



THE UNIVERSITY
OF THE
WEST INDIES

OBJECT ORIENTED PROGRAMMING 1

Lab 3 Feedback Report

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Lab 3 Part 1 tests:

=== Test: Fields and Modifiers ===

- ✓ 'plateID' field is declared correctly (private String).
- ✓ 'plateNumberCounter' field is declared correctly (private static int).
- ✓ 'vehicleClassification' field is declared correctly (private int).

=== Test: 3-Arg Constructor ===

- ✓ 3-arg constructor correctly computed tankCapacity (24).
- ✓ 3-arg constructor sets correct fuelType ('gasoline').

=== Test: 4-Arg Constructor ===

- ✓ 4-arg constructor correctly computed tankCapacity (210).
- ✓ 4-arg constructor sets correct vehicleClassification (1).

=== Test: toString Method ===

- ✗ toString() does not contain expected details. Got:

VEHICLE TANK CAPACITY: 24 FUEL TYPE: gasolinePLATE ID: TAB03VEHICLE
CLASSIFICATION: 3 : Light Motor Vehicle

=== Test: Vehicle Classification ===

- ✓ classification=1 => Motorcycle as expected.
- ✓ classification=4 => Heavy Motor Vehicle as expected.
- ✓ classification=2 => defaulted to 3 as expected.

=== Test: equals(Object) ===

- ✓ A vehicle equals itself.
- ✓ Two distinct vehicles have different plateIDs => equals returned false.

Lab 3 Part 2 tests:

=== Test: Fields and Modifiers ===

- ✓ 'name' field is correctly declared (private String).
- ✓ 'vehicle1' field is correctly declared (private Vehicle).
- ✓ 'vehicle2' field is correctly declared (private Vehicle).

=== Test: Constructor ===

- ✓ Constructor correctly assigns the name.
- ✓ Constructor correctly initializes vehicle1 and vehicle2 to null.

=== Test: getName() ===

❌ Error: Could not test getName(). null

=== Test: addVehicle() ===

✅ addVehicle() correctly assigns vehicles.

=== Test: canDrive() ===

❌ Error: Could not test canDrive(). VehicleDriver.canDrive(Vehicle)

Lab 3 Part 3 tests:

=== Test: Methods in StationSimulation ===

✅ getRandomNumber(int, int) method exists and returns int.

✅ main(String[] args) method exists.

=== Test: Random Number Generation ===

✅ getRandomNumber(int, int) correctly generates numbers within range.

=== Test: Simulation Behavior ===

❌ Driver ' Error testing simulation behavior. null