

Ocean Compiler

Run:

```
make
```

```
./a.out <input_file.txt> <output_file.txt>
```

Where: The input_file.txt is the input file and the output_file.txt is the output file.

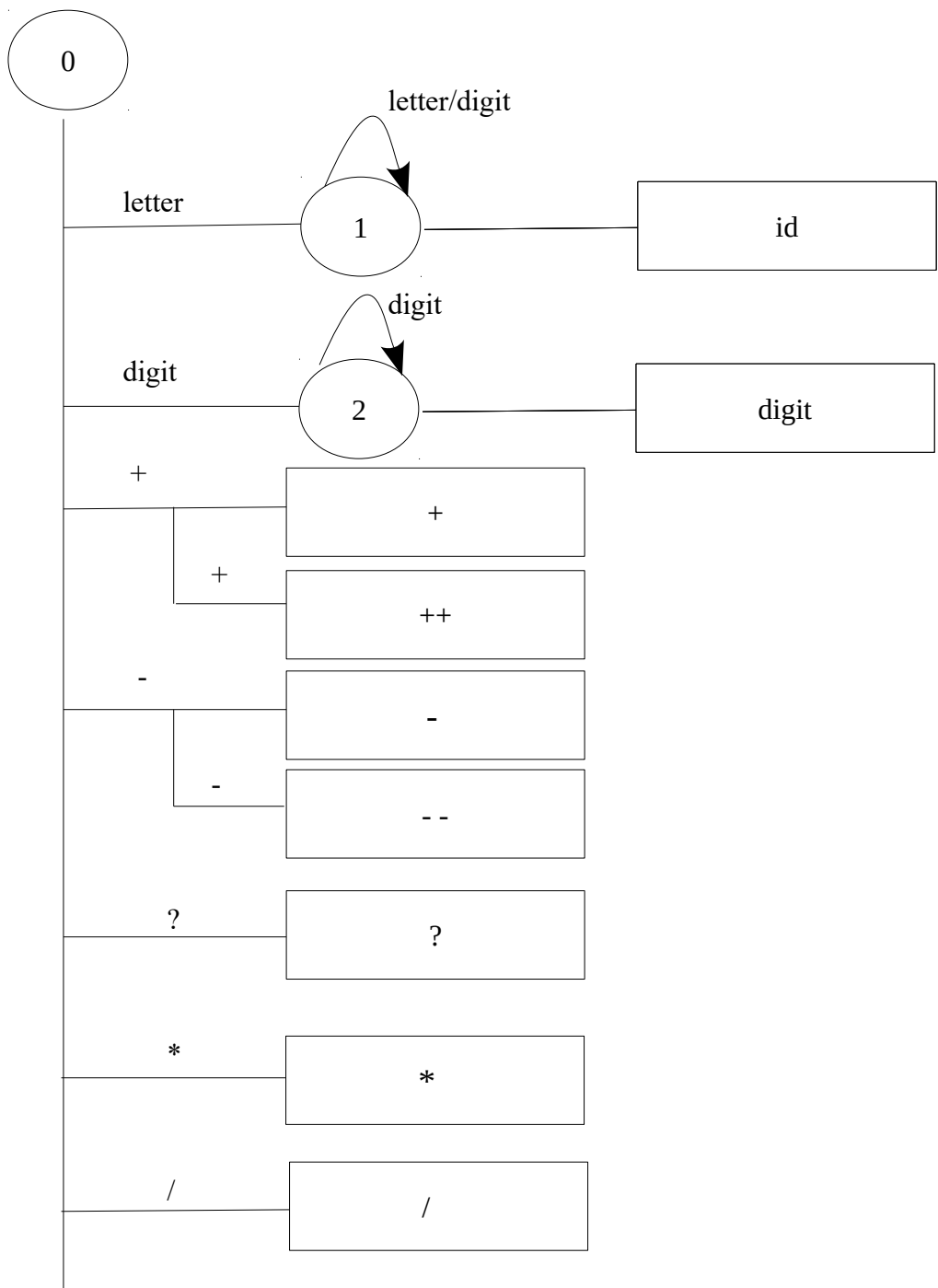
Ocean Programming Language.

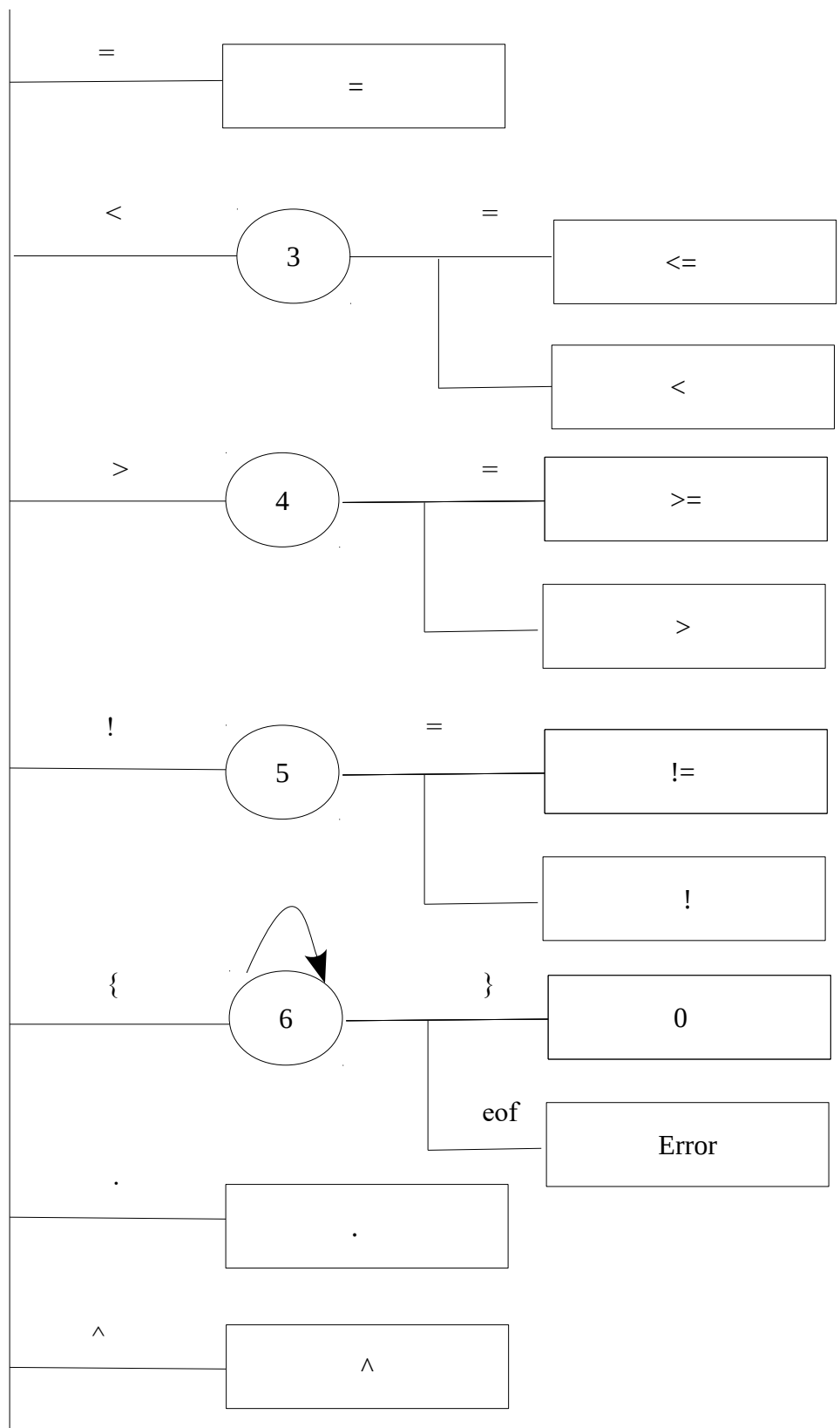
Ocean includes:

- Int, int[], char, double.
- Classes.
- Objects.
- Constructors.
- Inheritance.
- Constructor overloading.
- Method overriding.
- Polymorphism.
- Abstract method.
- Interface class.

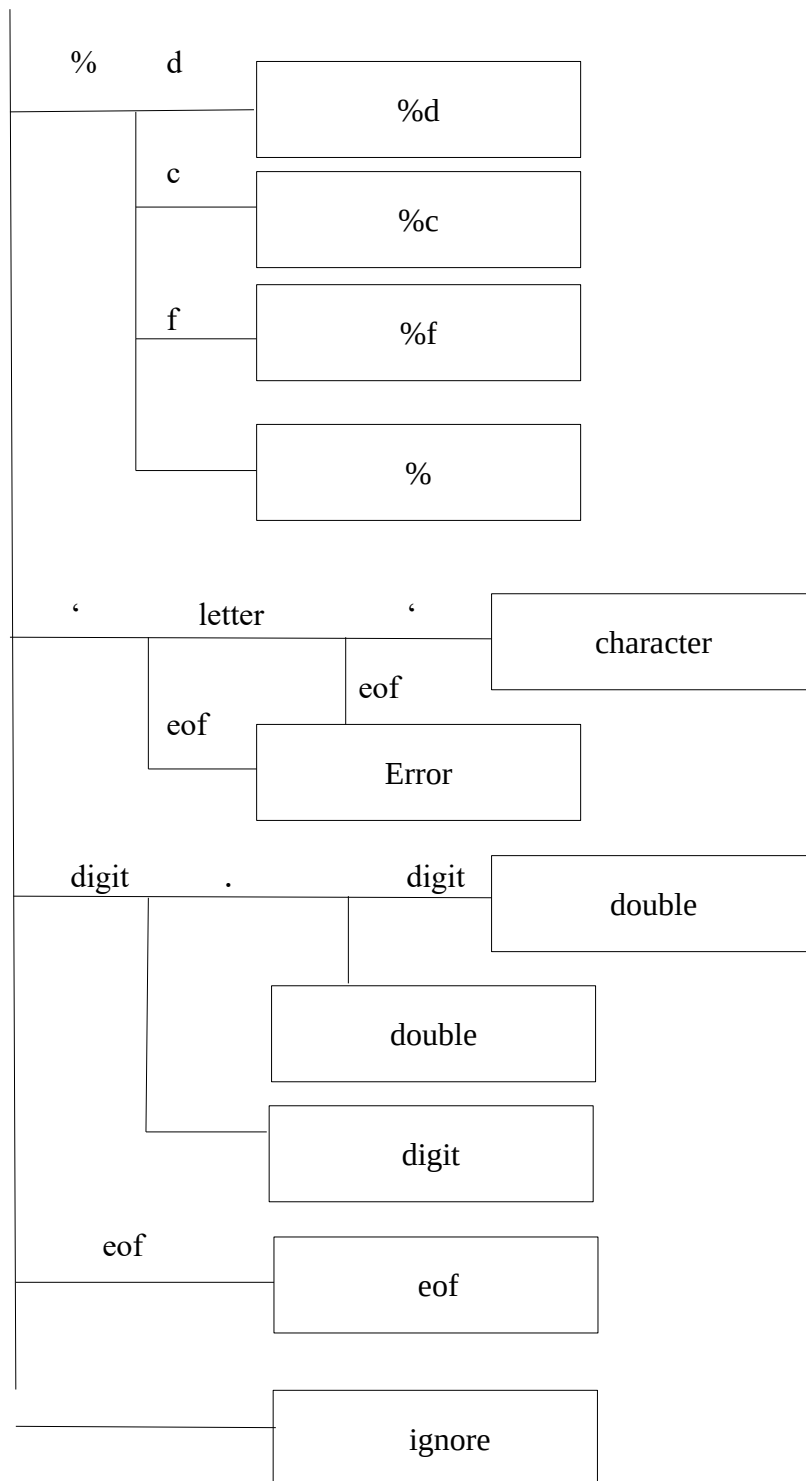
Lexical Analyzer. Automaton.

White character.





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| & | & | && |
| | | Error |
| | | |
| | | Error |



Ocean's Grammar.

| | |
|-------------------|--|
| <program> | ::= <class_type> <main> |
| <main> | ::= main () { <method_block> } |
| <class_type> | ::= ϵ (<class>)* (<interface>)* |
| <class> | ::= class id { <block> } class id extends id { <block> } |
| <interface> | ::= interface id { (<interface_block>)* } |
| <block> | ::= <declarations> (<constructors>)* (<methods>)* |
| <interface_block> | ::= ϵ id () ; |
| <declarations> | ::= ϵ public (<values_list>)* endpublic |
| <values_list> | ::= ϵ <int_values> <double_values> <char_values> <object_values> |
| <int_values> | ::= int <array_or_not> |
| <array_or_not> | ::= id <init_int_rule> [digit] id <int_array_rule> |
| <int_array_rule> | ::= ; = { <many_digits> } ; |
| <many_digits> | ::= digit (digit)* |
| <init_int_rule> | ::= ϵ ; = (<expression>)* ; |
| <double_values> | ::= double id ; double id = (<expression>)* ; |
| <char_values> | ::= char id ; char id = char ; |
| <object_values> | ::= object id id ; |
| <constructors> | ::= ϵ id (<parlist>) { <constructor_block> } |
| <methods> | ::= ϵ void id (<parlist>) { (<method_block>)* } int id (<parlist>) { (<method_block>)* } double id (<parlist>) { (<method_block>)* } |

| **char** id (<parlist>) { (<method_block>)* }
| **abstract** id () ;

<parlist> ::= ϵ | <parlist_types> | (, <parlist_types>)*

<par_int> ::= ϵ | id | [digit] id

<constructor_block> ::= (<method_block>)*

<method_block> ::= ϵ | <assignment> |
<ifstat> |
<whilestat> |
<switchstat> |
<forstat> |
<callstat> |
<returnstat> |
<inputstat> |
<printstat> |
<super>

<assignment> ::= **int** <local_array_or_not>
| id = (<expression>)* ;
| **double** id = (<expression>)* ;
| **double** id ;
| **char** id = (<expression>)* ;
| **char** id ;
| **object** id id <init_object>

<local_array_or_not> ::= id <local_int> | [digit] id <init_array_rule>

<local_int> ::= ; | = (<expression>)* ;

<init_object> ::= = id (<actualpars_constructor>) ;
| ;

<actualpars_constructor> ::= ϵ | id | char | digit | double | (, id)* | (, char)* | (, digit)*
| (, double)*

<ifstat> ::= **if** (<condition>) { (<method_block>)* }
| **elif** (<condition>) { (<method_block>)* }
| **else** { (<method_block>)* }

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| <whilestat> | ::= while (<condition>) { (<method_block>)* } |
| <forstat> | ::= for (<int_values_for> id <relationaloper> <number_or_id>; <for_step>) { (<method_block>)* } |
| <int_values_for> | ::= int id = (<expression>)* ; id = (<expression>)* ; |
| <number_of_id> | ::= digit id |
| <forstep> | ::= id = (<expression>)* id = ++ id = -- |
| <returnstat> | ::= return (<expression>)* ; |
| <switchstat> | ::= switch (id) { (<caserule>)* } |
| <caserule> | ::= ε case <id_char_digit>: (<method_block>)* break ; default: break ; default: (<method_block>)* break ; |
| <id_char_digit> | ::= id char digit |
| <printstat> | ::= print ((<inside_print>)*); |
| <inside_print> | ::= ε (‘ <inside_apostrophe> ‘) * (, <aftercomma>) * |
| <aftercomma> | ::= <inside_apostrophe> <outside_apostrophe> |
| <inside_apostrophe> | ::= ε id %d %f %c |
| <outside_apostrophe> | ::= id digit double char |
| <id_print> | ::= id digit double char |
| <inputstat> | ::= input (id); |
| <callstat> | ::= call id <callcase> |
| <callcase> | ::= . id (<actualpars>); = id . id (<actualpars>); |
| <actualpars> | ::= ε id char digit double (, id) * (, digit) * (, double) * (, char) * |

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|------------------|---|
| <super> | ::= super (<actualpars_constructor>); |
| <condition> | ::= <boolterm> (<boolterm>)* |
| <boolterm> | ::= <boolfactor> (&& <boolfactor>)* |
| <boolfactor> | ::= ε not <condition> != (<condition>) (<expression>)* <relationaloper> (<expression>) * <condition> true false |
| <expression> | ::= ε digit <operations> digit double <operations> double char <array_expr> <operations> <array_expr> <array_expr> <operations> id <operations> id id <operations> digit id <operations> double double <operations> id digit <operations> id ((<expression>) *) <operations> ((<expression>) *) digit <operations> id <operations> (<expression>) * <operations> digit (<expression>) * <operations> <array_expr> (<expression>) * <operations> id double |
| <array_expr> | ::= id [digit] |
| <operations> | ::= + - * / ^ - ++ |
| <relationaloper> | ::= == < > <= >= != |