

UnitArea



```
graph LR; A[UnitArea] --> B[vvenc::getNumberValidComponents]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'UnitArea'. The right box is white with a black border and contains the text 'vvenc::getNumberValidComponents'. A blue arrow points from the right side of the gray box to the left side of the white box.

vvenc::getNumberValidComponents