

ANH TRAN

Software & game developer



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[Portfolio](#), and [LinkedIn](#)



Brisbane, QLD, Queensland

SKILLS

- Tools: Visual Studio, Git Unity Engine, Unreal Engine, Blender
- Game Design, Programming, Theory and Mechanics, Web and App development
- Data/ Business Analysis
- Database Management, Data Structures and Algorithm Modelling, Information Security
- Programming languages: C#, C++, (HTML), CSS, Java and JavaScript, MySQL

EDUCATION

Bachelor of Game Design
Queensland University of Technology
2022

Bachelor of Information Systems
Queensland University of Technology
2019

EXPERTISE

Game development

Web development

HOBBY

Sports e.g., cricket, football

Programming

Professional experience

April 2023 - Present
Beyond Studio

Web and Unity developer

Skills: **HTML, CSS, JavaScript, C#, Unity** engine.

Working with a team remotely to help the [Epoch 2140](#) client develop a sport-style Trading Card game project and the MetaHorse client develop a horse racing game.

Tasks:

- Develop the Epoch Trading Card **game** with **Unity** and **C#**.
- Developed the Interactive Booth to introduce the game with **Unity** and **C#**.
- Developed a landing page with **HTML, CSS** and **JavaScript**.
- Developed a MetaHorse horse racing game with **Unity** and **C#**.

Projects experience

February 2022 - November 2022

[Old Government House AR Simulator](#)

Game developer

Skills: **Project management, Blender, 3D modelling, Unity, and C#**

Worked with a team to implement the simulator's features for [Wicked Interactive StoryTelling](#).

Tasks:

- Developed virtual camera, virtually interactive radios, doors, and menus with **Unity** and **C#**
- **Modelled 3D historical objects** in the Old Government House e.g., chairs, tables, cabinets, doors with **Blender**
- Collaborated with the team in the entire **development, design** and **testing process** to complete the project with high quality.

February 2019 - November 2019

[Coding In The Park](#)

Web developer

Skills: **Project management**, front end development with **HTML, CSS, Javascript, PHP**, and **MySQL**.

Developed a website to introduce STEM activities for kids.

Tasks:

- Designed and implemented the website frontend with **HTML** and **CSS**.
- Implemented backend features with **PHP** and **MySQL**.
- Developed **mini puzzle games** on the website with **JavaScript**.
- Developed product **documents** outlining product's features.
- Engaged with the team in complete **processes** of **design, development** and **testing**

Reference

Available upon request