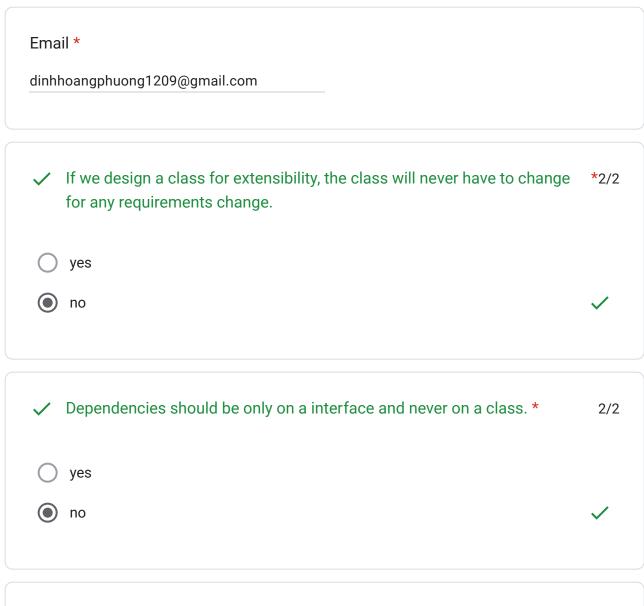
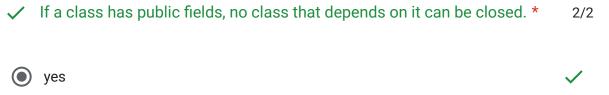
SD: Design Principles: Part V

Total points 10/10





✓ To design well, the designers would collectively need: *	2/2
knowledge of the domain	✓
good software skills	✓
excellent ability to flawlessly predict the future	
strong mathematical skills	
✓ Closure is not complete, it's *	2/2
tactical	
strategic	✓
static	
complementary	

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