## SD: Design Constructs: Part II

Total points 10/10

Email * dinhhoangphuong1209@gmail.com	
✓ The real essence of FP is composition and evaluation *	2/2
Object and eager	
lazy and eager	
functional and lazy	<b>✓</b>
function and eager	
✓ In OO we do composition, while in FP we use composition *	2/2
function and object	
object and functional	<b>✓</b>
O loose and low	
O loose and tight	

<b>✓</b>	The functions filter and map are examples oforder functions *	2/2 (X)
0	imperative	<b>3</b>
0	functional	<u>.</u>
•	higher	
0	lower	<b>+</b> × ***
<b>/</b>	Higher order functions allows us to pass to functions *	
0	objects	<del>\frac{\fin}}}}}}}}{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac}}}}}}}}{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac}}}}}}}}}}{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac}}}}}}}}}}{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac{\frac}}}}}}}}}}}}{\frac{</del>
0	state	
•	functions	
0	error	×
		<b>3</b>
<b>/</b>	Traditional loop is style instead of being functional or declarative *	
0	important	
0	implicit	
•	imperative	
0	implemented	×
		8
		(15

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