framework Not installed 04-17 12:26:34.699 15129-15129/info.gryb.gaservices E/[SA\_SDK]SAAgent: SDK initialization failed! com.samsung.android.sdk.SsdkUnsupportedException: Accessory Framework Not installed at com.samsung.android.sdk.accessory.SA.initialize(Unknown Source:88) at com.samsung.android.sdk.accessory.SAAgent.onCreate(Unknown Source:128) at info.gryb.gaservices.MessageService.onCreate(MessageService.java:99) at android.app.ActivityThread.handleCreateService(ActivityThread.java:3339) at android.app.ActivityThread.-wrap4(Unknown Source:0)

at android.app.ActivityThread\$H.handleMessage(ActivityThread.java:1677)

```
at android.os.Looper.loop(Looper.java:164)
                                         at android.app.ActivityThread.main(ActivityThread.java:6494)
                                         at java.lang.reflect.Method.invoke(Native Method)
                                         at com.android.internal.os.RuntimeInit$MethodAndArgsCaller.run(RuntimeInit.java:438)
                                         at com.android.internal.os.Zygotelnit.main(Zygotelnit.java:807)
04-17 12:26:34.701 777-792/system_process V/ActivityManager: Attempted to start a foreground service (ComponentInfo{info.gryb.gaservices/info.gryb.gaservices.MessageService}) with a
notification (no icon: Notification(channel=sample_channel_01 pri=0 contentView=null vibrate=null sound=null defaults=0x0 flags=0x40 color=0x00000000 vis=PRIVATE))
04-17 12:26:34.703 15129-10560/info.gryb.gaservices E/[SA_SDK]SAAgent: Samsung Accessory SDK cannot be initialized
04-17 12:26:34.703 15129-10560/info.gryb.gaservices E/[SA_SDK]SAAgent: ACCEPT_STATE_ERROR: 2049: Samsung Accessory SDK cannot be initialized. Device or Build not compatible. Pe
04-17 12:26:34.703 15129-10560/info.gryb.gaservices E/[SA_SDK]SAAgent: ACCEPT_STATE_ERROR: 2049: Samsung Accessory SDK cannot be initialized. Device or Build not compatible.
04-17 12:26:34.703 15129-10560/info.gryb.gaservices I/[SA_SDK]SAAgent: onError() -> ERROR_SDK_NOT_INITIALIZED
04-17 12:26:34.703 15129-15129/info.gryb.gaservices E/[SA_SDK]SASdkConfig: Accessory Framework Not installed
04-17 12:26:34.703 777-1251/system_process W/ActivityManager: Unable to start service Intent { act=com.samsung.accessory.api.ISAFrameworkManagerV2 pkg=com.samsung.accessory
04\text{-}17\ 12:26:34.703\ 15129\text{-}10560/info.gryb.gaservices}\ E/[SA\_SDK]SAAdapter:\ getDefaultAdapter:\ Binding\ to\ Accessory\ service\ failed!
04-17 12:26:34.704 15129-10560/info.gryb.gaservices E/[SA_SDK]SAAgent: Binding to Accessory Framework failed
                                       com.samsung.android.sdk.accessory.c: Is the Samsung Accessory Service Framework installed?!
                                         at com.samsung.android.sdk.accessory.SAAdapter.a(Unknown Source:171)
                                         at com.samsung.android.sdk.accessory.SAAgent.a(Unknown Source:2)
                                         at com.samsung.android.sdk.accessory.SAAgent$b.handleMessage(Unknown Source:32)
                                         at android.os.Handler.dispatchMessage(Handler.java:106)
                                         at android.os.Looper.loop(Looper.java:164)
                                         at android.os.HandlerThread.run(HandlerThread.java:65)
04-17 12:26:34.704 15129-10560/info.gryb.gaservices E/[SA_SDK]SAAgent: ACCEPT_STATE_ERROR: 2048: Samsung Accessory Framework has died!! PeerAgent: null
04-17 12:26:34.704 15129-10560/info.gryb.gaservices E/[SA_SDK]SAAgent: ACCEPT_STATE_ERROR: 2048: Samsung Accessory Framework has died!!
_____
So, please provide android bug report.
     deleted
 0
     0B (?)
ol...@gmail.com <ol...@gmail.com> #10
                                                                                                                                                                            Apr 18, 20
Thanks for the investigating. Please notice, that all SA_SDK exceptions are not relevant to the camera problems. These are normal errors generated by Samsung Accessory Protocol (SAP) lib
control. They will affect only ability to communicate to a Gear device. All other logic is not affected.
Do you have any working code snippet for BarCodeDetector that does works with Pixel2? As I've mentioned, there are a lot of messages on Internet stating that it doesn't work on Pixel 2.
Did you have a chance to review this feedback: https://github.com/expo/expo/issues/1461? They have many good insights, e.g. about video format used by Pixel 2 and 4:3 aspect ratio that
I think, you should create your own small apk using example that I've provided in the first message and test it on Pixel 2.
Your own investigation with my app has demonstrated that camera works on many devices, but not on Pixel 2. That's a bug by itself, indicating that Camera and BarCodeDetector API's behav
different device types.
ol...@gmail.com <ol...@gmail.com> #11
                                                                                                                                                                            Apr 18, 20
I would create that small apk myself, but I don't have a Pixel 2 device to test it, and various devices that I do have - Acer tab, Galaxy 6s, Note 4, do work flawlessly.
ol...@gmail.com <ol...@gmail.com>#12
                                                                                                                                                                            Apr 18, 20
Actually, I've just created an APK without any SAP (and others) dependencies. I hope, it will simplify everything for you. Let me know if it works on Pixel 2.
BTW, even emulators show different pictures for these two: Galaxy renders in portrait mode, and Pixel 2 - in landscape. The most annoying thing is that there is no any API to change camera's
clue?
     deleted
     deleted
     0B (2)
     deleted
     0B (?)
     deleted
     0 B ②
ol...@gmail.com <ol...@gmail.com>_#13
                                                                                                                                                                            Apr 18, 20
Before running the sample APK, don't forget to grant Camera permissions in Android's Settings. The sample app doesn't do it automatically.
ku...@google.com <ku...@google.com>#14
                                                                                                                                                                            Apr 18, 20
We are tested your sample app and APK (comment #12) is not working in multiple devices(Pixel 2, Pixel, Nexus 5X, Moto X Play) after grant Camera permissions.
So please provide android bug report.
```

at android.os.Handler.dispatchMessage(Handler.java:106)

	orry, I'm not sure what "bug report" you need. Probably you can provide ointers. You have everything you need to investigate the root cause:	
	- source code	
- 1	- apk - you can reproduce the bug in the sample app that I've created for you, because nobody wanted to do it on your side	
tha spe	What other information do you miss? Aren't you concerned about the fact nat Pixel 2 camera has problems with many apps, not only with mine, and pecifically with the bar code detector? I think, you should be a little it more pro active if you care about the quality of your products.	
On	n Wed, Apr 18, 2018 at 3:26 AM, < <u>buganizer-system@google.com</u> > wrote:	
<u>- Sh</u>	Show quoted text -	
ol	I@gmail.com <ol@gmail.com> <u>#16</u></ol@gmail.com>	Apr 19, 20
wo Sar Sar Sar Xia	et another thing that I've noticed: all devices that you've listed are Google's ones. Isn't it odd that BarcodeDetector class, which is maintained by Google as well doesn't work with 4 vorks with others (confirmed by either me or users of my app): amsung Galaxy 6 amsung Note 4 amsung Galaxy J7 iaomi Redmi 5 Plus pparently, there is something specific to the Google devices' camera, and it should give you even more incentives to investigate, again, assuming that you do care about the quality	•
ol	I@gmail.com <ol@gmail.com>_<u>#17</u></ol@gmail.com>	Apr 22, 20
Yet	et another device that was confirmed to be working correctly: Samsung Galaxy S8 with Android 7.1	
ku.	u@google.com <ku@google.com><u>#18</u></ku@google.com>	Apr 24, 20
We you	hank you for the reply.  We tried with attached sample code(bcd.tgz in comment #12) on a Pixel 2 device with Android 0 build(OPD1.170816.010) and Android P Developer Preview 1 build and its working our reference.  o, please provide the android bug report for further investigation.	fine. Attac
0	© deleted 0 B ②	
ya.	a@gmail.com <ya@gmail.com><u>#19</u></ya@gmail.com>	Apr 24, 20
god	ood	
ol	I@gmail.com <ol@gmail.com>_#20</ol@gmail.com>	Apr 25, 20
	hanks again for researching and investigating, but I'm confused now. On 04/18 you wrote that it didn't work on "Pixel 2, Pixel, Nexus 5X, Moto X Play". low you're saying that it does work. Did you change anything in bcd app since 04/18? Please let me know what if you did, gms version maybe? Anything else?	
I ha	have com.google.android.gms:play-services-vision:12.0.1 in dependencies. Do you use the same?	
ku.	u@google.com <ku@google.com><u>#21</u></ku@google.com>	Apr 26, 20
Yes	es, I am using same app (bcd.tgz) attached in <u>comment #12</u> with same dependencies.	
ol	I@gmail.com <ol@gmail.com>_#22</ol@gmail.com>	Apr 26, 20
Car	an you explain then please why it didn't work on 04/18 (see conversation #14)? What has changed since then?	
ku.	u@google.com <ku@google.com> <u>#23</u></ku@google.com>	Apr 30, 20
late	had verified your issue with sample apk through UI at that time QR code was not showing any message. ater I have verified through logs it was working fine. Ilease let us know can we close this issue.	
ol	I@gmail.com <ol@gmail.com>_#24</ol@gmail.com>	May 1, 20
Tha	hanks again. Can you please publish the mentioned logs or send them to me privately? I simply want to understand what those logs confirm exactly.	

```
Please find the attached android bug report and Relevant Logs of your same app (bcd.tgz).
_____
05-04 12:20:14.160 25293-25293/? I/zygote64: Late-enabling -Xcheck:jni
05-04 12:20:14.516 25293-25293/? I/InstantRun: starting instant run server: is main process
05-04 12:20:14.967 25293-25293/? W/DynamiteModule: Local module descriptor class for com.google.android.gms.vision.dynamite not found.
05-04 12:20:14.978 25293-25293/? W/zygote64: Unsupported class loader
05-04 12:20:14.983 25293-25293/? W/zygote64: Skipping duplicate class check due to unsupported classloader
05-04 12:20:14.987 25293-25293/? I/DynamiteModule: Considering local module com.google.android.gms.vision.dynamite:0 and remote module com.google.android.gms.vision.dynamite:1
05-04 12:20:14.987 25293-25293/? I/DynamiteModule: Selected remote version of com.google.android.gms.vision.dynamite, version >= 1702
05-04 12:20:15.028 25293-25293/info.gryb.bcd W/zygote64: Unsupported class loader
05-04 12:20:15.268 25293-25293/info.gryb.bcd I/Vision: Loading library libbarhopper.so
05-04 12:20:15.276 25293-25293/info.gryb.bcd I/zygote64: The ClassLoaderContext is a special shared library.
05-04 12:20:15.281 25293-25293/info.gryb.bcd l/zygote64: The ClassLoaderContext is a special shared library.
05-04 12:20:15.320 25293-25293/info.gryb.bcd W/linker: "/data/data/com.google.android.gms/app_vision/barcode/libs/arm64-v8a/libbarhopper.so" unused DT entry: type 0x7ffffffd arg 0x6
05-04 12:20:15.322 25293-25293/info.gryb.bcd I/Vision: libbarhopper.so library load status: true
05-04 12:20:15.341 25293-25293/info.gryb.bcd I/DynamiteModule: Considering local module com.google.android.gms.flags:2 and remote module com.google.android.gms.flags:0
05\text{-}04\text{-}12\text{:}20\text{:}15\text{.}341\text{-}25293\text{-}25293\text{/}info.gryb.bcd}\text{ }I\text{/DynamiteModule: Selected local version of com.google.android.gms.flags}
05-04 12:20:15.366 25293-25293/info.gryb.bcd D/GAC-SCAN: original camera x,y 536 525
05-04 12:20:15.411 25293-25396/info.gryb.bcd D/OpenGLRenderer: HWUI GL Pipeline
05-04 12:20:15.419 25293-25293/info.gryb.bcd I/Choreographer: Skipped 31 frames! The application may be doing too much work on its main thread.
05-04 12:20:15.453 25293-25298/info.gryb.bcd I/zygote64: Do partial code cache collection, code=30KB, data=25KB
05-04 12:20:15.453 25293-25298/info.gryb.bcd l/zygote64: After code cache collection, code=30KB, data=25KB
05-04 12:20:15.453 25293-25298/info.gryb.bcd l/zygote64: Increasing code cache capacity to 128KB
05-04 12:20:15.543 25293-25396/info.gryb.bcd I/Adreno: QUALCOMM build
                                                                                                               : 8e59954, I0be83d0d26
                                        Build Date
                                                                      : 09/22/17
                                        OpenGL ES Shader Compiler Version: EV031.21.02.00
                                        Local Branch
                                                                        : 017A
                                        Remote Branch
                                        Remote Branch
                                        Reconstruct Branch
05-04 12:20:15.544 25293-25396/info.gryb.bcd D/vndksupport: Loading /vendor/lib64/hw/gralloc.msm8992.so from current namespace instead of sphal namespace.
05-04 12:20:15.553 25293-25396/info.gryb.bcd I/Adreno: PFP: 0x00000000, ME: 0x00000000
05-04 12:20:15.560 25293-25396/info.gryb.bcd l/zygote64: android::hardware::configstore::V1_0::lSurfaceFlingerConfigs::hasWideColorDisplay retrieved: 0
05-04 12:20:15.561 25293-25396/info.gryb.bcd I/OpenGLRenderer: Initialized EGL, version 1.4
05-04 12:20:15.562 25293-25396/info.gryb.bcd D/OpenGLRenderer: Swap behavior 2
05-04 12:20:15.593 25293-25293/info.gryb.bcd D/GAC-SCAN: SURF CREATED
05-04 12:20:15.810 25293-25293/info.gryb.bcd D/GAC-SCAN: SURF CHANGED536 525
05-04 12:20:15.810 25293-25293/info.gryb.bcd D/GAC-SCAN: Preview changed640 480
05-04 12:20:15.855 25293-25396/info.gryb.bcd D/vndksupport: Loading /vendor/lib64/hw/android.hardware.graphics.mapper@2.0-impl.so from current namespace instead of sphal namespace ins
05-04 12:20:15.857 25293-25396/info.gryb.bcd D/vndksupport: Loading /vendor/lib64/hw/gralloc.msm8992.so from current namespace instead of sphal namespace.
05-04 12:20:16.227 25293-25293/info.gryb.bcd V/View: dispatchProvideAutofillStructure(): not laid out, ignoring 0 children of 1073741839
05-04 12:20:16.232 25293-25293/info.gryb.bcd I/AssistStructure: Flattened final assist data: 4208 bytes, containing 1 windows, 17 views
05-04 12:20:19.651 25293-25466/info.gryb.bcd D/BARCODE: https://developer.android.com/
                                                                                                                                                           -QR code scan result
05-04 12:20:19.668 25293-25466/info.gryb.bcd D/BARCODE: https://developer.android.com/
05-04 12:20:19.703 25293-25466/info.gryb.bcd D/BARCODE: https://developer.android.com/
05-04 12:20:19.761 25293-25466/info.gryb.bcd D/BARCODE: https://developer.android.com/
05-04 12:20:19.826 25293-25466/info.gryb.bcd D/BARCODE: https://developer.android.com/
05-04 12:20:19.833 25293-25298/info.gryb.bcd l/zygote64: Do partial code cache collection, code=61KB, data=55KB
_____
      deleted
 0
       0B (?)
ol...@gmail.com <ol...@gmail.com>_#26
                                                                                                                                                                                                                                       May 5, 20
Thank you for posting the log. It indicates that bar code was retrieved successfully. If it works on Pixel2 indeed, we can close the ticket.
ku...@google.com <ku...@google.com>#27
                                                                                                                                                                                                                                       May 7, 20
Marked as fixed.
As per comment #26 closing this issue as fixed.
```

sh...@gmail.com <sh...@gmail.com>#28

Jun 12, 20

Hello,

Thanks

I am facing a similar issue, where our app which is using mobile vision barcode detector api is unable to scan any barcode only on pixel 2 device.

 $I \ went through the \ comments \ on \ this \ thread, however \ i \ did \ not \ understand \ the \ exact \ cause \ for \ the \ behavior \ mentioned \ here.$