

Introduction to Network and Systems Security

Aprendizagem Aplicada à Segurança

**Mestrado em Cibersegurança
DETI-UA**



Attacks to Networks and Systems

- Objectives:

- Fun and/or hacking reputation
- Political purposes
- Military purposes
- Economical purposes
- Other?

- Technical objectives:

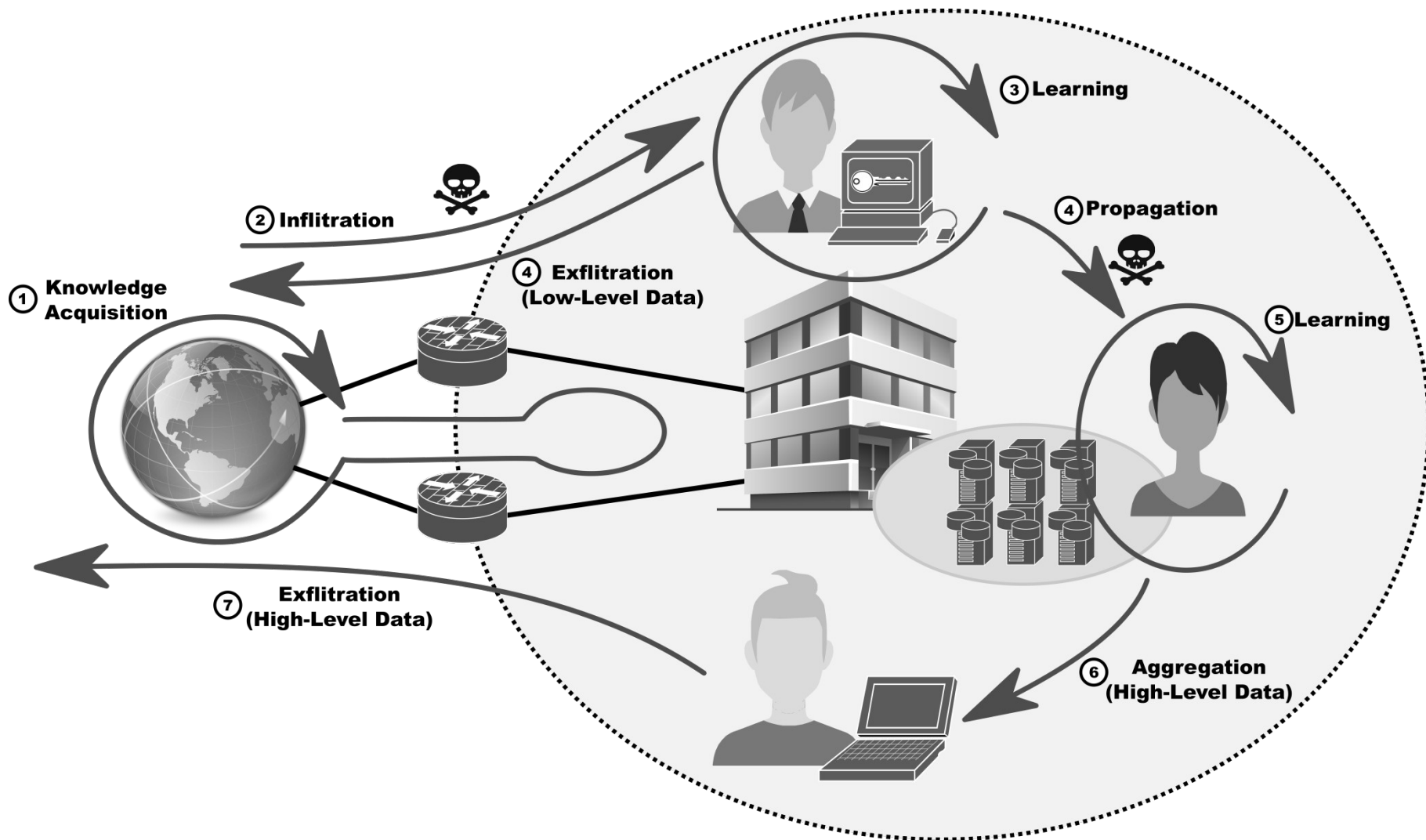
- Operation disruption
- For data interception
- Both
 - ➔ Disruption to intercept!
 - ➔ Intercept to disrupt!

- Most attacks never seen before

- Zero-day attacks

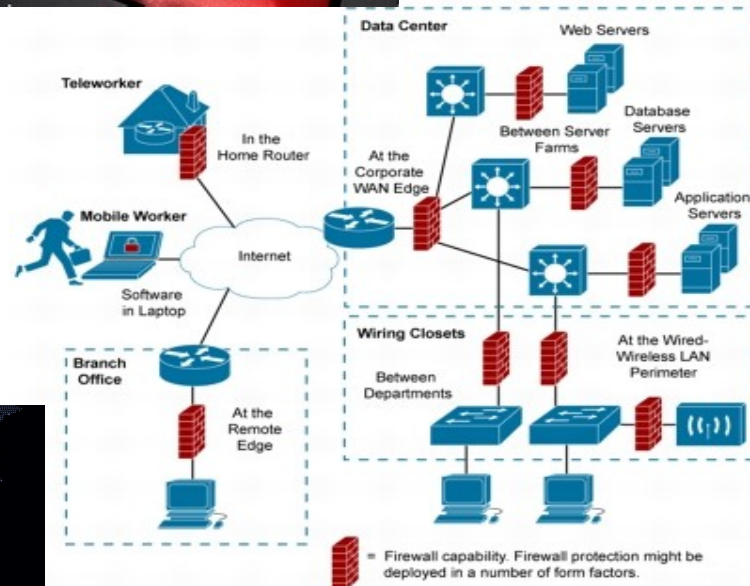


Attack Phases



Traditional Defenses

- Vulnerability patching.
- Firewalls
 - ◆ Centralized.
 - ◆ Distributed.
- Intrusion Prevention and Detection Systems (IDS/IPS).
- Antivirus.



- All rely on previous knowledge of the threat and/or problem!

“Intelligent” Defenses

- Detection of unknown threats and/or problems.
 - ♦ In time to deploy counter-measures.
- Application of Big Data and Data Science techniques to network and systems monitoring data.
- Some traditional solutions start to incorporate AI into their equipment
 - ♦ E.g., Palo Alto Network Firewalls, Cisco Appliances, ...
- Still limited to manufacturer based solutions and localized data.
- Still limited in scope.
 - ♦ Obvious threats vs. Stealth threats.
- Optimal deployment requires an overall network and systems knowledge.
 - ♦ Network and Systems Awareness.



Awareness

- **Direct Awareness**
 - ♦ By direct observation.
- **Indirect Awareness**
 - ♦ By analysis of reactions to events.
- **Awareness by Correlation**
 - ♦ Joint analysis of multiple sources of data to detect hidden patterns and relations.
 - ♦ Big Data Problem.
- **Awareness by Prediction**
 - ♦ Detection of patterns over time.
 - ♦ Black Swan Problem!
- Its all an **Inference, Validation, Correction** loop.



Cyber Situational Awareness (1)

- Ability to effectively **Acquire Data** by **Monitoring** networks and systems to:
 - ◆ Optimize services,
 - ◆ Detect and counter-act anomalous activity/events.
- **Analyze/Process** data to know and characterize
 - ◆ Network entities,
 - ➔ An entity should be understood as a person, a group, a terminal, a server, an application, etc...
 - ◆ Data flows,
 - ◆ Services and users perception of service.



Cyber Situational Awareness (2)

- All data sources are acceptable.
 - Never assume data irrelevance!
- Data may be:
 - Quantitative.
 - ➔ Allows for statistical analysis and may serve as machine learning training input.
 - ➔ e.g., number of packets, number of flows, number of contacted machines, etc...
 - Qualitative.
 - ➔ Can be transformed to quantitative data by counting techniques and statistical characterization
 - ➔ e.g., error message X, address Y contacted, packet of type Z, etc...



Cyber Situational Awareness (3)

- Time is relevant.
 - ◆ History is relevant.
 - ◆ Relative and absolute.
 - ◆ An event occurs in a specific time instant, and it is part of a sequence of events.
- Timescale(s) of analysis must:
 - ◆ Include the target characteristics,
 - ◆ Allow the perception of the event in time for a response.
- Data may be re-scaled for multiple analysis purposes.



Cyber Awareness Steps

- Data acquisition.
- Data processing.
 - Creation of time sequences with different counting intervals (minimum timescales).
 - Creation of time sequences with different statistical metrics (larger timescales).
- Creation of entities' behavior profiles and objects' data patterns.
 - Usually time dependent.
- Classification of entities' behaviors and/or objects' data patterns.
 - Identification/classification.
 - Anomaly detection.
 - Rogue agent or manipulated/forged data object.

