

A Little Book of R for Bioinformatics 2.0

Avirl Coghlan, with contributions by Nathan L. Brouwer

2021-07-13

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Preface to version 2.0

Welcome to *A Little Book of R for Bioinformatics 2.0!*.

This book is based on the original *A Little Book of R for Bioinformatics* by Dr. Avril Coghlan (Hereafter “ALBRB 1.0”). Dr. Coghlan’s book was one of the first and most thorough introductions to using R for bioinformatics, and was generously published under the Creative Commons 3.0 Attribution License (CC BY 3.0). In addition to describing how to do bioinformatics in R, Coghlan provided numerous functions to facilitate important tasks, practice questions, and references to further reading.

ALBRB 1.0 was extremely useful to me when I was learning bioinformatics and computational biology. In this version of the book, which I’ll refer to as ALBRB 2.0, I have adapted Dr. Coghlan’s original book to suit my own teaching needs.

Below I’ve outlined the general types of changes I’ve made to the original book. I have tried to link back to the original content that these updates are derived from and note how changes were made. Any errors or inconsistencies should be ascribed to me, not Dr. Coghlan. If you have any feedback, please email me at brouwer@gmail.com

Nathan Brouwer, June 2021

Changes implemented in ALBRB 2.0 by Nathan Brouwer

1. Converted the entire book to RMarkdown and published it via bookdown.
2. Added instructions for using RStudio and RStudio Cloud.
3. Updated instructions to reflect any changes in software, including changes to how the bioinformatics repository Bioconductor now works.
4. Split up chapters into smaller units.
5. Reorganized the order of some material.
6. Added links to the book I am developing, *Computational Biology for All*.
7. Moved most functions and datasets to my teaching package `compbio4all`.
8. Changed some plotting to `ggplot2` or `ggpubr`.
9. Added additional subheadings
10. Added vocab and function lists to the beginning of many chapters
11. At times replaced non-biological examples with biological ones.
12. Change from British to American English (Sorry! Couldn’t help myself.)

13. Provided additional links to external resources.
14. Added use of **rentrez** for querying NCBI databases

Chapter 1

Test shiny app

```
knitr::include_app(url = "https://wrightaprilm.shinyapps.io/treesiftr_app/")
```

treesiftr

Below, indicate at which characters you would like to begin visualization, and how many characters to visualize. Mouse over options and tree for further information.

First character to visualize:

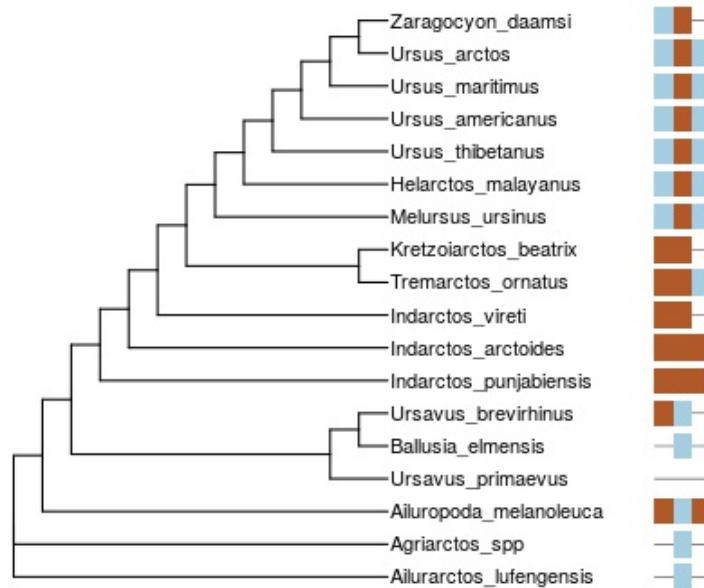
1

Number of characters to visualize (max 5):

3

- ☐ Print the parsimony score?
- ☐ Print the likelihood score under the Mk model?
- ☐ View random set of trees rather than an estimated tree

1
3



Chapter 2

Test shiny app

```
knitr::include_url(url = "https://docs.google.com/spreadsheets/d/18dt7cYHAaszV5Iq8Y-7Y0EFnv6hIXbD3")
```

test

This version of Safari is no longer supported. Please upgrade to a [supported browser](#). [Dismiss](#)

view only

Sign in

A1

	A	B	C	D
1				
2				
3		x		
4		y		
5				

Sheet1

Chapter 3

How to review this book

3.1 File format

These lessons are written in RStudio using RMarkdown. Each .Rmd file is a mix of text, written in plain format, and **code chunks**, which look like this

Code chunks start with three apostrophes and `{r}`, like this: `“{r}`. They end with three apostrophes`”`. They will appear gray when opened up in RStudio but be white in the normal R code editor or other text editor.

3.2 What can you do?

- Read and fix typos :)
- Add comments within the file
- Email me general comments about the files (structure, topics, confusing parts etc)

3.3 Adding comments

You're welcome to add comments anywhere to the files, do the exercises and type up the key, propose your own exercises, etc.

3.3.1 HTML-tagged comments

The easiest way is to type a comment into the normal text part of the .Rmd file and then surround it with an html comment tag. A comment saying "A comment" will therefore look like this:

In RStudio you can type up a comment, highlight it then hit Shift+Control+C on a PC or Shift+Command+C on a mac.

3.3.2 Code chunk comments

Another way to add a comment is to make a RMarkdown code chunk thne type up your comments in it by commenting out each line, like the one below. Key to doing this is to put `eval = F`, `echo = F` in the braces after the `r`. `eval = F`, `echo = F` tells RStudio to leave that alone when the `.Rmd` file gets rendered into and web page or PDF.

In RStudio you can add code chunks with a shortcut key. On a Mac the shortcut is `OPTION + COMMAND + I`.

3.3.3 Keys to exercise

Some files will have exercises at the end. I don't always include the key, and you're welcome to try the exercise and type up a key (or fix any errors in mine). As for code chunk comments include `eval = F`, `echo = F` in the braces so the key won't appear when rendered. So a problem and its key would look something like this

3.3.4 Problem - fix this code

```
print(correct answer)
```

Chapter 4

Downloading R

By: Avril Coghlan

Adapted, edited and expanded: Nathan Brouwer (brouwern@gmail.com)
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4.1 Preface

The following introduction to *R* is based on the first part of “How to install *R* and a Brief Introduction to R” by Avril Coghlan, which was released under the Creative Commons 3.0 Attribution License (CC BY 3.0). For additional information see the Appendices and “Getting *R* onto your computer”.

4.2 Introduction to R

R (www.r-project.org) is a commonly used free statistics software. *R* allows you to carry out statistical analyses in an interactive mode, as well as allowing programming.

4.3 Installing R

To use R, you first need to install the *R* program on your computer.

4.3.1 Installing *R* on a Windows PC

These instructions will focus on installing *R* on a Windows PC. However, I will also briefly mention how to install *R* on a Macintosh or Linux computer (see below).

These steps have not been checked as of 8/13/2019 so there may be small variations in what the prompts are. Installing R, however, is basically that same as any other program. Clicking “Yes” etc on everything should work.

PROTIP: Even if you have used *R* before its good to regularly update it to avoid conflicts with recently produced software.

Minor updates of *R* are made very regularly (approximately every 6 months), as *R* is actively being improved all the time. It is worthwhile installing new versions of *R* a couple times a year, to make sure that you have a recent version of *R* (to ensure compatibility with all the latest versions of the *R* packages that you have downloaded).

To install *R* on your **Windows** computer, follow these steps:

1. Go to <https://cran.r-project.org/>
2. Under “Download and Install R”, click on the “Windows” link.
3. Under “Subdirectories”, click on the “**base**” link.
4. On the next page, you should see a link saying something like “Download *R* 4.1.0 for Windows” (or *R* X.X.X, where X.X.X gives the version of the program). Click on this link.
5. You may be asked if you want to save or run a file “R-x.x.x-win32.exe”. Choose “Save” and save the file. Then double-click on the icon for the file to run it.
6. You will be asked what language to install it in.
7. The *R* Setup Wizard will appear in a window. Click “Next” at the bottom of the *R* Setup wizard window.
8. The next page says “Information” at the top. Click “Next” again.
9. The next page says “Select Destination Location” at the top. By default, it will suggest to install *R* on the C drive in the “Program Files” directory on your computer.
10. Click “Next” at the bottom of the *R* Setup wizard window.
11. The next page says “Select components” at the top. Click “Next” again.
12. The next page says “Startup options” at the top. Click “Next” again.
13. The next page says “Select start menu folder” at the top. Click “Next” again.
14. The next page says “Select additional tasks” at the top. Click “Next” again.
15. *R* should now be installing. This will take about a minute. When *R* has finished, you will see “Completing the *R* for Windows Setup Wizard” appear. Click “Finish”.
16. To start R, you can do one of the following steps:
17. Check if there is an “R” icon on the desktop of the computer that you are using. If so, double-click on the “R” icon to start R. If you cannot find an “R” icon, try the next step instead.
18. Click on the “Start” button at the bottom left of your computer screen, and then choose “All programs”, and start *R* by selecting “R” (or *R* X.X.X,

where X.X.X gives the version of R) from the menu of programs.

19. The *R* console (a rectangle) should pop up:

4.3.2 How to install *R* on non-Windows computers (eg. Macintosh or Linux computers)

These steps have not been checked as of 8/13/2019 so there may be small variations in what the prompts are. Installing *R*, however, is basically that same as any other program. Clicking “Yes” etc on everything should work.

The instructions above are for installing *R* on a Windows PC. If you want to install *R* on a computer that has a non-Windows operating system (for example, a Macintosh or computer running Linux, you should download the appropriate *R* installer for that operating system at <https://cran.r-project.org/> and follow the *R* installation instructions for the appropriate operating system at https://cran.r-project.org/doc/FAQ/R-FAQ.html#How-can-R-be-installed_003f.

4.4 Starting *R*

To start *R*, Check if there is an *R* icon on the desktop of the computer that you are using. If so, double-click on the *R* icon to start *R*. If you cannot find an *R* icon, try the next step instead.

You can also start *R* from the Start menu in Windows. Click on the “Start” button at the bottom left of your computer screen, and then choose “All programs”, and start *R* by selecting “R” (or *R* X.X.X, where X.X.X gives the version of *R*, e.g.. *R* 2.10.0) from the menu of programs.

Say “Hi” to *R* and take a quick look at how it looks. Now say “Goodbye”, because we will never actually do any work in this version of *R*; instead, we’ll use the **RStudio IDE (integrated development environment)**.

Chapter 5

Installing the RStudio IDE

By: Nathan Brouwer

The name “R” refers both to the programming language and the program that runs that language. When you download *itR** there is also a basic **GUI** (graphical user interface) that you can access via the *R* icon.

Other GUIs are available, and the most popular currently is **RStudio**. RStudio a for-profit company that is a main driver of development of R. Much of what they produce has free basic versions or is entirely free. They produce software (RStudio), cloud-based applications (**RStudio Cloud**), and web server infrastructure for business applications of R.

A brief overview of installing RStudio can be found here “Getting RStudio on to your computer”

5.1 Getting to know RStudio

For a brief overview of RStudio see “Getting started with RStudio”

A good overview of what the different parts of RStudio can be seen in the image in this tweet: <https://twitter.com/RLadiesNCL/status/1138812826917724160?s=20>

5.2 RStudio versus RStudio Cloud

RStudio and RStudio cloud work almost identically, so anything you read about RStudio will apply to RStudio Cloud. RStudio is easy to download and use, but RStudio Cloud eliminates even the minor hiccups that occur. Free accounts with RStudio Cloud allow up to 15 hours per month, which is enough for you to get a taste for using R.

Chapter 6

Installing *R* packages

By: Avril Coghlan.

Adapted, edited and expanded: Nathan Brouwer under the Creative Commons 3.0 Attribution License (CC BY 3.0).

R is a programming language, and **packages** (aka **libraries**) are bundles of software built using *R*. Most sessions using *R* involve using additional *R* packages. This is especially true for bioinformatics and computational biology.

NOTE: If you are working in an RStudio Cloud environment organized by someone else (e.g. a course instructor), they likely are taking care of many of the package management issues. The following information is still useful to be familiar with.

6.1 Downloading packages with the RStudio IDE

There is a point-and-click interface for installing *R* packages in RStudio. There is a brief introduction to downloading packages on this site: <http://web.cs.ucla.edu/~gulzar/rstudio/>

I've summarized it here:

1. “Click on the”Packages” tab in the bottom-right section and then click on “Install”. The following dialog box will appear.
2. In the “Install Packages” dialog, write the package name you want to install under the Packages field and then click install. This will install the package you searched for or give you a list of matching package based on your package text.

6.2 Downloading packages with the function `install.packages()`

The easiest way to install a package if you know its name is to use the *R* function `install.packages()`¹. Note that it might be better to call this “download.packages” since after you install it, you also have to load it!

Frequently I will include `install.packages(...)` at the beginning of a chapter the first time we use a package to make sure the package is downloaded. Note, however, that if you already have downloaded the package, running `install.packages(...)` will download a new copy. While packages do get updated from time to time, but its best to re-run `install.packages(...)` only occassionaly.

We’ll download a package used for plotting called `ggplot2`, which stands for “Grammar of Graphics.” `ggplot2` was developed by Dr. Hadley Wickham, who is now the Chief Scientists for RStudio.

To download `ggplot2`, run the following command:

```
install.packages("ggplot2") # note the " "
```

Often when you download a package you’ll see a fair bit of angry-looking red text, and sometime other things will pop up. Usually there’s nothing of interest here, but sometimes you need to read things carefully over it for hints about why something didn’t work.

6.3 Using packages after they are downloaded

To actually make the functions in package accessible you need to use the `library()` command. Note that this is *not* in quotes.

```
library(ggplot2) # note: NO " "
```

Chapter 7

Installing Bioconductor

By: Avril Coghlan.

Adapted, edited and expanded: Nathan Brouwer under the Creative Commons 3.0 Attribution License (CC BY 3.0), including details on install Bioconductor and common prompts and error messages that appear during installation.

7.1 Bioconductor

R **packages** (aka “libraries”) can live in many places. Most are accessed via **CRAN**, the **Comprehensive R Archive Network**. The bioinformatics and computational biology community also has its own package hosting system called Bioconductor. *R* has played an important part in the development and application of bioinformatics techniques in the 21th century. Bioconductor 1.0 was released in 2002 with 15 packages. As of winter 2021, there are almost 2000 packages in the current release!

NOTE: If you are working in an RStudio Cloud environment organized by someone else (eg a course instructor), they likely are taking care of most of package management issues, including setting up Bioconductor. The following information is still useful to be familiar with.

To interface with Bioconductor you need the BiocManager package. The Bioconductor people have put BiocManager on CRAN to allow you to set up interactions with Bioconductor. See the BiocManager documentation for more information (<https://cran.r-project.org/web/packages/BiocManager/vignettes/BiocManager.html>).

Note that if you have an old version of R you will need to update it to interact with Bioconductor.

7.2 Installing BiocManager

BiocManager can be installed using the `install.packages()` packages command.

```
install.packages("BiocManager") # Remember the " "; don't worry about the red text
```

Once downloaded, BioManager needs to be explicitly loaded into your active R session using `library()`

```
library(BiocManager) # no quotes; again, ignore the red text
```

Individual Bioconductor packages can then be downloaded using the `install()` command. An essential packages is `Bioststrings`. To do this ,

```
BiocManager::install("Bioststrings")
```

7.3 The ins and outs of package installation

IMPORANT Bioconductor has many **dependencies** - other packages which is relies on. When you install Bioconductor packages you may need to update these packages. If something seems to not be working during this process, restart R and begin the Bioconductor installation process until things seem to work.

Below I discuss the series of prompts I had to deal with while re-installing `Bioststrings` while editing this chapter.

7.3.1 Updating other packages when downloading a package

When I re-installed `Bioststrings` while writing this I was given a HUGE blog of red test that contained this:

```
'getOption("repos")' replaces Bioconductor standard repositories, see '?repositories' for details
```

```
replacement repositories:
  CRAN: https://cran.rstudio.com/
```

Bioconductor version 3.11 (BiocManager 1.30.16), R 4.0.5 (2021-03-31)

```
Old packages: 'ade4', 'ape', 'aster', 'bayestestR', 'bio3d', 'bitops', 'blogdown',
'bookdown', 'brio', 'broom', 'broom.mixed', 'broomExtra', 'bslib', 'cachem', 'callr',
'car', 'circlize', 'class', 'cli', 'cluster', 'colorspace', 'corrplot', 'cpp11', 'cu',
'devtools', 'DHARMA', 'doBy', 'dplyr', 'DT', 'e1071', 'ellipsis', 'emmeans', 'emojif',
'extRemes', 'fansi', 'flextable', 'forecast', 'formatR', 'gap', 'gargle', 'gert', 'G',
'ggfortify', 'ggplot2', 'ggsignif', 'ggVennDiagram', 'gh', 'glmmTMB', 'googledrive',
'gttools', 'haven', 'highr', 'hms', 'htmlTable', 'httpuv', 'huxtable', 'jquerylib',
'KernSmooth', 'knitr', 'later', 'lattice', 'lme4', 'magick', 'manipulateWidget', 'MA'
```



```
'Matrix', 'matrixcalc', 'matrixStats', 'mgcv', 'mime', 'multcomp', 'mvtnorm', 'nnet',  
'openssl', 'openxlsx', 'parameters', 'pBrackets', 'pdftools', 'phangorn', 'phytools',  
'pillar', 'plotly', 'processx', 'proxy', 'qgam', 'quantreg', 'ragg', 'Rcpp',  
'RcppArmadillo', 'remotes', 'rgl', 'rio', 'rJava', 'rlang', 'rmarkdown', 'robustbase',  
'rsconnect', 'rversions', 'sandwich', 'sass', 'segmented', 'seqinr', 'seqmagick', 'servr',  
'sf', 'shape', 'spatial', 'statmod', 'stringi', 'systemfonts', 'testthat', 'textshaping',  
'tibble', 'tidyselect', 'tidytree', 'tinytex', 'tufte', 'UniprotR', 'units', 'vctrs',  
'viridis', 'viridisLite', 'withr', 'xfun', 'zip'
```

Hidden at the bottom was a prompt: “Update all/some/none? [a/s/n]:”

Its a little vague, but what it wants me to do is type in a, s or n and press enter to tell it what to do. I almost always chose “a”, though this may take a while to update everything.

7.3.2 Packages “from source”

You are likely to get lots of random-looking feedback from R when doing Bioconductor-related installations. Look carefully for any prompts as the very last line. While updating `Biostings` I was told: “*There are binary versions available but the source versions are later:*” and given a table of packages. I was then asked “*Do you want to install from sources the packages which need compilation? (Yes/no/cancel)*”

I almost always chose “no”.

7.3.3 More on angry red text

After the prompt about packages from source, R proceeded to download a lot of updates to packages, which took a few minutes. Lots of red text scrolled by, but this is normal.

```
Console Terminal x R Markdown x Jobs x
~/google_backup_sync_nlb24/lbrb/ ↗
trying URL 'https://cran.rstudio.com/bin/macosx/contrib/4.0/t
Content type 'application/x-gzip' length 198800 bytes (194 KB)
=====
downloaded 194 KB

trying URL 'https://cran.rstudio.com/bin/macosx/contrib/4.0/t
Content type 'application/x-gzip' length 220977 bytes (215 KB)
=====
downloaded 215 KB

trying URL 'https://cran.rstudio.com/bin/macosx/contrib/4.0/t
Content type 'application/x-gzip' length 121221 bytes (118 KB)
=====
downloaded 118 KB

trying URL 'https://cran.rstudio.com/bin/macosx/contrib/4.0/t
Content type 'application/x-gzip' length 269000 bytes (262 KB)
=====
downloaded 262 KB

trying URL 'https://cran.rstudio.com/bin/macosx/contrib/4.0/U
Content type 'application/x-gzip' length 236776 bytes (231 KB)
=====
downloaded 231 KB

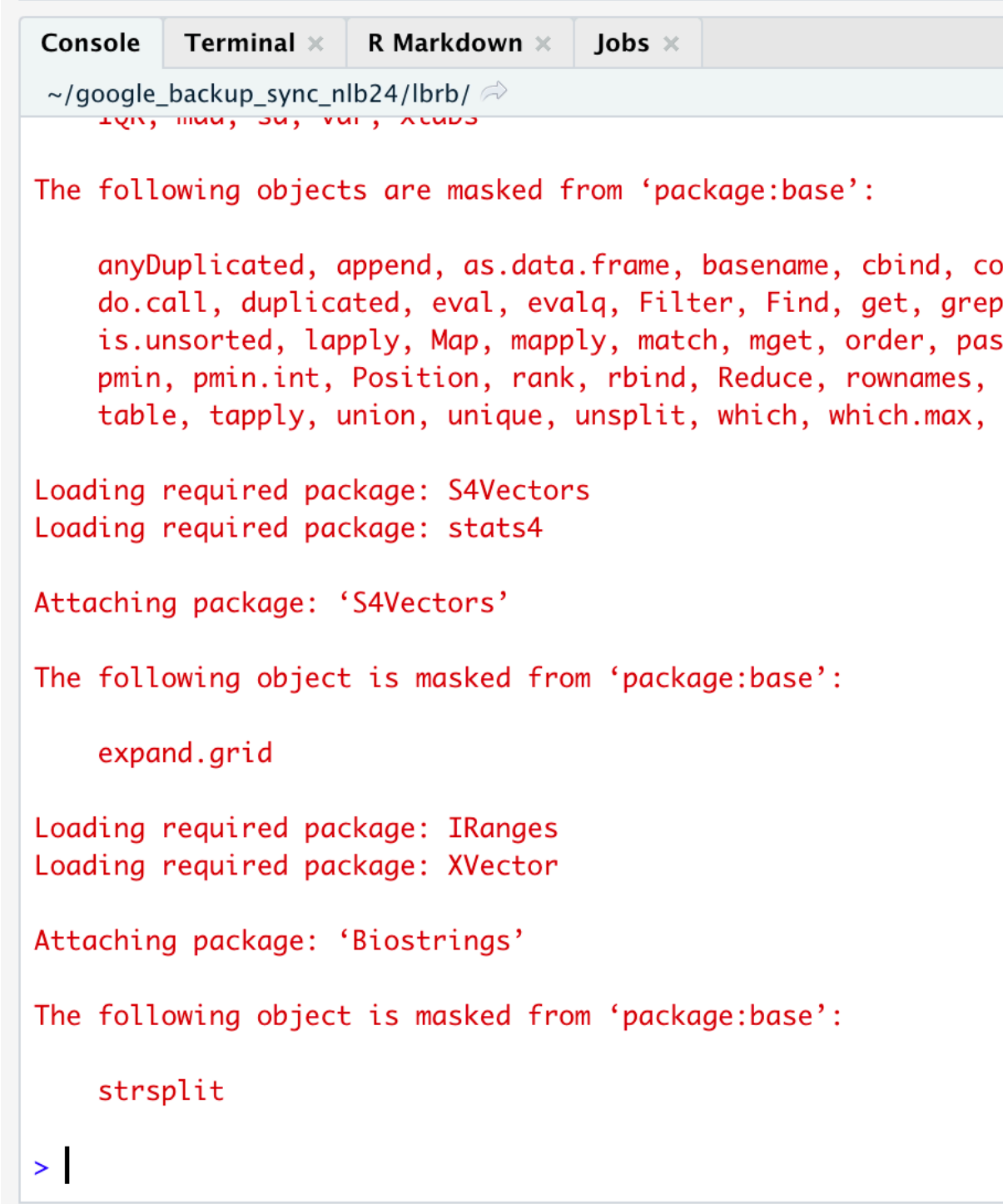
trying URL 'https://cran.rstudio.com/bin/macosx/contrib/4.0/u
Content type 'application/x-gzip' length 1260870 bytes (1.2 M)
=====
```

7.4 Actually loading a package

Again, to actually load the `Bioststrings` package into your active R sessions requires the `library()` command:

```
library(Bioststrings)
```

As you might expect, there's more red text scrolling up my screen!



The screenshot shows an R console window with tabs for Console, Terminal, R Markdown, and Jobs. The console output is as follows:

```
~/google_backup_sync_nlb24/lbrb/ ↵  
lqr, mda, sa, var, xtabs  
  
The following objects are masked from 'package:base':  
  
    anyDuplicated, append, as.data.frame, basename, cbind, co  
do.call, duplicated, eval, evalq, Filter, Find, get, grep  
is.unsorted, lapply, Map, mapply, match, mget, order, pas  
pmin, pmin.int, Position, rank, rbind, Reduce, rownames,  
table, tapply, union, unique, unsplit, which, which.max,  
  
Loading required package: S4Vectors  
Loading required package: stats4  
  
Attaching package: 'S4Vectors'  
  
The following object is masked from 'package:base':  
  
    expand.grid  
  
Loading required package: IRanges  
Loading required package: XVector  
  
Attaching package: 'Biostrings'  
  
The following object is masked from 'package:base':  
  
    strsplit  
  
> |
```

I can tell that is actually worked because at the end of all the red stuff is the R prompt of “>” and my cursor.



Chapter 8

A Brief introduction to R

By: Avril Coghlan.

Adapted, edited and expanded: Nathan Brouwer under the Creative Commons 3.0 Attribution License (CC BY 3.0).

This chapter provides a brief introduction to R. At the end of are links to additional resources for getting started with R.

8.1 Vocabulary

- scalar
- vector
- list
- class
- numeric
- character
- assignment
- elements of an object
- indices
- attributes of an object
- argument of a function

8.2 R functions

- `<-`
- `[]`
- `$`
- `table()`
- function

- `c()`
- `log10()`
- `help()`, `?`
- `help.search()`
- `RSiteSearch()`
- `mean()`
- `return()`
- `q()`

8.3 Interacting with R

You will type *R* commands into the RStudio **console** in order to carry out analyses in *R*. In the RStudio console you will see the *R* prompt starting with the symbol “>”. “>” will always be there at the beginning of each new command - don’t try to delete it! Moreover, you never need to type it.



We type the **commands** needed for a particular task after this prompt. The command is carried out by *R* after you hit the Return key.

Once you have started *R*, you can start typing commands into the RStudio console, and the results will be calculated immediately, for example:

```
2*3
```

```
## [1] 6
```

Note that prior to the output of “6” it shows “[1]”.

Now subtraction:

```
10-3
```

```
## [1] 7
```

Again, prior to the output of “7” it shows “[1]”.

R can act like a basic calculator that you type commands in to. You can also use it like a more advanced scientific calculator and create **variables** that store information. All variables created by *R* are called **objects**. In *R*, we assign values to variables using an arrow-looking function `<-` the **assignment operator**. For example, we can **assign** the value `2*3` to the variable `x` using the command:

```
x <- 2*3
```

To view the contents of any *R* object, just type its name, press enter, and the contents of that *R* object will be displayed:


```
x
## [1] 6
```

8.4 Variables in R

There are several different types of objects in R with fancy math names, including **scalars**, **vectors**, **matrices** (singular: **matrix**), arrays, dataframes, tables, **and** lists. The `scalar**` variable `x` above is one example of an R object. While a scalar variable such as `x` has just one element, a **vector** consists of several elements. The elements in a vector are all of the same **type** (e.g., numbers or alphabetic characters), while **lists** may include elements such as characters as well as numeric quantities. Vectors and dataframes are the most common variables you'll use. You'll also encounter matrices often, and lists are ubiquitous in R but beginning users often don't encounter them because they remain behind the scenes.

8.4.1 Vectors

To create a vector, we can use the `c()` (combine) function. For example, to create a vector called `myvector` that has elements with values 8, 6, 9, 10, and 5, we type:

```
myvector <- c(8, 6, 9, 10, 5) # note: commas between each number!
```

To see the contents of the variable `myvector`, we can just type its name and press enter:

```
myvector
## [1] 8 6 9 10 5
```

8.4.2 Vector indexing

The `[1]` is the **index** of the first **element** in the vector. We can **extract** any element of the vector by typing the vector name with the index of that element given in **square brackets** `[...]`.

For example, to get the value of the 4th element in the vector `myvector`, we type:

```
myvector[4]
## [1] 10
```

8.4.3 Character vectors

Vectors can contain letters, such as those designating nucleic acids

```
my.seq <- c("A","T","C","G")
```

They can also contain multi-letter **strings**:

```
my.oligos <- c("ATCGC","TTTCGC","CCCGCG","GGGCGC")
```

8.4.4 Lists

NOTE: *below is a discussion of lists in R. This is excellent information, but not necessary if this is your very very first time using R.*

In contrast to a vector, a **list** can contain elements of different types, for example, both numbers and letters. A list can even include other variables such as a vector. The `list()` function is used to create a list. For example, we could create a list `mylist` by typing:

```
mylist <- list(name="Charles Darwin",
               wife="Emma Darwin",
               myvector)
```

We can then print out the contents of the list `mylist` by typing its name:

```
mylist

## $name
## [1] "Charles Darwin"
##
## $wife
## [1] "Emma Darwin"
##
## [[3]]
## [1] 8 6 9 10 5
```

The **elements** in a list are numbered, and can be referred to using **indices**. We can extract an element of a list by typing the list name with the index of the element given in double **square brackets** (in contrast to a vector, where we only use single square brackets).

We can extract the second element from `mylist` by typing:

```
mylist[[2]] # note the double square brackets [[...]]

## [1] "Emma Darwin"
```

As a baby step towards our next task, we can wrap index values as in the `c()` command like this:

```
mylist[[c(2)]] # note the double square brackets [[...]]

## [1] "Emma Darwin"
```

The number 2 and `c(2)` mean the same thing.

Now, we can extract the second AND third elements from `mylist`. First, we put the indices 2 and 3 into a vector `c(2,3)`, then wrap that vector in double square brackets: `[c(2,3)]`. All together it looks like this.

```
mylist[c(2,3)] # note the double brackets
```

```
## $wife
## [1] "Emma Darwin"
##
## [[2]]
## [1] 8 6 9 10 5
```

Elements of lists may also be named, resulting in a **named lists**. The elements may then be referred to by giving the list name, followed by “\$”, followed by the element name. For example, `mylist$name` is the same as `mylist[[1]]` and `mylist$wife` is the same as `mylist[[2]]`:

```
mylist$wife
```

```
## [1] "Emma Darwin"
```

We can find out the names of the named elements in a list by using the `attributes()` function, for example:

```
attributes(mylist)
```

```
## $names
## [1] "name" "wife" ""
```

When you use the `attributes()` function to find the named elements of a list variable, the named elements are always listed under a heading “\$names”. Therefore, we see that the named elements of the list variable `mylist` are called “name” and “wife”, and we can retrieve their values by typing `mylist$name` and `mylist$wife`, respectively.

8.4.5 Tables

Another type of object that you will encounter in R is a **table**. The `table()` function allows you to total up or tabulate the number of times a value occurs within a vector. Tables are typically used on vectors containing **character data**, such as letters, words, or names, but can work on numeric data data.

8.4.5.1 Tables - The basics

If we made a vector variable “nucleotides” containing the of a DNA molecule, we can use the `table()` function to produce a **table variable** that contains the number of bases with each possible nucleotides:

```
bases <- c("A", "T", "A", "A", "T", "C", "G", "C", "G")
```

Now make the table

```
table(bases)
```

```
## bases
## A C G T
## 3 2 2 2
```

We can store the table variable produced by the function `table()`, and call the stored table “bases.table”, by typing:

```
bases.table <- table(bases)
```

Tables also work on vectors containing numbers. First, a vector of numbers.

```
numeric.vector <- c(1,1,1,1,3,4,4,4,4)
```

Second, a table, showing how many times each number occurs.

```
table(numeric.vector)
```

```
## numeric.vector
## 1 3 4
## 4 1 4
```

8.4.5.2 Tables - further details

To access elements in a table variable, you need to use double square brackets, just like accessing elements in a list. For example, to access the fourth element in the table `bases.table` (the number of Ts in the sequence), we type:

```
bases.table[[4]] # double brackets!
```

```
## [1] 2
```

Alternatively, you can use the name of the fourth element in the table (“John”) to find the value of that table element:

```
bases.table[["T"]]
```

```
## [1] 2
```

8.5 Arguments

Functions in R usually require **arguments**, which are input variables (i.e.. objects) that are **passed** to them, which they then carry out some operation on. For example, the `log10()` function is passed a number, and it then calculates the log to the base 10 of that number:

```
log10(100)
```

```
## [1] 2
```

There's a more generic function, `log()`, where we pass it not only a number to take the log of, but also the specific **base** of the logarithm. To take the log base 10 with the `log()` function we do this

```
log(100, base = 10)
```

```
## [1] 2
```

We can also take logs with other bases, such as 2:

```
log(100, base = 2)
```

```
## [1] 6.643856
```

8.6 Help files with `help()` and `?`

In *R*, you can get help about a particular function by using the `help()` function. For example, if you want help about the `log10()` function, you can type:

```
help("log10")
```

When you use the `help()` function, a box or web page will show up in one of the panes of RStudio with information about the function that you asked for help with. You can also use the `?` next to the function like this

```
?log10
```

Help files are a mixed bag in *R*, and it can take some getting used to them. An excellent overview of this is Kieran Healy's "How to read an *R* help page."

8.7 Searching for functions with `help.search()` and `RSiteSearch()`

If you are not sure of the name of a function, but think you know part of its name, you can search for the function name using the `help.search()` and `RSiteSearch()` functions. The `help.search()` function searches to see if you already have a function installed (from one of the *R* packages that you have installed) that may be related to some topic you're interested in. `RSiteSearch()` searches *all* *R* functions (including those in packages that you haven't yet installed) for functions related to the topic you are interested in.

For example, if you want to know if there is a function to calculate the standard deviation (SD) of a set of numbers, you can search for the names of all installed functions containing the word "deviation" in their description by typing:

```
help.search("deviation")
```

Among the functions that were found, is the function `sd()` in the `stats` package (an R package that comes with the base R installation), which is used for calculating the standard deviation.

Now, instead of searching just the packages we've have on our computer let's search all R packages on CRAN. Let's look for things related to DNA. Note that `RSiteSearch()` doesn't provide output within RStudio, but rather opens up your web browser for you to display the results.

```
RSiteSearch("DNA")
```

The results of the `RSiteSearch()` function will be hits to descriptions of R functions, as well as to R mailing list discussions of those functions.

8.8 More on functions

We can perform computations with R using objects such as scalars and vectors. For example, to calculate the average of the values in the vector `myvector` (i.e., the average of 8, 6, 9, 10 and 5), we can use the `mean()` function:

```
mean(myvector) # note: no " "
```

```
## [1] 7.6
```

We have been using built-in R functions such as `mean()`, `length()`, `print()`, `plot()`, etc.

8.8.1 Writing your own functions

NOTE: *Writing your own functions is an advanced skills. New users can skip this section.

We can also create our own functions in R to do calculations that you want to carry out very often on different input data sets. For example, we can create a function to calculate the value of 20 plus square of some input number:

```
myfunction <- function(x) { return(20 + (x*x)) }
```

This function will calculate the square of a number (`x`), and then add 20 to that value. The `return()` statement returns the calculated value. Once you have typed in this function, the function is then available for use. For example, we can use the function for different input numbers (e.g., 10, 25):

```
myfunction(10)
```

```
## [1] 120
```

8.9 Quitting R

To quit R either close the program, or type:

```
q()
```

8.10 Links and Further Reading

Some links are included here for further reading.

For a more in-depth introduction to R, a good online tutorial is available on the “Kickstarting R” website, cran.r-project.org/doc/contrib/Lemon-kickstart.

There is another nice (slightly more in-depth) tutorial to R available on the “Introduction to R” website, cran.r-project.org/doc/manuals/R-intro.html.

Chapter 3 of Danielle Navarro’s book is an excellent intro to the basics of R.

Chapter 9

DNA descriptive statics - Part 1

By: Avril Coghlan

Adapted, edited and expanded: Nathan Brouwer (brouwern@gmail.com)
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9.1 Preface

This is a modification of “DNA Sequence Statistics (1)” from Avril Coghlan’s *A little book of R for bioinformatics*.. The text and code were originally written by Dr. Coghlan and distributed under the Creative Commons 3.0 license.

9.2 Writing TODO:

- Add biology introduction
- Work on flow
- organize intial sections (intro, vocab, preliminaries)

9.3 Introduction

9.4 Vocabulary

- GC content
- DNA words
- scatterplots, histograms, piecharts, and boxplots

9.5 Functions

- `seqinr::GC()`
- `seqinr::count()`

9.6 Preliminaries

```
library(compbio4all)
library(seqinr)
```

9.7 Converting DNA from FASTA format

In a previous exercise we downloaded and examined DNA sequence in the FASTA format. The sequence we worked with is also stored as a data file within the `compbio4all` package and can be brought into memory using the `data()` command.

```
data("dengueseq_fasta")
```

We can look at this data object with the `str()` command

```
str(dengueseq_fasta)
```

```
## chr ">NC_001477.1 Dengue virus 1, complete genome\nAGTTGTTAGTCTACGTGGACCGACAAGAACA"
```

This isn't in a format we can work with directly so we'll use the function `fasta_cleaner()` to set it up.

```
header. <- ">NC_001477.1 Dengue virus 1, complete genome"
dengueseq_vector <- compbio4all::fasta_cleaner(dengueseq_fasta)
```

Now check it out.

```
str(dengueseq_vector)
```

```
## chr [1:10735] "A" "G" "T" "T" "G" "T" "T" "A" "G" "T" "C" "T" "A" "C" "G" ...
```

What we have here is each base of the sequence in a separate slot of our vector.

The first four bases are "AGTT"

We can see the first one like this

```
dengueseq_vector[1]
```

```
## [1] "A"
```

The second one like this

```
dengueseq_vector[2]
```

```
## [1] "G"
```

The first and second like this

```
dengueseq_vector[1:2]
```

```
## [1] "A" "G"
```

and all four like this

```
dengueseq_vector[1:4]
```

```
## [1] "A" "G" "T" "T"
```

9.8 Length of a DNA sequence

Once you have retrieved a DNA sequence, we can obtain some simple statistics to describe that sequence, such as the sequence's total length in nucleotides. In the above example, we retrieved the DEN-1 Dengue virus genome sequence, and stored it in the vector variable `dengueseq_vector`. To obtain the length of the genome sequence, we would use the `length()` function, typing:

```
length(dengueseq_vector)
```

```
## [1] 10735
```

The `length()` function will give you back the length of the sequence stored in variable `dengueseq_vector`, in nucleotides. The `length()` function actually gives the number of **elements** (slots) in the input vector that you passed to it, which in this case is the number of elements in the vector `dengueseq_vector`. Since each element of the vector `dengueseq_vector` contains one nucleotide of the DEN-1 Dengue virus sequence, the result for the DEN-1 Dengue virus genome tells us the length of its genome sequence (ie. 10735 nucleotides long).

9.8.1 Base composition of a DNA sequence

An obvious first analysis of any DNA sequence is to count the number of occurrences of the four different nucleotides ("A", "C", "G", and "T") in the sequence. This can be done using the `table()` function. For example, to find the number of As, Cs, Gs, and Ts in the DEN-1 Dengue virus sequence (which you have put into vector variable `dengueseq_vector`, using the commands above), you would type:

```
table(dengueseq_vector)
```

```
## dengueseq_vector
```

```
##      A      C      G      T
```

```
## 3426 2240 2770 2299
```

This means that the DEN-1 Dengue virus genome sequence has 3426 As occurring throughout the genome, 2240 Cs, and so forth.

9.8.2 GC Content of DNA

One of the most fundamental properties of a genome sequence is its **GC content**, the fraction of the sequence that consists of Gs and Cs, ie. the $\%(G+C)$.

The GC content can be calculated as the percentage of the bases in the genome that are Gs or Cs. That is, $GC\ content = (\text{number of Gs} + \text{number of Cs}) / (\text{genome length})$. For example, if the genome is 100 bp, and 20 bases are Gs and 21 bases are Cs, then the GC content is $(20 + 21) / 100 = 41\%$.

You can easily calculate the GC content based on the number of As, Gs, Cs, and Ts in the genome sequence. For example, for the DEN-1 Dengue virus genome sequence, we know from using the `table()` function above that the genome contains 3426 As, 2240 Cs, 2770 Gs and 2299 Ts. Therefore, we can calculate the GC content using the command:

```
(2240+2770)*100/(3426+2240+2770+2299)
```

```
## [1] 46.66977
```

Alternatively, if you are feeling lazy, you can use the `GC()` function in the `SeqinR` package, which gives the fraction of bases in the sequence that are Gs or Cs.

```
seqinr::GC(dengueseq_vector)
```

```
## [1] 0.4666977
```

The result above means that the fraction of bases in the DEN-1 Dengue virus genome that are Gs or Cs is 0.4666977. To convert the fraction to a percentage, we have to multiply by 100, so the GC content as a percentage is 46.66977%.

9.8.3 DNA words

As well as the frequency of each of the individual nucleotides (“A”, “G”, “T”, “C”) in a DNA sequence, it is also interesting to know the frequency of longer **DNA words**, also referred to as **genomic words**. The individual nucleotides are DNA words that are 1 nucleotide long, but we may also want to find out the frequency of DNA words that are 2 nucleotides long (ie. “AA”, “AG”, “AC”, “AT”, “CA”, “CG”, “CC”, “CT”, “GA”, “GG”, “GC”, “GT”, “TA”, “TG”, “TC”, and “TT”), 3 nucleotides long (eg. “AAA”, “AAT”, “ACG”, etc.), 4 nucleotides long, etc.

To find the number of occurrences of DNA words of a particular length, we can use the `count()` function from the `R SeqinR` package.

The `count()` function only works with lower-case letters, so first we have to use the `tolower()` function to convert our upper class genome to lower case

```
dengueseq_vector <- tolower(dengueseq_vector)
```

Now we can look for words. For example, to find the number of occurrences of DNA words that are 1 nucleotide long in the sequence `dengueseq_vector`, we type:

```
seqinr::count(dengueseq_vector, 1)
```

```
##
##      a      c      g      t
## 3426 2240 2770 2299
```

As expected, this gives us the number of occurrences of the individual nucleotides. To find the number of occurrences of DNA words that are 2 nucleotides long, we type:

```
seqinr::count(dengueseq_vector, 2)
```

```
##
##   aa   ac   ag   at   ca   cc   cg   ct   ga   gc   gg   gt   ta   tc   tg   tt
## 1108  720  890  708  901  523  261  555  976  500  787  507  440  497  832  529
```

Note that by default the `count()` function includes all overlapping DNA words in a sequence. Therefore, for example, the sequence “ATG” is considered to contain two words that are two nucleotides long: “AT” and “TG”.

If you type `help('count')`, you will see that the result (output) of the function `count()` is a table object. This means that you can use double square brackets to extract the values of elements from the table. For example, to extract the value of the third element (the number of Gs in the DEN-1 Dengue virus sequence), you can type:

```
denguetable_2 <- seqinr::count(dengueseq_vector, 2)
denguetable_2[[3]]
```

```
## [1] 890
```

The command above extracts the third element of the table produced by `count(dengueseq_vector, 1)`, which we have stored in the table variable `denguetable`.

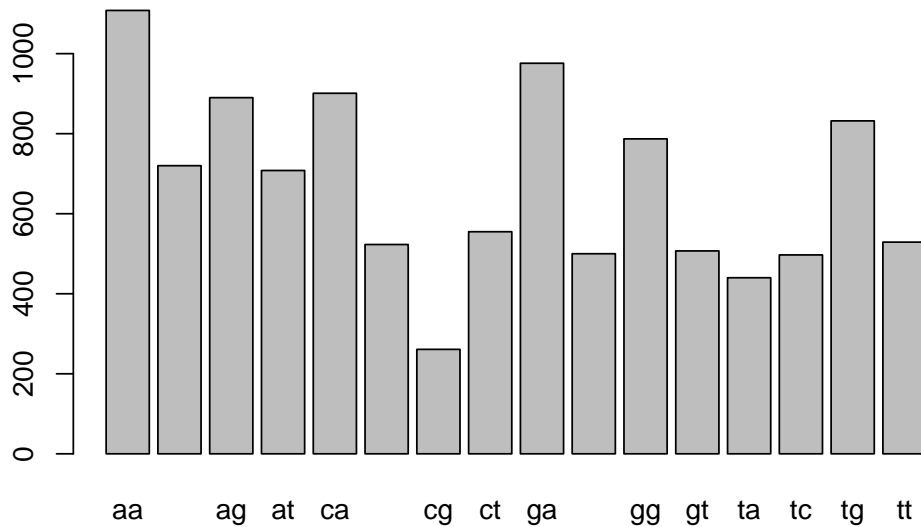
Alternatively, you can find the value of the element of the table in column “g” by typing:

```
denguetable_2[["aa"]]
```

```
## [1] 1108
```

Once you have table you can make a basic plot

```
barplot(denguetable_2)
```



We can sort by the number of words using the `sort()` command

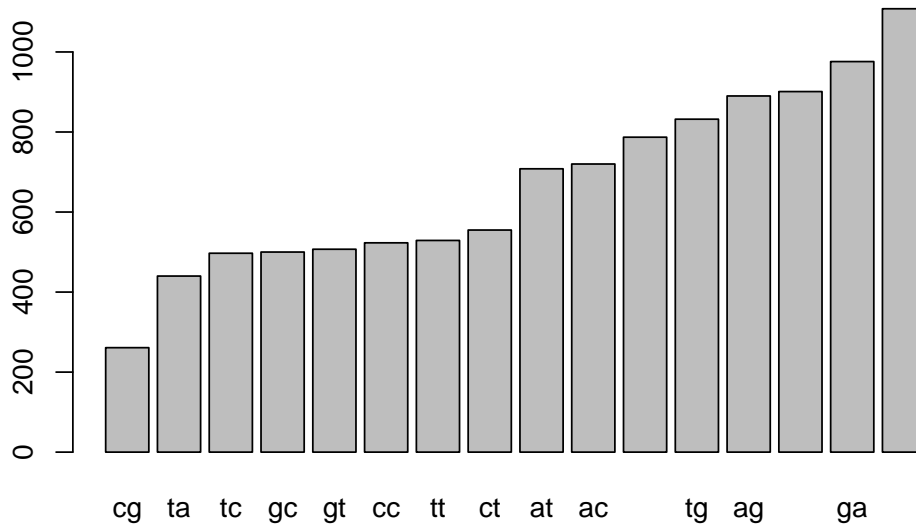
```
sort(denguetable_2)
```

```
##
##  cg  ta  tc  gc  gt  cc  tt  ct  at  ac  gg  tg  ag  ca  ga  aa
## 261 440 497 500 507 523 529 555 708 720 787 832 890 901 976 1108
```

Let's save over the original object

```
denguetable_2 <- sort(denguetable_2)
```

```
barplot(denguetable_2)
```



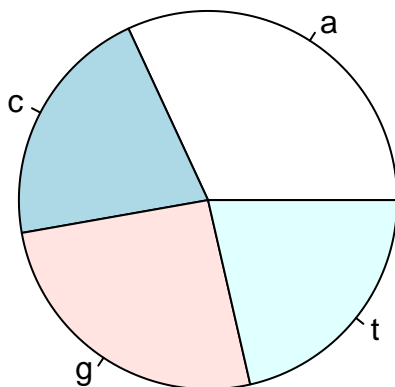
R will automatically try to optimize the appearance of the labels on the graph so you may not see all of them; no worries.

R can also make pie charts. Piecharts only really work when there are a few items being plots, like the four bases.

```
denguetable_1 <- seqinr::count(dengueseq_vector,1)
```

Make a piechart with pie()

```
pie(denguetable_1)
```



9.8.4 Summary

In this practical, have learned to use the following R functions:

length() for finding the length of a vector or list table() for printing out a table of the number of occurrences of each type of item in a vector or list. These

functions belong to the standard installation of R.

You have also learnt the following R functions that belong to the SeqinR package:

GC() for calculating the GC content for a DNA sequence
 count() for calculating the number of occurrences of DNA words of a particular length in a DNA sequence

9.9 Acknowledgements

This is a modification of “DNA Sequence Statistics (1)” from Avril Coghlan’s *A little book of R for bioinformatics*. Almost all of text and code was originally written by Dr. Coghlan and distributed under the Creative Commons 3.0 license.

In “A little book...” Coghlan noted: “Many of the ideas for the examples and exercises for this chapter were inspired by the Matlab case studies on *Haemophilus influenzae* (www.computational-genomics.net/case_studies/haemophilus_demo.html) and Bacteriophage lambda (http://www.computational-genomics.net/case_studies/lambdaphage_demo.html) from the website that accompanies the book *Introduction to Computational Genomics: a case studies approach* by Cristianini and Hahn (Cambridge University Press; www.computational-genomics.net/book/).”

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<https://creativecommons.org/licenses/by/3.0/us/>

9.9.2 Exercises

Answer the following questions, using the R package. For each question, please record your answer, and what you typed into R to get this answer.

Model answers to the exercises are given in *Answers to the exercises on DNA Sequence Statistics (1)*.

1. What are the last twenty nucleotides of the Dengue virus genome sequence?
2. What is the length in nucleotides of the genome sequence for the bacterium *Mycobacterium leprae* strain TN (accession NC_002677)? Note: *Mycobacterium leprae* is a bacterium that is responsible for causing leprosy, which is classified by the WHO as a neglected tropical disease. As the genome sequence is a DNA sequence, if you are retrieving its sequence via the NCBI website, you will need to look for it in the NCBI Nucleotide database.

3. How many of each of the four nucleotides A, C, T and G, and any other symbols, are there in the *Mycobacterium leprae* TN genome sequence? Note: other symbols apart from the four nucleotides A/C/T/G may appear in a sequence. They correspond to positions in the sequence that are not clearly one base or another and they are due, for example, to sequencing uncertainties. For example, the symbol 'N' means 'any base', while 'R' means 'A or G' (purine). There is a table of symbols at www.bioinformatics.org/sms/iupac.html.
4. What is the GC content of the *Mycobacterium leprae* TN genome sequence, when (i) all non-A/C/T/G nucleotides are included, (ii) non-A/C/T/G nucleotides are discarded? Hint: look at the help page for the `GC()` function to find out how it deals with non-A/C/T/G nucleotides.
5. How many of each of the four nucleotides A, C, T and G are there in the complement of the *Mycobacterium leprae* TN genome sequence? *Hint*: you will first need to search for a function to calculate the complement of a sequence. Once you have found out what function to use, remember to use the `help()` function to find out what are the arguments (inputs) and results (outputs) of that function. How does the function deal with symbols other than the four nucleotides A, C, T and G? Are the numbers of As, Cs, Ts, and Gs in the complementary sequence what you would expect?
6. How many occurrences of the DNA words CC, CG and GC occur in the *Mycobacterium leprae* TN genome sequence?
7. How many occurrences of the DNA words CC, CG and GC occur in the (i) first 1000 and (ii) last 1000 nucleotides of the *Mycobacterium leprae* TN genome sequence? 1. How can you check that the subsequence that you have looked at is 1000 nucleotides long?

Chapter 10

Programming in R: for loops

By: Avril Coghlan

Adapted, edited and expanded: Nathan Brouwer (brouwern@gmail.com) under the Creative Commons 3.0 Attribution License (CC BY 3.0).

10.1 Preface

This is a modification of “DNA Sequence Statistics (1)” from Avril Coghlan’s *A little book of R for bioinformatics*. The text and code was originally written by Dr. Coghlan and distributed under the Creative Commons 3.0 license.

10.2 Vocab

- for loop
- curly brackets

10.3 Functions

- `for()`
- `print()`

10.4 Basic for loops in in R

In *R*, just as in programming languages such as **Python**, it is possible to write a **for loop** to carry out the same command several times. For example, say we

have a pressing need to calculate the square the square of each number between 1 and 4. We could write for lines of code like this to do it:

```
1^2
```

```
## [1] 1
```

```
2^2
```

```
## [1] 4
```

```
3^2
```

```
## [1] 9
```

```
4^2
```

```
## [1] 16
```

If we know how to write a for loop, we could do the same think like this:

```
for (i in 1:4) {
  print (i*i)
}
```

```
## [1] 1
```

```
## [1] 4
```

```
## [1] 9
```

```
## [1] 16
```

In the for loop above, the variable `i` is a counter or **index** for the number of cycles through the loop. In the first cycle through the loop, the value of `i` is 1, and so `i * i = 1` is printed out. In the second cycle through the loop, the value of `i` is 2, and so `i * i = 4` is printed out. In the third cycle through the loop, the value of `i` is 3, and so `i * i = 9` is printed out. The loop continues until the value of `i` is 4.

Note that the commands that are to be carried out at each cycle of the for loop must be enclosed within **curly brackets** (“{” and “}”).

You may be thinking “*ok, so it took four lines of code to do 1^2 through 4^2 each on their own, and three lines to do it wit the loop; what’s the big deal?*”. What if you need to do 1 through 100 squared for some reason? Now the for loop is a lot less work.

You can also give a for loop a vector of numbers containing the values that you want the counter `i` to take in subsequent cycles. For example, you can make a vector containing the numbers 1, 2, 3, and 4, and write a for loop to print out the square of each number in vector avector:

```
## [1] 1
```

```
## [1] 4
```

```
## [1] 9
```

```
## [1] 16
```

The results should be the same as before.

10.5 Challenge: complicated vectors of values

Here's a more complex example. If you don't understand it don't worry, its not something you'd probably do in practice.

Challenge: How can we use a for loop to print out the square of every second number between, say, 1 and 10? The answer is to use the `seq()` function with "by = 2" to tell the for loop to take every second number between 1 and 10:

```
for (i in seq(1, 10, by = 2)) {  
  print (i*i)  
}
```

```
## [1] 1  
## [1] 9  
## [1] 25  
## [1] 49  
## [1] 81
```

In the first cycle of this loop, the value of `i` is 1, and so `i * i = 1` is printed out. In the second cycle through the loop, the value of `i` is 3, and so `i * i = 9` is printed out. The loop continues until the value of `i` is 9. In the fifth cycle through the loop, the value of `i` is 9, and so `i * i = 81` is printed out.

Chapter 11

Mini tutorial: Vectors in R

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11.1 Preface

This is a modification of part of “DNA Sequence Statistics (2)” from Avril Coghlan’s *A little book of R for bioinformatics*.. Most of text and code was originally written by Dr. Coghlan and distributed under the Creative Commons 3.0 license.

11.2 Vocab

- base R
- scalar, vector, matrix
- regular expressions

Chapter 12

Functions

- `seq()`
- `is()`, `is.vector()`, `is.matrix()`
- `gsub()`

12.1 Vectors in R

Variables in R include **scalars**, **vectors**, and **lists**. **Functions** in R carry out operations on variables, for example, using the `log10()` function to calculate the log to the base 10 of a scalar variable `x`, or using the `mean()` function to calculate the average of the values in a vector variable `myvector`. For example, we can use `log10()` on a scalar object like this:

```
# store value in object
x <- 100

# take log base 10 of object
log10(x)
```

```
## [1] 2
```

Note that while mathematically `x` is a single number, or a scalar, R considers it to be a vector:

```
is.vector(x)
```

```
## [1] TRUE
```

There are many “is” commands. What is returned when you run `is.matrix()` on a vector?

```
is.matrix(x)
```

```
## [1] FALSE
```

Mathematically this is a bit odd, since often a vector is defined as a one-dimensional matrix, e.g., a single column or single row of a matrix. But in *R* land, a vector is a vector, and matrix is a matrix, and there are no explicit scalars.

12.2 Math on vectors

Vectors can serve as the input for mathematical operations. When this is done *R* does the mathematical operation separately on each element of the vector. This is a unique feature of *R* that can be hard to get used to even for people with previous programming experience.

Let's make a vector of numbers:

```
myvector <- c(30,16,303,99,11,111)
```

What happens when we multiply `myvector` by 10?

```
myvector*10
```

```
## [1] 300 160 3030 990 110 1110
```

R has taken each of the 6 values, 30 through 111, of `myvector` and multiplied each one by 10, giving us 6 results. That is, what *R* did was

```
## 30*10    # first value of myvector
## 16*10    # second value of myvector
## 303*10   # ....
## 99*10
## 111*10   # last value of myvector
```

The normal order of operations rules apply to vectors as they do to operations we're more used to. So multiplying `myvector` by 10 is the same whether you put the 10 before or after vector. That is `myvector*10` is the same as `10*myvector`.

```
myvector*10
```

```
## [1] 300 160 3030 990 110 1110
```

```
10*myvector
```

```
## [1] 300 160 3030 990 110 1110
```

What happen when you subtract 30 from `myvector`? Write the code below.

```
myvector-30
```

```
## [1] 0 -14 273 69 -19 81
```

So, what *R* did was

```
## 30-30    # first value of myvector
## 16-30    # second value of myvector
## 303-30   # ....
## 99-30
## 111-30   # last value of myvector
```

You can also square a vector

```
myvector^2
```

```
## [1] 900 256 91809 9801 121 12321
```

Which is the same as

```
## 30^2    # first value of myvector
## 16^2    # second value of myvector
## 303^2   # ....
## 99^2
## 111^2   # last value of myvector
```

Also you can take the square root of a vector...

```
sqrt(myvector)
```

```
## [1] 5.477226 4.000000 17.406895 9.949874 3.316625 10.535654
```

...and take the log of a vector...

```
log(myvector)
```

```
## [1] 3.401197 2.772589 5.713733 4.595120 2.397895 4.709530
```

...and just about any other mathematical operation. Here we are working on a separate vector object; all of these rules apply to a column in a matrix or a dataframe. This attribution of R is called **vectorization**.

12.3 Functions on vectors

We can use functions on vectors. Typically these use the vectors as an input and all the numbers are processed into an output. Call the `mean()` function on the vector we made called `myvector`.

```
mean(myvector)
```

```
## [1] 95
```

Note how we get a single value back - the mean of all the values in the vector. R saw that we had a vector of multiple and knew that the mean is a function that doesn't get applied to single number, but sets of numbers.

The function `sd()` calculates the standard deviation. Apply the `sd()` to `myvector`:

```
sd(myvector)
```

```
## [1] 110.5061
```

12.4 Operations with two vectors

You can also subtract one vector from another vector. This can be a little weird when you first see it. Make another vector with the numbers 5, 10, 15, 20, 25, 30. Call this `myvector2`:

```
myvector2 <- c(5, 10, 15, 20, 25, 30)
```

Now subtract `myvector2` from `myvector`. What happens?

```
myvector-myvector2
```

```
## [1] 25 6 288 79 -14 81
```

12.5 Subsetting vectors

You can extract an **element** of a vector by typing the vector name with the index of that element given in **square brackets**. For example, to get the value of the 3rd element in the vector `myvector`, we type:

```
myvector[3]
```

```
## [1] 303
```

Extract the 4th element of the vector:

```
myvector[4]
```

```
## [1] 99
```

You can extract more than one element by using a vector in the brackets:

First, say I want to extract the 3rd and the 4th element. I can make a vector with 3 and 4 in it:

```
nums <- c(3,4)
```

Then put that vector in the brackets:

```
myvector[nums]
```

```
## [1] 303 99
```

We can also do it directly like this, skipping the vector-creation step:

```
myvector[c(3,4)]
```

```
## [1] 303 99
```

In the chunk below extract the 1st and 2nd elements:

```
myvector[c(1,2)]
```

```
## [1] 30 16
```

12.6 Sequences of numbers

Often we want a vector of numbers in **sequential order**. That is, a vector with the numbers 1, 2, 3, 4, ... or 5, 10, 15, 20, ... The easiest way to do this is using a colon

```
1:10
```

```
## [1] 1 2 3 4 5 6 7 8 9 10
```

Note that in R 1:10 is equivalent to c(1:10)

```
c(1:10)
```

```
## [1] 1 2 3 4 5 6 7 8 9 10
```

Usually to emphasize that a vector is being created I will use c(1:10)

We can do any number to any numbers

```
c(20:30)
```

```
## [1] 20 21 22 23 24 25 26 27 28 29 30
```

We can also do it in *reverse*. In the code below put 30 before 20:

```
c(30:20)
```

```
## [1] 30 29 28 27 26 25 24 23 22 21 20
```

A useful function in *R* is the `seq()` function, which is an explicit function that can be used to create a vector containing a sequence of numbers that run from a particular number to another particular number.

```
seq(1, 10)
```

```
## [1] 1 2 3 4 5 6 7 8 9 10
```

Using `seq()` instead of a `:` can be useful for readability to make it explicit what is going on. More importantly, `seq` has an argument `by = ...` so you can make a sequence of number with any interval between. For example, if we want to create the sequence of numbers from 1 to 10 in steps of 1 (i.e.. 1, 2, 3, 4, ... 10), we can type:

```
seq(1, 10,
    by = 1)
```

```
## [1] 1 2 3 4 5 6 7 8 9 10
```

We can change the **step size** by altering the value of the **by** argument given to the function `seq()`. For example, if we want to create a sequence of numbers from 1-100 in steps of 20 (i.e.. 1, 21, 41, ... 101), we can type:

```
seq(1, 101,
    by = 20)
```

```
## [1] 1 21 41 61 81 101
```

12.7 Vectors can hold numeric or character data

The vector we created above holds numeric data, as indicated by `class()`

```
class(myvector)
```

```
## [1] "numeric"
```

Vectors can also hold character data, like the genetic code:

```
# vector of character data
myvector <- c("A", "T", "G")
```

```
# how it looks
myvector
```

```
## [1] "A" "T" "G"
```

```
# what is "is"
class(myvector)
```

```
## [1] "character"
```

12.8 Regular expressions can modify character data

We can use **regular expressions** to modify character data. For example, change the Ts to Us

```
myvector <- gsub("T", "U", myvector)
```

Now check it out

```
myvector
```

```
## [1] "A" "U" "G"
```

Regular expressions are a deep subject in computing. You can find some more information about them [here](#).

Chapter 13

Plotting vectors in base R

By: Avril Coghlan

Adapted, edited and expanded: Nathan Brouwer (brouwer@gmail.com) under the Creative Commons 3.0 Attribution License (CC BY 3.0).

13.1 Preface

This is a modification of part of “DNA Sequence Statistics (2)” from Avril Coghlan’s *A little book of R for bioinformatics*. Most of text and code was originally written by Dr. Coghlan and distributed under the Creative Commons 3.0 license.

13.2 Plotting numeric data

R allows the production of a variety of plots, including **scatterplots**, **histograms**, **piecharts**, and **boxplots**. Usually we make plots from dataframes with 2 or more columns, but we can also make them from two separate vectors. This flexibility is useful, but also can cause some confusion.

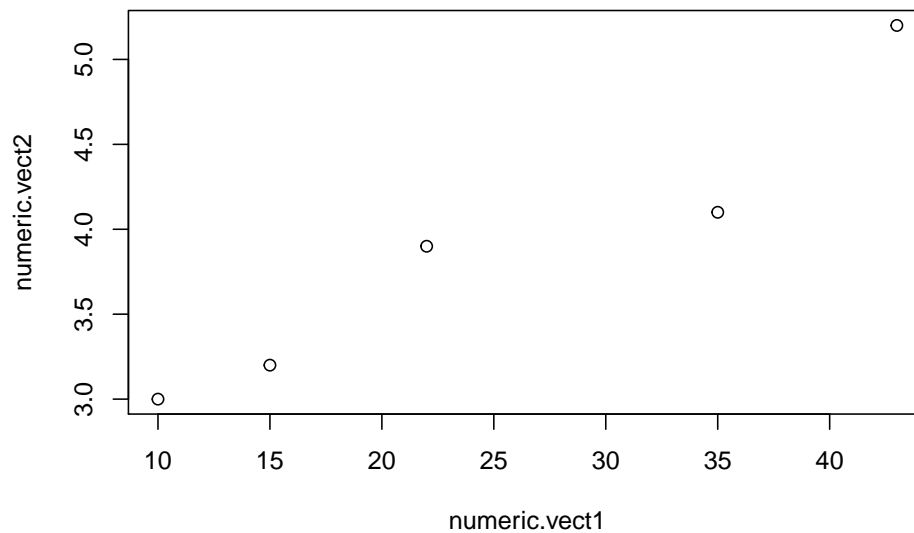
For example, if you have two equal-length vectors of numbers `numeric.vect1` and `numeric.vect2`, you can plot a scatterplot of the values in `myvector1` against the values in `myvector2` using the **base R** `plot()` function.

First, let’s make up some data in put it in vectors:

```
numeric.vect1 <- c(10, 15, 22, 35, 43)
numeric.vect2 <- c(3, 3.2, 3.9, 4.1, 5.2)
```

Not plot with the base R `plot()` function:

```
plot(numeric.vect1, numeric.vect2)
```

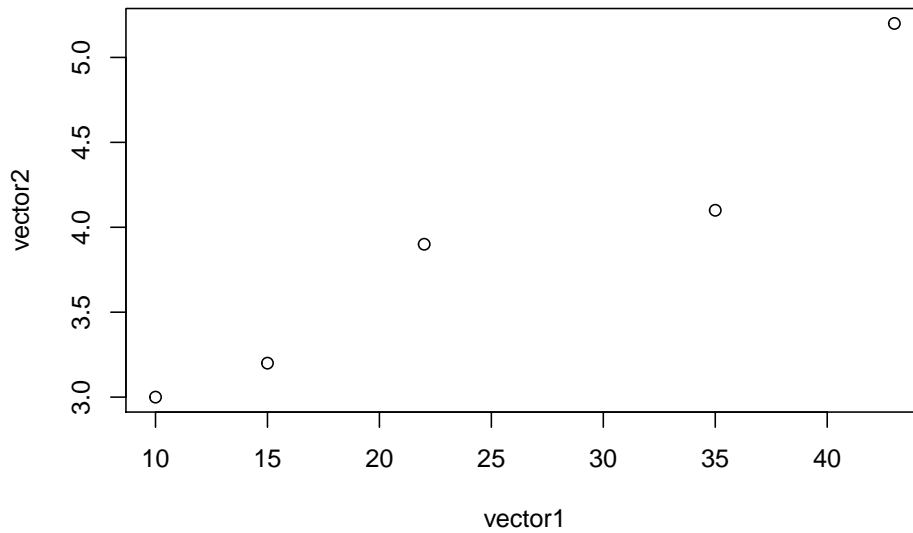


Note that there is a comma between the two vector names. When building plots from dataframes you usually see a tilde (\sim), but when you have two vectors you can use just a comma.

Also note the order of the vectors within the `plot()` command and which axes they appear on. The first vector is `numeric.vect1` and it appears on the horizontal x-axis.

If you want to label the axes on the plot, you can do this by giving the `plot()` function values for its optional arguments `xlab =` and `ylab =`:

```
plot(numeric.vect1,    # note again the comma, not a ~
     numeric.vect2,
     xlab="vector1",
     ylab="vector2")
```

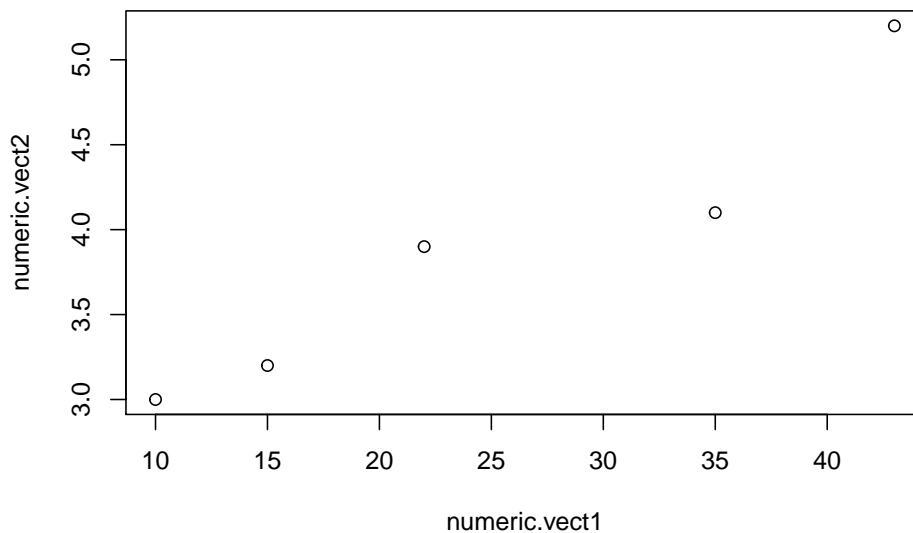


We can store character data in vectors so if we want we could do this to set up our labels:

```
mylabels <- c("numeric.vect1", "numeric.vect2")
```

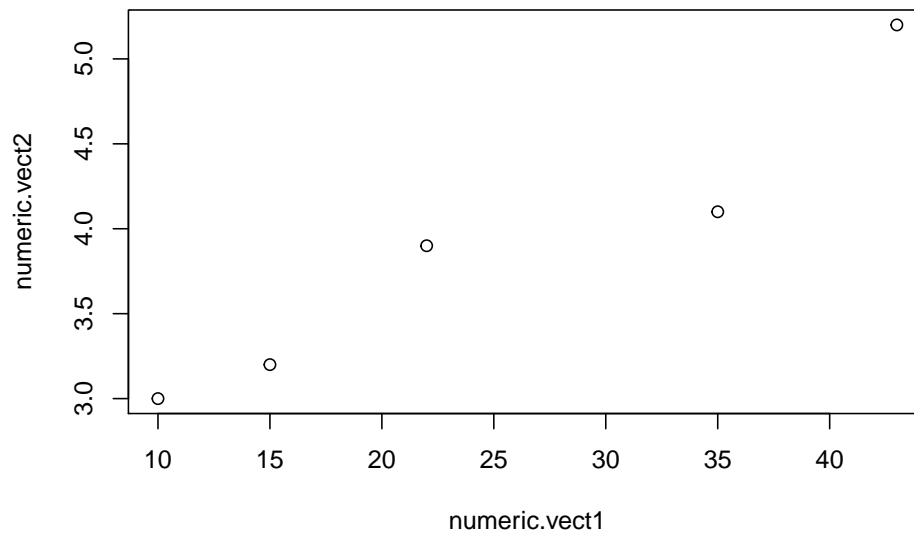
Then use bracket notation to call the labels from the vector

```
plot(numeric.vect1,  
     numeric.vect2,  
     xlab=mylabels[1],  
     ylab=mylabels[2])
```



If we want we can use a tilde to make our plot like this:

```
plot(numeric.vect2 ~ numeric.vect1)
```



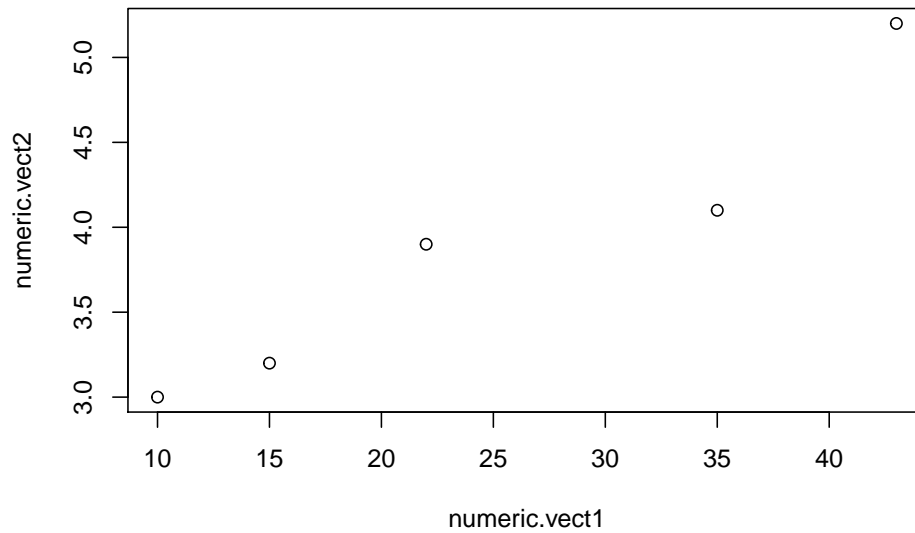
Note that now, `numeric.vect2` is on the left and `numeric.vect1` is on the right. This flexibility can be tricky to keep track of.

We can also combine these vectors into a dataframe and plot the data by referencing the data frame. First, we combine the two separate vectors into a dataframe using the `cbind()` command.

```
df <- cbind(numeric.vect1, numeric.vect2)
```

Then we plot it like this, referencing the dataframe `df` via the `data = ...` argument.

```
plot(numeric.vect2 ~ numeric.vect1, data = df)
```



13.3 Other plotting packages

Base R has lots of plotting functions; additionally, people have written packages to implement new plotting capabilities. The package `ggplot2` is currently the most popular plotting package, and `ggpubr` is a package which makes `ggplot2` easier to use. For quick plots we'll use base R functions, and when we get to more important things we'll use `ggplot2` and `ggpubr`.

Chapter 14

Programming in R: functions

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under the Creative Commons 3.0 Attribution License (CC BY 3.0).

14.1 Preface

This is a modification of “DNA Sequence Statistics (1)” from Avril Coghlan’s *A little book of R for bioinformatics*. The text and code was originally written by Dr. Coghlan and distributed under the Creative Commons 3.0 license.

14.2 Vocab

- function
- curly brackets

14.3 Functions

- `function()`

14.4 Functions in R

We have been using **built-in functions** such as `mean()`, `length()`, `print()`, `plot()`, etc. We can also create our own functions in R to do calculations that you want

to carry out very often on different input data sets. For example, we can create a function to calculate the value of 20 plus the square of some input number:

```
myfunction <- function(x) {  
  output <- (20 + (x*x))  
  return(output)  
}
```

This function will calculate the square of a number (x), and then add 20 to that value. It stores this in a temporary object called output. The return() statement returns the calculated value. Once you have typed in this function, the function is then available for use. For example, we can use the function for different input numbers (e.g.. 10, 25):

```
myfunction(10)
```

```
## [1] 120
```

```
myfunction(25)
```

```
## [1] 645
```

You can view the code that makes up a function by typing its name (without any parentheses). For example, we can try this by typing “myfunction”:

```
myfunction
```

```
## function(x) {  
##   output <- (20 + (x*x))  
##   return(output)  
## }  
## <bytecode: 0x7f94f25e7150>
```

14.5 Comments in R

When you are typing R, if you want to, you can write comments by writing the comment text after the “#” sign. This can be useful if you want to write some R commands that other people need to read and understand. R will ignore the comments when it is executing the commands. For example, you may want to write a comment to explain what the function log10() does:

```
x <- 100  
log10(x) # Finds the log to the base 10 of variable x.
```

```
## [1] 2
```


Chapter 15

Downloading DNA sequences as FASTA files in R

This is a modification of “DNA Sequence Statistics” from Avril Coghlan’s *A little book of R for bioinformatics*. Most of the text and code was originally written by Dr. Coghlan and distributed under the Creative Commons 3.0 license.

NOTE: There is some redundancy in this current draft that needs to be eliminated.

15.0.1 Functions

- `library()`
- `help()`
- `length`
- `table`
- `seqinr::GC()`
- `seqinr::count()`
- `seqinr::write.fasta()`

15.0.2 Software/websites

- www.ncbi.nlm.nih.gov
- Text editors (e.g. Notepad++, TextWrangler)

15.0.3 R vocabulary

- `list`

- library
- package
- CRAN
- wrapper

15.0.4 File types

- FASTA

15.0.5 Bioinformatics vocabulary

- accession, accession number
- NCBI
- NCBI Sequence Database
- EMBL Sequence Database
- FASTA file

15.0.6 Organisms and Sequence accessions

- Dengue virus: DEN-1, DEN-2, DEN-3, and DEN-4.

The NCBI accessions for the DNA sequences of the DEN-1, DEN-2, DEN-3, and DEN-4 Dengue viruses are NC_001477, NC_001474, NC_001475 and NC_002640, respectively.

According to Wikipedia

“Dengue virus (DENV) is the cause of dengue fever. It is a mosquito-borne, single positive-stranded RNA virus ... Five serotypes of the virus have been found, all of which can cause the full spectrum of disease. Nevertheless, scientists’ understanding of dengue virus may be simplistic, as rather than distinct ... groups, a continuum appears to exist.” https://en.wikipedia.org/wiki/Dengue_virus

15.0.7 Preliminaries

```
library(rentrez)
library(compbio4all)
```

15.1 DNA Sequence Statistics: Part 1

15.1.1 Using R for Bioinformatics

The chapter will guide you through the process of using R to carry out simple analyses that are common in bioinformatics and computational biology. In particular, the focus is on computational analysis of biological sequence data

such as genome sequences and protein sequences. The programming approaches, however, are broadly generalizable to statistics and data science.

The tutorials assume that the reader has some basic knowledge of biology, but not necessarily of bioinformatics. The focus is to explain simple bioinformatics analysis, and to explain how to carry out these analyses using *R*.

15.1.2 R packages for bioinformatics: Bioconductor and SeqinR

Many authors have written *R* packages for performing a wide variety of analyses. These do not come with the standard *R* installation, but must be installed and loaded as “add-ons”.

Bioinformaticians have written numerous specialized packages for *R*. In this tutorial, you will learn to use some of the function in the **SeqinR** package to carry out simple analyses of DNA sequences. (**SeqinR** can retrieve sequences from a DNA sequence database, but this has largely been replaced by the functions in the package **rentrez**)

Many well-known bioinformatics packages for *R* are in the Bioconductor set of *R* packages (www.bioconductor.org), which contains packages with many *R* functions for analyzing biological data sets such as microarray data. The **SeqinR** package is from CRAN, which contains R functions for obtaining sequences from DNA and protein sequence databases, and for analyzing DNA and protein sequences.

We will also use functions from the **rentrez** and **ape** packages.

Remember that you can ask for more information about a particular *R* command by using the **help()** function. For example, to ask for more information about the **library()**, you can type:

```
help("library")
```

You can also do this

```
?library
```

15.1.3 FASTA file format

The FASTA format is a simple and widely used format for storing biological (e.g. DNA or protein) sequences. It was first used by the FASTA program for sequence alignment in the 1980s and has been adopted as standard by many other programs.

FASTA files begin with a single-line description starting with a greater-than sign > character, followed on the next line by the sequences. Here is an example of a FASTA file. (If you’re looking at the source script for this lesson you’ll see

Note that the “`_`” in the name is just an arbitrary way to separate two words. Another common format would be `dengueseq.fasta`. Some people like `dengueseqFasta`, called *camel case* because the capital letter makes a hump in the middle of the word. Underscores are becoming most common and are favored by developers associated with *RStudio* and the *tidyverse* of packages that many data scientists use. I switch between “`.`” and “`_`” as separators, usually favoring “`_`” for function names and “`.`” for objects; I personally find camel case harder to read and to type.

Ok, so what exactly have we done when we made `dengueseq_fasta`? We have an R object `dengueseq_fasta` which has the sequence linked to the accession number “NC_001477.” So where is the sequence, and what is it?

First, what is it?

```
is(dengueseq_fasta)
```

```
## [1] "character"          "vector"              "data.frameRowLabels"
## [4] "SuperClassMethod"
```

```
class(dengueseq_fasta)
```

```
## [1] "character"
```

How big is it? Try the `dim()` and `length()` commands and see which one works. Do you know why one works and the other doesn’t?

```
dim(dengueseq_fasta)
```

```
## NULL
```

```
length(dengueseq_fasta)
```

```
## [1] 1
```

The size of the object is 1. Why is this? This is the genomics sequence of a virus, so you’d expect it to be fairly large. We’ll use another function below to explore that issue. Think about this first: how many pieces of unique information are in the `dengueseq` object? In what sense is there only *one* piece of information?

If we want to actually see the sequence we can type just type `dengueseq_fasta` and press enter. This will print the WHOLE genomic sequence out but it will probably run off your screen.

```
dengueseq_fasta
```

This is a whole genome sequence, but its stored as single entry in a vector, so the `length()` command just tells us how many entries there are in the vector, which is just one! What this means is that the entire genomic sequence is stored in a single entry of the vector `dengueseq_fasta`. (If you’re not following along with this, no worries - its not essential to actually working with the data)

If we want to actually know how long the sequence is, we need to use the function `nchar()`.

```
nchar(dengueseq_fasta)
```

```
## [1] 10935
```

The sequence is 10935 bases long. All of these bases are stored as a single **character string** with no spaces in a single entry of our `dengueseq_fasta` vector. This isn't actually a useful format for us, so below we're going to convert it to something more useful.

If we want to see just part of the sequence we can use the `strtrim()` function. Before you run the code below, predict what the 100 means.

```
## [1] ">NC_001477.1 Dengue virus 1, complete genome\nAGTTGTTAGTCTACGTGGACCGACAAGAACAG"
```

Note that at the end of the name is a slash followed by an `n`, which indicates to the computer that this is a **newline**; this is read by text editor, but is ignored by R in this context.

```
## [1] ">NC_001477.1 Dengue virus 1, complete genome\n"
```

After the `\n` begins the sequence, which will continue on for a LOOOOOONG way. Let's just print a little bit.

```
## [1] ">NC_001477.1 Dengue virus 1, complete genome\nAGTTGTT"
```

Let's print some more. Do you notice anything beside A, T, C and G in the sequence?

```
strtrim(dengueseq_fasta, 200)
```

```
## [1] ">NC_001477.1 Dengue virus 1, complete genome\nAGTTGTTAGTCTACGTGGACCGACAAGAACAG"
```

Again, there are the `\n` newline characters, which tell text editors and word-processors how to display the file.

Now that we have a sense of what we're looking at let's explore the `dengueseq_fasta` a bit more.

We can find out more information about what it is using the `class()` command.

```
class(dengueseq_fasta)
```

```
## [1] "character"
```

As noted before, this is character data.

Many things in R are vectors so we can ask `R is.vector()`

```
is.vector(dengueseq_fasta)
```

```
## [1] TRUE
```

Yup, that's true.

Ok, let's see what else. A handy though often verbose command is `is()`, which tells us what an object, well, what it is:

```
is(dengueseq_fasta)
```

```
## [1] "character"          "vector"              "data.frameRowLabels"
## [4] "SuperClassMethod"
```

There is a lot here but if you scan for some key words you will see “character” and “vector” at the top. The other stuff you can ignore. The first two things, though, tell us the `dengueseq_fasta` is a **vector** of the class **character**: that is, a **character vector**.

Another handy function is `str()`, which gives us a peak at the context and structure of an *R* object. This is most useful when you are working in the *R* console or with dataframes, but is a useful function to run on all *R* objects. How does this output differ from other ways we've displayed `dengueseq_fasta`?

```
str(dengueseq_fasta)
```

```
## chr ">NC_001477.1 Dengue virus 1, complete genome\nAGTTGTTAGTCTACGTGGACCGACAAGAACAGTTTCGAATCC"
```

We know it contains character data - how many characters? `nchar()` for “number of characters” answers that:

```
nchar(dengueseq_fasta)
```

```
## [1] 10935
```

15.2 OPTIONAL: Saving FASTA files

We can save our data as `.fasta` file for safe keeping. The `write()` function will save the data we downloaded as a plain text file.

```
write(dengueseq_fasta,
      file="dengueseq.fasta")
```

If you do this, you'll need to figure out where *R* is saving things, which requires and understanding *R*'s **file system**, which can take some getting used to, especially if you're new to programming. As a start, you can see where *R* saves things by using the `getwd()` command, which tells you where on your harddrive *R* currently is using as its home base for files.

```
getwd()
```

```
## [1] "/Users/nlb24/google_backup_sync_nlb24/lbrb"
```

15.3 Next steps

On their own, FASTA files in R are not directly useful. In the next lesson we'll process our `dengueseq_fasta` file so that we can use it in analyses.

Chapter 16

Downloading DNA sequences as FASTA files in R

This is a modification of “DNA Sequence Statistics” from Avril Coghlan’s *A little book of R for bioinformatics*.. Most of the text and code was originally written by Dr. Coghlan and distributed under the Creative Commons 3.0 license.

16.1 Preliminaries

We’ll need the `dengueseq_fasta` FASTA data object, which is in the `compbio4all` package. We’ll also use the `stringr` package for cleaning up the FASTA data, which can be downloaded with `install.packages("stringr")`

```
# compbio4all, which has dengueseq_fasta
library(compbio4all)
data(dengueseq_fasta)

# stringr, for data cleaning
library(stringr)
```

16.2 Convert FASTA sequence to an R variable

We can’t actually do much with the contents of the `dengueseq_fasta` we downloaded with the `rentrez` package except read them. If we want to address some biological questions with the data we need is to convert it into a data structure *R* can work with.

There are several things we need to remove:

1. The **meta data** line `>NC_001477.1 Dengue virus 1, complete genome` (metadata is “data” about data, such as where it came from, what it is, who made it, etc.).
2. All the `\n` that show up in the file (these are the **line breaks**).
3. Put each nucleotide of the sequence into its own spot in a vector.

There are functions that can do this automatically, but

1. I haven’t found one I like, and
2. walking through this will help you understand the types of operations you can do on text data.

The first two steps involve removing things from the existing **character string** that contains the sequence. The third step will split the single continuous character string like “AGTTGTTAGTCTACGT...” into a **character vector** like `c("A", "G", "T", "T", "G", "T", "T", "A", "G", "T", "C", "T", "A", "C", "G", "T" ...)`, where each element of the vector is a single character stored in a separate slot in the vector.

16.2.1 Removing unwanted characters

The second item is the easiest to take care of. *R* and many programming languages have tools called **regular expressions** that allow you to manipulate text. *R* has a function called `gsub()` which allows you to substitute or delete character data from a string. First I’ll remove all those `\n` values.

The regular expression function `gsub()` takes three arguments: 1. `pattern = ...` This is what we need it to find so we can replace it. 1. `replacement = ...` The replacement. 1. `x = ...` A character string or vector where `gsub()` will do its work.

We need to get rid of the `\n` so that we are left with only A, T and G, which are the actual information of the sequence. We want `\n` completely removed, so the replacement will be `"`, which is a set of quotation marks with nothing in the middle, which means “delete the target pattern and put nothing in its place.”

One thing that is tricky about regular expressions is that many characters have special meaning to the functions, such as slashes, dollar signs, and brackets. So, if you want to find and replace one of these specially designated characters you need to put a slash in front of them. So when we set the pattern, instead of setting the pattern to a slash before an `n` `\n`, we have to give it two slashes `\\n`.

Here is the regular expression to delete the newline character `\n`.

```
# note: we want to find all the \n, but need to set the pattern as \\n
dengueseq_vector <- gsub(pattern = "\\n",
```

```
replacement = "",
x = dengueseq_fasta)
```

We can use `strtrim()` to see if it worked

```
strtrim(dengueseq_vector, 80)
```

```
## [1] ">NC_001477.1 Dengue virus 1, complete genomeAGTTGTTAGTCTACGTGGACCGACAAGAACAGTTTC"
```

Now for the metadata header. This is a bit complex, but the following code is going to take all the that occurs before the beginning of the sequence (“AGTTGT-TAGTC”) and delete it.

First, I’ll define what I want to get rid of in an *R* object. This will make the call to `gsub()` a little cleaner to read

```
seq.header <- ">NC_001477.1 Dengue virus 1, complete genome"
```

Now I’ll get rid of the header with `gsub()`.

```
dengueseq_vector <- gsub(pattern = seq.header, # object defined above
                        replacement = "",
                        x = dengueseq_vector)
```

See if it worked:

```
strtrim(dengueseq_vector, 80)
```

```
## [1] "AGTTGTTAGTCTACGTGGACCGACAAGAACAGTTTCGAATCGGAAGCTTGCTTAACGTAGTTCTAACAGTTTTTTATTAG"
```

16.2.2 Splitting unbroken strings in character vectors

Now the more complex part. We need to split up a continuous, unbroken string of letters into a vector where each letter is on its own. This can be done with the `str_split()` function (“string split”) from the `stringr` package. The notation `stringr::str_split()` mean “use the `str_split` function from from the `stringr` package.” More specifically, it temporarily loads the `stringr` package and gives R access to just the `str_split` function. These allows you to call a single function without loading the whole library.

There are several arguments to `str_split`, and I’ve tacked a `[[1]]` on to the end.

First, run the command

```
dengueseq_vector_split <- stringr::str_split(dengueseq_vector,
                                             pattern = "",
                                             simplify = FALSE)[[1]]
```

Look at the output with `str()`

```
str(dengueseq_vector_split)
```

```
## chr [1:10735] "A" "G" "T" "T" "G" "T" "T" "A" "G" "T" "C" "T" "A" "C" "G" ...
```

We can explore what the different arguments do by modifying them. Change `pattern = ""` to `pattern = "A"`. Can you figure out what happened?

```
# re-run the command with "pattern = "A"
dengueseq_vector_split2 <- stringr::str_split(dengueseq_vector,
                                              pattern = "A",
                                              simplify = FALSE)[[1]]
str(dengueseq_vector_split2)
```

```
## chr [1:3427] "" "GTTGTT" "GTCT" "CGTGG" "CCG" "C" "" "G" "" "C" "GTTTCG" ...
```

And try it with `pattern = ""` to `pattern = "G"`.

```
# re-run the command with "pattern = "G"
dengueseq_vector_split3 <- stringr::str_split(dengueseq_vector,
                                              pattern = "G",
                                              simplify = FALSE)[[1]]
str(dengueseq_vector_split3)
```

```
## chr [1:2771] "A" "TT" "TTA" "TCTAC" "T" "" "ACC" "ACAA" "AACA" "TTTC" ...
```

Run this code to compare the two ways we just used `str_split` (don't worry what it does). Does this help you see what's up?

```
options(str = strOptions(vec.len = 10))
str(list(dengueseq_vector_split[1:20],
        dengueseq_vector_split2[1:10],
        dengueseq_vector_split3[1:10]))
```

```
## List of 3
```

```
## $ : chr [1:20] "A" "G" "T" "T" "G" "T" "T" "A" "G" "T" ...
```

```
## $ : chr [1:10] "" "GTTGTT" "GTCT" "CGTGG" "CCG" "C" "" "G" "" "C"
```

```
## $ : chr [1:10] "A" "TT" "TTA" "TCTAC" "T" "" "ACC" "ACAA" "AACA" "TTTC"
```

So, what does the `pattern = ...` argument do? For more info open up the help file for `str_split` by calling `?str_split`.

Something cool which we will explore in the next exercise is that we can do summaries on vectors of nucleotides, like this:

```
table(dengueseq_vector_split)
```

```
## dengueseq_vector_split
##   A   C   G   T
## 3426 2240 2770 2299
```

Chapter 17

Downloading protein sequences in *R*

By: Avril Coghlan.

Adapted, edited and expanded: Nathan Brouwer under the Creative Commons 3.0 Attribution License (CC BY 3.0).

17.1 Preliminaries

```
library(compbio4all)
```

17.2 Retrieving a UniProt protein sequence using rentrez

We can use `entrez_fetch()` to download protein sequences.

For example to retrieve the protein sequences for UniProt accessions Q9CD83 and A0PQ23, we type in R:

```
# sequence 1: Q9CD83
leprae_fasta <- rentrez::entrez_fetch(db = "protein",
                                     id = "Q9CD83",
                                     rettype = "fasta")

# sequence 2: OIN17619.1
ulcerans_fasta <- rentrez::entrez_fetch(db = "protein",
                                     id = "OIN17619.1",
                                     rettype = "fasta")
```

Display the contents of the `lepraeseq` FASTA file.

```
leprae_fasta
```

```
## [1] ">sp|Q9CD83.1|PHBS_MYCLE RecName: Full=Chorismate pyruvate-lyase; AltName: Full=
```

Let's clean these up to remove the header and new line characters using the function `fasta_cleaner()`.

```
leprae_vector <- fasta_cleaner(leprae_fasta)
ulcerans_vector <- fasta_cleaner(ulcerans_fasta)
```

Examine the output using `length()`, `class()`, and `head()`:

```
length(leprae_vector)
class(leprae_vector)
head(leprae_vector, 20)
```

Chapter 18

Sequence dotplots in *R*

By: Avril Coghlan.

Adapted, edited and expanded: Nathan Brouwer under the Creative Commons 3.0 Attribution License (CC BY 3.0).

NOTE: I've added some new material that is rather terse and lacks explication.

18.1 Preliminaries

```
library(compbio4all)
```

18.1.1 Download sequences

As we did in the previous lesson on dotplots, we'll look at two sequences.

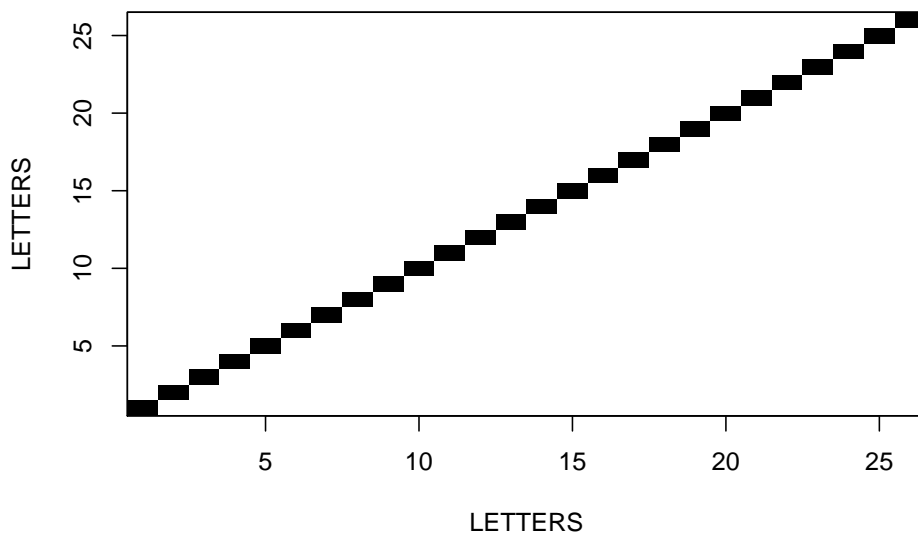
```
# sequence 1: Q9CD83
leprae_fasta <- rentrez::entrez_fetch(db = "protein",
                                     id = "Q9CD83",
                                     rettype = "fasta")
# sequence 2: OIN17619.1
ulcerans_fasta <- rentrez::entrez_fetch(db = "protein",
                                       id = "OIN17619.1",
                                       rettype = "fasta")

leprae_vector  <- fasta_cleaner(leprae_fasta)
ulcerans_vector <- fasta_cleaner(ulcerans_fasta)
```

18.2 Visualizing two identical sequences

To help build our intuition about dotplots we'll first look at some artificial examples. First, we'll see what happens when we make a dotplot comparing the alphabet versus itself. The build-in `LETTERS` object in R contains the alphabet from A to Z. This is a sequence with no repeats.

```
seqinr::dotPlot(LETTERS,  
                LETTERS)
```

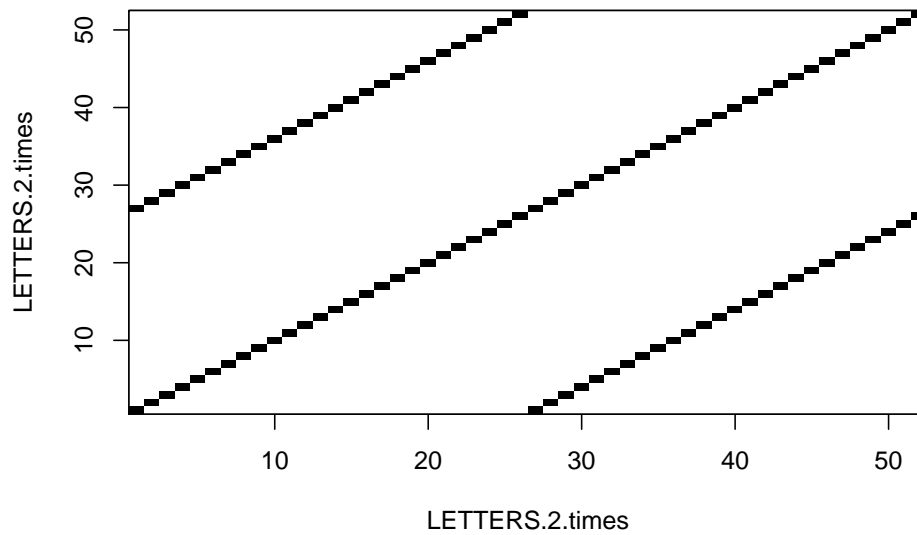


What we get is a perfect diagonal line.

18.3 Visualizing repeats

Now let's make a sequence where the alphabet gets repeated twice

```
LETTERS.2.times <- c(LETTERS,LETTERS)  
  
seqinr::dotPlot(LETTERS.2.times,  
                LETTERS.2.times)
```

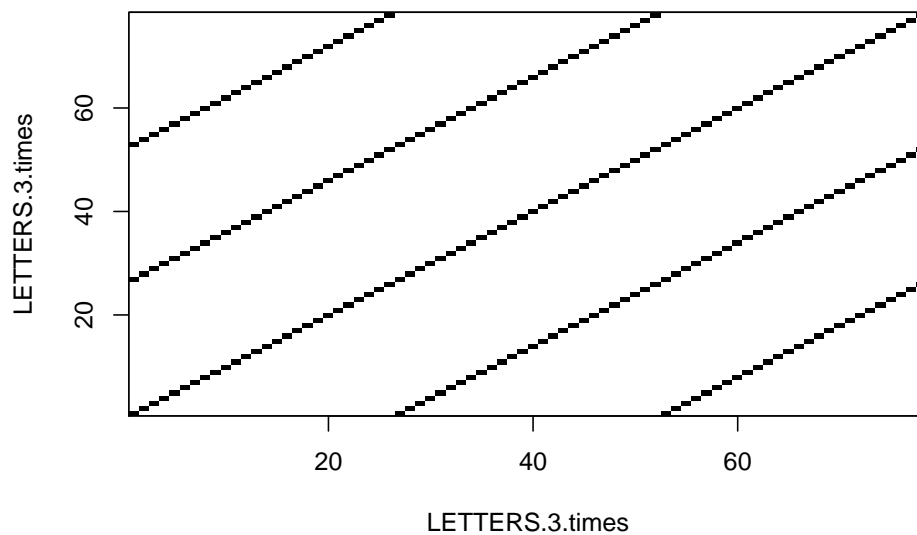



Note the diagonal lines.

Now 3 repeats

```
LETTERS.3.times <- c(LETTERS,LETTERS,LETTERS)

seqinr::dotPlot(LETTERS.3.times,
  LETTERS.3.times)
```



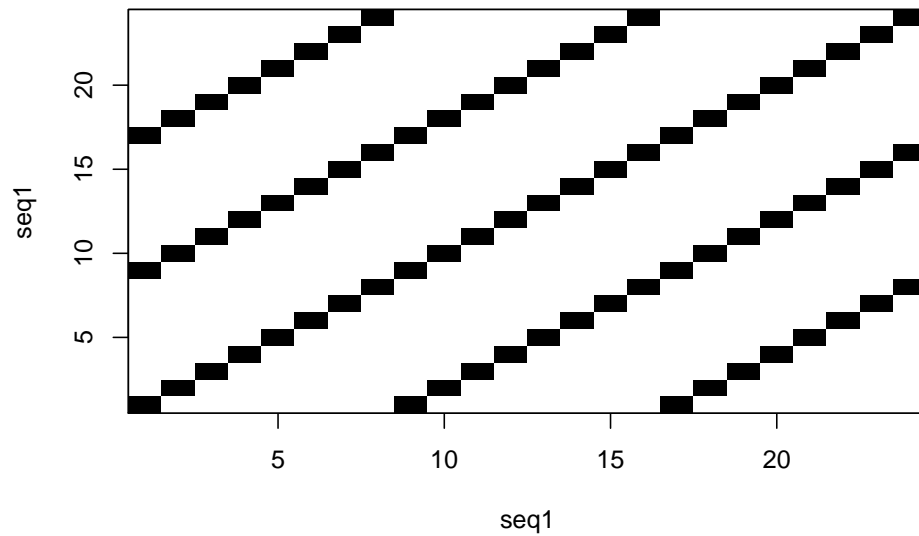
Here's another example of repeats.

Create sequence with repeats:

```
seq.repeat <- c("A","C","D","E","F","G","H","I")
seq1 <- rep(seq.repeat,3)
```

Make the dotplot:

```
seqinr::dotPlot(seq1,
                 seq1)
```

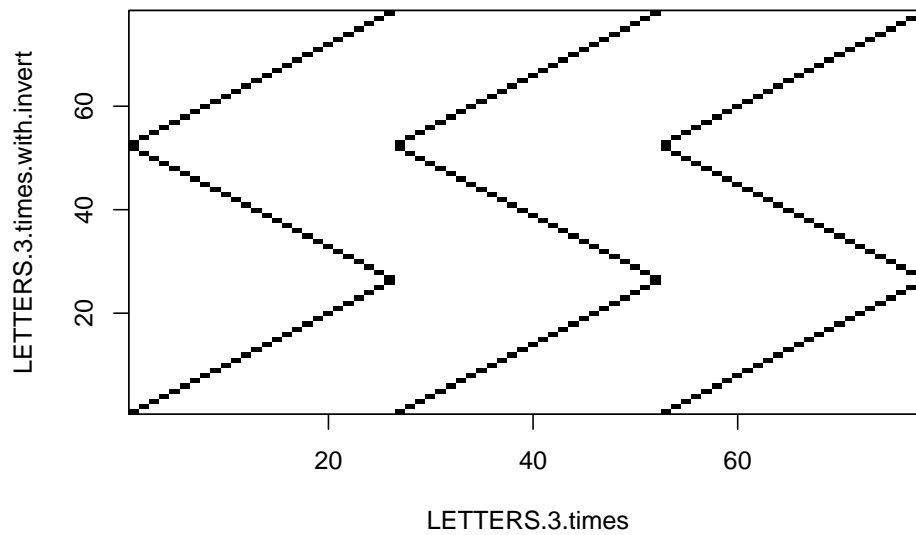


18.4 Inversions

See if you can figure out what's going on here.

```
LETTERS.3.times.with.invert <- c(LETTERS,rev(LETTERS),LETTERS)

seqinr::dotPlot(LETTERS.3.times,
                 LETTERS.3.times.with.invert)
```



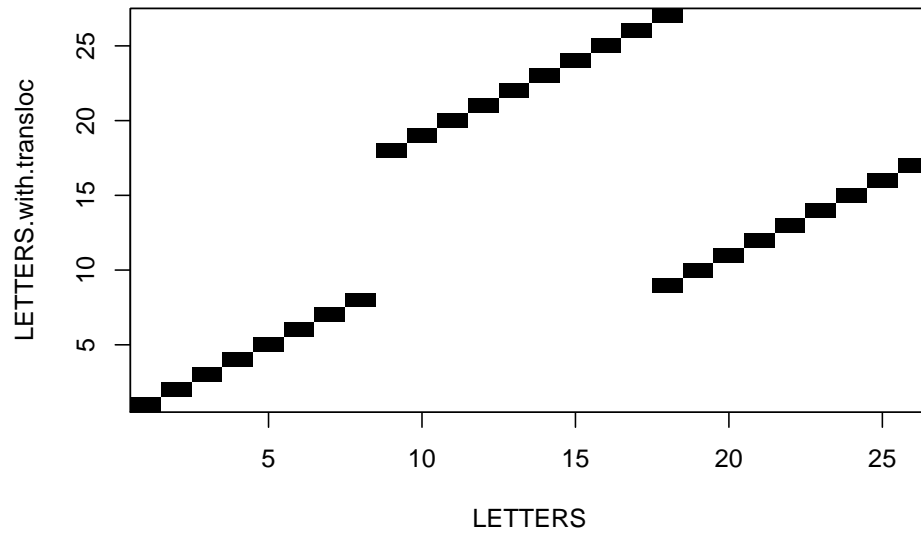
18.5 Translocations

See if you can figure out what's going on here.

```
seg1 <- LETTERS[1:8]
seg2 <- LETTERS[9:18]
seg3 <- LETTERS[18:26]

LETTERS.with.transloc <- c(seg1,seg3,seg2)

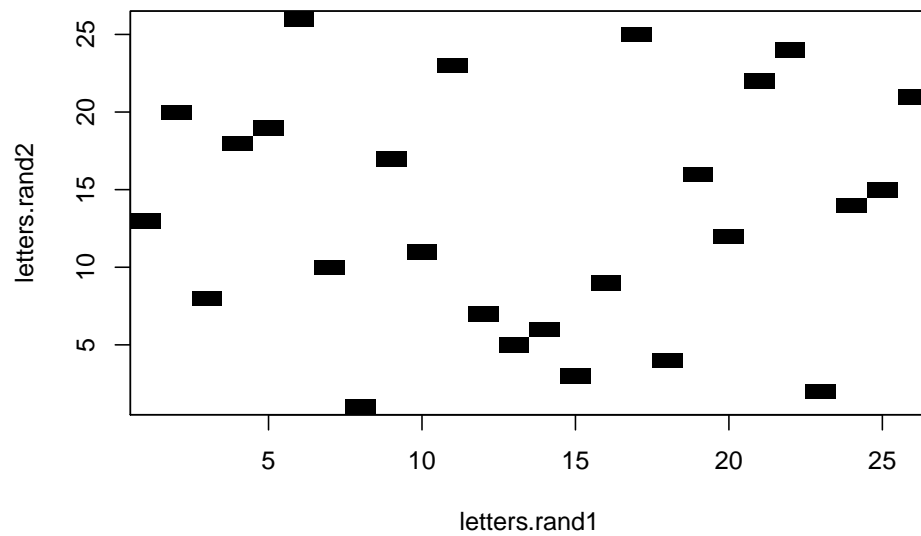
seqinr::dotPlot(LETTERS,
                LETTERS.with.transloc)
```



18.6 Random sequence

```
letters.rand1 <- sample(x = LETTERS, size = 26, replace = F)
letters.rand2 <- sample(x = LETTERS, size = 26, replace = F)

seqinr::dotPlot(letters.rand1,
  letters.rand2)
```



18.7 Comparing two real sequences using a dotplot

As a first step in comparing two protein, RNA or DNA sequences, it is a good idea to make a **dotplot**. A **dotplot** is a graphical method that allows the comparison of two protein or DNA sequences and identify regions of close similarity between them. A dotplot is essentially a two-dimensional matrix (like a grid), which has the sequences of the proteins being compared along the vertical and horizontal axes.

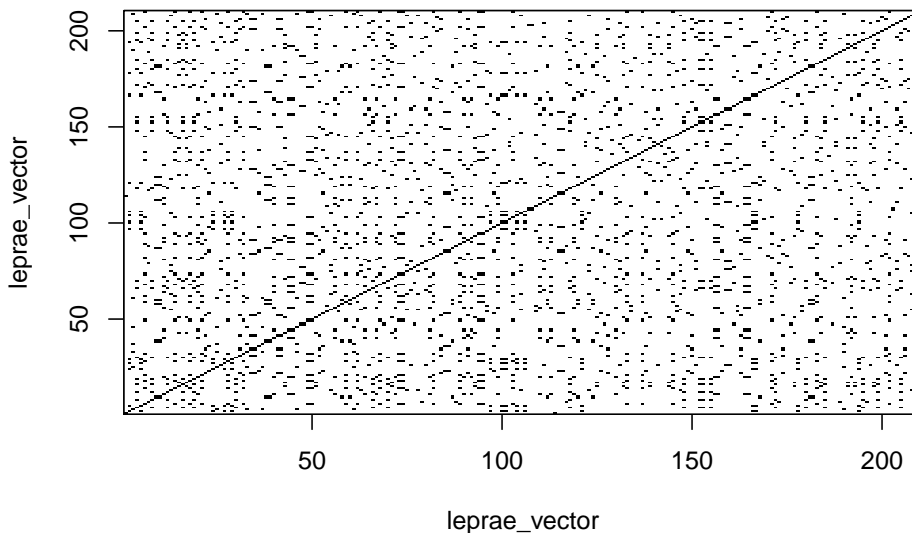
In order to make a simple dotplot to represent of the similarity between two sequences, individual cells in the matrix can be shaded black if residues are identical, so that matching sequence segments appear as runs of diagonal lines across the matrix. Identical proteins will have a line exactly on the main diagonal of the dotplot, that spans across the whole matrix.

For proteins that are not identical, but share regions of similarity, the dotplot will have shorter lines that may be on the **main diagonal**, or off the main diagonal of the matrix. In essence, a dotplot will reveal if there are any regions that are clearly very similar in two protein (or DNA) sequences.

We can create a dotplot for two sequences using the `dotPlot()` function in the `seqinr` package.

First, let's look at a dotplot created using only a single sequence. You'd never do this in practice, but it will give you a sense of what dotplots are doing.

```
seqinr::dotPlot(leprae_vector,
                leprae_vector)
```

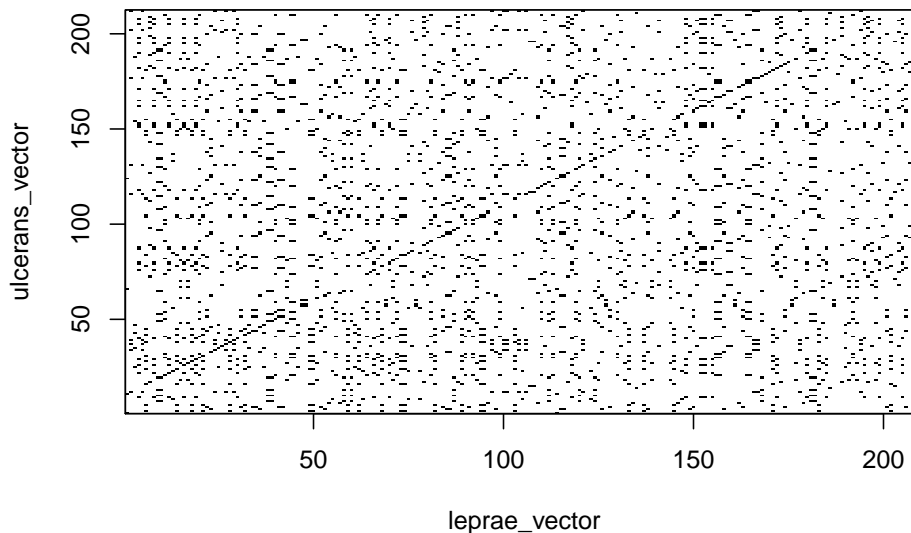


These two sequences are identical, so we have a very distinct diagonal line. But

there's also other

Now we'll make a real dotplot of the chorismate lyase proteins from two closely related species, *Mycobacterium leprae* and *Mycobacterium ulcerans*.

```
seqinr::dotPlot(leprae_vector,  
                ulcerans_vector)
```



In the dotplot above, the *M. leprae* sequence is plotted along the x-axis (horizontal axis), and the *M. ulcerans* sequence is plotted along the y-axis (vertical axis). The dotplot displays a dot at points where there is an identical amino acid in the two sequences.

For example, if amino acid 53 in the *M. leprae* sequence is the same amino acid (eg. “W”) as amino acid 70 in the *M. ulcerans* sequence, then the dotplot will show a dot the position in the plot where $x = 50$ and $y = 53$.

In this case you can see a lot of dots along a diagonal line, which indicates that the two protein sequences contain many identical amino acids at the same (or very similar) positions along their lengths. This is what you would expect, because we know that these two proteins are **homologs** (related proteins) because they share a close evolutionary history.

Chapter 19

Global proteins alignments in *R*

By: Avril Coghlan.

Adapted, edited and expanded: Nathan Brouwer under the Creative Commons 3.0 Attribution License (CC BY 3.0).

19.1 Preliminaries

```
library(compbio4all)

library(Biostrings)

## Loading required package: BiocGenerics
## Loading required package: parallel
##
## Attaching package: 'BiocGenerics'
## The following objects are masked from 'package:parallel':
##
##   clusterApply, clusterApplyLB, clusterCall, clusterEvalQ,
##   clusterExport, clusterMap, parApply, parCapply, parLapply,
##   parLapplyLB, parRapply, parSapply, parSapplyLB
## The following objects are masked from 'package:stats':
##
##   IQR, mad, sd, var, xtabs
## The following objects are masked from 'package:base':
```

```
##
##      anyDuplicated, append, as.data.frame, basename, cbind, colnames,
##      dirname, do.call, duplicated, eval, evalq, Filter, Find, get, grep,
##      grepl, intersect, is.unsorted, lapply, Map, mapply, match, mget,
##      order, paste, pmax, pmax.int, pmin, pmin.int, Position, rank,
##      rbind, Reduce, rownames, sapply, setdiff, sort, table, tapply,
##      union, unique, unsplit, which, which.max, which.min

## Loading required package: S4Vectors

## Loading required package: stats4

##
## Attaching package: 'S4Vectors'

## The following object is masked from 'package:base':
##
##      expand.grid

## Loading required package: IRanges

## Loading required package: XVector

##
## Attaching package: 'Biostrings'

## The following object is masked from 'package:seqinr':
##
##      translate

## The following object is masked from 'package:base':
##
##      strsplit
```

19.1.1 Download sequences

As we did in the previous lesson on dotplots, we'll look at two sequences.

```
# Download
## sequence 1: Q9CD83
leprae_fasta <- rentrez::entrez_fetch(db = "protein",
                                     id = "Q9CD83",
                                     rettype = "fasta")

## sequence 2: OIN17619.1
ulcerans_fasta <- rentrez::entrez_fetch(db = "protein",
                                       id = "OIN17619.1",
                                       rettype = "fasta")

# clean
leprae_vector <- fasta_cleaner(leprae_fasta)
ulcerans_vector <- fasta_cleaner(ulcerans_fasta)
```


19.2 Pairwise global alignment of DNA sequences using the Needleman-Wunsch algorithm

If you are studying a particular pair of genes or proteins, an important question is to what extent the two sequences are similar.

To quantify similarity, it is necessary to **align** the two sequences, and then you can calculate a similarity score based on the alignment.

There are two types of alignment in general. A **global alignment** is an alignment of the *full* length of two sequences from beginning to end, for example, of two protein sequences or of two DNA sequences. A **local alignment** is an alignment of part of one sequence to part of another sequence; the parts the end up getting aligned are the most similar, and determined by the alignment algorithm.

The first step in computing a alignment (global or local) is to decide on a **scoring system**. For example, we may decide to give a score of +2 to a match and a penalty of -1 to a mismatch, and a penalty of -2 to a **gap** due to an **indexl**. Thus, for the alignment:

```
## [1] "G A A T T C"
```

```
## [1] "G A T T - A"
```

we would compute a score of

1. G vs G = match = 2
2. A vs A = match = 2
3. A vs T = mismatch = -1
4. T vs T = match = 2
5. T vs - = gap = -2
6. C vs A = mismatch = -1

So, the score is $2 + 2 - 1 + 2 - 2 - 1 = 2$.

Similarly, the score for the following alignment is $2 + 2 - 2 + 2 + 2 - 1 = 5$:

```
## [1] "G A A T T C"
```

```
## [1] "G A - T T A"
```

The **scoring system** above can be represented by a **scoring matrix** (also known as a **substitution matrix**). The scoring matrix has one row and one column for each possible letter in our alphabet of letters (e.g. 4 rows and 4 columns for DNA and RNA sequences, 20 x 20 for amino acids). The (i,j) element of the matrix has a value of +2 in case of a match and -1 in case of a mismatch.

We can make a scoring matrix in R by using the `nucleotideSubstitutionMatrix()` function in the **Biostings** package. **Biostings** is part of a set of R packages for bioinformatics analysis known as Bioconductor (www.bioconductor.org/).

The arguments (inputs) for the `nucleotideSubstitutionMatrix()` function are the score that we want to assign to a match and the score that we want to assign to a mismatch. We can also specify that we want to use only the four letters representing the four nucleotides (ie. A, C, G, T) by setting `baseOnly=TRUE`, or whether we also want to use the letters that represent **ambiguous cases** where we are not sure what the nucleotide is (e.g. 'N' = A/C/G/T; ambiguous cases occur in some sequences due to sequencing errors or ambiguities).

To make a scoring matrix which assigns a score of +2 to a match and -1 to a mismatch, and store it in the variable `sigma`, we type:

```
# make the matrix
sigma <- nucleotideSubstitutionMatrix(match = 2,
                                     mismatch = -1,
                                     baseOnly = TRUE)

# Print out the matrix
sigma

##      A  C  G  T
## A   2 -1 -1 -1
## C  -1  2 -1 -1
## G  -1 -1  2 -1
## T  -1 -1 -1  2
```

Instead of assigning the same penalty (e.g. -8) to every gap position, it is common instead to assign a **gap opening penalty** to the first position in a gap (e.g. -8), and a smaller **gap extension penalty** to every subsequent position in the same gap.

The reason for doing this is that it is likely that adjacent gap positions were created by the same insertion or deletion event, rather than by several independent insertion or deletion events. Therefore, we don't want to penalize a 3-letter gap (AAA—AAA) as much as we would penalize three separate 1-letter gaps (AA-A-A-AA), as the 3-letter gap may have arisen due to just one insertion or deletion event, while the 3 separate 1-letter gaps probably arose due to three independent insertion or deletion events.

For example, if we want to compute the score for a global alignment of two short DNA sequences 'GAATTC' and 'GATTA', we can use the **Needleman-Wunsch** algorithm to calculate the highest-scoring alignment using a particular scoring function.

The `pairwiseAlignment()` function in the **Biostings** package finds the score for the optimal global alignment between two sequences using the Needleman-Wunsch algorithm, given a particular scoring system.

19.2. PAIRWISE GLOBAL ALIGNMENT OF DNA SEQUENCES USING THE NEEDLEMAN-WUNSCH ALGORITHM

As arguments (inputs), `pairwiseAlignment()` takes

1. the two sequences that you want to align,
2. the scoring matrix,
3. the gap opening penalty, and
4. the gap extension penalty.

You can also tell the function that you want to just have the optimal global alignment's score by setting `scoreOnly = TRUE`, or that you want to have both the optimal global alignment and its score by setting `scoreOnly = FALSE`.

For example, let's find the score for the optimal global alignment between the sequences 'GAATTC' and 'GATTA'.

First, we'll store the sequences as **character vectors**:

```
s1 <- "GAATTC"
s2 <- "GATTA"
```

Now we'll align them:

```
globalAligns1s2 <- Biostrings::pairwiseAlignment(s1, s2,
                                                    substitutionMatrix = sigma,
                                                    gapOpening = -2,
                                                    gapExtension = -8,
                                                    scoreOnly = FALSE)
```

The output:

```
globalAligns1s2
```

```
## Global PairwiseAlignmentsSingleSubject (1 of 1)
## pattern: GAATTC
## subject: GA-TTA
## score: -3
```

The above commands print out the optimal global alignment for the two sequences and its score.

Note we set `gapOpening` to be -2 and `gapExtension` to be -8, which means that the first position of a gap is assigned a score of $-8 - 2 = -10$, and every subsequent position in a gap is given a score of -8. Here the alignment contains four matches, one mismatch, and one gap of length 1, so its score is $(4 \cdot 2) + (1 \cdot -1) + (1 \cdot -10) = -3$.

19.3 Pairwise global alignment of protein sequences using the Needleman-Wunsch algorithm

As well as DNA alignments, it is also possible to make alignments of protein sequences. In this case it is necessary to use a scoring matrix for amino acids rather than for nucleotides.

19.3.1 Protein score matrices

There are several well known scoring matrices that come with *R*, such as the **BLOSUM** series of matrices. Different BLOSUM matrices exist, named with different numbers. BLOSUM with high numbers are designed for comparing closely related sequences, while BLOSUM with low numbers are designed for comparing evolutionarily distantly related sequences. For example, **BLOSUM62** is used for **less divergent alignments** (alignments of sequences that differ little), and **BLOSUM30** is used for more divergent alignments (alignments of sequences that differ a lot).

Many *R* packages come with example data sets or data files and you use the `data()` function is used to load these data files. You can use the `data()` function to load a data set of BLOSUM matrices that comes with **Biostrings**

To load the BLOSUM50 matrix, we type:

```
data(BLOSUM50)
BLOSUM50 # Print out the data
```

```
##      A  R  N  D  C  Q  E  G  H  I  L  K  M  F  P  S  T  W  Y  V  B  Z  X  *
## A   5 -2 -1 -2 -1 -1 -1  0 -2 -1 -2 -1 -1 -3 -1  1  0 -3 -2  0 -2 -1 -1 -5
## R  -2  7 -1 -2 -4  1  0 -3  0 -4 -3  3 -2 -3 -3 -1 -1 -3 -1 -3 -1  0 -1 -5
## N  -1 -1  7  2 -2  0  0  0  1 -3 -4  0 -2 -4 -2  1  0 -4 -2 -3  4  0 -1 -5
## D  -2 -2  2  8 -4  0  2 -1 -1 -4 -4 -1 -4 -5 -1  0 -1 -5 -3 -4  5  1 -1 -5
## C  -1 -4 -2 -4 13 -3 -3 -3 -3 -2 -2 -3 -2 -2 -4 -1 -1 -5 -3 -1 -3 -3 -2 -5
## Q  -1  1  0  0 -3  7  2 -2  1 -3 -2  2  0 -4 -1  0 -1 -1 -1 -3  0  4 -1 -5
## E  -1  0  0  2 -3  2  6 -3  0 -4 -3  1 -2 -3 -1 -1 -1 -3 -2 -3  1  5 -1 -5
## G   0 -3  0 -1 -3 -2 -3  8 -2 -4 -4 -2 -3 -4 -2  0 -2 -3 -3 -4 -1 -2 -2 -5
## H  -2  0  1 -1 -3  1  0 -2 10 -4 -3  0 -1 -1 -2 -1 -1 -2 -3  2 -4  0  0 -1 -5
## I  -1 -4 -3 -4 -2 -3 -4 -4 -4  5  2 -3  2  0 -3 -3 -1 -3 -1  4 -4 -3 -1 -5
## L  -2 -3 -4 -4 -2 -2 -3 -4 -3  2  5 -3  3  1 -4 -3 -1 -2 -1  1 -4 -3 -1 -5
## K  -1  3  0 -1 -3  2  1 -2  0 -3 -3  6 -2 -4 -1  0 -1 -3 -2 -3  0  1 -1 -5
## M  -1 -2 -2 -4 -2  0 -2 -3 -1  2  3 -2  7  0 -3 -2 -1 -1  0  1 -3 -1 -1 -5
## F  -3 -3 -4 -5 -2 -4 -3 -4 -1  0  1 -4  0  8 -4 -3 -2  1  4 -1 -4 -4 -2 -5
## P  -1 -3 -2 -1 -4 -1 -1 -2 -2 -3 -4 -1 -3 -4 10 -1 -1 -4 -3 -3 -2 -1 -2 -5
## S   1 -1  1  0 -1  0 -1  0 -1 -3 -3  0 -2 -3 -1  5  2 -4 -2 -2  0  0 -1 -5
## T   0 -1  0 -1 -1 -1 -1 -2 -2 -1 -1 -1 -1 -2 -1  2  5 -3 -2  0  0 -1  0 -5
## W  -3 -3 -4 -5 -5 -1 -3 -3 -3 -2 -3 -1  1 -4 -4 -3 15  2 -3 -5 -2 -3 -5
```

19.3. PAIRWISE GLOBAL ALIGNMENT OF PROTEIN SEQUENCES USING THE NEEDLEMAN-WUNSCH ALGORITHM

```
## Y -2 -1 -2 -3 -3 -1 -2 -3  2 -1 -1 -2  0  4 -3 -2 -2  2  8 -1 -3 -2 -1 -5
## V  0 -3 -3 -4 -1 -3 -3 -4 -4  4  1 -3  1 -1 -3 -2  0 -3 -1  5 -4 -3 -1 -5
## B -2 -1  4  5 -3  0  1 -1  0 -4 -4  0 -3 -4 -2  0  0 -5 -3 -4  5  2 -1 -5
## Z -1  0  0  1 -3  4  5 -2  0 -3 -3  1 -1 -4 -1  0 -1 -2 -2 -3  2  5 -1 -5
## X -1 -1 -1 -1 -2 -1 -1 -2 -1 -1 -1 -1 -1 -2 -2 -1  0 -3 -1 -1 -1 -1 -5
## * -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5 -5  1
```

You can get a list of the available scoring matrices that come with the Biostrings package by using the `data()` function, which takes as an argument the name of the package for which you want to know the data sets that come with it:

```
data(package="Biostrings")
```

Another well-known series of scoring matrices are the **PAM** matrices developed by Margaret Dayhoff and her team. These have largely been replaced by BLOSUM but are important for historical reasons because they represent one of the first major bioinformatics, computational biology, and phylogenetics projects ever.

19.3.2 Example protein alignment

Let's find the optimal global alignment between the protein sequences "PAWHEAE" and "HEAGAWGHEE" using the Needleman-Wunsch algorithm using the BLOSUM50 matrix.

First, load the scoring matrix BLOSUM50 and make vectors for the sequence

```
# matrix
data(BLOSUM50)

# sequences
s3 <- "PAWHEAE"
s4 <- "HEAGAWGHEE"
```

Now do the alignments.

```
globalAligns3s4 <- pairwiseAlignment(s3, s4,
                                     substitutionMatrix = "BLOSUM50",
                                     gapOpening = -2,
                                     gapExtension = -8,
                                     scoreOnly = FALSE)
```

Look at the results:

```
globalAligns3s4 # Print out the optimal global alignment and its score
```

```
## Global PairwiseAlignmentsSingleSubject (1 of 1)
## pattern: P---AWHEAE
## subject: HEAGAWGHEE
## score: -5
```

We set `gapOpening` to be -2 and `gapExtension` to be -8, which means that the first position of a gap is assigned a score of $-8-2=-10$, and every subsequent position in a gap is given a score of -8. This means that the gap will be given a score of $-10-8-8 = -26$.

19.4 Aligning UniProt sequences

We discussed previously how you can search for UniProt accessions and retrieve the corresponding protein sequences, either via the UniProt website or using the `rentrez` package.

In the examples given above, we learned how to retrieve the sequences for the chorismate lyase proteins from *Mycobacterium leprae* (UniProt Q9CD83) and *Mycobacterium ulcerans* (UniProt A0PQ23), and read them into R, and store them as vectors `lepraeseq` and `ulceransseq`.

You can align these sequences using `pairwiseAlignment()` from the `Biostrings` package.

As its input, the `pairwiseAlignment()` function requires that the sequences be in the form of a single string (e.g. "ACGTA"), rather than as a vector of characters (e.g. a vector with the first element as "A", the second element as "C", etc.). Therefore, to align the *M. leprae* and *M. ulcerans* chorismate lyase proteins, we first need to convert the vectors `lepraeseq` and `ulceransseq` into strings. We can do this using the `paste()` function:

```
# convert leprae_vector to an object lepraeseq_string
lepraeseq_string <- paste(leprae_vector, collapse = "")

# convert ulcerans_vector to an object ulceransseq_string
ulceransseq_string <- paste(ulcerans_vector, collapse = "")
```

Furthermore, `pairwiseAlignment()` requires that the sequences be stored as uppercase characters. Therefore, if they are not already in uppercase, we need to use the `toupper()` function to convert `lepraeseq_string` and `ulceransseq_string` to uppercase:

```
lepraeseq_string <- toupper(lepraeseq_string)
ulceransseq_string <- toupper(ulceransseq_string)
```

Check the output

```
lepraeseq_string # Print out the content of "lepraeseq_string"
```

```
## [1] "MTNRTLSTREEIRKLDRDLRILVATNGTLTRVLNVVANEIIVVDIINQQLLDVAPKIPLENLKIGRILQRDILLKGQK"
```

We can now align the the *M. leprae* and *M. ulcerans* chorismate lyase protein sequences using the `pairwiseAlignment()` function:

```
globalAlignLepraeUlcerans <- Biostrings::pairwiseAlignment(lepraeseq_string,
                                                           ulceransseq_string,
                                                           substitutionMatrix = BLOSUM50,
                                                           gapOpening = -2,
                                                           gapExtension = -8,
                                                           scoreOnly = FALSE)
```

The output:

```
globalAlignLepraeUlcerans # Print out the optimal global alignment and its score
```

```
## Global PairwiseAlignmentsSingleSubject (1 of 1)
## pattern: MT-----NR--T---LSREEIRKLRDLRILVAT...DTPREELDRCQYSNDIDTRSGDRFVLHGRVFKNL
## subject: MLAVLPEKREMTECHLSDEEIRKLRDLRILIAT...DNSREEPIRHQRS--VGT-SA-R---SGRSICT-
## score: 627
```

As the alignment is very long, when you type `globalAlignLepraeUlcerans`, you only see the start and the end of the alignment. Therefore, we need to have a function to print out the whole alignment (see below).

19.5 Viewing a long pairwise alignment

If you want to view a long pairwise alignment such as that between the *M. leprae* and *M. ulcerans* chorismate lyase proteins, it is convenient to print out the alignment in blocks.

The R function `printPairwiseAlignment()` below will do this for you:

```
printPairwiseAlignment(globalAlignLepraeUlcerans, 60)
```

```
## [1] "MT-----NR--T---LSREEIRKLRDLRILVATNGTLTRVLNVVANEEIVVDIINQQL 50"
## [1] "MLAVLPEKREMTECHLSDEEIRKLRDLRILIATNGTLTRILNVLANDEIVVEIVKQIQ 60"
## [1] " "
## [1] "DVAPKIPLENLKIGRILQRDILLKGQKSGILFVAAESLIVIDLLPTAITTYLTKTHHPI 110"
## [1] "DAAPEMDGC DHSSIGRVLRRDIVLKGRSGIPFVAAESFIAIDLLPPEIVASLLETHRPI 120"
## [1] " "
## [1] "GEIMAASRIETYKEDAQVWIGDLPCWLADYGYWDLPKRAVGRRYRIIAGGQPVIITTEYF 170"
## [1] "GEVMAASCIETFKEEAKVWAGESPAWLELDRRRLNLPKVVGRQYRVIAEGRPVIIITEYF 180"
## [1] " "
## [1] "LRSVFQDTPREELDRCQYSNDIDTRSGDRFVLHGRVFKN 230"
## [1] "LRSVFEDNSREEPIRHQRS--VGT-SA-R---SGRSICT 233"
## [1] " "
```

The position in the protein of the amino acid that is at the end of each line of the printed alignment is shown after the end of the line. For example, the first line of the alignment above finishes at amino acid position 50 in the *M. leprae* protein and also at amino acid position 60 in the *M. ulcerans* protein. Because there is a difference of $60 - 50 = 10$ bases, there must be 10 insertions in the *M.*

leprae to get it to line up. Count the number of dashes in the sequence to see how many there are.

Chapter 20

Local protein alignments in *R*

By: Avril Coghlan.

Adapted, edited and expanded: Nathan Brouwer under the Creative Commons 3.0 Attribution License (CC BY 3.0).

20.1 Preliminaries

```
library(compbio4all)
library(Biostrings)
```

20.1.1 Download sequences

As we did in the previous lesson on dotplots, we'll look at two sequences.

```
# Download
## sequence 1: Q9CD83
leprae_fasta <- rentrez::entrez_fetch(db = "protein",
                                     id = "Q9CD83",
                                     rettype = "fasta")
## sequence 2: OIN17619.1
ulcerans_fasta <- rentrez::entrez_fetch(db = "protein",
                                       id = "OIN17619.1",
                                       rettype = "fasta")

# clean
leprae_vector <- fasta_cleaner(leprae_fasta)
ulcerans_vector <- fasta_cleaner(ulcerans_fasta)
```

```
# convert leprae_vector to an object lepraeseq_string
lepraeseq_string <-paste(leprae_vector,collapse = "")

# convert ulcerans_vector to an object ulceransseq_string
ulceransseq_string <-paste(ulcerans_vector,collapse = "")
```

20.2 Pairwise local alignment of protein sequences using the Smith-Waterman algorithm

You can use the `pairwiseAlignment()` function to find the optimal **local alignment** of two sequences, that is the best alignment of parts (**subsequences**) of those sequences, by using the `type=local` argument in `pairwiseAlignment()`. This uses the **Smith-Waterman algorithm** for local alignment. This is the classic bioinformatics algorithm for finding optimal local alignments. (We'll discuss updated approaches when we get into **database searches** with **BLAST**, the **Basic, Local Alignment Search Tool** that is the workhorse of many day-to-day bioinformatics tasks).

For example, to find the best local alignment between the *M. leprae* and *M. ulcerans* chorismate lyase proteins, we can run:

```
# load scoring matrix
data(BLOSUM50)

# run alignment
localAlignLepraeUlcerans <- pairwiseAlignment(lepraeseq_string,
                                              ulceransseq_string,
                                              substitutionMatrix = BLOSUM50,
                                              gapOpening = -2,
                                              gapExtension = -8,
                                              scoreOnly = FALSE,
                                              type="local") # <= type = "local !
```

Print out the optimal local alignment and its score

```
localAlignLepraeUlcerans
```

```
## Local PairwiseAlignmentsSingleSubject (1 of 1)
## pattern: [1] MTNRTLSREEIRKLRDLRILVATNGTLTRVL...TEYFLRSVFQDTPREELDRQCYSNDIDTRSG
## subject: [11] MTECHLSDEEIRKLRDLRILVATNGTLTRIL...TEYFLRSVFEEDNSREEPIRQSVGTSARSG
## score: 761
```

As before, we can print out the full alignment with `printPairwiseAlignment()`:

20.2. PAIRWISE LOCAL ALIGNMENT OF PROTEIN SEQUENCES USING THE SMITH-WATERMAN ALGORITHM

```
printPairwiseAlignment(localAlignLepraeUlcerans, 60)

## [1] "MTNRTLSREEIRKLDRDLRILVATNGTLTRVLNVVANEEIVVDIINQQLLDVAPKIPPELE 60"
## [1] "MTECHLSDEEIRKLNRLRILIATNGTLTRILNVLANDEIVVEIVKQIQDAAPEMDGCD 60"
## [1] " "
## [1] "NLKIGRILQRDILLKGQKSGILFVAAESLIVIDLLPTAITTYLTKTHHPIGEIMAASRIE 120"
## [1] "HSSIGRVLRRDIVLKGRRSVIPFVAAESFIAIDLLPPEIVASLLETHRPIGEVMAASCIE 120"
## [1] " "
## [1] "TYKEDAQVWIGDLPCWLADYGYWDLPKRAVGRRYRIIAGGQPVIITTEYFLRSVFQDTPR 180"
## [1] "TFKEEAKVWAGESPAWLELDRRNLPPKVVGQRQYRVIAEGRPVVIITTEYFLRSVFEDNSR 180"
## [1] " "
## [1] "EELDRCQYSNDIDTRSG 240"
## [1] "EPIRHQRSVGTSARSG 240"
## [1] " "
```

We see that the optimal local alignment is quite similar to the optimal global alignment in this case, except that it excludes a short region of poorly aligned sequence at the start and at the ends of the two proteins.

Chapter 21

Retrieving multiple sequences in R

```
library(compbio4all)
```

By: Avril Coghlan.

Multiple Alignment and Phylogenetic trees <https://a-little-book-of-r-for-bioinformatics.readthedocs.io/en/latest/src/chapter5.html>

Adapted, edited and expanded: Nathan Brouwer under the Creative Commons 3.0 Attribution License (CC BY 3.0).

21.1 Preliminaries

```
## package
library(compbio4all)
library(rentrez)

# function

## this function is called in this lesson
## it will be added to the compbio4all package
### and called from it
entrez_fetch_list <- function(db, id, rettype, ...){

  #setup list for storing output
  n.seq <- length(id)
  list.output <- as.list(rep(NA, n.seq))
  names(list.output) <- id
```

```

# get output
for(i in 1:length(id)){
  list.output[[i]] <- rentrez::entrez_fetch(db = db,
                                           id = id[i],
                                           rettype = rettype)
}

return(list.output)
}

```

21.2 Retrieving a set of sequences from UniProt

Using websites or *R* you can search for DNA or protein sequences in sequence databases such as the **NCBI** database and **UniProt**. Oftentimes, it is useful to retrieve several sequences at once. The *R* function `entrez_fetch()` from the *rentrez* package is useful for this purpose. Other packages can also, such as *sequinr* this but *rentrez* has the cleanest interface.

We'll retrieve the protein sequences for these UniProt accessions

1. P06747: rabies virus phosphoprotein
2. P0C569: Mokola virus phosphoprotein
3. O56773: Lagos bat virus phosphoprotein
4. Q5VKP1: Western Caucasian bat virus phosphoprotein

Rabies virus is the virus responsible for rabies, which is classified by the WHO as a **neglected tropical disease**. Rabies is not a major human pathogen in the USA and Europe, but is problem in Africa. [Mokola virus]([https://en.wikipedia.org/wiki/Mokola_lyssavirus\(\)](https://en.wikipedia.org/wiki/Mokola_lyssavirus)) and rabies virus are closely related viruses that both belong to a group of viruses called the Lyssaviruses. Mokola virus causes a rabies-like infection in mammals including humans.

You can type make a vector containing the names of the sequences. Note that the accessions aren't numbers but are **quoted character strings**:

```

seqnames <- c("P06747",
              "P0C569",
              "O56773",
              "Q5VKP1")

```

Confirm that we are working with character data using `is.character()`

```
is.character(seqnames)
```

```
## [1] TRUE
```

We can access the first element of the vector, P06747, using **bracket notation** like this:

```
seqnames[1]
```

```
## [1] "P06747"
```

The code to access the second and third elements of the vector of accessions is:

```
# 2nd accession
seqnames[2]
```

```
## [1] "P0C569"
```

```
# 3rd accession
seqnames[3]
```

```
## [1] "O56773"
```

Now let's use this vector of accessions to download sequence data. To make sure we understand what we're doing, first we'll download just the sequences one by one. This code retrieves the first sequence and store them in vector variable `seqs`.

```
seq1 <- rentrez::entrez_fetch(db = "protein",
                             id = seqnames[1],
                             rettype = "fasta")
```

We can do the next two sequences by change `id = ...` to `seqnames[2]` and `seqnames[3]`.

```
# sequence two using seqnames[2]
seq2 <- rentrez::entrez_fetch(db = "protein",
                             id = seqnames[2],
                             rettype = "fasta")

# sequence two using seqnames[3]
seq3 <- rentrez::entrez_fetch(db = "protein",
                             id = seqnames[3],
                             rettype = "fasta")

# sequence two using seqnames[4]
seq4 <- rentrez::entrez_fetch(db = "protein",
                             id = seqnames[4],
                             rettype = "fasta")
```

Each of these is in raw FASTA format

```
seq1
```

```
## [1] ">sp|P06747.1|PHOSP_RABVP RecName: Full=Phosphoprotein; Short=Protein P; AltName: Full=Pro"
```

To do an analysis of these we need to clean each of these vectors using `fasta_cleaner()`.

```
seq1 <- fasta_cleaner(seq1, parse = T)
seq2 <- fasta_cleaner(seq2, parse = T)
seq3 <- fasta_cleaner(seq3, parse = T)
seq4 <- fasta_cleaner(seq4, parse = T)
```

Print out the first 20 letters of the first sequence

```
seq1[1:20]
```

```
## [1] "M" "S" "K" "I" "F" "V" "N" "P" "S" "A" "I" "R" "A" "G" "L" "A" "D" "L" "E"
## [20] "M"
```

Print out the first 20 letters of the second sequence

```
seq2[1:20]
```

```
## [1] "M" "S" "K" "D" "L" "V" "H" "P" "S" "L" "I" "R" "A" "G" "I" "V" "E" "L" "E"
## [20] "M"
```

We have these four sequences, each cleaned and in its own vector. We can therefore do dotplots, alignments, and other analyses. Creating all these separate vectors is a bit laborious. Luckily `entrez_fetch()` can download multiple sequences for us.

21.3 Downloading sequences in bulk

Previously we were giving `entrez_fetch` the name of just one sequence at a time by using square brackets on our `seqnames` vector, e.g. `seqnames[1]`, `seqnames[2]` etc. If don't include square brackets, `entrez_fetch()` will download *all* of the sequences in succession and package them up into a single long, formatted string. This may take a second or two, depending on your internet connection and how busy the NCBI server are.

```
seq_1_2_3_4 <- rentrez::entrez_fetch(db = "protein",
                                     id = seqnames,
                                     rettype = "fasta")
```

We can view what we have in a nice format using the `cat()` function.

```
cat(seq_1_2_3_4)
```

```
## >sp|P06747.1|PHOSP_RABVP RecName: Full=Phosphoprotein; Short=Protein P; AltName: Fu
## MSKIFVNPSAIRAGLADLEMAEETVDLINRNIEDNQAHLQGEPIEVDNLPEDMGRHLHDDGKSPNPGEMA
## KVGEGKYREDFQMDEGEDPSLLFQSYLDNVGVQIVRQIRSGERFLKIWSQTVEEIIISYVAVNFPNPPGKS
## SEDKSTQTTGRELKETTPTPSQRESQSSKARMAAQTASGPPALEWSATNEEDDLSEAEIAHQIAESFS
## KKYKFPSRSSGILLYNFEQLKMNLDIVKEAKNVPGVTRLARDGSKLPLRCVLGWVALANSKKFQLLVES
## NKLSKIMQDDLNRYTSC
```



```
##
## >sp|P0C569.1|PHOSP_MOKV RecName: Full=Phosphoprotein; Short=Protein P; AltName: Full=Protein M
## MSKDLVHPSLIRAGIVELEMAEETD LINRTIESNQAHLQGEPLYVDSLPE DMSRLRIEDKSRR TKTEEE
## ERDEGSSEEDNYLSEGQDPLIPFQNF LDEIGARAVKRLKTGEGFFRVWSALSDDIKGYVSTNIMTSGERD
## TKSIIQIQTEPTASVSSGNESRHDSESMHDPNDKKDHTPDHDVVPDIESSTD KGEIRDIEGEVAHQVAESF
## SKKYKFPSRSSGIFLWNFEQLKMN LDDIVKAAMNVPGVVERIAEKGGK LPLRCILGFVALDSSKRFRL LAD
## NDKVARLIQEDINSYMARLEEEAE
##
## >sp|O56773.1|PHOSP_LBV RecName: Full=Phosphoprotein; Short=Protein P; AltName: Full=Protein M
## MSKGLIHPSAIRSGLVDLEMAEETV DLVHKNLADSQLQGEPLNVDSLPE DMRKMRLTNAPSEREIIIEE
## DEEEYSSEDEYYLSQGQDPMVPFQ NFDELGTQIVRRMKSGDGFFKIWSAASEDIKGYVLSTFMK PETQA
## TVSKPTQTDSL SVPRPSQGYTSVPRDKPSNSESQGGGVKPKKVQKSEWTRDTDEISDIEGEVAHQVAESF
## SKKYKFPSRSSGIFLWNFEQLKMN LDDIVKTSMNVPGVDKIAEKGGK LPLRCILGFVSLDSSKRFRL LAD
## TDKVARLMQDDIHN YMTRIEEIDHN
##
## >sp|Q5VKP1.1|PHOSP_WCBV RecName: Full=Phosphoprotein; Short=Protein P; AltName: Full=Protein M
## MSKSLIHPSDLRAGLADIEMADETV DLVYKNLSEGQAHLQGEFPDIKDLPEGVSKLQISDNVRSDTSPNE
## YSDEDEEGEDEYEEVYDPVSAFQD FLDDETGSYLISK LKKGEKIKKTWSEVSRVIYSYVMSNFP PRPPKP
## TTKDIAVQADLKKPNEIQKISEH KSKSESPREPVMHKKHATLENPE DDEGALESEIAHQVAESYSKKY
## KFPSKSSGIFLWNFEQLKMN LDDIVQVARGVPGISQIVERGGK LPLRCMLGYVGLET SKRFRSLVNQDKL
## CKLMQEDLNAYSVSNN
```

This is a good way to store FASTA files, but we can't work with them in this format - they need to be in vectors. To give us FASTA data in a usable form the `compbio4all` package has a function called `entrez_fetch_list()`, which is a **wrapper** for `entrez_fetch()` which returns each sequence in its own separate slot in a list.

```
seq_1_2_3_4 <- entrez_fetch_list(db = "protein",
                                id = seqnames,
                                rettype = "fasta")
```

Let's look at the output

```
seq_1_2_3_4

## $P06747
## [1] ">sp|P06747.1|PHOSP_RABVP RecName: Full=Phosphoprotein; Short=Protein P; AltName: Full=Protein M
##
## $P0C569
## [1] ">sp|P0C569.1|PHOSP_MOKV RecName: Full=Phosphoprotein; Short=Protein P; AltName: Full=Protein M
##
## $O56773
## [1] ">sp|O56773.1|PHOSP_LBV RecName: Full=Phosphoprotein; Short=Protein P; AltName: Full=Protein M
##
## $Q5VKP1
## [1] ">sp|Q5VKP1.1|PHOSP_WCBV RecName: Full=Phosphoprotein; Short=Protein P; AltName: Full=Protein M
```

Note that before each sequence is its name, preceded by a dollar sign, e.g. `$P06747`.

This is the name of each element of our list. We can confirm that we have a list using `is.list()`.

```
is.list(seq_1_2_3_4)
```

```
## [1] TRUE
```

The size of the list is the number of elements it contains, not the amount of data in each element. There are 4 sequences, so 4 elements, so `length = 4`.

```
length(seq_1_2_3_4)
```

```
## [1] 4
```

We can access each element of the list by name, like this:

```
seq_1_2_3_4$P06747
```

```
## [1] ">sp|P06747.1|PHOSP_RABVP RecName: Full=Phosphoprotein; Short=Protein P; AltName="
```

We can also access it by its index number, like this, using **double-bracket notation**.

```
seq_1_2_3_4[[1]] #NOTE: double brackets
```

```
## [1] ">sp|P06747.1|PHOSP_RABVP RecName: Full=Phosphoprotein; Short=Protein P; AltName="
```

Each element of the list is a vector. We can check this using `is.vector()` like this

```
is.vector(seq_1_2_3_4$P06747)
```

```
## [1] TRUE
```

or using double brackets like this

```
is.vector(seq_1_2_3_4[[1]])
```

Its character data, which we can confirm with `class()`

```
class(seq_1_2_3_4$P06747) # dollar sign notation
```

```
class(seq_1_2_3_4[[1]]) # double-bracket notation
```

Chapter 22

Alignments and matrices

```
library(compbio4all)
```

22.1 Introduction

In this exercise we will practice manipulating matrices and vector by exploring the structure of **scoring matrices** and **alignments**.

22.2 Preliminaries

Load basic packages

```
library(flextable)
```

```
##
## Attaching package: 'flextable'

## The following object is masked from 'package:Biostrings':
##
##      width

## The following object is masked from 'package:XVector':
##
##      width

## The following object is masked from 'package:IRanges':
##
##      width

## The following object is masked from 'package:S4Vectors':
##
```

```
##      width
## The following object is masked from 'package:BiocGenerics':
##
##      width
library(webshot)
```

```
##
## Attaching package: 'webshot'
## The following object is masked from 'package:IRanges':
##
##      resize
```

Install the Biostrings package from Bioconductor; you don't have to run this if you already happen to have downloaded Biostrings before

```
library(Biostrings)
```

22.3 The BLOSUM matrix

When data is contained within an R package we can load it using the `data()` function. We'll work with a version of the BLOSUM62 matrix in the Biostrings package

Load BLOSUM62 amino acid substitution matrix using `data()`

```
data(BLOSUM62)
```

Bioinformatics uses a lot of difference data structures, including dataframes, matrices, vectors, etc.

What is the **data structure** of BLOSUM62? Use `is()`

Take a look at the whole matrix by just calling the object on its own:

Whenever you start working with data it's important to get a sense of what's there, how much of it there, and if there is anything goofy. Since it can be hard to see a dataframe or matrix on a screen it's important to explore it with various commands, including `nrow()`, `ncol()`, `dim()`, `colnames()`, `rownames()`, `head()`, and `tail()`

Use `nrow()` and `ncol()` to determine the number of rows and columns.

This is a **square matrix** since the number of rows equals the number of columns. It is also a symmetrical matrix since the **lower triangle** of the matrix is the same as the **upper triangle**. The `dayoff` package has functions for displaying these.

The function `tri_print()` will print just the lower triangle, with all the other values changed to 0. (This might be a bit slow)

```
tri_print(BLOSUM62, as.image = T)
```

x	A	R	N	D	C	Q	E	G
A	4							
R	-1	5						
N	-2	0	6					
D	-2	-2	1	6				
C	0	-3	-3	-3	9			
Q	-1	1	0	0	-3	5		
E	-1	0	0	2	-4	2	5	
G	0	-2	0	-1	-3	-2	-2	6
H	-2	0	1	-1	-3	0	0	-2
I	-1	-3	-3	-3	-1	-3	-3	-4
L	-1	-2	-3	-4	-1	-2	-3	-4
K	-1	2	0	-1	-3	1	1	-2
M	-1	-1	-2	-3	-1	0	-2	-3
F	-2	-3	-3	-3	-2	-3	-3	-3
P	-1	-2	-2	-1	-3	-1	-1	-2
S	1	-1	1	0	-1	0	0	0
T	0	-1	0	-1	-1	-1	-1	-2
W	-3	-3	-4	-4	-2	-2	-3	-2
Y	-2	-2	-2	-3	-2	-1	-2	-3
V	0	-3	-3	-3	-1	-2	-2	-3
B	-2	-1	4	4	-3	0	1	-1
J	-1	-2	-3	-3	-1	-2	-3	-4
Z	-1	0	0	1	-3	4	4	-2
X	-1	-1	-1	-1	-1	-1	-1	-1
*	-4	-4	-4	-4	-4	-4	-4	-4

‘

R shows us the full **symmetric matrix**, though in books usually they just

show the **lower triangle**. A symmetric matrix is one where the upper and lower triangles are identical.

BLOSUM62 is a matrix for scoring differences between sequences of amino acids. Is the size of this R object therefore a bit odd? We should check out what these rows and columns actually are.

What are the row names of the matrix? Use `rownames()` to determine this.

What are the column names? Run the appropriate command below to determine this.

Look at the top of the matrix using `head()`.

Look at the bottom of the matrix using `tail()`

What have we learned? There's more than 20 rows and columns (why is 20 the reference point?). The B, J, Z, X and * represent more generalized transitions between amino acids.

According to Baxeavanis and Oulette 2005 Bioinformatics: A practical guide to the analysis of genes and proteins, "B" and "Z" are "ambiguity codes". I believe these usually show up due to sequencing errors or lack of full resolution of an amino acid in the sequence because they are so close chemically (Eg Asparagine versus aspartic acid) .

- **B** means its ambiguous whether the amino acid is asparagine or aspartic acid (D or N)
- **J** is used when its ambiguous whether its I or L.
- **Z** means its ambiguous whether the amino acid is Glutamine or glutamic acid (E or Q).
- **X** is a stand in for any or an unknown code. This might occur if there is a sequencing error; I
- The **asterisk** "*" is used to represent stop codons. I am not sure when this is used.

For more information see <https://www.dnabaser.com/articles/IUPAC%20ambiguity%20codes.html> and <http://www.matrixscience.com/blog/non-standard-amino-acid-residues.html>

The fact that these are here is a bit annoying. In the following sections of code we'll remove them.

22.4 Diagonal of a matrix

The **diagonal of a matrix** is the set of numbers that falls directly in a diagonal line from the upper left corner to the lower right.

The diagonal of a scoring matrix represents an amino acid that hasn't changed or diverged between two sequences (in theory it could change and then change

back).

What does `diag(BLOSUM62)` tell you?

This is showing you the entries that fall along the diagonal of the matrix. But the output is just a string of numbers. We can look at the diagonal in context using the `diag_show()` function from the `dayoff` package.

```
diag_show(BLOSUM62)
```

.	A	R	N	D	C	Q	E	G
A	4							
R		5						
N			6					
D				6				
C					9			
Q						5		
E							5	
G								6
H								
I								
L								
K								
M								
F								
P								
S								
T								
W								
Y								
V								
B								
J								
Z								
X								

.	A	R	N	D	C	Q	E
*							

We often want to access just subsets of data from a matrix or a dataframe. This can take some getting used to. We can use square brackets to get certain subsets or ranges of cells. If we want just the upper left-hand cell we can do this:

```
BLOSUM62[1,1]
```

```
## [1] 4
```

If we want the first four cells in the upper left hand corner we can do this

```
BLOSUM62[c(1:4),c(1:4)]
```

```
##      A  R  N  D
## A   4 -1 -2 -2
## R  -1  5  0 -2
## N  -2  0  6  1
## D  -2 -2  1  6
```

If we want to get rid of the **ambiguity code** cells on the bottom which are "B, J, Z, X and *" we can specify that we want elements 1 through 20. Let me step through ti.

First, run the code below; what happens?

```
1:4
```

```
## [1] 1 2 3 4
```

Now do the same thing for 1 to 20

Note that this next line should provide the same result as what you just did.

```
c(1:20)
```

```
## [1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20
```

If we really wanted to type all of this out, we would have to do this

```
c(1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20)
```

```
## [1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20
```

We can get just the first row of the BLOSUM matrix by telling R we want row 1 and columns 1 to 20.

We get row 1 like this

```
BLOSUM62[1, ]
```



```
## A R N D C Q E G H I L K M F P S T W Y V B J Z X *
## 4 -1 -2 -2 0 -1 -1 0 -2 -1 -1 -1 -1 -2 -1 1 0 -3 -2 0 -2 -1 -1 -1 -4
```

We get columns 1:20 like this

```
BLOSUM62[ , c(1:20)]
```

```
## A R N D C Q E G H I L K M F P S T W Y V
## A 4 -1 -2 -2 0 -1 -1 0 -2 -1 -1 -1 -1 -2 -1 1 0 -3 -2 0
## R -1 5 0 -2 -3 1 0 -2 0 -3 -2 2 -1 -3 -2 -1 -1 -3 -2 -3
## N -2 0 6 1 -3 0 0 0 1 -3 -3 0 -2 -3 -2 1 0 -4 -2 -3
## D -2 -2 1 6 -3 0 2 -1 -1 -3 -4 -1 -3 -3 -1 0 -1 -4 -3 -3
## C 0 -3 -3 -3 9 -3 -4 -3 -3 -1 -1 -3 -1 -2 -3 -1 -1 -2 -2 -1
## Q -1 1 0 0 -3 5 2 -2 0 -3 -2 1 0 -3 -1 0 -1 -2 -1 -2
## E -1 0 0 2 -4 2 5 -2 0 -3 -3 1 -2 -3 -1 0 -1 -3 -2 -2
## G 0 -2 0 -1 -3 -2 -2 6 -2 -4 -4 -2 -3 -3 -2 0 -2 -2 -3 -3
## H -2 0 1 -1 -3 0 0 -2 8 -3 -3 -1 -2 -1 -2 -1 -2 -2 2 -3
## I -1 -3 -3 -3 -1 -3 -3 -4 -3 4 2 -3 1 0 -3 -2 -1 -3 -1 3
## L -1 -2 -3 -4 -1 -2 -3 -4 -3 2 4 -2 2 0 -3 -2 -1 -2 -1 1
## K -1 2 0 -1 -3 1 1 -2 -1 -3 -2 5 -1 -3 -1 0 -1 -3 -2 -2
## M -1 -1 -2 -3 -1 0 -2 -3 -2 1 2 -1 5 0 -2 -1 -1 -1 -1 1
## F -2 -3 -3 -3 -2 -3 -3 -3 -1 0 0 -3 0 6 -4 -2 -2 1 3 -1
## P -1 -2 -2 -1 -3 -1 -1 -2 -2 -3 -3 -1 -2 -4 7 -1 -1 -4 -3 -2
## S 1 -1 1 0 -1 0 0 0 -1 -2 -2 0 -1 -2 -1 4 1 -3 -2 -2
## T 0 -1 0 -1 -1 -1 -1 -2 -2 -1 -1 -1 -1 -2 -1 1 5 -2 -2 0
## W -3 -3 -4 -4 -2 -2 -3 -2 -2 -3 -2 -3 -1 1 -4 -3 -2 11 2 -3
## Y -2 -2 -2 -3 -2 -1 -2 -3 2 -1 -1 -2 -1 3 -3 -2 -2 2 7 -1
## V 0 -3 -3 -3 -1 -2 -2 -3 -3 3 1 -2 1 -1 -2 -2 0 -3 -1 4
## B -2 -1 4 4 -3 0 1 -1 0 -3 -4 0 -3 -3 -2 0 -1 -4 -3 -3
## J -1 -2 -3 -3 -1 -2 -3 -4 -3 3 3 -3 2 0 -3 -2 -1 -2 -1 2
## Z -1 0 0 1 -3 4 4 -2 0 -3 -3 1 -1 -3 -1 0 -1 -2 -2 -2
## X -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1 -1
## * -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4 -4
```

Note that leaving the first part blank gives us ALL the rows.

If we want just the first row AND the first 20 columns, we do this:

```
BLOSUM62[1 , c(1:20)]
```

```
## A R N D C Q E G H I L K M F P S T W Y V
## 4 -1 -2 -2 0 -1 -1 0 -2 -1 -1 -1 -1 -2 -1 1 0 -3 -2 0
```

Assign the output of the code `c(1:20)` to an object called “i” using the assignment operator `<-`. The code should look like this `i <- c(1:20)`

This thing “i” we just made is a **vector** of numbers. Vectors are a 1 dimensional sequence of numbers. You can think of a matrix as a bunch of vectors stacked on top of each other.

Unfortunately, if you call `is()` in the `i` object you don't get a totally clear picture of what it is. Where does the word "vector" show up?

I'm not sure why "vector" isn't the first thing to be printed. We can check whether `i` is a vector more directly by asking it "hey `i`, are you a vector" using the `is.vector()` command

```
is.vector(i)
```

```
## [1] TRUE
```

It's a vector, so it shouldn't be a matrix, but we can check

```
is.matrix(i)
```

```
## [1] FALSE
```

Math books may tell you that a vector is a 1-dimensional matrix, but in R land vectors are distinct from matrices.

Vectors show up everywhere in R. In this case I've defined a vector, `i`, which is holding the row and column numbers I want to isolate from the BLOSUM62 matrix.

I can call up just these rows and columns like this

```
BLOSUM62[i ,i ]
```

```
##      A  R  N  D  C  Q  E  G  H  I  L  K  M  F  P  S  T  W  Y  V
## A   4 -1 -2 -2  0 -1 -1  0 -2 -1 -1 -1 -1 -2 -1  1  0 -3 -2  0
## R  -1  5  0 -2 -3  1  0 -2  0 -3 -2  2 -1 -3 -2 -1 -1 -3 -2 -3
## N  -2  0  6  1 -3  0  0  0  1 -3 -3  0 -2 -3 -2  1  0 -4 -2 -3
## D  -2 -2  1  6 -3  0  2 -1 -1 -3 -4 -1 -3 -3 -1  0 -1 -4 -3 -3
## C   0 -3 -3 -3  9 -3 -4 -3 -3 -1 -1 -3 -1 -2 -3 -1 -1 -2 -2 -1
## Q  -1  1  0  0 -3  5  2 -2  0 -3 -2  1  0 -3 -1  0 -1 -2 -1 -2
## E  -1  0  0  2 -4  2  5 -2  0 -3 -3  1 -2 -3 -1  0 -1 -3 -2 -2
## G   0 -2  0 -1 -3 -2 -2  6 -2 -4 -4 -2 -3 -3 -2  0 -2 -2 -3 -3
## H  -2  0  1 -1 -3  0  0 -2  8 -3 -3 -1 -2 -1 -2 -1 -2 -2  2 -3
## I  -1 -3 -3 -3 -1 -3 -3 -4 -3  4  2 -3  1  0 -3 -2 -1 -3 -1  3
## L  -1 -2 -3 -4 -1 -2 -3 -4 -3  2  4 -2  2  0 -3 -2 -1 -2 -1  1
## K  -1  2  0 -1 -3  1  1 -2 -1 -3 -2  5 -1 -3 -1  0 -1 -3 -2 -2
## M  -1 -1 -2 -3 -1  0 -2 -3 -2  1  2 -1  5  0 -2 -1 -1 -1 -1  1
## F  -2 -3 -3 -3 -2 -3 -3 -3 -1  0  0 -3  0  6 -4 -2 -2  1  3 -1
## P  -1 -2 -2 -1 -3 -1 -1 -2 -2 -3 -3 -1 -2 -4  7 -1 -1 -4 -3 -2
## S   1 -1  1  0 -1  0  0  0 -1 -2 -2  0 -1 -2 -1  4  1 -3 -2 -2
## T   0 -1  0 -1 -1 -1 -1 -2 -2 -1 -1 -1 -1 -2 -1  1  5 -2 -2  0
## W  -3 -3 -4 -4 -2 -2 -3 -2 -2 -3 -2 -3 -1  1 -4 -3 -2 11  2 -3
## Y  -2 -2 -2 -3 -2 -1 -2 -3  2 -1 -1 -2 -1  3 -3 -2 -2  2  7 -1
## V   0 -3 -3 -3 -1 -2 -2 -3 -3  3  1 -2  1 -1 -2 -2  0 -3 -1  4
```

If I hadn't defined the vector `i`, I could write

```
BLOSUM62[c(1:20) ,c(1:20) ]
```

```
##   A  R  N  D  C  Q  E  G  H  I  L  K  M  F  P  S  T  W  Y  V
## A  4 -1 -2 -2  0 -1 -1  0 -2 -1 -1 -1 -1 -2 -1  1  0 -3 -2  0
## R -1  5  0 -2 -3  1  0 -2  0 -3 -2  2 -1 -3 -2 -1 -1 -3 -2 -3
## N -2  0  6  1 -3  0  0  0  1 -3 -3  0 -2 -3 -2  1  0 -4 -2 -3
## D -2 -2  1  6 -3  0  2 -1 -1 -3 -4 -1 -3 -3 -1  0 -1 -4 -3 -3
## C  0 -3 -3 -3  9 -3 -4 -3 -3 -1 -1 -3 -1 -2 -3 -1 -1 -2 -2 -1
## Q -1  1  0  0 -3  5  2 -2  0 -3 -2  1  0 -3 -1  0 -1 -2 -1 -2
## E -1  0  0  2 -4  2  5 -2  0 -3 -3  1 -2 -3 -1  0 -1 -3 -2 -2
## G  0 -2  0 -1 -3 -2 -2  6 -2 -4 -4 -2 -3 -3 -2  0 -2 -2 -3 -3
## H -2  0  1 -1 -3  0  0 -2  8 -3 -3 -1 -2 -1 -2 -1 -2 -2  2 -3
## I -1 -3 -3 -3 -1 -3 -3 -4 -3  4  2 -3  1  0 -3 -2 -1 -3 -1  3
## L -1 -2 -3 -4 -1 -2 -3 -4 -3  2  4 -2  2  0 -3 -2 -1 -2 -1  1
## K -1  2  0 -1 -3  1  1 -2 -1 -3 -2  5 -1 -3 -1  0 -1 -3 -2 -2
## M -1 -1 -2 -3 -1  0 -2 -3 -2  1  2 -1  5  0 -2 -1 -1 -1 -1  1
## F -2 -3 -3 -3 -2 -3 -3 -3 -1  0  0 -3  0  6 -4 -2 -2  1  3 -1
## P -1 -2 -2 -1 -3 -1 -1 -2 -2 -3 -3 -1 -2 -4  7 -1 -1 -4 -3 -2
## S  1 -1  1  0 -1  0  0  0 -1 -2 -2  0 -1 -2 -1  4  1 -3 -2 -2
## T  0 -1  0 -1 -1 -1 -1 -2 -2 -1 -1 -1 -1 -2 -1  1  5 -2 -2  0
## W -3 -3 -4 -4 -2 -2 -3 -2 -2 -3 -2 -3 -1  1 -4 -3 -2 11  2 -3
## Y -2 -2 -2 -3 -2 -1 -2 -3  2 -1 -1 -2 -1  3 -3 -2 -2  2  7 -1
## V  0 -3 -3 -3 -1 -2 -2 -3 -3  3  1 -2  1 -1 -2 -2  0 -3 -1  4
```

Let's isolate just the first 20 rows and columns and put them into a new object called BLOSUM62.subset.

```
BLOSUM62.subset <- BLOSUM62[i ,i ]
```

We can get the scores for when there is no change in an amino acid from the diagonal

```
diag(BLOSUM62.subset)
```

```
##   A  R  N  D  C  Q  E  G  H  I  L  K  M  F  P  S  T  W  Y  V
##  4  5  6  6  9  5  5  6  8  4  4  5  5  6  7  4  5 11  7  4
```

If you're scoring an alignment by hand you can pull up the diagonal of the matrix this way so you don't have to squint at the whole matrix. We can make it even easier if we alphabetize thing, though this requires some extra code which you don't need to worry about. (I'm making a new vector, i2, which will do the alphabetizing)

```
n <- colnames(BLOSUM62.subset)
i2 <- sort(n)
```

Now things are in alphabetical order

```
diag(BLOSUM62.subset)[i2]
```

```
##  A  C  D  E  F  G  H  I  K  L  M  N  P  Q  R  S  T  V  W  Y
##  4  9  6  5  6  6  8  4  5  4  5  6  7  5  5  4  5  4 11  7
```

Save this alphabetized diagonal to an R object called BLOSUM62.diag using the assignment operator <-

What are the names attached to this BLOSUM62.diag object? Unfortunately R is picky about how you do this so you need to figure out whether the functions names(), rownames(), or colname() gets you what you want

```
rownames(BLOSUM62.diag)
```

```
## NULL
```

```
colnames(BLOSUM62.diag)
```

```
## NULL
```

```
names(BLOSUM62.diag)
```

```
##  [1] "A" "C" "D" "E" "F" "G" "H" "I" "K" "L" "M" "N" "P" "Q" "R" "S" "T" "V" "W"
## [20] "Y"
```

When an R object has “names” assigned to it we can use the name to call up elements of the object. We can call up just the score for an E to E transition like this, which is a way of saying “Hey R, give me the value in this object that is in the”E” column”.

```
BLOSUM62.diag["E"]
```

```
## E
## 5
```

E is the 4th column so we can also get this value like this

```
BLOSUM62.diag[4]
```

```
## E
## 5
```

We could get the first four values using c(1:4). Try it

What type of object is this diagonal thingy anyway? The command starts with “i”.

If we want to get something from the main matrix (the full BLOSUM matrix, not the diagonal) we can also specify things using the row and column names. This will give us the value for an E to E transition:

```
BLOSUM62.subset["E", "E"]
```

```
## [1] 5
```

How could you get the whole “E” column?

How could you get the whole “E” row?

We can use numbers too if we want. “E” is in the 7th column, so we can get the E to E value like this:

```
BLOSUM62.subset[7,7]
```

```
## [1] 5
```

How would you get the whole “E” column?

How would you get the whole “E” row?

```
BLOSUM62.subset[7, ]
```

```
##  A  R  N  D  C  Q  E  G  H  I  L  K  M  F  P  S  T  W  Y  V
## -1  0  0  2 -4  2  5 -2  0 -3 -3  1 -2 -3 -1  0 -1 -3 -2 -2
```

We can actually specify any score we want. For a P to A transition we could do this:

```
BLOSUM62.subset["P", "A"]
```

```
## [1] -1
```

Or specify the row and column numbers

```
BLOSUM62.subset[15,1]
```

```
## [1] -1
```

What happens when you do [“A”, “P”] instead (reverse of what was above)?

So, if you are doing an alignment by hand, you can quickly query the matrix and pull up the scores. If you have a sequence “EPEERPEWRDRPGSP” and “EAEREASWSEDRPGT” you can get the score for the E to E matching again like this

```
BLOSUM62.subset["E", "E"]
```

```
## [1] 5
```

and P to A like this

```
BLOSUM62.subset["P", "A"]
```

```
## [1] -1
```

and so on.

22.5 Alignment by eye in R

Let's do an alignment between two parts of a shroom protein. We'll look at part of the ASD2 domain of Shroom 3. We'll look at human shroom (hShrm3) and call this the "Query" sequence. We'll use mouse shroom (mShrm3) as the "subject" or "target". (The accession number for human shroom 3 is NP_065910.3)

```
hShrm3 <- "EPEREPEWRDRPGSP"
```

```
mShrm3 <- "EAEREASWSEDRPGT"
```

Use `nchar()` to see how many characters are in them

We can make a little matrix and look at how they align using the `rbind()` function, which stands for "row bind"

```
rbind(hShrm3,
      mShrm3)
```

```
##           [,1]
## hShrm3 "EPEREPEWRDRPGSP"
## mShrm3 "EAEREASWSEDRPGT"
```

Assign this to an object called `shrms`

What type of object is `shrms`?

How big is it? See if you can guess first before using R to check

If we want to do an alignment by eye it would help if instead of having all the letters stuck together they were separated. We would do this by hand but it would require a lot of typing:

```
hShrm3_alt <- c("E","P","E","R","E","P","E","W","R","D","R","P","G","S","P")
```

```
mShrm3_alt <- c("E","A","E","R","E","A","S","W","S","E","D","R","P","G","T")
```

One thing that is annoying about R is that vectors have "length" but no dimension. Compare the output of the `length()` command and `dim()` command when called on `hShrm3_alt`

```
# run length()
```

```
# run dim()
```

Use `is`, `is.vector`, `length`, `is.character`, and `nchar` on `hShrm3` and `hShrm3_alt`. How is `hShrm3` ("EPEREPEWRDRPGSP") different from `hShrm3_alt`? Can you figure out why `nchar()` is doing what its doing?

```
# run is() on hShrm3 AND hShrm3_alt
```

```
# run is.vector on hShrm3 AND hShrm3_alt

# do this for the rest of the commands
```

Typing all this stuff out is a pain. Instead of typing all those commas to make `hShrm3_alt` we could take `hShrm3` and have R do the work for us. Lots of people work with **character data** (data made up of alphabetic and other characters that can NOT be interpreted as numbers) so there are lots of functions for manipulating characters. We'll use the `strsplit()` function.

If we just all `strsplit()` on the `hShrm3` object we get something a little annoying.

```
strsplit(hShrm3, split = "")

## [[1]]
## [1] "E" "P" "E" "R" "E" "P" "E" "W" "R" "D" "R" "P" "G" "S" "P"
```

Note that the output above is on two lines, and the first line is “[[1]]”.

Ok, what's up?

Assign the thing we just made to an object called `hShrm3_vec` for “`hShrm3` vector”.

Now figure out what the heck it “is”:

If you used the right command to figure out what it **is** (hint) the first thing you see is “list.” Lists are rather complex **data structures** in R because they aren't the kind of thing you run in to if you just have experience working in a spreadsheet. Lists allow you to make collections of different R objects. For now you just need to know that they exist; we'll run into them again later. For now, we want to get rid of this listy-ness of our R object. We can do this with the function `unlist()`. Call `unlist()` on your `hShrm3_vec` object and re-assign it to the same object `hShrm3_vec`, eg, run `hShrm3_vec <- unlist(hShrm3_vec)`

Now we need to repeat these steps for the mouse shroom sequence.

```
# split up mShrm3 with strsplit()

# unlist it with unlist()
```

Something that is useful once you get good at reading R code is that you can wrap functions within functions. So instead of doing this in separate steps I could just do this:

```
hShrm3_vec <- unlist(strsplit(hShrm3, split = ""))
mShrm3_vec <- unlist(strsplit(mShrm3, split = ""))
```

Before moving on confirm that these two factors are the same length. If they aren't R will get angry

```
# length of hShrm3_vec

# length of mShrm3_vec
```

Now let's make a little matrix so we can think about aligning these sequences. The `rbind()` function binds two rows together into a matrix.

```
rbind(hShrm3_vec, mShrm3_vec)

##           [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9] [,10] [,11] [,12] [,13]
## hShrm3_vec "E"  "P"  "E"  "R"  "E"  "P"  "E"  "W"  "R"  "D"  "R"  "P"  "G"
## mShrm3_vec "E"  "A"  "E"  "R"  "E"  "A"  "S"  "W"  "S"  "E"  "D"  "R"  "P"
##           [,14] [,15]
## hShrm3_vec "S"  "P"
## mShrm3_vec "G"  "T"
```

For what we want to do next aligning them vertically will actually work better. We can align them as columns using `cbind()`, which stands for “column bind”

```
cbind(hShrm3_vec, mShrm3_vec)

##           hShrm3_vec mShrm3_vec
## [1,] "E"           "E"
## [2,] "P"           "A"
## [3,] "E"           "E"
## [4,] "R"           "R"
## [5,] "E"           "E"
## [6,] "P"           "A"
## [7,] "E"           "S"
## [8,] "W"           "W"
## [9,] "R"           "S"
## [10,] "D"          "E"
## [11,] "R"          "D"
## [12,] "P"          "R"
## [13,] "G"          "P"
## [14,] "S"          "G"
## [15,] "P"          "T"
```

Save that to an object called `shrm`

```
##           hShrm3_vec mShrm3_vec
## [1,] "E"           "E"
## [2,] "P"           "A"
## [3,] "E"           "E"
## [4,] "R"           "R"
## [5,] "E"           "E"
```



```
## [6,] "P"      "A"
## [7,] "E"      "S"
## [8,] "W"      "W"
## [9,] "R"      "S"
## [10,] "D"     "E"
## [11,] "R"     "D"
## [12,] "P"     "R"
## [13,] "G"     "P"
## [14,] "S"     "G"
## [15,] "P"     "T"
```

The most basic way to do an alignment is to determine the which bases are identical and to score those as 1, and anything that is mismatched score as 0. From this you can determine **percent identity**.

A handy way to do this quickly in R is to use the `ifelse()` command. What you can do is tell it to do this: “IF a base in the first sequence the same as the aligned base in the seconde sequence, return a value of 1, ELSE return a value of 0.”

I’ll do a really transparent example. First, let me make some very simple objects with just a single letter in them.

```
aa1 <- "A"
aa2 <- "A"
aa3 <- "W"
```

What kind of object have I just made? Use `is`, `is.vector`, `length`, `dim`, and `is.matrix`. Can you understand why you get the results that you do?

Now let me use `ifelse()`. First, let me check if `aa1` is the same as `aa2`, an if they R, return a value of 1, else return a value of 0

```
ifelse(aa1 == aa2, yes = 1, no = 0)
```

```
## [1] 1
```

The first part of the function asks a true/false question: is `aa1` the same as `aa2`? Note that it is TWO equals signs

This is a **logical comparison** or **logical test** in R. It would work on its own outside of `ifelse`, like this:

```
aa1 == aa2
```

```
## [1] TRUE
```

Now compare `aa1` and `aa2`. First try the logical test

Now try the `ifelse()` command

Something that is very hand in R is that it can process things in a series. First, let’s turn our single amino acids into some sequences.

```
seq1 <- c(aa1, aa2, aa3)
seq2 <- c(aa3, aa2, aa1)
```

Do you know what kind of R object we just made? Run an appropriate check

Now let's compare these two sequences. First a logical comparison. Can you tell what this code is doing?

```
seq1 == seq2
```

```
## [1] FALSE TRUE FALSE
```

What is going on here? It might help to line everything up using `rbind()` to make a little matrix. First, save the output of the logical comparison to an R object

```
identical <- seq1==seq2
```

Now stack the two sequences and the logical comparison into a matrix

```
rbind(seq1, seq2, identical)
```

```
##           [,1]    [,2]    [,3]
## seq1      "A"     "A"     "W"
## seq2      "W"     "A"     "A"
## identical "FALSE" "TRUE" "FALSE"
```

We can also run `ifelse()` on the two sequences

```
ifelse(seq1 == seq2, yes = 1, no = 0)
```

```
## [1] 0 1 0
```

Save this output to an object called `align.score` for “alignment score”

Now stack everything up into a matrix using `rbind`

```
rbind(seq1, seq2, identical, align.score )
```

```
##           [,1]    [,2]    [,3]
## seq1      "A"     "A"     "W"
## seq2      "W"     "A"     "A"
## identical "FALSE" "TRUE" "FALSE"
## align.score "0"     "1"     "0"
```

Now let's try this on our shroom vectors. First, do a logical comparison of the `hShrm3_vec` vector and the `mShrm3_vec` vector. Remember there are two equals signs (`==`)

Now use `ifelse()` to assign a 1 to a match and a 0 to a mismatch.

Again, can you describe what's going on here?

Again we can make a little matrix with `rbind()`. I'm going to embed the `ifelse()` function within `rbind()`; this might be a little dense but see if you can figure out what each separate command is.

```
rbind(hShrm3_vec,
      mShrm3_vec,
      identical = hShrm3_vec == mShrm3_vec,
      score= ifelse(hShrm3_vec == mShrm3_vec,yes = 1, no = 0 ))
```

##	[,1]	[,2]	[,3]	[,4]	[,5]	[,6]	[,7]	[,8]	[,9]
## hShrm3_vec	"E"	"P"	"E"	"R"	"E"	"P"	"E"	"W"	"R"
## mShrm3_vec	"E"	"A"	"E"	"R"	"E"	"A"	"S"	"W"	"S"
## identical	"TRUE"	"FALSE"	"TRUE"	"TRUE"	"TRUE"	"FALSE"	"FALSE"	"TRUE"	"FALSE"
## score	"1"	"0"	"1"	"1"	"1"	"0"	"0"	"1"	"0"
##	[,10]	[,11]	[,12]	[,13]	[,14]	[,15]			
## hShrm3_vec	"D"	"R"	"P"	"G"	"S"	"P"			
## mShrm3_vec	"E"	"D"	"R"	"P"	"G"	"T"			
## identical	"FALSE"	"FALSE"	"FALSE"	"FALSE"	"FALSE"	"FALSE"			
## score	"0"	"0"	"0"	"0"	"0"	"0"			

If we want the total score we can assign the results of `ifelse()` to an object

```
scores <-ifelse(hShrm3_vec == mShrm3_vec,yes = 1, no = 0 )
```

I can then total up the score with `sum()`

```
sum(scores)
```

```
## [1] 5
```

I can easily call up the number of amino acids with `length()`. Do that below

Percent identity is a common statistic when comparing sequences. If my score is 5 and my total number of residues is 15 my percent identity is:

```
5/15
```

```
## [1] 0.3333333
```

I can do this directly on the objects like this

```
sum(scores)/length(scores)
```

```
## [1] 0.3333333
```

We can do this sort of scoring on sequences in a matrix or data frame. Remember that we made a matrix called `shrm` with our two sequences in it. Matrices and dataframes are very similar, but its usually easier to work with dataframes. We can convert the matrix to a dataframe like this

```
shrm <- data.frame(shrm, stringsAsFactors = F)
```

There's a lot relate to the "stringsAsFactors = F"; basically it makes sure we are working with raw character data.

Calling `summary()` on the `shrm` dataframe can confirm that its character data:

```
summary(shrm)
```

```
##   hShrm3_vec          mShrm3_vec
## Length:15          Length:15
## Class :character   Class :character
## Mode  :character   Mode  :character
```

You can call up the human shroom 3 columns with this code: `shrm[, "hShrm3_vec"]`. try it below

How would you call up the other column with mouse shroom?

One tricky thin about R is that you can access the column of dataframes in more than one way. You can get the first column also using the dollar sign

```
shrm$hShrm3_vec
```

```
## [1] "E" "P" "E" "R" "E" "P" "E" "W" "R" "D" "R" "P" "G" "S" "P"
```

Note that even though we're calling a column, R prints it out left to right like a row.

We can do a logical comparisons of the two columns like this:

```
shrm[, "hShrm3_vec"] == shrm[, "mShrm3_vec"]
```

```
## [1] TRUE FALSE TRUE TRUE TRUE FALSE FALSE TRUE FALSE FALSE FALSE FALSE
## [13] FALSE FALSE FALSE
```

Can you re-write this using the dollar sign notation? Try it below

Now let's use `ifelse()` on these two columns

```
ifelse(shrm[, "hShrm3_vec"] == shrm[, "mShrm3_vec"], yes = 1, no = 0)
```

```
## [1] 1 0 1 1 1 0 0 1 0 0 0 0 0 0 0
```

Rewrite the code above using dollar sign notation

We can add this information to the dataframe like this

```
shrm$identical <- ifelse(shrm[, "hShrm3_vec"] == shrm[, "mShrm3_vec"], yes = 1, no = 0)
```

Now what do we have? Call up the dataframe `shrm` we just made:

Now call `summary` on it. What types of data are each variable?

Comparing an alignment to a scoring matrix by hand is a lot of work, so there's a function called `score_alignment()` in the `dayoff` package which can do basic comparisons. The function has the following arguments

- seq.df = A dataframe with aligned sequences in columns
- seq1 = the name of the column with a sequence in it; name must be in quotes
- seq2 = the other, aligned sequence
- gap.penalty = -10

Running the function returns a dataframe with a new column called “score”.

```
shrm <-score_alignment(seq.df = shrm,
                      seq1= "hShrm3_vec", #note the quotation marks
                      seq2 = "mShrm3_vec",
                      sub.mat = BLOSUM62,
                      gap.penalty = -10)
```

We can call the sum() function on the score column of the shrm dataframe to calculate the overall score for the alignment. This is a metric that tells use how good the alignment is based on the number of identical residues in the sequence, how different any mutations are from the original residue, and how many gaps there are.

```
sum(shrm$score)
```

```
## [1] 23
```

I happen to know that we can make this alignment better if we add a gap. I'll do it by hand because I don't have a function yet to do it automatically. I'll put a gap into the human shroom 3 sequence (hShrm3_alt) after the “W” that's about in the middle of the sequence.

```
hShrm3_alt <- c("E", "P", "E", "R", "E", "P", "E", "W", "-", "R", "D", "R", "P", "G", "S", "P")
```

Using an appropriate function, confirm that the insertion has made the sequence longer (hint: its not nchar)

Now we'll do the other sequence. To make this work we need to add an insertion to the end of the mouse sequence (mShrm3_alt) so that the two sequences are the same length.

```
mShrm3_alt <- c("E", "A", "E", "R", "E", "A", "S", "W", "S", "E", "D", "R", "P", "G", "T", "-")
```

Again, check that this sequence is longer than it was before

A handy trick is to do a **logical comparison** to check that the two vectors are the same. Run the following code and see if you can interpret what is going on. Remember that the double equals sign == carries out a logical comparison that returns TRUE if two values are the same.

```
length(hShrm3_alt) == length(mShrm3_alt)
```

```
## [1] TRUE
```

Now, for a challenge, see if you can figure out what's going on here

```
hShrm3_alt == mShrm3_alt
```

```
## [1] TRUE FALSE TRUE TRUE TRUE FALSE FALSE TRUE FALSE FALSE TRUE TRUE
## [13] TRUE TRUE FALSE FALSE
```

It might be easier if we stack thing in to a little matrix with `rbind()`. I've put a lot of stuff in the `rbind()` function but see if you can figure it out.

```
rbind(hShrm3_alt = hShrm3_alt,
      mShrm3_alt = mShrm3_alt,
      identical = hShrm3_alt == mShrm3_alt)
```

```
##           [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9]
## hShrm3_alt "E"  "P"  "E"  "R"  "E"  "P"  "E"  "W"  "-"
## mShrm3_alt "E"  "A"  "E"  "R"  "E"  "A"  "S"  "W"  "S"
## identical  "TRUE" "FALSE" "TRUE" "TRUE" "TRUE" "FALSE" "FALSE" "TRUE" "FALSE"
##           [,10] [,11] [,12] [,13] [,14] [,15] [,16]
## hShrm3_alt "R"  "D"  "R"  "P"  "G"  "S"  "P"
## mShrm3_alt "E"  "D"  "R"  "P"  "G"  "T"  "-"
## identical  "FALSE" "TRUE" "TRUE" "TRUE" "TRUE" "FALSE" "FALSE"
```

Now let's compare these two sequences by scoring them. First, we'll put them into a dataframe using `data.frame()`. We'll call the object `shrm.gap`.

```
shrm.gap <- data.frame(hShrm3_alt,
                      mShrm3_alt,
                      stringsAsFactors = F)
```

Run an appropriate function to confirm that this is a dataframe

Check what the size of the dataframe is:

Now look at the full dataframe

Now run a function to just look at the top of the dataframe:

Run a function to just look at the bottom of the dataframe

Ok, we have a sense of what we're working with. Let's calculate the score

```
shrm.gap <- score_alignment(shrm.gap,
                           seq1= "hShrm3_alt",
                           seq2 = "mShrm3_alt",
                           sub.mat= BLOSUM62,
                           gap.penalty =-10)
```

Look at the dataframe and make sure it looks right. Note that each gap ("-") has a score of 10 as defined by the `gap.penalty`.

Now calculate the total score

```
sum(shrm.gap$score)
```

```
## [1] 34
```

There is one issue here which I haven't yet resolved. When alignment are scored we take into account two things: the creation of a gap (yes there is a gap there) and its length (how long it is).

Each gap that get's created gets scores -10 for occurring and -4 for each insertion in the gap. So a gap of 1 insertion ("-") gets score $-10 + -4$

```
-10 + -4
```

```
## [1] -14
```

A gap of 2 insertions ("--") gets a score of

```
(-10 + -4) + -4
```

```
## [1] -18
```

A gap of 3 insertions ("—") gets a score of

```
(-10 + -4) + -4 + -4
```

```
## [1] -22
```

Our alignment has two separate insertions, one in the middle and one on the end. In the logic of alignment this is two separate insertions each of length one, so each one gets scored $-10 + -4 = -14$

I haven't written a function yet to implement counting up the length of the insertions, so the score returned by `score_alignment()` is not correct. Based on the description above, what is the correct score? Write out R code using `sum()` to calculate the correct score.

22.6 Alignment in R

We can do a pairwise alignment directly in R using `pairwiseAlignment()` from `Biostrings`, a package from Bioconductor. We'll use this function to check the math on our alignment calculations.

Normally this `pairwiseAlignment()` will insert gaps. Alignment algorithms allow you to set a penalty for first creating a gap, and for how large it is. As noted above, usually the penalty is largest for first allowing a gap initially, but less for each additional space. So a gap of 1 might have a penalty of -14 ($-10 + -4$), but a gap of 2 might have total penalty of -18 ($-10 + -4 + -4$).

In `pairwiseAlignment` the arguments related to gaps are `gapOpening` and `gapExtension`, where `gapOpening` is the for starting the gap and `gapExtension` is the penalty for the size of the gap (including the first insertion).

In R you can get information about a function using the `?` function. If we want to know about the `pairwiseAlignment` function we run `?pairwiseAlignment`.

Call up the help file for `pairwiseAlignment` and see if you can see what the **defaults** are for gap opening (aka gap creation) and gap extension. Hint: Its in the first 50 lines of the help file - don't scroll too far down).

R help files are pretty dense so this might be hard. Note that the penalties are set as positive numbers in the help file but get converted to negative values.

```
# Call up the help file for pairwiseAlignment

# What is the gap opening penalty? Replace the "NA" with the penalty

gapOpen <- NA

# What is the gap extension ? Replace the "NA" with the penalty

gapExtend <- NA
```

We can force the alignment to NOT allow gaps by setting the penalties for gaps to be REALLY large.

```
nogap <- pairwiseAlignment(hShrm3,
                           mShrm3,
                           gapOpening = -100,
                           gapExtension = -100,
                           substitutionMatrix = "BLOSUM62")
```

We can check the alignment by calling up the object

We can get the score directly using the `score()` function

We can get the percent identity using the `pid()` function

Note that In the code above I've set the penalties to be negative, which is more intuitive. Confirm that positive numbers for these penalties result in the same score by changing the 100 values to -100. Copy the code from above and make the appropriate changes.

Why does setting the gap penalties high make the algorithm *not* insert gaps? We haven't covered this directly yet, but the goal of an alignment algorithm is to maximize the score by lining up the two sequences and adding gaps and deletions as necessary. Recalling what's along the diagonal of the BLOSUM matrix, direct matches (identity) between the residues on two sequences result in the highest scores, and differences have lower scores based on how different the residues are. Look at the BLOSUM matrix and see if there are any entries that are as low as -10, the gap penalty.

We can allow gaps by removing the `gapOpening` and `gapExtension` arguments

(deleting them). Copy the code from above, remove those arguments, and assign the output to an object called gap.

When we don't assign anything to gapOpening and gapExtension arguments in the code above, the function uses the defaults. We can also specify the gap penalties directly. Copy the code again, leave the arguments in but change the penalties to -10 for gap creation and -4 for gap extension.

Look at the alignment; How many indels were added on the "pattern" strand?

What is the score of this alignment? Use the appropriate function to access it directly and save it to an object called score.gap

```
# remove the NA and add the appropriate code  
score.gap <- NA
```

What is the percent identity? Use the appropriate function to access it directly and save it to an object called pid.gap

```
# remove the NA and add the appropriate code  
pid.gap <- NA
```


Part I

Appendices

Appendix 01: Getting access to R

22.7 Getting Started With R and RStudio

- R is a piece of software that does calculations and makes graphs.
- RStudio is a GUI (graphical user interface) that acts as a front-end to R
- You can use R directly, but most people use a GUI of some kind
- RStudio has become the most popular GUI

The following instructions will lead you click by click through downloading R and RStudio and starting an initial session. If you have trouble with downloading either program go to YouTube and search for something like “Downloading R” or “Installing RStudio” and you should be able to find something helpful, such as “How to Download R for Windows”.

22.7.1 RStudio Cloud

TODO: Add RStudio cloud

22.7.2 Getting R onto your own computer

To get R on to your computer first go to the CRAN website at <https://cran.r-project.org/> (CRAN stands for “comprehensive R Archive Network”). At the top of the screen are three bullet points; select the appropriate one (or click the link below)

- Download R for Linux
- Download R for (Mac) OS X
- Download R for Windows

Each page is formatted slightly differently. For a current Mac, click on the top link, which as of 8/16/2018 was “R-3.5.1.pkg” or click this link. If you have an older Mac you might have to scroll down to find your operating system under “Binaries for legacy OS X systems.”

For PC select “base” or click this link.

When its downloaded, run the installer and accept the defaults.

22.7.3 Getting RStudio onto your computer

RStudio is an R interface developed by a company of the same name. RStudio has a number of commercial products, but much of their portfolio is free-ware. You can download RStudio from their website www.rstudio.com/. The download page (www.rstudio.com/products/rstudio/download/) is a bit busy because it shows all of their commercial products; the free version is on the far left side of the table of products. Click on the big green DOWNLOAD button under the column on the left that says “RStudio Desktop Open Source License” (or click on this link).

This will scroll you down to a list of downloads titled “Installers for Supported Platforms.” Windows users can select the top option RStudio 1.1.456 - Windows Vista/7/8/10 and Mac the second option RStudio 1.1.456 - Mac OS X 10.6+ (64-bit). (Versions names are current of 8/16/2018).

Run the installer after it downloads and accept the default. RStudio will automatically link up with the most current version of R you have on your computer. Find the RStudio icon on your desktop or search for “RStudio” from your task bar and you’ll be read to go.

22.7.4 Keep R and RStudio current

Both R and RStudio undergo regular updates and you will occasionally have to re-download and install one or both of them. In practice I probably do this about every 6 months.

Getting started with R itself (or not)

Vocabulary

- console
- script editor / source viewer
- interactive programming
- scripts / script files
- .R files
- text files / plain text files
- command execution / execute a command from script editor
- comments / code comments
- commenting out / commenting out code
- stackoverflow.com
- the `rstats` hashtag

R commands

- `c(...)`
- `mean(...)`
- `sd(...)`
- `?`
- `read.csv(...)`

This is a walk-through of a very basic R session. It assumes you have successfully installed R and RStudio onto your computer, and nothing else.

Most people who use R do not actually use the program itself - they use a GUI (graphical user interface) “front end” that make R a bit easier to use. However, you will probably run into the icon for the underlying R program on your desktop or elsewhere on your computer. It usually looks like this:

ADD IMAGE HERE

The long string of numbers have to do with the version and whether is 32 or 64 bit (not important for what we do).

If you are curious you can open it up and take a look - it actually looks a lot like RStudio, where we will do all our work (or rather, RStudio looks like R). Sometimes when people are getting started with R they will accidentally open R instead of RStudio; if things don't seem to look or be working the way you think they should, you might be in R, not RStudio

22.7.4.1 R's console as a scientific calculator

You can interact with R's console similar to a scientific calculator. For example, you can use parentheses to set up mathematical statements like

```
5*(1+1)
```

```
## [1] 10
```

Note however that you have to be explicit about multiplication. If you try the following it won't work.

```
5(1+1)
```

R also has built-in functions that work similar to what you might have used in Excel. For example, in Excel you can calculate the average of a set of numbers by typing “=average(1,2,3)” into a cell. R can do the same thing except

- The command is “mean”
- You don't start with “=”
- You have to package up the numbers like what is shown below using “c(…)”

```
mean(c(1,2,3))
```

```
## [1] 2
```

Where “c(…)” packages up the numbers the way the mean() function wants to see them.

If you just do the following R will give you an answer, but its the wrong one

```
mean(1,2,3)
```

This is a common issue with R – and many programs, really – it won't always tell you when somethind didn't go as planned. This is because it doesn't know something didn't go as planned; you have to learn the rules R plays by.

22.7.4.2 Practice: math in the console

See if you can reproduce the following results

Division

```
10/3
```

```
## [1] 3.333333
```

The standard deviation

```
sd(c(5,10,15)) # note the use of "c(...)"
```

```
## [1] 5
```

22.7.4.3 The script editor

While you can interact with R directly within the console, the standard way to work in R is to write what are known as **scripts**. These are computer code instructions written to R in a **script file**. These are save with the extension **.R** but area really just a form of **plain text file**.

To work with scripts, what you do is type commands in the script editor, then tell R to **execute** the command. This can be done several ways.

First, you tell RStudio the line of code you want to run by either * Placing the cursor at the end a line of code, OR * Clicking and dragging over the code you want to run in order highlight it.

Second, you tell RStudio to run the code by * Clicking the “Run” icon in the upper right hand side of the script editor (a grey box with a green error emerging from it) * pressing the control key (“ctrl”) and then then enter key on the keyboard

The code you’ve chosen to run will be sent by RStudio from the script editor over to the console. The console will show you both the code and then the output.

You can run several lines of code if you want; the console will run a line, print the output, and then run the next line. First I’ll use the command `mean()`, and then the command `sd()` for the standard deviation:

```
mean(c(1,2,3))
```

```
## [1] 2
```

```
sd(c(1,2,3))
```

```
## [1] 1
```

22.7.4.4 Comments

One of the reasons we use script files is that we can combine R code with **comments** that tell us what the R code is doing. Comments are preceded by the hashtag symbol **#**. Frequently we’ll write code like this:

```
#The mean of 3 numbers
mean(c(1,2,3))
```

If you highlight all of this code (including the comment) and then click on “run”, you’ll see that RStudio sends all of the code over console.

```
## [1] 2
```

Comments can also be placed at the *end* of a line of code

```
mean(c(1,2,3)) #Note the use of c(...)
```

Sometimes we write code and then don’t want R to run it. We can prevent R from executing the code even if its sent to the console by putting a “#” *in front* of the code.

If I run this code, I will get just the mean but not the sd.

```
mean(c(1,2,3))
#sd(c(1,2,3))
```

Doing this is called **commenting out** a line of code.

22.8 Help!

There are many resource for figuring out R and RStudio, including

- R’s built in “help” function
- Q&A websites like **stackoverflow.com**
- twitter, using the hashtag #rstats
- blogs
- online books and course materials

22.8.1 Getting “help” from R

If you are using a function in R you can get info about how it works like this

```
?mean
```

In RStudio the help screen should appear, probably above your console. If you start reading this help file, though, you don’t have to go far until you start seeing lots of R lingo, like “S3 method”, “na.rm”, “vectors”. Unfortunately, the R help files are usually not written for beginners, and reading help files is a skill you have to acquire.

For example, when we load data into R in subsequent lessons we will use a function called “read.csv”

Access the help file by typing “?read.csv” into the console and pressing enter. Surprisingly, the function that R give you the help file isn’t what you asked for,

but is `read.table()`. This is a related function to `read.csv`, but when you're a beginner thing like this can really throw you off.

Kieran Healy has produced a great cheatsheet for reading R's help pages as part of his forthcoming book. It should be available online at <http://socviz.co/appendix.html#a-little-more-about-r>

22.8.2 Getting help from the internet

The best way to get help for any topic is to just do an internet search like this: "R read.csv". Usually the first thing on the results list will be the R help file, but the second or third will be a blog post or something else where a usually helpful person has discussed how that function works.

Sometimes for very basic R commands like this might not always be productive but its always work a try. For but things related to stats, plotting, and programming there is frequently lots of information. Also try searching YouTube.

22.8.3 Getting help from online forums

Often when you do an internet search for an R topic you'll see results from the website www.stackoverflow.com, or maybe www.crossvalidated.com if its a statistics topic. These are excellent resources and many questions that you may have already have answers on them. Stackoverflow has an internal search function and also suggests potentially relevant posts.

Before posting to one of these sites yourself, however, do some research; there is a particular type and format of question that is most likely to get a useful response. Sadly, people new to the site often get "flamed" by impatient pros.

22.8.4 Getting help from twitter

Twitter is a surprisingly good place to get information or to find other people knew to R. Its often most useful to ask people for learning resources or general reference, but you can also post direct questions and see if anyone responds, though usually its more advanced users who engage in twitter-based code discussion.

A standard tweet might be "Hey #rstats twitter, am knew to #rstats and really stuck on some of the basics. Any suggestions for good resources for someone starting from scratch?"

22.9 Other features of RStudio

22.9.1 Adjusting pane the layout

You can adjust the location of each of RStudio 4 window panes, as well as their size.

To set the pane layout go to 1. "Tools" on the top menu 1. "Global options" 1. "Pane Layout"

Use the drop-down menus to set things up. I recommend 1. Lower left: "Console" 1. Top right: "Source" 1. Top left: "Plot, Packages, Help Viewer" 1. This will leave the "Environment..." panel in the lower right.

22.9.2 Adjusting size of windows

You can click on the edge of a pane and adjust its size. For most R work we want the console to be big. For beginners, the "Environment, history, files" panel can be made really small.

22.10 Practice (OPTIONAL)

Practice the following operations. Type the directly into the console and execute them. Also write them in a script in the script editor and run them.

Square roots

```
sqrt(42)
```

```
## [1] 6.480741
```

The date Some functions in R can be executed within nothing in the parentheses.

```
date()
```

```
## [1] "Tue Jul 13 12:26:58 2021"
```

Exponents The \wedge is used for exponents

```
42^2
```

```
## [1] 1764
```

A series of numbers A colon between two numbers creates a series of numbers.

```
1:42
```

```
## [1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25
## [26] 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42
```

logs The default for the `log()` function is the natural log.

```
log(42)
```

```
## [1] 3.73767
```

`log10()` gives the base-10 log.

```
log10(42)
```

```
## [1] 1.623249
```

exp() raises e to a power

```
exp(3.73767)
```

```
## [1] 42.00002
```

Multiple commands can be nested

```
sqrt(42)^2
```

```
log(sqrt(42)^2)
```

```
exp(log(sqrt(42)^2))
```