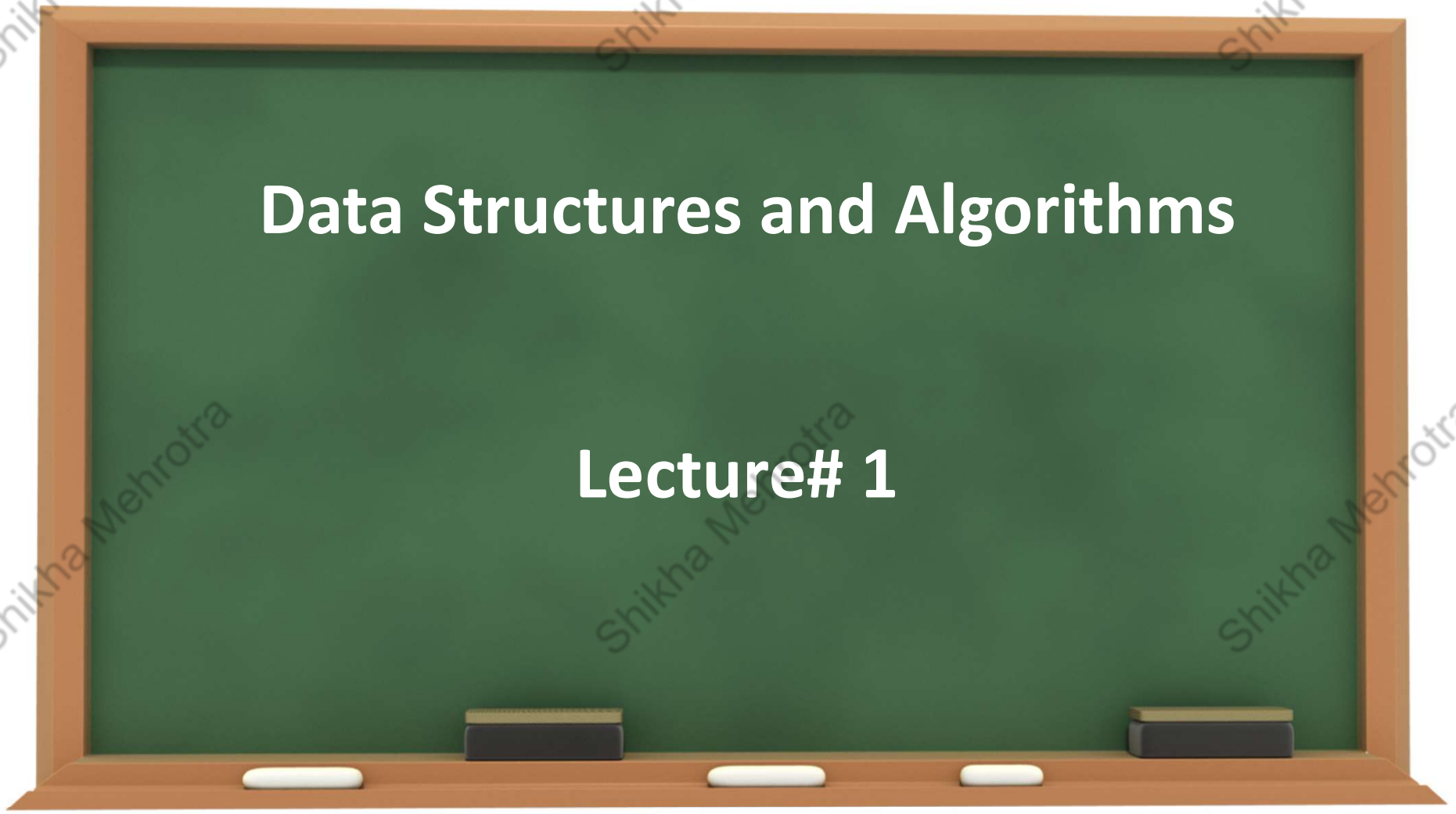
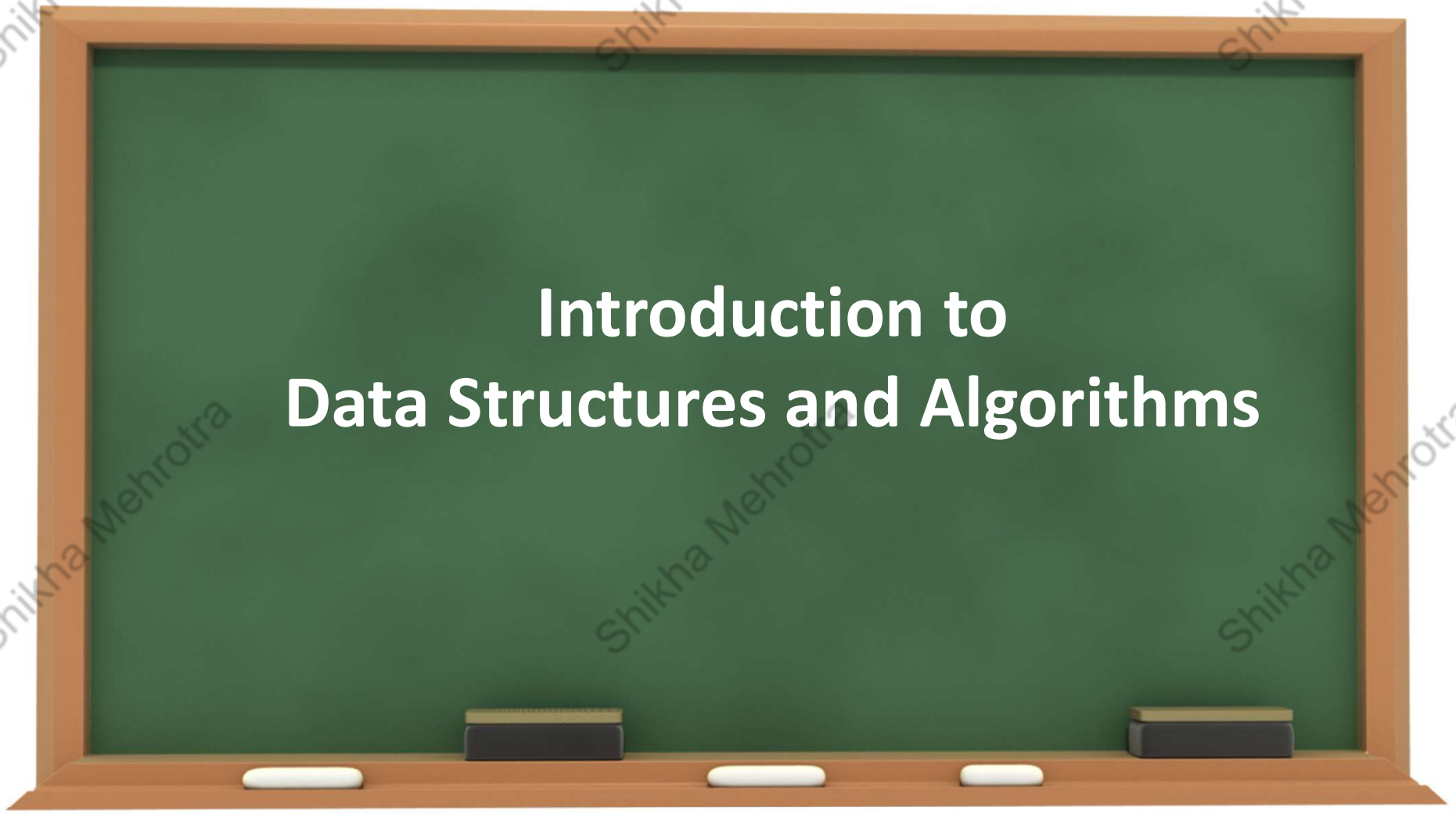
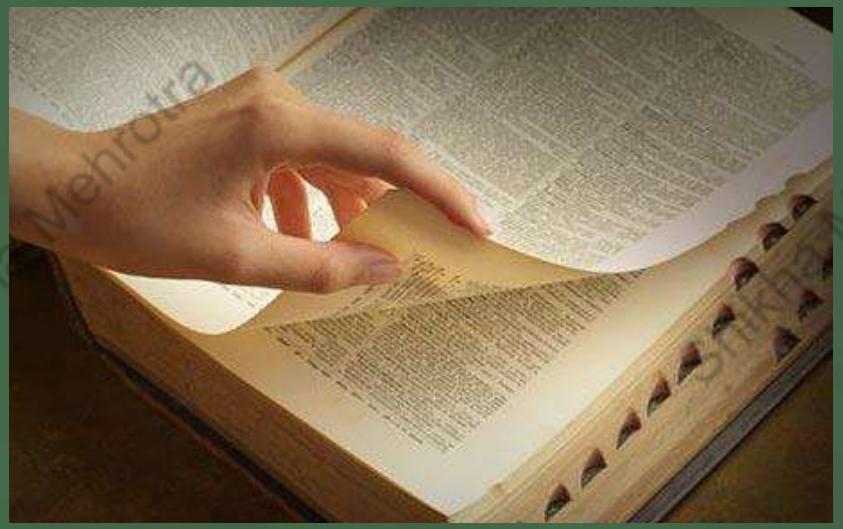


Shikha Mehrotra



Introduction to Data Structures and Algorithms



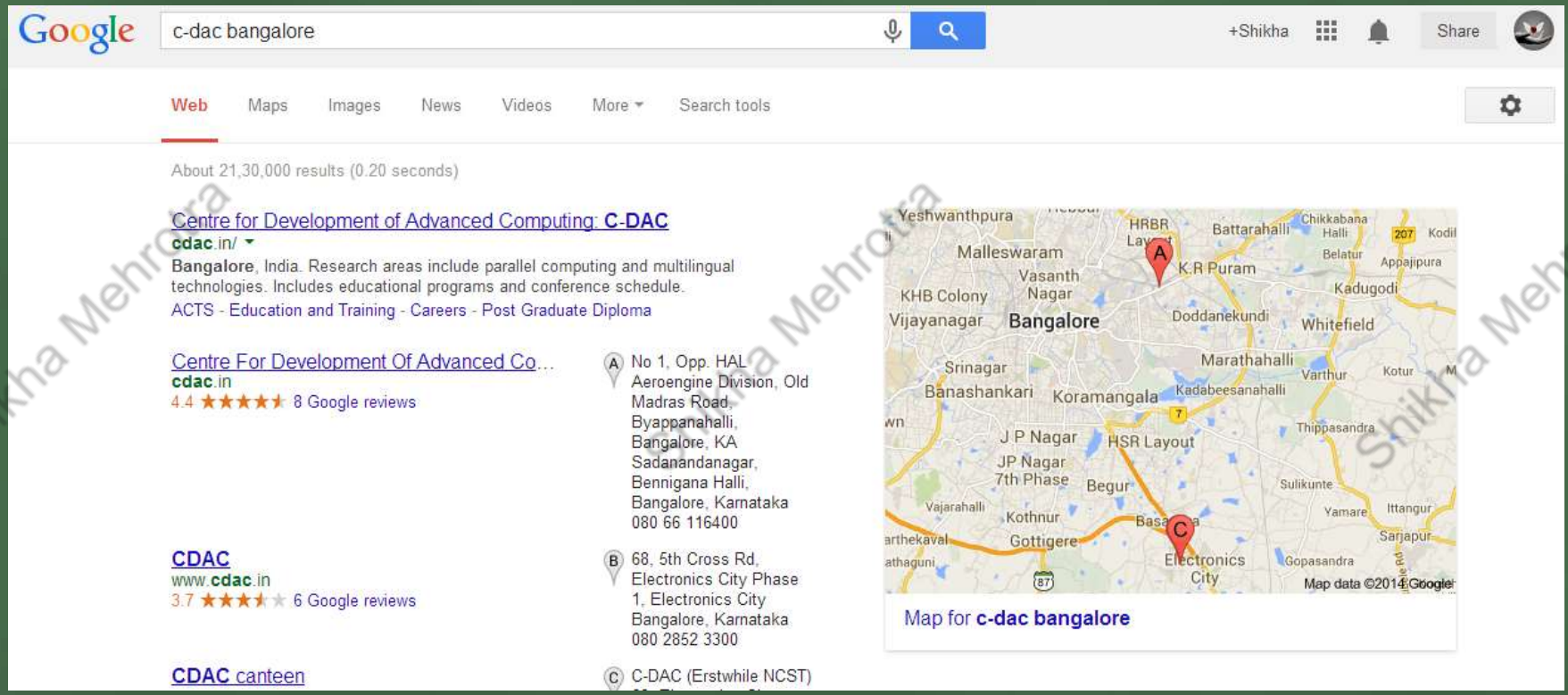
Dictionary

ABC Hardware
Cash Book - 03/01/2013 to 03/31/2013

S. no.	Date	Particulars	Debit	Credit
1	03/01/2013	Opening balance		50000
2	03/02/2013	Transport bill	2000	
3	03/07/2013	Goods sales		1500
4	03/08/2013	Bank Loan		5000
5	03/15/2013	Goods sales		1000
6	03/17/2013	Electiricty bill	1200	
7	03/21/2013	Good sales		1200
8	03/25/2013	Hardware purchase	500	
9	03/29/2013	Employee salary	20000	
10	03/31/2013	Closing Balance	35000	
		Total	58,700	58,700

Example

Example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Vijayanagar
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Marathahalli
Srinagar
Banashankari
Koramangala
HSR Layout
J P Nagar
JP Nagar 7th Phase
Begur
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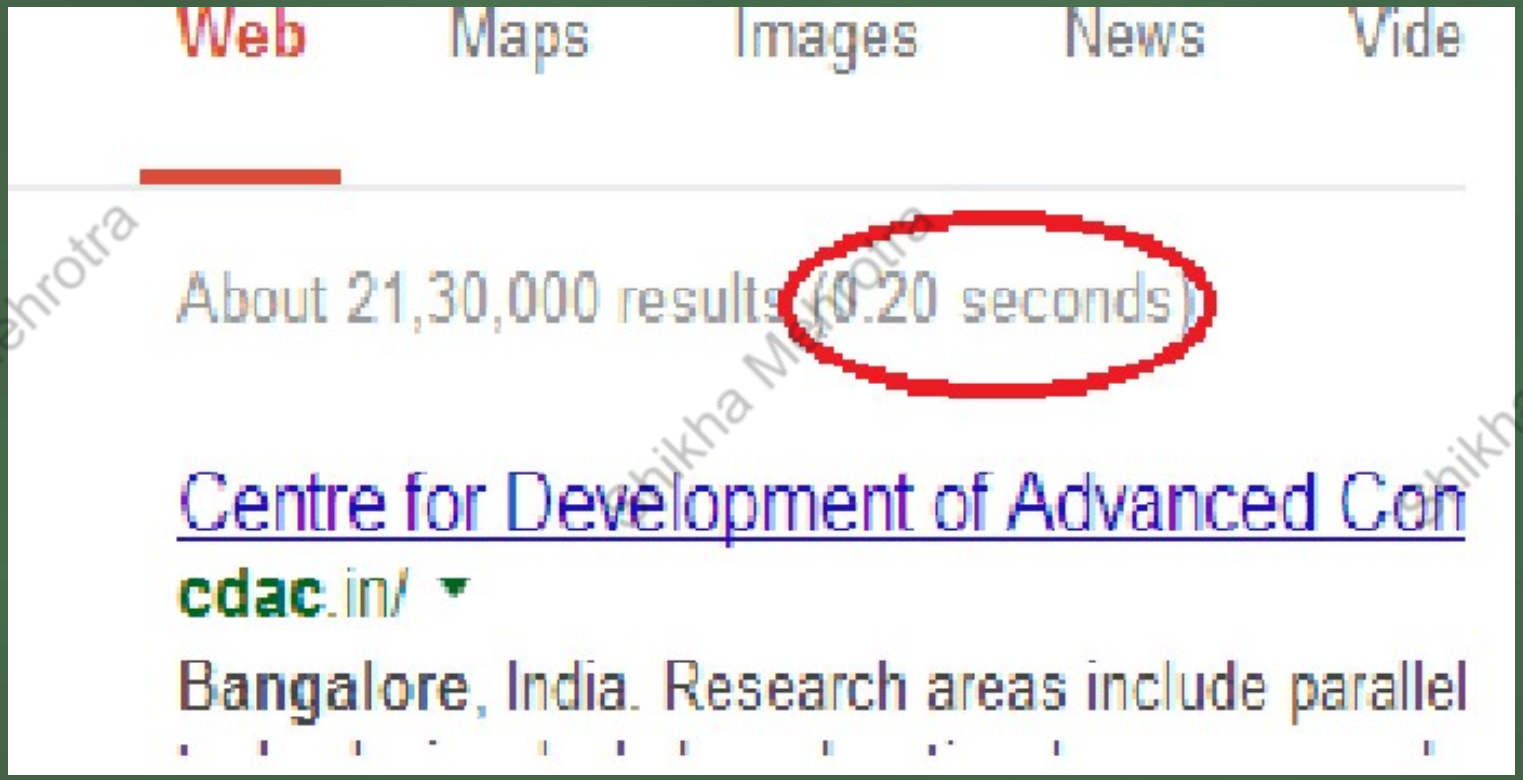
Example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For Developing Software

Media Player

For Developing Software

Games

For Developing Software

Multimedia

For Developing Software

Stock Analysis

For Developing Software

Browser

For Developing Software

Algorithm

Data Structures

Media Player

Games

Multimedia

Stock Analysis

Browser

Data Structures

A data structure is a way to store and organize data in a computer, so it can be used efficiently

We talk about data structures as :

1. Mathematical / Logical models (ADT)
2. Implementation

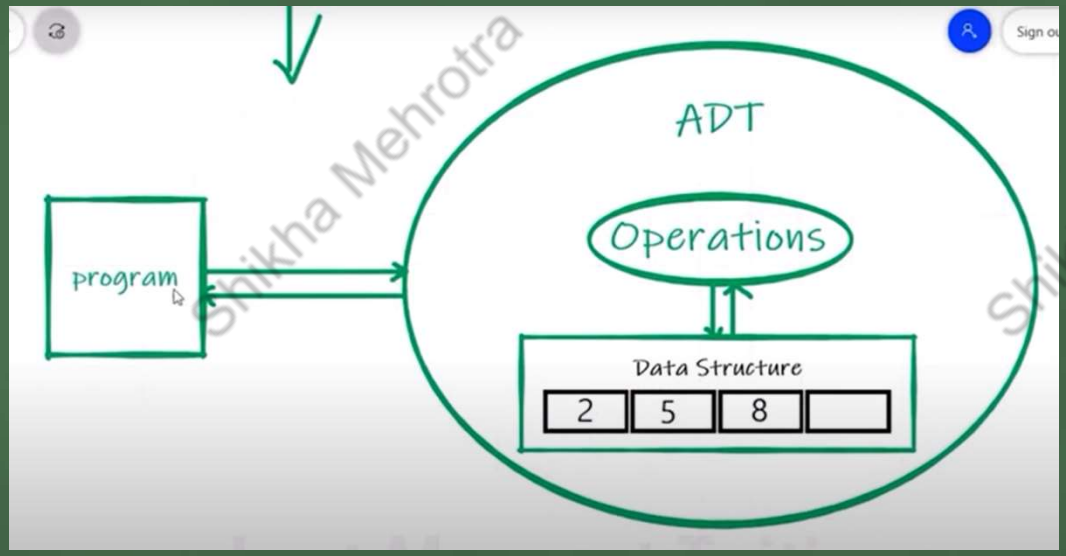
ADT (Abstract Data Type)

- Car
- Engine,
- Gear.
- Petrol tank,
- Tires, etc.

- Operations:
- StartEngine()
- Drive()
- ApplyBreaks()
- IsPetrolAllow()

Array

- Create()
- Get()
- Set()
- Remove()



Data Structures

- ✓ Turned On/Off
- ✓ Receive Signals
- ✓ Play Audio / Video

Abstract View

ADT

List

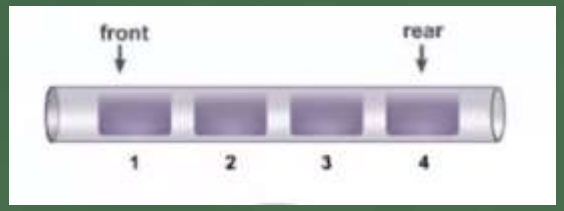
- Store a given number of elements of given typ
- Read Elements by position
- Modify elements by position

Arrays

Concrete Implementation

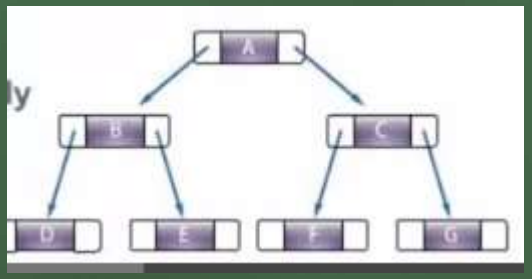
Data Structure Organize the Data

- Linearly



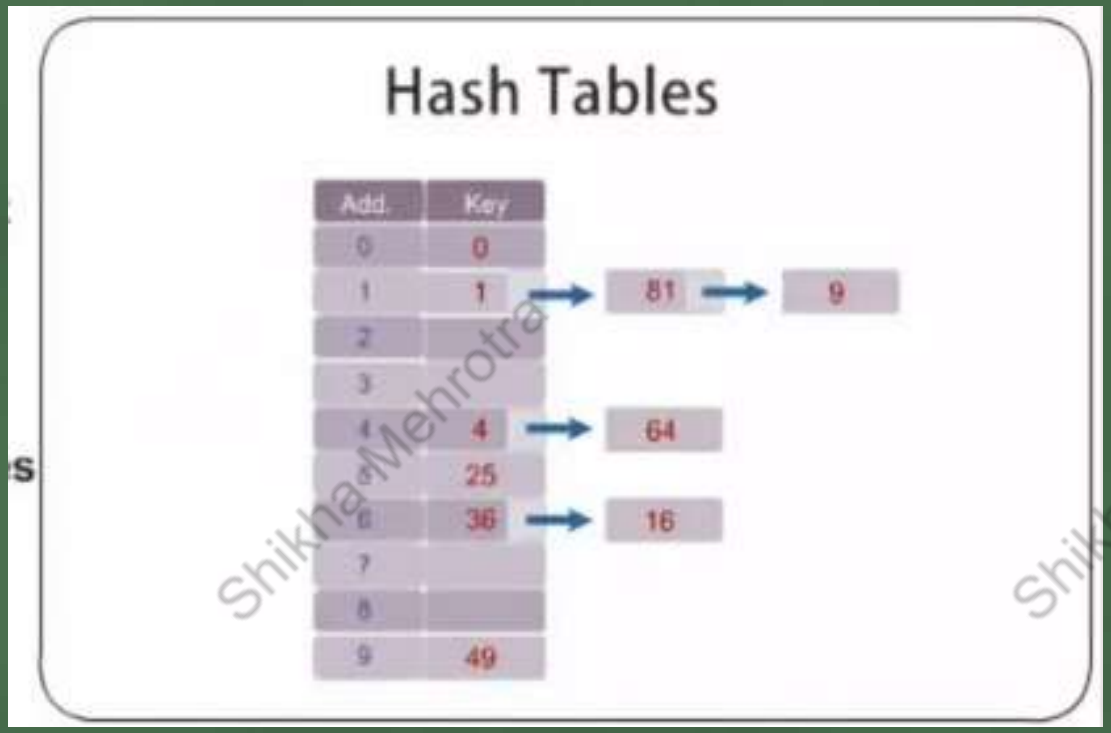
- Circularly

- Hierarchically



Different types of Data Structures

- Arrays
- Stacks
- Queues
- Linked List
- Graphs
- Trees
- Hash Tables



Different types of Data Structures

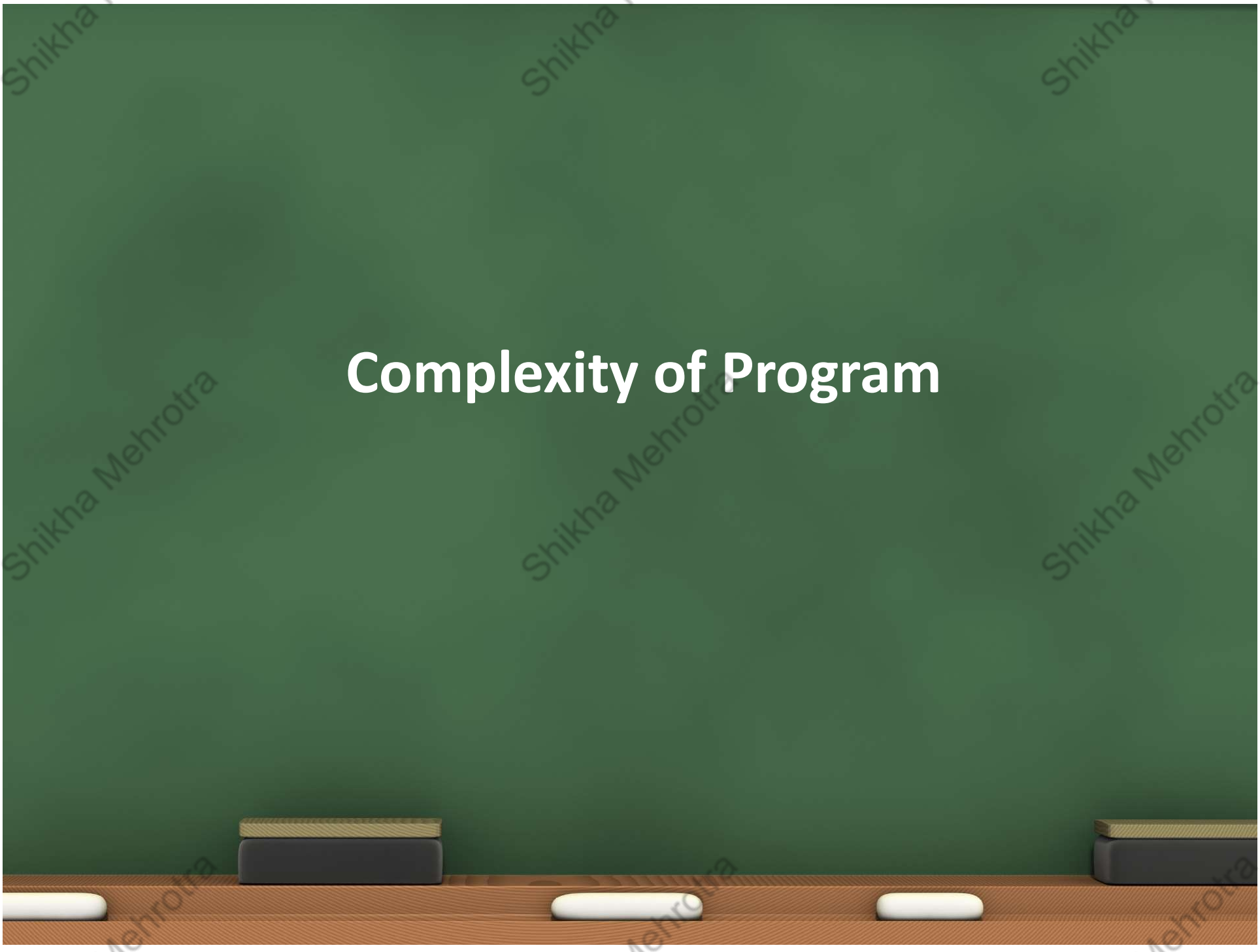
- Arrays
- Stacks
- Queues
- Linked List
- Graphs
- Trees
- Hash Tables

Algorithms

Traversal

Searching

Sorting



Complexity/ Efficiency of Program

- When a program/algorithm is better than other ?

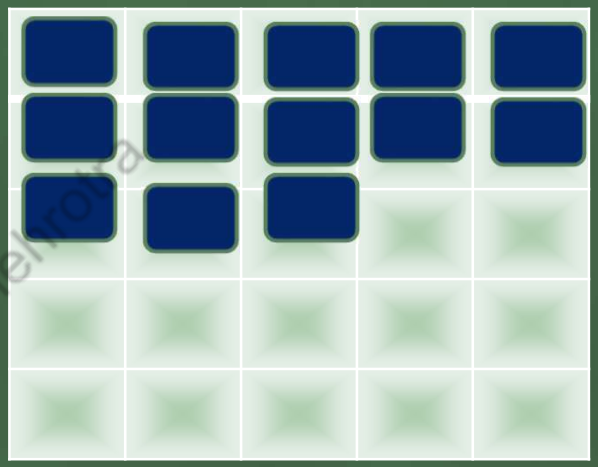
- What are the measures of comparison?

1. Space Required - Space Complexity
2. Time Required – Time Complexity

Space Complexity

RAM

Program



The amount of memory it requires to execute.

Space Complexity

Memory α Parameter

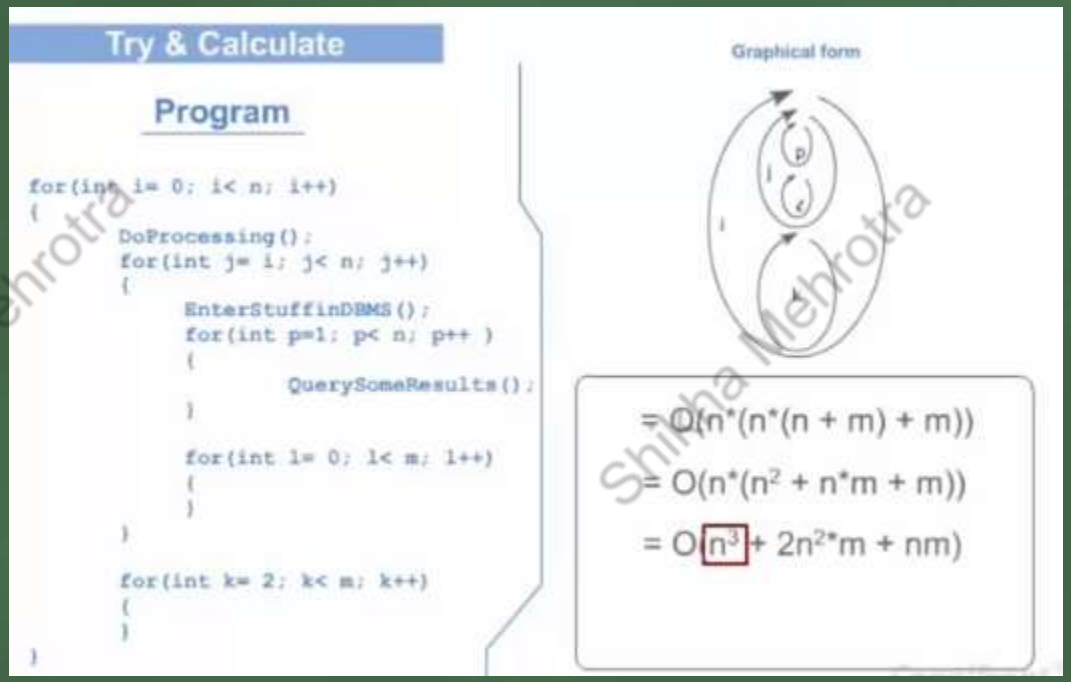
Linear

Square

Cubic

Time Complexity

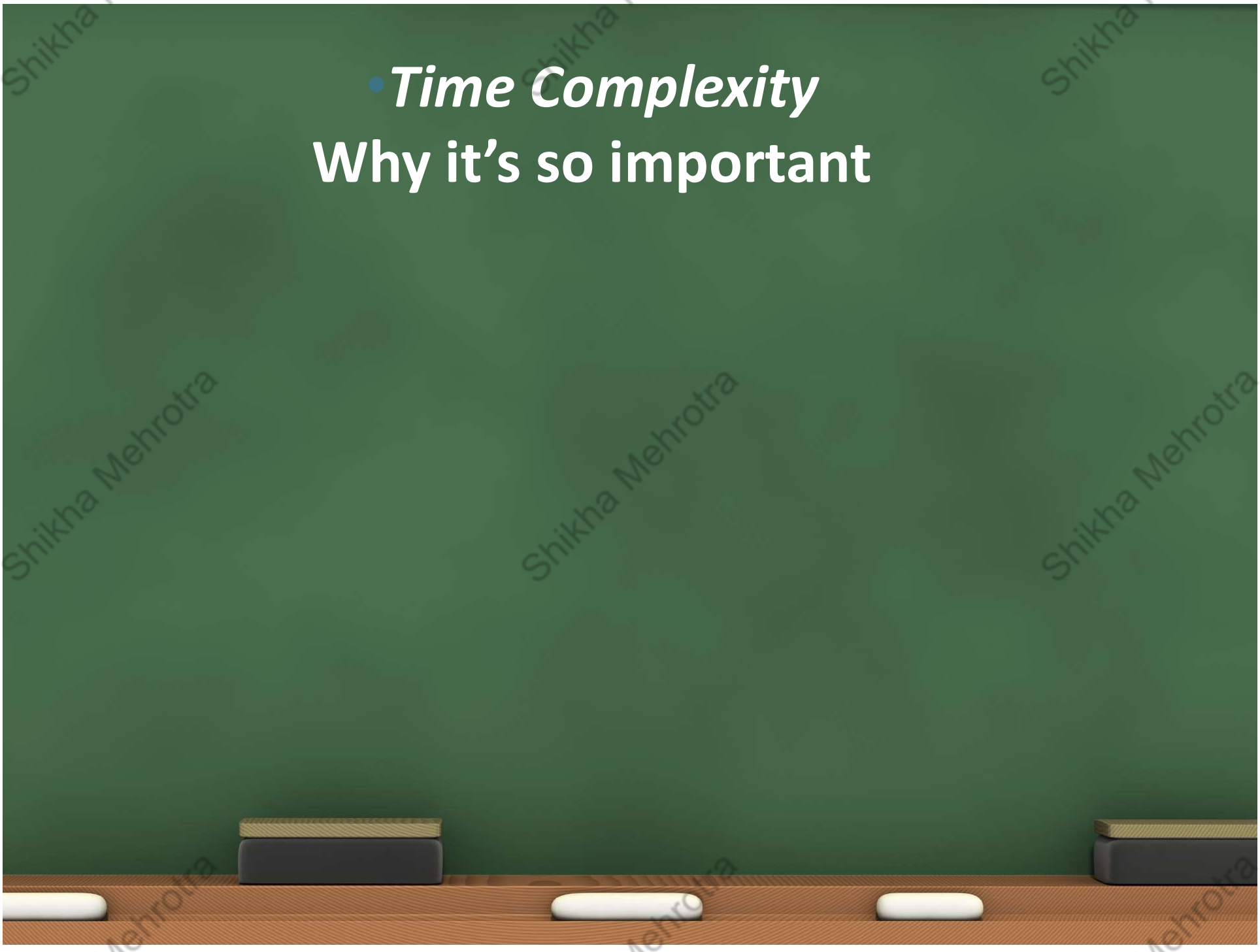
The amount of computer time it requires to execute the program.

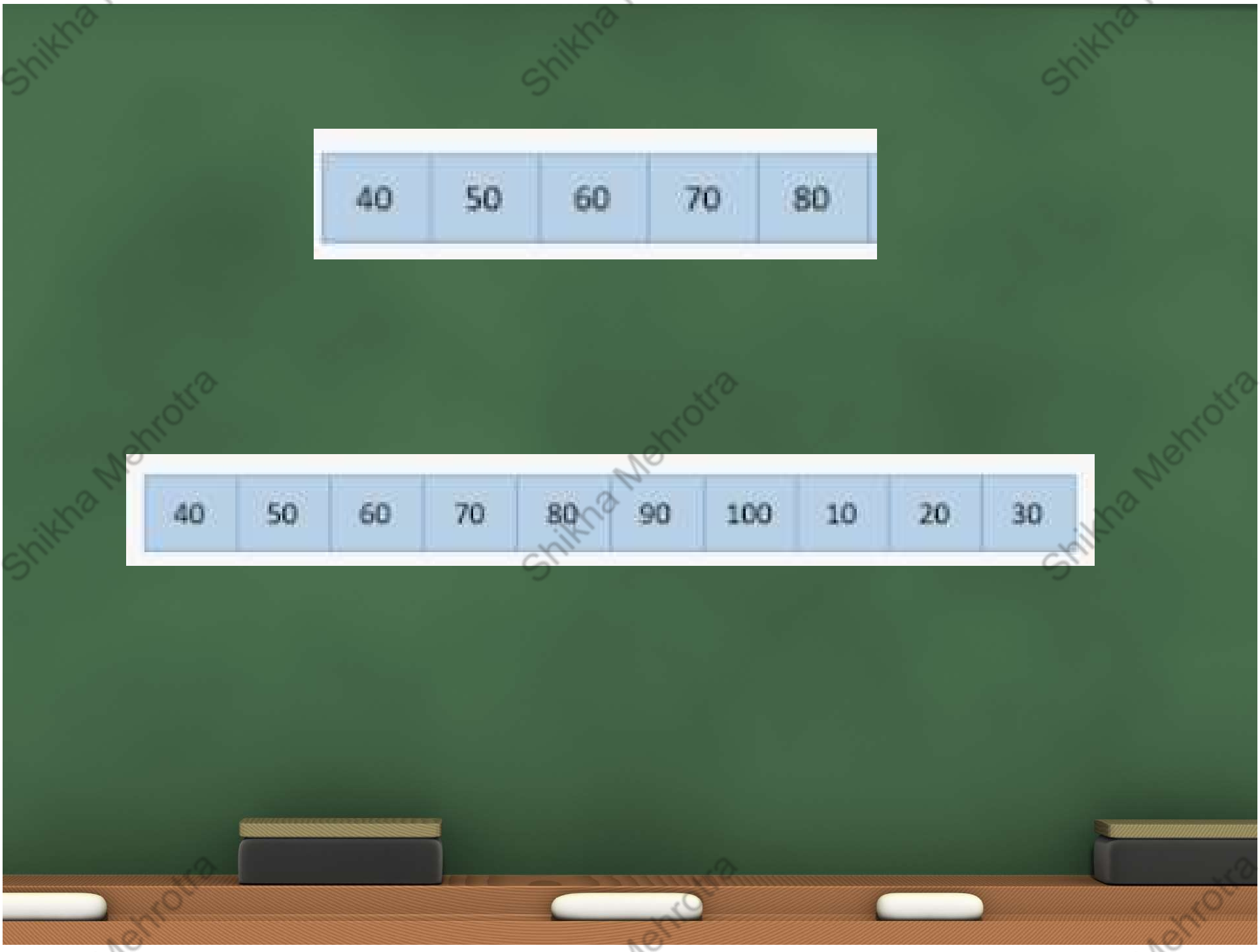


$O(n^3)$

- *Time Complexity*

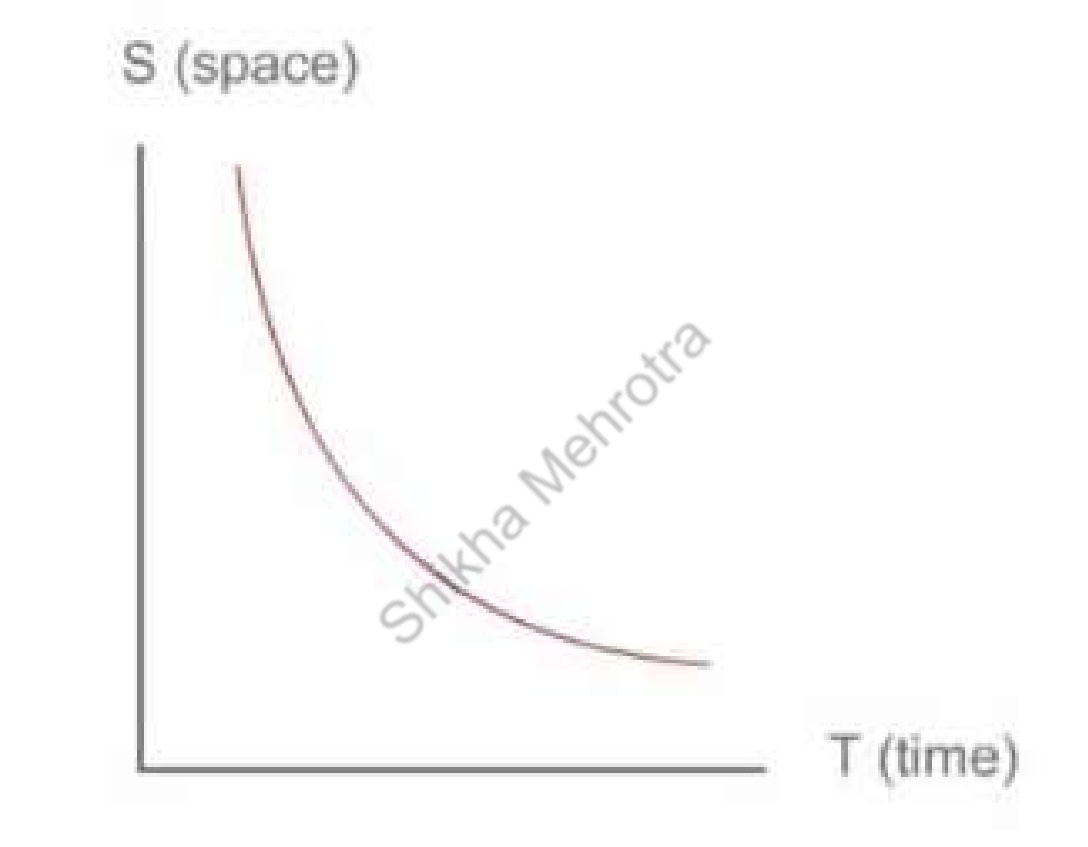
Why it's so important




40 50 60 70 80
40 50 60 70 80 90 100 10 20 30

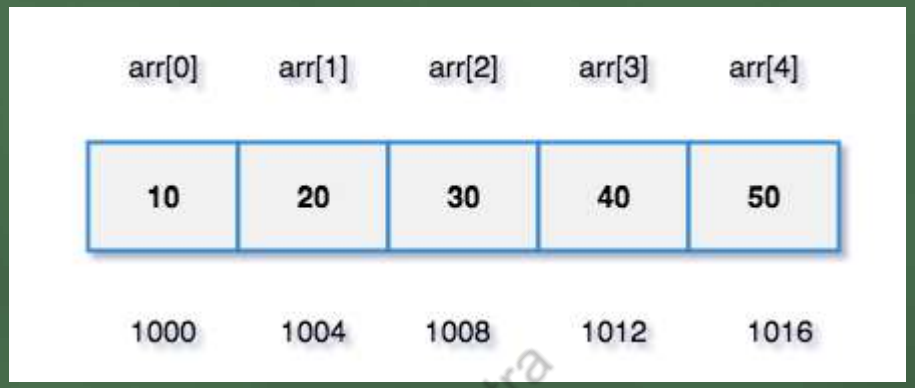
Time Space Trade Off

Less time to execute the program requires more space and vice versa



So there is a trade off between time and space complexity

Array



Linked List

How to analyze Time Complexity

Running time depends upon

- Single vs. Multi Processor
- Read/Write Speed to Memory
- 32 bit vs. 64 bit
-

How to analyze Time Complexity

Running time depends upon

- ~~Single vs Multi Processor~~
- ~~Read/Write Speed to Memory~~
- ~~32 bit vs 64 bit~~
- Input
  -

Complexity Analysis

1. Worst Case analysis

   The maximum time needed over all inputs

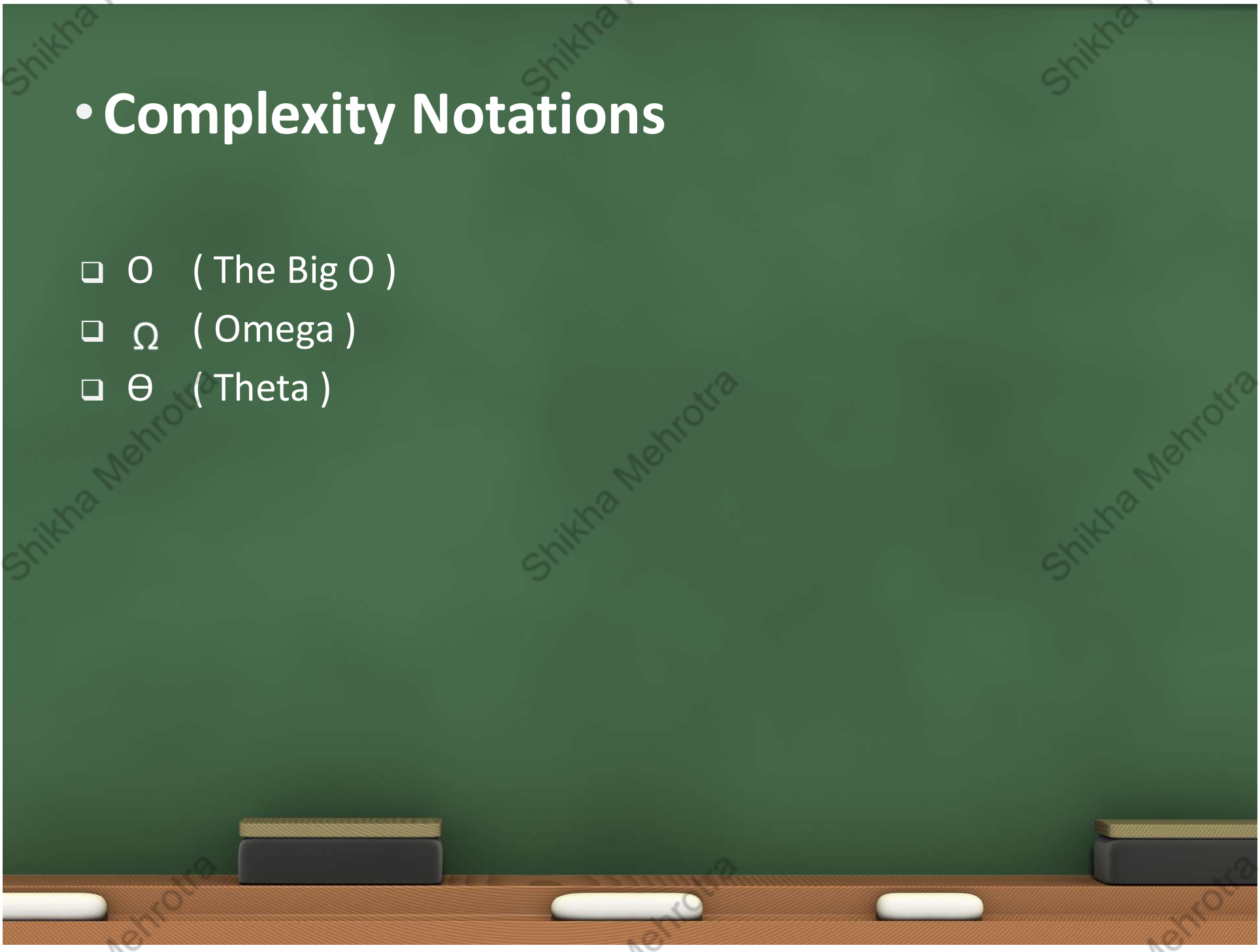
1. Best Case analysis

   The minimum time needed

1. Average Case analysis

   average time needed

- Usually only worst-case information is given since average case is much harder to estimate


• Complexity Notations
O (The Big O)
Ω (Omega)
Θ (Theta)

The Big O Notation

- Is used for worst cast analysis

  An algorithm is O(f (N)) if there are constants c and N_0, such that for $N \geq N_0$ the time to perform the algorithm for an input size N is bounded by $t(N) < c\ f(N)$

- Consequences
  - O(f(N)) is identically the same as O(a f(N))
  - O(aNx + bNy) is identically the same as O(N max(x,y)
  - O(Nx) implies O(Ny) for all $y \geq x$

and Θ Notations

- Ω is used for best case analysis:
  - An algorithm is Ω(f (N)) if there are constants c and N0, such that for N≥N0 the time to perform the algorithm for an input size N is bounded by
    t(N) > c f(N)

- Θ is used if worst and best case scale the same
  - An algorithm is Θ(f (N)) if it is Θ(f (N)) and O(f (N))

We analyse time complexity for

- Very large input size
- worst case scenario

Algo 1: $T(n) = 5n^2 + 7$

Algo 2: $T(n) = 17n^2 + 6n + 8$

Quardratic rate of growth

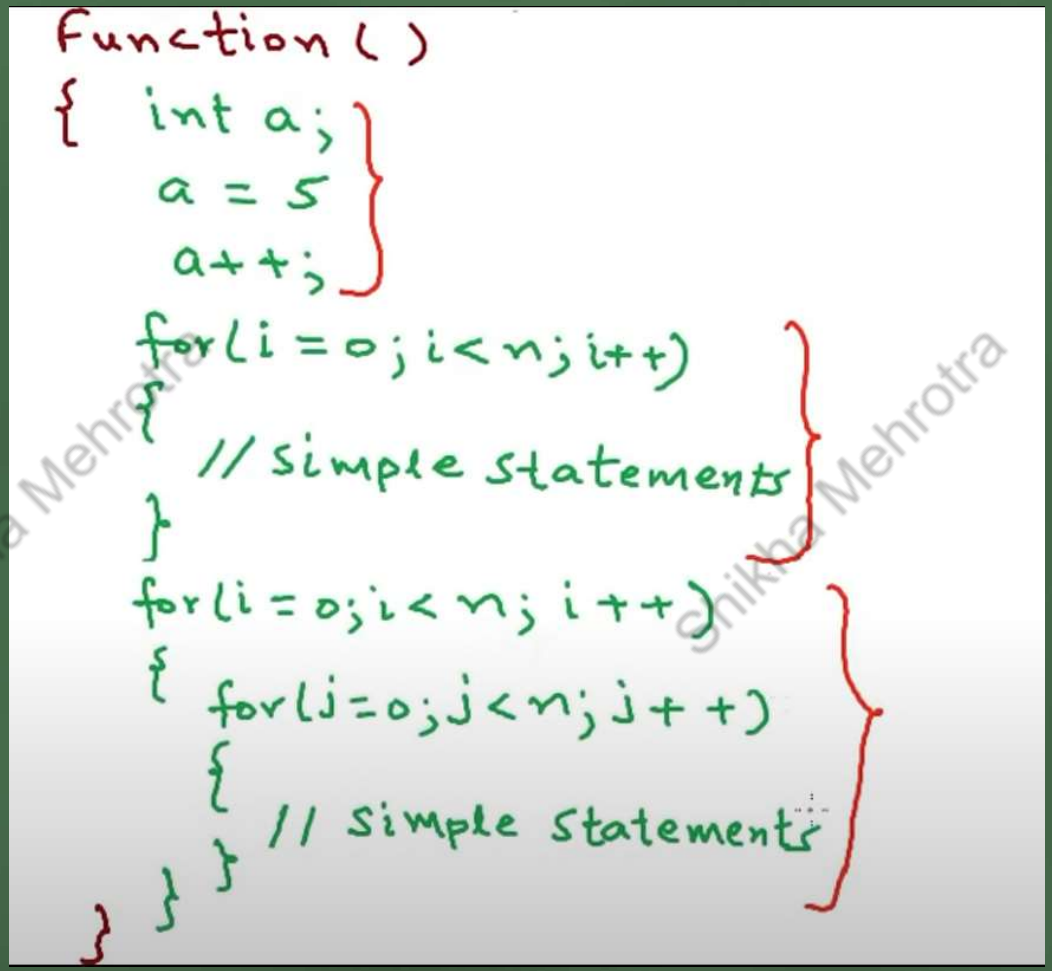
Useful rules

- simple statements (read, write, assign)
  - O(1) (constant)
- simple operations (+ - * / == > >= < <=)
  - O(1)
- sequence of simple statements/operations
  - rule of sums
- for, do, while loops
  - rules of products

- **Two important rules**
  - Rule of sums
    - if you do a number of operations in sequence, the runtime is dominated by the most expensive operation

i.e.

  - Rule of products
    - if you repeat an operation a number of times, the total runtime is the runtime of the operation multiplied by the iteration count



$$T(n) = O(1) + O(n) + O(n2)$$
$$= O(n2)$$

```
Function ( )
{
  if (some condition)
  {
    for(i = 0; i<n; i++)
    { //simple statements }
  }
  else
  {
    for(i = 0; i<n; i++)
    { for(j = 0; j<n; j++)
      { //simple statements
      }
    }
  }
}
```

O(n)

O(n²)

T(n)	keep one	drop coef
$3n^2+4n+1$	$3\ n^2$	n^2
$101\ n^2+102$	$101\ n^2$	n^2
$15\ n^2+6n$	$15\ n^2$	n^2
$a\ n^2+bn+c$	$a\ n^2$	n^2

How to analyze Time Complexity- Example-1

```
Sum (a,b)
{
        return a+b
}
```

1 1

$T_{sum} = 2$

Constant time

• How to analyze Time Complexity- Example-2

SumOfList(A,n)	Cost	No.OfTimes
{		
total =0	1	1
for (i=0, i<n, i++)	2	n+1
total=total + A_j	2	n
return total	2	1
}		

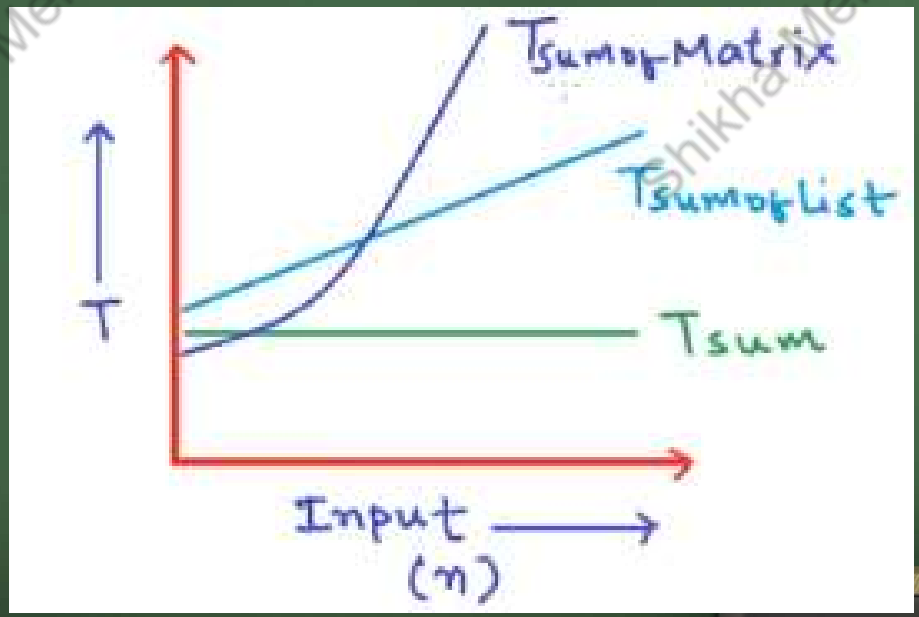
$T_{sumOfList}$ =1+2(n+1) + 2n +2

= 4n +4

Cn + C`

• How to analyze Time Complexity

T_{sum}	O(1)
$T_{sumOflist} = Cn+C`$	O(n)
$T_{sumofMatrix} = an^2+bn+c$	$O(n^2)$



Time Complexity Analysis – Fibonacci Sequence (recursion) $O(2^n)$

0 1 1 2 3 5 8 .....

```
Fib(n)
{
  if n<=1
          return n
  else
          return Fib(n-1) + Fib(n-2)
}
```

$T(n)= T(n-1) + T(n-2) +4$

For $n<=1$

$T(0)=T(1)= 2$ (constant)

$T(n-2) =\sim T(n-1)$ (<)

$T(n)= 2T(n-1) + C$ (c=4)

$= 2 \{ 2T(n-2) + C \} + C$

$= 4T(n-2) + 3C$

$= 8T(n-2) + 7C$

$= 2^k T(n-k) +(2^k-1) C$

$n-k=0 \Rightarrow k=n$

$T(n)=2^n \ T(0)+(2^n-1)C$

$T(n)=(1+C) 2^n -C$

Time Complexity Analysis – Fibonacci Sequence

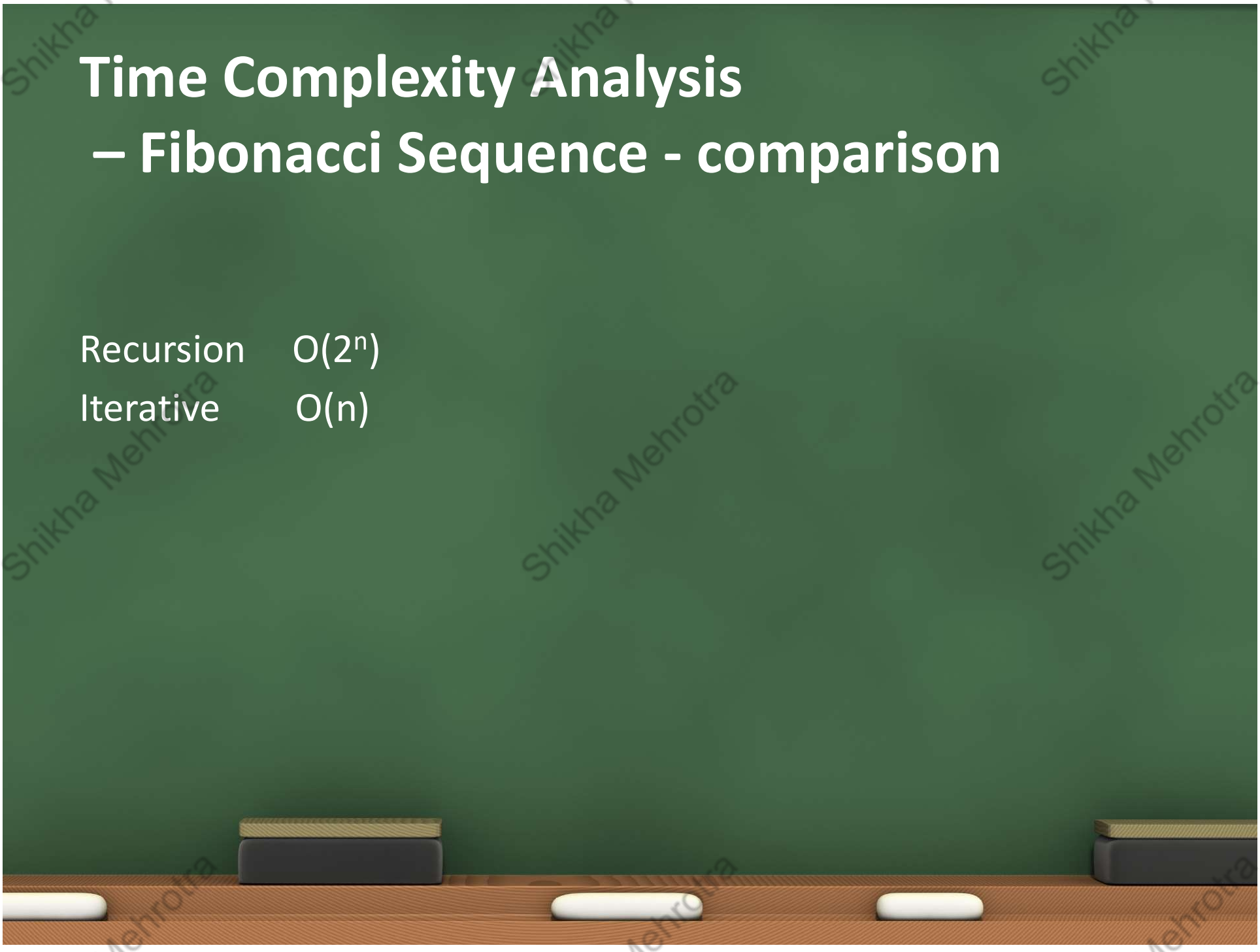
```
F(n)
{
   if n=0 then
              return 0
 if n=1 then
              return 1
  else
   {
   for(int i=0; i<n; i++)
       {
          sum=a[n-1] + a[n-2];
          a[n-2]=a[n-1];
          a[n-1]=sum;
       }
    }
    return sum;
}
```

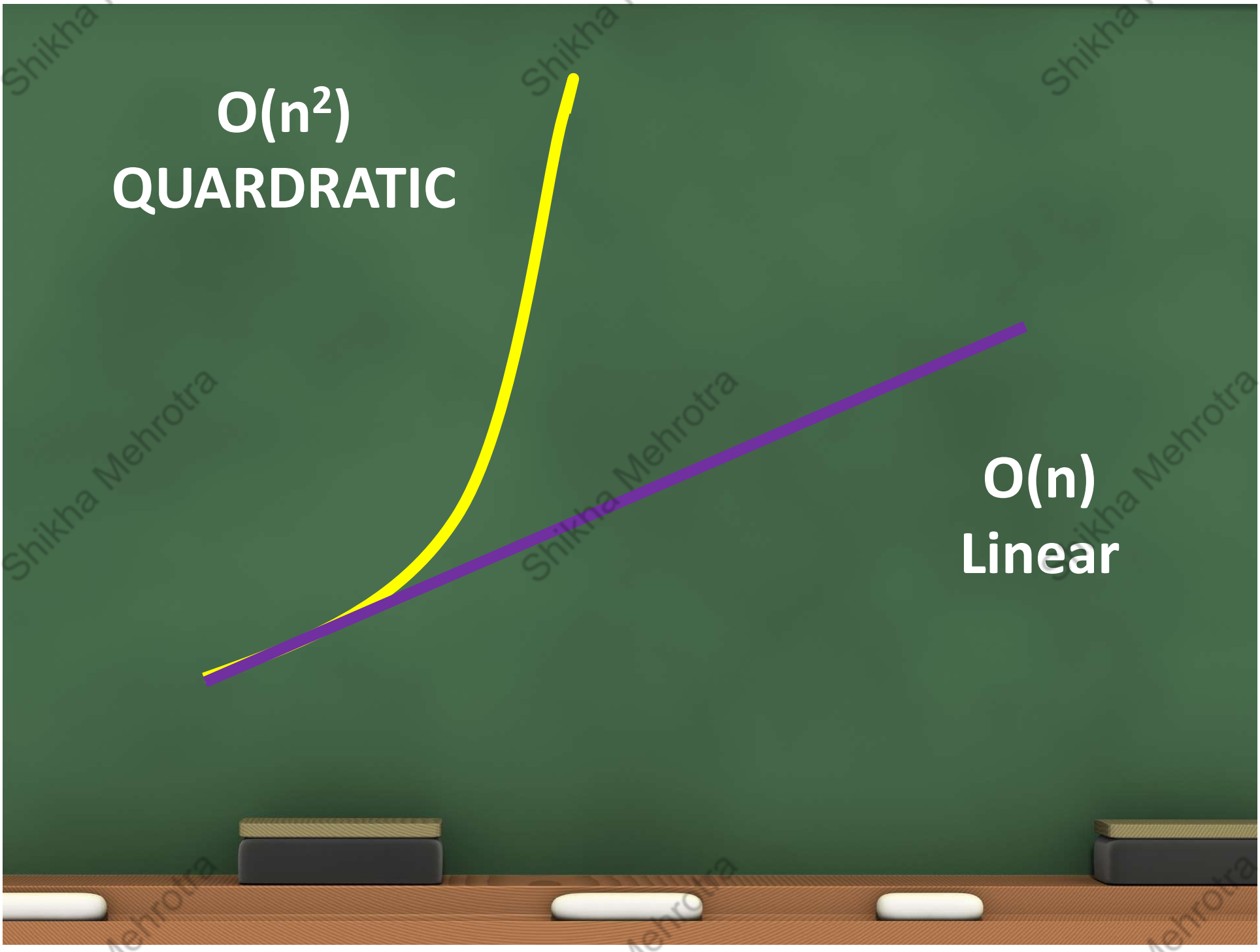
O(n)

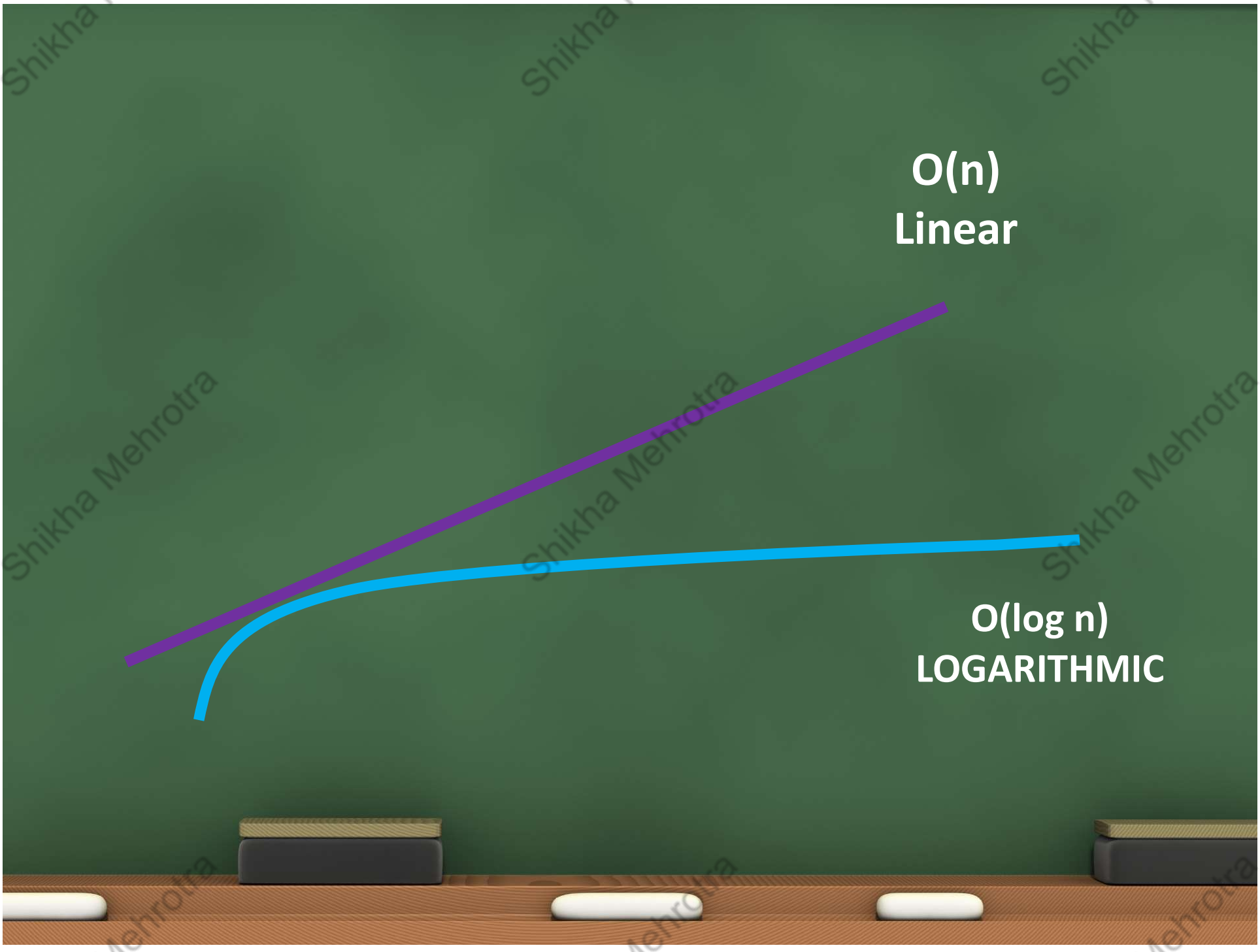
Time Complexity Analysis – Fibonacci Sequence - comparison

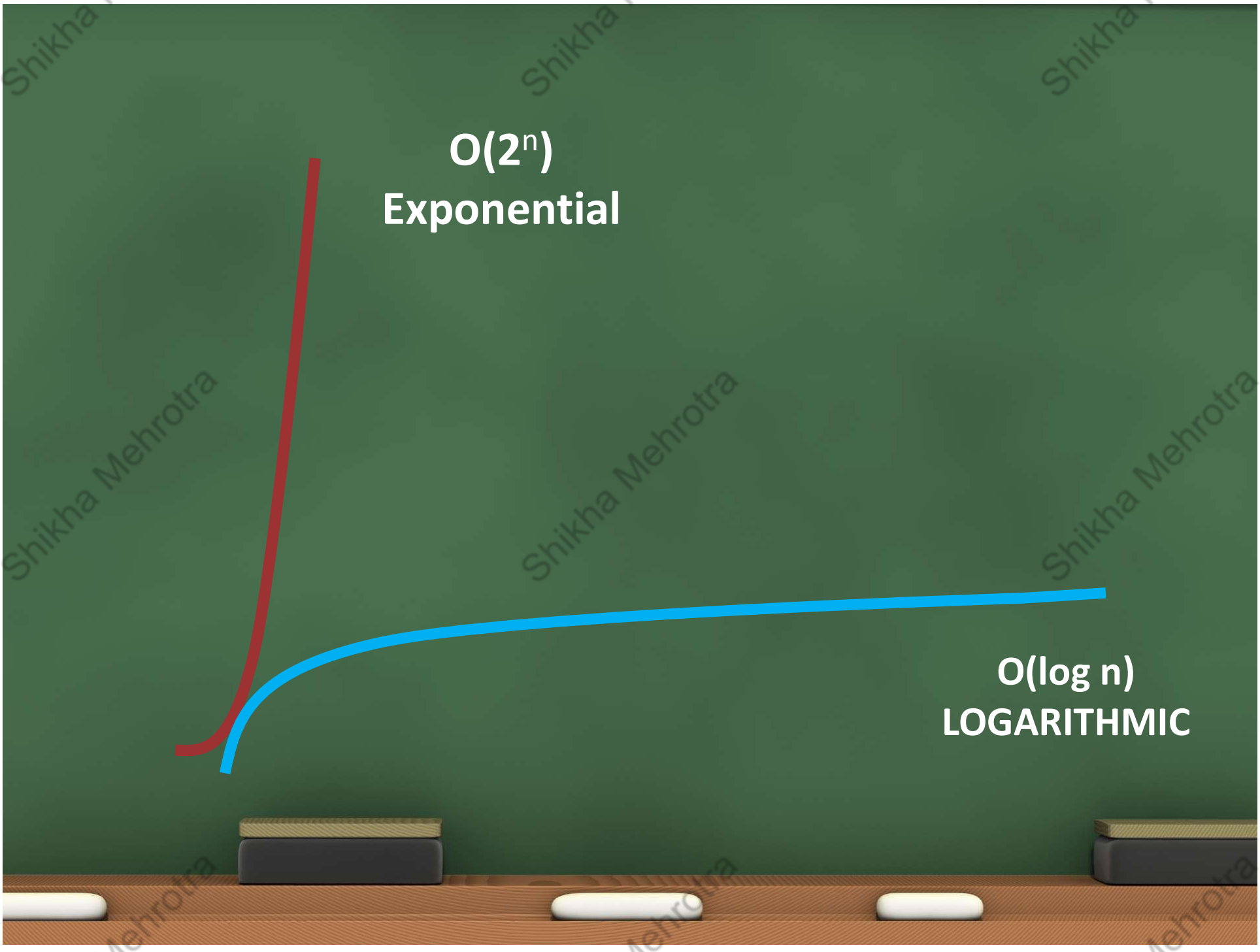
Recursion $O(2^n)$

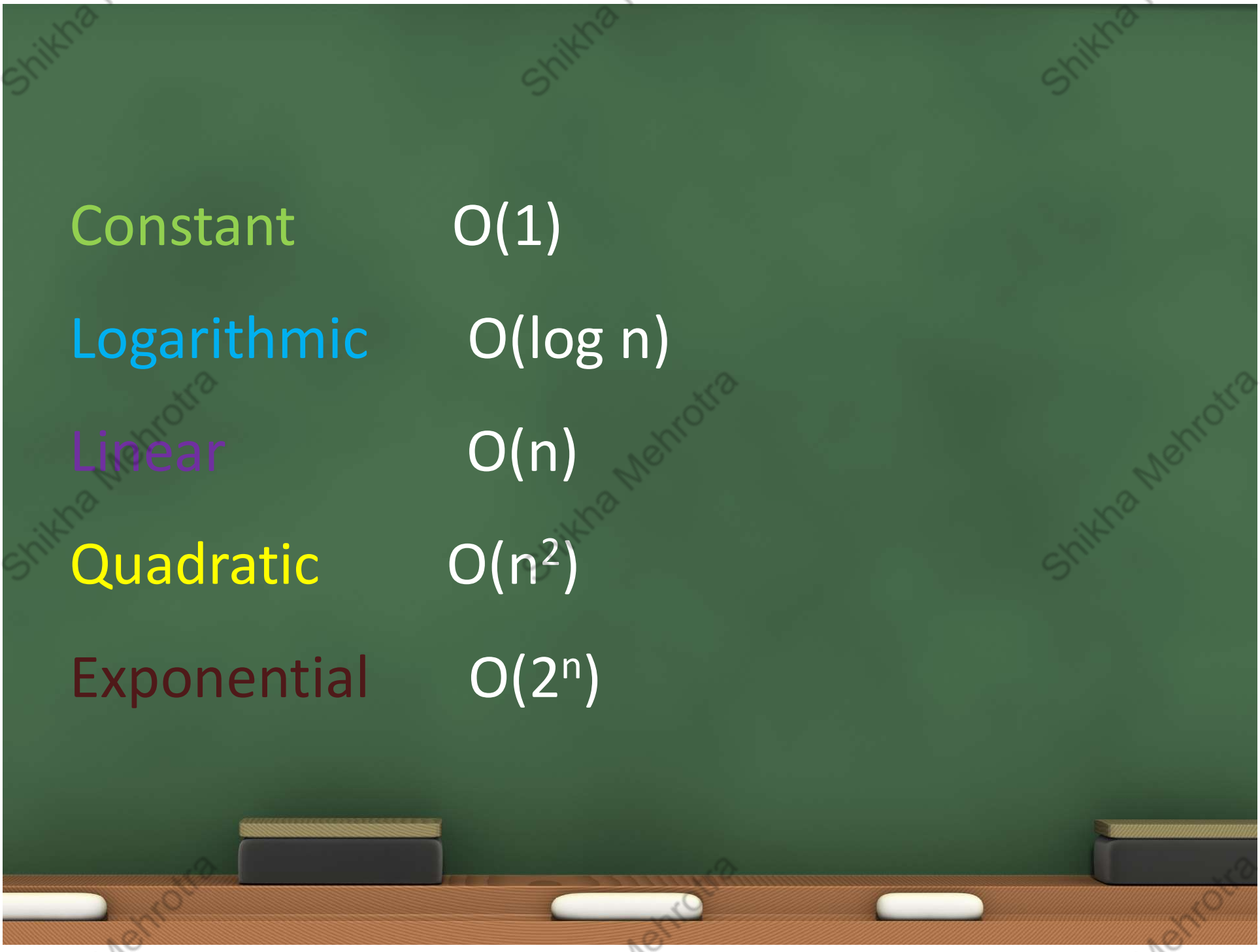
Iterative $O(n)$

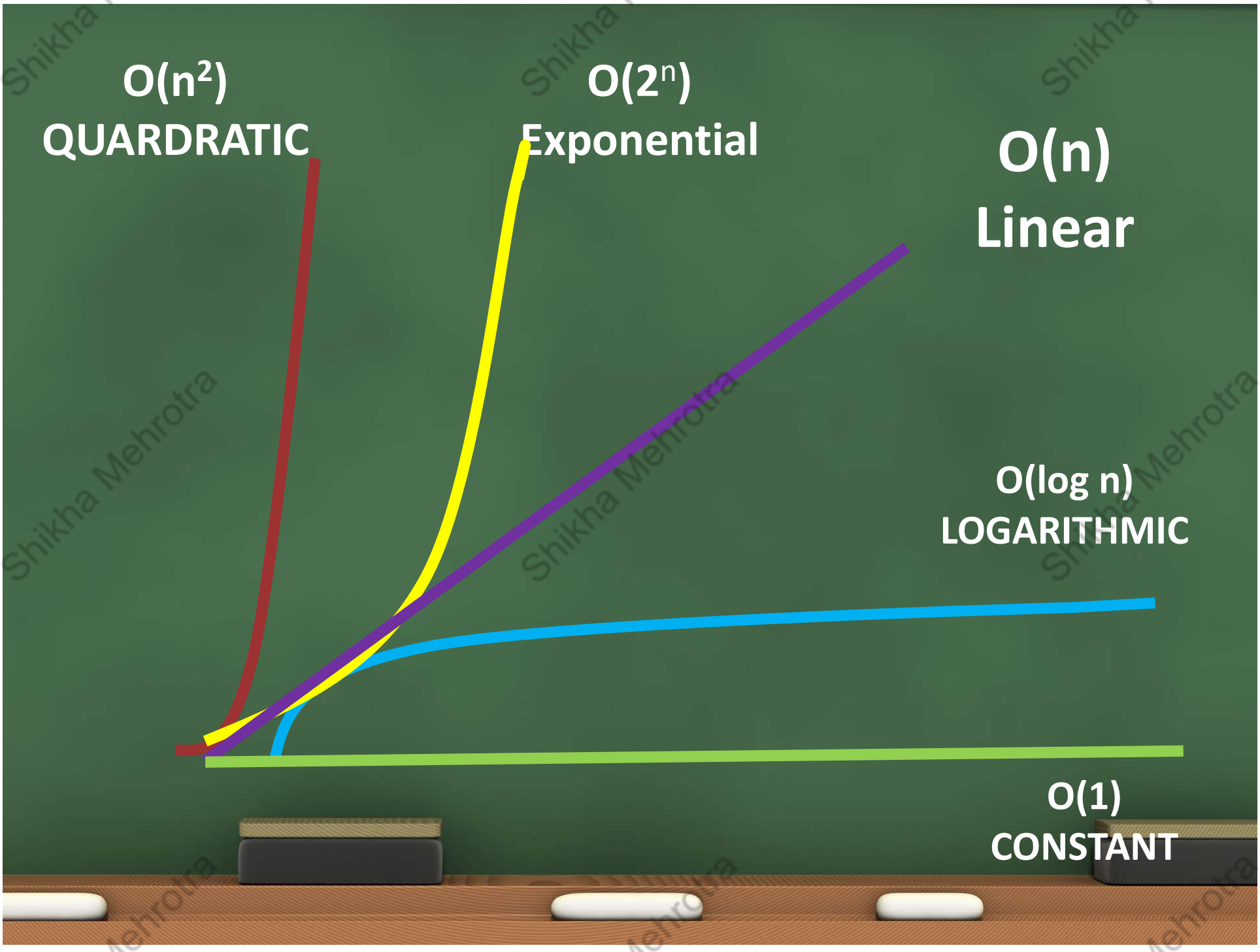


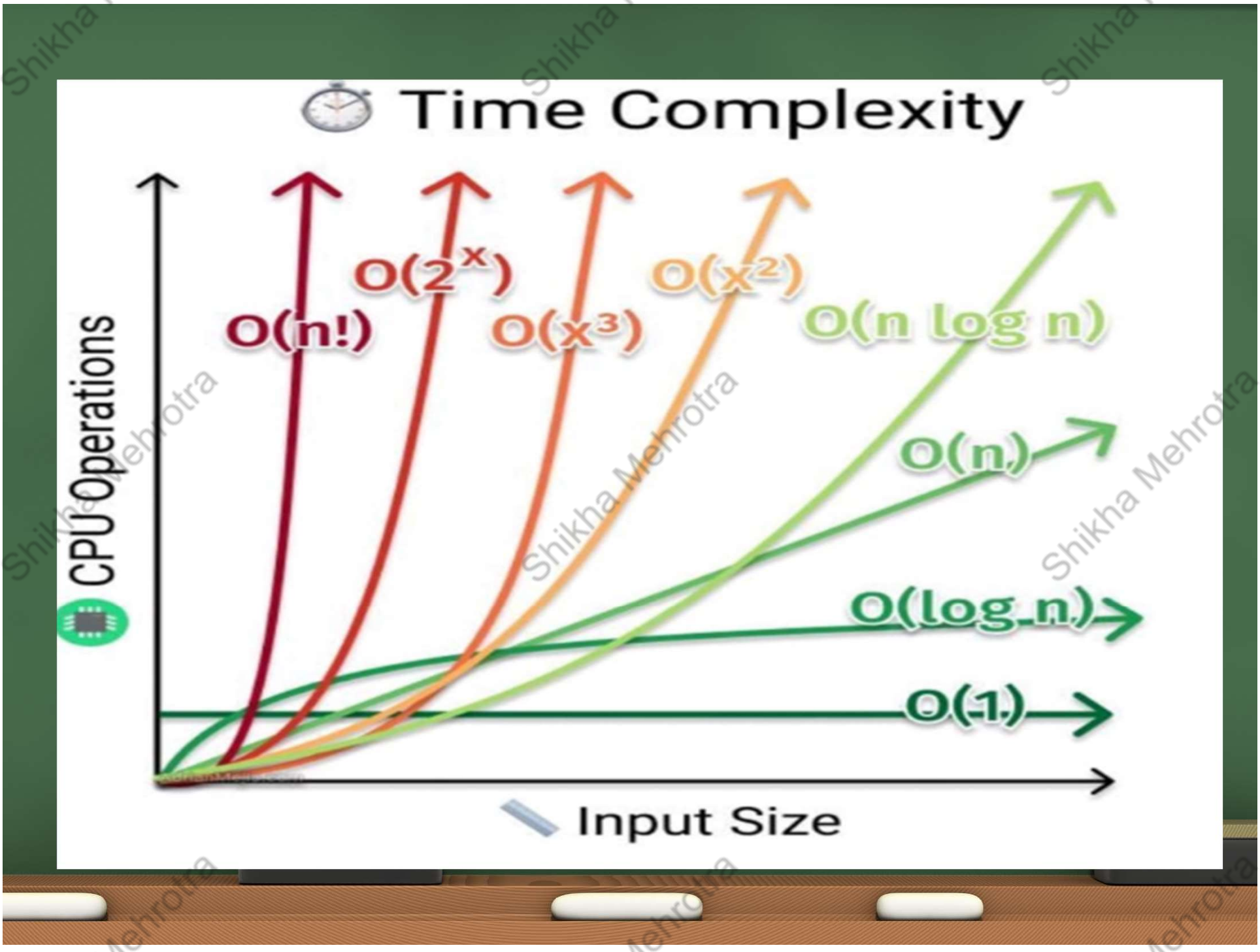

O(n²)
QUARDRATIC
O(n)
Linear


O(n)
Linear
O(log n)
LOGARITHMIC


O(2^n)
Exponential
O(log n)
LOGARITHMIC




O(n²)
QUARDRATIC
O(2ⁿ)
Exponential
O(n)
Linear
O(log n)
LOGARITHMIC
O(1)
CONSTANT


Time Complexity
CPU Operations
O(n!)
O(2^x)
O(x^3)
O(x^2)
O(n log n)
O(n)
O(log n)
O(1)
Input Size

Which Algorithm do you prefer ?

Algorithm A	Algorithm B	Which do you pick?
O(log N)	O(N)	A
O(log N)	O(Nlog N)	A
O(Nlog N)	O(N)	B
O(log N)	$O(N^2)$	A
O(N!)	$O(2^N)$	B
$O(2^N)$	$O(N^2)$	B

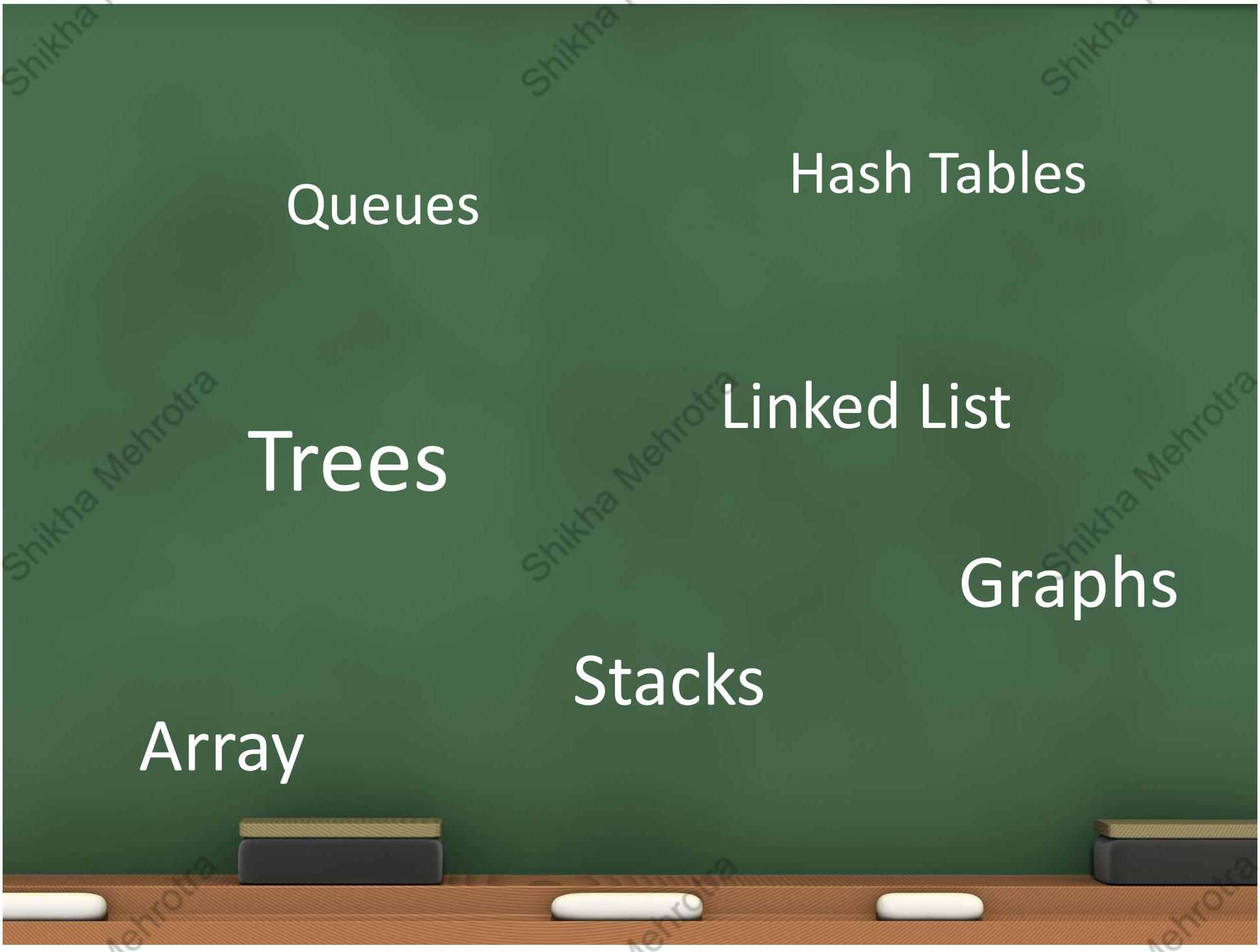
- **Complexity – Exercise-1**

```
{
        max=0;
        for(i=0; i<n; i++)
        {
                read(number)
                if ( max < number )
                        max=number;
        }
        print(max);
}
```

- **Assignment**

Menu Driven Program using Array in C

```
Enter size of Array:
************************************
Menu :
1. Insert
2. Delete
3. Search
4. Display
5. Exit
************************************
```


Queues
Hash Tables
Linked List
Trees
Graphs
Stacks
Array