

decodeBinEP



```
graph LR; A[decodeBinEP] --> B["venc::InputBitstream::readByte"]; style A fill:#d3d3d3,stroke:#000,stroke-width:1px; style B fill:#fff,stroke:#000,stroke-width:1px;
```

The diagram illustrates a function call. On the left, a light gray rectangular box with a black border contains the text 'decodeBinEP'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box with a black border on the right. This second box contains the text 'venc::InputBitstream' on the top line and '::readByte' on the bottom line.

venc::InputBitstream
::readByte