

Try Your Potential Web Event & The Bank is Open! mission - Feedback

1 - What are players' sentiments over the extension of the "The Bank is Open!" mission?

Overall, players expressed satisfaction with the mission extension, highlighting that the additional time provided greater opportunities to complete tasks and secure rewards. The community appreciated the initiative, viewing the extended event period and new chances to obtain prizes as positive.

Even so, some players pointed out that repeating the same tasks over several days made the experience somewhat tiring. In addition, there were criticisms regarding the weekly gold limit, which restricted the ability to fully collect items — especially for those who use the resource to purchase characters or other in-game elements. Many suggested removing this limit during the event, allowing for greater flexibility and full enjoyment of the rewards.

2 - How did players feel about extending the Web Event itself alongside the mission?

Most players welcomed the news of the event's extension, valuing the additional opportunities for those who were unable to participate from the beginning. The longer duration was well received, especially as it allowed players to collect the gold that had been limited on a weekly basis.

On the other hand, some mentioned that it would have been interesting to include new features or small extra rewards, so that the extension would not feel like just a repetition of the existing tasks.

3 - Did players know about the weekly limit of Gold collection?

A large portion of players were unaware of the existence of the weekly gold collection limit. Many only realized the restriction when attempting to accumulate beyond the allowed amount, which led to frustration and, in some cases, the impression that it could be a game error. Among those who were already aware — generally players more engaged with official announcements or community discussions — there was the observation that the explanation should have been clearer and more prominently displayed within the event's interface.

Overall, the perception is that the issue does not lie exactly with the limit itself, but rather with the lack of clear communication about it. The absence of visible and straightforward information ended up causing confusion, a sense of restriction, and even discouragement for part of the community. A more direct and evident indication within the event itself could have avoided this discomfort.

4 - Do players feel satisfied with the campaign after the extension of events?

Overall, the community was satisfied with the campaign extending the events, highlighting that the additional time provided new opportunities to reach their goals. Some players suggested that in future editions, an alternative collection method through Gold Royale tickets could be included, as already mentioned in community groups.

Although the extension was well received, some players pointed out that the experience could have been more engaging if it had been accompanied by additional content, such as new missions or small bonuses, further reinforcing the value of the initiative. In addition, many felt that temporarily lifting the gold limit during the event would have significantly increased satisfaction, although the possibility of securing the main items was already seen as a positive aspect.