

Sion Park

Seattle, WA

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📄 <http://so-park.github.io>

Qualifications

Languages: C++, JavaScript, Python, C, C#, Java, Golang

Technologies: Full Stack Development (HTML, CSS), nodejs(Express), Github, MongoDB, Bootstrap

Technical Experience

- September 2016 - June 2019 **Web Developer, Seattle Pacific University, Seattle, WA.**
- Developed a political geographic quiz application using node.js and DigitalOcean for Seattle Pacific University.
 - Utilized MVC framework, Openlayers' API and geojson in order to render the map (full-stack).
 - Used bcrypt to hash passwords and create login system and built a front end for editing the database.
 - Integrated the quiz into the learning management tool Canvas to automatically update students' grades and made grading process more efficient.
 - Prepared data reports by extracting data and cross-list courses in Canvas using REST APIs.
- June 2018 - August 2018 **User Experience Test Intern, Treatmo, Seattle, WA.**
- Tested builds and new features of their app and contributed insight on app design and function.
- April 2018 - June 2018 **Web Production Intern, KCTS9, Seattle, WA.**
- Redesigned a story page using fullpage.js and worked on Google Analytics to draw more detailed statistics.
 - Utilized Google maps API, JavaScript, HTML, CSS to visualize rape kit backlog data in the state of Washington.
 - Managed content with Drupal, transfer stories to Crosscut and work with page layout to enhance user experience.
- January - June 2017 **Webmaster/IT Coordinator, SPU, Seattle, WA.**
- Maintained the ASSP (Associated Students of Seattle Pacific) web page using Adobe Dreamweaver, HTML, and CSS.
 - Participated in weekly meeting to discuss ways to make services more accessible.

Projects

- January - June 2019 **Project: Letter Run, Seattle Pacific University, Seattle, WA.**
- Developed a desktop application for an educational game using Electron.
 - Implemented back-end game mechanics with phaser.js game engine.
 - Worked with other teams to perform quality assurance tests.
- April 2019 **Project: Shell and Linux Program, Seattle Pacific University, Seattle, WA.**
- Implemented a Shell interpreter and its basic commands using C in Linux.
 - Utilized fork, exec, and wait to create threads and find commands that are not built in the shell that I created.
- January - March 2018 **Project: KEMI, LikeLion, Seattle, WA.**
- Develop a web service that enables users to share their meals and recommend food combos.
 - Worked on back-end using Ruby on Rails and AWS (EC2).
- March 2019 **Canvas API Hackathon, University of British Columbia, British Columbia, CA.**
- Utilized Canvas (Learning management tool) API and JavaScript to retrieve grade information and perform analysis.
 - Delegated tasks to other teammates and collaborated with each other to create reports with python(matplotlib).
- February 2018 **Mathematical Contest in Modeling (MCM), MCM, Seattle, WA.**
- Using R and Excel, filtered, interpreted, and analyzed over 600 variables regarding renewable energies for four different states (CA, AZ, NM, TX)
 - Made visual presentation of the results of the data analysis for four states.
 - Meritorious Winner (top 10%)

Education

- Fall 2015 - Spring 2019 **Bachelor of Arts in Computer Science with minor in Russian, Seattle Pacific University, Seattle, WA.**
- Bachelor of Science in Applied Mathematics, Seattle Pacific University, Seattle, WA**
- Overall GPA: 3.94, Summa Cum laude, Dean's List 10/10 quarters, President's Scholar Award Scholarship, Alpha Kappa Sigma