

Retrospective

In our last sprint, we have focused on fixing bugs and adding non important functionality to the app. Lateef worked on leader board. He was having difficulty updating users score on the the firebase but he eventually did it. He also commented on his previous work. Saqib worked on user dumping data features. He also worked with David to fix numeras bugs. David worked on the profile page functionality, there was a bug in which the profile page wouldn't display and the app crashes, also implemented the on back presses so that it does back to the previous page when back is pressed, tried working on downloading game data. David added two buttons and two textview fields to the subsequent pages. The text field shows the next text tutorial paragraph by clicking the next tutorial button. The skip tutorial button will show the actual learning contents. He also linked the home page to the tutorial page, so when a module is clicked it takes you to the tutorial page, but only the introduction to programming module has been linked so far. Ezra worked on the tutorial pages for math, string, and character. There was also numeras issues we had to fix. . He is trying to configure the authentication from the user to be able to change their password. Also worked on the extra challenges page, working on the UML and the java code. He is trying to configure and make sure that the extra challenges page gets through when the user finishes a module. Saqib worked on reset password page. He is trying to make it work with firbase reset password. He also worked one tutorial page for every modules. David added two buttons and two textview fields to the subsequent pages. The text field shows the next text tutorial paragraph by clicking the next tutorial button. The skip tutorial button will show the actual learning contents. He also linked the home page to the tutorial page, so when a module is clicked it takes you to the tutorial page, all of the module has been linked.