

OBJECT ORIENTED PROGRAMMING 1 Lab 2 Feedback Report

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Lab 2 Part 1 tests:

Running StationSimulation Main...

Testing Vehicle 1 (Gasoline)...

♥ Vehicle 1 created successfully.

Testing Vehicle 2 (Diesel)...

Vehicle 2 created successfully.

Servicing gasoline vehicle...

Tuel levels updated successfully for gasoline vehicle.

Servicing diesel vehicle...

No incorrect effect on fuel levels for diesel vehicle.

Lab 2 Part 2 tests:

- ♥ Constructor for Vehicle(int, int, int) exists.
- Method toString() exists in Vehicle class.
- ♥ Constructor correctly initializes a vehicle with dimensions (10, 10, 10).
- ♥ Constructor correctly initializes a vehicle with dimensions (15, 15, 15).
- our toString() method correctly formats a vehicle with dimensions (10, 10, 10). €
- our toString() method correctly formats a vehicle with dimensions (15, 15, 15). €

Lab 2 Part 3 tests:

Test: Default Constructor

The Default constructor initializes all attributes correctly.

Test: toString Method

The toString method output is incorrect.

Expected: FUEL: gasoline VOL: 75000.0L PRICE PER L: \$2.0 SALES: \$0.0

Got: FUEL: gasoline VOL: 75000.0L PRICE PER L: \$2.00 SALES: \$0.00

Test: Private sellFuel Method

𝒜 sellFuel method works as expected.

Test: canDispenseFuelType Method

𝒜 canDispenseFuelType method works correctly.

Test: dispense Method

 ${\mathfrak S}$ dispense method works correctly.