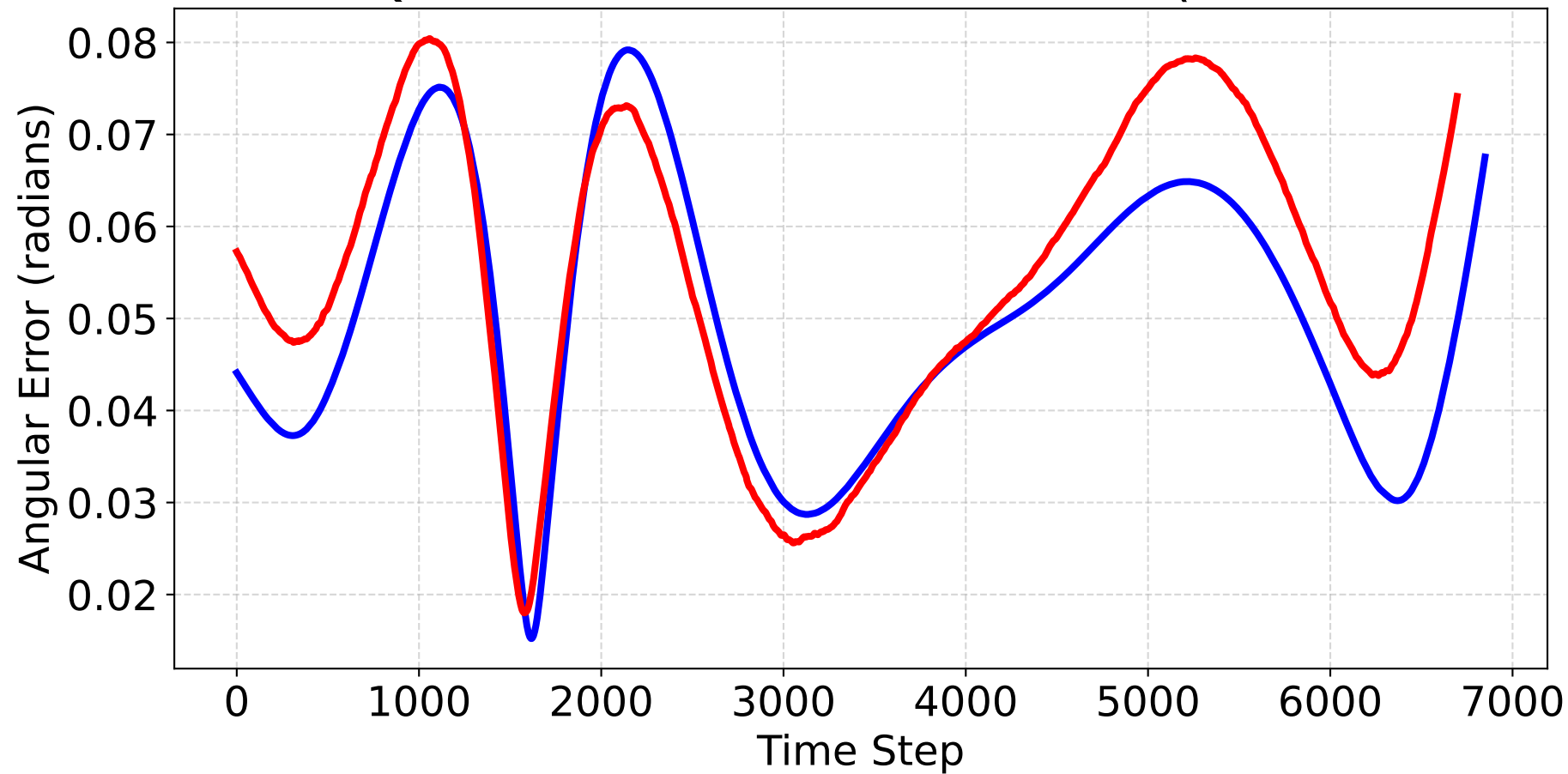


End-Effector Quaternion Orientation Error (matched to target)



— Target vs Optimized — Target vs Optimized and Executed