



Dynamic Languages

**Scalable Dynamic Lightweight
Service Layer using CoffeeScript**



Me

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Agenda

Modern (Lightweight) Runtime Architectures

Dynamic vs Static

Developer Happiness

Case: Returning JSON over REST for complex database structure

- Chosen tools and libraries

- Project Structure and dependency management

- Configurations for different environments

- Model with Sequelize

- REST service using Restify

- Local TDD with file watching

- Test coverage

- Packaging to container and running

- Full build and tests

Conclusion and Q&A

Modern (Lightweight) Runtime Architectures

- Polyglot architectures are becoming a real option
 - Modern runtimes allow for better contract based boundaries between components
 - As services can be self-contained there are less (technical) dependencies between services
- Use the correct tool for the correct problem, for example
 - For rapid prototyping dynamic languages may be a good fit
 - For stream handling, Scala might be a good bet
 - For maximum throughput go or c(++) might fit
 - Depending on available skills, Java and SpringBoot could work

Dynamic vs Static

- Arguments can go whichever way
 - Both ideologies have their merits and they aren't mutually exclusive
- Prototyping and exploring new ideas is often faster with dynamic languages
 - As things are (often) less strict, the team needs to have necessary discipline and experience to keep everything organized and understandable
- Less code means inherently less bugs introduced
- Smaller amount of code is easier to refactor and/or replace
 - If the solution is clean enough, almost anyone can understand it regardless of previous experience with the given language instead of having to learn a huge boilerplate containing framework around the solution

Developer Happiness

- What makes me a happy developer
 - (Extremely) fast feedback cycle
 - Elegant and simple solutions
 - Ability to pick the tools that fit my development style
 - Ability to solve the problem without boilerplate (convention over configuration)
 - Visibility on what's happening
- A happy developer is a productive (and creative.. within limits) developer!

Requirements

- Needs to support a model with complex relationships
 - Associations and different mappings
- Backed by a SQL database
 - MariaDB was a good candidate
- End-to-end tests
 - Integration through the service API to the DB
- Publish as a self-contained service (Docker)
 - Inherent support for scaling

Chosen Tools and Libraries

- **CoffeeScript**
 - Nicer syntax than pure JS, personal preference
- **Restify**
 - Powerful REST library
- **Sequelize**
 - Practically a full blown ORM implementation on NodeJS
- **Mocha + Chai (+ Sinon) + Istanbul**
 - Simple and effective tests + coverage, mocking (Sinon) not used for now
- **Bunyan**
 - JSON logging
- **Npm**
 - Building and package management
- **Docker**

Project Structure and Dependency Management

- Npm, Sequelize and Mocha drive towards unified structure
 - Even dynamic languages are getting opinionated frameworks that are becoming widely accepted – “industry standard”
- Installation is `git clone` followed with `npm install`
 - This installs all the required dependencies with working versions
 - **Note:** This has to be run in both the root and in the service/users-directory
- Local running with `npm run db` followed by `npm start`
 - Everything is controlled through a single tool
- (Demo of project structure and running)

Configurations for Different Environments

- Support for development (local shell), test (Docker) and production
 - Localhost means a different thing in Docker and when running on shell
 - The convention for this project is set by Sequelize
- Environment is set through environment variables (NODE_ENV)
 - They are exposed to the nodejs application through a standard mechanism
 - Works well with Docker based runtime that supports environment variables
- All configuration should really be externalized to for example Consul
 - Allows for really runtime agnostic containers
 - Not in scope of this exercise, but I'm writing a library to help

Model with Sequelize

- **Sequelize is a promise based ORM for nodejs**
 - Support for PostgreSQL, MySQL, MariaDB, SQLite and MSSQL
- **Good support for different datatypes**
 - General as well as database dialect specific
- **Supports both lazy and eager evaluations**
 - Defined at query execution time
- **Good model validation support**
 - The contents of the model can be validated as part of operations or by calling a `validate()` method
 - Custom validators can be defined for complex cases and cross validations

REST Service using Restify

- “Framework that gives control over interactions with HTTP and observability into the latency and characteristics of applications”
 - Borrows heavily from Express but is intended for just API services
 - Native support for DTrace for low level latency information
- Supports plugins and handlers
 - Body parsing, static file serving, auditing, ..
- Efficient, simple and lightweight
 - Configurable and extendable in case default functionality isn't enough

Local TDD with file watching

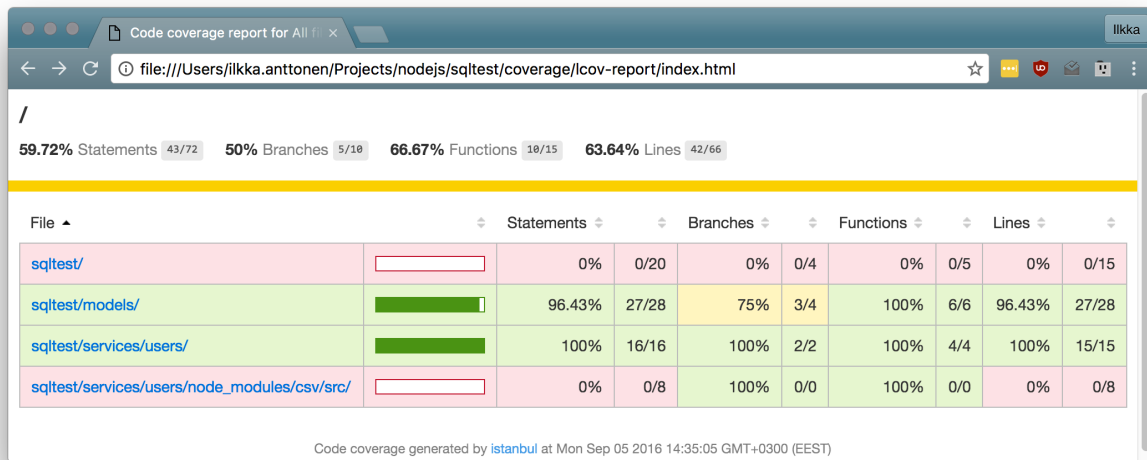
- Tests are run every time files change with `mocha --watch`
- Mocha and Chai tests are readable

```
describe 'if the user exists', ->
  it 'returns http statuscode 200 and a JSON object for the user', (done) ->
    client.get '/users/ile', (err, req, res, obj) ->
      res.statusCode.should.equal 200
      obj.userid.should.equal 'ile'
      done()
```

- Allows for instant feedback when combined with nodemon providing instantaneous code compilation after save
- Use `npm run testwatch` to run the testing framework
- (Demo of adding a new attribute to the model)

Test Coverage

- Test code coverage reports can be generated with Istanbul
- Running the coverage report is done with `npm test` which also generates the reports that are viewable through the browser



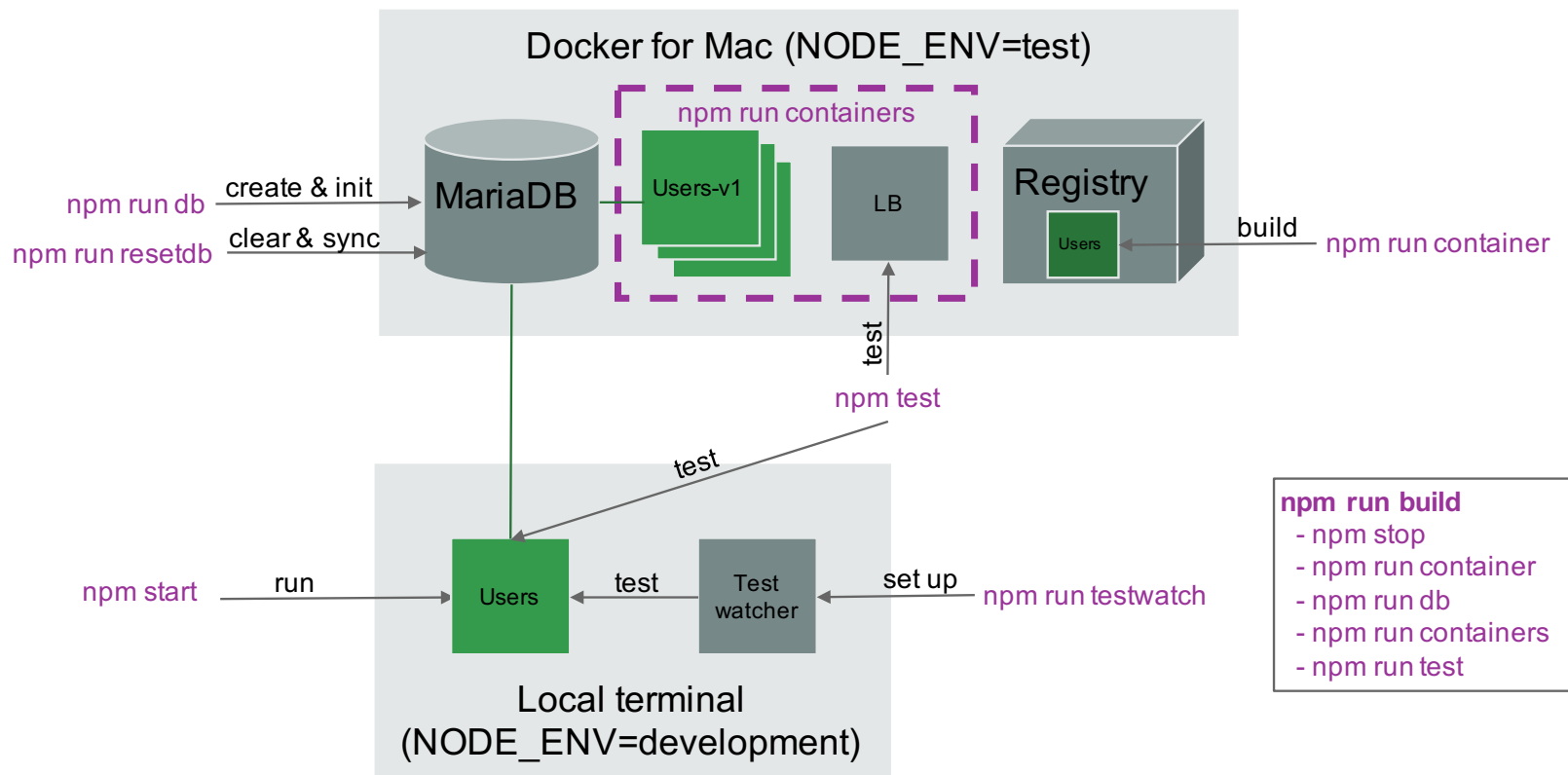
Packaging to Container and Running

- Uses Docker for Mac
 - In Windows Docker for Windows should work as well
 - Docker Machine and VirtualBox based solution should also work
 - Container is built with `npm run container`
- Base image is a minimized Alpine based official NodeJS image
 - Helps to control the size of the service image
- Tests can be run against the container runtime
 - If the environment variable `NODE_ENV` is `TEST`, then the target for the tests is the loadbalancer instead of the local port 8080
- The container runtime can be started with `npm run containers`
 - This also starts the loadbalancer

Full Build and Tests

- Full build with tests is done with `npm run build` which combines
 - `npm stop`
 - `npm run container`
 - `npm run db`
 - `npm run containers`
 - `npm run test`
- After that would come tagging the image and pushing to production registry and notifying the orchestration system that a new version is available, followed by either a rolling upgrade over existing containers or a new version running side-by-side

Bringing it Together



Conclusion & Q&A

Thanks for listening!

