SD: Effective Encapsulation: Part I

Total points 8/10

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- O0 languages make it impossible to modify private fields. *
- yes
- no
- Encapsulation provides *
- Information hiding
- Reduces cost of code change
- Secures the data
- preserves invariants



| × | OO makes it easy to encapsulate, we only need to mark fields private * | |
|------------|--|-----|
| • | yes | |
| \bigcirc | no | |
| Corr | ect answer | |
| • | no | |
| | | |
| ✓ | Depending on the language we use, encapsulation may be at: * | |
| | class level | |
| ~ | instance level | ** |
| ~ | package level | |
| ~ | function level | *** |
| | | |
| | | 3 |
| ✓ | When we say class we're talking about properties or characteristics that need to be preserved. | |
| | | |
| \bigcirc | inheritance | |
| 0 | inversion | |
| • | invariant | |
| 0 | interpretation | |
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