



Using Float.POSITIVE\_INFINITY as text size causes native crash

+1 2 Hotlists (3) Mark as Duplicate

Comments (5) Dependencies Duplicates (0) Blocking (0) Resources (1)

Fixed Bug P2 + Add Hotlist NeedsInfo

STATUS UPDATE No update yet. Edit

DESCRIPTION ni...@bontouch.com created issue #1

The following code snippet will crash with a SIGABRT:

```
val text: EditText = ...
text.setTextSize(TypedValue.COMPLEX_UNIT_PX, Float.POSITIVE_INFINITY)
text.text = "Hello 🍌"
```

The crash in question:

```
Fatal signal 6 (SIGABRT), code -1 (SI_QUEUE) in tid 7573 (e.texteditcrash), pid 7573 (e.texteditcrash)
*** **
Build fingerprint: 'google/coral/coral:10/QQ3A.200805.001/6578210:user/release-keys'
Revision: 'MP1.0'
ABI: 'arm64'
Timestamp: 2020-08-30 20:55:17-0400
pid: 7573, tid: 7573, name: e.texteditcrash >>> com.example.texteditcrash <<<
uid: 10295
signal 6 (SIGABRT), code -1 (SI_QUEUE), fault addr -----
Abort message: 'ubsan: sub-overflow'
x0 0000000000000000 x1 0000000000001d95 x2 0000000000000006 x3 0000007fdb71a1e0
x4 0000000000000000 x5 0000000000000000 x6 0000000000000000 x7 0000000000000020
x8 00000000000000f0 x9 aca985cd59b262bd x10 0000000000000001 x11 0000000000000000
x12 ffffffff0ffffbdf x13 0000000000000046 x14 0000000000000017 x15 000000000000003d
x16 00000075441d98c0 x17 00000075441b70c0 x18 000000754778c000 x19 0000000000001d95
x20 0000000000001d95 x21 00000000ffffff x22 0000000000000000 x23 0000007fdb71a8f8
x24 0000000000000000 x25 00000074b1490388 x26 0000000089600001 x27 00000074b1490608
x28 0000000000000000 x29 0000007fdb71a280
sp 0000007fdb71alc0 lr 000000754416bf48 pc 000000754416bf74
backtrace:
#00 pc 0000000000081f74 /apex/com.android.runtime/lib64/bionic/libc.so (abort+160) (BuildId: 8de865099c99977483c8947f9b7937e9)
#01 pc 0000000000027610 /system/lib64/libminikin.so (abort_with_message(char const*)+20) (BuildId: 13e827ff789beef6e3d41b6b187bf7535)
#02 pc 0000000000027648 /system/lib64/libminikin.so (__ubsan_handle_sub_overflow_minimal_abort+24) (BuildId: 13e827ff789beef6e3d41b6b187bf7535)
#03 pc 000000000001aa20 /system/lib64/libminikin.so (minikin::LayoutPiece::LayoutPiece(minikin::U16StringPiece const&, minikin::Range const&, bool, m
#04 pc 0000000000017868 /system/lib64/libminikin.so (void minikin::LayoutCache::getOrCreate<minikin::LayoutAppendFuntor>(minikin::U16StringPiece cons
#05 pc 000000000001752c /system/lib64/libminikin.so (minikin::Layout::doLayoutWord(unsigned short const*, unsigned long, unsigned long, unsigned long,
#06 pc 00000000000172a0 /system/lib64/libminikin.so (minikin::Layout::doLayoutRunCached(minikin::U16StringPiece const&, minikin::Range const&, bool, m
#07 pc 00000000000173f0 /system/lib64/libminikin.so (minikin::Layout::measureText(minikin::U16StringPiece const&, minikin::Range const&, minikin::Bidi
#08 pc 0000000000037493c /system/lib64/libhwui.so (android::MinikinUtils::measureText(android::Paint const*, minikin::Bidi, android::Typeface const*, u
#09 pc 000000000001613dc /system/lib64/libandroid_runtime.so (android::PaintGlue::getRunAdvance_CIIIZI_F(JNIEnv*, _jclass*, long, _jcharArray*, int
#10 pc 00000000000294dac /system/framework/arm64/boot-framework.oat (art_jni_trampoline+236) (BuildId: 4545347a926bee52bf980a1661b862175421cfa3)
#11 pc 000000000001365b8 /apex/com.android.runtime/lib64/libart.so (art_quick_invoke_static_stub+568) (BuildId: f9ff276075287ald376fcd141f6042aa)
#12 pc 0000000000014508c /apex/com.android.runtime/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int, art::JValue*, cha
#13 pc 000000000002df0d4 /apex/com.android.runtime/lib64/libart.so (art::interpreter::ArtInterpreterToCompiledCodeBridge(art::Thread*, art::ArtMethod*,
#14 pc 000000000002db448 /apex/com.android.runtime/lib64/libart.so (bool art::interpreter::DoCall<true, false>(art::ArtMethod*, art::Thread*, art::Shad
#15 pc 0000000000059d25c /apex/com.android.runtime/lib64/libart.so (MterpInvokeStaticRange+236) (BuildId: f9ff276075287ald376fcd141f6042aa)
#16 pc 00000000000130c94 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_static_range+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#17 pc 0000000000037fa24 /system/framework/framework.jar (android.graphics.Paint.getRunAdvance+100)
#18 pc 0000000000059af48 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtualRange+1056) (BuildId: f9ff276075287ald376fcd141f6042aa)
#19 pc 00000000000130b14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual_range+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#20 pc 0000000000037fae0 /system/framework/framework.jar (android.graphics.Paint.getRunAdvance+128)
#21 pc 0000000000059af48 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtualRange+1056) (BuildId: f9ff276075287ald376fcd141f6042aa)
#22 pc 00000000000130b14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual_range+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#23 pc 000000000004b5846 /system/framework/framework.jar (android.text.TextLine.getRunAdvance+86)
#24 pc 0000000000059ce10 /apex/com.android.runtime/lib64/libart.so (MterpInvokeDirectRange+788) (BuildId: f9ff276075287ald376fcd141f6042aa)
#25 pc 00000000000130c14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_direct_range+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#26 pc 000000000004b60ac /system/framework/framework.jar (android.text.TextLine.handleText+148)
#27 pc 0000000000059ce10 /apex/com.android.runtime/lib64/libart.so (MterpInvokeDirectRange+788) (BuildId: f9ff276075287ald376fcd141f6042aa)
#28 pc 00000000000130c14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_direct_range+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#29 pc 000000000004b5aa8 /system/framework/framework.jar (android.text.TextLine.handleRun+300)
#30 pc 0000000000059ce10 /apex/com.android.runtime/lib64/libart.so (MterpInvokeDirectRange+788) (BuildId: f9ff276075287ald376fcd141f6042aa)
#31 pc 00000000000130c14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_direct_range+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#32 pc 000000000004b6520 /system/framework/framework.jar (android.text.TextLine.measureRun+28)
#33 pc 0000000000059ce10 /apex/com.android.runtime/lib64/libart.so (MterpInvokeDirectRange+788) (BuildId: f9ff276075287ald376fcd141f6042aa)
#34 pc 00000000000130c14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_direct_range+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#35 pc 000000000004b6426 /system/framework/framework.jar (android.text.TextLine.measure+270)
```

```
#36 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#37 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#38 pc 00000000004b6542 /system/framework/framework.jar (android.text.TextLine.metrics+6)
#39 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#40 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#41 pc 00000000004a9d94 /system/framework/framework.jar (android.text.Layout.measurePara+396)
#42 pc 000000000059a6f0 /apex/com.android.runtime/lib64/libart.so (MterpInvokeStatic+1136) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#43 pc 0000000000130994 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_static+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#44 pc 00000000004a935a /system/framework/framework.jar (android.text.Layout.getDesiredWidthWithLimit+26)
#45 pc 000000000059d470 /apex/com.android.runtime/lib64/libart.so (MterpInvokeStaticRange+768) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#46 pc 0000000000130c94 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_static_range+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#47 pc 000000000028e844 /system/framework/framework.jar (android.widget.TextView.onMeasure+236)
#48 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#49 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#50 pc 00000000001acbae /system/framework/framework.jar (android.view.View.measure+442)
#51 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#52 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#53 pc 000000000011c0ba [anon:dalvik-classes.dex extracted in memory from /data/app/com.example.texteditcrash-89WJFn4tcJC3aVeZg-1Rdg==/base.apk] (andr
#54 pc 000000000059ce10 /apex/com.android.runtime/lib64/libart.so (MterpInvokeDirectRange+788) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#55 pc 0000000000130c14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_direct_range+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#56 pc 000000000011c9ba [anon:dalvik-classes.dex extracted in memory from /data/app/com.example.texteditcrash-89WJFn4tcJC3aVeZg-1Rdg==/base.apk] (andr
#57 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#58 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#59 pc 00000000001acbae /system/framework/framework.jar (android.view.View.measure+442)
#60 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#61 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#62 pc 000000000018aa6c /system/framework/framework.jar (android.view.ViewGroup.measureChildWithMargins+84)
#63 pc 000000000059af48 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtualRange+1056) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#64 pc 0000000000130b14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual_range+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#65 pc 0000000000237bd8 /system/framework/framework.jar (android.widget.FrameLayout.onMeasure+164)
#66 pc 00000000005987f8 /apex/com.android.runtime/lib64/libart.so (MterpInvokeSuper+2312) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#67 pc 0000000000130894 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_super+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#68 pc 00000000000eea7e [anon:dalvik-classes.dex extracted in memory from /data/app/com.example.texteditcrash-89WJFn4tcJC3aVeZg-1Rdg==/base.apk] (andr
#69 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#70 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#71 pc 00000000001acbae /system/framework/framework.jar (android.view.View.measure+442)
#72 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#73 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#74 pc 000000000018aa6c /system/framework/framework.jar (android.view.ViewGroup.measureChildWithMargins+84)
#75 pc 000000000059af48 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtualRange+1056) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#76 pc 0000000000130b14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual_range+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#77 pc 00000000000e17c4 [anon:dalvik-classes.dex extracted in memory from /data/app/com.example.texteditcrash-89WJFn4tcJC3aVeZg-1Rdg==/base.apk] (andr
#78 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#79 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#80 pc 00000000001acbae /system/framework/framework.jar (android.view.View.measure+442)
#81 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#82 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#83 pc 000000000018aa6c /system/framework/framework.jar (android.view.ViewGroup.measureChildWithMargins+84)
#84 pc 000000000059af48 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtualRange+1056) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#85 pc 0000000000130b14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual_range+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#86 pc 0000000000237bd8 /system/framework/framework.jar (android.widget.FrameLayout.onMeasure+164)
#87 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#88 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#89 pc 00000000001acbae /system/framework/framework.jar (android.view.View.measure+442)
#90 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#91 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#92 pc 000000000018aa6c /system/framework/framework.jar (android.view.ViewGroup.measureChildWithMargins+84)
#93 pc 000000000059af48 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtualRange+1056) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#94 pc 0000000000130b14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual_range+20) (BuildId: f9ff276075287a1d376fcd141f6042aa)
#95 pc 00000000002461c8 /system/framework/framework.jar (android.widget.LinearLayout.measureChildBeforeLayout+12)
#96 pc 000000000059af48 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtualRange+105
```

```
#116 pc 0000000001acbae /system/framework/framework.jar (android.view.View.measure+442)
#117 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287ald376fcd141f6042aa)
#118 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#119 pc 0000000000198728 /system/framework/framework.jar (android.view.ViewRootImpl.performMeasure+28)
#120 pc 0000000000599ee4 /apex/com.android.runtime/lib64/libart.so (MterpInvokeDirect+1168) (BuildId: f9ff276075287ald376fcd141f6042aa)
#121 pc 0000000000130914 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_direct+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#122 pc 0000000000194648 /system/framework/framework.jar (android.view.ViewRootImpl.measureHierarchy+200)
#123 pc 0000000000599ce10 /apex/com.android.runtime/lib64/libart.so (MterpInvokeDirectRange+788) (BuildId: f9ff276075287ald376fcd141f6042aa)
#124 pc 0000000000130c14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_direct_range+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#125 pc 0000000000198b82 /system/framework/framework.jar (android.view.ViewRootImpl.performTraversals+1058)
#126 pc 0000000000599ee4 /apex/com.android.runtime/lib64/libart.so (MterpInvokeDirect+1168) (BuildId: f9ff276075287ald376fcd141f6042aa)
#127 pc 0000000000130914 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_direct+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#128 pc 0000000000196822 /system/framework/framework.jar (android.view.ViewRootImpl.doTraversal+62)
#129 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287ald376fcd141f6042aa)
#130 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#131 pc 00000000001914c8 /system/framework/framework.jar (android.view.ViewRootImpl$TraversalRunnable.run+4)
#132 pc 0000000000599348 /apex/com.android.runtime/lib64/libart.so (MterpInvokeInterface+1740) (BuildId: f9ff276075287ald376fcd141f6042aa)
#133 pc 0000000000130a14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_interface+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#134 pc 000000000014904c /system/framework/framework.jar (android.view.Choreographer$CallbackRecord.run+40)
#135 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287ald376fcd141f6042aa)
#136 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#137 pc 00000000001496b2 /system/framework/framework.jar (android.view.Choreographer.doCallbacks+158)
#138 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287ald376fcd141f6042aa)
#139 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#140 pc 00000000001498d6 /system/framework/framework.jar (android.view.Choreographer.doFrame+334)
#141 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287ald376fcd141f6042aa)
#142 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#143 pc 0000000000149156 /system/framework/framework.jar (android.view.Choreographer$FrameDisplayEventReceiver.run+18)
#144 pc 0000000000599348 /apex/com.android.runtime/lib64/libart.so (MterpInvokeInterface+1740) (BuildId: f9ff276075287ald376fcd141f6042aa)
#145 pc 0000000000130a14 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_interface+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#146 pc 00000000002f716c /system/framework/framework.jar (android.os.Handler.handleCallback+4)
#147 pc 000000000059a6f0 /apex/com.android.runtime/lib64/libart.so (MterpInvokeStatic+1136) (BuildId: f9ff276075287ald376fcd141f6042aa)
#148 pc 0000000000130994 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_static+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#149 pc 00000000002f6f48 /system/framework/framework.jar (android.os.Handler.dispatchMessage+8)
#150 pc 0000000000597b54 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+1432) (BuildId: f9ff276075287ald376fcd141f6042aa)
#151 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#152 pc 000000000031ba0a /system/framework/framework.jar (android.os.Looper.loop+466)
#153 pc 000000000059a6f0 /apex/com.android.runtime/lib64/libart.so (MterpInvokeStatic+1136) (BuildId: f9ff276075287ald376fcd141f6042aa)
#154 pc 0000000000130994 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_static+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#155 pc 0000000000189fea /system/framework/framework.jar (android.app.ActivityThread.main+194)
#156 pc 00000000002afd20 /apex/com.android.runtime/lib64/libart.so ( _ZN3art11interpreterL7ExecuteEPNS_6ThreadERKNS_20CodeItemDataAccessorERNS_11Shadow
#157 pc 0000000000588e8c /apex/com.android.runtime/lib64/libart.so (artQuickToInterpreterBridge+1012) (BuildId: f9ff276075287ald376fcd141f6042aa)
#158 pc 000000000013f468 /apex/com.android.runtime/lib64/libart.so (art_quick_to_interpreter_bridge+88) (BuildId: f9ff276075287ald376fcd141f6042aa)
#159 pc 00000000001365b8 /apex/com.android.runtime/lib64/libart.so (art_quick_invoke_static_stub+568) (BuildId: f9ff276075287ald376fcd141f6042aa)
#160 pc 000000000014508c /apex/com.android.runtime/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int, art::JValue*, ch
#161 pc 00000000004a9110 /apex/com.android.runtime/lib64/libart.so (art::(anonymous namespace)::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunna
#162 pc 00000000004aa38 /apex/com.android.runtime/lib64/libart.so (art::InvokeMethod(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _jobje
#163 pc 000000000043744c /apex/com.android.runtime/lib64/libart.so (art::Method_invoke(_JNIEnv*, _jobject*, _jobject*, _jobjectArray*)+52) (BuildId: f
#164 pc 0000000000c2c34 /system/framework/arm64/boot.oat (art_jni_trampoline+180) (BuildId: 3ac9ca66a99f96bfe2251d3af092afd975a96dd)
#165 pc 0000000000136334 /apex/com.android.runtime/lib64/libart.so (art_quick_invoke_stub+548) (BuildId: f9ff276075287ald376fcd141f6042aa)
#166 pc 000000000014506c /apex/com.android.runtime/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int, art::JValue*, ch
#167 pc 00000000002df0d4 /apex/com.android.runtime/lib64/libart.so (art::interpreter::ArtInterpreterToCompiledCodeBridge(art::Thread*, art::ArtMethod*
#168 pc 00000000002da3b4 /apex/com.android.runtime/lib64/libart.so (bool art::interpreter::DoCall<false, false>(art::ArtMethod*, art::Thread*, art::Sh
#169 pc 0000000000597844 /apex/com.android.runtime/lib64/libart.so (MterpInvokeVirtual+648) (BuildId: f9ff276075287ald376fcd141f6042aa)
#170 pc 0000000000130814 /apex/com.android.runtime/lib64/libart.so (mterp_op_invoke_virtual+20) (BuildId: f9ff276075287ald376fcd141f6042aa)
#171 pc 0000000000350e4a /system/framework/framework.jar (com.android.internal.os.RuntimeInit$MethodAndArgsCaller.run+22)
#172 pc 00000000002afd20 /apex/com.android.runtime/lib64/libart.so ( _ZN3art11interpreterL7ExecuteEPNS_6ThreadERKNS_20CodeItemDataAccessorERNS_11Shadow
#173 pc 0000000000588e8c /apex/com.android.runtime/lib64/libart.so (artQuickToInterpreterBridge+1012) (BuildId: f9ff276075287ald376fcd141f6042aa)
#174 pc 000000000013f468 /apex/com.android.runtime/lib64/libart.so (art_quick_to_interpreter_bridge+88) (BuildId: f9ff276075287ald376fcd141f6042aa)
#175 pc 000000000009b13fc /system/framework/arm64/boot-framework.oat (com.android.internal.os.ZygoteInit.main+2076) (BuildId: 4545347a926bee52bf980a166
#176 pc 00000000001365b8 /apex/com.android.runtime/lib64/libart.so (art_quick_invoke_static_stub+568) (BuildId: f9ff276075287ald376fcd141f6042aa)
#177 pc 000000000014508c /apex/com.android.runtime/lib64/libart.so (art::ArtMethod::Invoke(art::Thread*, unsigned int*, unsigned int, art::JValue*, ch
#178 pc 00000000004a9110 /apex/com.android.runtime/lib64/libart.so (art::(anonymous namespace)::InvokeWithArgArray(art::ScopedObjectAccessAlreadyRunna
#179 pc 00000000004a8d7c /apex/com.android.runtime/lib64/libart.so (art::InvokeWithVarArgs(art::ScopedObjectAccessAlreadyRunnable const&, _jobject*, _
#180 pc 00000000003b6160 /apex/com.android.runtime/lib64/libart.so (art::JNI::CallStaticVoidMethodV(_JNIEnv*, _jclass*, _jmethodID*, std::_va_list)+6
#181 pc 000000000000b560 /system/lib64/libandroid_runtime.so (_JNIEnv::CallStaticVoidMethod(_jclass*, _jmethodID*, ...) +116) (BuildId: 06c896e58c0791e
#182 pc 00000000000c1434 /system/lib64/libandroid_runtime.so (android::AndroidRuntime::start(char const*, android::Vector<android::String8> const&, bo
#183 pc 00000000000034e0 /system/bin/app_process64 (main+1168) (BuildId: e7b904a71alcdf25c7a6206f850cf378)
#184 pc 000000000007d780 /apex/com.android.runtime/lib64/bionic/libc.so (__libc_init+108) (BuildId: 8de865099c99977483c8947f9b7937e9)
```

✓ Links (1)

🔗 Links (1)

"For steps to capture a bug report, please refer: <https://developer.android.com/studio/debug/bug-report#bugreportdevice>"

COMMENTS



**vi...@google.com** <vi...@google.com> [#2](#)

*Assigned to vi...@google.com.*

Thank you for reporting this issue. For us to further investigate this issue, please provide the following additional information:

Please provide sample project or apk to reproduce the issue. Also mention the steps to be followed for reproducing the issue with the given sample project or apk.

Frequency

How frequently does this issue occur? (e.g 100% of the time, 10% of the time)

Android bug report (to be captured after reproducing the issue)

For steps to capture a bug report, please refer: <https://developer.android.com/studio/debug/bug-report#bugreportdevice>

Note: Please upload the files to google drive and share the folder to [android-bugreport@google.com](mailto:android-bugreport@google.com), then share the link here.



**vi...@google.com** <vi...@google.com> [#3](#)

Please share the details requested in [comment #2](#) to proceed further.



**ni...@bontouch.com** <ni...@bontouch.com> [#4](#)

All details required for a team member to reproduce this is in the issue already.



**si...@google.com** <si...@google.com>

*Reassigned to an...@google.com.*



**no...@google.com** <no...@google.com>

*Reassigned to no...@google.com.*



**no...@google.com** <no...@google.com> [#5](#)

*Marked as fixed.*

Fixed in internal branch.