

initDistortion

getUnfilteredDistortion

vvenc::isLuma

```
graph LR; A[initDistortion] --> B[getUnfilteredDistortion]; B --> C[vvenc::isLuma];
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The diagram illustrates a three-step process flow. It begins with a box labeled 'initDistortion', which is shaded gray. A dark blue arrow points from this box to a second, white box labeled 'getUnfilteredDistortion'. Another dark blue arrow points from the second box to a third, white box labeled 'vvenc::isLuma'. All boxes have a black border and are arranged horizontally.