

ANH TRAN

Software & game developer



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[Portfolio](#), and [LinkedIn](#)



Brisbane, QLD, Queensland

SKILLS

- Programming languages: C#, C++, (HTML), CSS, Java and JavaScript, MySQL
- Tools: Visual Studio, Git Unity Engine, Unreal Engine, Blender
- Game Design, Programming, Theory and Mechanics, Web and App development
- Data/ Business Analysis
- Database Management, Data Structures and Algorithm Modelling, Information Security

EDUCATION

Bachelor of Game Design
Queensland University of Technology
2020 - 2022

Bachelor of Information Systems
Queensland University of Technology
2017 - 2019

EXPERTISE

Game development

Web development

HOBBY

Sports e.g., cricket, football

Programming

Professional experience

April 2023 - October 2023

Beyond Studio

Web and Unity developer (Full-time)

Skills: **HTML, CSS, JavaScript, C#, Unity** engine.

Working with a team remotely to help the [Epoch 2140](#) client develop a sport-style Trading Card game project and the MetaHorse client develop a horse racing game.

Tasks:

- Develop the Epoch Trading Card **game** with **Unity** and **C#**.
- Developed the Interactive Booth to introduce the game with **Unity** and **C#**.
- Developed a landing page with **HTML, CSS** and **JavaScript**.
- Developed a MetaHorse horse racing game with **Unity** and **C#**.

Projects experience

February 2022 - November 2022

[Old Government House AR Simulator](#)

Game developer

Skills: **Project management, Blender, 3D modelling, Unity, and C#**

Worked with a team to implement the simulator's features for [Wicked Interactive StoryTelling](#)

Tasks:

- Developed virtual camera, virtually interactive radios, doors, and menus with **Unity** and **C#**
- **Modelled 3D historical objects** in the Old Government House e.g., chairs, tables, cabinets, doors with **Blender**
- Collaborated with the team in the entire **development, design** and **testing process** to complete the project with high quality.

February 2019 - November 2019

[Coding In The Park](#)

Web developer

Skills: **Project management**, front end development with **HTML, CSS, Javascript, PHP**, and **MySQL**.

Developed a website to introduce STEM activities for kids.

Tasks:

- Designed and implemented the website frontend with **HTML** and **CSS**.
- Implemented backend features with **PHP** and **MySQL**.
- Developed **mini puzzle games** on the website with **JavaScript**.
- Developed product **documents** outlining product's features.
- Engaged with the team in complete **processes** of **design, development** and **testing**

Reference

Available upon request