

OBJECT ORIENTED PROGRAMMING 1 Lab 2 Feedback Report

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Lab 2 Part 1 tests:

Running StationSimulation Main...

Error in StationSimulation.main: null

Error in createVehicle Method: StationSimulation.createVehicle([Ljava.lang.String;)

Error in service Vehicle Method: FuelStation

Lab 2 Part 2 tests:

- ♥ Class Vehicle exists.
- ♥ Constructor for Vehicle(int, int, int) exists.
- Method toString() exists in Vehicle class.
- ♥ Constructor correctly initializes a vehicle with dimensions (10, 10, 10).
- ♥ Constructor correctly initializes a vehicle with dimensions (15, 15, 15).
- toString() method failed for vehicle with dimensions (10, 10, 10).

Expected: VEHICLE TANK CAPACITY: 1000 FUEL TYPE: gasoline

Got: VEHICLE TANK CAPACITY: 1000 FUEL TYPE: gasoline PLATE ID: TAB23 Light Motor Vehicle

toString() method failed for vehicle with dimensions (15, 15, 15).

Expected: VEHICLE TANK CAPACITY: 3375 FUEL TYPE: diesel

Got: VEHICLE TANK CAPACITY: 3375 FUEL TYPE: diesel PLATE ID: TAB24 Light Motor Vehicle

Lab 2 Part 3 tests:

Test: Default Constructor

Error: Could not test the default constructor. FuelStation

Test: toString Method

SError: Could not test the toString method. FuelStation

Test: Private sellFuel Method

SError: Could not test the sellFuel method. FuelStation

Test: canDispenseFuelType Method

Error: Could not test the canDispenseFuelType method. FuelStation

Test: dispense Method

Error: Could not test the dispense method. FuelStation

